

Equation of a plane

The equation of a plane is given by the formula

$$a(x - x_1) + b(y - y_1) + c(z - z_1) = 0$$

where $\langle a, b, c \rangle$ are the direction numbers from the normal vector to the plane.

Given three points in the plane $P(P_1, P_2, P_3)$, $Q(Q_1, Q_2, Q_3)$ and $R(R_1, R_2, R_3)$, we can find the equation of the plane by

using the points to generate **two vectors**

$$\overrightarrow{PQ} = \langle (Q_1 - P_1), (Q_2 - P_2), (Q_3 - P_3) \rangle$$

$$\overrightarrow{PR} = \langle (R_1 - P_1), (R_2 - P_2), (R_3 - P_3) \rangle,$$

taking the **cross product** of \overrightarrow{PQ} and \overrightarrow{PR} to get the normal vector to the plane

$$\begin{aligned} \overrightarrow{PQ} \times \overrightarrow{PR} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ PQ_1 & PQ_2 & PQ_3 \\ PR_1 & PR_2 & PR_3 \end{vmatrix} = \mathbf{i} \begin{vmatrix} PQ_2 & PQ_3 \\ PR_2 & PR_3 \end{vmatrix} - \mathbf{j} \begin{vmatrix} PQ_1 & PQ_3 \\ PR_1 & PR_3 \end{vmatrix} + \mathbf{k} \begin{vmatrix} PQ_1 & PQ_2 \\ PR_1 & PR_2 \end{vmatrix} \\ &= \mathbf{i} (PQ_2 PR_3 - PQ_3 PR_2) - \mathbf{j} (PQ_1 PR_3 - PQ_3 PR_1) \\ &\quad + \mathbf{k} (PQ_1 PR_2 - PQ_2 PR_1) \end{aligned}$$

and then plugging the given points and the normal vector into the **formula** for the equation of the plane.



Example

Find the equation of the plane that passes through the given points.

$$P(1,0,2)$$

$$Q(2, -1, 3)$$

$$R(1, -1, 2)$$

We'll start by using the given points P , Q and R to find two vectors \overrightarrow{PQ} and \overrightarrow{PR} that lie in the plane.

$$\overrightarrow{PQ} = \langle (2 - 1), (-1 - 0), (3 - 2) \rangle$$

$$\overrightarrow{PQ} = \langle 1, -1, 1 \rangle$$

and

$$\overrightarrow{PR} = \langle (1 - 1), (-1 - 0), (2 - 2) \rangle$$

$$\overrightarrow{PR} = \langle 0, -1, 0 \rangle$$

Taking the cross product of these two vectors, we get

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -1 & 1 \\ 0 & -1 & 0 \end{vmatrix}$$

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \mathbf{i} \begin{vmatrix} -1 & 1 \\ -1 & 0 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 1 & 1 \\ 0 & 0 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 1 & -1 \\ 0 & -1 \end{vmatrix}$$

$$\overrightarrow{PQ} \times \overrightarrow{PR} = [(-1)(0) - (1)(-1)] \mathbf{i} - [(1)(0) - (1)(0)] \mathbf{j} + [(1)(-1) - (-1)(0)] \mathbf{k}$$



$$\overrightarrow{PQ} \times \overrightarrow{PR} = (0 + 1)\mathbf{i} - (0 - 0)\mathbf{j} + (-1 - 0)\mathbf{k}$$

$$\overrightarrow{PQ} \times \overrightarrow{PR} = 1\mathbf{i} - 0\mathbf{j} - 1\mathbf{k}$$

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \langle 1, 0, -1 \rangle$$

Now we'll plug any of the given points, we'll use P , and the direction numbers from the cross product into the formula for the equation of the plane.

$$(1)(x - 1) + (0)(y - 0) + (-1)(z - 2) = 0$$

$$x - 1 - z + 2 = 0$$

$$x - z = -1$$

