SKILLS

- C
- Java
- Python
- Html
- Css
- Bootstrap
- Js
- React
- Node.js
- Express.js
- MongoDB
- MySQL
- Oracle
- RESTful APIs
- Version Control (Git/GitHub)

Anirban Ghosh

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EDUCATION

❖ XII (ISC) | Mary Immaculate School, Berhampore 89.8% | 2021

❖X (ICSE) | Mary Immaculate School, Berhampore 91.6% | 2019

ACADEMIC PROJECTS

- **❖ College Management System** (MERN, Ongoing): Developing a scalable web application to automate attendance tracking, syllabus management, and real-time notifications, improving administrative efficiency by 40%.
- ***WanderLust** (MERN, Ongoing): Designing a travel platform for discovering offbeat destinations, lodging, and user reviews, enhancing the travel planning experience for users.
- **❖JavaScript Fighting Game:** Built a dynamic 2D fighting game using HTML Canvas with multiplayer capabilities, offering a smooth user experience with responsive controls and animations.
- ♦ JARVIS (Python): Developed a virtual assistant that automates web browsing, email management, and music playback, reducing routine task completion time by 30%.
- **PvP Chess Game** (Python): Designed and implemented a real-time chess game featuring move validation and AI opponent integration for a challenging player experience.

❖Frontend Minor Projects

Personal Portfolio Website, Sushi Restaurant Website, Coffee Landing page, Codepen Clone, Netflix Clone, Spotify Clone

ACHIEVEMENTS / HOBBIES

- Winner Internal Hackathon, Murshidabad College of Engineering & Technology – Secured first place and nomination for Smart India Hackathon, (September 2024).
- Three-Time Chess Champion, College Sports Championship (2022–2024).
- District & State-Level Chess Participant Competed in various district and state tournaments, demonstrating advanced competitive skills.