Gaurav Singh Kushwah

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CAREER OBJECTIVE

Software Engineer with Excellent problem-solving skills and ability to perform well in a team. Passionate about coding and seeking opportunities to work in a challenging and reputed organization.

PROFESSIONAL SKILLS

- Experience in **mobile** application development using **Android**.
- Good knowledge of **Retail Application** development.
- Experience in Creating local database for caching using SharedPreference, SQlite, Room DataPersistence.
- Successfully deployed the app on the **Android Marketplace** and supported the app for different releases of Android OS.
- Tested the application on multiple android targets and debugged the issues that were found...
- Responsible for **code review**, **code maintaining** & **releasing build**.
- Responsible for requirement gathering and business understanding.
- Involved in end-to-end applications Development.

EDUCATIONAL QUALIFICATION

Sl No.	Qualification	Institution	Board/University	Year of Passing	Percentage/ CGPA
1.	B.E-EIE	University BDT College of Engineering, Davangere	Visvesvaraya Technological University (VTU)	2020	(CGPA) 6.0
2.	P.U.C	Polyfiber Junior Composite College	Karnataka State Board	2016	75.53%
3.	S.S.L.C	Aditya Birla Public School	CBSE	2014	76.84%

WORK EXPERIENCE

1. ANDROID DEVELOPER

Girmiti Software Pvt Ltd, Bangalore

08/2021 - 10/2022

Project: IOCL XtraPower - Petro Loyalty application

Duration: - 14 months

Technologies used: - Java, Android studio, MVP, Room DB, Shared preference.

Development of Petro Loyalty Application for IOCL on Android POS devices for Loyalty, Card acceptance, Interface with host for Parameter download, Authorization and Reconciliations. The application was built to provide some of the following transaction Sale, Settlement, Balance Enquiry, RA Sale transaction.

Extensively worked on below tasks:

- Implemented all sort of transactions.
- Worked with Reports
- Worked with Socket programming and ISO 8583 format.
- UI implementation
- Database Implementation using Room Data base and Shared Preference

Tools used: Jira, Confluence, Android Studio, Redmine, SQLite

2. ANDROID DEVELOPER

L&T technology services Bengaluru

11/2022 - Present

Project 1: **Sony** Mobile

Technologies used: - Kotlin, Android studio, MVVM, Shared preference.

Development of support application for Sony mobile handsets. The application is responsible for checking the condition of the phone and helps the user to report if any issues occur in the handset.

Here we were responsible for checking the condition of hardware components and the providing the support for the customer. This application is one of the pre-installed applications in the Sony mobile phones. This application was completely developed by Kotlin.

Tools used: Jira, Confluence, Android Studio, Gerrit, SQLite, Postman.

Android Development SKILLS

- Having a good exposure to Services, Broadcast Reciever, Content Providers and Activities.
- Strong knowledge in **SDLC** concepts.
- Thorough knowledge on MVVM, Data Binding, View Model
- Extensive knowledge in coding with **RX-Java**.
- Extreme knowledge SharedPreference, SQlite, Room Data Persistence.
- Good knowledge in **XML**, **REST**.
- Good understanding on **Navigation** in Android.
- Thorough knowledge on **UI** design.
- Basic knowledge of **Generic framework**.
- Knowledge of **AOSP**.

DECLARATION

I certify that the particulars given above are correct and complete to the best of my knowledge and believe that nothing has been concealed by me.

Place: Bengaluru (GAURAV SINGH KUSHWAH)