

# Running Docker containers

INTRODUCTION TO DOCKER



**Tim Sangster**

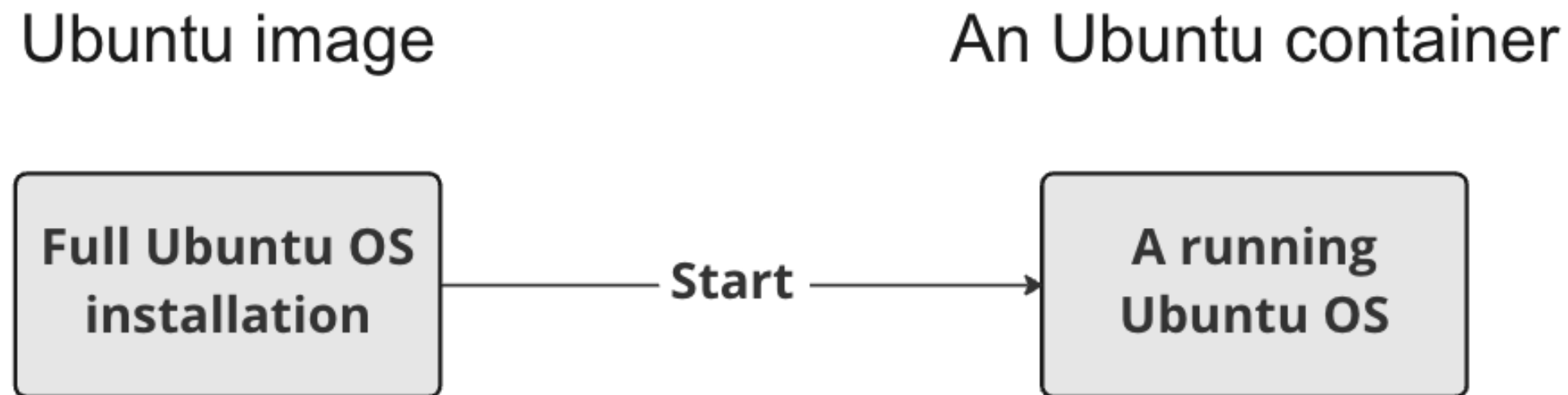
Software Engineer @ DataCamp

# Prerequisite

Command	Usage
nano <file-name>	Opens <file-name> in the nano text editor
touch <file-name>	Creates an empty file with the specified name
echo "<text>"	Prints <text> to the console
<command> >> <file>	Pushes the output of <command> to the end of <file>
<command> -y	Automatically respond yes to all prompts from <command>

# The Docker CLI

- Docker command line interface will send instructions to the Docker daemon.
- Every command starts with `docker`.



# Docker container output

```
docker run <image-name>
```

```
docker run hello-world
```

```
Hello from Docker!
```

To generate this message, Docker took the following steps:

1. The Docker client contacted the Docker daemon.
2. The Docker daemon created a new container from the hello-world image which runs the executable that produces the output you are currently reading.
3. The Docker daemon streamed that output to the Docker client, which sent it to your terminal.

# Choosing Docker container output

```
docker run <image-name>
```

```
docker run ubuntu
```

```
repl@host:/# docker run ubuntu
```

```
repl@host:/#
```

# An interactive Docker container

Adding `-it` to `docker run` will give us an interactive shell in the started container.

```
docker run -it <image-name>
```

```
docker run -it ubuntu
```

```
docker run -it ubuntu  
repl@container:/#
```

```
repl@container:/# exit  
exit  
repl@host:/#
```

# Running a container detached

Adding `-d` to `docker run` will run the container in the background, giving us back control of the shell.

```
docker run -d <image-name>  
docker run -d postgres
```

```
repl@host:/# docker run -d postgres  
4957362b5fb7019b56470a99f52218e698b85775af31da01958bab198a32b072  
repl@host:/#
```

# Listing and stopping running containers

```
docker ps
```

```
rep1@host:/# docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED
4957362b5fb7	postgres	"docker-entrypoint.s..."	About a minute ago
STATUS	PORTS	NAMES	
Up About a minute	5432/tcp	awesome_curie	

```
docker stop <container-id>
```

```
rep1@host:/# docker stop cf91547fd657
cf91547fd657
```



# Summary of new commands

Usage	Command
Start a container	<code>docker run &lt;image-name&gt;</code>
Start an interactive container	<code>docker run -it &lt;image-name&gt;</code>
Start a detached container	<code>docker run -d &lt;image-name&gt;</code>
List running containers	<code>docker ps</code>
Stop a container	<code>docker stop &lt;container-id&gt;</code>

# Let's practice!

INTRODUCTION TO DOCKER

# Working with Docker containers

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# Listing containers

```
rep1@host:/# docker ps
CONTAINER ID   IMAGE      .. CREATED          STATUS      ... NAMES
3b87ec116cb6   postgres  2 seconds ago    Up 1 second ... adoring_germain
8a7830bbc787   postgres  3 seconds ago    Up 2 seconds ... exciting_heisenberg
fefdf1687b39   postgres  3 seconds ago    Up 2 seconds ... vigilant_swanson
b70d549d4611   postgres  4 seconds ago    Up 3 seconds ... nostalgic_matsumoto
a66c71c54b92   postgres  4 seconds ago    Up 4 seconds ... lucid_matsumoto
8d4f412adc3f   postgres  6 seconds ago    Up 5 seconds ... fervent_ramanujan
fd0b3b2a843e   postgres  7 seconds ago    Up 6 seconds ... cool_dijkstra
0d1951db81c4   postgres  8 seconds ago    Up 7 seconds ... happy_sammet
...
```

# Named containers

```
docker run --name <container-name> <image-name>
```

```
repl@host:/# docker run --name db_pipeline_v1 postgres
```

```
repl@host:/# docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED
43aa37614330	postgres	"docker-entrypoint.s..."	About a minute ago
STATUS	PORTS	NAMES	
Up About a minute	5432/tcp	db_pipeline_v1	

```
docker stop <container-name>
```

```
repl@host:/# docker stop db_pipeline_v1
```

# Filtering running containers

```
docker ps -f "name=<container-name>"
```

```
rep1@host:/# docker ps -f "name=db_pipeline_v1"
```

CONTAINER ID	IMAGE	COMMAND	CREATED
43aa37614330	postgres	"docker-entrypoint.s..."	About a minute ago
STATUS	PORTS	NAMES	
Up About a minute	5432/tcp	db_pipeline_v1	

# Container logs

```
docker logs <container-id>
```

```
repl@host:/# docker logs 43aa37614330
```

```
The files belonging to this database system will be owned by user "postgres".  
This user must also own the server process.
```

```
The database cluster will be initialized with locale "en_US.utf8".  
The default database encoding has accordingly been set to "UTF8".
```

```
PostgreSQL init process complete; ready for start up.
```

```
2022-10-24 12:10:40.318 UTC [1] LOG:  database system is ready to accept connect..
```

# Live logs

```
docker logs -f <container-id>
```

```
rep1@host:/# docker logs -f 43aa37614330
```

```
PostgreSQL init process complete; ready for start up.
```

```
2022-10-24 12:10:40.309 UTC [1] LOG:  starting PostgreSQL 14.5 (Debian 14.5-1.pg..  
2022-10-24 12:10:40.309 UTC [1] LOG:  listening on IPv4 address "0.0.0.0", port ..  
2022-10-24 12:10:40.309 UTC [1] LOG:  listening on IPv6 address ":::", port 5432  
2022-10-24 12:10:40.311 UTC [1] LOG:  listening on Unix socket "/var/run/postgre..  
2022-10-24 12:10:40.315 UTC [62] LOG:  database system was shut down at 2022-10-..  
2022-10-24 12:10:40.318 UTC [1] LOG:  database system is ready to accept connect..
```



# Cleaning up

```
docker container rm <container-id>
```

```
repl@host:/# docker stop 43aa37614330
43aa37614330
repl@host:/# docker container rm 43aa37614330
43aa37614330
```

# Summary of new commands

Usage	Command
Start container with a name	<code>docker run --name &lt;container-name&gt; &lt;image-name&gt;</code>
Filter running container on name	<code>docker ps -f "name=&lt;container-name&gt;"</code>
See existing logs for container	<code>docker logs &lt;container-id&gt;</code>
See live logs for container	<code>docker logs -f &lt;container-id&gt;</code>
Exit live log view of container	CTRL+C
Remove stopped container	<code>docker container rm &lt;container-id&gt;</code>

# Let's practice!

INTRODUCTION TO DOCKER

# Managing local docker images

INTRODUCTION TO DOCKER

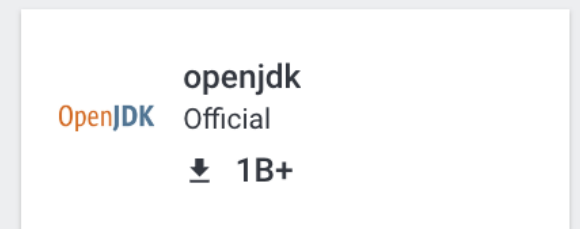
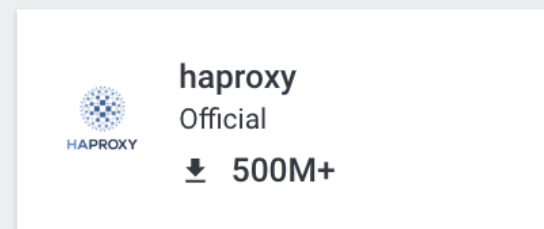
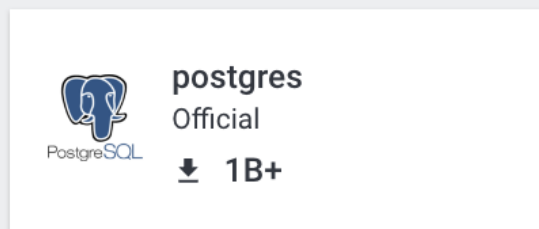
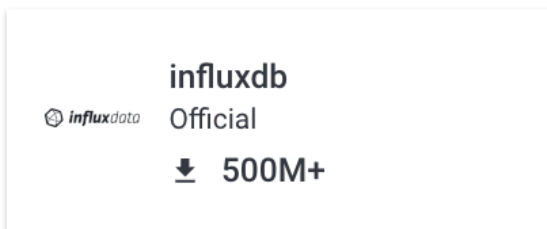
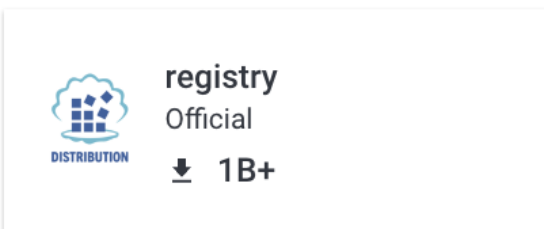
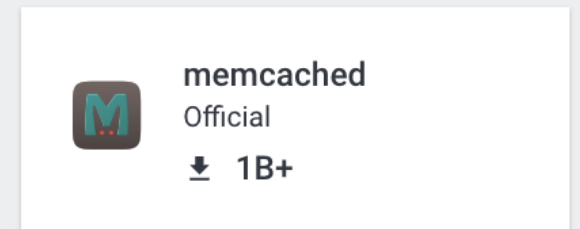
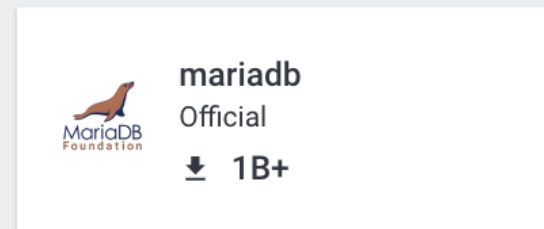
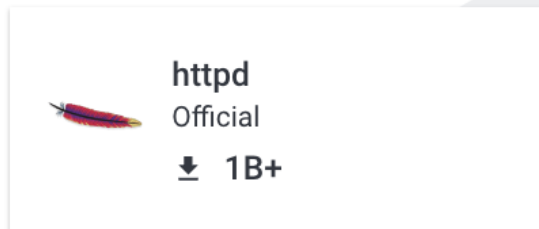
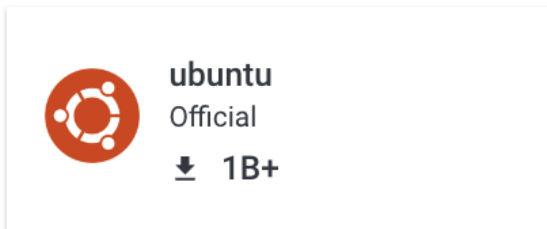
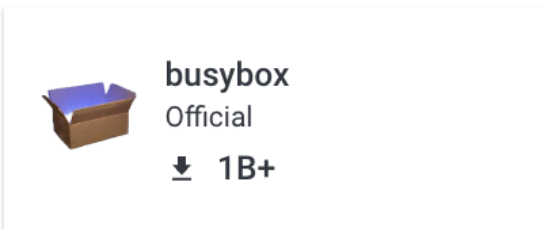


**Tim Sangster**

Software Engineer @ DataCamp

# Docker Hub is the world's largest library and community for container images

Browse over 100,000 container images from software vendors, open-source projects, and the community.



# Pulling an image

```
docker pull <image-name>
```

```
docker pull postgres
```

```
docker pull ubuntu
```

```
repl@host:/# docker pull hello-world
```

```
Using default tag: latest
```

```
latest: Pulling from library/hello-world
```

```
7050e35b49f5: Pull complete
```

```
Digest: sha256:e18f0a777aefabe047a671ab3ec3eed05414477c951ab1a6f352a06974245fe7
```

```
Status: Downloaded newer image for hello-world:latest
```

```
docker.io/library/hello-world:latest
```

# Image versions

## Supported tags and respective `Dockerfile` links

- `18.04`, `bionic-20221019`, `bionic`
- `20.04`, `focal-20221019`, `focal`
- `22.04`, `jammy-20221020`, `jammy`, `latest`
- `22.10`, `kinetic-20221024`, `kinetic`, `rolling`
- `14.04`, `trusty-20191217`, `trusty`
- `16.04`, `xenial-20210804`, `xenial`

```
docker pull <image-name>:<image-version>
```

```
docker pull ubuntu:22.04
```

```
docker pull ubuntu:jammy
```

# Listing images

```
docker images
```

```
repl@host:/# docker images
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
hello-world	latest	46331d942d63	7 months ago	9.14kB
ubuntu	bionic-20210723	7c0c6ae0b575	15 months ago	56.6MB
postgres	12.7	f076c2fa35f5	15 months ago	300MB
postgres	10.3	cbb7481ff9d5	4 years ago	232MB
...				



# Removing images

```
docker image rm <image-name>
```

```
repl@host:/# docker image rm hello-world
Untagged: hello-world:latest
Untagged: hello-world@sha256:e18f0a777aefabe047a671ab3ec3eed05414477c951ab1a6f35..
Deleted: sha256:46331d942d6350436f64e614d75725f6de3bb5c63e266e236e04389820a234c4
Deleted: sha256:efb53921da3394806160641b72a2cbd34ca1a9a8345ac670a85a04ad3d0e3507
```

```
repl@host:/# docker image rm hello-world
Error response from daemon: conflict: unable to remove repository reference
"hello-world" (must force) - container 96a7b7b0c535 is using its
referenced image 46331d942d63
```

# Cleaning up containers

```
docker container prune
```

```
repl@host:/# docker container prune
WARNING! This will remove all stopped containers.
Are you sure you want to continue? [y/N] y
Deleted Containers:
4a7f7eebae0f63178aff7eb0aa39cd3f0627a203ab2df258c1a00b456cf20063
f98f9c2aa1eaf727e4ec9c0283bc7d4aa4762fbdba7f26191f26c97f64090360

Total reclaimed space: 212 B
```

# Cleaning up images

```
docker image prune -a
```

```
repl@host:/# docker image prune -a
WARNING! This will remove all images without at least one container associated t..
Are you sure you want to continue? [y/N] y
Deleted Images:
untagged: alpine:latest
untagged: alpine@sha256:3dcdb92d7432d56604d4545cbd324b14e647b313626d99b889d0626d..
deleted: sha256:4e38e38c8ce0b8d9041a9c4fefef786631d1416225e13b0bfe8cfa2321aec4bba
deleted: sha256:4fe15f8d0ae69e169824f25f1d4da3015a48feeeeeebb265cd2e328e15c6a869f

Total reclaimed space: 16.43 MB
```

# Dangling images

```
docker images
```

```
rep1@host:/# docker images
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
testsql	latest	6c49f0cce145	7 months ago	3.73GB
<none>	<none>	a22b8450b88f	7 months ago	3.73GB
<none>	<none>	10dd2d03f59c	7 months ago	3.73GB
<none>	<none>	878bae40320b	7 months ago	3.73GB
<none>	<none>	4ea70583ba54	7 months ago	3.75GB
<none>	<none>	3c64576a3a7d	7 months ago	3.75GB

# Summary of new commands

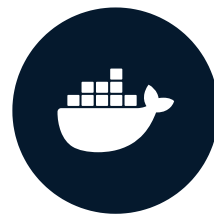
Usage	Command
Pull an image	<code>docker pull &lt;image-name&gt;</code>
Pull a specific version of an image	<code>docker pull &lt;image-name&gt;:&lt;image-version&gt;</code>
List all local images	<code>docker images</code>
Remove an image	<code>docker image rm &lt;image-name&gt;</code>
Remove all stopped containers	<code>docker container prune</code>
Remove all images	<code>docker image prune -a</code>

# Let's practice!

INTRODUCTION TO DOCKER

# Distributing Docker Images

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# Private Docker registries

- Unlike Docker official images there is no quality guarantee
- Name starts with the url of the private registry

```
dockerhub.myprivateregistry.com/classify_spam
```

```
docker pull dockerhub.myprivateregistry.com/classify_spam:v1
```

```
Using tag: v1
latest: Pulling from dockerhub.myprivateregistry.com
ed02c6ade914: Pull complete
Digest: sha256:b6b83d3c331794420340093eb706b6f152d9c1fa51b262d9bf34594887c2c7ac
Status: Downloaded newer image for dockerhub.myprivateregistry.com/classify_spam:v1
dockerhub.myprivateregistry.com/classify_spam:v1
```



# Pushing to a registry

```
docker image push <image name>
```

Pushing to a specific registry --> name of the image needs to start with the registry url

```
docker tag classify_spam:v1 dockerhub.myprivateregistry.com/classify_spam:v1
```

```
docker image push dockerhub.myprivateregistry.com/classify_spam:v1
```

# Authenticating against a registry

- Docker official images --> No authentication needed
- Private Docker repository --> Owner can choose

```
docker login dockerhub.myprivateregistry.com
```

```
user@pc ~ % docker login dockerhub.myprivateregistry.com
Username: student
Password:
Login succeeded
```

# Docker images as files

Sending a Docker image to one or a few people? Send it as a file!

## Save an image

```
docker save -o image.tar classify_spam:v1
```

## Load an image

```
docker load -i image.tar
```

# Summary of new commands

Usage	Command
Pull image from private registry	<code>docker pull &lt;private-registry-url&gt;/&lt;image-name&gt;</code>
Name an image	<code>docker tag &lt;old-name&gt; &lt;new-name&gt;</code>
Push an image	<code>docker image push &lt;image-name&gt;</code>
Login to private registry	<code>docker login &lt;private-registry-url&gt;</code>
Save image to file	<code>docker save -o &lt;file-name&gt; &lt;image-name&gt;</code>
Load image from file	<code>docker load -i &lt;file-name&gt;</code>

# Let's practice!

INTRODUCTION TO DOCKER

# Creating your own Docker images

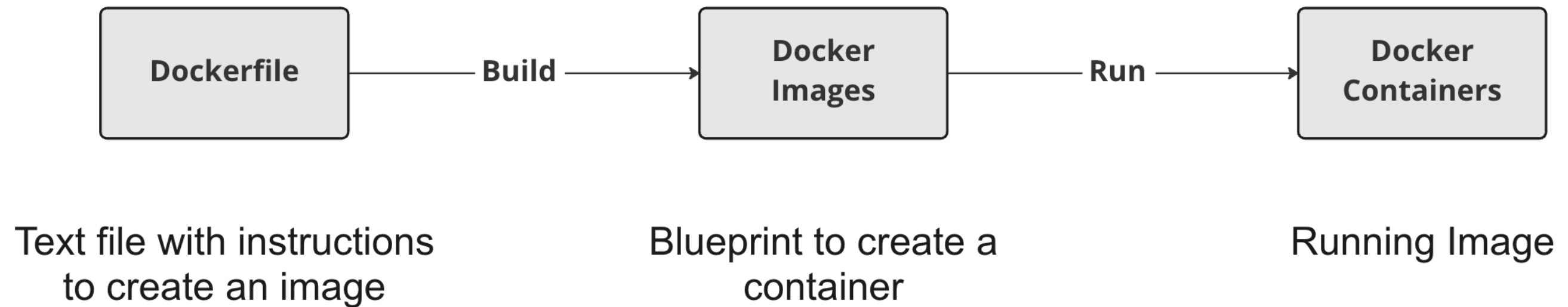
INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# Creating images with Dockerfiles



# Starting a Dockerfile

A Dockerfile always start from another image, specified using the FROM instruction.

```
FROM postgres
FROM ubuntu
FROM hello-world
FROM my-custom-data-pipeline
```

```
FROM postgres:15.0
FROM ubuntu:22.04
FROM hello-world:latest
FROM my-custom-data-pipeline:v1
```



# Building a Dockerfile

Building a Dockerfile creates an image.

```
docker build /location/to/Dockerfile  
docker build .
```

```
[+] Building 0.1s (5/5) FINISHED  
=> [internal] load build definition from Dockerfile  
=> => transferring dockerfile: 54B  
...  
=> CACHED [1/1] FROM docker.io/library/ubuntu  
=> exporting to image  
=> => exporting layers  
=> => writing image sha256:a67f41b1d127160a7647b6709b3789b1e954710d96df39ccaa21..
```

# Naming our image

In practice we almost always give our images a name using the `-t` flag:

```
docker build -t first_image .
```

```
...  
=> => writing image sha256:a67f41b1d127160a7647b6709b3789b1e954710d96df39ccaa21..  
=> => naming to docker.io/library/first_image
```

```
docker build -t first_image:v0 .
```

```
=> => writing image sha256:a67f41b1d127160a7647b6709b3789b1e954710d96df39ccaa21..  
=> => naming to docker.io/library/first_image:v0
```

# Customizing images

```
RUN <valid-shell-command>
```

```
FROM ubuntu
```

```
RUN apt-get update
```

```
RUN apt-get install -y python3
```

Use the -y flag to avoid any prompts:

```
...  
After this operation, 22.8 MB of additional disk space will be used.  
Do you want to continue? [Y/n]
```

# Building a non-trivial Dockerfile

When building an image Docker actually runs commands after RUN

Docker running `RUN apt-get update` takes the same amount of time as us running it!

```
root@host:/# apt-get update
Get:1 http://ports.ubuntu.com/ubuntu-ports jammy InRelease [270 kB]
...
Get:17 http://ports.ubuntu.com/ubuntu-ports jammy-security/restricted arm64 Pack..
Fetched 23.0 MB in 2s (12.3 MB/s)
Reading package lists... Done
```

# Summary

Usage	Dockerfile Instruction
Start a Dockerfile from an image	FROM <image-name>
Add a shell command to image	RUN <valid-shell-command>
Make sure no user input is needed for the shell-command.	RUN apt-get install -y python3

---

Usage	Shell Command
Build image from Dockerfile	docker build /location/to/Dockerfile
Build image in current working directory	docker build .
Choose a name when building an image	docker build -t first_image .

# Let's practice!

INTRODUCTION TO DOCKER

# Managing files in your image

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# COPYing files into an image

The COPY instruction copies files from our local machine into the image we're building:

```
COPY <src-path-on-host> <dest-path-on-image>  
COPY /projects/pipeline_v3/pipeline.py /app/pipeline.py
```

```
docker build -t pipeline:v3 .  
...  
[4/4] COPY ./projects/pipeline_v3/pipeline.py /app/pipeline.py
```

If the destination path does not have a filename, the original filename is used:

```
COPY /projects/pipeline_v3/pipeline.py /app/
```



# COPYing folders

Not specifying a filename in the src-path will copy all the file contents.

```
COPY <src-folder> <dest-folder>  
COPY /projects/pipeline_v3/ /app/
```

`COPY /projects/pipeline_v3/ /app/` will copy everything under `pipeline_v3/` :

```
/projects/  
  pipeline_v3/  
    pipeline.py  
    requirements.txt  
    tests/  
      test_pipeline.py
```

# Copy files from a parent directory

```
/init.py
/projects/
  Dockerfile
  pipeline_v3/
    pipeline.py
```

If our current working directory is in the `projects/` folder.

We can't copy `init.py` into an image.

```
docker build -t pipeline:v3 .
=> ERROR [4/4] COPY ../init.py /      0.0s
failed to compute cache key: "../init.py" not found: not found
```

# Downloading files

Instead of copying files from a local directory, files are often downloaded in the image build:

- Download a file

```
RUN curl <file-url> -o <destination>
```

- Unzip the file

```
RUN unzip <dest-folder>/<filename>.zip
```

- Remove the original zip file

```
RUN rm <copy_directory>/<filename>.zip
```

# Downloading files efficiently

- Each instruction that downloads files adds to the total size of the image.
- Even if the files are later deleted.
- The solution is to download, unpack and remove files in a single instruction.

```
RUN curl <file_download_url> -o <destination_directory>/<filename>.zip \  
&& unzip <destination_directory>/<filename>.zip -d <unzipped-directory> \  
&& rm <destination_directory>/<filename>.zip
```

# Summary

Usage	Dockerfile Instruction
Copy files from host to the image	<code>COPY &lt;src-path-on-host&gt; &lt;dest-path-on-image&gt;</code>
Copy a folder from host to the image	<code>COPY &lt;src-folder&gt; &lt;dest-folder&gt;</code>
We can't copy from a parent directory where we build a Dockerfile	<del><code>COPY ../&lt;file-in-parent-directory&gt; /</code></del>

Keep images small by downloading, unzipping, and cleaning up in a single RUN instruction:

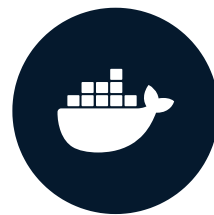
```
RUN curl <file_download_url> -o <destination_directory> \  
&& unzip <destination_directory>/<filename>.zip -d <unzipped-directory> \  
&& rm <destination_directory>/<filename>.zip
```

# Let's practice!

INTRODUCTION TO DOCKER

# Choosing a start command for your Docker image

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# What is a start command?

The hello-world image prints text and then stops.

```
docker run hello-world
```

```
Hello from Docker!
```

To generate this message, Docker took the following steps:

1. The Docker client contacted the Docker daemon.
2. The Docker daemon created a new container from the hello-world image which runs executable that produces the output you are currently reading.
3. The Docker daemon streamed that output to the Docker client, which sent it to your terminal.



# What is a start command?

An image with python could start python on startup.

```
docker run python3-sandbox
```

```
Python 3.10.6 (main, Nov  2 2022, 18:53:38) [GCC 11.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
...
```

```
....
>>> exit()
repl@host:/#
```

# Running a shell command at startup

```
CMD <shell-command>
```

The CMD instruction:

- Runs when the image is started.
- Does not increase the size of the image .
- Does not add any time to the build.
- If multiple exist, only the last will have an effect.

# Typical usage

Starting an application to run a workflow or that accepts outside connections.

```
CMD python3 my_pipeline.py
```

```
CMD postgres
```

Starting a script that, in turn, starts multiple applications

```
CMD start.sh
```

```
CMD python3 start_pipeline.py
```

# When will it stop?

- hello-world image -> After printing text
- A database image -> When the database exits

A more general image needs a more general start command.

- An Ubuntu image -> When the shell is closed

# Overriding the default start command

Starting an image

```
docker run <image>
```

Starting an image with a custom start command

```
docker run <image> <shell-command>
```

Starting an image interactively with a custom start command

```
docker run -it <image> <shell-command>
```

```
docker run -it ubuntu bash
```

# Summary

Usage	Dockerfile Instruction
Add a shell command run when a container is started from the image.	CMD <shell-command>

Usage	Shell Command
Override the CMD set in the image	docker run <image> <shell-command>
Override the CMD set in the image and run interactively	docker run -it <image> <shell-command>

# Let's practice!

INTRODUCTION TO DOCKER

# Introduction to Docker caching

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp



# Docker build

Downloading and unzipping a file using the Docker instructions.

```
RUN curl http://example.com/example_folder.zip  
RUN unzip example_folder.zip
```

Will change the file system and add:

```
/example_folder.zip  
/example_folder/  
    example_file1  
    example_file2
```

It is these changes that are stored in the image.

# Docker instructions are linked to File system changes

Each instruction in the Dockerfile is linked to the changes it made in the image file system.

```
FROM docker.io/library/ubuntu
```

=> Gives us a file system to start from with all files needed to run Ubuntu

```
COPY /pipeline/ /pipeline/
```

=> Creates the /pipeline/ folder

=> Copies multiple files in the /pipeline/ folder

```
RUN apt-get install -y python3
```

=> Add python3 to /var/lib/

# Docker layers

- Docker layer: All changes caused by a single Dockerfile instruction.
  - Docker image: All layers created during a build
- > Docker image: All changes to the file system by all Dockerfile instructions.

While building a Dockerfile, Docker tells us which layer it is working on:

```
=> [1/3] FROM docker.io/library/ubuntu
=> [2/3] RUN apt-get update
=> [3/3] RUN apt-get install -y python3
```

# Docker caching

Consecutive builds are much faster because Docker re-uses layers that haven't changed.

Re-running a build:

```
=> [1/3] FROM docker.io/library/ubuntu
=> CACHED [2/3] RUN apt-get update
=> CACHED [3/3] RUN apt-get install -y python3
```

Re-running a build but with changes:

```
=> [1/3] FROM docker.io/library/ubuntu
=> CACHED [2/3] RUN apt-get update
=> [3/3] RUN apt-get install -y R
```

# Understanding Docker caching

When layers are cached helps us understand why sometimes images don't change after a rebuild.

- Docker can't know when a new version of python3 is released.
- Docker will use cached layers because the instructions are identical to previous builds.

```
=> [1/3] FROM docker.io/library/ubuntu  
=> CACHED [2/3] RUN apt-get update  
=> CACHED [3/3] RUN apt-get install -y python3
```

# Understanding Docker caching

Helps us write Dockerfiles that build faster because not all layers need to be rebuilt.

In the following Dockerfile all instructions need to be rebuild if the pipeline.py file is changed:

```
FROM ubuntu
COPY /app/pipeline.py /app/pipeline.py
RUN apt-get update
RUN apt-get install -y python3
```

```
=> [1/4] FROM docker.io/library/ubuntu
=> [2/4] COPY /app/pipeline.py /app/pipeline.py
=> [3/4] RUN apt-get update
=> [4/4] RUN apt-get install -y python3
```

# Understanding Docker caching

Helps us write Dockerfiles that build faster because not all layers need to be rebuilt.

In the following Dockerfile, only the COPY instruction will need to be re-run.

```
FROM ubuntu
RUN apt-get update
RUN apt-get install -y python3
COPY /app/pipeline.py /app/pipeline.py
```

```
=> [1/4] FROM docker.io/library/ubuntu
=> CACHED [2/4] RUN apt-get update
=> CACHED [3/4] RUN apt-get install -y python3
=> [4/4] COPY /app/pipeline.py /app/pipeline.py
```

# Let's practice!

INTRODUCTION TO DOCKER



# Changing users and working directory

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# Dockerfile instruction interaction

FROM, RUN, and COPY interact through the file system.

```
COPY /projects/pipeline_v3/start.sh /app/start.sh  
RUN /app/start.sh
```

Some influence other instructions directly:

- **WORKDIR** : Changes the working directory for all following instructions
- **USER** : Changes the user for all following instructions

# WORKDIR - Changing the working directory

Starting all paths at the root of the file system:

```
COPY /projects/pipeline_v3/ /app/
```

Becomes cluttered when working with long paths:

```
COPY /projects/pipeline_v3/ /home/my_user_with_a_long_name/work/projects/app/
```

Alternatively, use WORKDIR:

```
WORKDIR /home/my_user_with_a_long_name/work/projects/
```

```
COPY /projects/pipeline_v3/ app/
```

# RUN in the current working directory

Instead of using the full path for every command:

```
RUN /home/repl/projects/pipeline/init.sh  
RUN /home/repl/projects/pipeline/start.sh
```

Set the WORKDIR:

```
WORKDIR /home/repl/projects/pipeline/  
RUN ./init.sh  
RUN ./start.sh
```

# Changing the startup behavior with WORKDIR

Instead of using the full path:

```
CMD /home/repl/projects/pipeline/start.sh
```

Set the WORKDIR:

```
WORKDIR /home/repl/projects/pipeline/  
CMD start.sh
```

Overriding command will also be run in WORKDIR:

```
docker run -it pipeline_image start.sh
```

# Linux permissions

- Permissions are assigned to users.
- Root is a special user with all permissions.

## Best practice

- Use root to create new users with permissions for specific tasks.
- Stop using root.

# Changing the user in an image

## Best practice: Don't run everything as root

Ubuntu -> root by default

```
FROM ubuntu          --> Root user by default
RUN apt-get update   --> Run as root
```

USER Dockerfile instruction:

```
FROM ubuntu          --> Root user by default
USER repl            --> Changes the user to repl
RUN apt-get update   --> Run as repl
```

# Changing the user in a container

Dockerfile setting the user to repl:

```
FROM ubuntu          --> Root user by default
USER repl             --> Changes the user to repl
RUN apt-get update    --> Run as repl
```

Will also start containers with the repl user:

```
docker run -it ubuntu bash
repl@container: whoami
repl
```



# Summary

Usage	Dockerfile Instruction
Change the current working directory	WORKDIR <path>
Change the current user	USER <user-name>

# Time for practice!

INTRODUCTION TO DOCKER

# Variables in Dockerfiles

INTRODUCTION TO DOCKER



**Tim Sangster**

Software Engineer @ DataCamp

# Variables with the ARG instruction

Create variables in a Dockerfile

```
ARG <var_name>=<var_value>
```

For example `ARG path=/home/repl`

To use in the Dockerfile

```
$path
```

For example `COPY /local/path $path`

# Use-cases for the ARG instruction

## Setting the Python version

```
FROM ubuntu
ARG python_version=3.9.7-1+bionic1
RUN apt-get install python3=$python_version
RUN apt-get install python3-dev=$python_version
```

## Configuring a folder

```
FROM ubuntu
ARG project_folder=/projects/pipeline_v3
COPY /local/project/files $project_folder
COPY /local/project/test_files $project_folder/tests
```

# Setting ARG variables at build time

```
FROM ubuntu
ARG project_folder=/projects/pipeline_v3
COPY /local/project/files $project_folder
COPY /local/project/test_files $project_folder/tests
```

Setting a variable in the build command

```
docker build --build-arg project_folder=/repl/pipeline .
```

ARG is overwritten, and files end up in:

```
COPY /local/project/files /repl/pipeline
COPY /local/project/test_files /repl/pipeline/tests
```

# Variables with ENV

## Create variables in a Dockerfile

```
ENV <var_name>=<var_value>
```

For example `ENV DB_USER=pipeline_user`

## To use in the Dockerfile or at runtime

```
$DB_USER
```

For example `CMD psql -U $DB_USER`

# Use-cases for the ENV instruction

Setting a directory to be used at runtime

```
ENV DATA_DIR=/usr/local/var/postgres
```

```
ENV MODE production
```

Setting or replacing a variable at runtime

```
docker run --env <key>=<value> <image-name>
```

```
docker run --env POSTGRES_USER=test_db --env POSTGRES_PASSWORD=test_db postgres
```

<sup>1</sup> [https://hub.docker.com/\\_/postgres](https://hub.docker.com/_/postgres)



# Secrets in variables are not secure

```
docker history <image-name>
```

```
ARG DB_PASSWORD=example_password
```

Will show in `docker history` :

IMAGE	CREATED	CREATED BY	SIZE	...
cd338027297f	2 months ago	ARG DB_PASSWORD=example_password	0B	...

# Summary

Usage	Dockerfile Instruction
Create a variable accessible only during the build	ARG <name>=<value>
Create a variable	ENV <name>=<value>

Usage	Shell Command
Override an ARG in docker build	docker build --build-arg <name>=<value>
Override an ENV in docker run	docker run --env <name>=<value> <image-name>
See the instructions used to create an image	docker history <image-name>

# Let's practice!

INTRODUCTION TO DOCKER

# Creating Secure Docker Images

INTRODUCTION TO DOCKER

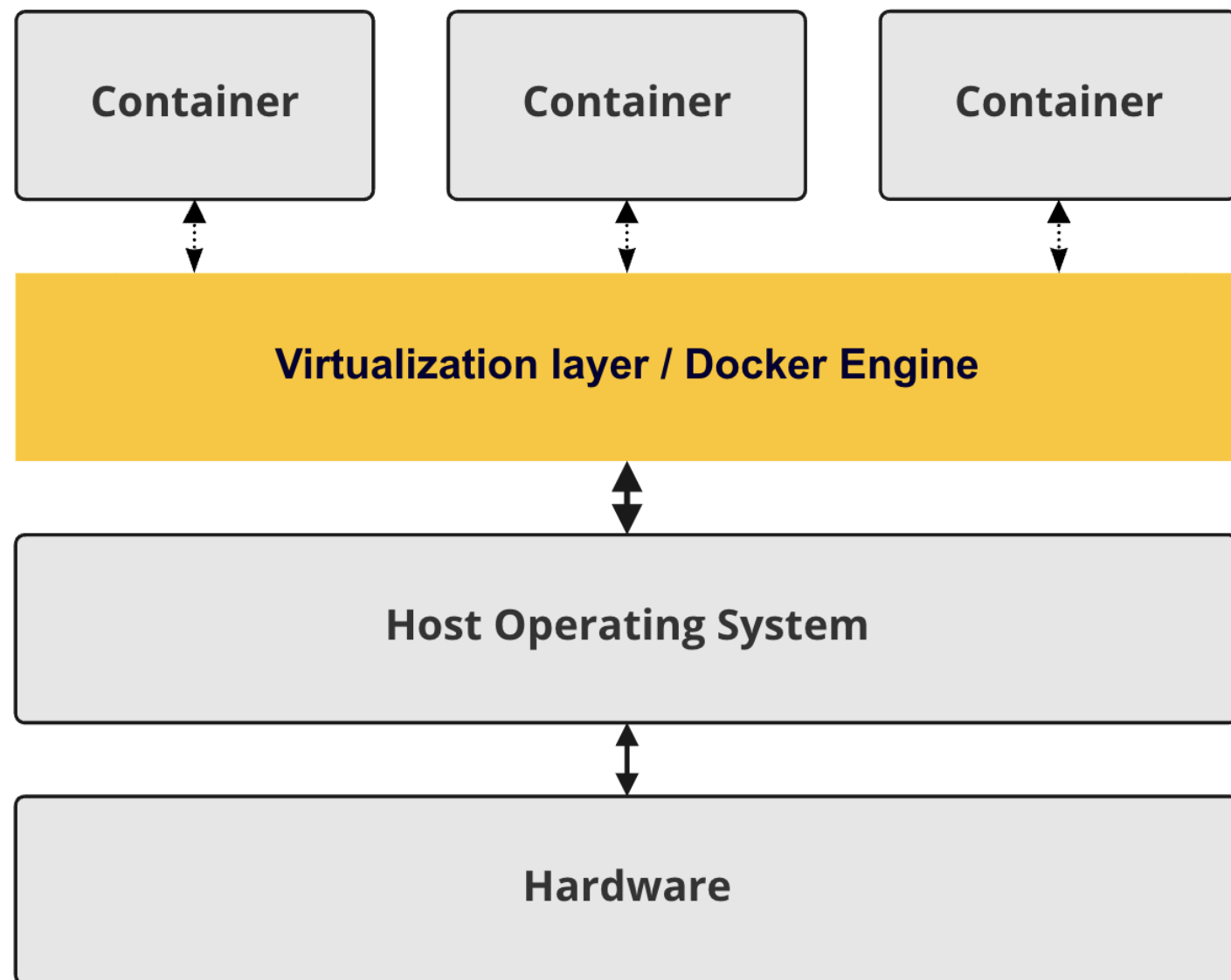


**Tim Sangster**

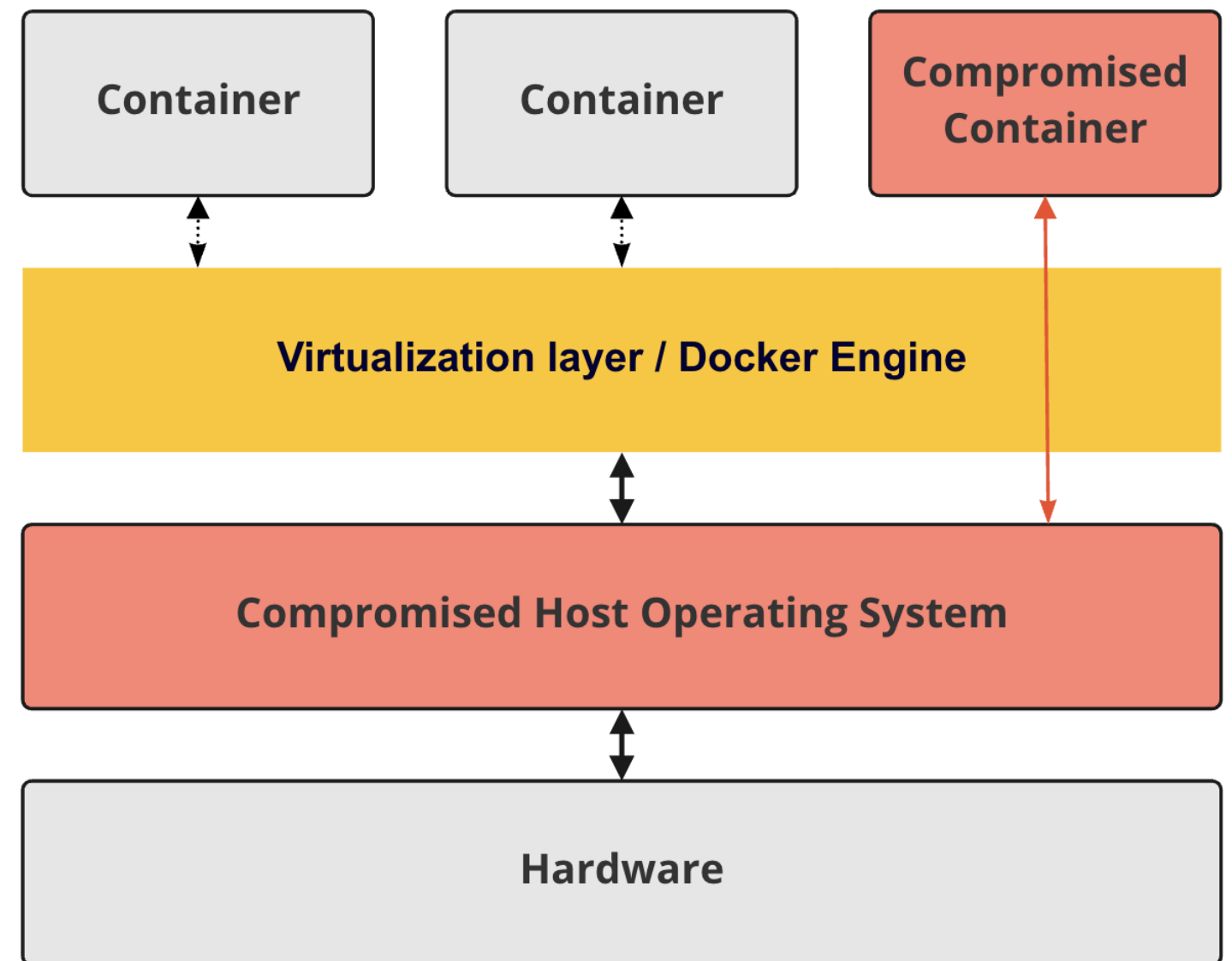
Software Engineer @ DataCamp

# Inherent Security

Docker's Virtualization



Attacker breaks out of container



# Making secure images

Attackers can exceptionally break out of a container.

Additional security measures can lower this risk


Becomes especially important once exposing running containers to the Internet.

# Images from a trusted source


Creating secure images -> Start with an image from a trusted source


Docker Hub filters:

## Trusted Content

- ☐  Docker Official Image 
- ☐  Verified Publisher 
- ☐  Sponsored OSS 

# Keep software up-to-date

	ubuntu <span>DOCKER OFFICIAL IMAGE</span> Updated 14 days ago	1B+ Downloads	10K+ Stars
Ubuntu is a Debian-based Linux operating system based on free software.			
Linux x86-64 ARM ARM 64 PowerPC 64 LE riscv64 IBM Z 386			

	mariadb <span>DOCKER OFFICIAL IMAGE</span> Updated a month ago	1B+ Downloads	5.2K Stars
MariaDB Server is a high performing open source relational database, forked from ...			
Linux PowerPC 64 LE IBM Z 386 x86-64 ARM 64			



# Keep images minimal

## Adding unnecessary packages reduces security

Ubuntu with:

- Python2.7
- Python3.11
- Java default-jre
- Java openjdk-11
- Java openjdk-8
- Airflow
- Our pipeline application

## Installing only essential packages improves security

Ubuntu with:

- Python3.11
- Our pipeline application

# Don't run applications as root

Allowing root access to an image defeats keeping the image up-to-date and minimal.

Instead, make containers start as a user with fewer permissions:

```
FROM ubuntu # User is set to root by default.  
RUN apt-get update  
RUN apt-get install python3  
USER repl # We switch the user after installing what we need for our use-case.  
CMD python3 pipeline.py
```

# Let's practice!

INTRODUCTION TO DOCKER