





PYTHON

Course Brochure







PYTHON COURSE CONTENT

- 1) Language Fundamentals
- 2) Operators
- 3) Flow Control
- 4) String Data Type
- 5) List Data Structure
- 6) Tuple Data Structure
- 7) Set Data Structure
- 8) Dictionary Data Structure
- 9) Functions
- 10) Modules
- 11) Packages
- 12) 100 Pattern Programs
- 13) OOP's Part 1
- 14) OOP's Part 2
- 15) OOP's Part 3
- 16) OOP's Part 4
- 17) Exception Handling
- 18) File Handling
- 19) Multi Threading
- 20) Python Database Programming
- 21) Regular Expressions & Web Scraping
- **22)** Decorator Functions
- 23) Generator Functions
- 24) Assertions
- 25) Python Logging







DETAILED CONTENT

1) LANGUAGE FUNDAMENTALS

- Introduction
- Features of Python
 - 1) Simple and Easy to Learn
 - 2) Freeware and Open Source
 - 3) High Level Programming Language
 - 4) Platform Independent
 - 5) Portability
 - 6) Dynamically Typed
 - 7) Both Procedure Oriented and Object Oriented
 - 8) Interpreted
 - 9) Extensible
 - 10) Embedded
 - 11) Extensive Library
- Limitations of Python
- Flavors of Python
 - 1) CPython
 - 2) Jython OR JPython
 - 3) IronPython
 - 4) PyPy
 - 5) RubyPython
 - 6) AnacondaPython
- Python Versions
- Identifiers
- Reserved Words
- DATA TYPES
 - 1) int Data Type
 - Decimal Form
 - Binary Form
 - Octal Form
 - Hexa Decimal Form







- 2) Float Data Type
- 3) Complex Data Type
- 4) bool Data Type
- 5) str Data Type
- 6) bytes Data Type
- 7) bytearray Data Type
- 8) List Data Type
- 9) Tuple Data Type
- 10) Range Data Type
- 11) Set Data Type
- 12) frozenset Data Type
- 13) dict Data Type
- 14) None Data Type
- Base Conversions
- Slicing of Strings
- **❖** TYPE CASTING
 - int()
 - float()
 - complex()
 - bool()
 - str()
- Fundamental Data Types vs Immutability
- Escape Characters
- Constants

2) OPERATORS

- 1) Arithmetic Operators
- 2) Relational Operators OR Comparison Operators
- 3) Equality Operators
- 4) Logical Operators
- 5) Bitwise Oeprators
 - Bitwise Complement Operator (~)
- 6) Shift Operators
 - << Left Shift Operator
 - >> Right Shift Operator







- 7) Assignment operators
- 8) Ternary Operator OR Conditional Operator
- 9) Special operators
 - Identity Operators
 - Membership operators
- **S** Operator Precedence
- Mathematical Functions (math Module)
- **S** Command Line Arguments
- **S** Output Statements

3) FLOW CONTROL

- **Solution Statements**
 - if
 - if-elif
 - if-elif-else
- **S** Iterative Statements
 - for
 - while
- **S** Transfer Statements
 - break
 - continue
 - pass
- **Solution** Loops with else Block
- **%** del Statement
- Some Difference between del and None

4) STRING DATA TYPE

- What is String?
- How to define multi-line String Literals?
- How to Access Characters of a String?
 - Accessing Characters By using Index
 - Accessing Characters by using Slice Operator







- Behaviour of Slice Operator
- Slice Operator Case Study
- Mathematical Operators for String
- len() in-built Function
- Checking Membership
- Comparison of Strings
- Removing Spaces from the String
 - rstrip()
 - Istrip()
 - strip()
- Finding Substrings
- Counting substring in the given String
- Replacing a String with another String
- Splitting of Strings
- Joining of Strings
- Changing Case of a String
- Checking Starting and Ending Part of the String
 - s.startswith(substring)
 - s.endswith(substring)
- To Check Type of Characters Present in a String
- Formatting the Strings
- Important Programs regarding String Concept
 - 1) Program to Reverse the given String
 - 2) Program to Reverse Order of Words
 - 3) Program to Reverse Internal Content of each Word
 - 4) Program to Print Characters at Odd Position and Even Position for the given String
 - 5) Program to Merge Characters of 2 Strings into a Single String by taking Characters alternatively
 - 6) Program to Sort the Characters of the String and First Alphabet Symbols followed by Numeric Values
 - 7) Program for the following Requirement (Input: a4b3c2, Output: aaaabbbcc)







- 8) Program to perform the following Activity (Input: a4k3b2, Outpt: aeknbd)
- 9) Program to Remove Duplicate Characters from the given Input String
- 10) Program to find the Number of Occurrences of each Character present in the given String
- 11) Program to perform the following Task
 - Input: 'one two three four five six seven'
 - Output: 'one owt three ruof five xis seven'
- Formatting the Strings

5) LIST DATA STRUCTURE

- Creation of List Objects
- Accessing Elements of List
 - By using Index
 - By using Slice Operator
- List vs Mutability
- Traversing the Elements of List
 - By using while Loop
 - By using for Loop
 - To display only Even Numbers
 - To display Elements by Index wise
- Important Functions of List
 - To get Information about List
 - len()
 - count()
 - index()
 - Manipulating Elements of List
 - append()
 - insert()
 - extend()
 - remove()
 - pop()







- Ordering Elements of List
 - reverse()
 - sort()
- **①** Using Mathematical Operators for List Objects
 - Concatenation Operator (+)
 - Repetition Operator (*)
- Comparing List Objects
- Membership Operators
 - in Operator
 - not in Operator
- clear() Function
- Nested Lists
- Nested List as Matrix
- List Comprehensions

6) TUPLE DATA STRUCTURE

- Tuple Creation
- Accessing Elements of Tuple
 - By using Index
 - By using Slice Operator
- Tuple vs Immutability
- Mathematical Operators for Tuple
 - Concatenation Operator (+)
 - Multiplication Operator OR Repetition Operator (*)
- Important Functions of Tuple
 - len()
 - count()
 - index()
 - sorted()
 - min() And max()
 - cmp()







- Tuple Packing and Unpacking
- Tuple Comprehension
- Differences between List and Tuple

7) SET DATA STRUCTURE

- Creation of Set Objects
- Important Functions of Set
 - add(x)
 - update(x,y,z)
 - copy()
 - pop()
 - remove(x)
 - discard(x)
 - clear()
- Mathematical Operations on the Set
 - union()
 - intersection()
 - difference()
 - symmetric_difference()
- Membership Operators: (in, not in)
- Set Comprehension

8) DICTIONARY DATA STRUCTURE

- How to Create Dictionary?
- How to Access Data from the Dictionary?
- How to Update Dictionaries?
- How to Delete Elements from Dictionary?
 - del d[key]
 - d.clear()
 - del d
- Important Functions of Dictionary
 - dict()
 - len()
 - clear()
 - get()







- pop()
- popitem()
- keys()
- values()
- items()
- copy()
- setdefault()
- update()
- Dictionary Comprehension

9) FUNCTIONS

- Built in Functions
- User Defined Functions
- Parameters
- Return Statement
- Returning Multiple Values from a Function
- Types of Arguments
 - Positional Arguments
 - Keyword Arguments
 - Default Arguments
 - Variable Length Arguments
- Case Study
- Types of Variables
 - Global Variables
 - Local Variables
- **global Keyword**
- Recursive Functions
- Anonymous Functions
- Normal Function
- Lambda Function
- filter() Function
- map() Function
- reduce() Function







- Everything is an Object
- Function Aliasing
- Nested Functions

10) MODULES

- Renaming a Module at the time of import (Module Aliasing)
- **⊙** from ... import
- Various Possibilties of import
- Member Aliasing
- Reloading a Module
- Finding Members of Module by using dir() Function
- The Special Variable name
- Working with math Module
- Working with random Module
 - random() Function
 - randint() Function
 - uniform() Function
 - randrange ([start], stop, [step])
 - choice() Function

11) PACKAGES

12) 100 PATTERN PROGRAMS

13) OOP's Part - 1

- What is Class?
- How to define a Class?
- What is Object?
- What is Reference Variable?
- Self Variable
- **©** Constructor Concept
- Differences between Methods and Constructors
- Types of Variables
 - Instance Variables (Object Level Variables)
 - Static Variables (Class Level Variables)
 - Local variables (Method Level Variables)







- **•** Where we can declare Instance Variables
 - Inside Constructor by using self variable
 - Inside Instance Method by using self variable
 - Outside of the class by using object reference variable
- How to Access Instance Variables
- How to delete Instance Variable from the Object
- Static Variables
- Instance Variable vs Static Variable
- Various Places to declare Static Variables
- How to access Static Variables
- **•** Where we can modify the Value of Static Variable
- How to Delete Static Variables of a Class
- Local Variables
- Types of Methods
 - Instance Methods
 - Class Methods
 - Static Methods
- Setter and Getter Methods
- Passing Members of One Class to Another Class
- Inner Classes
- Garbage Collection
- How to enable and disable Garbage Collector in our Program
- Destructors
- How to find the Number of References of an Object

14) OOP's Part - 2

- Inheritance
 - By Composition (Has-A Relationship)
 - By Inheritance (IS-A Relationship
- IS-A vs HAS-A Relationship
- Composition vs Aggregation







Types of Inheritance

- Single Inheritance
- Multi Level Inheritance
- Hierarchical Inheritance
- Multiple Inheritance
- Hybrid Inheritance
- Cyclic Inheritance
- Method Resolution Order (MRO)
- Head Element vs Tail Terminology
- How to find Merge?
- Finding mro(P) by using C3 Algorithm
- super() Method
- How to Call Method of a Particular Super Class?
- Various Important Points about super()

15) OOP's Part - 3

- Polymorphism
- Duck Typing Philosophy of Python
- Overloading
 - Operator Overloading
 - Method Overloading
 - Constructor Overloading
- Overriding
 - Method Overriding
 - Constructor Overriding

16) OOP's Part - 4

- Abstract Method
- Abstract class
- Interface
- Concreate Class vs Abstract Class vs Inteface
- Public, Private and Protected Members
- str () Method
- **①** Difference between str() and repr() Functions







Small Banking Application

17) Exception Handling

- Syntax Errors
- Runtime Errors
- What is Exception
- Default Exception Handing in Python
- Python's Exception Hierarchy
- Customized Exception Handling by using try-except
- **©** Control Flow in try-except
- How to Print Exception Information
- try with Multiple except Blocks
- Single except Block that can handle Multiple Exceptions
- Default except Block
- finally Block
- Control Flow in try-except-finally
- Nested try-except-finally Blocks
- Control Flow in nested try-except-finally
- else Block with try-except-finally
- Various possible Combinations of try-except-else-finally
- Types of Exceptions
 - Predefined Exceptions
 - **User Definded Exceptions**
- How to Define and Raise Customized Exceptions

18) File Handling

- Types of Files
 - Text Files
 - Binary Files
- Opening a File
- Closing a File
- Various Properties of File Object
- Writing Data to Text Files







- write(str)
- writelines(list of lines)
- Reading Character Data from Text Files
 - ***** read() → To Read Total Data from the File
 - read(n) → To Read 'n' Characters from the File
 - readline() > To Read only one Line
 - readlines() -> To Read all Lines into a List
- The with Statement
- The seek() and tell() Methods
- How to check a particular File exists OR not
- Handling Binary Data
- Handling CSV Files
- Writing Data to CSV File
- Reading Data from CSV File
- Zipping and Unzipping Files
- To Create Zip File
- Working with Directories
- Running Other Programs from Python Program
- How to get Information about a File
- Pickling and Unpickling of Objects

19) Multi Threading

- Multi Tasking
 - Process based Multi Tasking
 - Thread based Multi Tasking
- The ways of Creating Thread in Python
 - Creating a Thread without using any class
 - Creating a Thread by extending Thread class
 - Creating a Thread without extending Thread class
- Setting and Getting Name of a Thread
- Thread Identification Number (ident)
- enumerate() Function
- isAlive() Method







- join() Method
- Daemon Threads
- Default Nature
- Synchronization
 - **Ů** Lock
 - RLock
 - Semaphore
- Synchronization By using Lock Concept
- Problem with Simple Lock
- **②** Demo Program for Synchronization by using RLock
- Difference between Lock and RLock
- Synchronization by using Semaphore
- **3** Bounded Semaphore
- Difference between Lock and Semaphore
- Inter Thread Communication
- Inter Thread Communication by using Event Objects
- Methods of Event Class
 - **⇒** set()
 - clear()
 - isSet()
 - wait()|wait(seconds)
- Inter Thread Communication by using Condition Object
- Methods of Condition
 - acquire()
 - release()
 - wait()|wait(time)
 - notify()
 - notifyAll()
- Case Study
- **③** Inter Tread Communication by using Queue







- Important Methods of Queue
 - **⇒** put()
 - **⋓** get()
- Types of Queues
 - FIFO Queue
 - LIFO Queue
 - Priority Queue
- **Good Programming Practices with usage of Locks**

20) Python Database Programming

- Storage Areas
 - Temporary Storage Areas
 - Permanent Storage Areas
- File Systems
- Databases
- Python Database Programming
- Working with Oracle Database
- Installing cx Oracle
- How to Test Installation
- Working with MySQL Database
- Commonly used Commands in MySQL
- Driver/Connector Information
- How to Check Installation

21) Regular Expressions & Web Scraping

- Character Classes
- Pre defined Character Classes
- Qunatifiers
- Important Functions of Remodule
 - 1) match()
 - 2) fullmatch()
 - 3) search()
 - 4) findall()
 - 5) finditer()
 - 6) sub()







- 7) subn()
- 8) split()
- 9) compile()
- Web Scraping by using Regular Expressions

22) Decorator Functions

Decorator Chaining

23) Generator Functions

- Advantages of Generator Functions
- Generators vs Normal Collections wrt Performance
- Generators vs Normal Collections wrt Memory Utilization

24) Assertions

- Debugging Python Program by using assert Keyword
- Types of assert Statements
 - Simple Version
 - Augmented Version
- Exception Handling vs Assertions

25) Python Logging

- Logging Levels
- How to implement Logging
- How to configure Log File in over writing Mode
- How to Format Log Messages
- How to add Timestamp in the Log Messages
- How to Change Date and Time Format
- How to write Python Program Exceptions to the Log File
- Problems with Root Logger
- Need of Our Own Customized Logger
- Advanced logging Module Features: Logger
- Logger with Configuration File
- Creation of Custom Logger
- How to Create seperate Log File based on Caller
- Advantages of Customized Logger