

Experiment: 05

Date: 20.04.2022

Title: LP Solution with Excel Solver.

Question:

1. The Gutchi Company manufactures purses, shaving bags, and backpacks. The construction includes leather and synthetics, leather being the scarce raw material. The production process requires two types of skilled labor: sewing and finishing. The following table gives the availability of the resources, their usage by the three products, and the profits per unit.

Resource	Resource requirements per unit			Daily availability
	<i>Purse</i>	<i>Bag</i>	<i>Backpack</i>	
Leather (ft^2)	2	1	3	$42 ft^2$
Sewing (hr)	2	1	2	$40 hr$
Finishing (hr)	1	0.5	1	$45 hr$
Selling price (\$)	24	22	45	

Formulate the problem as a linear programming model.

2. Construct an Excel Solver model and determine the optimum solution.
[Mention each step involved in the model building]

Answer:

1.

The given problem is formulated as a linear programming problem as shown below.

The decision that needs to be taken here is how many units of each product to be produced.

Let 1, 2, 3 represent the products Purse, Bag and Backpack respectively.

Therefore, the decision variables can be defined as:

x_1 = the number of units of Purse produced

x_2 = the number of units of Bag produced

x_3 = the number of units of Backpack produced

The objective is to maximize total income. The total income is the sum of the product of the unit price and the respective number of units for all the products.

Therefore, the objective function is:

$$\text{Maximize } z = 24x_1 + 22x_2 + 45x_3$$

The constraints can be defined as follows:

1. The total leather used cannot be more than the available leather.

$$2x_1 + 1x_2 + 3x_3 \leq 42 \quad ft^2$$

2. The total sewing hours used cannot be more than the available sewing hours.

$$2x_1 + 1x_2 + 2x_3 \leq 40 \quad hr$$

3. The total finishing hours used cannot be more than the available finishing hours.

$$1x_1 + 0.5x_2 + 1x_3 \leq 45 \quad hr$$

4. The decision variables are non-negative ,

$$x_1, x_2, x_3 \geq 0$$

The required mathematical formulation of the given problem :

$$\text{Maximize } z = 24x_1 + 22x_2 + 45x_3$$

Subject To ,

$$2x_1 + 1x_2 + 3x_3 \leq 42$$

$$2x_1 + 1x_2 + 2x_3 \leq 40$$

$$1x_1 + 0.5x_2 + 1x_3 \leq 45$$

$$x_1, x_2, x_3 \geq 0$$

2. LP Solution with Excel Solver:

In Excel Solver, the spreadsheet is the input and output medium for the LP. We use the following steps to formulate the following model in Excel:

LP model:

$$\text{Maximize } z = 24x_1 + 22x_2 + 45x_3$$

Subject To ,

$$2x_1 + 1x_2 + 3x_3 \leq 42$$

$$2x_1 + 1x_2 + 2x_3 \leq 40$$

$$1x_1 + 0.5x_2 + 1x_3 \leq 45$$

$$x_1, x_2, x_3 \geq 0$$

Step 1.:

- Constraints data are entered first in the worksheet. Cell B5:D5 shows the coefficient of the variables for the first constraint. Similarly, B6:D6 and B7:D7 shows the coefficient of the variables for the second and third constraints, respectively. B9:D9 shows the profit per unit of the products. Cell E5:E7 indicates the type of the constraints. Cell F5:F7 indicates the right-hand side values (resource amount) of the constraints.

Step 2. :

- Cell locations for decision variables are specified. Cells B13,C13 and D13 are earmarked for decision variables.

Step 3.:

- Objective function data of maximization is entered below the constraints data, and a formula for computing the objective function is created in a cell. Cell B14 would give the final value of maximum profit earned, i.e. the objective function. For its calculation, a formula has to be created which is the sum of product of profit per unit from each product and the number of units sold. Hence the formula for it is **Cell B13: = B9*B13 + C9*C13 + D9*D13** OR one can use SUMPRODUCT function available in the excel spreadsheet as the following **Cell B14:=SUMPRODUCT(B9:D9,\$B\$13:\$D\$13).**

Step 4. :

- The formula for computing the left side of the constraints are formulated in **Cell B15:B17**.

The formulas are as follows:

Cell B15:=SUMPRODUCT(B5:D5,\$B\$13:\$D\$13),

Cell B16:=SUMPRODUCT(B6:D6,\$B\$13:\$D\$13),

Cell B17:=SUMPRODUCT(B7:D7,\$B\$13:\$D\$13)

	A	B	C	D	E	F	G
1							
2	Linear Programming Problem (LPP)						
3		Problem Data					
4		x1	x2	x3	Type of the Constraint	b	
5	Constraint_1	2	1	3	<=	42	
6	Constraint_2	2	1	2	<=	40	
7	Constraint_3	1	0.5	1	<=	45	
8							
9	Objective Fun.	24	22	45			
10							
11	Solution						
12	Decision Variable	x1	x2	x3			
13	Values	0	0	0			
14	Objective Value	0					
15	Constraint_1	0					
16	Constraint_2	0					
17	Constraint_3	0					
18							
19							

In Microsoft Excel, after entering entire linear programming data in the worksheet, the following steps would lead to a solution:

Step 1. :

- Select **Data** menu in the toolbar.

Step 2.:

- In Data menu, select **Solver** application.

Step 3. :

- Open Solver application. In Solver parameters dialog box Enter **\$B\$14** in set target cell. Select purpose of max (depending on the type of the objective). Enter **\$B\$13:\$D\$13** in by changing cell box. To enter constraint equations, click on Add button.

Step 4. :

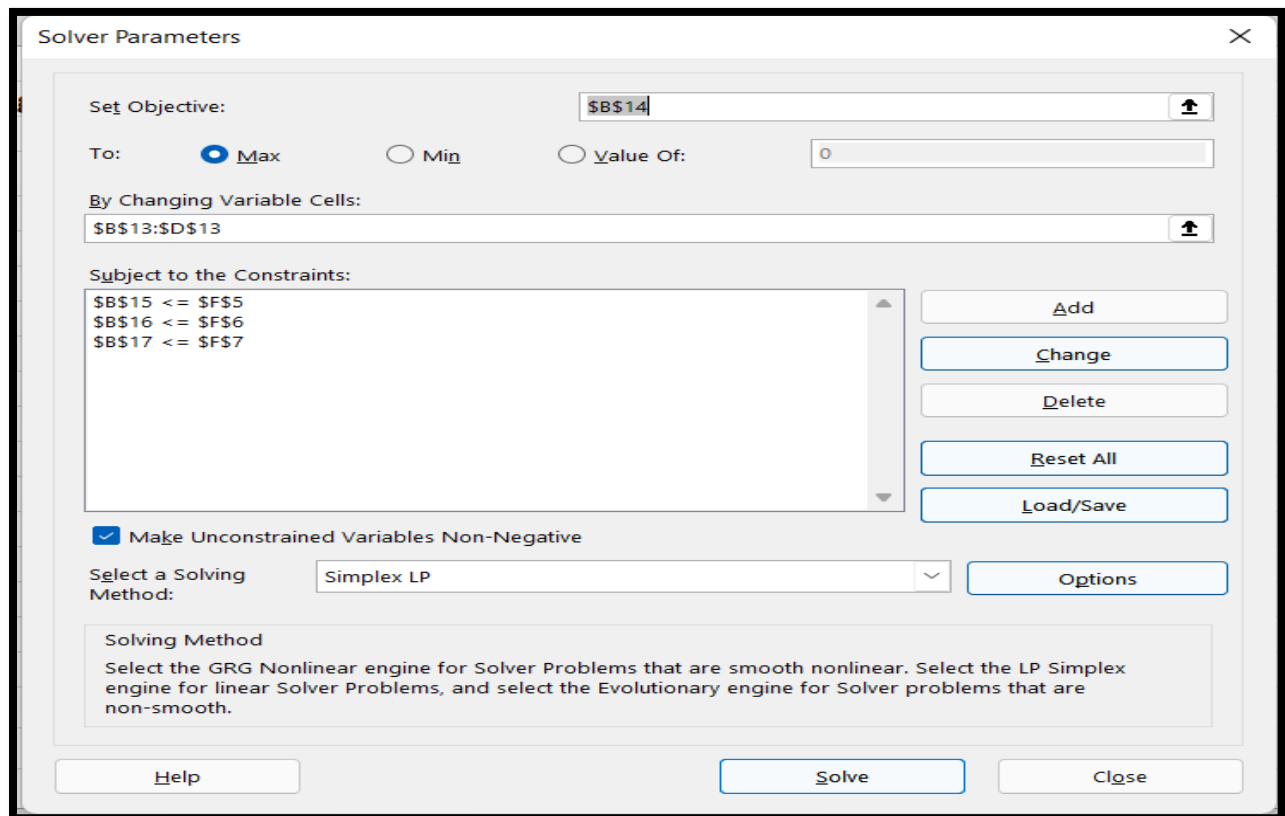
- When the Add constraint dialog box opens, it would have three boxes: first, cell reference; second, inequalities of \leq and lastly, constraint box. For first constraint, enter **\$B\$15** in cell reference box; enter inequality of \leq and **\$F\$5** in the constraint box. Then click on Add to add more constraints. To include the other constraints use the similar procedure. After entering all constraints, click **OK**.

Step 5.:

- Now choose Options. Select Assume Non-Negative and Assume Linear Model (in **MS Excel 2007**). In **Excel 2010** onwards, select Make Unconstraint Variables Non-negative and select Simplex LP from the dropdown menu of Select a Solving Method. Click **OK**.

Step 6. :

- When Solver parameters dialog box appear, click on **Solve**.



Step 7.:

- Finally, when final solution appears on the worksheet, select Keep Solver Solution and click OK.

Step 8. :

- If a problem has no feasible solution, Solver will issue the explicit message “Solver could not find a feasible solution”. If the optimal objective value is unbounded (not finite), Solver will issue the somewhat ambiguous message “The Set Cell values do not converge”. In either case, the message indicates that there is something wrong with the formulation of the model.

Output:

	A	B	C	D	E	F	G
1							
2	Linear Programming Problem (LPP)						
3		Problem Data					
4		x1	x2	x3	Type of the Constraint	b	
5	Constraint_1	2	1	3	<=	42	
6	Constraint_2	2	1	2	<=	40	
7	Constraint_3	1	0.5	1	<=	45	
8							
9	Objective Fun.	24	22	45			
10							
11	Solution						
12	Decision Variable	x1	x2	x3			
13	Values	0	36	2			
14	Objective Value	882					
15	Constraint_1	42					
16	Constraint_2	40					
17	Constraint_3	20					
18							

Conclusion:

Hence,

The Optimal Solution is

$$Z_{max} = 882$$

And

The corresponding solution is

The number of units of Purse produced = $x_1 = 0$

The number of units of Bag produced = $x_2 = 36$

The number of units of Backpack produced = $x_3 = 2$