Full Stack Developer

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Programming Languages Experience:

- Python 6 years experience (but, preferring Go, D or C/C++). Had experience writing desktop applications, backends and some library bindings. Wouldn't want to use it as primary language, as, IMO, Go overcomes it in all places.
- Go 4 years experience. including programming using WASM, backends, fast JSON-RPC 2.0 servers, programming MongoDB and RethinkDB.
- D Novice. Currently moving to it from Go, as I find Go not expressive enough.
- C/C++ have some experience in the past. wrote some bindings for python. I like C/C++, and maybe I would use them, if I wouldn't consider them too risky to use. I prefer safer languages, like Go or D.
- Rust maybe someday.. I'm not against it, but currently I see no use to it, as there
 are Go, D and C/C++ already for all my needs.
- Java have learned language somewhere in 2009-2010. wrote some small apps with GUI.
- lisp have experience writing some extensions on elisp for Emacs
- Nim don't ask me to learn it. It's a syntactic mess. It's no go.

Technology Experience:

- Docker have experience creating containers for backend software written on Golang. Also, have experience creating containers for some existing software in Java.
- Frontend have some knowledge of JavaScript, but preferring to use WebAssembly from some safer language. Can develop frontend software with Go or D.
- Desktop Software can develop software with GUI, using Gtk+, Qt.
- System Programming have some image, but with low experience, of developing low level software: boot loaders, kernel programming, micro-controller programming.

No (too) rapid development:

- I prefer safe and quality development. I don't like to rush and prefer to come with better solution.
- I, of course, can develop quickly, but with possible cost of more wrong decisions.

Perks:

- Learnability can learn any technology quickly.
- Meticulousness paying great attention to everything.

Offline skills / likes (if of interest):

- Novice in electronics
- Can use MMA, TIG, MIG-MAG
- Manually making repairs and builds in my app.
- Like to watch lathe and other metal works.