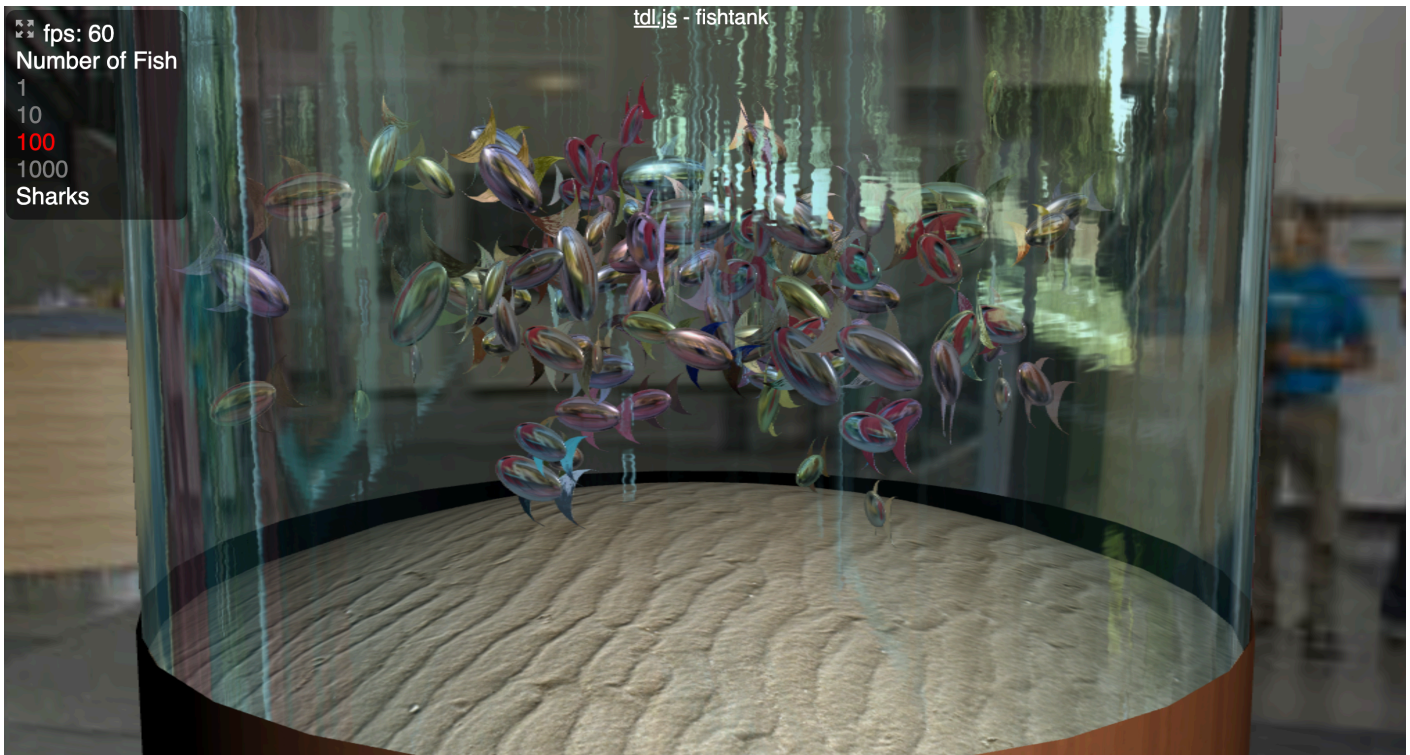**CS460 Fall 2022**
Name: Anirudh T
Due Date: 09/12/2022

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is fishtank from WebGL samples created by Greggman (`https://webglsamples.org/fishtank/fishtank.html`). the following fishtank depicts the collection of different fishes includin sharks with a range of 1 -1000. the user can select the njo of fishes in the fishtank

Technologies used:

  • HTML/CSS/JavaScript

  • WebGL

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://anirudh909.github.io/WebGLSamples.github.io/fishtank/fishtank.html`