LAB 4

```
Packages/stack.c
#include <stdio.h>
#include <stdlib.h>
#define SIZE 10
int top = -1, inp_array[SIZE];
void push()
  int x;
  if (top == SIZE - 1)
     printf("\nOverflow!!");
  else
     printf("\nEnter the element to be added onto the stack: ");
     scanf("%d", &x);
     top = top + 1;
     inp_array[top] = x;
  }
}
void pop()
  if (top == -1)
  {
     printf("\nUnderflow!!");
  else
  {
     printf("\nPopped element: %d", inp_array[top]);
```

```
top = top - 1;
  }
}
void show()
  if (top == -1)
     printf("\nUnderflow!!");
  }
  else
     printf("\nElements present in the stack: \n");
     for (int i = top; i >= 0; --i)
       printf("%d\n", inp_array[i]);
  }
}
Header/Lib.h
void push();
void pop();
void show();
Main.c
#include <stdio.h>
#include <stdlib.h>
#include "lib.h"
int main(){
  int choice;
  while (1)
     printf("\nPerform operations on the stack:");
     printf("\n1.Push the element\n2.Pop the element\n3.Show\n4.End");
     printf("\n\nEnter the choice: ");
     scanf("%d", &choice);
```

```
switch (choice)
     case 1:
       push();
       break;
     case 2:
       pop();
       break;
     case 3:
       show();
       break;
     case 4:
       exit(0);
     default:
       printf("\nInvalid choice!!");
     }
  return 0;
}
Execution steps:
1) cd packages
2) gcc -c stack.c [Compiling stack package into object file]
3) ar crv stack.a stack.o [Convert stack object into library]
4) cd ..
5) gcc -c main.c -I header [Compiling main program and searching in
header folder additionally for header files]
6) gcc -o main main.o packages/stack.a [Compiling main object into
executable]
Makefile
all: stack.o stack main
CC=gcc
INC=header
```

```
PAC=packages
stack.o: $(PAC)/stack.c
      $(CC) -c $(PAC)/stack.c
stack: $(PAC)/stack.o
      ar crv $(PAC)/stack.a $(PAC)/stack.o && ranlib $(PAC)/stack.a
main: main.c
      gcc -o main main.c -I $(INC) $(PAC)/stack.a
student@selab-01:~/Desktop/210905318/0STL/L4$ make
gcc -c packages/stack.c
       -c -o packages/stack.o packages/stack.c
ar crv packages/stack.a packages/stack.o && ranlib packages/stack.a
a - packages/stack.o
student@selab-01:~/Desktop/210905318/OSTL/L4$ ./main
Perform operations on the stack:
1.Push the element
2.Pop the element
3.Show
4.End
Enter the choice:
Enter the choice: 1
Enter the element to be added onto the stack: 5
Perform operations on the stack:
1.Push the element
2.Pop the element
Show
4.End
Enter the choice: 3
Elements present in the stack:
Perform operations on the stack:
1.Push the element
2.Pop the element
```

3.Show 4.End

Enter the choice: