# **Project Overview**

The project involves developing a demo AI-based application for a military command environment called MUDOFAA AI. It will feature a modular system with a NLP module for military-style text commands, a voice module for speech-to-text and text-to-speech (TTS) capabilities, and a vision module using YOLO for threat and vehicle detection. The user interface (UI) will be inspired by the Uzbekistan Ministry of Defense and national flags, using a military color scheme. The app will support Uzbek, English, and Russian, with offline functionality for security. The first working prototype will focus on 1-2 core modules.

#### 1. NLP Module (Role: Al Developer)

• **Functionality**: Understand and process military-style text commands.

#### Key Features:

- Integration of an NLP model (e.g., Hugging Face transformers or custom-trained models).
- Command parsing with accurate contextual understanding.
- Command output is linked to appropriate system responses or actions.

#### 2. Voice Module (Role: Al Developer)

• **Functionality**: Convert speech to text (STT) and reply via text-to-speech (TTS).

## • Key Features:

- Integration of Whisper or Silero for speech-to-text functionality.
- Integration of TTS technology to respond to commands or queries.
- Language support for Uzbek, English, and Russian.

## 3. Vision Module (Role: Al Developer)

• **Functionality**: Detect threats or vehicles in images using YOLOv8 or similar models.

## • Key Features:

- Integration of YOLOv8 or an alternative object detection model.
- Real-time processing of camera input (if available) for threat detection.
- Categorization of detected objects (e.g., vehicles, threats) and alerting the system accordingly.

## 4. User Interface (Role: UI/UX Developer)

• **Functionality**: A simple, user-friendly interface to interact with the system.

## • Key Features:

- Military-style design with elements from the Uzbekistan Ministry of Defense and Uzbek national flags.
- Color scheme using military-style colors: dark green, black, grey, and camouflage.
- The Al system name MUDOFAA Al clearly displayed.
- Language support for Uzbek, with options for English and Russian.

 A clean, minimalistic GUI using tools like Tkinter, PyQt, or Streamlit.

## 5. Offline Functionality (Role: Backend Developer)

• **Functionality**: Ensure that all models run locally without an internet connection.

#### • Key Features:

- Model deployment in a way that it can work in offline environments.
- Local storage of data and processing without cloud reliance.
- Lightweight system architecture to optimize for offline usability.

#### 6. Modular Design (Role: Backend/Al Developer)

 Functionality: Build a modular system to ensure easy upgrades and scalability.

#### • Key Features:

- Modular architecture allowing for easy future additions (e.g., more models, features).
- Clear separation of modules for NLP, voice, vision, and UI, ensuring scalability.

## 7. Multilingual Support (Role: Al/Backend Developer)

• Functionality: Support for multiple languages.

## • Key Features:

- o Initial support for Uzbek, English, and Russian.
- Easy expansion to support additional languages in the future.
- Proper language detection and seamless switching between languages.