

EE3731C: Signal Processing Methods

Lecture II-6:
Example Applications



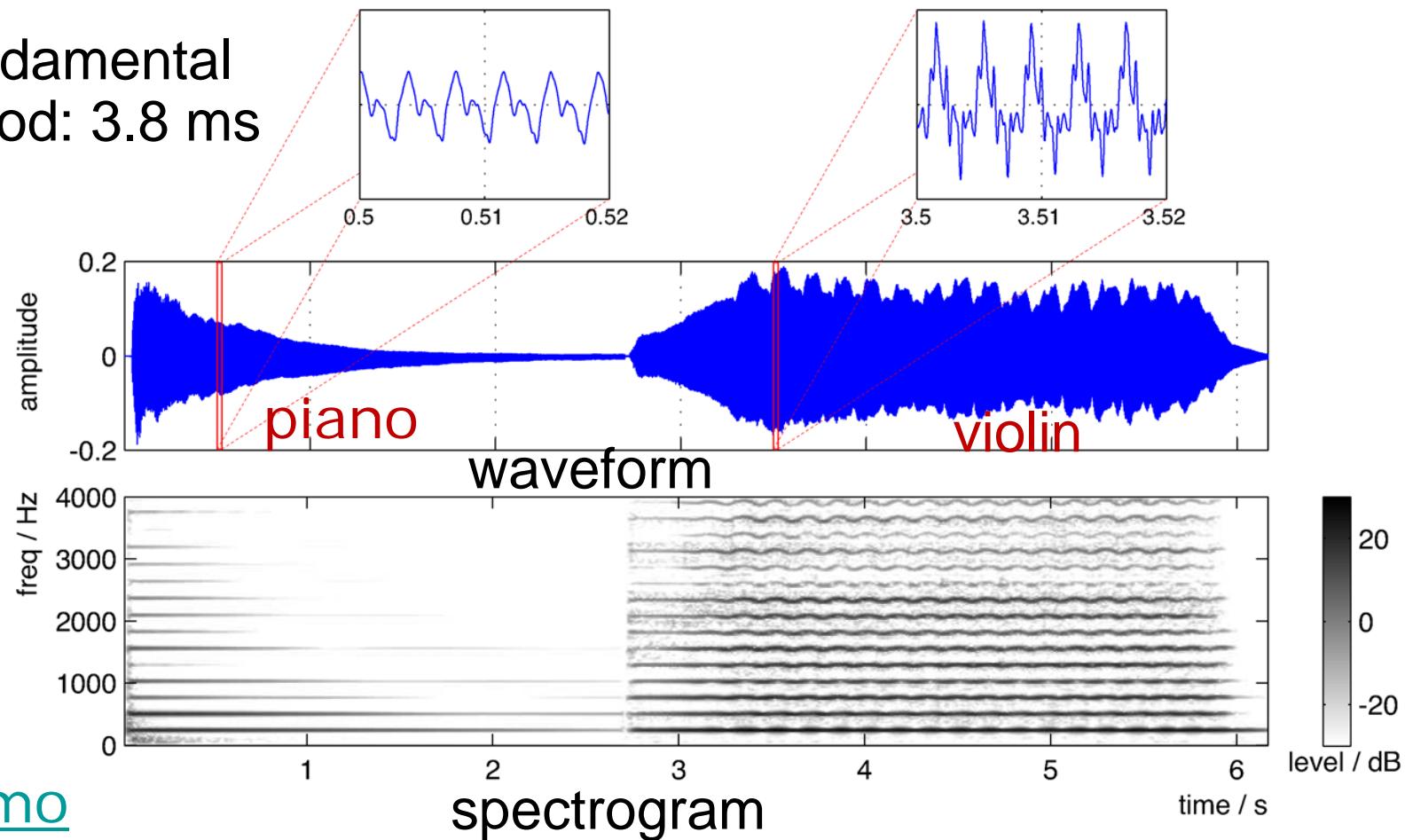
Outline

- Audio Processing
 - Music signal processing
 - Speech processing
 - Echo cancellation
- Visual Processing
 - Image/video denoising
 - Image/video compression
 - Medical image processing
- Audio-Visual Signal Processing

Music Signal Processing: Pitch

- Middle C (262 Hz)

Fundamental period: 3.8 ms

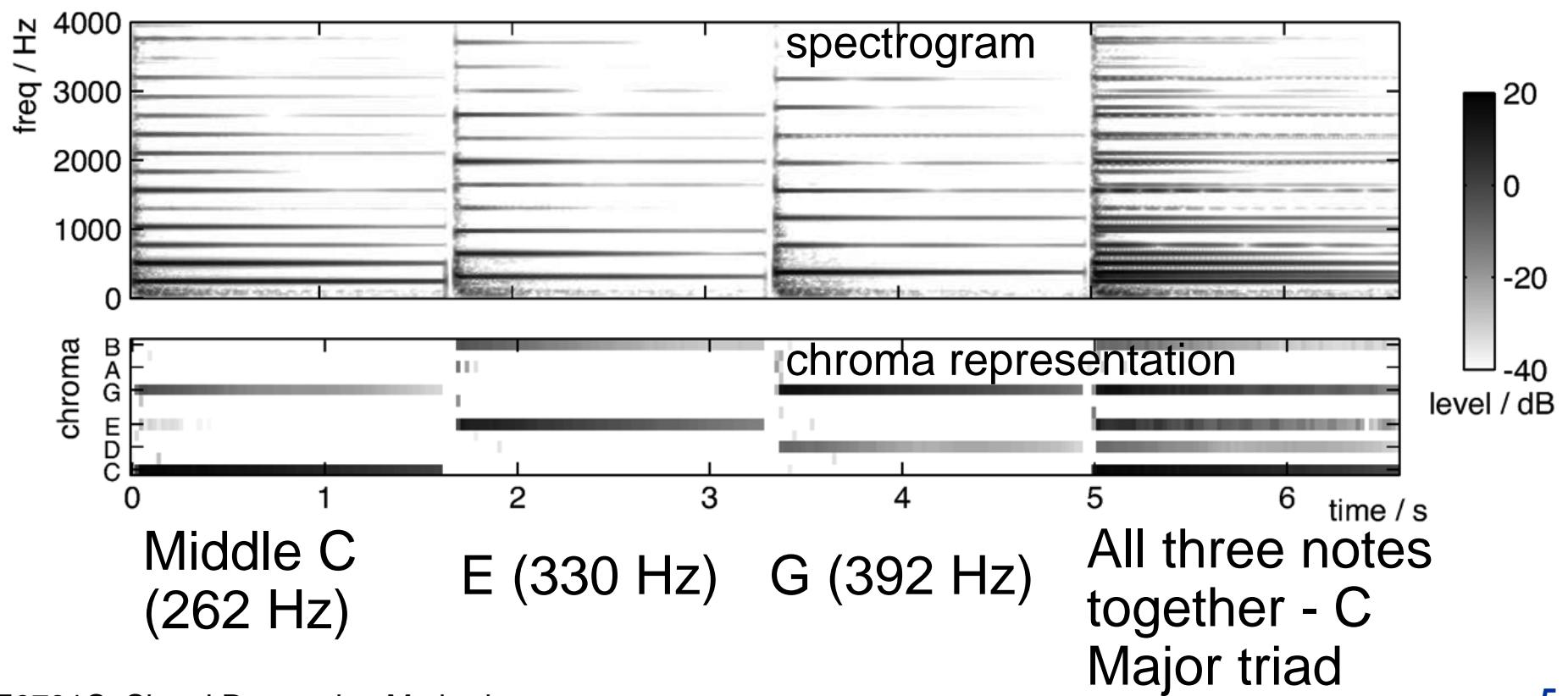


Music Signal Processing: Chroma

- Chroma
 - A particular pitch can be specified by the concatenation of a chroma and an octave number. The lowest note on a piano is A0 (27.5 Hz), the highest note is C8 (4186 Hz), and middle C (262 Hz) is C4.
- Chroma features
 - A powerful representation for music audio in which the entire spectrum is projected onto 12 bins representing the 12 distinct semitones (or chroma) of the musical octave.
 - It encodes the short-time energy distribution of the underlying music signals over the 12 chroma bands, which correspond to the 12 traditional pitch classes.

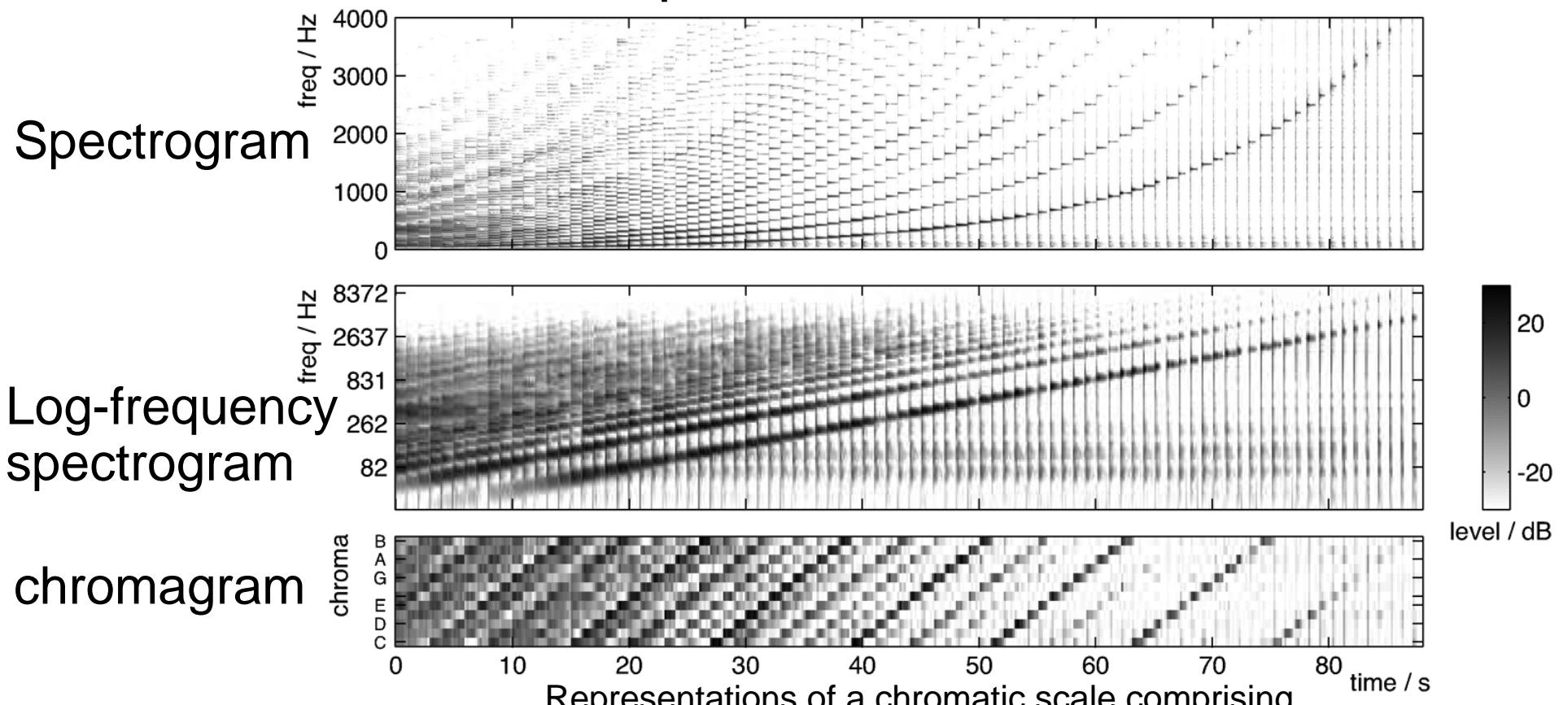
Music Signal Processing: Harmony

- Another essential aspect of music is harmony, the simultaneous presentation of notes at different pitches.



Representations

- Time–Frequency Representations
- Log-Frequency Spectrogram
- Time–Chroma Representations

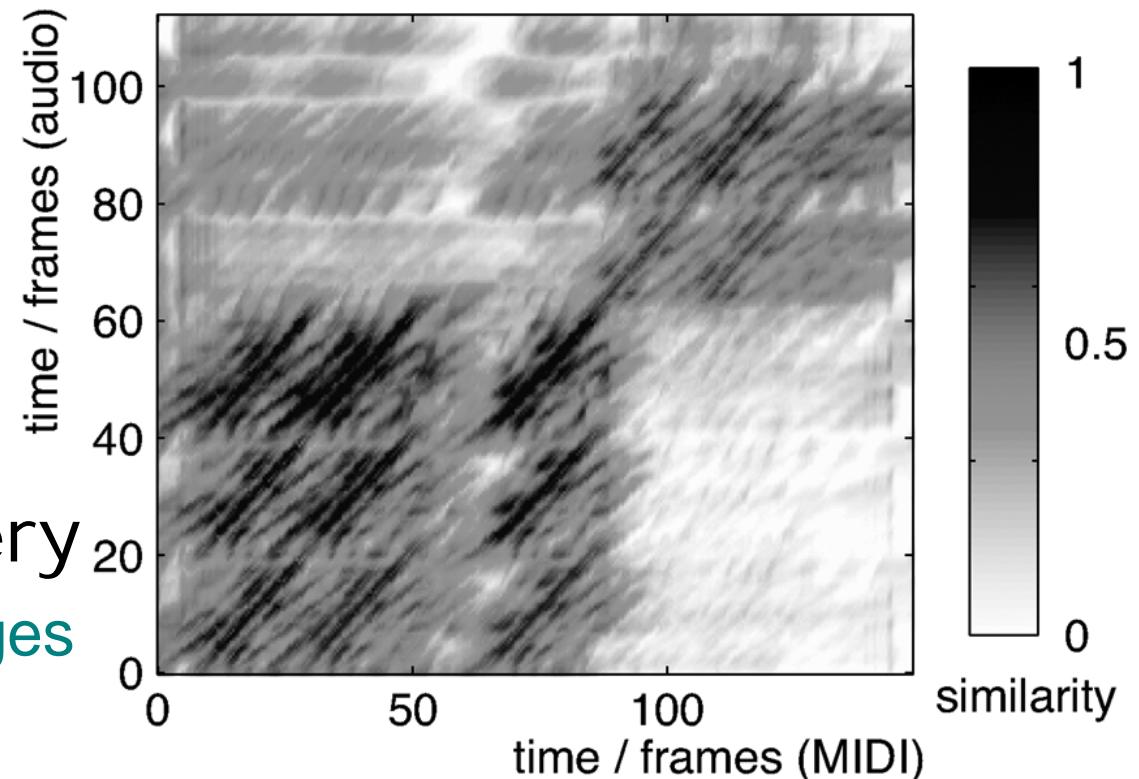


Toolboxes

- Chroma Toolbox:
 - Contains MATLAB implementations for the extraction of various musically meaningful features (e.g., pitch-based and chroma-based) from waveform based audio signals
 - <http://www.mpi-inf.mpg.de/resources/MIR/chromatoolbox/>
- Chroma Feature Analysis and Synthesis
 - <http://www.ee.columbia.edu/~dpwe/resources/matlab/chroma-ansyn/>

Example Applications

- Chord Recognition
- Synchronization and Alignment
- “Cover Song” Detection
 - Music Information Retrieval Evaluation eXchange (MIREX)
- Structure Recovery
 - Find off-diagonal ridges and segment into repeating phrases



Similarity matrix comparing a MIDI version of “And I Love Her” (horizontal axis) with the original Beatles recording (vertical axis).

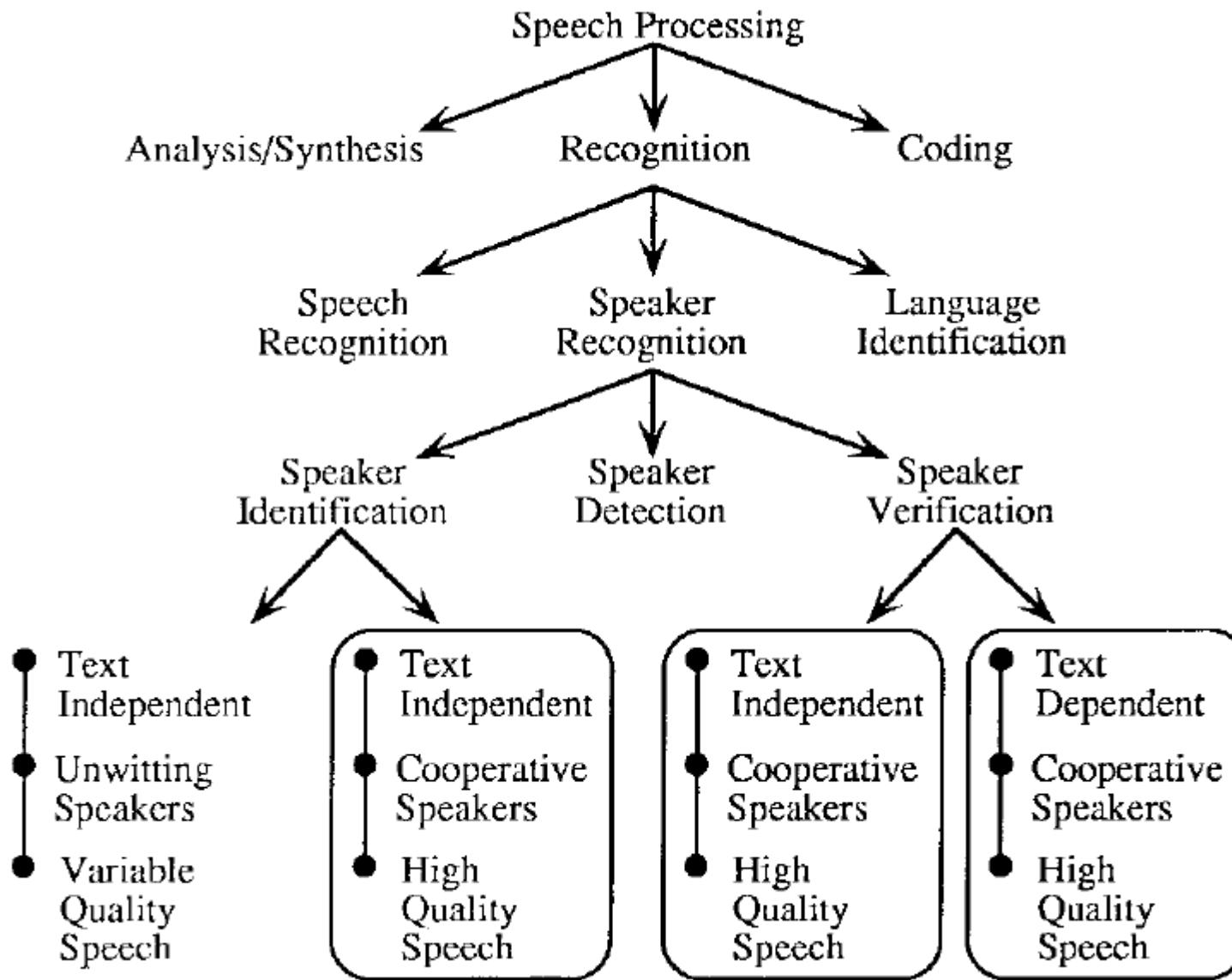
Example Applications

- Music coding for efficient storage and transmission of music signals
- Noise reduction and distortion equalization
- Music synthesis, pitch modification, audio mixing, audio morphing, and audio editing
- Music transcription and content classification, music search engines
- Music sound effects

Online Resources

- International Music Information Retrieval Systems Evaluation Laboratory (IMIRSEL)
 - Music Information Retrieval Evaluation eXchange (MIREX)
 - Networked Environment for Music Analysis (NEMA)
 - Structural Analysis of Large Amounts of Music Information (SALAMI)
- Music retrieval demo
 - <http://www.rotorbrain.com/foote/musicr/>

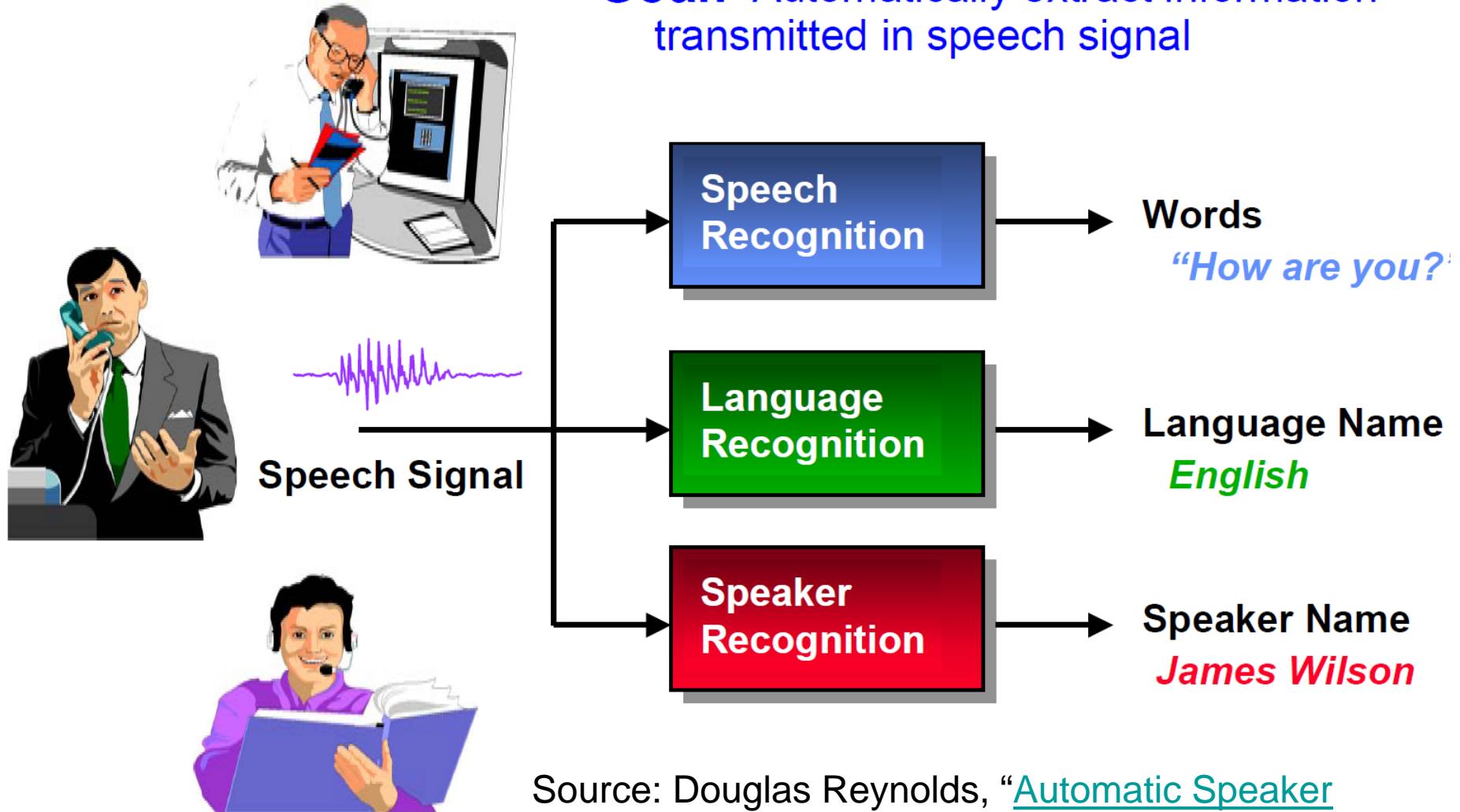
Speech Processing



Source: J.P. Campbell, "[Speaker Recognition: A Tutorial](#)"

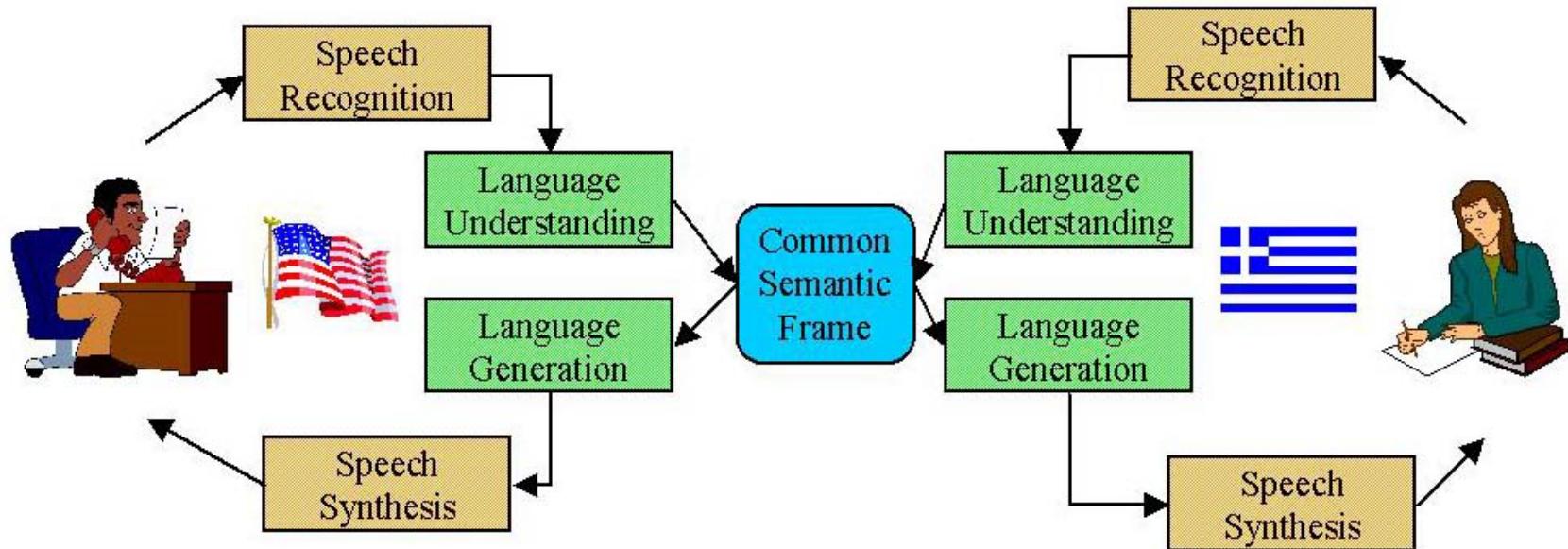
Speech Processing

Goal: Automatically extract information transmitted in speech signal



Speech Recognition

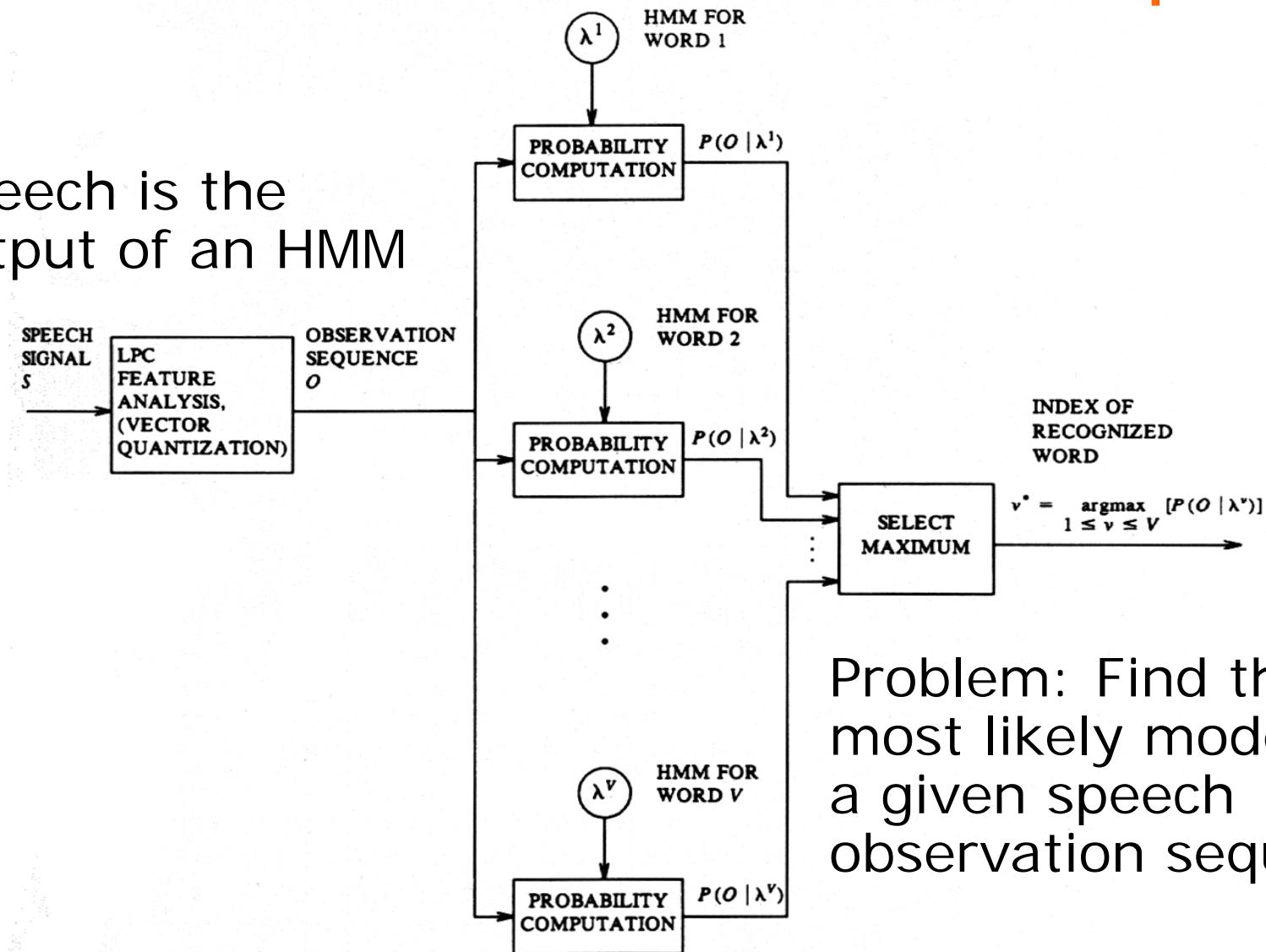
- Speech recognition: translation of spoken words into text
- It can be speaker independent or speaker dependent



From: <http://oxygen.lcs.mit.edu/Speech.html>

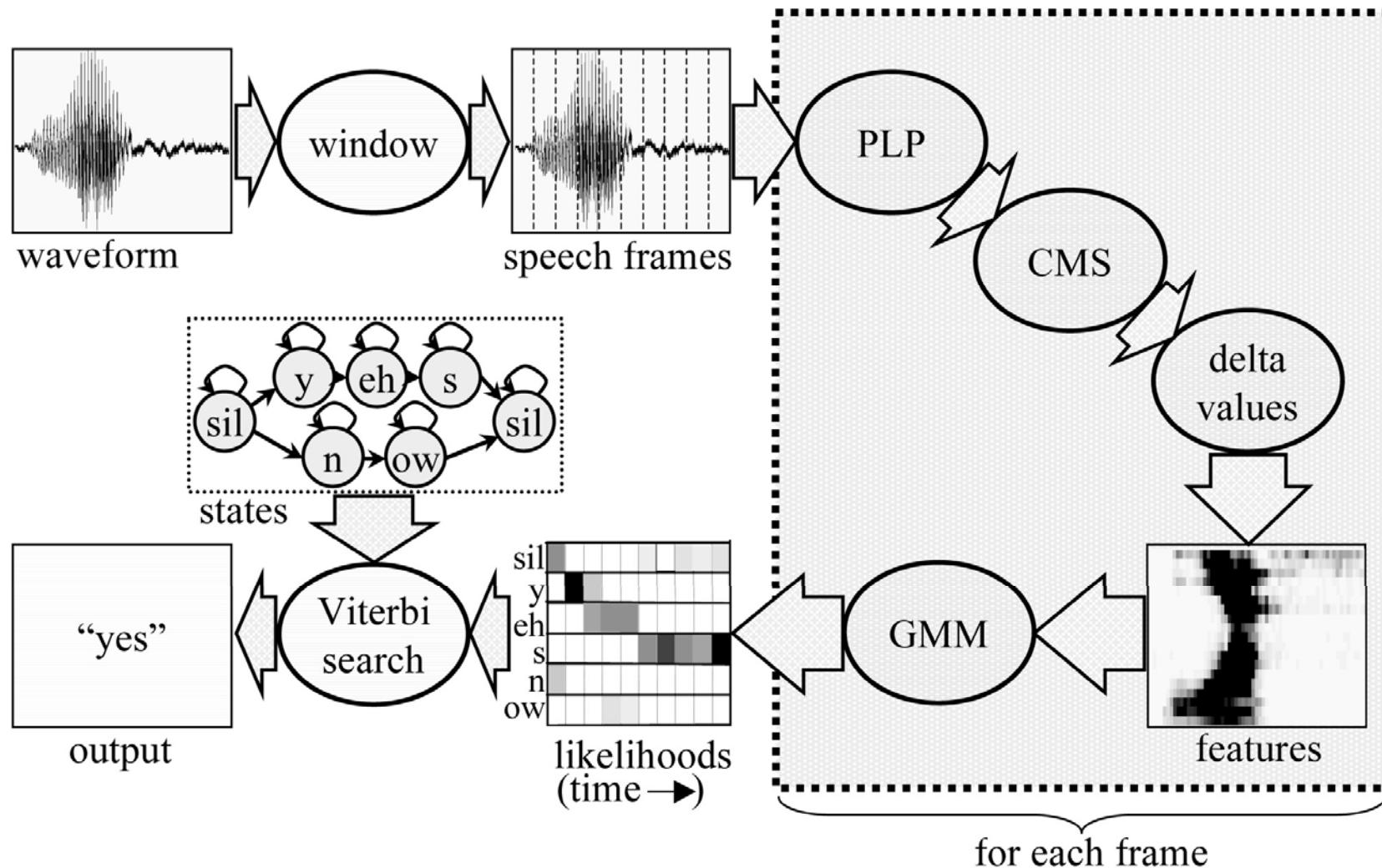
Hidden Markov Models for Speech

Speech is the output of an HMM



Problem: Find the most likely model for a given speech observation sequence

Speech Recognition



From: Encyclopedia of Information Systems, 2002

Speaker Recognition

- Speaker recognition encompasses verification and identification.
- Automatic speaker verification is the use of a machine to verify a person's claimed identity from his/her voice.
- In automatic speaker identification, there is no *a priori* identity claim, and the system decides who the person is, or that the person is unknown.

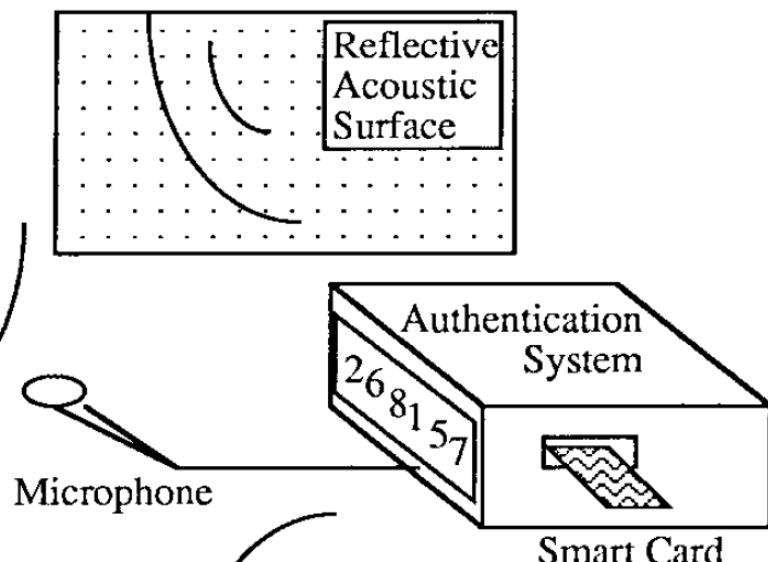
Reference: J.P. Campbell, “[Speaker Recognition: A Tutorial](#)”

Speaker Verification

Problem: Deciding whether the speech belongs to a claimed identity

Is this Bob's voice?

?



Typical speaker-verification setup

Reference: J.P. Campbell, "Speaker Recognition: A Tutorial"

Speaker Verification: Two Phases

Enrollment Phase

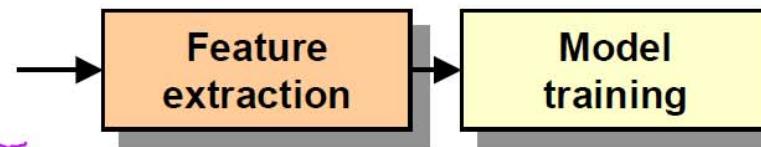
Enrollment speech for each speaker



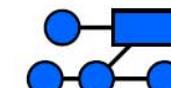
Bob



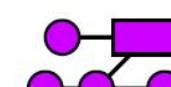
Sally



Model for each speaker

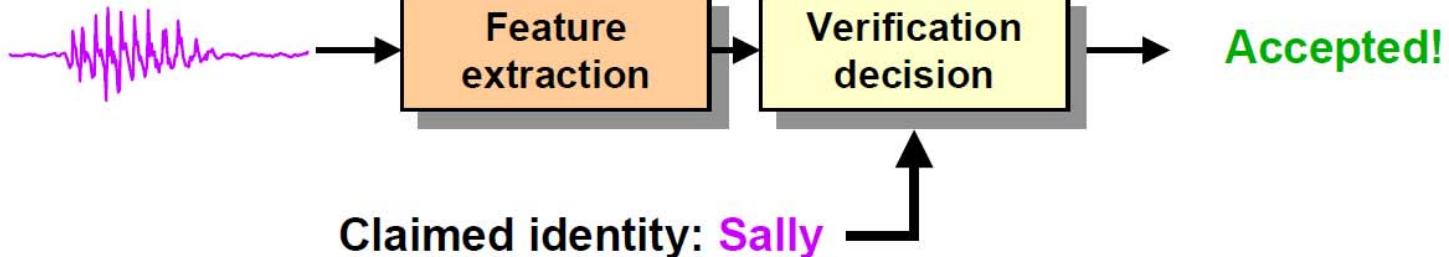


Bob



Sally

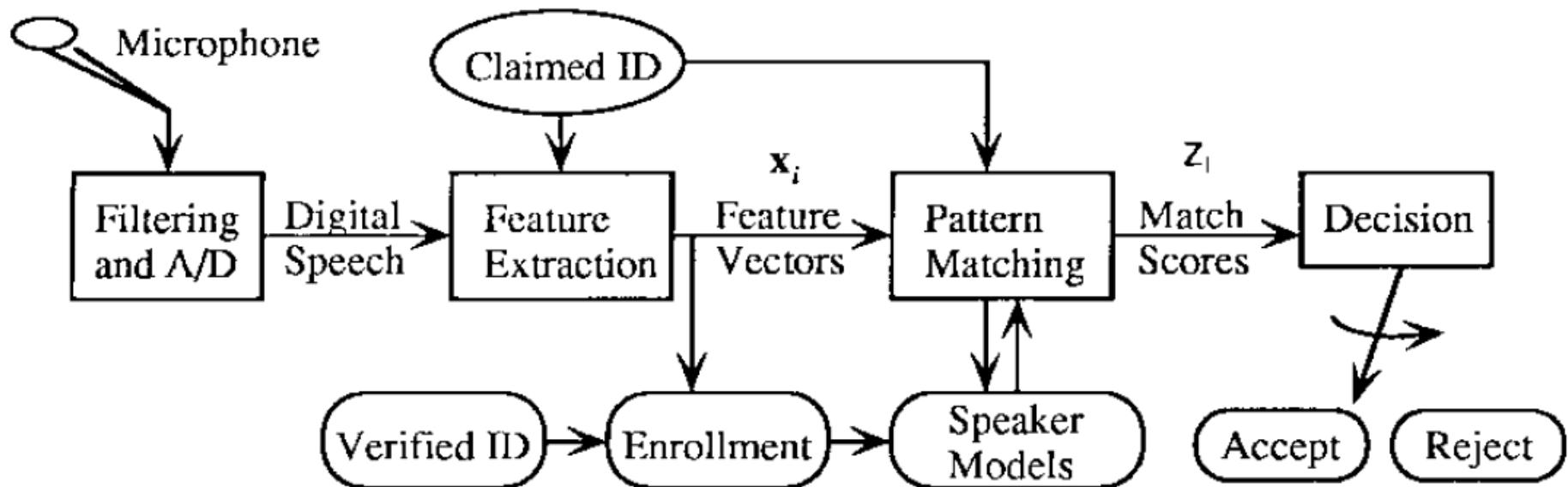
Verification Phase



Source: Douglas Reynolds, "Automatic Speaker Recognition - Acoustics and Beyond"

Speaker Verification

- Generic speaker-verification system



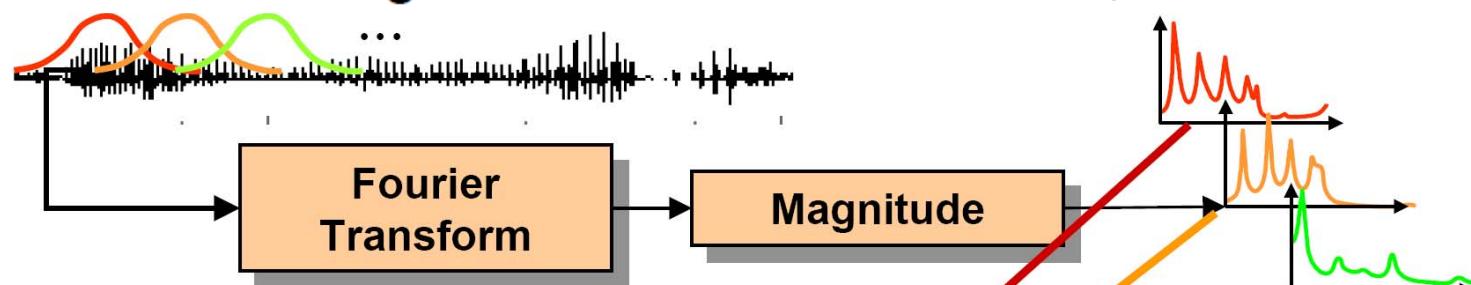
- Pattern matching
 - Template models
 - Stochastic models

Reference: J.P. Campbell, "Speaker Recognition: A Tutorial"

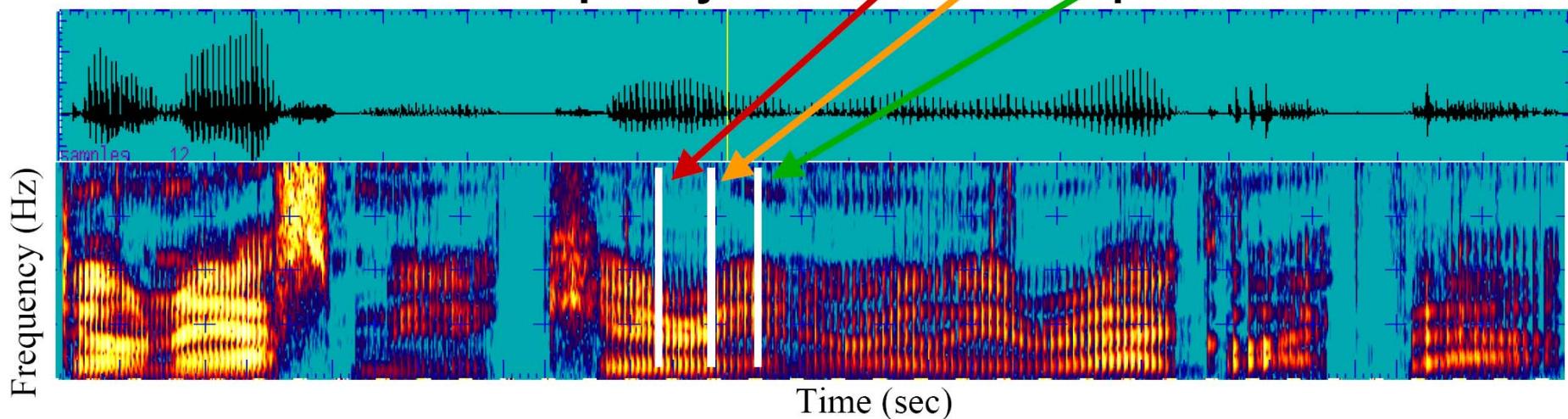
Features for Speaker Recognition

Speech is a continuous evolution of the vocal tract

- Need to extract time series of spectra
- Use a sliding window - 20 ms window, 10 ms shift

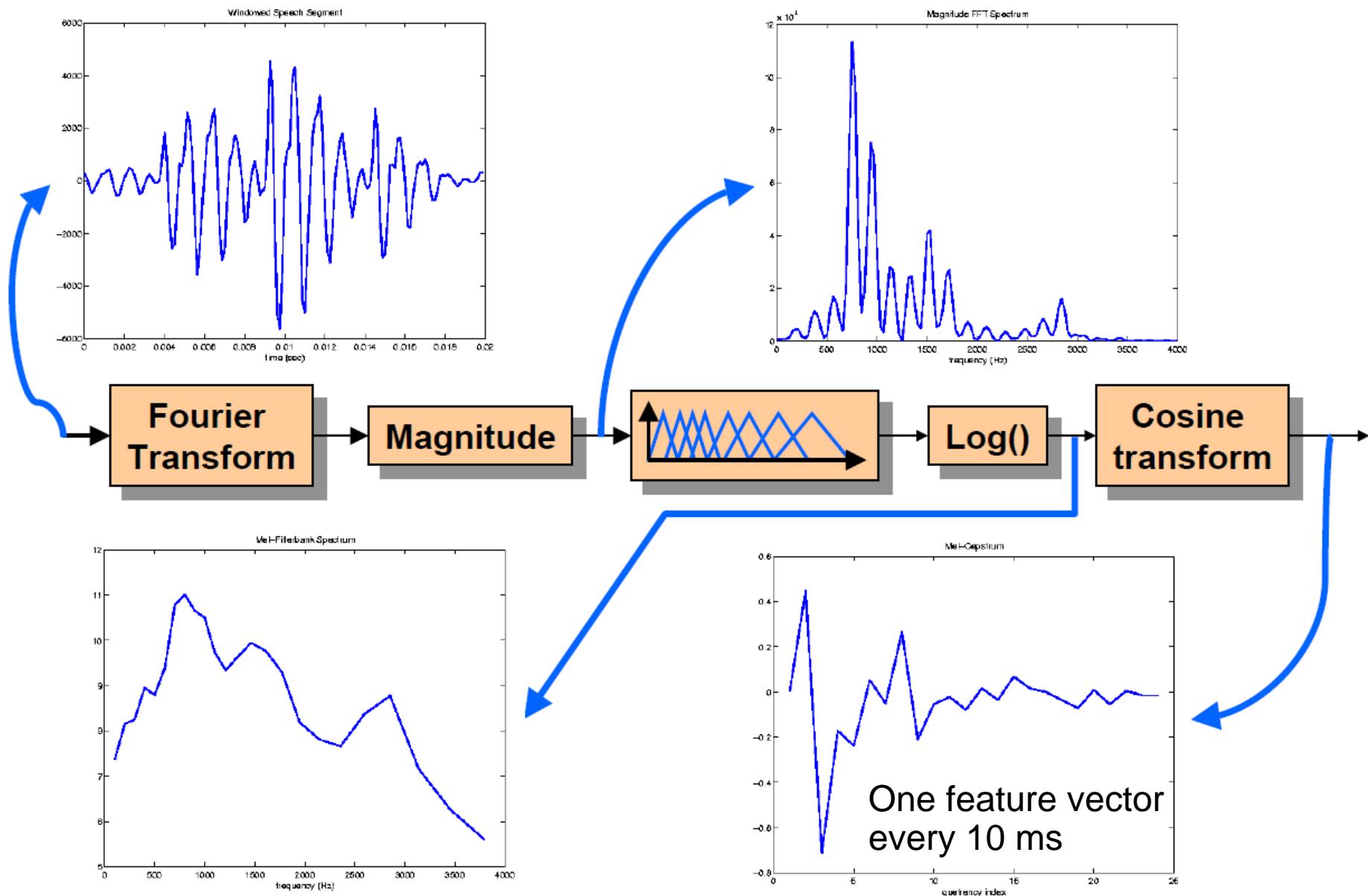


- **Produces time-frequency evolution of the spectrum**



Source: Douglas Reynolds, "Automatic Speaker Recognition - Acoustics and Beyond"
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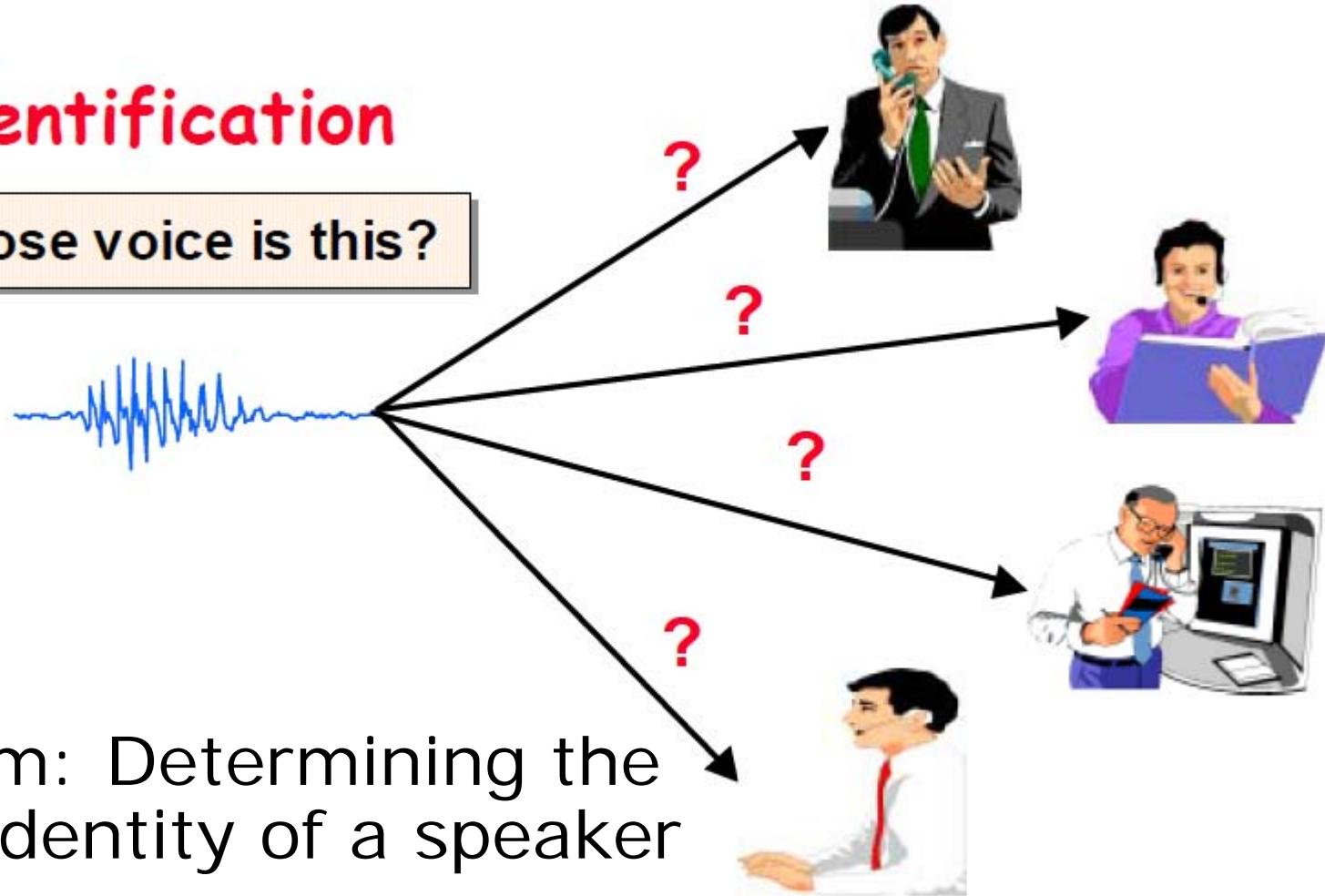
Features for Speaker Recognition



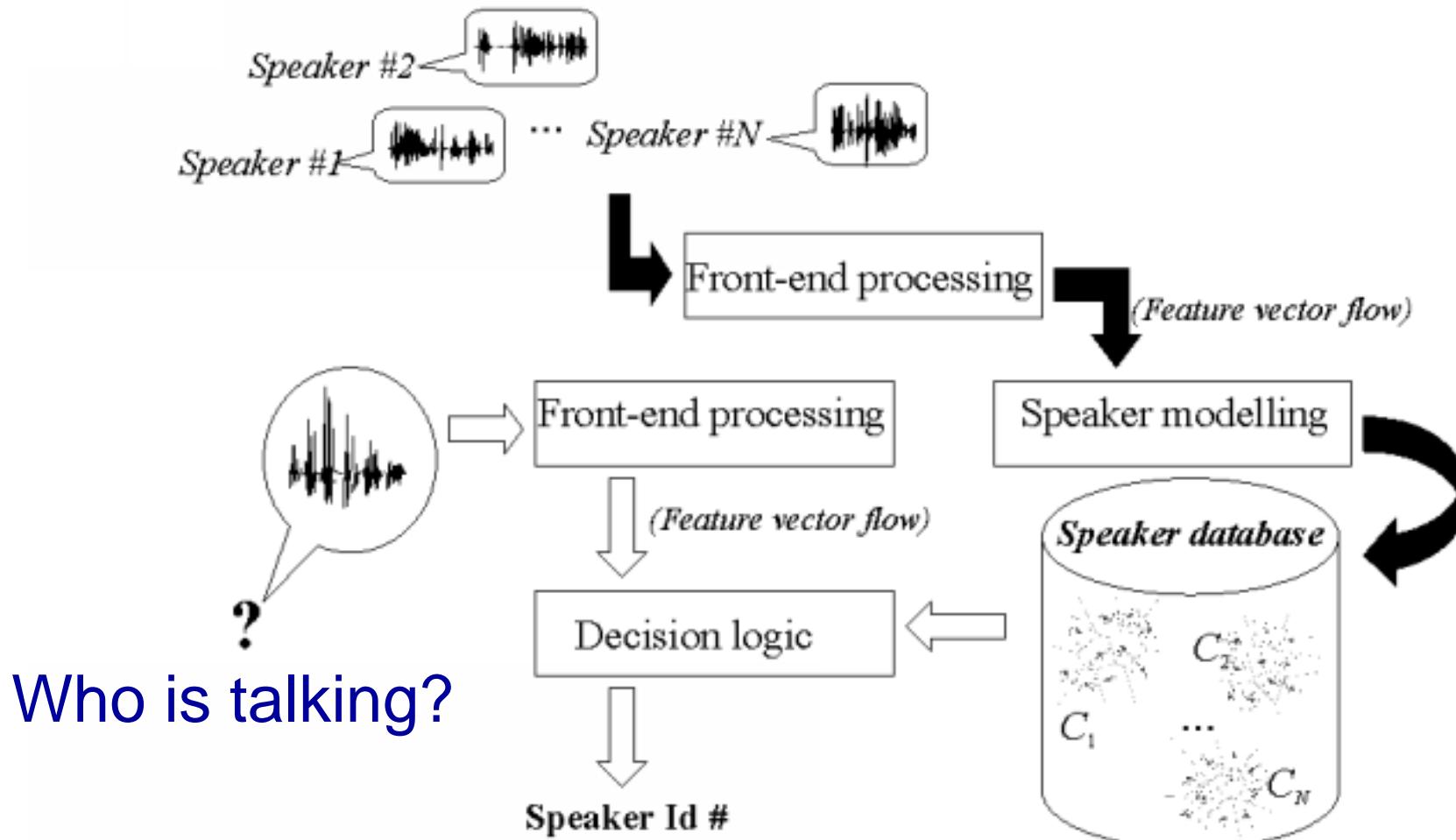
Speaker Identification

Identification

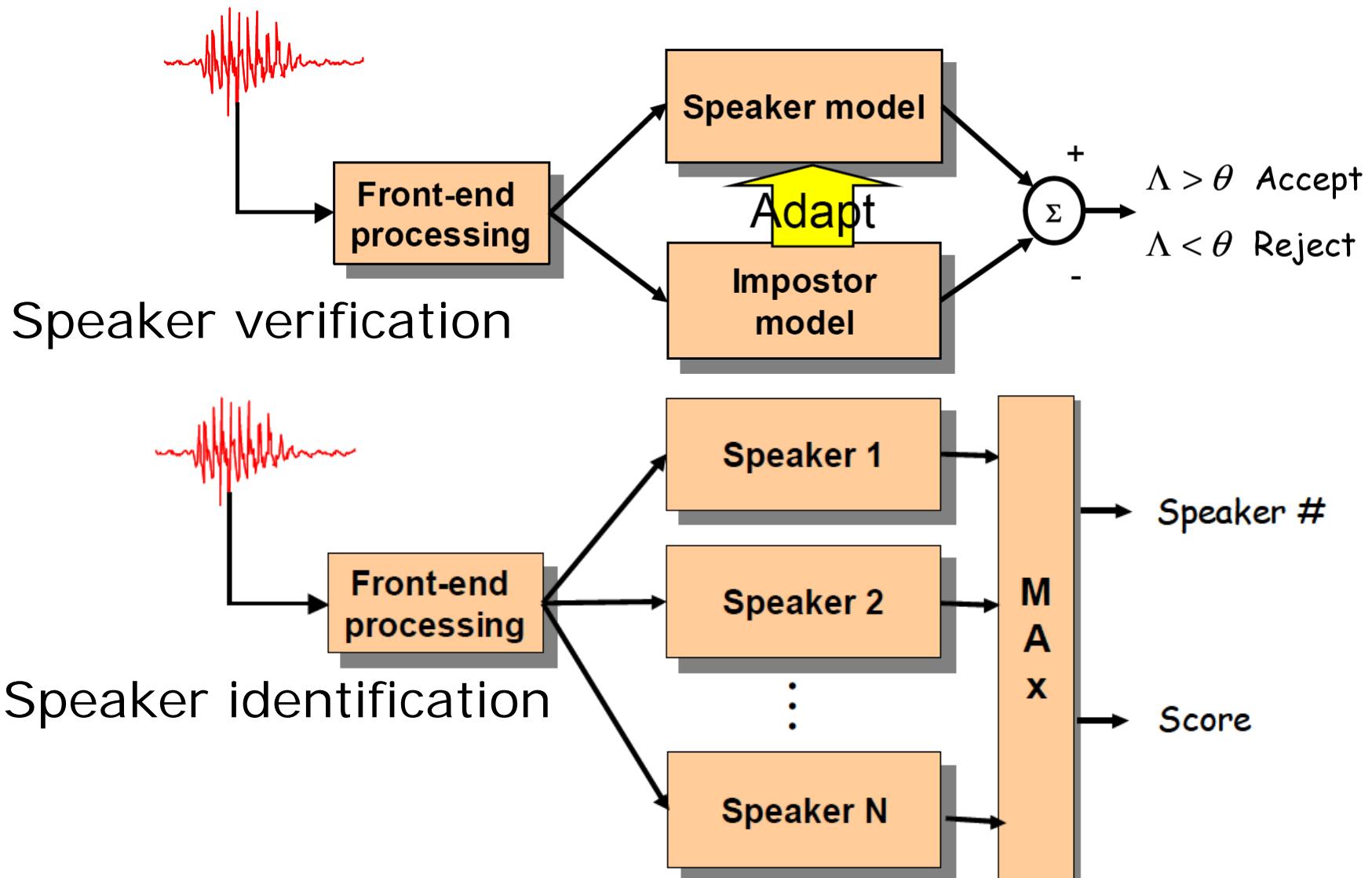
Whose voice is this?



Speaker Identification



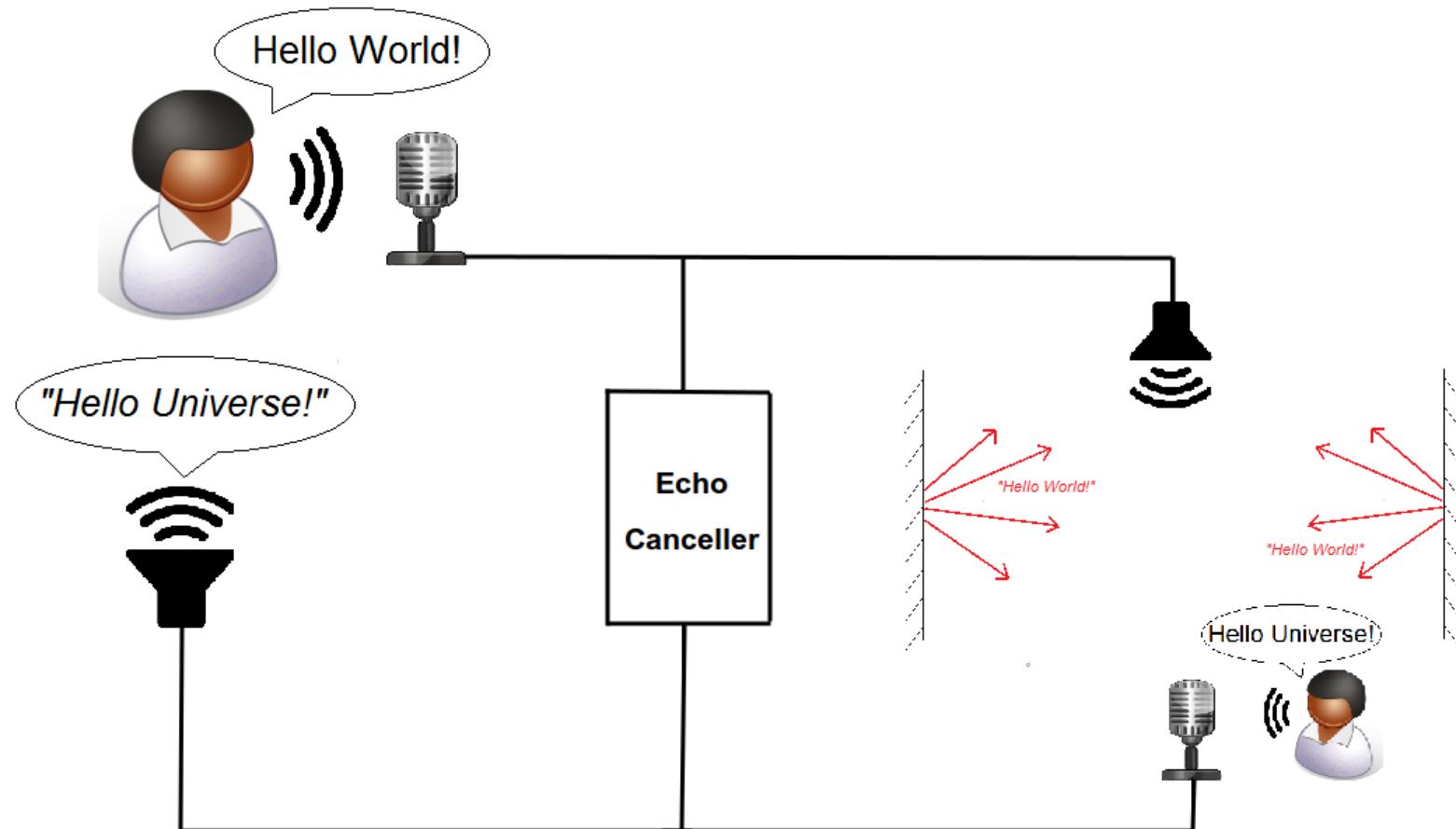
Speaker Recognition Systems



Source: Douglas Reynolds, "Automatic Speaker Recognition - Acoustics and Beyond"
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Echo Cancellation

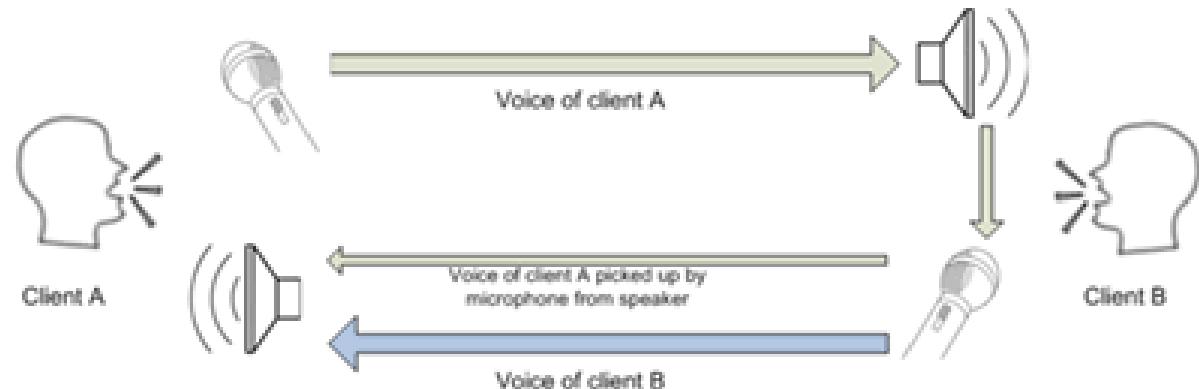
- An echo is what results when a signal bounces off an object, which is perceived some time later as a lower volume version of the original signal.



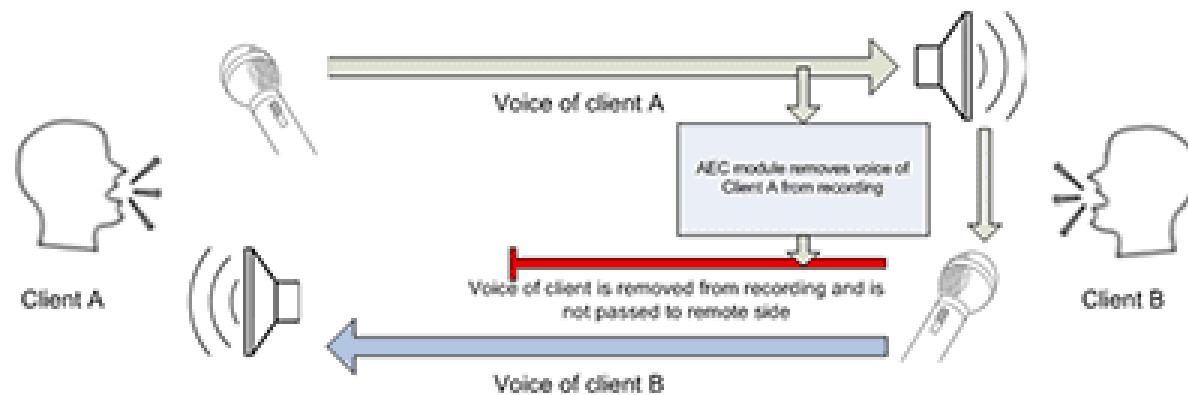
Echo Cancellation

- Echo cancellation: the process of removing echo from a voice communication in order to improve voice quality.

Client A hears his/her own voice.



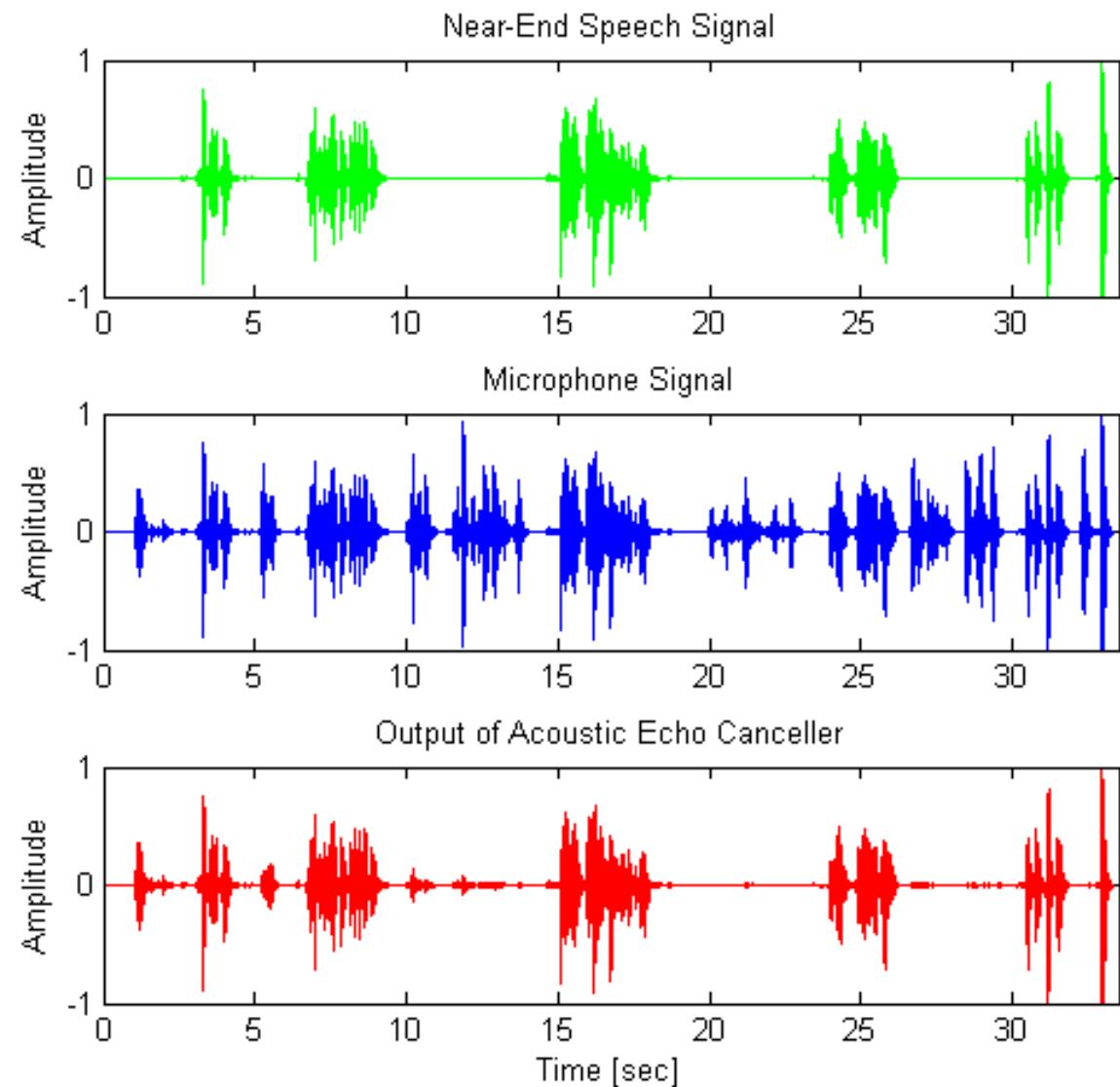
Acoustic Echo Cancellation (AEC)



Echo Cancellation: Example

Microphone signal contains both the near-end speech signal and the far-end echoed speech signal.

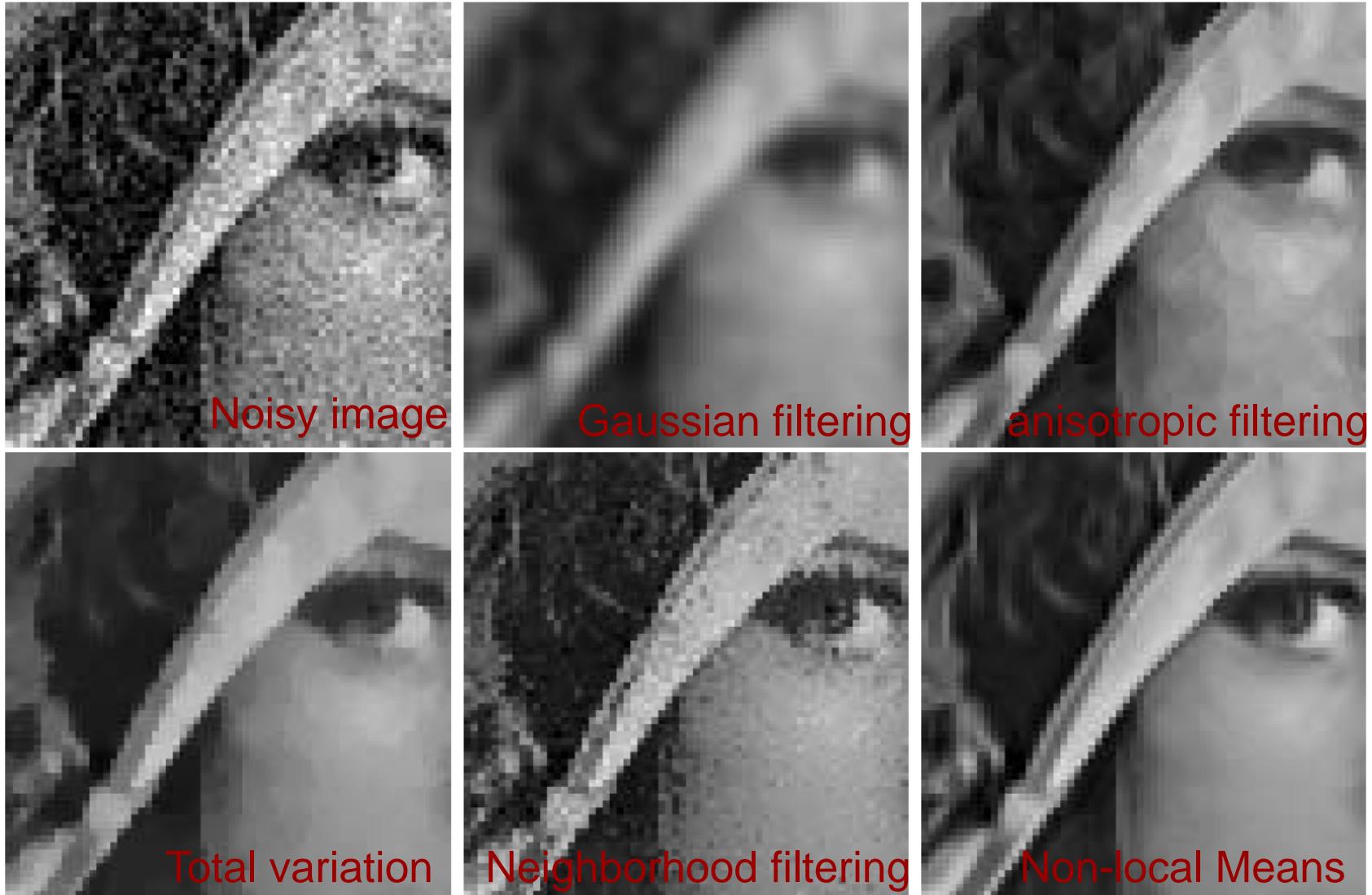
The goal of AEC is to cancel out the far-end speech, such that only the near-end speech is transmitted back to the far-end listener.



Online Resources

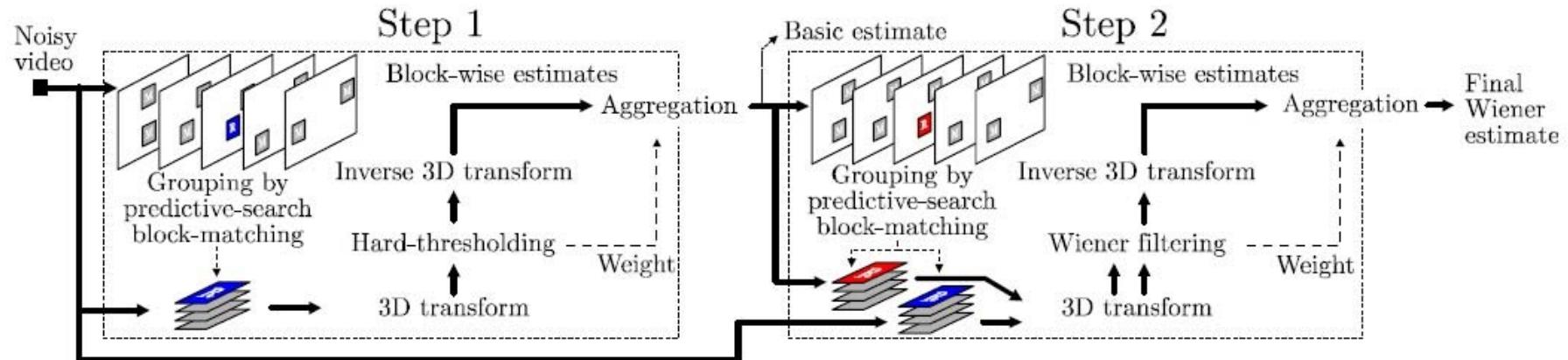
- MATLAB Demo and Examples:
 - [Acoustic echo cancellation using adaptive filters](#)
 - [Speech Processing using MATLAB](#)
 - [Audio processing examples](#)
- Video Demos
 - [<https://www.youtube.com/watch?v=c2Xy21dAxOU>](#)
 - [<https://www.youtube.com/watch?v=RJmVk56BI94>](#)
- Tutorials
 - [Speech Recognition Tutorial](#)
 - [Tutorial on Hidden Markov Models](#)

Image Denoising

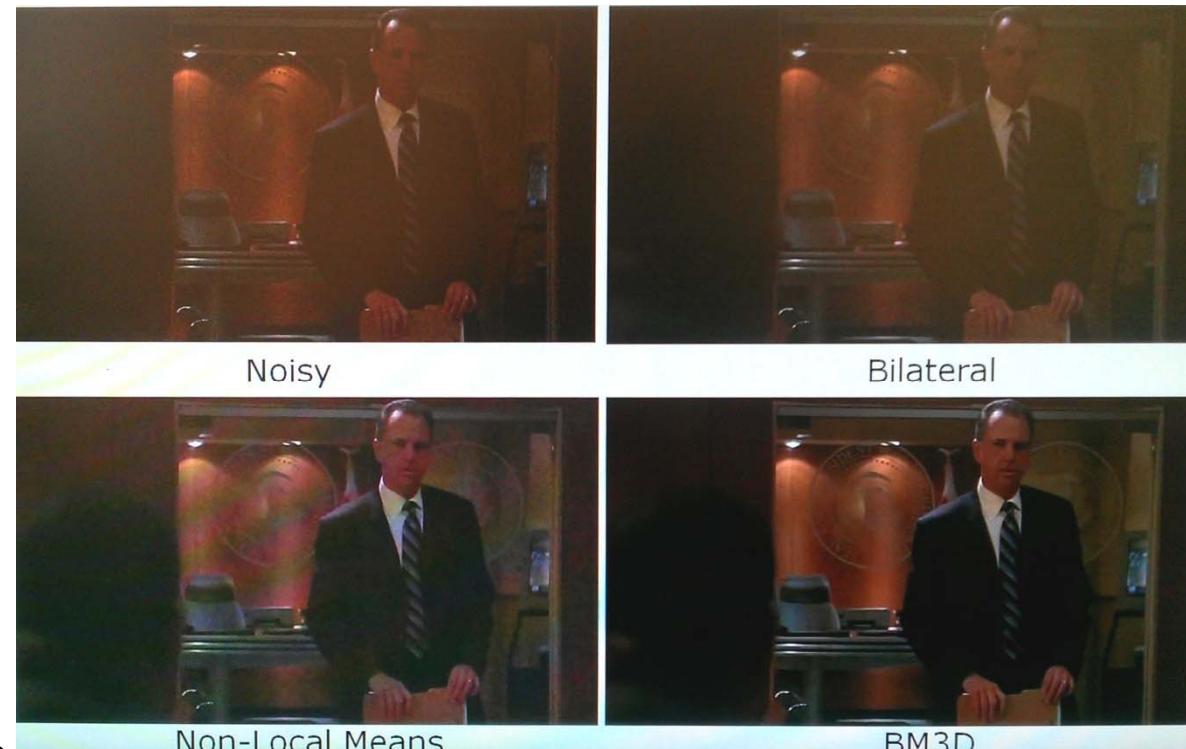


From: A. Buades, "[A non-local algorithm for image denoising](#)," CVPR 2005.

Video Denoising



Block-matching and
3D filtering (BM3D)

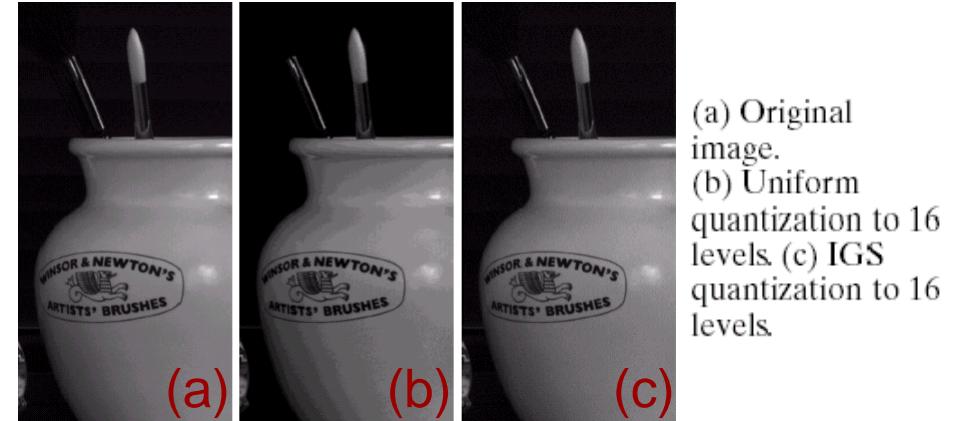


Video Demo#1

Video Demo#2

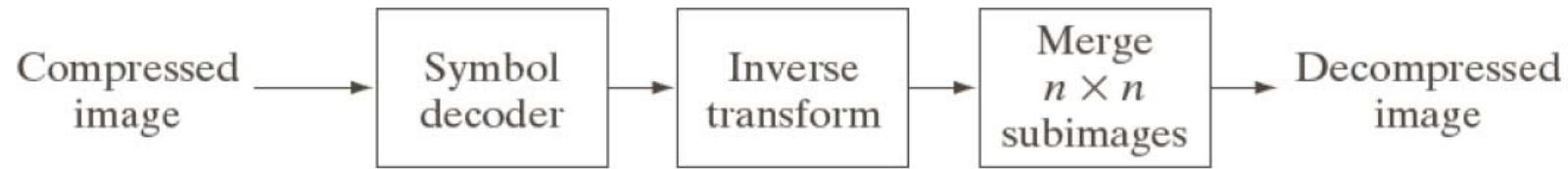
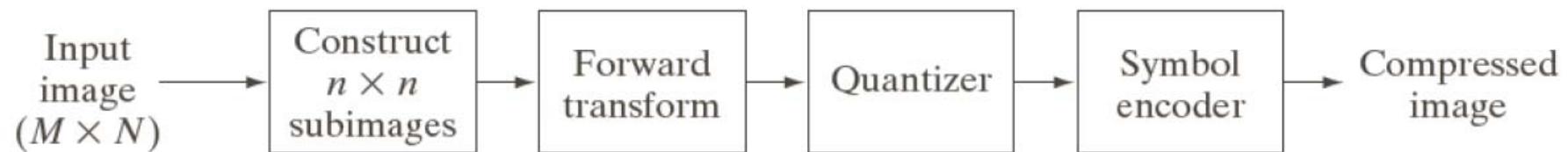
Image/Video Compression

- Goals of compression:
 - Remove redundancy
 - Reduce irrelevance



(a) Original image.
(b) Uniform quantization to 16 levels.
(c) IGS quantization to 16 levels.

- Image compression



A Block transform coding system

Image/Video Compression

- Video Compression
 - Simplest way: compress each frame individually
 - Besides spatial redundancy, also exploit temporal redundancy
 - Motion compensation

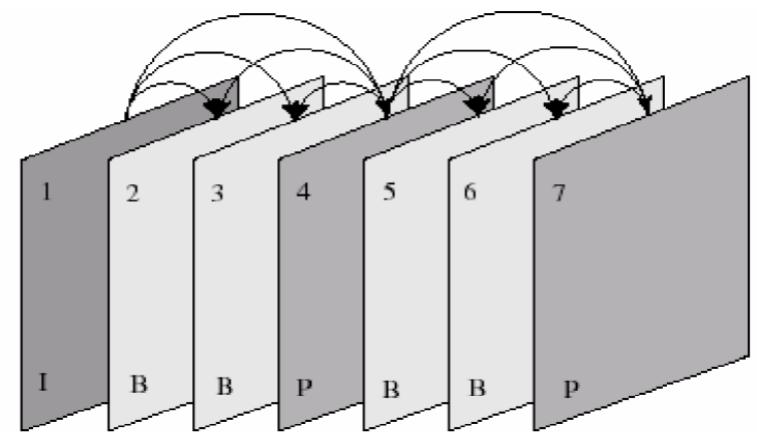
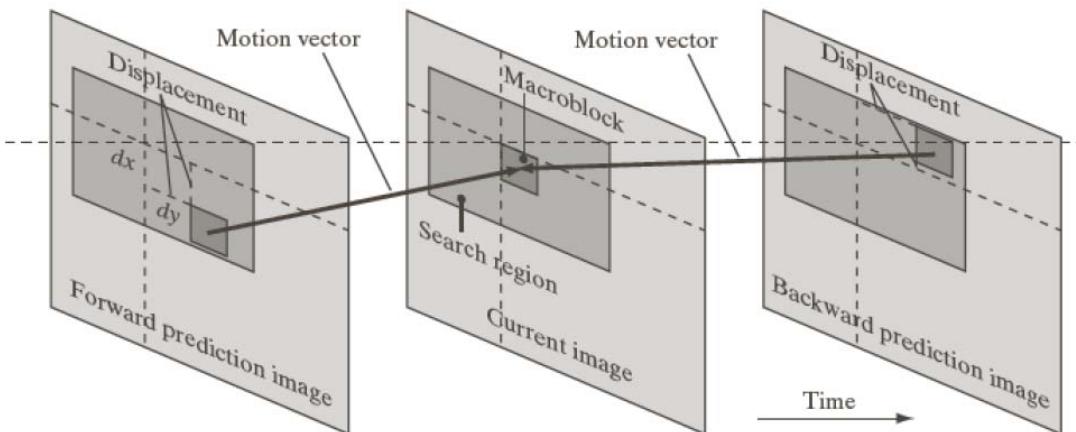


Image Compression Standards, Formats, and Containers

Still Image

Binary

CCITT Group 3
CCITT Group 4
JBIG (or JBIG1)
JBIG2



JPEG

Continuous Tone

JPEG
JPEG-LS
JPEG-2000



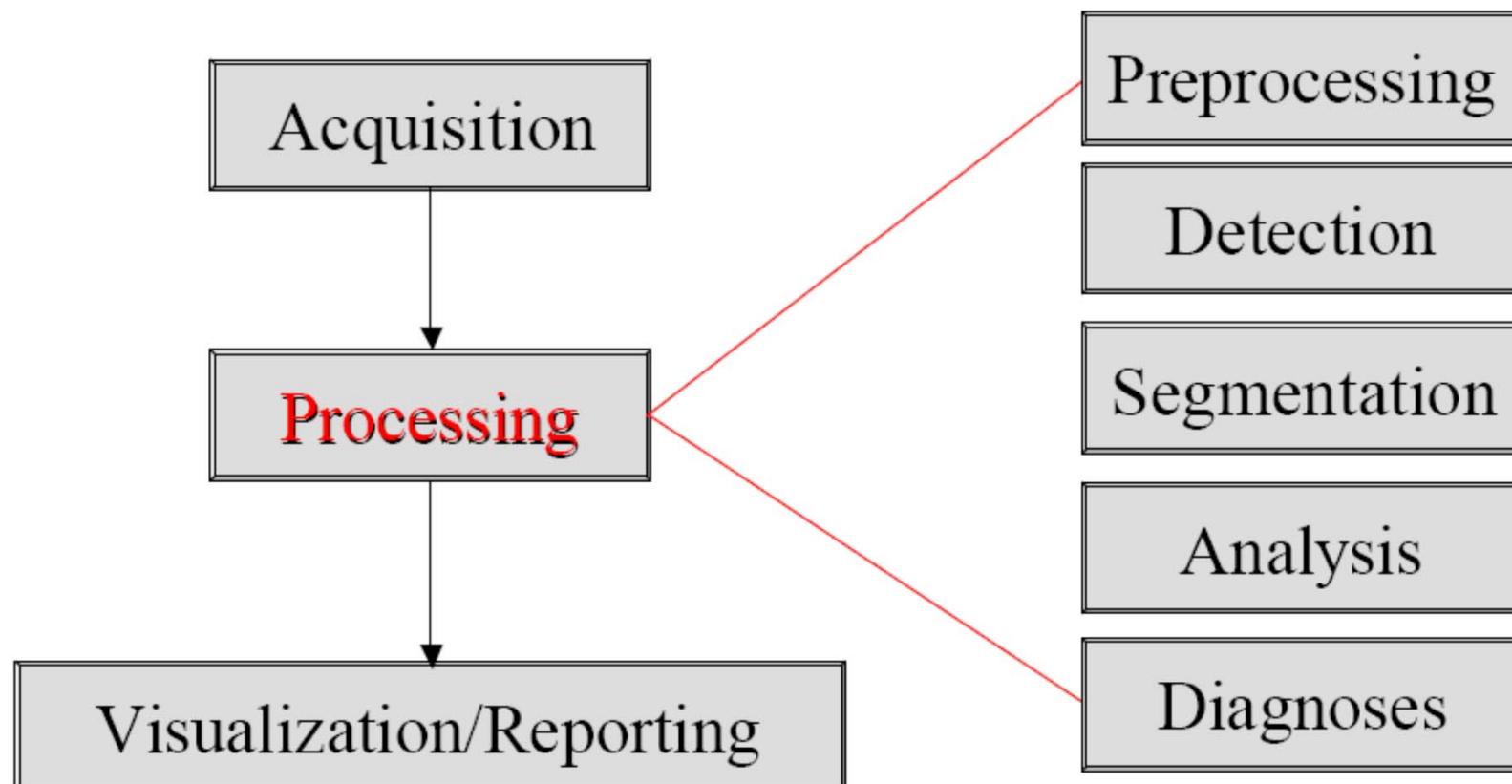
JPEG 2000

Video

DV
H.261
H.262
H.263
H.264
MPEG-1
MPEG-2
MPEG-4



Image Processing in the Clinical Workflow



Vital Images, Inc. 2001

Image Processing

- Preprocessing
 - Denoising, inhomogeneity correction, etc.
- Image registration/alignment
- Detection
 - Finding objects of interest: organs, nodules, tumors, etc.
- Segmentation
 - Extract the exact boundaries (or masks) of anatomical structures
- Data analysis
 - Measurement: volume, shape, ejection fraction, perfusion parameters, etc.
- Classification/diagnosis

Preprocessing: Denoising

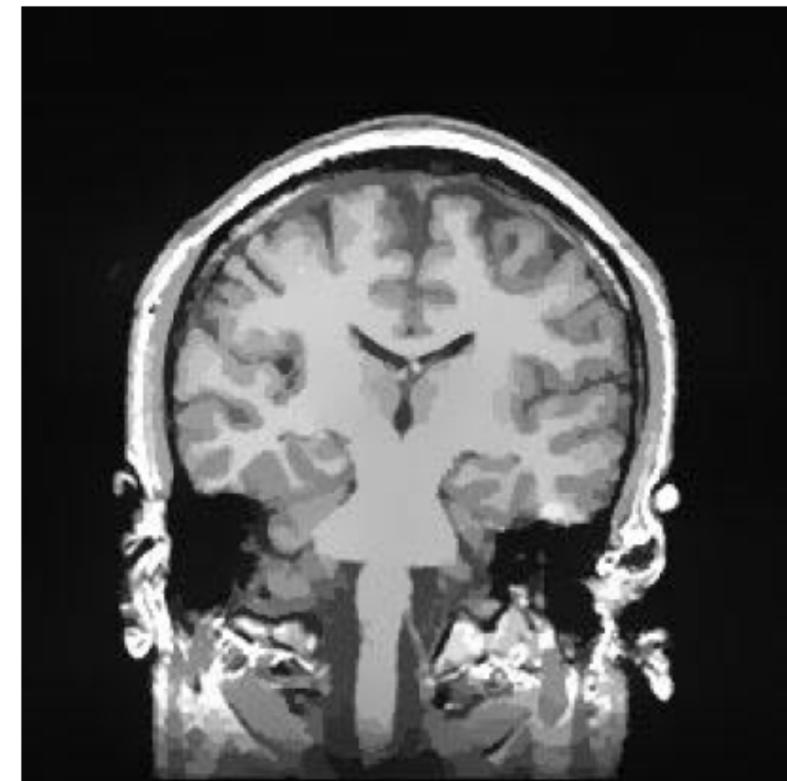
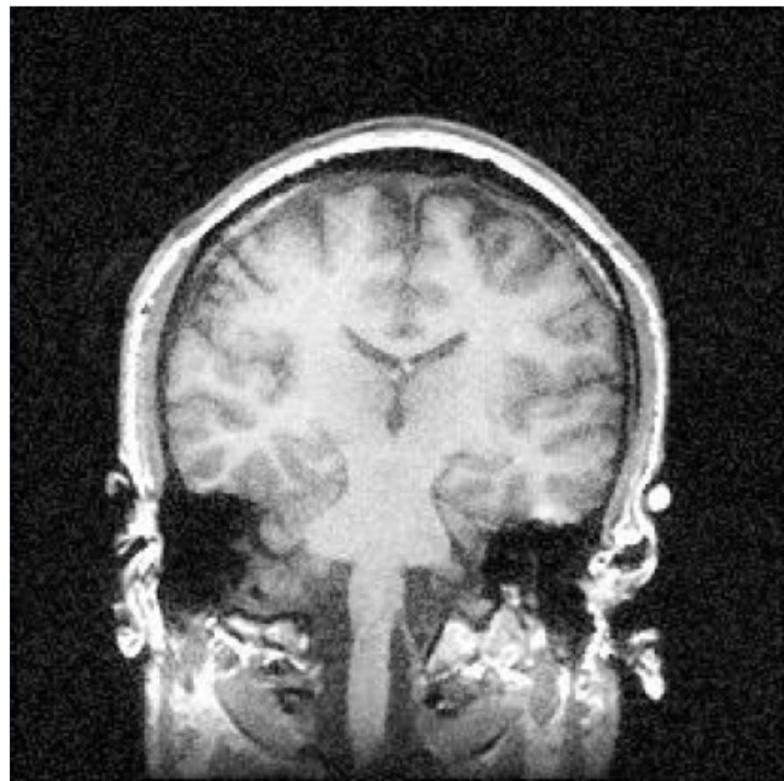
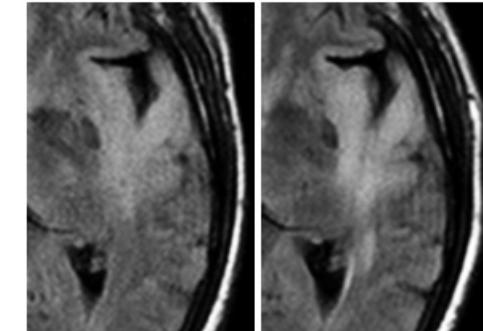
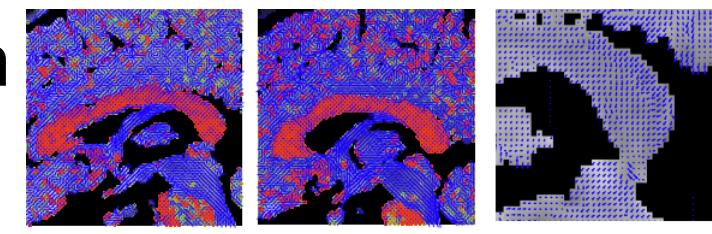
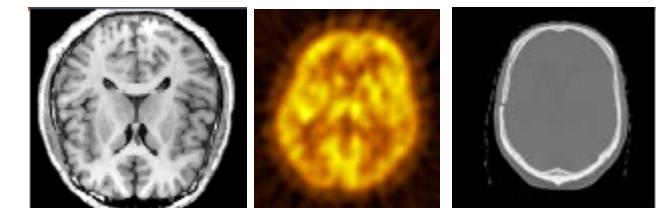


Image Registration

- Temporal evolution
 - Precise comparison of images of the same patient taken at different times.
- Fusion of multimodal images
 - Images of the same patient obtained with different modalities
- Inter-patients comparison
 - Images of different patients
- Atlas superposition
 - Mapping patients images to an atlas



1st scan 2nd scan



a)

b)

c)

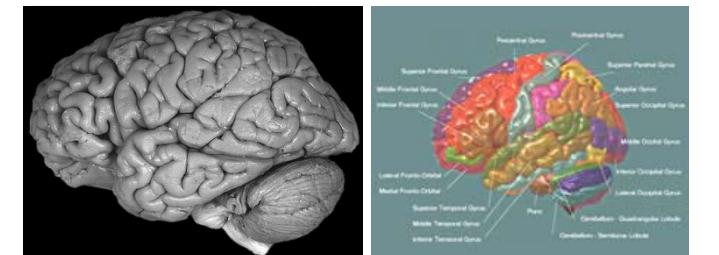
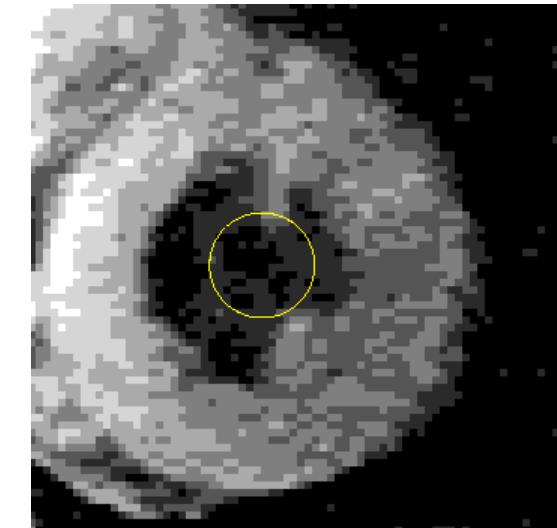
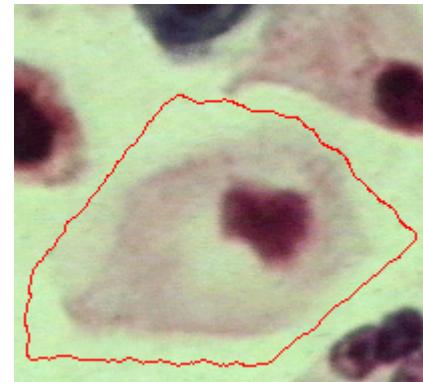
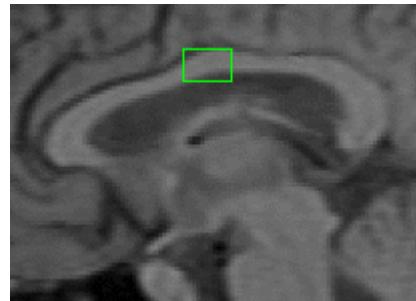
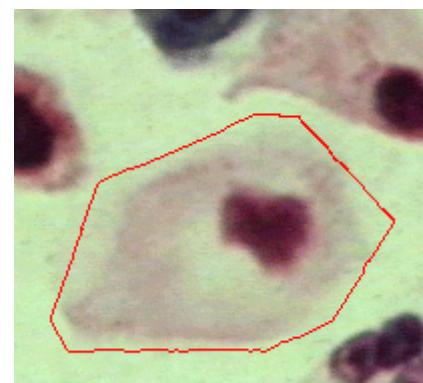
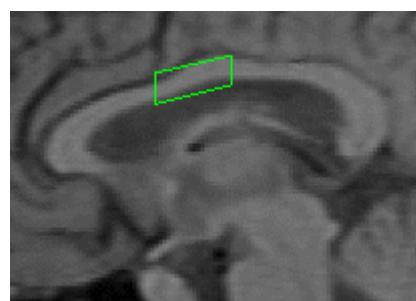


Image Segmentation

Geodesic
snake

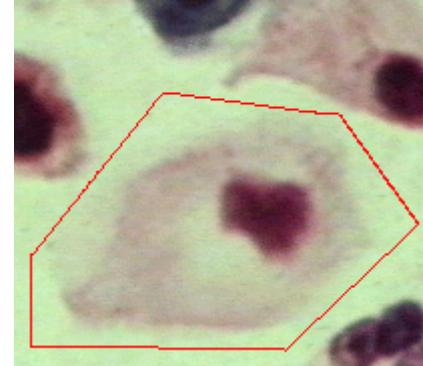
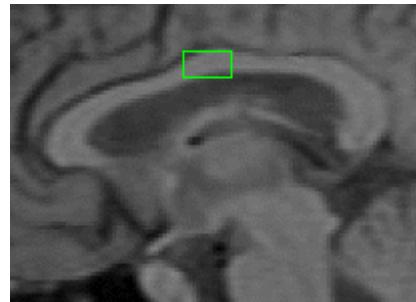


Generalized
GVF



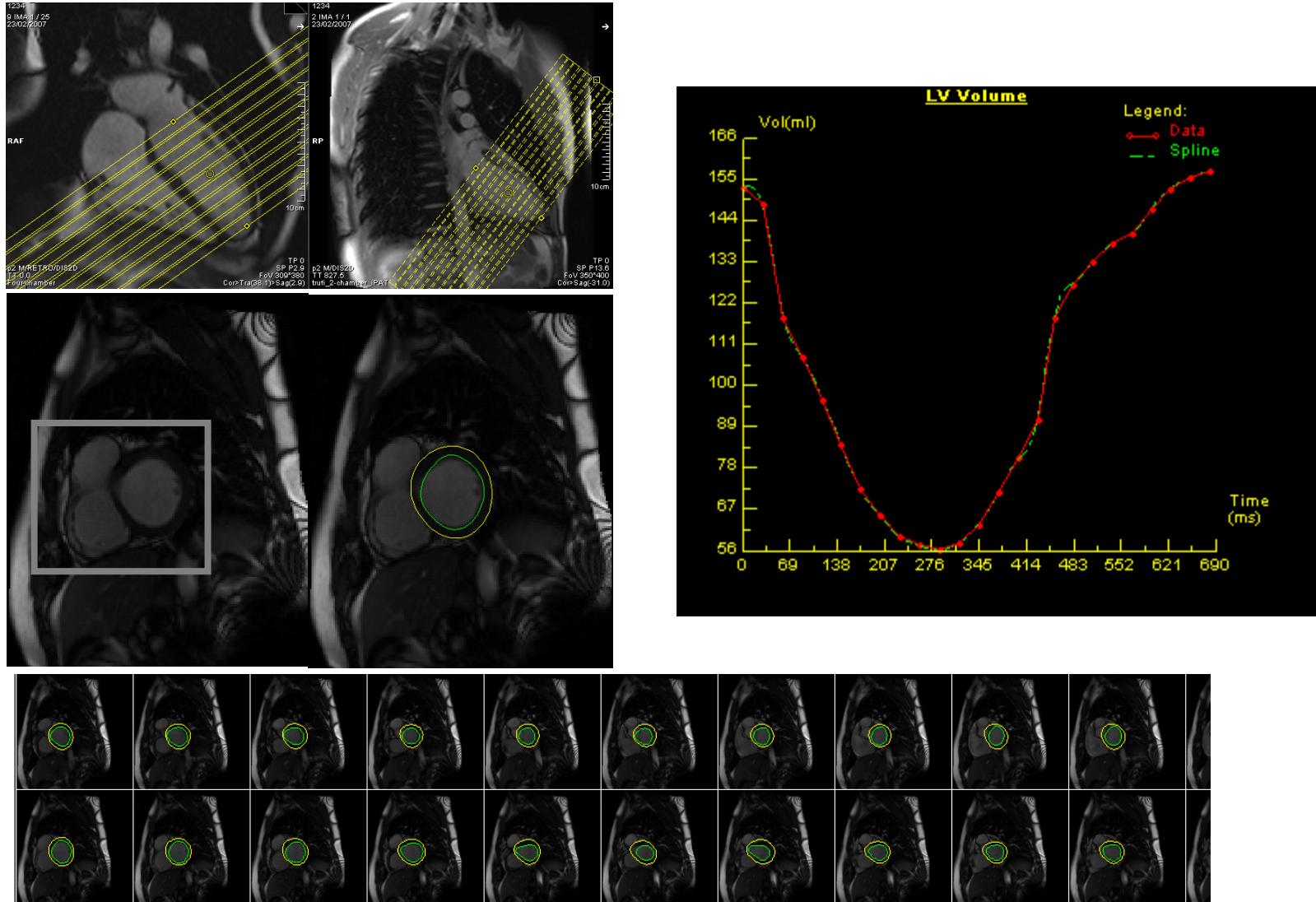
GVF snake

Region-
aided
Geometric
Snake



Sources:
[http://iacl.ece.jhu.edu
/projects/gvf/](http://iacl.ece.jhu.edu/projects/gvf/)
[http://www.cs.bris.ac.
uk/staff/xie/snakes/](http://www.cs.bris.ac.uk/staff/xie/snakes/)

Fully Automatic Segmentation of the Left Ventricle in Cardiac Cine MRI



Audio-Visual Signal Processing

