

# Aniruddha Chattopadhyay

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## EDUCATION

### Indian Institute of Technology, Kharagpur

2017 – 2022

B.Tech + M.Tech in Industrial Engineering (Industrial Electronics)

CGPA: 8.66/10.0

*Minor in Computer Science (9.31/10) with Micro specialization in AI (8.74/10)*

## EXPERIENCE

### Senior ML Engineer | *Full Time*

Apr. 2025 – Present

*PVX Partners*

*Singapore*

- Researching and developing **multimodal AI agents** capable of generating real-time commentary for mobile game ads by interpreting video, audio, and on-screen text signals.
- Leveraging **vision-language models (VLMs)** and **LLMs** in a coordinated agentic framework to describe gameplay events and player actions with contextual flair.
- Designed a **reinforcement-feedback loop** for evaluating commentary quality using engagement and semantic coherence metrics, enabling continuous model refinement.
- Optimizing the agent pipeline for **low-latency, on-device inference**, allowing scalable deployment across diverse ad formats and geographies.

### Applied LLM Engineer | *Full Time*

Mar. 2024 – Apr. 2025

*Maxim AI*

*Bangalore, India*

- Developed **LLM-based evaluators** for automated assessment using optimized **Chain-of-Thought prompting** and adaptive **LangChain** callback mechanisms for efficient token utilization.
- Fine-tuned a **LLaMA model** on the **AI4Privacy** dataset integrated with **Presidio**, achieving enhanced detection and anonymization of PII in textual data.
- Authored the **maxim-py SDK**, enabling structured logging and quantitative evaluation of LLM workflows for reproducible AI research.
- Developed autonomous **AI red-teaming agents** using the **Garak** framework to simulate vulnerability assessments in generative AI systems.

### Data Scientist | *Full Time*

Aug. 2022 – Mar. 2024

*Anheuser-Busch InBev (parent company of Budweiser, Corona)*

*Bangalore, India*

- Researched and deployed **unsupervised clustering models** across six European markets, informing strategic segmentation worth \$2M+.
- Developed **delay-risk prediction models** for US and Canada logistics, improving forecast precision and operational reliability.
- Enhanced existing ML pipelines, achieving a **25% F1-score gain** and demonstrating significant EBITDA uplift.
- Awarded the **Pint Award** for excellence in data science research and impact delivery.

### Lead ML Engineer | *Volunteer*

Nov. 2022 – Present

*Turn The Bus, NGO*

*Remote*

- Led research on **multimodal retrieval-augmented generation (RAG)** using ColPali over NCERT textbooks for automated doubt resolution.
- Designed the full **RAG pipeline** and model-serving stack using Flask backends and React/Kotlin interfaces.
- Integrated **OpenEDX** and Django resources to improve educational content accessibility and evaluation workflows.

## RESEARCH

- **A. Chattopadhyay, K. Roy, Raj Dandekar** — *Metatuning: Model-Grounded Symbolic Artificial Intelligence Systems Learning and Reasoning*. In: **Neurosymbolic Learning and Reasoning Conference (NeSy 2025)**, San Diego, May 2025. Proceedings to appear in *Journal of Machine Learning Research (JMLR)*. Extended version submitted to the *Neurosymbolic Artificial Intelligence (NAI)* journal. [[Paper Link](#)]
  - Developed "Metatuning" to refine LLM reasoning via iterative symbolic feedback loops.
  - Benchmarked on math and video datasets, revealing critical physical reasoning limitations.

- Evaluated with Chain-of-Thought, revealing diminishing returns for reasoning-capable architectures.
  - Published in JMLR; demonstrated data-efficient alignment without expensive parameter updates.
- **A. Chattopadhyay, et al. — *EduTree: Analysis of the Academic Genealogy of Education*. In: **ACM/IEEE Joint Conference on Digital Libraries (JCDL 2020)**, Aug. 2020. [[Paper Link](#)]**
    - Designed an academic genealogy graph modeling mentorship lineages and institutional influence.
    - Applied graph-theoretic centrality and topic modeling to quantify researcher impact.
    - Revealed high-centrality mentors, pioneering institutions, and thematic research trajectories.
    - Awarded *Best Masters Thesis Project among a cohort of 1200 students*.

## ENTREPRENEURSHIP

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- 2Vid** | [Link](#) 2023–2025
- Developed a **UGC video generation platform** enabling AI-created content through automated **storyboarding, text-to-speech, face-swapping, lip-syncing**, and compositing.
  - Designed and implemented **AI-driven video pipelines** using **DeepFaceLab, Wav2Lip, and OpenCV** for seamless facial reenactment and synchronization.
  - Built an automated **B-roll generation system** leveraging web scraping, **video understanding models (Qwen2.5-VL, Video-LLaMA)**, and **Unreal Engine** for physics-based storytelling.
  - Optimized **GPU-accelerated microservices** for text-to-speech and face-swapping, achieving fast, scalable video synthesis.
- Care4U (Acquired)** | [Link](#) 2017–2019
- Built an AI-driven elderly healthcare app using **TensorFlow Lite** for on-device fall detection.
  - Developed an **LSTM model** leveraging accelerometer and gyroscope data to detect falls in real time.
  - Integrated emotion recognition, medicine reminders, and caregiver connectivity modules.
  - App gained national media coverage, later **acquired by Govt. of West Bengal**, now serving **1M+** elderly users.
- Bookopedia** | [Link](#) 2018–2020
- Founded an online marketplace for buying and selling used books.
  - Onboarded 300+ sellers from **College Street, Kolkata** — Asia’s largest used books hub.
  - Scaled operations to an annual recurring revenue (ARR) of **\$750K** by third year of undergrad.
  - Authored and published **Sharp Cookie**, a curated collection of previous-year IIT Kharapur question papers and solutions.
  - Distributed 5000+ copies; project now maintained as open-source and archived in the **National Digital Library of India**.

## COMPETITIONS AND AWARDS

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- International Hackathons** | [Link](#) 2025
- **Winner – Daft-Daytona Hackathon:** Built an AI agent for interior design using **Gemini nano Banana** and **Nano VLM**, enabling layout-preserving redesigns; won **First Prize**.[\[Link\]](#)
  - **Winner – Neo4J x SambaNova Hacknight:** Created a persistent memory system for coding agents using **Neo4J** and **SambaNova**, winning the **SambaNova Track**.[\[Link\]](#)
  - **YC Overnight Hackathon:** Invited participant at the prestigious **Y Combinator** Overnight Hackathon in San Francisco.
- National Hackathons** | [Link](#) 2017–2024
- **Winner – EF GenAI Hackathon (2023):** Built a **prompt-to-video** engine with intelligent image selection, sentiment-based BGM, and multilingual support; winner from 200+ participants.[\[Link\]](#)
  - **Winner – HSBC AI Hackathon (2018):** Built a conversational AI using **tkinter** and **MLP networks** mapping symptoms to diseases via **Neo4J**; 1<sup>st</sup> among 98 teams.[\[Link\]](#)
  - **Winner – vesAIthon (2019):** Created **Care4U**, an AI-driven elderly healthcare app with fall detection, mood recognition, and chatbot; later acquired by Govt. of West Bengal.[\[Link\]](#)
  - **Other Achievements:** Runners-up at **Smart India Hackathon** (2020); Finalist among 1400+ teams at **NEC AI for Transportation** Hackathon (2021); Finalist in 5+ national AI hackathons focused on social good and automation.[\[Link\]](#)