

Lab3
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Code:

Lab3.c

/*

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Description: Compares three kinds of sorting algorithm namely, Bubble Sort, Merge Sort and Radix Sort.

*/

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <time.h>
```

```
#include <math.h>
```

```
// function declarations
```

```
void bubbleSort(int a[],int n);
```

```
void radixSort(int a[], int n);
```

```
void merge(int a[], int l, int m, int r);
```

```
void join(int a[], int l, int r);
```

```
void mergeSort(int a[], int l, int r);
```

```
int main()
```

```
{
```

```
    int a[100000]; // input array
```

```
    int i = 0;
```

```
    srand(1);
```

```
    for(i=0;i<100000;i++){
```

```
        a[i]=(rand()%1000); // filling the input array with random numbers
```

```
    }
```

```
    clock_t begin1 = clock();
```

```
    //bubbleSort(a,1000);
```

```
    radixSort(a,100000); // calling radix sort with input array and size of the array
```

```
    //mergeSort(a,0,5);
```

```
    clock_t end1 = clock();
```

```
    double time_spent = (double)(end1-begin1)/CLOCKS_PER_SEC;
```

```
    printf("Time for execution of radix sort = %lf\n",time_spent);
```

```
    clock_t begin2 = clock();
```

```
    bubbleSort(a,100000); // calling bubble sort with input array and size of the array
```

```
    //radixSort(a,1000);
```

```
    //mergeSort(a,0,5);
```

```
    clock_t end2 = clock();
```

```
    double time_spent2 = (double)(end2-begin2)/CLOCKS_PER_SEC;
```

```
    printf("Time for execution of bubble sort = %lf\n",time_spent2);
```

```
    clock_t begin3 = clock();
```

```
    //radixSort(a,1000);
```

```

        mergeSort(a,0,1000000);// calling merge sort with input array,
left most element's index and right most element's index+1
        clock_t end3 = clock();
        double time_spent3 = (double) (end3-begin3)/CLOCKS_PER_SEC;

        printf("Time for execution of merge sort = %lf\n",time_spent3);
        return 0;
    }
// bubbleSort
// inputs : array to be sorted
//           size of the array
void bubbleSort(int a[],int n){
    int i,j,temp;
    for(i=0;i<n-1;i++){

        for(j=0;j<n-i-1;j++){
            if(a[j] >= a[j+1]){
                temp = a[j];
                a[j] = a[j+1];
                a[j+1] = temp;
            }

        }

    }

    /*for(i=0;i<n;i++)
        printf("%d ",a[i]); // printing the values of sorted array
for debugging
    printf("\n");*/
}
// radixSort
// inputs : array to be sorted
//           size of the array
void radixSort(int a[], int n){
    int i,temp,j,k;
    int c[10],div=10,counter=0;

    for(i=0;i<10;i++)
        c[i] = 0;

    int space[10][100000]; // to store the hash table

    for(i=0;i<10;i++){
        for(j=0;j<100000;j++){
            space[i][j] = -1;
        }
    }

    for(j=1;j<4;j++){ // restricting j to 4 since the range of
inputs in from 0 to 999
        for(i=0;i<n;i++){
            temp = a[i]%((int)pow(div,j));
            if(j>=2) temp = temp/(int)pow(div,j-1);

```

```

        //printf("temp = %d\n",temp);
        space[temp][c[temp]++] = a[i];
    }

    for(i=0;i<10;i++){
        for(k=0;k<999999;k++){
            if(space[i][k] != -1){
                //printf("counter = %d\t",counter);
                a[counter] = space[i][k];
                //printf("a = %d\n",a[counter]);
                counter++;
            }
        }
        counter = 0;
        for(i=0;i<10;i++){
            for(k=0;k<999999;k++){
                space[i][k] = -1;
            }
        }
    }

    /*for(i=0;i<n;i++){
        printf("%d ",a[i]); // printing for debugging
    }
    printf("\n");*/
}

// merge function: to sort the elements in the right order
void merge(int a[], int l, int m, int r){
    int i,j,k;
    int Left[m-l+1], Right[r-m];

    for (i = 0; i < m-l+1; i++)
        Left[i] = a[l + i];
    for (j = 0; j < r-m; j++)
        Right[j] = a[m + 1+ j];

    i = 0;
    j = 0;
    k = l;
    while (i < m-l+1 && j < r-m){
        if (Left[i] <= Right[j]){
            a[k] = Left[i];
            i++;
        }
        else{
            a[k] = Right[j];
            j++;
        }
        k++;
    }
}

```

```

        while (i < m-l+1){
            a[k] = Left[i];
            i++;
            k++;
        }

        while (j < r-m){
            a[k] = Right[j];
            j++;
            k++;
        }

    }

// join function: Recursive function to split the elements into two
// halves
void join(int a[], int l, int r){
    if (l < r){
        int m = l+(r-l)/2;
        join(a, l, m);
        join(a, m+1, r);
        merge(a, l, m, r);
    }
}

// mergeSort
// inputs : array to be sorted
//           index of left most and right most element
void mergeSort(int a[], int l, int r){

    join(a,l,r);
    int i=0;
    /*for(i=0;i<r;i++)
        printf("%d ",a[i]); // printing for debuggins

    printf("\n");*/
}

```

Results:

n	time by bubble sort	time by merge sort	time by radix sort
1000	0	0	0
10000	0.484375	0	0
100000	43.640625	0.05125	0.046875