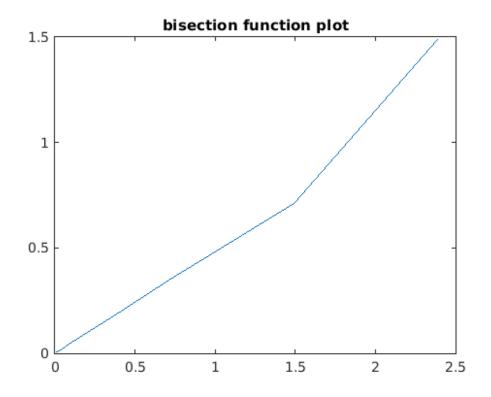
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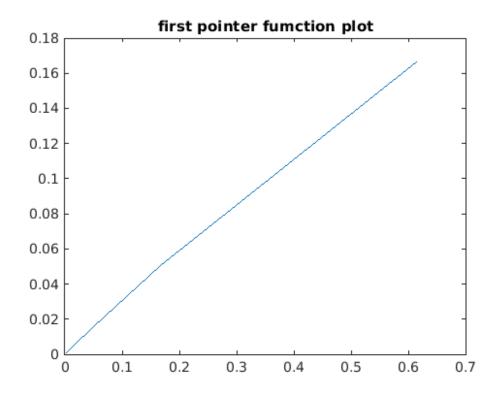
bisection function

```
function bisect()
    x1 = 1.0;
    x2 = 5.0;
    f1 = find(1, x1);
    f2 = find(1, x2);
    max_itr = 50;
    tol = 10^{-6};
    if (f1*f2 > 0)
        fprintf("INVALID!");
    end
    err = zeros(1, max_itr);
    for itr = 1 : 1 : max_itr
        m = (x1 + x2)/2;
        fm = find(1, m);
        err(itr) = abs(f2 - f1);
        if (err(itr) < tol)</pre>
            break
        end
        if (f1*fm > 0)
            x1 = m;
            f1 = fm;
        else
            x2 = m;
            f2 = fm;
        end
    end
    plot(err(1 : itr - 1), err(2 : itr))
    title('bisection function plot')
end
```



iterator (first pointer)

```
function fptr()
    x = 4;
    xold = 4;
    max_itr = 50;
    errfp = zeros(1, max_itr);
    tol = 10^{-6};
    for itr = 1 : 1 : max_itr
        x = find(2, xold);
        errfp(itr) = abs(x - xold);
        xold = x;
        if errfp(itr) < tol</pre>
            break
        end
    end
    х
    figure(2)
    plot(errfp(1 : itr - 1), errfp(2 : itr))
    title('first pointer fumction plot')
end
x =
    3.1462
```



newton function

```
function newton()
    x = 4;
    max_itr = 50;
    errnt = zeros(1, max_itr);
    tol = 10^{-6};
    for itr = 1 : 1 : max_itr
        fx = find(1, x);
        dfx = find(3, x);
        xnew = x - fx/dfx;
        errnt(itr) = abs(xnew - x);
        if(errnt(itr) < tol)</pre>
            break
        end
        x = xnew;
    end
    xnew
    figure(3)
    plot(errnt(1 : itr - 1), errnt(2 : itr))
    title('newton function plot')
end
```

finder function

```
function fval = find(arg, x)
    if arg == 1
```

```
fval = 2 - x + log(x);
elseif arg == 2
    fval = 2 + log(x);
else
    fval = 1/(x) - 1;
end
end

m =
    3.1462
```

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