

# CH-3: Control Statements and Program Development

September 2024

# Algorithms

- You can solve any computing problem by executing a series of actions in a specific order.
- An algorithm is a procedure for solving a problem in terms of:
  1. the **actions** to execute, and
  2. the **order** in which these actions execute.
- Correctly specifying the order in which the actions execute is essential.
- **Program control** specifies the order in which statements (actions) execute in a program.
- We'll investigate program control using Python's **control statements**.

# Pseudocode

- Pseudocode is an informal English-like language for “thinking out” algorithms.
- You write text that describes what your program should do.
- You then convert the pseudocode to Python by replacing pseudocode statements with their Python equivalents.

- **Addition-Program Pseudocode:**

*Prompt the user to enter the first integer*

*Input the first integer*

...

*Prompt the user to enter the second integer*

*Input the second integer*

...

*Add first integer and second integer, store their sum*

*Display the numbers and their sum.*

- Write Python statements that perform the tasks described by this section’s pseudocode. Enter the integers 10 and 5.

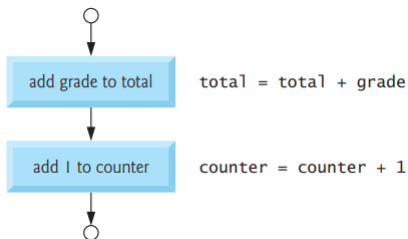
# Control Statements

- Usually, statements in a program execute in the order in which they're written. This is called **sequential execution**.
- Various Python statements enable you to specify that the next statement to execute may be **other than** the next one **in sequence**. This is called **transfer of control** and is achieved with Python **control statements**.
- **Forms of Control:**
  - ▶ **sequential:** The default mode of execution where statements are executed one after the other, in the order they appear.
  - ▶ **selection:** Involves decision-making in the code, where the execution flow is determined based on conditions.
  - ▶ **repetition:** Involves repeating a block of code multiple times, based on a condition or a set number of iterations.

# Control Statements

- **Flowcharts:**

- ▶ A flowchart is a graphical representation of an algorithm or a part of one.
- ▶ You draw flowcharts using rectangles, diamonds, rounded rectangles and small circles that you connect by arrows called **flow-lines**.



# Control Statements

- **Flowcharts:**

- ▶ We use:

- **rounded rectangle:** Indicates the start or end of the process
    - **rectangle or action symbol:** to indicate any action, such as a calculation or an input/output operation
    - **arrows or flowlines:** show the order in which the actions execute
    - **decision or diamond symbol:** Represents a decision point where the flow can branch based on a yes/no question or true/false condition
    - **small circles or connector symbol:** In a flowchart for only a part of an algorithm, we omit the rounded rectangles, instead using small circles called connector symbols.

# if Statement

- Suppose that a passing grade on an examination is 60. The pseudocode:

*If student's grade is greater than or equal to 60*

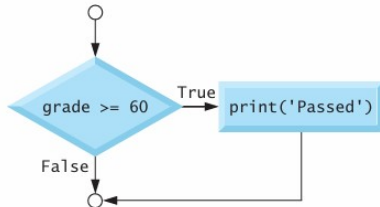
*Display 'Passed'*

determines whether the condition “student’s grade is greater than or equal to 60” is true or false. If the condition is true, 'Passed' is displayed.

- When you use the code in python, indenting a suite is required; otherwise, an IndentationError syntax error occurs.
- An IndentationError also occurs if you have more than one statement in a suite and those statements do not have the same indentation.

# if Statement

- if Statement Flowchart:





## if...else Statements

- The if...else statement performs different suites, based on whether a condition is True or False.
- The pseudocode below displays 'Passed' if the student's grade is greater than or equal to 60; otherwise, it displays 'Failed':

*If student's grade is greater than or equal to 60*

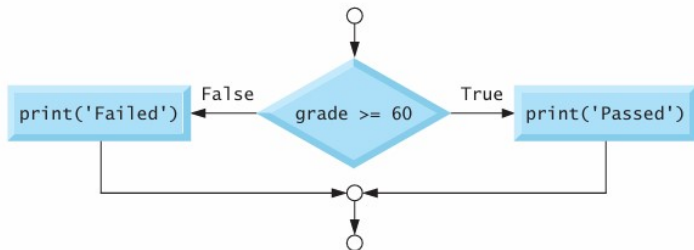
*Display 'Passed'*

*else*

*Display 'Failed'*

## if...else Statements

- if...else Statement Flowchart:



- Multiple Statements in a Suite

## if...elif...else Statement

- You can test for many cases using the if...elif...else statement.

*If student's grade is greater than or equal to 90  
Display "A"  
Else If student's grade is greater than or equal to 80  
Display "B"  
Else If student's grade is greater than or equal to 70  
Display "C"  
Else If student's grade is greater than or equal to 60  
Display "D"  
Else  
Display "F"*

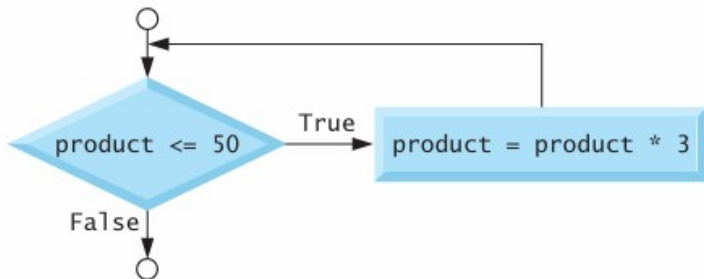
- The **else** in the if...elif...else statement is **optional**. Including it enables you to handle values that do not satisfy any of the conditions.
- Fatal logic error and nonfactual logic error.

# while Statement

- The while statement allows you to repeat one or more actions while a condition remains True. Such a statement often is called a **loop**.
- The following pseudocode specifies what happens when you go shopping:

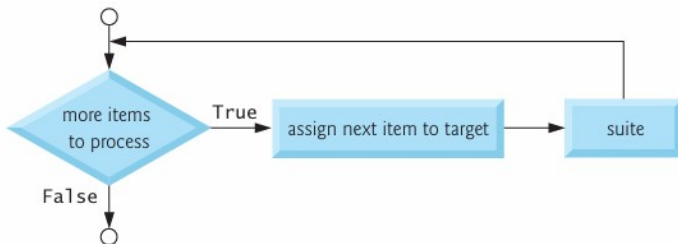
*While there are more items on my shopping list  
    Buy next item and cross it off my list.*

## while Statement Flowchart



# for Statement

- Like the while statement, the **for statement** allows you to *repeat* an action or several actions.
- The for statement performs its action(s) for each item in a sequence of items. For example, a string is a sequence of individual characters.
- **for Statement Flowchart:**



# for Statement

- **Function print's end Keyword Argument:**

- ▶ The built-in function print displays its argument(s), then moves the cursor to the next line.
- ▶ You can change this behavior with the argument `end`, as in `print(character, end=' ')`.
- ▶ Python calls `end` a **keyword argument**, but `end` is not a Python keyword.
- ▶ The `end` keyword argument is **optional**.

- **Function print's sep Keyword Argument :**

- ▶ You can use the keyword argument `sep` (short for separator) to specify the string that appears **between** the items that print displays.
- ▶ When you do not specify this argument, print uses a space character by default.

# for Statement

- **Iterables, Lists and Iterators:**

- ▶ The sequence to the right of the for statement's in keyword must be an **iterable**.
- ▶ An iterable is an object from which the for statement can take one item at a time until no more items remain.
- ▶ Python has other iterable sequence types besides **strings**. One of the most common is a **list**, which is a comma-separated collection of items enclosed in square brackets ([ and ]).

- **Built-In range Function:**

- ▶ The **range()** function in Python is a built-in function used to generate a sequence of numbers.
- ▶ It's commonly used in loops to iterate over a block of code a certain number of times.
- ▶ The range() function can be called with one, two, or three arguments:  
range(stop), range(start, stop), range(start, stop, step)
  - **start** and **step** arguments are **optional**.
- ▶ **Off-By-One Errors** occurs when you assume that range's argument value is included in the generated sequence.



# Self Check

- Q.1 (Fill-In) Function \_\_\_\_\_ generates a sequence of integers.
- Q.2 (IPython Session) Use the range function and a for statement to calculate the total of the integers from 0 through 1,000,000.

# Augmented Assignments

- **Augmented assignments** abbreviate assignment expressions in which the same variable name appears on the left and right of the assignment's `=`.

Augmented assignment	Sample expression	Explanation	Assigns
<i>Assume: c = 3, d = 5, e = 4, f = 2, g = 9, h = 12</i>			
<code>+=</code>	<code>c += 7</code>	<code>c = c + 7</code>	10 to c
<code>-=</code>	<code>d -= 4</code>	<code>d = d - 4</code>	1 to d
<code>*=</code>	<code>e *= 5</code>	<code>e = e * 5</code>	20 to e
<code>**=</code>	<code>f **= 3</code>	<code>f = f ** 3</code>	8 to f
<code>/=</code>	<code>g /= 2</code>	<code>g = g / 2</code>	4.5 to g
<code>//=</code>	<code>g //= 2</code>	<code>g = g // 2</code>	4 to g
<code>%=</code>	<code>h %= 9</code>	<code>h = h % 9</code>	3 to h

# Self Check

- Q.1 (Fill-In) If  $x$  is 7, the value of  $x$  after evaluating  $x* = 5$  is \_\_\_\_\_.
- Q.2 (IPython Session) Create a variable  $x$  with the value 12. Use an exponentiation augmented assignment statement to square  $x$ 's value. Show  $x$ 's new value.

# Program Development: Sequence-Controlled Repetition

- The most challenging part of solving a problem on a computer is *developing an algorithm* for the solution.
- We'll see **problem solving** and **program development** by creating scripts that solve two *class-averaging problems*.

## Requirements Statement

- A **requirements statement** describes *what* a program is supposed to do, but not *how* the program should do it.
- Consider the following simple requirements statement:  
A class of 10 students took a quiz. Their grades (integers in range 1-100) are 98, 76, 71, 87, 83, 90, 57, 79, 82, 94.  
Determine the class average on the quiz.
- Once you know the problem's requirements, you can begin creating an algorithm to solve it.
- Then, you can implement that solution as a program.

# Program Development: Sequence-Controlled Repetition

- The algorithm for solving this problem must:
  1. Keep a running total of the grades.
  2. Calculate the average—the total of the grades divided by the number of grades.
  3. Display the result.

## Pseudocode for the Algorithm

*Set total to zero*

*Set grade counter to zero*

*Set grades to a list of the ten grades*

*For each grade in the grades list:*

*Add the grade to the total*

*Add one to the grade counter*

*Set the class average to the total divided by the number of grades*

*Display the class average.*

## Coding the Algorithm in Python

# Program Development: Sequence-Controlled Repetition

- Introduction to Formatted Strings

- ▶ **f-string** (short for **formatted string**) is a concise way to embed expressions inside string literals, using curly braces {}.
- ▶ The letter f before the string's opening quote indicates it's an f-string.

```
print(f'The value of x is: {x}')
```

- ▶ The placeholder {x} converts the variable x's value to a string representation, then replaces {x} with that replacement text.
- ▶ Replacement-text expressions may contain values, variables or other expressions, such as calculations or function calls.
- ▶ **Formatting options:** With f-strings, you can specify formatting options such as controlling decimal places, padding, and alignment.

# Introduction to Formatted Strings

- f-strings allow you to format strings with padding and alignment by specifying a width and alignment symbol inside the curly braces {}.

- **Basic syntax:**

`f" {value:<width}"` # Left-align

`f" {value:>width}"` # Right-align (default)

`f" {value:^width}"` # Center-align

▶ **width** is the minimum number of characters the value will occupy.

- **Custom Padding Characters:** You can use a custom character to pad the value by placing it before the alignment symbol.
- **Padding Numbers:** When formatting numbers, you can combine alignment with precision control:

```
num = 3.14159
```

```
print(f" {num:>10.2f}") # Output: ' 3.14'
```

# Self Check

- Q.1 (Fill-In) A(n) \_\_\_\_\_ describes what a program is supposed to do, but not how the program should do it.
- Q.2 (Fill-In) Many of the scripts you'll write can be decomposed into three phases: \_\_\_\_\_, \_\_\_\_\_ and \_\_\_\_\_.
- Q.3 (IPython Session) Display an f-string in which you insert the values of the variables number1 (7) and number2 (5) and their product. The displayed string should be  
7 times 5 is 35.



# Program Development: Sentinel-Controlled Repetition

- Consider the following requirements statement:  
*Develop a class-averaging program that processes an arbitrary number of grades each time the program executes.*
- One way to solve this problem is to use a special value called a sentinel value (also called a **signal value**, a **dummy value** or a **flag value**) to indicate “end of data entry.”
- The user enters grades one at a time until all the grades have been entered.
- The user then enters the sentinel value to indicate that there are no more grades.
- **Sentinel-controlled repetition** is often called **indefinite repetition** because the number of repetitions is *not* known before the loop begins executing.

# Program Development: Sentinel-Controlled Repetition

## Developing the Pseudocode Algorithm with Top-Down, Stepwise Refinement

- We begin with a pseudocode representation of the top:  
Determine the class average for the quiz
- The top is a single statement that conveys the program's overall function.
- The top specifies *what* should be done, but not *how* to implement it.
- So we begin the refinement process.
- We decompose the top into a sequence of smaller tasks—a process sometimes called divide and conquer.

# Program Development: Sentinel-Controlled Repetition

- This results in the following first refinement:  
Initialize variables  
Input, sum and count the quiz grades  
Calculate and display the class average
- Each refinement represents the complete algorithm -only the level of detail varies.
- The algorithm does not yet provide enough detail for us to write the Python program.
- **Second Refinement:** To proceed to the second refinement, we commit to specific variables. The program needs to maintain
  - ▶ a grade variable in which each successive user input will be stored,
  - ▶ a running total of the grades,
  - ▶ a count of how many grades have been processed and
  - ▶ a variable that contains the calculated average.

# Program Development: Sentinel-Controlled Repetition

- The following is the class-average problem's complete second refinement:

Initialize total to zero

Initialize grade counter to zero

Input the first grade (possibly the sentinel)

While the user has not entered the sentinel

    Add this grade into the running total

    Add one to the grade counter

    Input the next grade (possibly the sentinel)

If the counter is not equal to zero

    Set the average to the total divided by the counter

    Display the average

Else

    Display "No grades were entered".

# Program Development: Nested Control Statements

- Consider the following requirements statement:  
A college offers a course that prepares students for the state licensing exam for real estate brokers. Last year, several of the students who completed this course took the licensing examination. The college wants to know how well its students did on the exam. You have been asked to write a program to summarize the results. You have been given a list of these 10 students. Next to each name is written a 1 if the student passed the exam and a 2 if the student failed.
- Your program should analyze the results of the exam as follows:

# Program Development: Nested Control Statements

1. Input each test result (i.e., a 1 or a 2). Display the message “Enter result” each time the program requests another test result.
2. Count the number of test results of each type.
3. Display a summary of the test results indicating the number of students who passed and the number of students who failed.
4. If more than eight students passed the exam, display “Bonus to instructor.”

After reading the requirements statement carefully, we make the following observations about the problem:

# Program Development: Nested Control Statements

1. The program must process 10 test results. We'll use a for statement and the range function to control repetition.
2. Each test result is a number—either a 1 or a 2. Each time the program reads a test result, the program must determine if the number is a 1 or a 2. We test for a 1 in our algorithm. If the number is not a 1, we assume that it's a 2. (An exercise at the end of the chapter considers the consequences of this assumption.)
3. We'll use two counters—one to count the number of students who passed the exam and one to count the number of students who failed.
4. After the script processes all the results, it must decide if more than eight students passed the exam so that it can bonus the instructor.

# Program Development: Nested Control Statements

## First Refinement:

- ▶ *Initialize variables*
- ▶ *Input the ten exam grades and count passes and failures*
- ▶ *Summarize the exam results and decide whether instructor should receive a bonus*

## Second Refinement:...



# Program Development: Nested Control Statements

## Complete Pseudocode Algorithm:

*Initialize passes to zero*

*Initialize failures to zero*

*For each of the ten students*

*Input the next exam result*

*If student passed*

*Add one to passes*

*Else*

*Add one to failures*

*Display the number of passes*

*Display the number of failures*

*If more than eight students passed*

*Display "Bonus to instructor"*

# Self Check

Q.1 (IPython Session) Use a for statement to input two integers. Use a nested if-else statement to display whether each value is even or odd. Enter 10 and 7 to test your code.

# Built-in Function range: A Deeper Look

- Function range's **one-argument version** produces a sequence of consecutive integers from 0 up to, but not including, the argument's value.
- Function range's **two-argument version** produces a sequence of consecutive integers from its first argument's value up to, but not including, the second argument's value.
- Function range's **three-argument version** produces a sequence of integers from its first argument's value up to, but not including, the second argument's value, *incrementing* by the third argument's value, which is known as the **step**.
- If the **third argument** is **negative**, the sequence progresses from the first argument's value down to, but not including the second argument's value, *decrementing* by the third argument's value.

# Self Check

- Q.1 (True/False) Function call `range(1, 10)` generates the sequence 1 through 10.
- Q.2 (IPython Session) What happens if you try to print the items in `range(10, 0, 2)`?
- Q.3 (IPython Session) Use a for statement, range and print to display on one line the sequence of values 99 88 77 66 55 44 33 22 11 0, each separated by one space.
- Q.4 (IPython Session) Use for and range to sum the even integers from 2 through 100, then display the sum.

# Using Type Decimal for Monetary Amounts

- The *float* type in Python represents numbers as binary floating points, which means they are an approximation, not exact representations of decimal numbers.
- This can cause problems when you're dealing with money, as even small rounding errors can add up, leading to incorrect results.
- For example, `print(0.1+0.2)`. You might expect to print 0.3 but, instead, it give 0.30000000000000004.
- This is because 0.1 and 0.2 are represented as approximate values in binary, and when added together, the small error in their representation causes the result to be slightly off.

# Using Type Decimal for Monetary Amounts

- Many applications require precise representation of numbers with decimal points.
- Institutions like banks that deal with millions or even billions of transactions per day have to tie out their transactions “to the penny.”
- The Python Standard Library provides many predefined capabilities you can use in your Python code to avoid “reinventing the wheel.”
- For monetary calculations and other applications that require precise representation and manipulation of numbers with decimal points, the Python Standard Library provides type **Decimal**, which uses a special coding scheme to solve the problem of to-the-penny precision.

# Using Type Decimal for Monetary Amounts

## Importing Type Decimal from the decimal Module

- To use capabilities from a module, you must first import **import** the entire module as, as in  
`import decimal`  
and refer to the decimal type as **decimal.Decimal**.
- Or, you must indicate a specific capability to import using **from...import**, as we do here:  
`from decimal import Decimal`
- You may perform arithmetic between Decimals and integers, but not between Decimals and floating-point numbers.

# Using Type Decimal for Monetary Amounts

## Using Type Decimal for Monetary Amounts:

*A person invests \$1000 in a savings account yielding 5% interest. Assuming that the person leaves all interest on deposit in the account, calculate and display the amount of money in the account at the end of each year for 10 years. Use the following formula for determining these amounts:*

$$a = p(1 + r)^n$$

*where*

*p is the original amount invested (i.e., the principal),*

*r is the annual interest rate,*

*n is the number of years and*

*a is the amount on deposit at the end of the nth year.*



# break and continue Statements

- The break and continue statements alter a loop's flow of control.
- Executing a **break** statement in a **while** or **for** immediately *exits* that statement.
- Executing a **continue** statement in a **while** or **for** loop *skips* the remainder of the loop's suite.

## Boolean Operators *and*, *or* and *not*

- The conditional operators  $>$ ,  $<$ ,  $>=$ ,  $<=$ ,  $==$  and  $!=$  can be used to form simple conditions such as  $\text{grade} \geq 60$ .
- To form more complex conditions that combine simple conditions, use the *and*, *or* and *not* Boolean operators.
- To ensure that two conditions are **both True** before executing a control statement's suite, use the Boolean **and** operator to combine the conditions.

<i>expression1</i>	<i>expression2</i>	<i>expression1 and expression2</i>
False	False	False
False	True	False
True	False	False
True	True	True

# Boolean Operators and, or and not

- Use the **Boolean or operator** to test whether one or both of two conditions are **True**.

<i>expression1</i>	<i>expression2</i>	<i>expression1 or expression2</i>
False	False	False
False	True	True
True	False	True
True	True	True

- Improving Performance with Short-Circuit Evaluation:** Python stops evaluating an *and* expression as soon as it knows whether the entire condition is *False*. Similarly, Python stops evaluating an *or* expression as soon as it knows whether the entire condition is *True*. This is called *short-circuit evaluation*.

# Boolean Operators and, or and not

- The **Boolean not operator** “reverses” the meaning of a condition—*True* becomes *False* and *False* becomes *True*.
- This is a **unary** operator—it has only one operand.

expression	not expression
False	True
True	False

- The precedence and grouping of the operators:

Operators	Grouping
()	left to right
**	right to left
* / // %	left to right
+ -	left to right
< <= > >= == !=	left to right
not	left to right
and	left to right
or	left to right

# Self Check

Q.1 (IPython Session) Assume that  $i = 1$ ,  $j = 2$ ,  $k = 3$  and  $m = 2$ . What does each of the following conditions display?

- (a)  $(i \geq 1)$  and  $(j < 4)$
- (b)  $(m \leq 99)$  and  $(k < m)$
- (c)  $(j \geq i)$  or  $(k == m)$
- (d)  $(k + m < j)$  or  $(3 - j \geq k)$
- (e) not  $(k > m)$ .

# Intro to Data Science: Measures of Central Tendency—Mean, Median and Mode

- We analyze data with several additional descriptive statistics, including:
  - ▶ **mean**: the average value in a set of values.
  - ▶ **median**: the middle value when all the values are arranged in sorted order.
  - ▶ **mode**: the most frequently occurring value.
- These are **measures of central tendency**—each is a way of producing a single value that represents a "central" value in a set of values.
- The Python Standard Library's **statistics module** provides functions for calculating the mean, median and mode—these too are reductions.
- To use these capabilities, first import the statistics module:  
`import statistics`

# Intro to Data Science: Measures of Central Tendency—Mean, Median and Mode

- Then, you can access the module's functions with **statistics**, followed by the name of functions to call.
- Each function's argument must be an *iterable*.
- The mode function causes a `StatisticsError` for lists like: `[1,2,2, 3,4,3]` in which there are two or more "most frequent" values. Such a set of values is said to be **bimodal**.

# Exercises

**Q.1 (Validating User Input)** Modify the script of Fig. 3.3 to validate its inputs. For any input, if the value entered is other than 1 or 2, keep looping until the user enters a correct value. Use one counter to keep track of the number of passes, then calculate the number of failures after all the user's inputs have been received.

```
1 # fig03_03.py
2 """Using nested control statements to analyze examination results."""
3
4 # initialize variables
5 passes = 0 # number of passes
6 failures = 0 # number of failures
7
8 # process 10 students
9 for student in range(10):
10     # get one exam result
11     result = int(input('Enter result (1=pass, 2=fail): '))
12
13     if result == 1:
14         passes = passes + 1
15     else:
16         failures = failures + 1
17
```

**Fig. 3.3** | Analysis of examination results. (Part 1 of 2.)



# Exercises

Q.2 (What's Wrong with This Code?) What is wrong with the following code?

```
a = b = 7
print('a =', a, '\nb =', b)
```

Q.3 (What Does This Code Do?) What does the following program print?

```
for row in range(10):
    for column in range(10):
        print('<' if row % 2 == 1 else '>', end='')
    print()
```

# Exercises

Q.4 (Fill in the Missing Code) In the code below

```
for ***:
    for ***:
        print('@')
    print()
```

replace the `so` that when you execute the code, it displays two rows, each containing seven `so` symbols, as in:

```
@@@@@@@@
@@@@@@@@
```

# Exercises

- Q.5 Create a script that plays the part of the independent computer, giving its user a simple medical diagnosis. The script should prompt the user with 'What is your problem?' When the user answers and presses Enter, the script should simply ignore the user's input, then prompt the user again with 'Have you had this problem before (yes or no)?' If the user enters 'yes', print 'Well, you have it again.' If the user answers 'no', print 'Well, you have it now.'
- Q.6 (Separating the Digits in an Integer) Write a script that separate a five-digit integer into its individual digits and display them. Implement your script to use a loop that in each iteration "picks off" one digit (left to right) using the `//` and `%` operators, then displays that digit.

## Exercises

**Q.7** (Nested Loops) Write a script that displays the following triangle patterns separately, one below the other. Separate each pattern from the next by one blank line. Use for loops to generate the patterns. Display all asterisks (\*) with a single statement of the form

```
print('*', end='')
```

which causes the asterisks to display side by side. [Hint: For the last two patterns, begin each line with zero or more space characters.]

[illegible]

## Exercises

**Q.8 (Miles Per Gallon)** Drivers are concerned with the mileage obtained by their automobiles. One driver has kept track of several tankfuls of gasoline by recording miles driven and gallons used for each tankful. Develop a sentinel-controlled-repetition script that prompts the user to input the miles driven and gallons used for each tankful. The script should calculate and display the miles per gallon obtained for each tankful. After processing all input information, the script should calculate and display the combined miles per gallon obtained for all tankfuls (that is, total miles driven divided by total gallons used).

```
Enter the gallons used (-1 to end): 12.8
Enter the miles driven: 287
The miles/gallon for this tank was 22.421875
Enter the gallons used (-1 to end): 10.3
Enter the miles driven: 200
The miles/gallon for this tank was 19.417475
Enter the gallons used (-1 to end): 5
Enter the miles driven: 120
The miles/gallon for this tank was 24.000000
Enter the gallons used (-1 to end): -1
The overall average miles/gallon was 21.601423
```

# Exercises

**Q.9** (Palindromes) A palindrome is a number, word or text phrase that reads the same backwards or forwards. For example, each of the following five-digit integers is a palindrome: 12321, 55555, 45554 and 11611. Write a script that reads in a five-digit integer and determines whether it's a palindrome. [Hint: Use the `//` and `%` operators to separate the number into its digits.]

## Exercises

- Q.10 Write a script that inputs a nonnegative integer and computes and displays its factorial. Try your script on the integers 10, 20, 30 and even larger values. Did you find any integer input for which Python could not produce an integer factorial value?
- Q.11 (Challenge: Approximating the Mathematical Constant ) Write a script that computes the value of  $\pi$  from the following infinite series. Print a table that shows the value of  $\pi$  approximated by one term of this series, by two terms, by three terms, and so on. How many terms of this series do you have to use before you first get 3.14? 3.141? 3.1415? 3.14159?

$$\pi = 4 - \frac{4}{3} + \frac{4}{5} - \frac{4}{7} + \frac{4}{9} - \frac{4}{11} + \dots$$

# Exercises

- Q.12 (Nested Control Statements) Use a loop to find the two largest values of 10 numbers entered.
- Q.13 (**Calculate Change Using Fewest Number of Coins**) Write a script that inputs a purchase price of a dollar or less for an item. Assume the purchaser pays with a dollar bill. Determine the amount of change the cashier should give back to the purchaser. Display the change using the fewest number of pennies, nickels, dimes and quarters. For example, if the purchaser is due 73 cents in change, the script would output:

```
Your change is:  
2 quarters  
2 dimes  
3 pennies
```



# Exercises

**Q.14 (Optional else Clause of a Loop)** The while and for statements each have an optional else clause. In a while statement, the else clause executes when the condition becomes False. In a for statement, the else clause executes when there are no more items to process. If you break out of a while or for that has an else, the else part does not execute. Execute the following code to see that the else clause executes only if the break statement does not:

```
for i in range(2):
    value = int(input('Enter an integer (-1 to break): '))
    print('You entered:', value)

    if value == -1:
        break
else:
    print('The loop terminated without executing the break')
```

## Exercise

- Q.15 (Brute-Force Computing: Pythagorean Triples)** A right triangle can have sides that are all integers. The set of three integer values for the sides of a right triangle is called a **Pythagorean triple**. These three sides must satisfy the relationship that the sum of the squares of two of the sides is equal to the square of the hypotenuse. Find all Pythagorean triples for `side1`, `side2` and `hypotenuse` (such as 3, 4 and 5) all no larger than 20. Use a triple-nested for-loop that tries all possibilities. This is an example of “brute-force” computing.
- Q.16 (Binary-to-Decimal Conversion)** Input an integer containing 0s and 1s (i.e., a “binary” integer) and display its decimal equivalent.