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Here's the summary of the features we included:

- Use the keys 'A' and 'D' to move tanks left and right within half the screen (For offline mode, use Left & Right keys for 2nd Tank)
- Use 'W' and 'S' to modify turret's angle (Up and Down keys for 2nd offline player)
- Use 'P' and 'L' to increase & decrease shot power respectively (Numpad '8' and '2' for 2nd offline player)
- Press 'F' to shoot (Numpad '5' for 2nd offline player). The cannon moves in a path of projectile
- Damage & explosion on impact
- Drone moving up and down in the center is an obstacle. Shooting at it will increase the shooter's health. But another drone will be deployed with higher speed.

How to start online?

- Make sure both of your devices are connected to the same Local Network
- Modify the host IP in `setupNetwork()` in `HelloApplication.java` file to the IP of your LAN
- Run the server in one of your device first
- Finally Run `HelloApplication.java` in both devices
- You might need to restart the process after the game ends

Warning: This was built for educational purpose only and hence using for commercial purpose isn't recommended.