

## General Information

Name		Race		Classes and Level			Exp.
Score							
Bonus							
	Strength	Constitution	Dexterity	Wisdom	Intelligence	Charisma	Willpower
Save Bonus							
	Resilience		Initiative		Wits		Willpower
Armor Type, AC and Breakage				Armor Weakness		Movement	
Max. Hit Points	Current Hit Points			Temporary Hit Points		Hit Dice	
Vulnerabilities	Resistances				Immunities		
				(10, 15, 20, 25, 30)	Successes - , Fails -		
Size	Senses			Current Reaction DC		Death Status	

## Weapons and Common Attacks

<i>Weapon Name</i>	<i>Hit Bonus</i>	<i>Damage Die</i>	<i>Weapon Properties</i>	<i>Breakage</i>

## Features and Resources

[illegible]

**Proficiencies (Bonus: + , Cap: / )**

**Skills:**

<i>Skill</i>	<i>Training</i>	<i>Bonuses</i>
Acrobatics		Dex -
Athletics		Str - , Con -
Culture		Int -
Deception		Cha -
History		Int -
Insight		Wis -
Intimidation		Str - , Cha -
Investigation		Int -

<i>Skill</i>	<i>Training</i>	<i>Bonuses</i>
Medicine		Wis - , Int -
Nature		Wis - , Int -
Perception		Wis -
Performance		Cha -
Persuasion		Cha -
Sleight of Hand		Dex -
Stealth		Dex - , Cha -
Sorcery		Wis - , Int -

**Tools:**

<i>Tool</i>	<i>Crafting Bonus</i>	<i>Training</i>
Alchemist	Wis - , Int -	
Artist	Dex - , Int -	
Clothier	Dex - , Int -	

<i>Tool</i>	<i>Crafting Bonus</i>	<i>Training</i>
Runecarver	Casting - , Int -	
Smith	Str - , Int -	
Woodworker	Str - , Int -	

**Armor and Weapons:**

<i>Armor Type</i>	<i>Training</i>	<i>AC Bonus</i>
Light		+ Dex
Medium		+ Dex / 2
Heavy		Constant
Shields		Additive

<i>Weapons</i>		

**Languages:**


**Saving Throws:**

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## Inventory

[illegible]

### Lightweight Commodities:

<i>Coin</i>	<i>#</i>	<i>SP Worth</i>
Copper (cc)		
Silver (sc)		
Gold (gc)		

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1 sc = 100 cc

$$1 \text{ gc} = 100 \text{ sc}$$

<i>Gem</i>	<i>#</i>	<i>SP Worth / #</i>

<i><b>Gem</b></i>	<i><b>#</b></i>	<i><b>SP Worth / #</b></i>

## Martial Techniques

### # of techniques by class:

[illegible]

## Magic

<i>Magic Type</i>	<i>Level</i>	<i>Attribute</i>	<i>Spellcasting Bonus</i>	<i>Spell Save DC</i>	<i>Resource</i>
Arcana		Intelligence			<i>Resonance:</i> 1st -     , 2nd -     , 3rd -     , 4th -     , 5th -
Auramancy		Wisdom			<i>Mana:</i> Max -     , Cur -     , Lim -
Histolecty		Charisma			<i>Influence:</i> Max -     , Cur - <i>Binds:</i> Max -

## Spells Known

[illegible][illegible]

**Background**

Age	Gender	Height	Body Type	Birthyear	Birthplace
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**Appearance:**

**Personality:**

**Background:**

**Allegiances:**

**Goals:**