

EE3731C: Signal Processing Methods

Lecture II-1: Multirate Digital Signal Processing



Outline

- Introduction to Multirate Digital Signal Processing
- Interpolation (Up-sampling)
- Decimation (Down-sampling)
- Sampling Rate Conversion
- Multirate Identities
- Filters in Multirate Systems

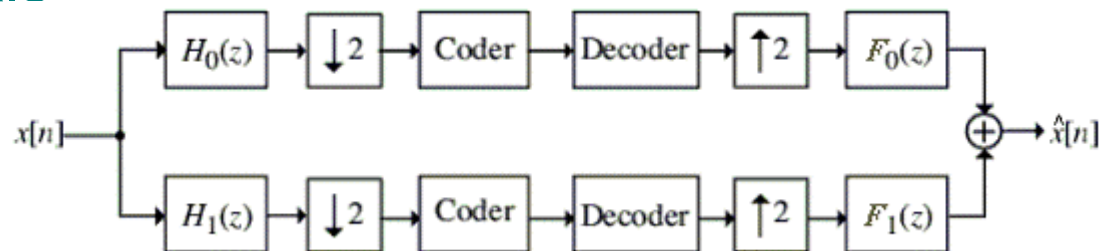
Multirate Digital Signal Processing

- Multirate Digital Signal Processing (DSP)
 - In single-rate DSP systems, all data is sampled at the same rate, i.e., no change of rate within the system.
 - In multirate DSP systems, sampling rates are changed.
- Example: audio sampling rate conversion
 - Various systems in digital audio signal processing often operate at different sampling rates. The connection of such systems requires a conversion of sampling rate.
 - Recording studios: 192 kHz
 - CD: 44.1 kHz
 - DVD movie sound track: mostly 48kHz
 - DVD-audio: 96kHz

[Demo](#)

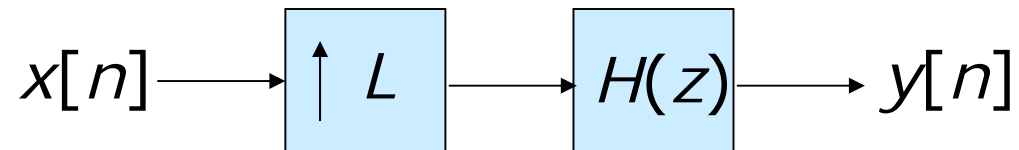
Multirate DSP

- Advantages of multirate DSP:
 - Decimation (down-sampling) reduces the sampling rate.
 - Interpolation (up-sampling) increases the sampling rate.
 - Reduced computational complexity
 - Reduced transmission data rate
- Applications:
 - Subband coding of speech, audio, and video signals
 - Fast transforms using digital filter banks and wavelet analysis of signals

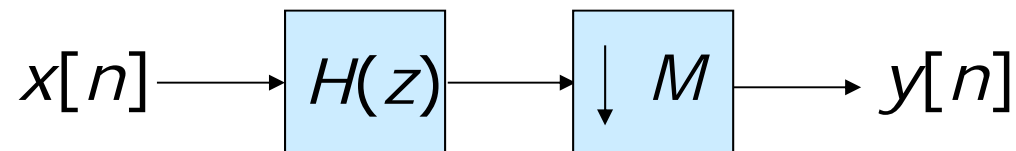


Fundamental Multirate Operations

- Interpolation (up-sampling)
 - Increase the sampling rate by an integer factor of L
 - L -fold expander/up-sampler and lowpass filter

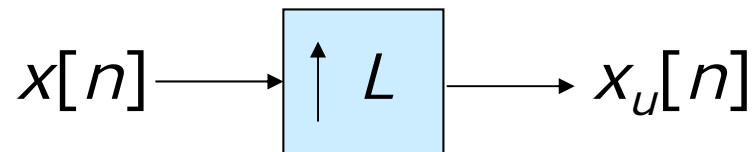


- Decimation (down-sampling)
 - Decrease the sampling rate by an integer factor of M
 - Lowpass filter and M -fold decimator/down-sampler



Up-sampling

- For an input sequence $x[n]$, insert $L-1$ zeros in-between every two samples
- The output sequence has a sampling rate L times that of the input sequence.
- L -fold expander (up-sampler)

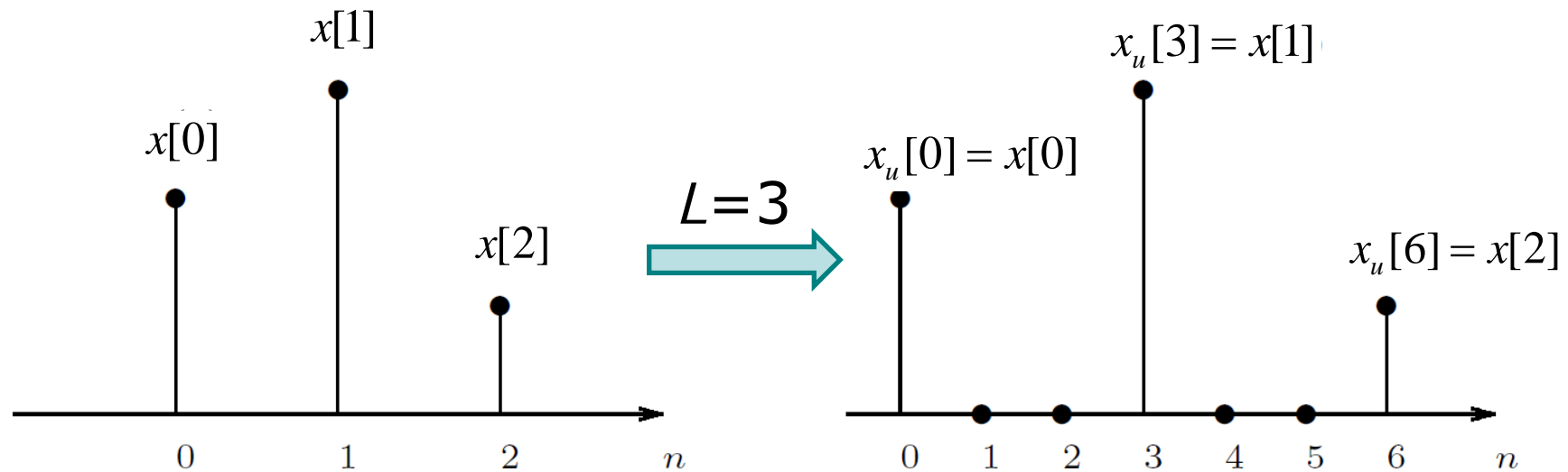


$$x_u[n] = \begin{cases} x[n/L], & n = 0, \pm L, \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases}$$

MATLAB: `y = upsample(x,L)` increases the sampling rate of `x` by inserting `L-1` zeros between samples.

Up-sampling: Example

$$x_u[n] = \begin{cases} x[n/L], & n = 0, \pm L, \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases}$$



- $x[n]$ can always be recovered from $x_u[n]$
- No loss of information

Frequency Domain View

- Z transform of $x_u[n] = \begin{cases} x[n/L], & n = 0, \pm L, \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases}$

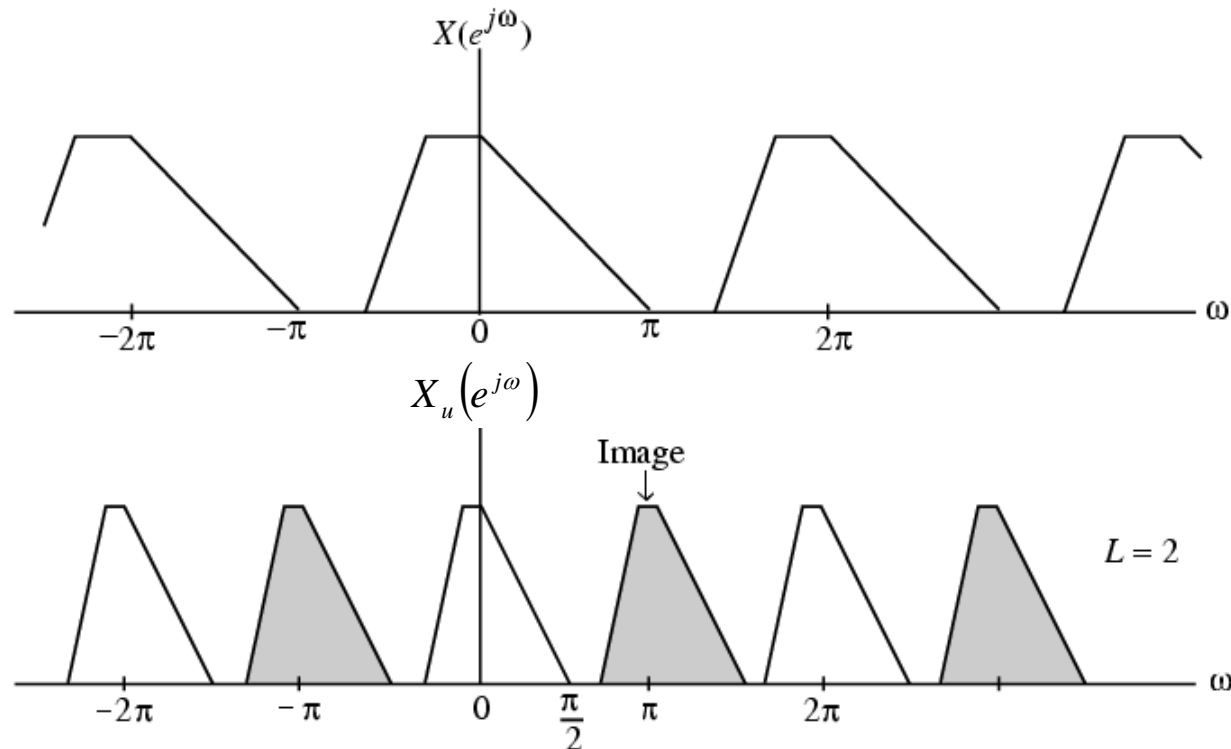
$$\begin{aligned} X_u(z) &= \sum_{n=-\infty}^{\infty} x_u[n] z^{-n} = \sum_{k=-\infty}^{\infty} x_u[kL] z^{-kL} \\ &= \sum_{k=-\infty}^{\infty} x[k] z^{-kL} = \sum_{k=-\infty}^{\infty} x[k] (z^L)^{-k} \end{aligned} \quad n = \begin{cases} kL \\ \text{otherwise} \end{cases}$$

- Z transform of $x[n]$: $X(z) = \sum_{n=-\infty}^{\infty} x[n] z^{-n}$

$$X_u(z) = X(z^L) \xrightarrow{z=e^{j\omega}} X_u(e^{j\omega}) = X(e^{j\omega L})$$

- X_u is a compressed version of X
- Multiple images of $X(e^{j\omega})$ are created between 0 and 2π

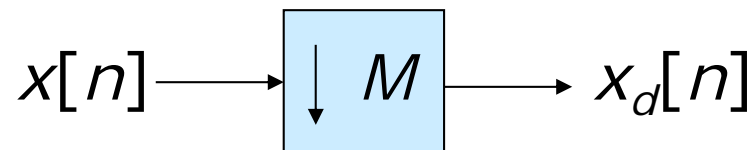
Frequency Domain Illustration



For interpolation, a lowpass filter is applied to remove the images. In effect, it “fills in” the zero-valued samples with interpolated sample values.

Down-sampling

- Keep every M th sample of $x[n]$ and discard $M-1$ in-between samples
- The output sequence has a sampling rate $1/M$ that of the input sequence.
- M -fold decimator (down-sampler)

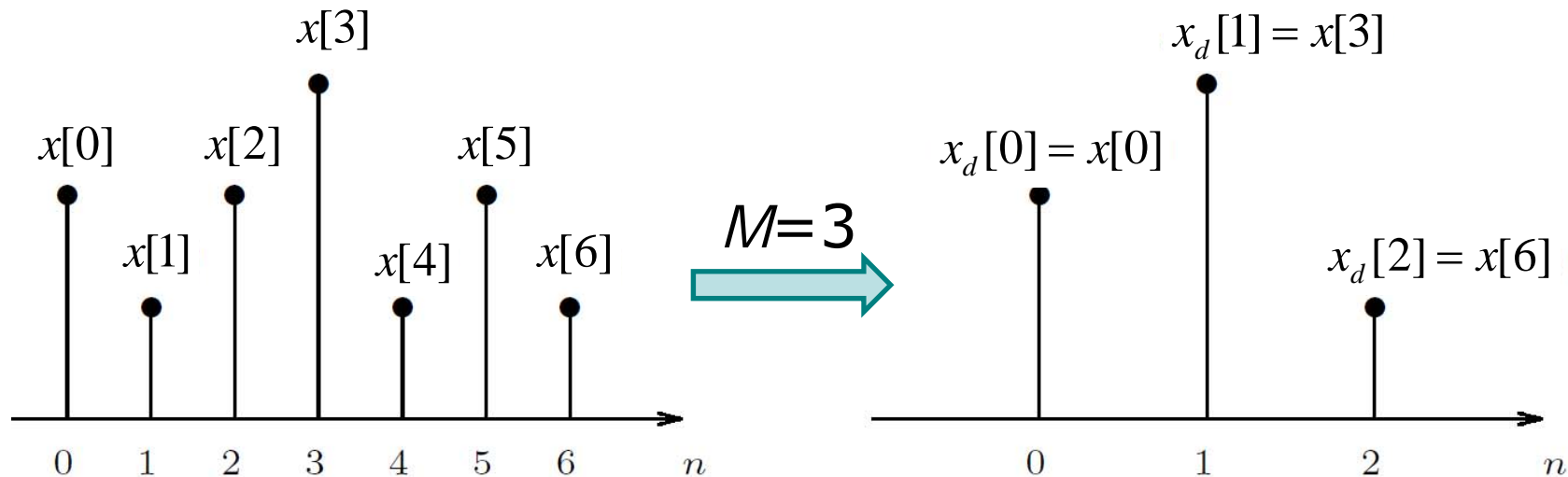


$$x_d[n] = x[nM]$$

MATLAB: `y = downsample(x,M)` decreases the sampling rate of `x` by keeping every `M`-th sample starting with the first sample.

Down-sampling: Example

$$x_d[n] = x[nM]$$



- Aliasing will occur in $x_d[n]$ unless $x[n]$ is sufficiently bandlimited.
- Loss of information

Frequency Domain View

- Z transform of $x_d[n] = x[nM]$

$$X_d(z) = \sum_{n=-\infty}^{\infty} x_d[n] z^{-n} = \sum_{n=-\infty}^{\infty} x[nM] z^{-n}$$

Let $x_1[n] = \begin{cases} x[n], & n = 0, \pm M, \pm 2M, \dots \\ 0, & \text{otherwise} \end{cases} \quad k = \begin{cases} nM \\ \text{otherwise} \end{cases}$

Then $X_d(z) = \sum_{n=-\infty}^{\infty} x_1[nM] z^{-n} = \sum_{k=-\infty}^{\infty} x_1[k] z^{-k/M} = X_1(z^{1/M})$

since $x_1[k] = 0$ unless k is a multiple of M .

What is $X_1(z)$?

Frequency Domain View

$$\text{Let } c[n] = \begin{cases} 1, & n = 0, \pm M, \pm 2M, \dots \\ 0, & \text{otherwise} \end{cases}$$

Then $x_1[n]$ can be related to $x[n]$ as $x_1[n] = c[n] \cdot x[n]$

Rewrite $c[n]$ as $c[n] = \frac{1}{M} \sum_{k=0}^{M-1} W_M^{-kn}$, where $W_M = e^{-j2\pi/M}$

$$\begin{aligned} X_1(z) &= \sum_{n=-\infty}^{\infty} c[n] x[n] z^{-n} = \frac{1}{M} \sum_{n=-\infty}^{\infty} \left(\sum_{k=0}^{M-1} W_M^{-kn} \right) x[n] z^{-n} \\ &= \frac{1}{M} \sum_{k=0}^{M-1} \left(\sum_{n=-\infty}^{\infty} x[n] W_M^{-kn} z^{-n} \right) = \frac{1}{M} \sum_{k=0}^{M-1} X(z W_M^k) \end{aligned}$$

$$\text{Therefore, } X_d(z) = X_1(z^{1/M}) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k)$$

Interpretation

- Frequency response:

$$X_d(z) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k) \xrightarrow{z=e^{j\omega}} X_d(e^{j\omega}) = \frac{1}{M} \sum_{k=0}^{M-1} X(e^{j(\omega-2\pi k)/M})$$

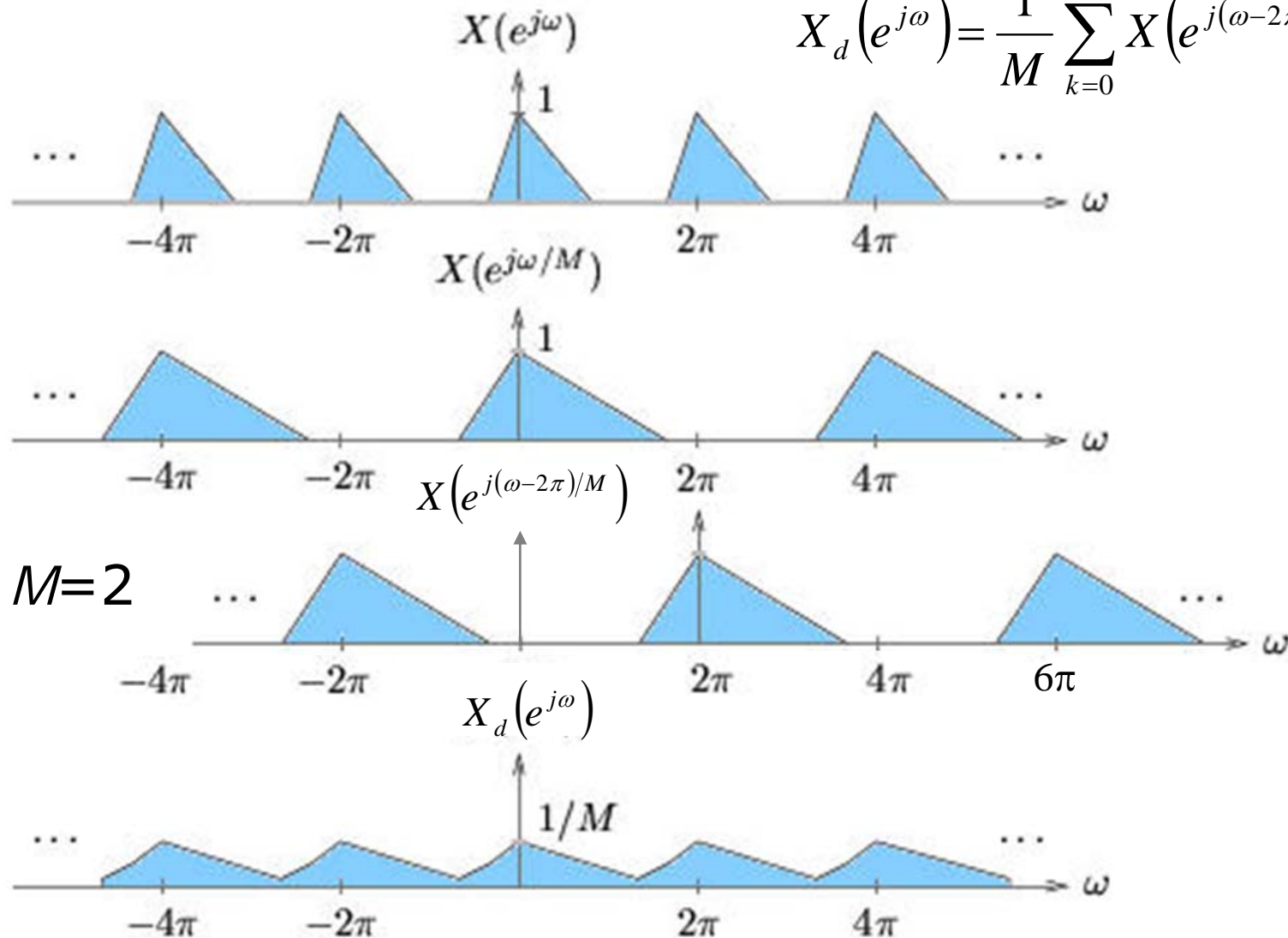
- What does it represent?

- Stretch $X(e^{j\omega})$ to $X(e^{j\omega/M})$
- Summing M copies of the stretched version that are shifted by integer multiples of 2π , i.e., $0, 2\pi, \dots, 2\pi(M-1)$
- Dividing the result by M

$X_d(e^{j\omega})$ is a sum of M uniformly shifted and stretched versions of $X(e^{j\omega})$ and scaled by a factor of $1/M$.

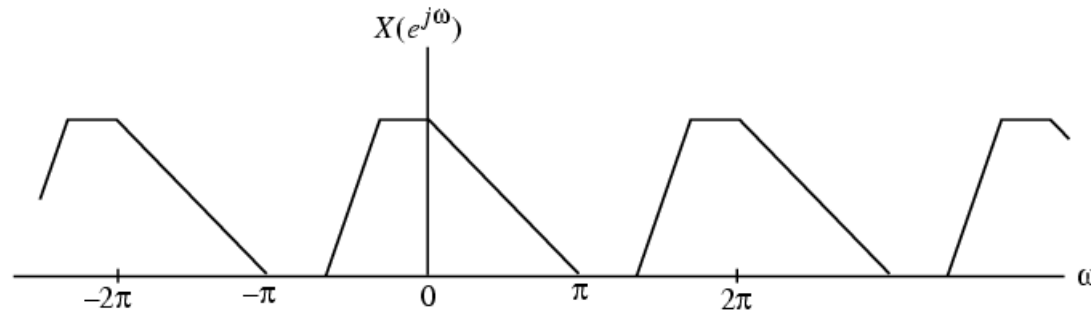
Frequency Domain Illustration

$$X_d(e^{j\omega}) = \frac{1}{M} \sum_{k=0}^{M-1} X(e^{j(\omega - 2\pi k)/M})$$



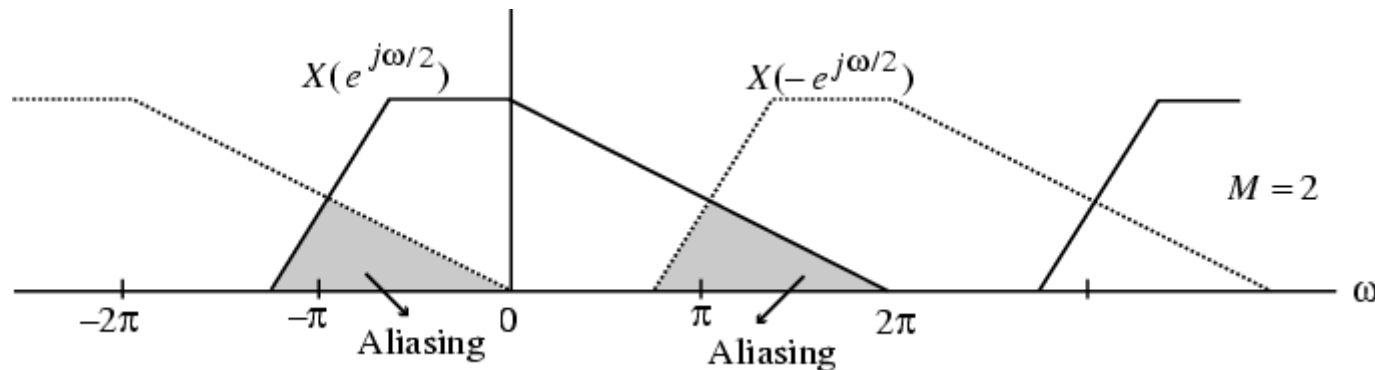
Frequency Domain Illustration

- Spectrum of the input signal



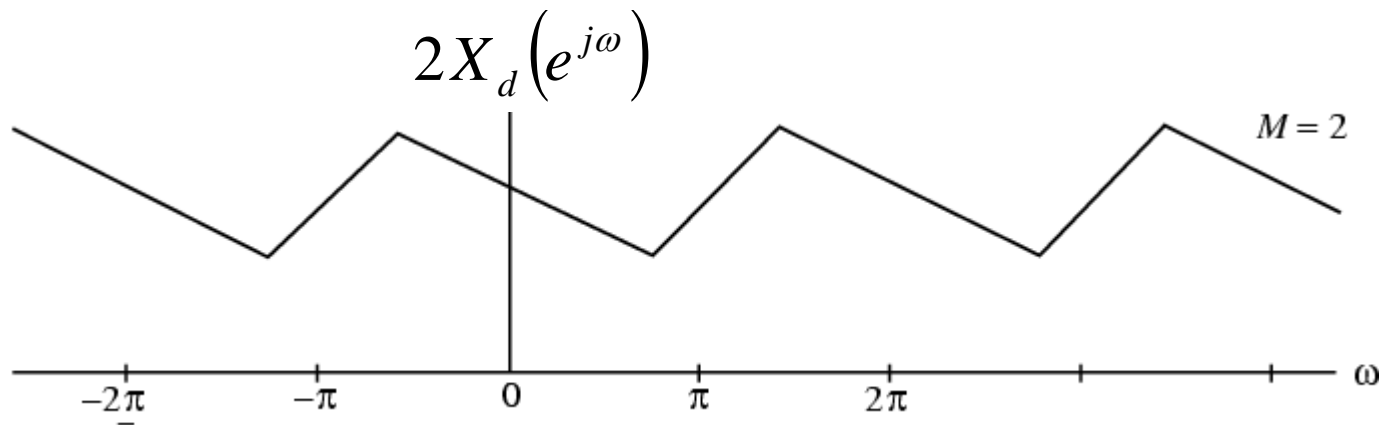
- Down-sample by a factor of 2, i.e., $M=2$

$$X_d(e^{j\omega}) = \frac{1}{2} \left[X(e^{j\omega/2}) + X(e^{j(\omega-2\pi)/2}) \right] = \frac{1}{2} \left[X(e^{j\omega/2}) + X(-e^{j\omega/2}) \right]$$



Frequency Domain: Example

- Spectrum of the down-sampled signal

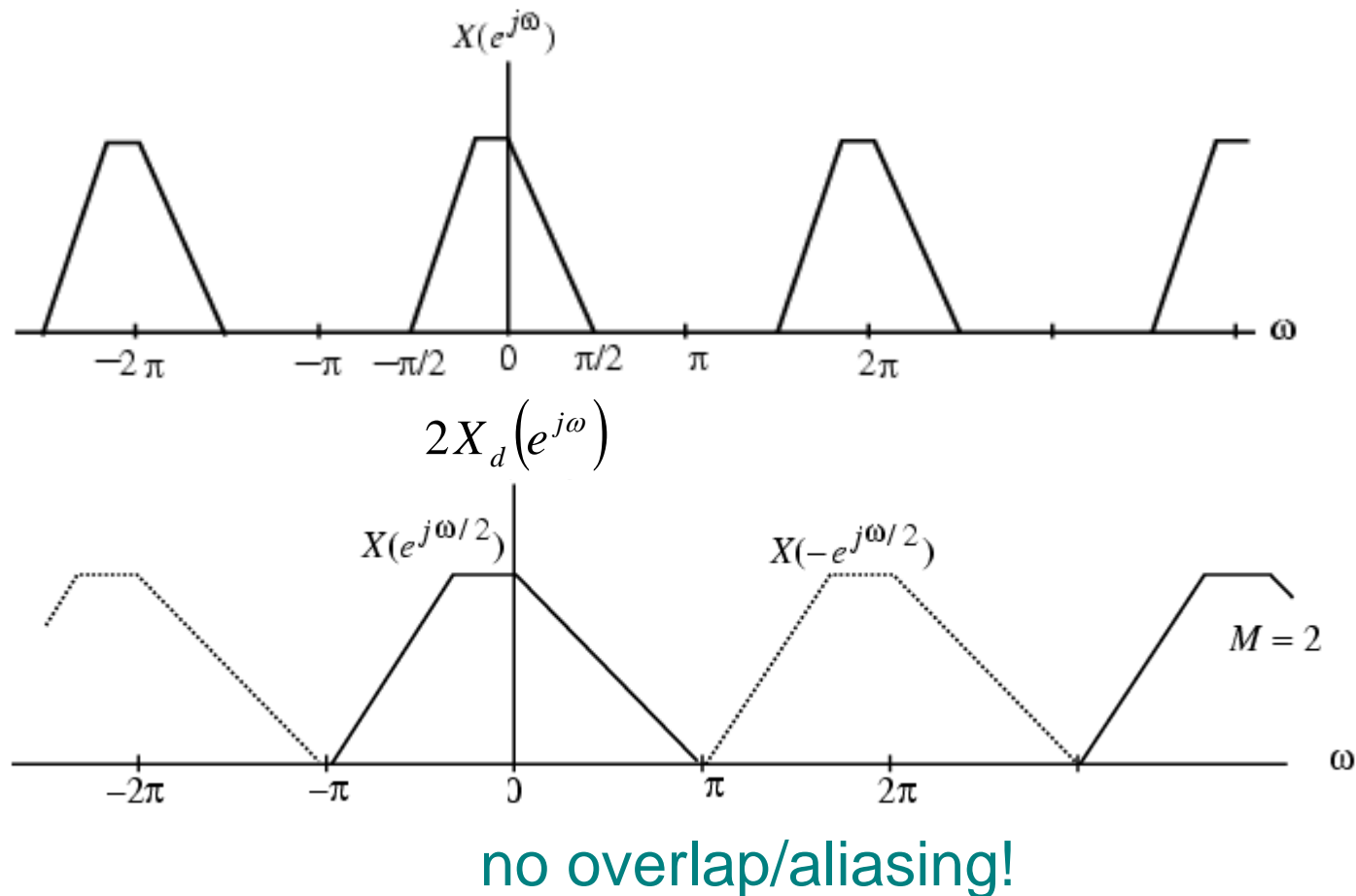


- The original “shape” of $X(e^{j\omega})$ is lost due to overlap/aliasing.
- For $M=2$, no overlap/aliasing, only if $X(e^{j\omega})=0$ for $|\omega| \geq \frac{\pi}{2}$
- For any M , aliasing is absent if and only if

$$X(e^{j\omega})=0 \text{ for } |\omega| \geq \frac{\pi}{M}$$

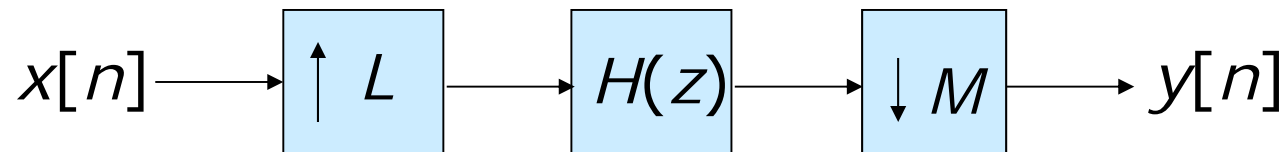
Frequency Domain: Example

- $M=2$, $X(e^{j\omega})=0$ for $|\omega| \geq \frac{\pi}{2}$



Sampling Rate Conversion

- How to change a sampling rate by a non-integer factor of L/M ?



- The signal is first interpolated by a factor of L
- Then decimated by a factor of M
- Before decimation the signal must be filtered by a low-pass filter which acts as not only an interpolator but also an anti-aliasing filter.
- When either M or $L = 1$, it reduces to interpolation or decimation filtering.

Multirate Identities

- Interchange of Filtering and Up-sampling

$$x[n] \rightarrow \boxed{\uparrow L} \rightarrow \boxed{H(z^L)} \rightarrow y_1[n] \equiv x[n] \rightarrow \boxed{H(z)} \rightarrow \boxed{\uparrow L} \rightarrow y_2[n]$$

- Interchange of Filtering and Down-sampling

$$x[n] \rightarrow \boxed{\downarrow M} \rightarrow \boxed{H(z)} \rightarrow y_1[n] \equiv x[n] \rightarrow \boxed{H(z^M)} \rightarrow \boxed{\downarrow M} \rightarrow y_2[n]$$

- Interchange of Up-sampling and Down-sampling

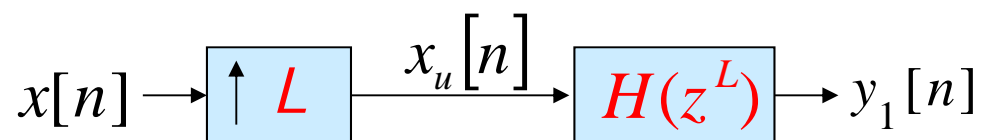
$$x[n] \rightarrow \boxed{\downarrow M} \rightarrow \boxed{\uparrow L} \rightarrow y_1[n] \equiv x[n] \rightarrow \boxed{\uparrow L} \rightarrow \boxed{\downarrow M} \rightarrow y_2[n]$$

if and only if M and L are relatively prime, i.e., M and L share no common positive factors except 1

Multirate Identities

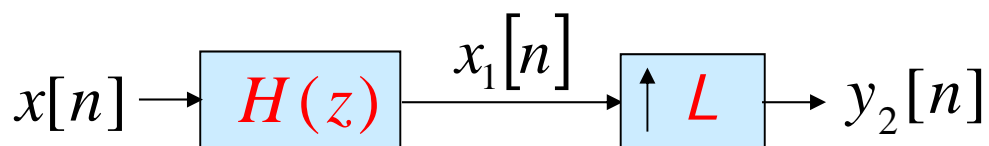
- Interchange of Filtering and Up-sampling

Proof:



$$X_u(z) = X(z^L)$$

$$Y_1(z) = X(z^L)H(z^L)$$



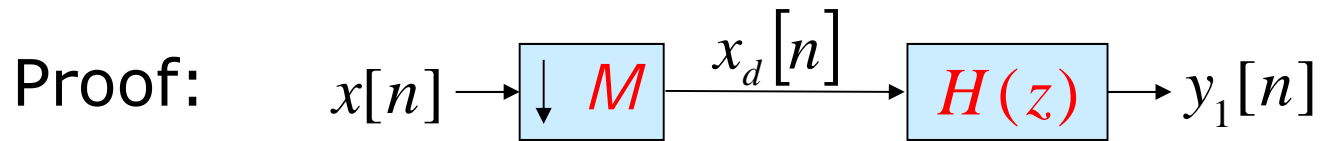
$$X_1(z) = X(z)H(z)$$

$$Y_2(z) = X(z^L)H(z^L)$$

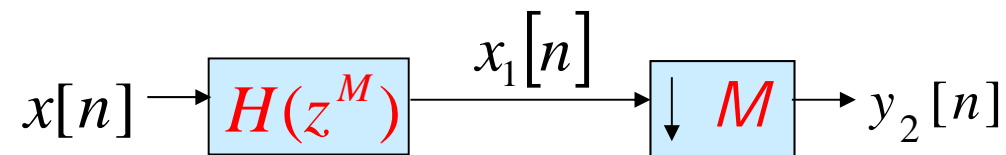
$$Y_1(z) = Y_2(z)$$

Multirate Identities

- Interchange of Filtering and Down-sampling



$$X_d(z) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k) \quad Y_1(z) = H(z) \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k)$$



$$\begin{aligned} X_1(z) &= H(z^M) X(z) \\ Y_2(z) &= \frac{1}{M} \sum_{k=0}^{M-1} H\left((z^{1/M} W_M^k)^M\right) X(z^{1/M} W_M^k) \\ &= \frac{1}{M} \sum_{k=0}^{M-1} H(z) X(z^{1/M} W_M^k) \\ &= H(z) \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k) \end{aligned}$$

Multirate Identities

- Interchange of Up-sampling and Down-sampling

$$x[n] \rightarrow \boxed{\downarrow M} \rightarrow \boxed{\uparrow L} \rightarrow y_1[n] \equiv x[n] \rightarrow \boxed{\uparrow L} \rightarrow \boxed{\downarrow M} \rightarrow y_2[n]$$

if and only if M and L are relatively prime, i.e., M and L share no common positive factors except 1

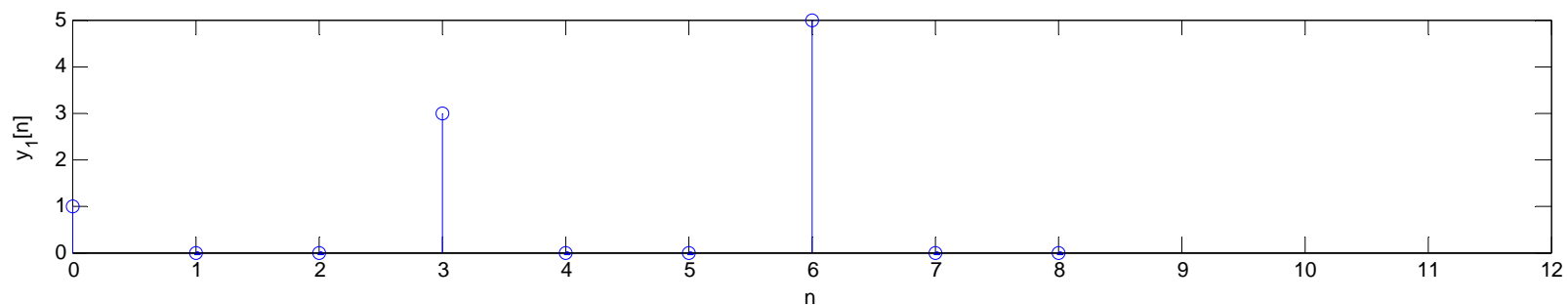
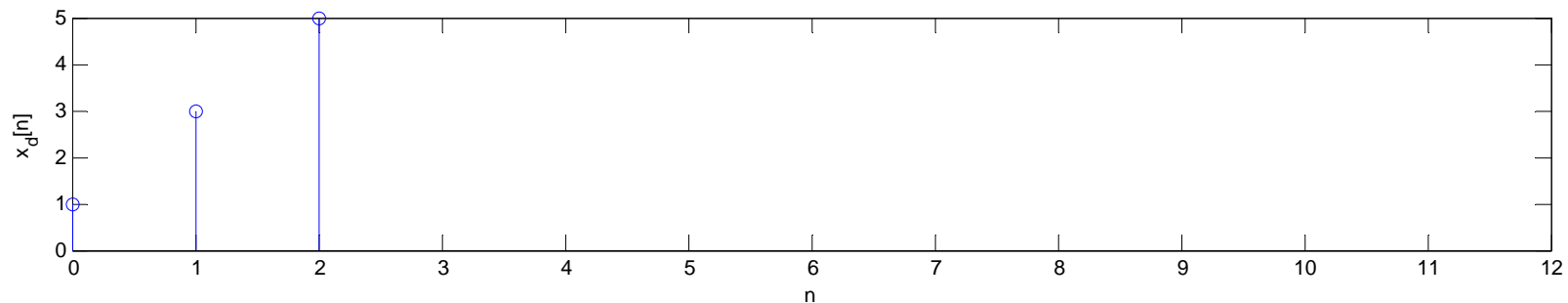
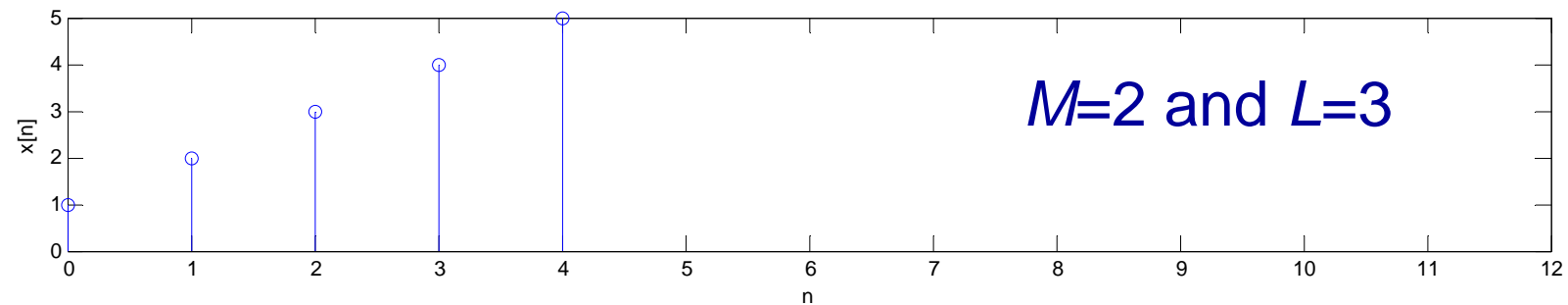
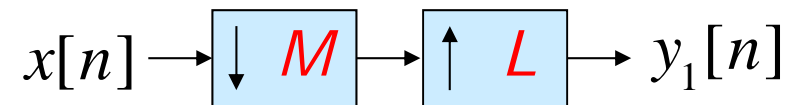
Proof:

$$X_d(z) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k) \quad Y_1(z) = X_d(z^L) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{L/M} W_M^{kL})$$

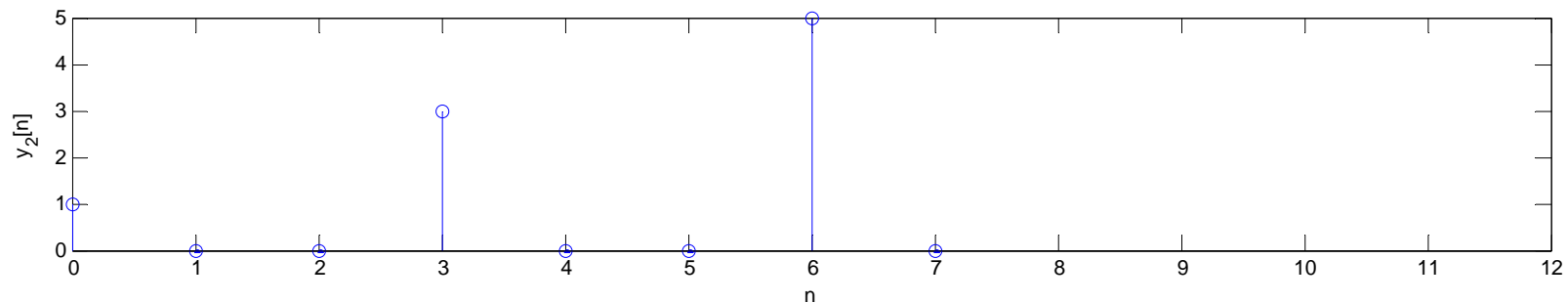
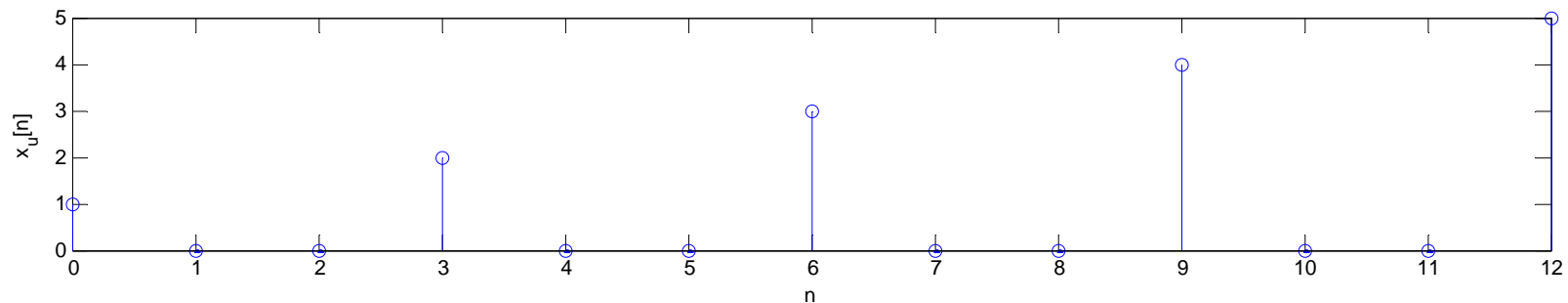
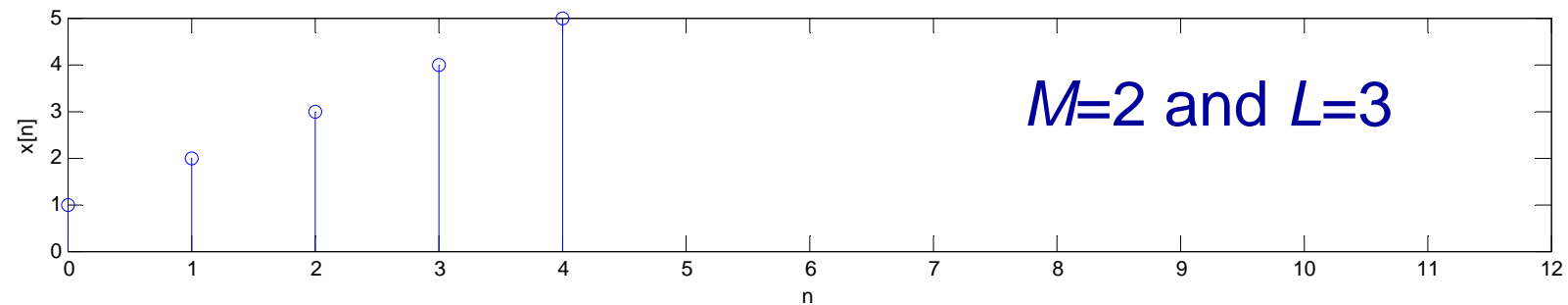
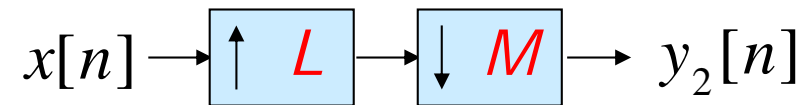
$$X_u(z) = X(z^L) \quad Y_2(z) = \frac{1}{M} \sum_{k=0}^{M-1} X_u(z^{1/M} W_M^k) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{L/M} W_M^{kL})$$

For the two expressions to be equal, M and L must be relatively prime.

Multirate Identities: Example

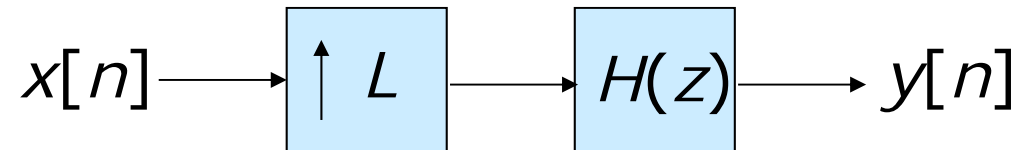


Multirate Identities: Example



Filters in Multirate Systems

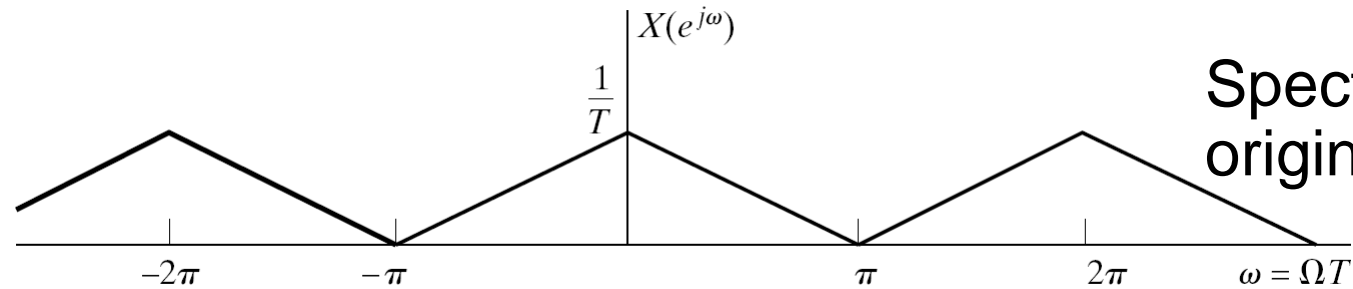
- Interpolation filter



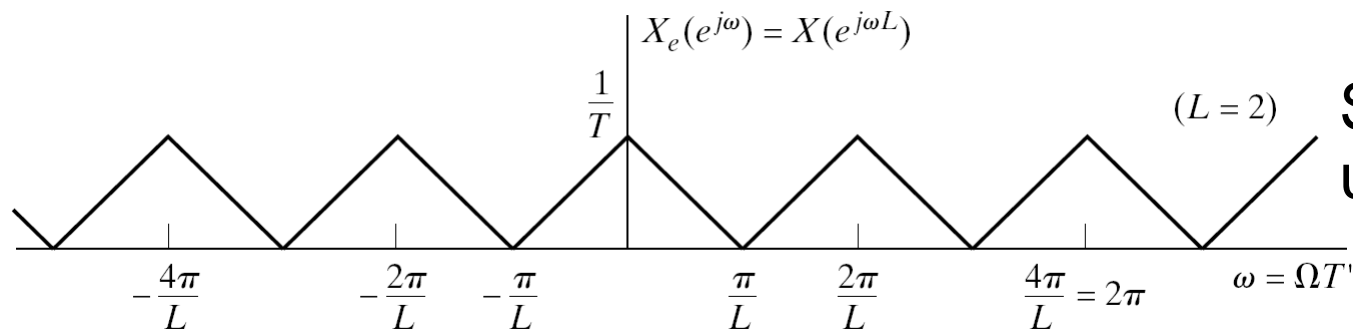
- Since up-sampling causes periodic repetition of the basic spectrum, the unwanted images in the spectra of the up-sampled signal $x_u[n]$ must be removed by using a lowpass **interpolation** filter $H(z)$.
- The cutoff frequency of the lowpass interpolation filter

$$\omega_c = \frac{\pi}{L} \quad f_c = \frac{f_s}{2L} \quad f_s: \text{the input sampling rate}$$

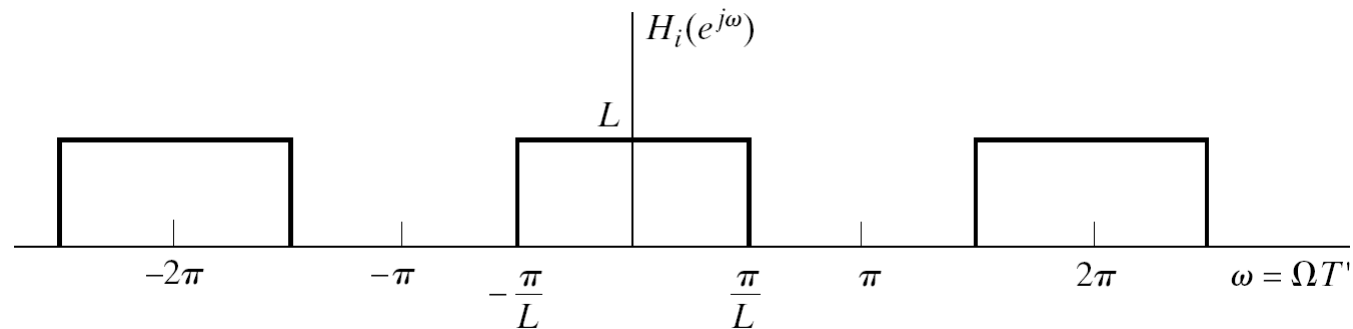
MATLAB: `y = interp(x,r)` increases the sampling rate of `x` by a factor of `r`.



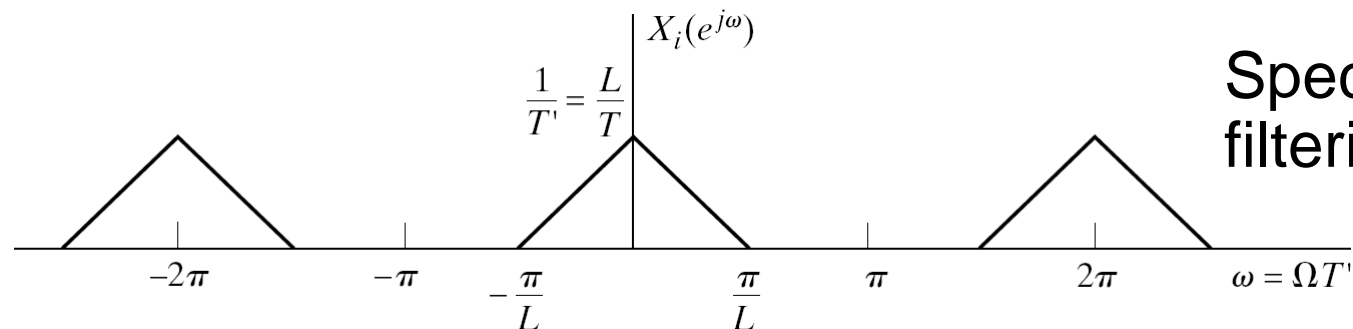
Spectrum of the original signal $x[n]$



Spectrum after up-sampling



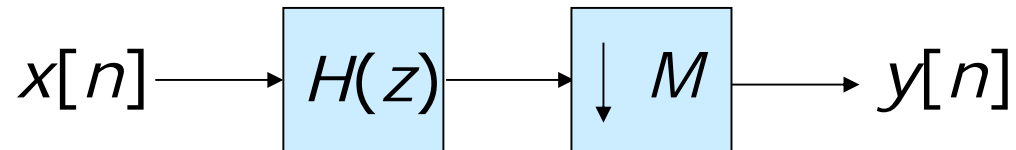
$$T' = \frac{T}{L}$$



Spectrum after filtering

Filters in Multirate Systems

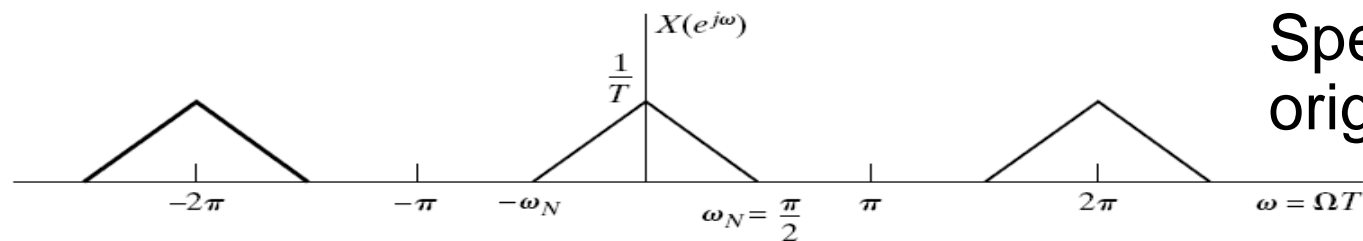
- Decimation filter



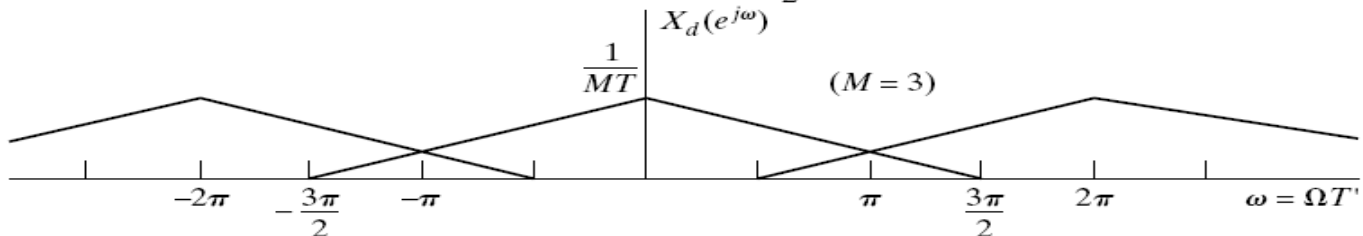
- Prior to down-sampling, the signal should be bandlimited to $|\omega| < \pi / M$ by means of a lowpass **decimation** filter, to avoid aliasing caused by down-sampling.
- The cutoff frequency of the lowpass decimation filter:

$$\omega_c = \frac{\pi}{M} \quad f_c = \frac{f_s}{2M} \quad f_s: \text{the input sampling rate}$$

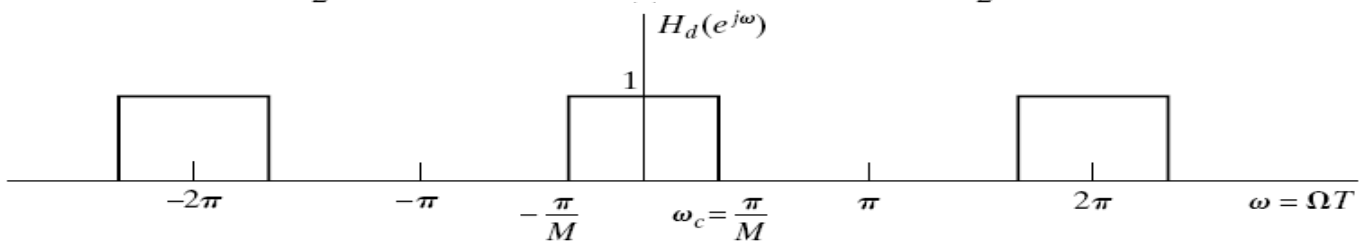
MATLAB: `y = decimate(x,r)` reduces the sample rate of `x` by a factor `r`.



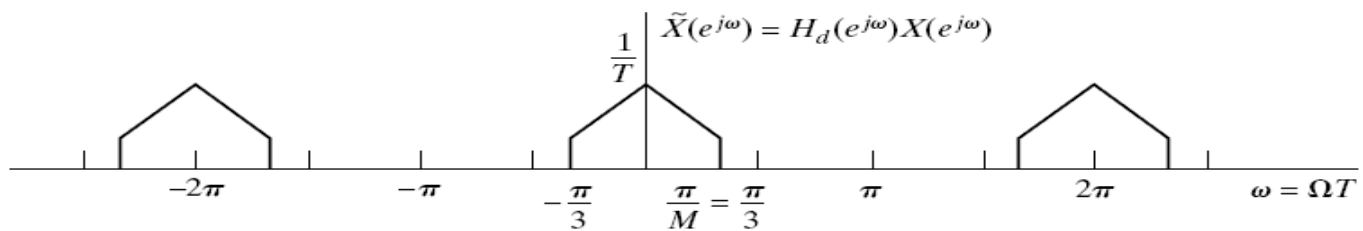
Spectrum of the original signal $x[n]$



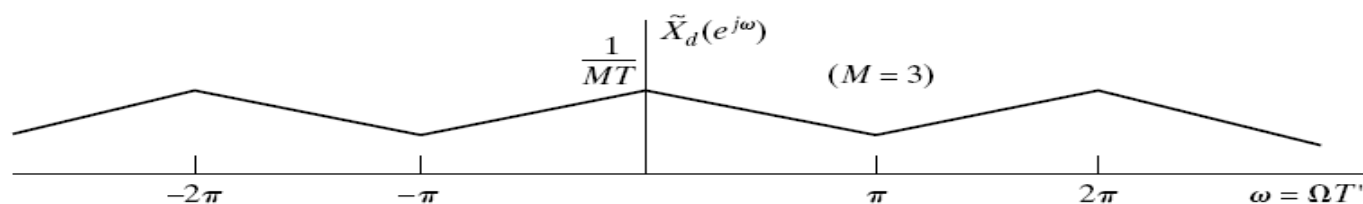
Spectrum after down-sampling with aliasing



Lowpass filtering



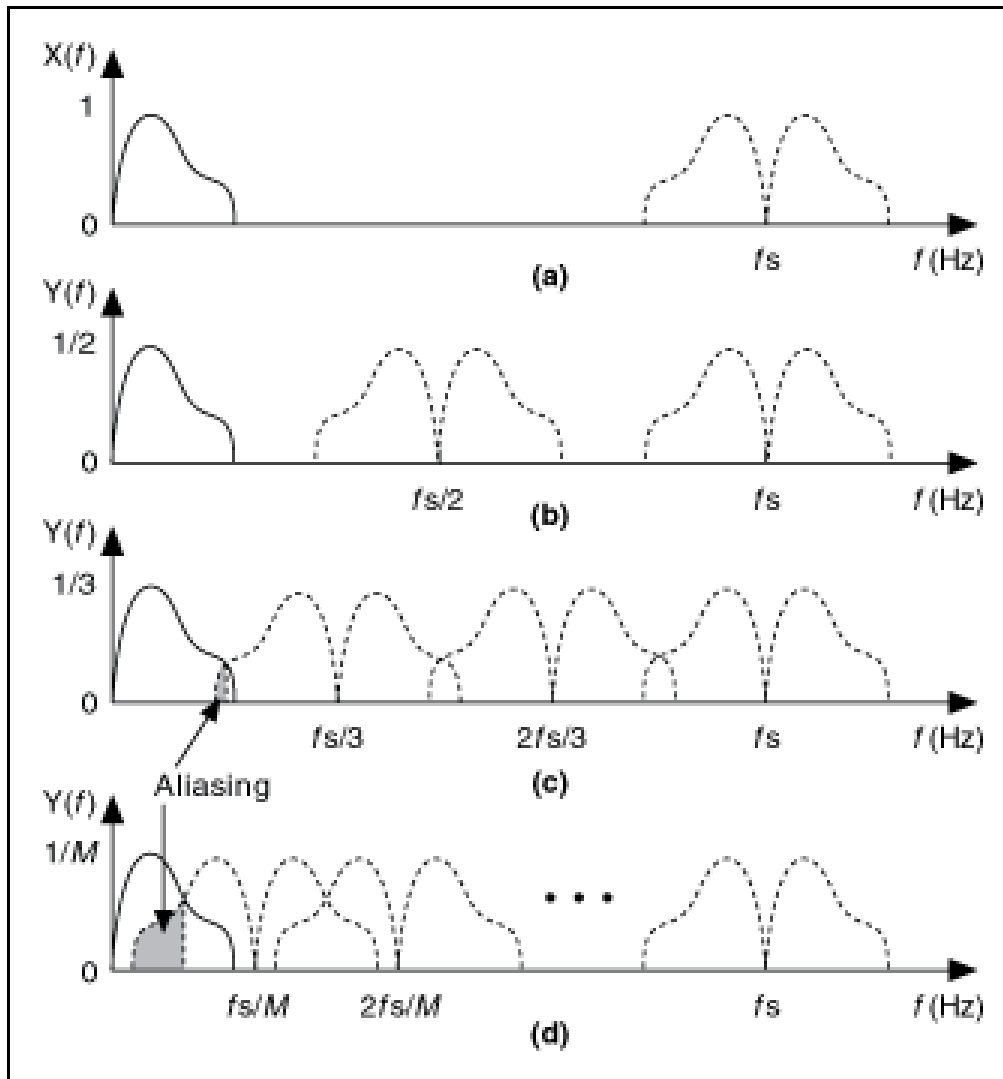
Spectrum after filtering



Spectrum after down-sampling without aliasing

$$T' = MT$$

The Cut-off Frequency



Spectrum of the original signal $x[n]$

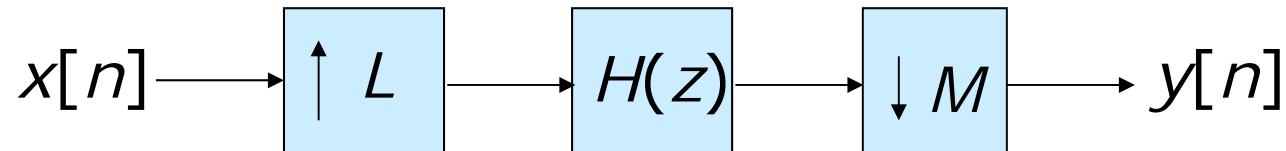
Spectrum of the output signal $y[n]$, decimated by a factor of 2

Spectrum of the output signal $y[n]$, decimated by a factor of 3

Spectrum of the output signal $y[n]$, decimated by a factor of M

Filters in Multirate Systems

- Decimation and interpolation filter

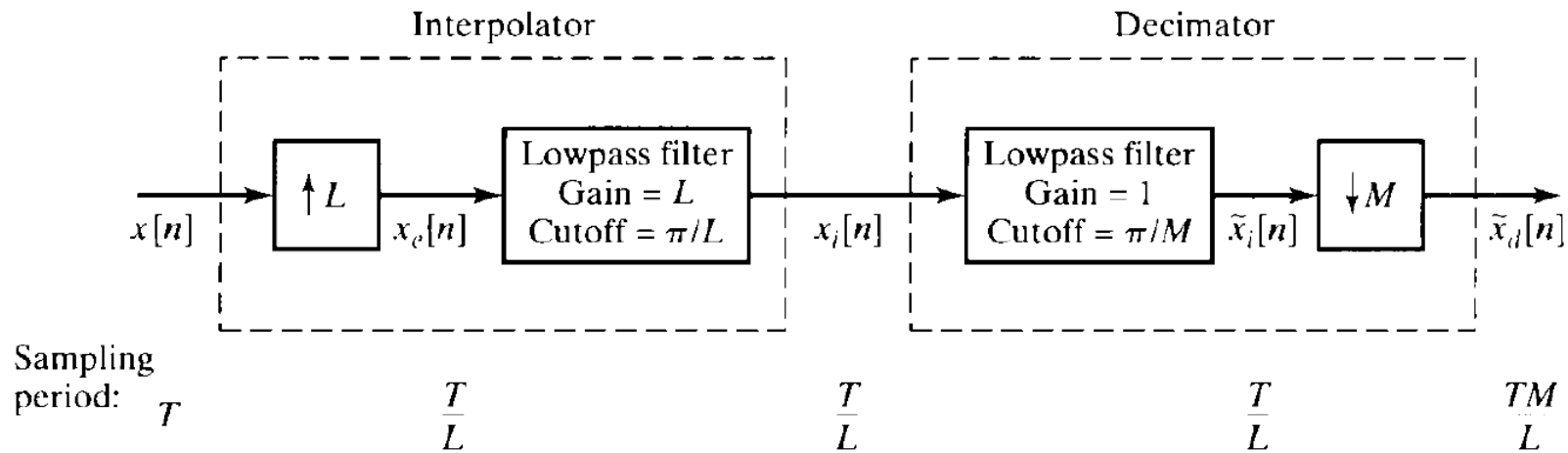


- $H(z)$ serves as both the interpolation and the decimation filter.
- $H(z)$ should have a cut-off frequency given by

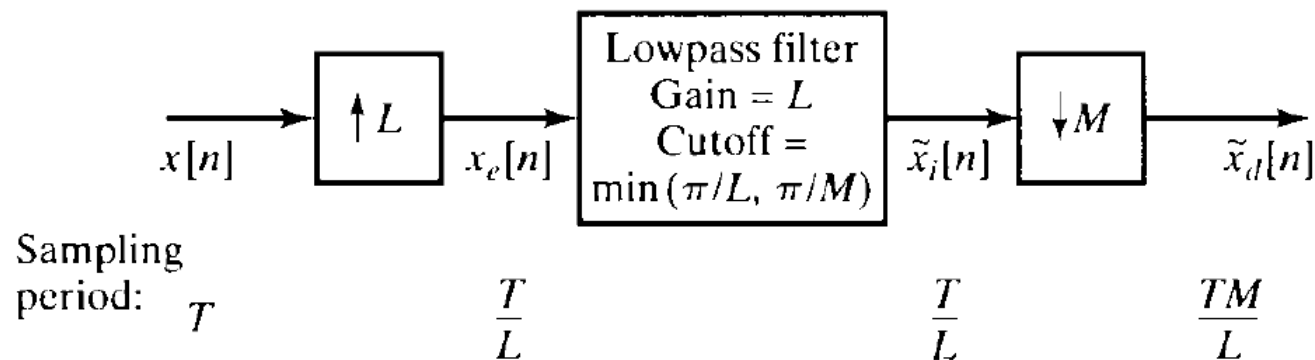
$$\omega_c = \min\left(\frac{\pi}{L}, \frac{\pi}{M}\right) \qquad f_c = \min\left(\frac{f_s}{2L}, \frac{f_s}{2M}\right)$$

MATLAB: `y = resample(x,L,M)` resamples the sequence in vector x at L/M times the original sampling rate.

Sampling Rate Conversion



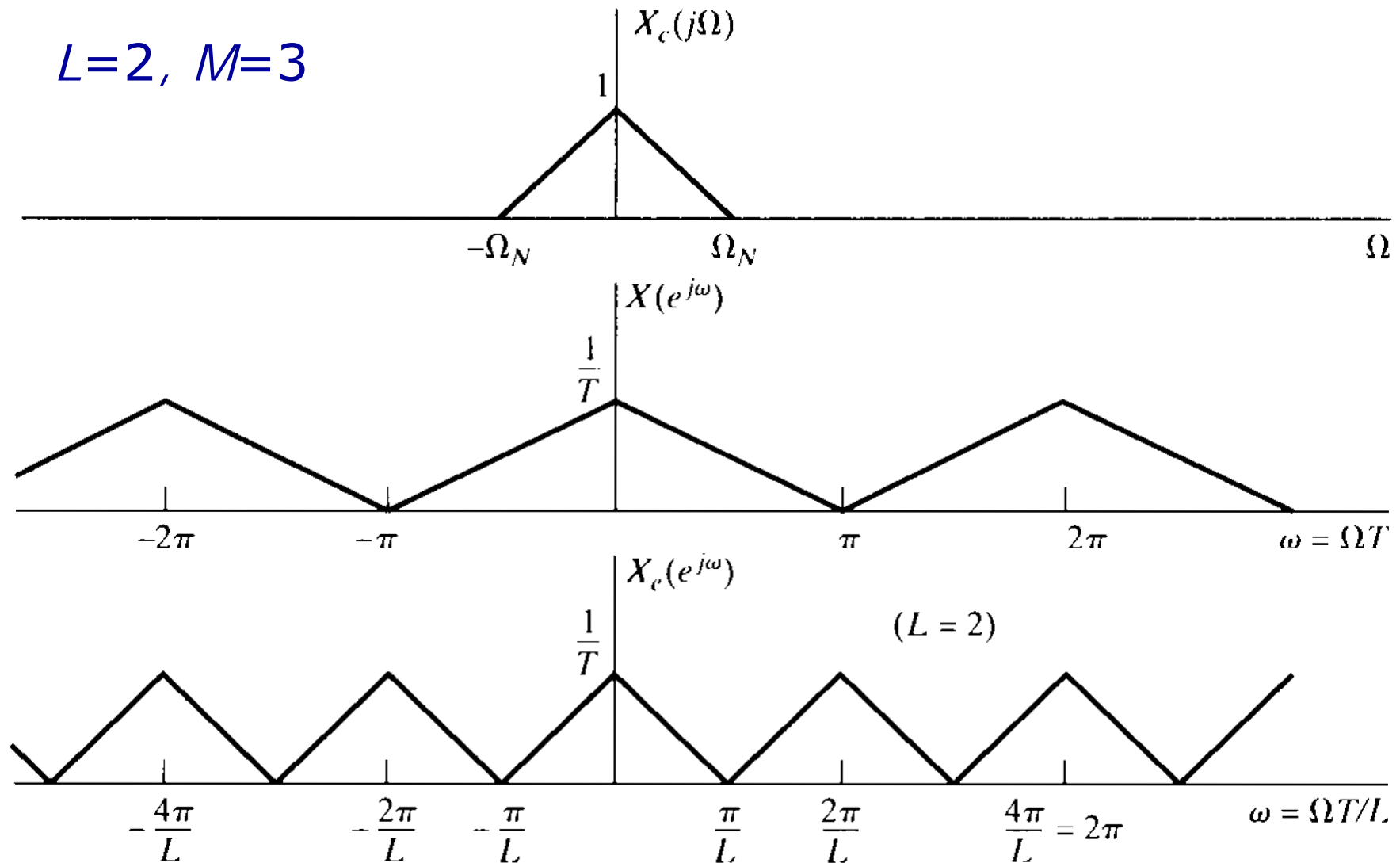
System for changing the sampling rate by a noninteger factor



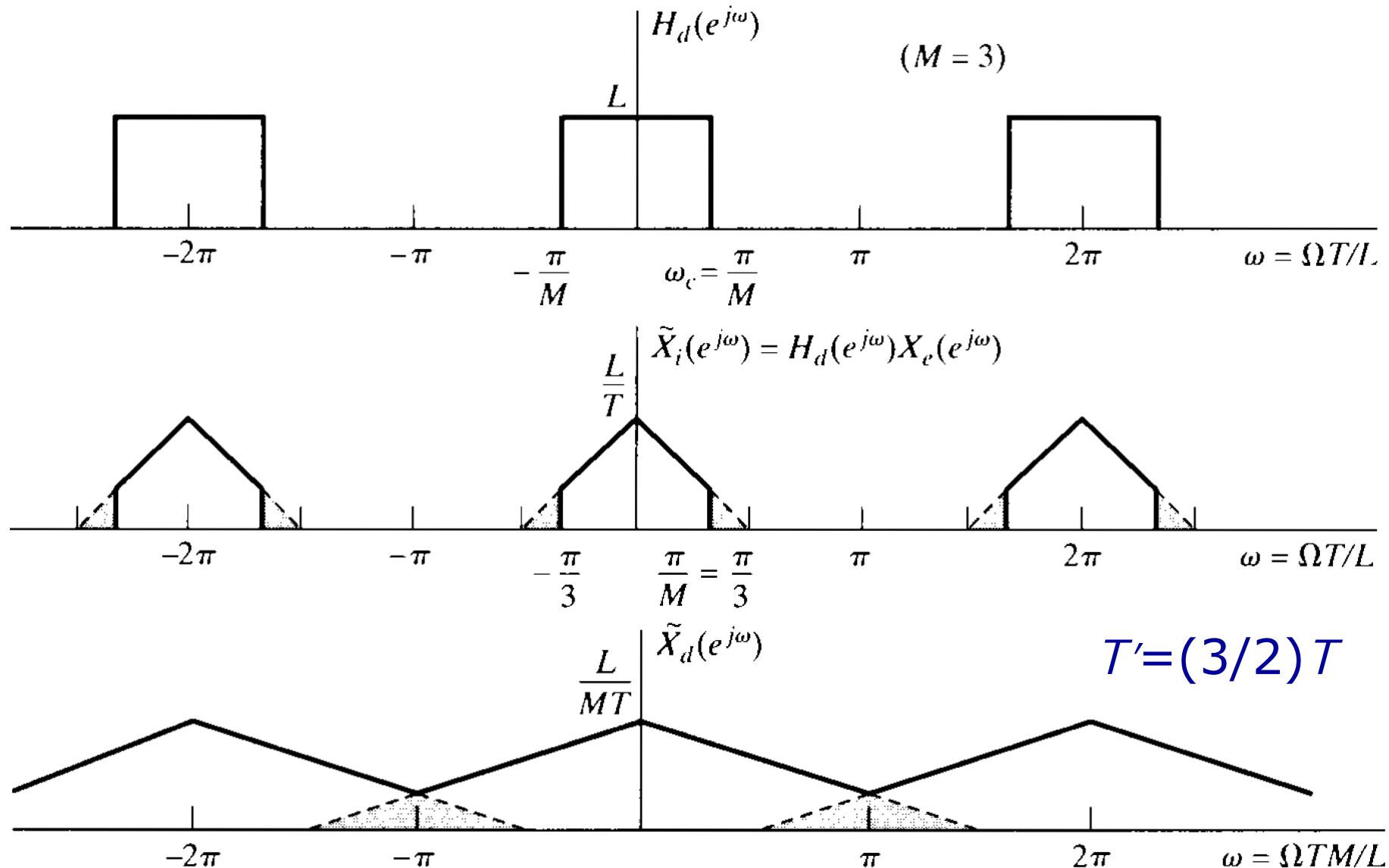
Simplified system: the decimation and interpolation filters are combined.

Frequency Domain Illustration

$L=2, M=3$

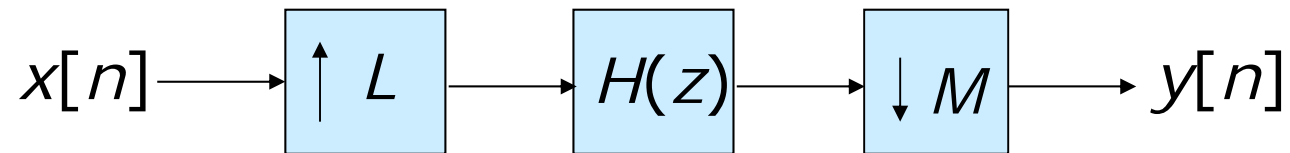


Frequency Domain Illustration



Summary

- Interpolation (Up-sampling)
- Decimation (Down-sampling)
- Sampling Rate Conversion



- Multirate Identities
- Filters in Multirate Systems