

# Gravitation Wave Identification

## Using Metropolis Hastings Algorithm

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### Group 1

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# Problem Statement

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# Problem Statement

Given a time series strain data with added noise with the structure of a gravitational wave as given below

$$h(t) = \alpha e^t [1 - \tanh\{2(t - \beta)\}] \sin(\gamma t)$$

$\alpha, \beta, \gamma$  are parameters that signify the physical properties of the given wave. Their value ranges are

$$0 < \alpha < 2$$

$$1 < \beta < 10$$

$$1 < \gamma < 20$$

We need to determine the parameter values using a **Metropolis Hastings** Random walk algorithm in the 3 dimensional space.

# Understanding Wave Parameters

Let us visualize how the parameters  $\alpha$ ,  $\beta$ , and  $\gamma$  influence the waveform

1.  $\alpha$  controls the amplitude of the signal
2.  $\beta$  shifts the signal in time
3.  $\gamma$  controls the oscillation frequency

**Animation Parameter effects**

# Methodology

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# Random Walks

1. **Initialization:** We start with initial parameter values at the midpoints of the given ranges so

$$\alpha = 1, \beta = 5, \gamma = 10$$

2. **Random Walk:**

For each iteration we propose a new set of parameters using

$$\theta_{\text{new}} = \text{normal}(\theta_{\text{initial}}, \sigma^2) \quad \text{where } \sigma = [0.005, 0.081, 0.2]$$

The new value is discarded or chosen based on an **Acceptance Probability** defined as

$$A(\theta_{\text{new}}, \theta_{\text{initial}}) = \min\left(1, \frac{\text{Posterior}(\theta_{\text{new}})}{\text{Posterior}(\theta_{\text{initial}})}\right)$$

The **Posterior** function is defined as the following



# Stochastic Maximum Likelihood Estimation

Hello

# Why not Bayesian Inference ?

Hello

# Results

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# Numerical Analysis

## Parameter Values

Parameter	$\alpha$ (alpha)	$\beta$ (beta)	$\gamma$ (gamma)
Median Value	1.38	3.91	10.00
95% Credibility Interval	0.92 - 1.91	3.63 - 4.19	9.92 - 10.08
Effective Sample Size	25.0	61.1	1800.0
MC Standard Error	0.049	0.019	0.001

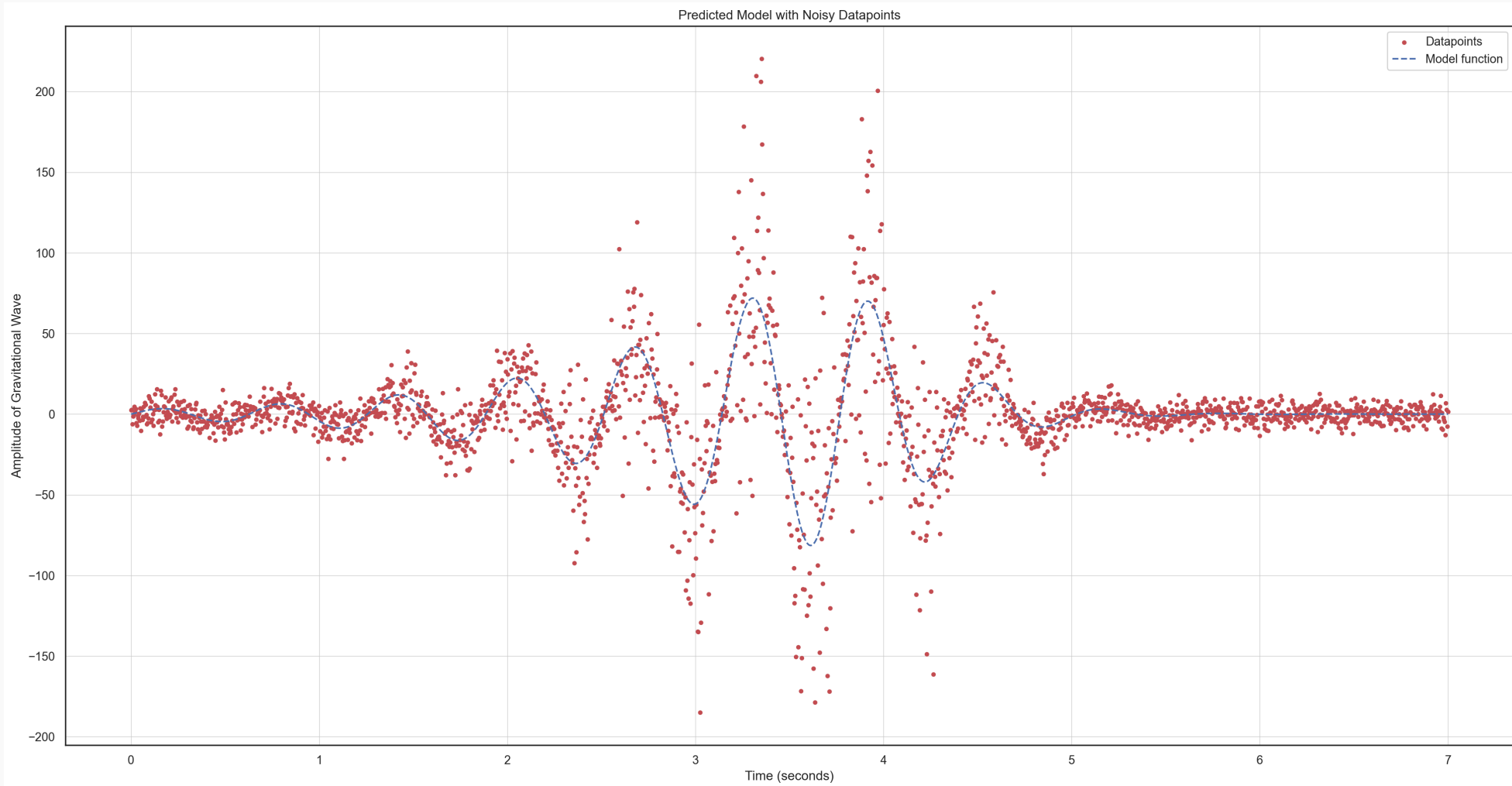
The MCMC Algorithm ran with **Acceptance Ratio** of 0.222.

The Global **Signal to Noise Ratio** was 0.97, with Local SNR of 0.99

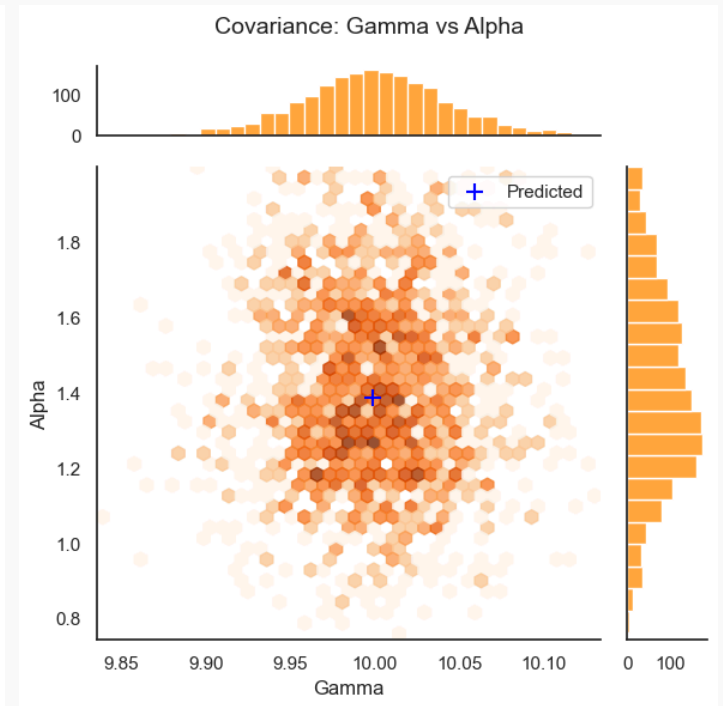
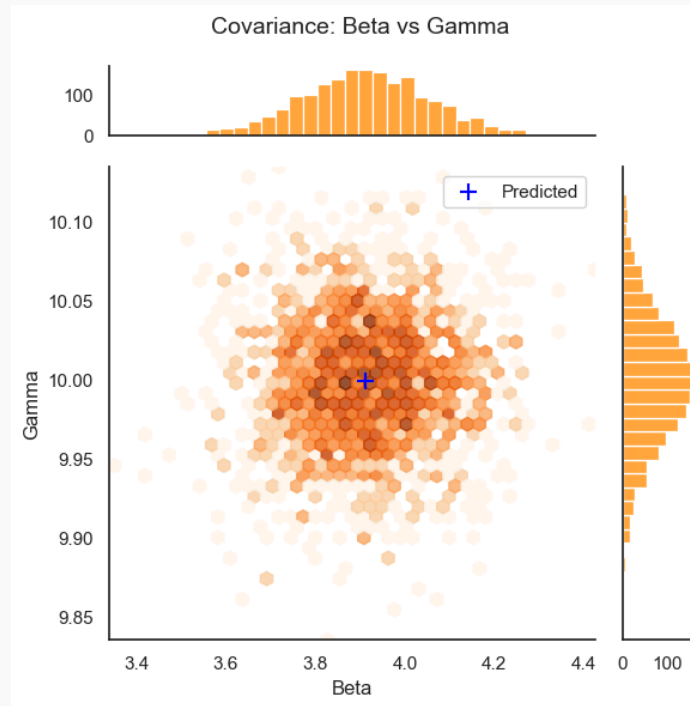
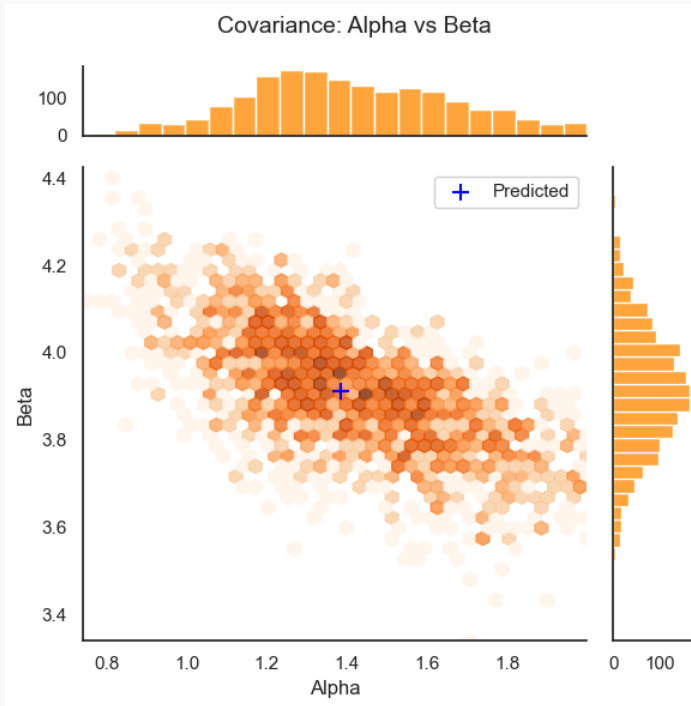
# Measurement Metrics for Metropolis Hastings

Talk about signal to noise ratio, ESS, AFC, MC Std Err

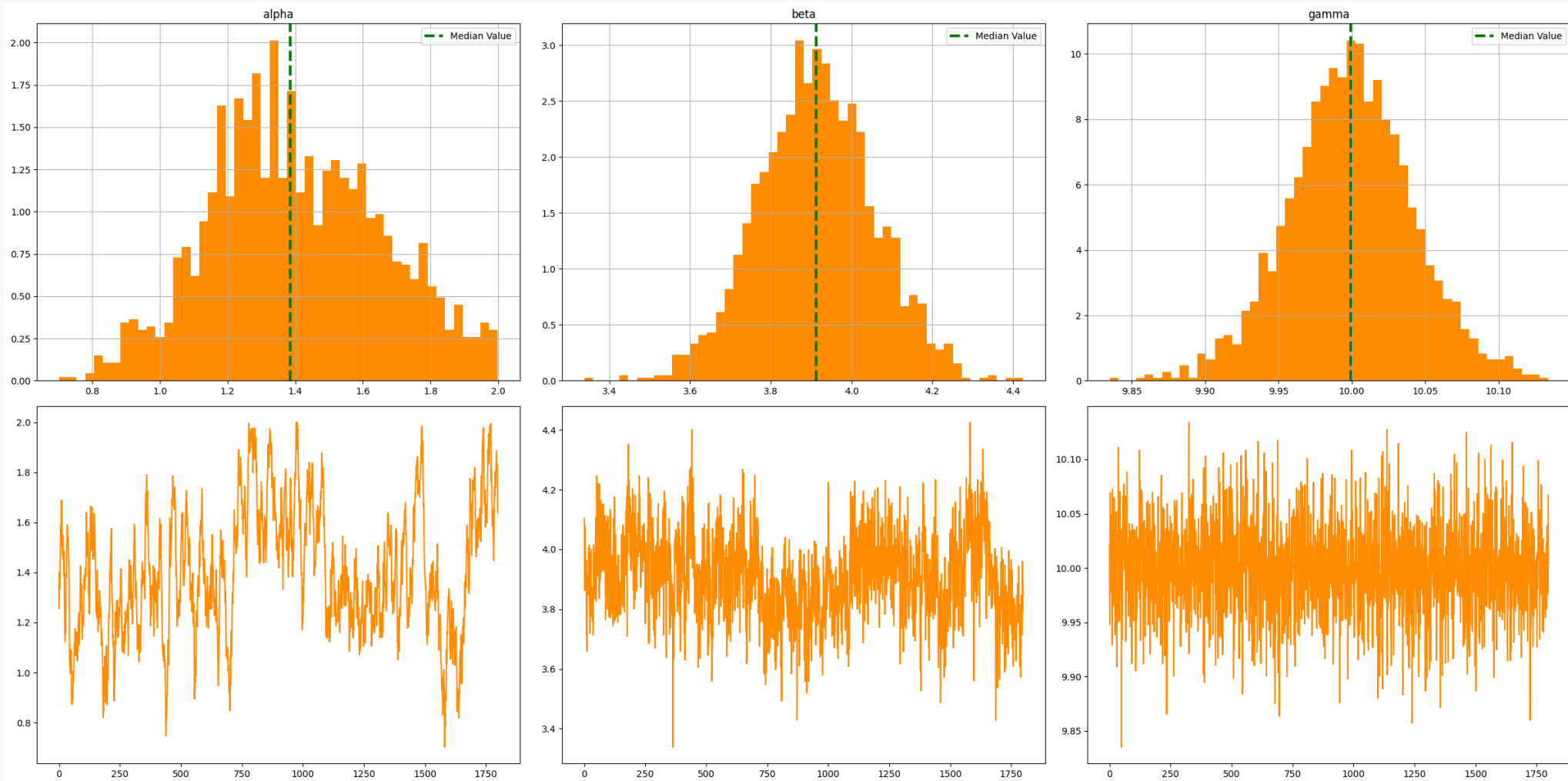
# Prediction vs Data



# Covariance Scatter Plots



# Histograms and Trace Plots

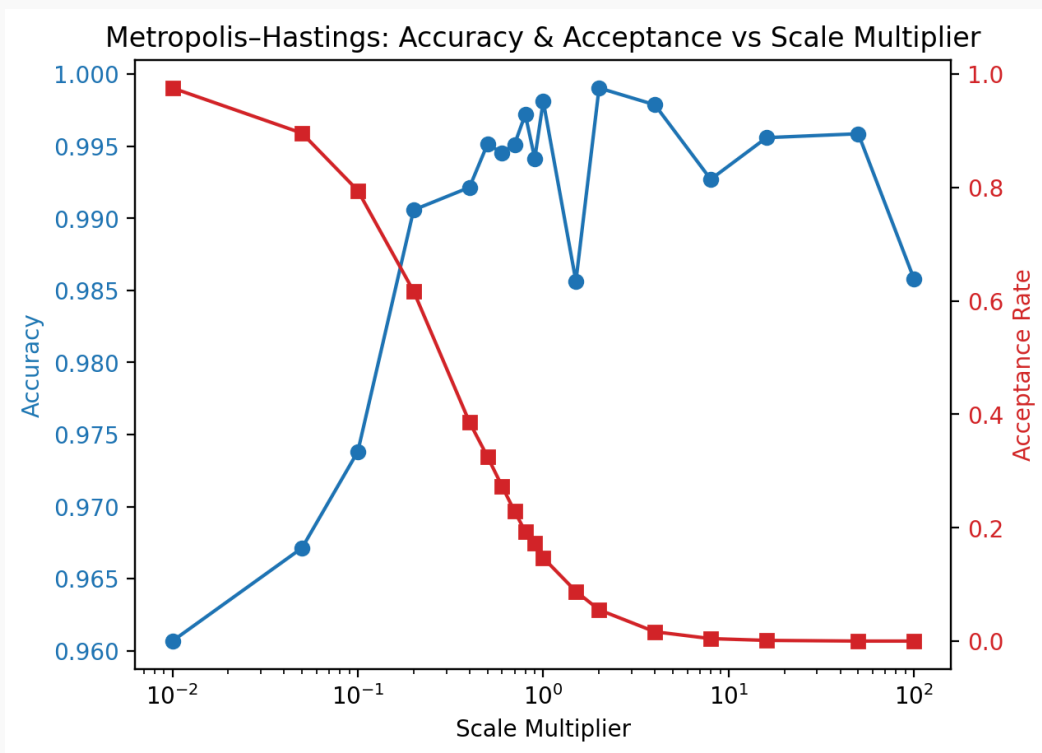




# Optimization

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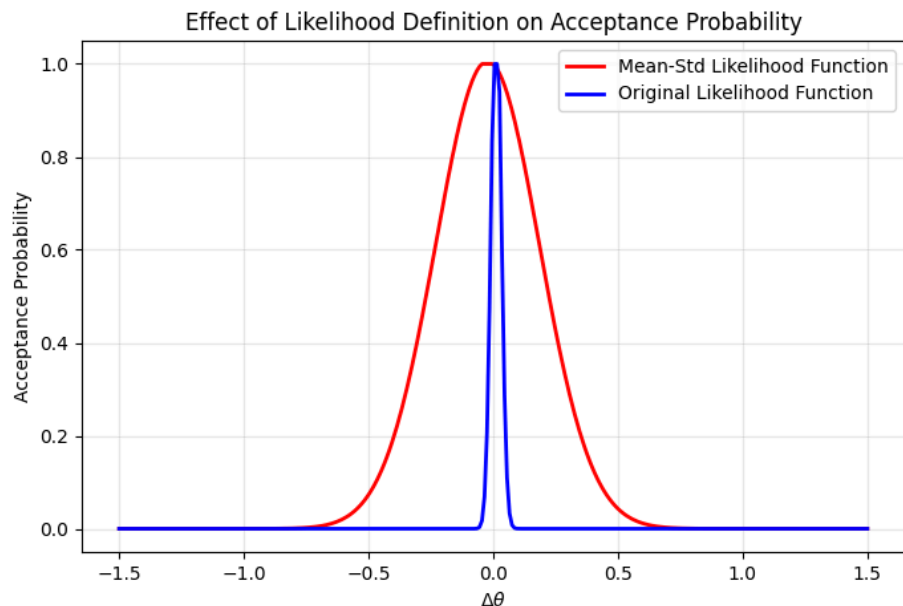
# Scale Selection



- **Small Scales ( $< 10^{-1}$ )**
  - Chain barely moves → strong autocorrelation → **low accuracy.**
- **Chosen Scales ( $\alpha: 0.005, \beta: 0.1, \gamma: 0.2$ )**
  - (Roberts & Rosenthal, 1997) predicts optimal acceptance  $\approx 0.234$  for high-dimensional targets.
  - Accuracy peaks — this is the optimal region for efficient sampling.
- **Large Scales ( $> 5$ )**
  - Acceptance rate falls → chain stagnates → **accuracy degrades.**

# Likelihood Function

-> The original likelihood makes even tiny parameter changes look catastrophically unlikely, driving acceptance to near zero. The new version fixes this by taking a mean instead of summation, keeping acceptance stable.



```
def likelihood_new(y_data, y_prior):  
    y_err = 0.1 * np.std(y_data)  
    Y = np.mean((y_data - y_prior)**2) / y_err**2  
    return -0.5 * Y  
  
def likelihood_original(y_data, y_prior):  
    y_err = 0.1 * (y_data + y_prior) + 1e-6  
    Y = np.sum(((y_data - y_prior) / y_err) ** 2)  
    return -0.5 * Y
```

# Data Generation for Better Inference

## System Overview

The data generation pipeline accepts an analytical gravitational wave model function and produces a CSV file containing noisy observations at discrete time points. This system serves two primary purposes:

- **Algorithm Validation:** Generate data with known ground truth parameters to verify MCMC recovery accuracy
- **Sensitivity Analysis:** Test algorithm performance under varying noise conditions and proposal scales
- **Robustness Check :** Validate algorithm stability under heteroscedastic noise to assess reliability across signal regimes.

## Noise Formula

The noise standard deviation for each data point is calculated as:

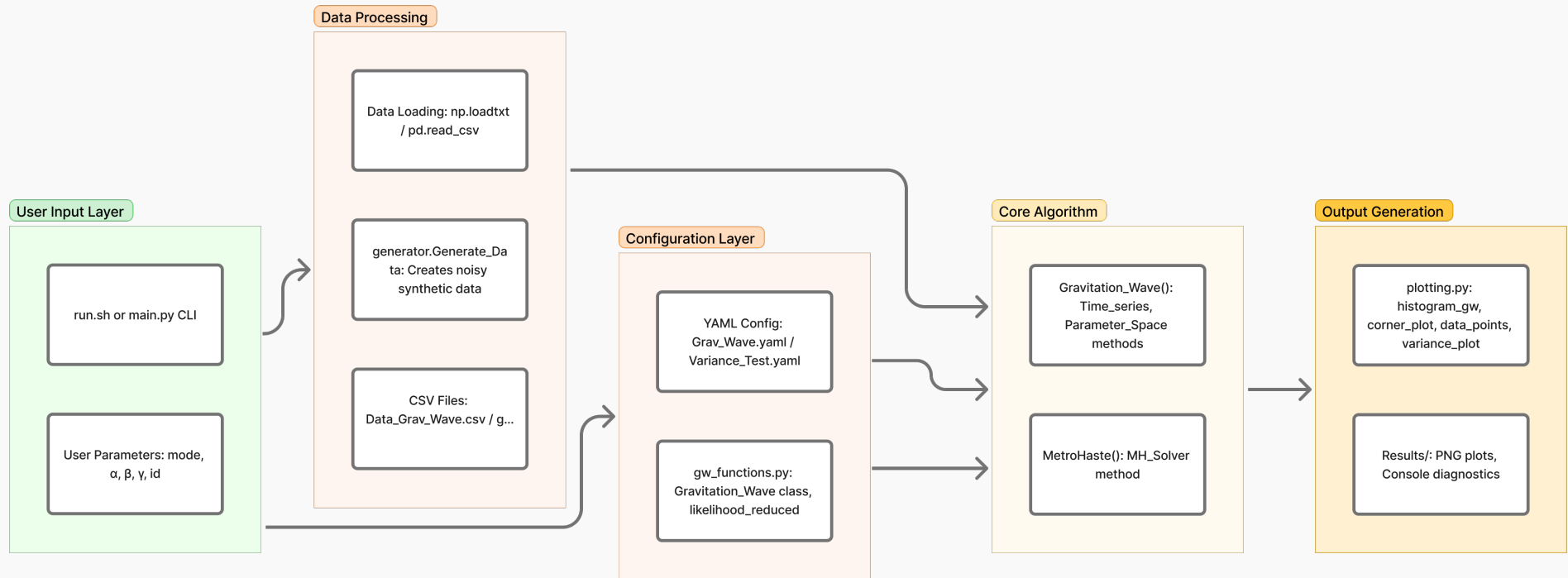
```
f_error = noise x f_points + 0.1 x std(f_points)
f_noisy = f_points +
          np.random.normal(0, np.abs(f_error), num)
```

This creates heteroscedastic noise where measurement error grows with signal amplitude.

## Noise Characteristics

Component	Purpose	Typical Magnitude
Proportional	Scales with signal amplitude	Dominant near peaks
Baseline	Constant floor noise	4–8 for typical signals

# Code Structure



Thank You

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