Measuring Neural Efficiency of Program Comprehension

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Bottom-up Comprehension

```
Not helpful
public void red() {
    int array[] = \{2, 19, 5, 17\};
    int result = array[0];
    for (int i = 1; i < array.length; i++)</pre>
                                                      Variables..
        if (array[i] > result)
             result = array[i];
    System.out.println(result);
                                                       Loop with
                                                        condition
                   Snippet's
                                                          Output
                   purpose
                   Integrate
                     lines
                Analyze code
```

line by line

Top-down Comprehension

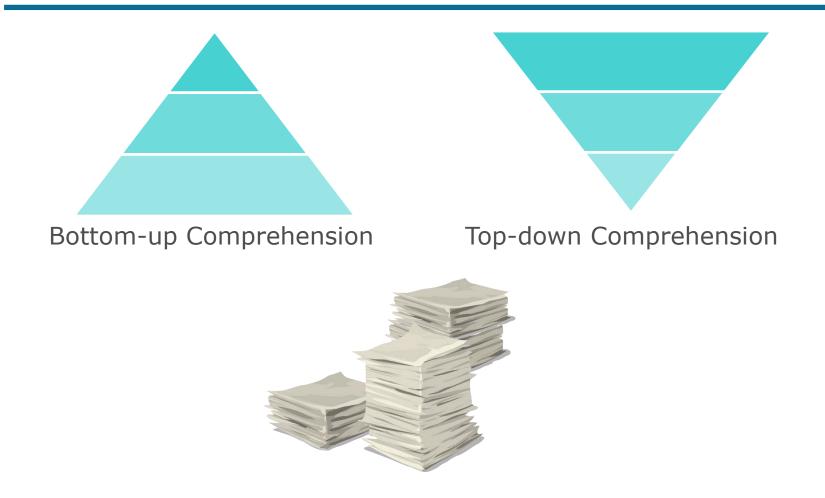
```
public float arrayAverage(int[] numbers)
    int counter = 0;
    int sum = 0;
    while (counter < numbers.length)</pre>
        sum = sum + numbers[counter];
        counter = counter + 1;
    float average = sum / (float) counter;
    return average;
             Hypothesis: Snippet's
                    purpose
                    Confirm &
                      refine
                     Analyze
```

Beacon

Confirmation

Loop

Calculation



Why does it matter?





Top-down Comprehension

ICSE'14

Understanding Understanding Source Code with Functional Magnetic Resonance Imaging

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ABSTRACT

1. INTRODUCTION

Program comprehension is an important cognitive process that inherently eludes direct measurement. Thus, researchers are struggling with providing suitable programming languages, tools, or coding conventions to support developers in their everyday work. In this paper, we explore whether functional magnetic resonance imaging (fMRI), which is well established in cognitive neuroscience, is feasible to more directly measure program comprehension. In a controlled experiment, we observed 17 participants inside an fMRI scanner while they were comprehending short source-code snippets, which we contrasted with locating syntax errors. We found a clear, distinct activation pattern of five brain regions, which are related to working memory, attention, and language processing-all processes that fit well to our understanding of program comprehension. Our results encourage us and, hopefully, other researchers to use fMRI in future studies to measure program comprehension and, in the long run, answer questions, such as: Can we predict whether someone will be an excellent programmer? How effective are new languages and tools for program understanding? How should we train developers?



Measuring Neural Efficiency of Program Comprehension

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Most modern software programs cannot be understood in their

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entirety by a single programmer. Instead, programmers must rely on a set of cognitive processes that aid in seeking, filtering, and shaping relevant information for a given programming task. Several theories have been proposed to explain these processes, such as "beacons," for locating relevant code, and "plans," for encoding cognitive models. However, these theories are decades old and lack validation with modern cognitive-neuroscience methods. In this paper, we report on a study using functional magnetic resonance imaging (fMRI) with 11 participants who performed program comprehension tasks. We manipulated experimental conditions related to beacons and layout to isolate specific cognitive processes related to bottom-up comprehension and comprehension based on semantic cues. We found evidence of semantic chunking during bottom-up comprehension and lower activation of brain areas during comprehension based on semantic cues, confirming that beacons ease

ABSTRACT

CCS CONCEPTS

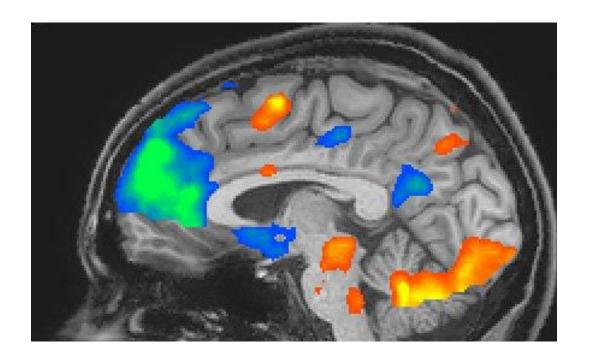
 Human-centered computing → HCI design and evaluation methods; Empirical studies in HCI;

1 INTRODUCTION

During program comprehension, the eyes of programmers glide across a computer screen. In just seconds, they can extract a deep understanding from abstract symbols and text arranged in a source code file. Expert programmers are especially adept at program comprehension of familiar code-their eyes dance around, finding points of interest, called beacons (or semantic cues) that provide hints about a program's purpose, such as method signatures, and common programming idioms. Top-down comprehension has been used as an umbrella term to describe cognitive processes related to experience and expectation that guide the understanding of source code [7]. Researchers have also theorized that programmers must use preformed knowledge structures, called plans, that represent semantic and syntactical patterns of software [8]. For example, an identifier bubbleSort indicates the presence of a sorting algorithm and primes a programmer to expect other elements of the bubble-sort algorithm, such as code related to a swap of array

Neuro-Imaging: fMRI Basics

- Why functional magnetic resonance imaging (fMRI)?
 - Observe cognitive processes via brain activation

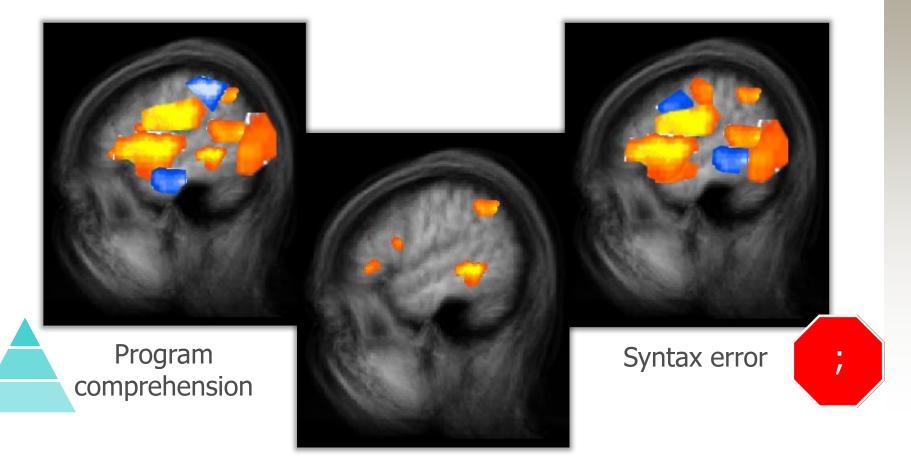


Neuro-Imaging: fMRI Basics

```
public float arrayAverage(int[] numbers) {
    int counter = 0;
    int sum = 0;
    while (counter < numbers.length) {</pre>
        sum = sum + numbers[counter];
        counter = counter + 1;
    float average = sum / (float) counter;
    return average;
                                                                                 BOLD
                                                                              response
                                                              O_2 O_2
                                                              0_{2}^{-} 0_{2}^{-}
                                               O_2 O_2
                                                                             15
                                                                                            30
                                                                       Time in seconds
```

Neuro-Imaging: fMRI Contrasts

- Necessary: contrasts
 - What brain activity is actually related to the task?

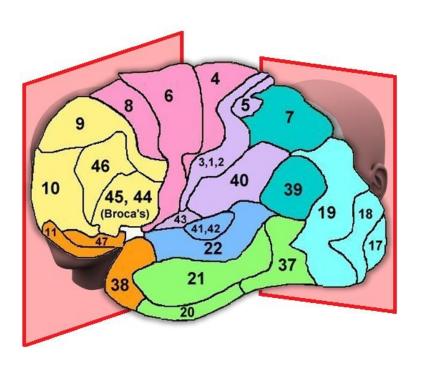


Program comprehension – Syntax error

Neuro-Imaging: fMRI Analysis

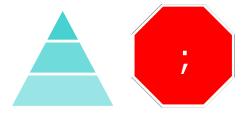
- Activation analysis by mapping into Talairach space
 - Brain mapped into Brodmann areas





Research Questions

 RQ1: Can we replicate the results of the study by Siegmund and others [ICSE'14]?





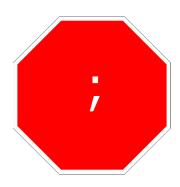
Experiment Design







Top-down comprehension



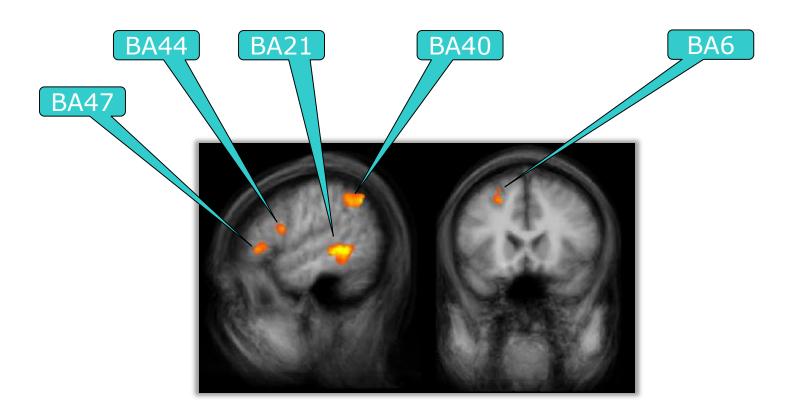
Syntax errors

Conducted study with 11 participants, 14 sessions

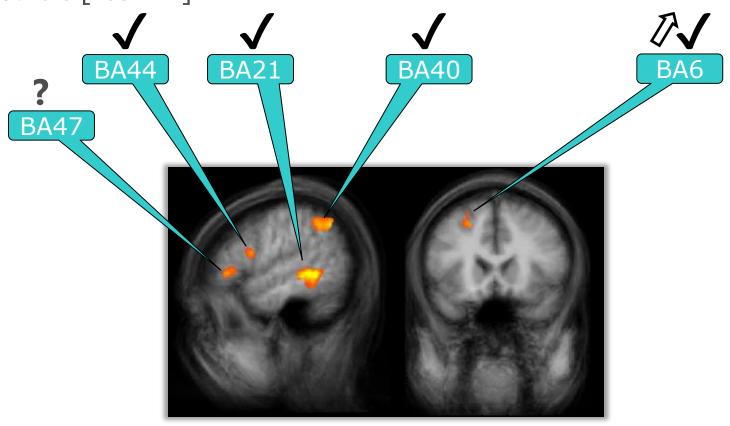


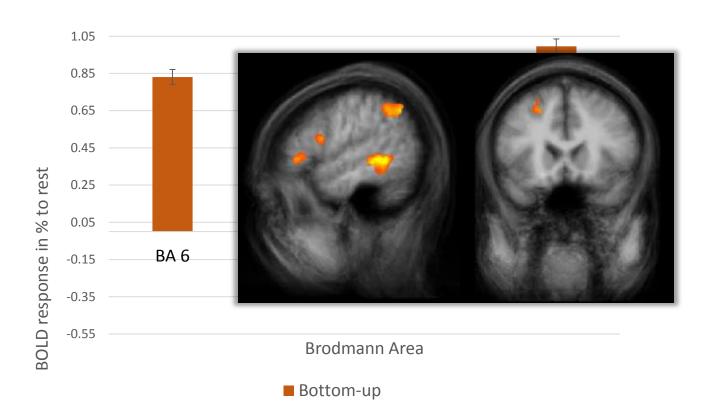


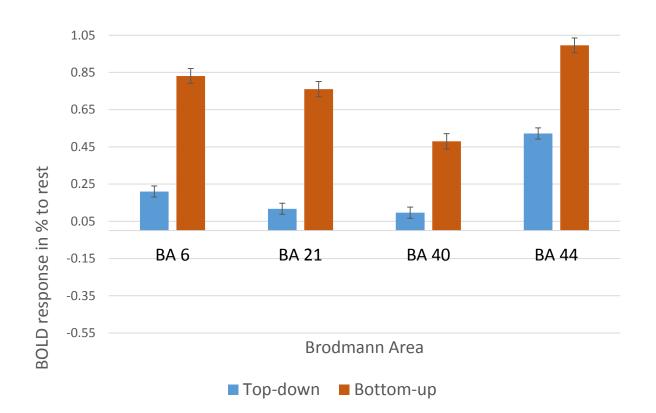
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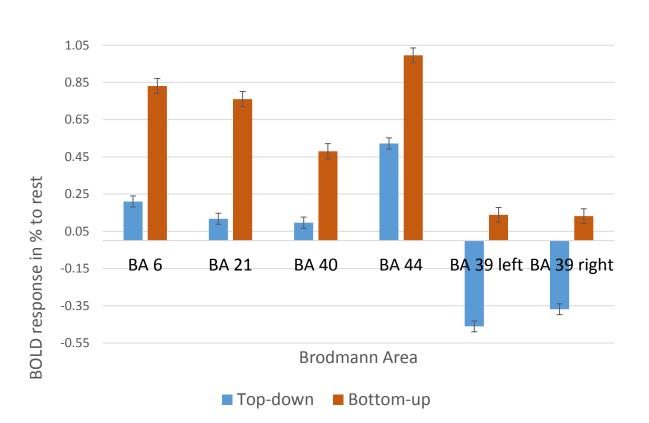


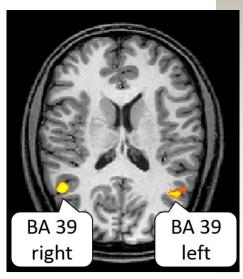
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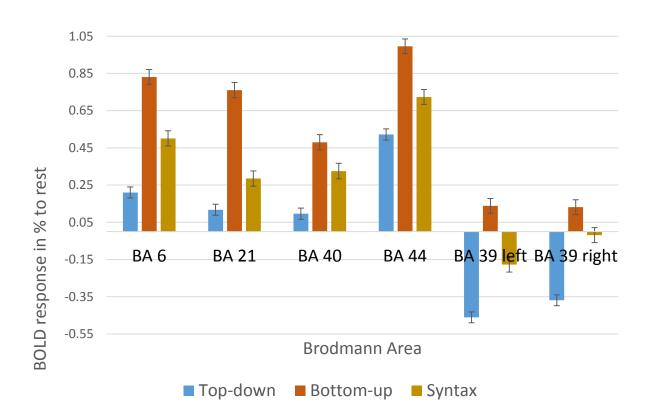




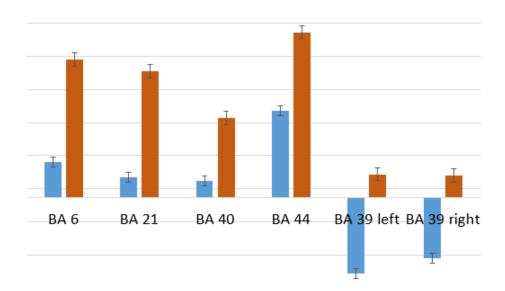






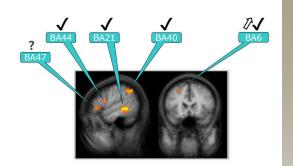


Program Comprehension Theories

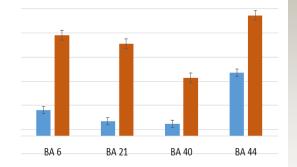


- Semantic Chunking
 - Evidence for semantic chunking during bottom-up comprehension
- Neural Efficiency
 - Increased neural efficiency for top-down comprehension

 Replication of bottom-up comprehension study successful



Neuro-cognitive perspective supports
 existing program comprehension theories



- fMRI experiment framework needs further refinement
 - Research field is wide open



Backup Slides: Research Questions

 RQ1: Can we replicate the results of the study by Siegmund and others [ICSE14]?

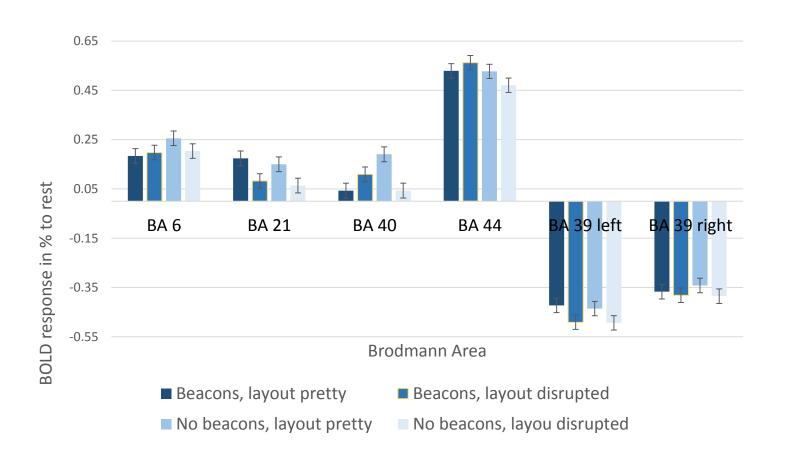
 RQ2: What is the difference between bottom-up program comprehension and comprehension with semantic cues in terms of activation and the brain areas involved?

 RQ3: How do layout and beacons in source code influence program comprehension?

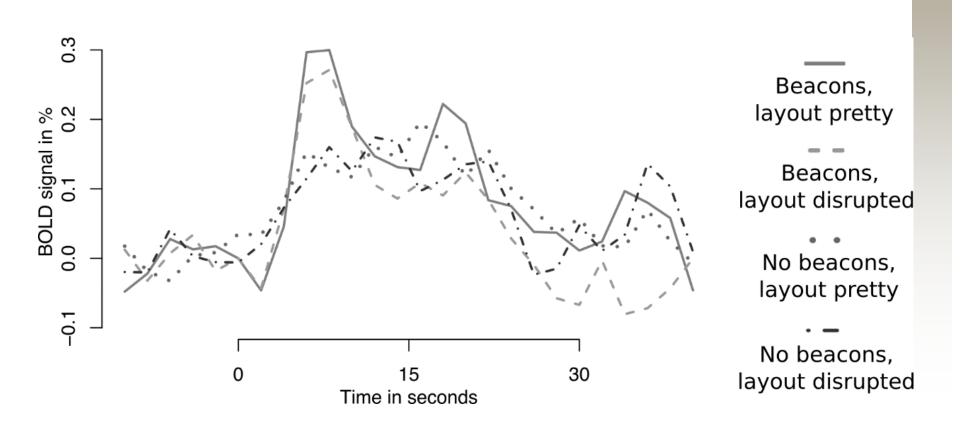
- Snippets
 - Based on Siegmund and others [ICSE'14]
 - LOC: 8 to 18
 - All material is on our website

Semantic-cues	Bottom-up	Syntax
ArrayAverage	CommonChars	Average
BinaryToDecimal	CrossSum	DoubleArray
CrossSum	DoubleArray	Power
FirstAboveThreshold	Factorial	ReverseIntArray
Power	MaxInArray	ReverseWord
SquareRoot	SumUpToN	Swap
ContainsSubstrings	10.5	3.
CountSameCharsAtt	SamePosition	
CountVowels		
IntertwineTwoWords		
Palindrome		
ReverseWord		

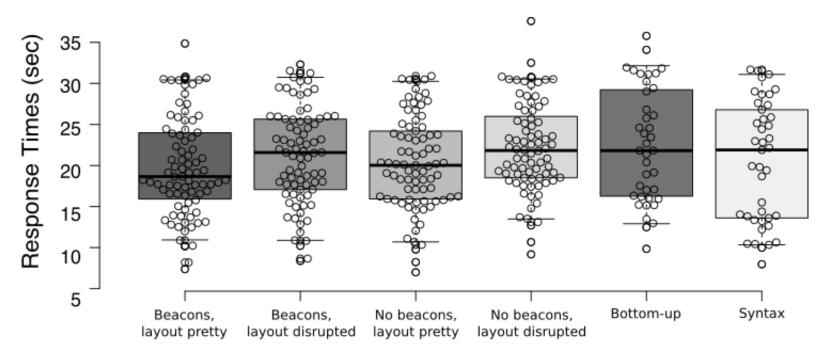
 RQ3: How do layout and beacons in source code influence program comprehension?



 RQ3: How do layout and beacons in source code influence program comprehension?

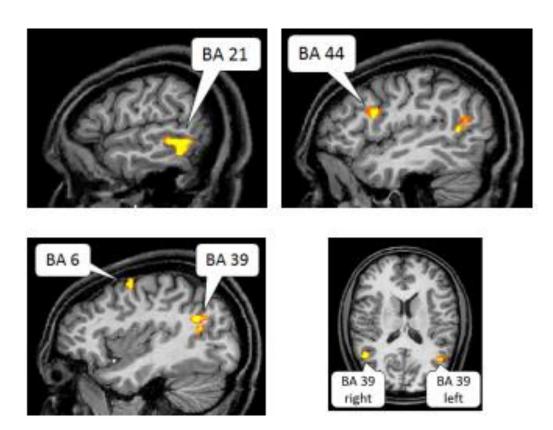


Response Times



Experimental Condition

Activation FSE17



- 11 participants
 - 5 CS students
 - 3 graduate math students
 - 3 professional programmers
- 2f, 9m
- all were right-handed
- Age: 25.3 ± 3.82 years
- Programming experience: 1.7 ± 0.39 years