

## Remarks of Tutorial 4

Q1

(a) Recall : A solution of a given ODE is said to be an equilibrium solution (point) if it is a CONSTANT solution.

If  $x_E$  is an equilibrium pt of  $\ddot{x} = f(x)$

then  $\ddot{x}_E = f(x_E)$

Hence

$$f(x_E) = 0$$

So finding equilibrium pts is finding solutions of  $f(x)=0$

## (b) Stability of an equilibrium pt

To discuss stability of an equilibrium pt , we just need to look at those  $x$  near the equilibrium pt.

Hence we want to find the approximate values of  $f(x)$  where  $x$  near the equilibrium pt

We can use the tangent line (or Taylor series) at equilibrium pt to approximate  $f(x)$

$$f'(x_E) \approx \frac{f(x) - f(x_E)}{x - x_E}$$

$$f(x) \approx f(x_E) + f'(x_E)(x - x_E)$$

$$f(x) \approx f'(x_E)x - f'(x_E)x_E + f(x_E)$$

So near the equilibrium pt,  
the given ODE can be approximated by the following  
2<sup>nd</sup> order linear nonhomogeneous ODE

$$\ddot{x} - f'(x_E)x = -f'(x_E)x_E + f(x_E)$$

The general solution is  $x(t) = x_h(t) + x_p(t)$   
where  $x_h(t)$  is the general solution of

$$\ddot{x} - f'(x_E)x = 0 \quad \text{i.e.} \quad \ddot{x} = f'(x_E)x$$

where  $x_p(t)$  is a particular solution of nonhomo. ODE

Note that  $x_p(t)$  is a constant function

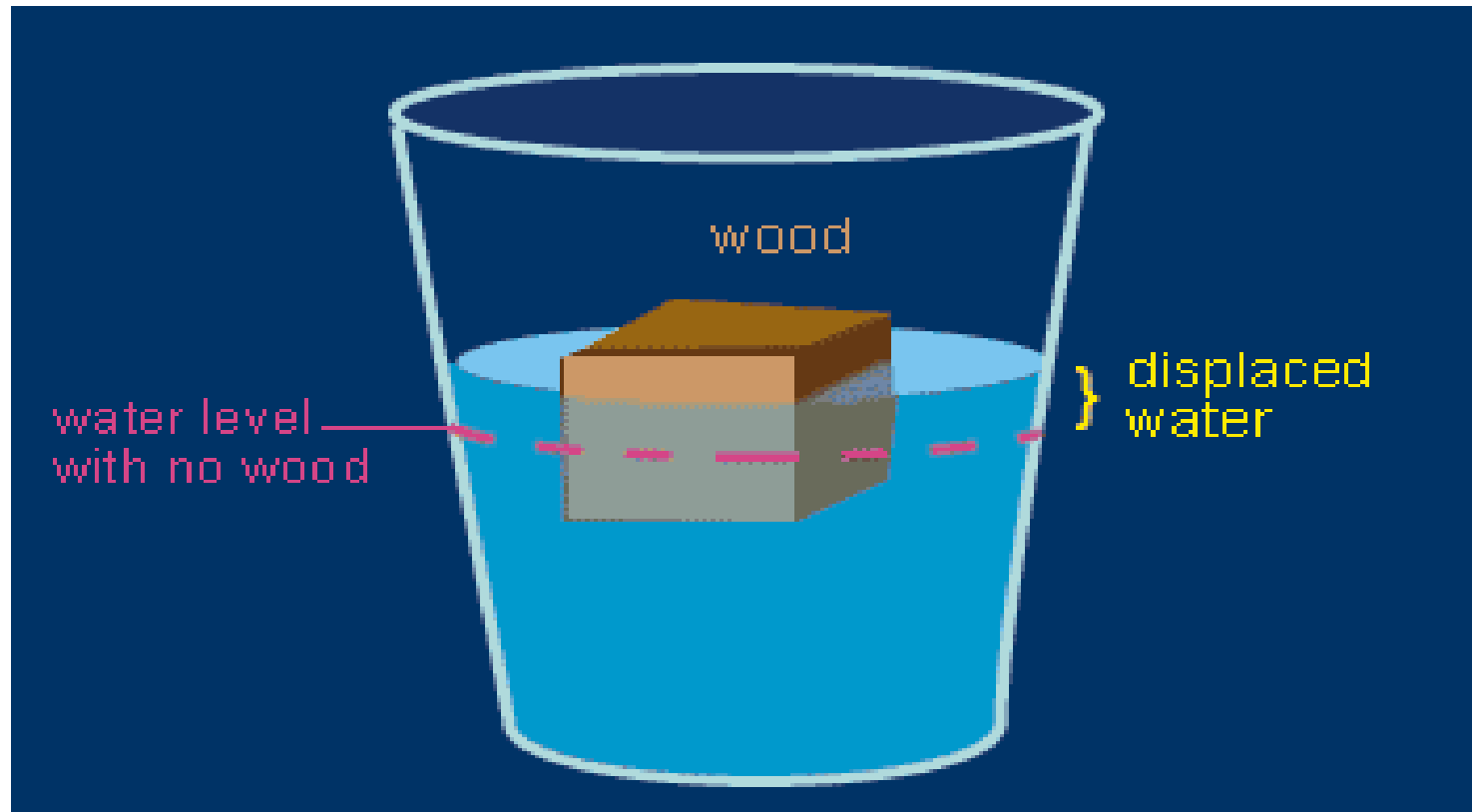
Hence discussing the stability of

$$\ddot{x} - f'(x_E)x = -f'(x_E)x_E + f(x_E)$$

is equivalent to discussing the stability of

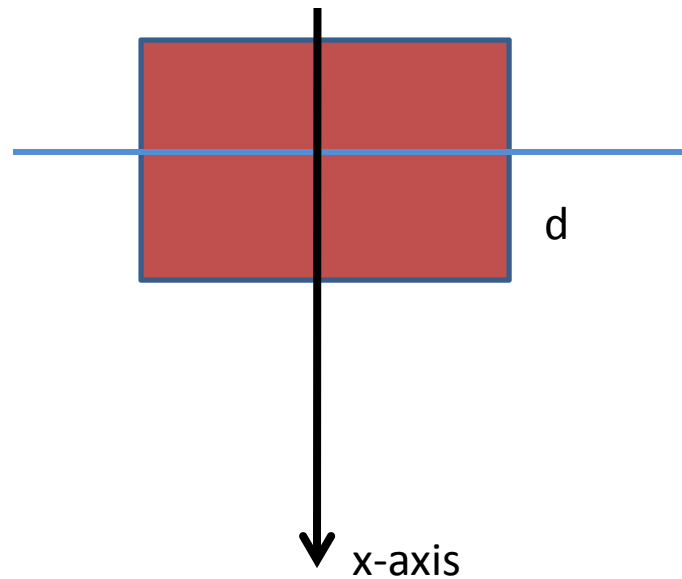
$$\ddot{x} = f'(x_E)x$$

## Q4 Buoyancy force



When you place a block of wood in a pail of water, the block displaces some of the water, and the water level goes up.  
 $\text{weight of the wood} = \text{weight of displaced water}$

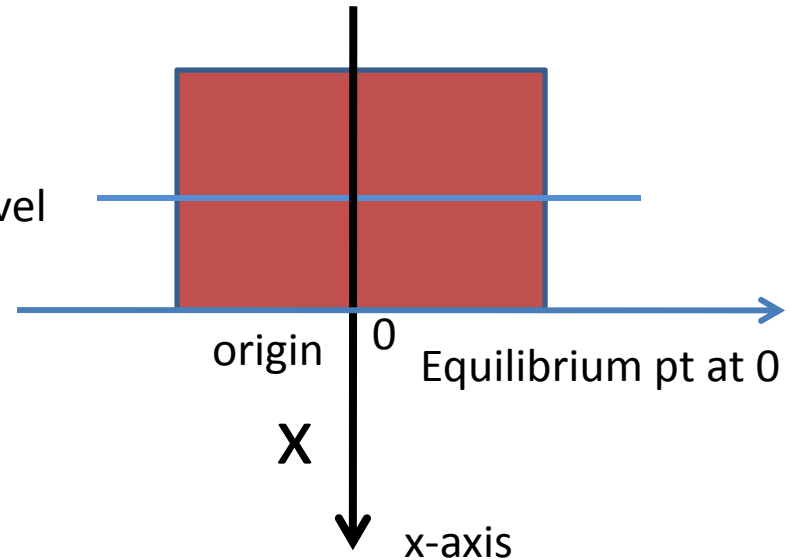
Q4



Sea level

$d$

x-axis



origin

0

Equilibrium pt at 0

$x$

x-axis

$$m\ddot{x} = -\rho A x g = -(\rho A g)x$$

$$mg = \rho A d g = (\rho A g)d$$

Spring (restoring) constant

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$$m\ddot{x} = -kx \quad K=\text{spring (restoring) constant}$$

$$k = \rho Ag$$

This formula holds for any right prism  
with cross-section area A, e.g., cylinder

$$\ddot{x} = -\frac{k}{m}x \quad \frac{k}{m} \text{ can also be in terms of } d \text{ since } mg = \rho Adg = (\rho Ag)d$$

$$\text{Hence } \ddot{x} = -\frac{g}{d}x$$

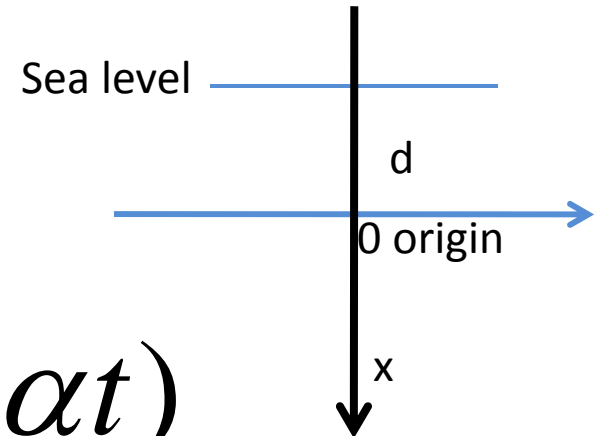
look at mass-spring system, it has similar results

$$m\ddot{x} + kx = 0$$

$$m\ddot{x} + b\dot{x} + kx = F_0 \cos(\alpha t)$$

where  $k = \rho Ag$  or  $k = \frac{mg}{d}$

We can use solutions (given in L N) of the above ODEs without proof to discuss Q4





Q3 The amplitude response function is given by

$$A(\alpha) = \frac{F_0 / m}{\sqrt{(\omega^2 - \alpha^2)^2 + \frac{b^2}{m^2} \alpha^2}}$$

Let  $f(\alpha) = (\omega^2 - \alpha^2)^2 + \frac{b^2}{m^2} \alpha^2$  where  $\alpha \geq 0$

Hence  $A(\alpha)$  is increasing (decreasing)  
iff  $f(\alpha)$  is increasing (decreasing)

Find  $f'(\alpha)$

Use  $f'(\alpha)$  to find intervals on which  
f is increasing and decreasing

Hence we can find the minimum of f and  
consequently the maximum of A

Note that there are two cases

$$\omega^2 \geq \frac{b^2}{2m^2}$$

$$\omega^2 < \frac{b^2}{2m^2}$$

$$\sqrt{2}\omega m \geq b$$

$$\sqrt{2}\omega m < b$$