

Anirudha G Kulkarni

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Academic Portfolio — Gaming Portfolio — GitHub

Professional Summary

Passionate and detail-oriented gaming enthusiast with extensive hands-on experience playing a wide range of PC and console titles. Currently pursuing a B.Tech in Computer Science with Cyber Security specialization, developing strong analytical thinking, problem-solving, and technical skills. Curious about game mechanics, testing, and development, eager to apply a structured, detail-focused mindset to game testing, QA, and learning game-building techniques.

Education

- **B.Tech (2022-26): Computer Science (Cybersecurity)**, Garden City University, Bengaluru CGPA: 8.5
- **12th Grade (2022)**, BGS PU College, Bengaluru 71.33%
- **10th Grade (2020)**, Sri Aurobindo Vidya Mandir, Bengaluru 89.12% (Top 10)

Technical Skills

- **Platforms:** PC Gaming, Windows OS
- **Hardware Knowledge:** Gaming PCs, graphics settings, performance tuning
- **Software:** Microsoft Office (Word, Excel, PowerPoint)
- **Documentation:** Bug reporting, test case writing, clear reproduction steps
- **Core Skills:** Attention to detail, analytical thinking, adaptability

Gaming Experience

Extensive gameplay experience across action-adventure, open-world, stealth, RPG, and simulation genres, with strong familiarity in identifying gameplay bugs, glitches, and balancing issues.

Notable Titles Played:

- **Action / Open World:** Assassin's Creed (I, II, Brotherhood, Revelations, III, Black Flag, Freedom Cry, Rogue), GTA III, GTA Vice City, GTA San Andreas, GTA V, Red Dead Redemption, Mafia 1, Mafia 2, Sleeping Dogs, Watch Dogs, Far Cry 2, Far Cry 3, Far Cry 4
- **Stealth / Tactical / Narrative:** Hitman Series, Dishonored, Alien: Isolation, L.A. Noire
- **Shooter / Action:** Project IGI, Project IGI 2, Bioshock
- **RPG / Sandbox:** The Elder Scrolls V: Skyrim, Minecraft
- **Adventure / Action-Adventure:** Tomb Raider, Scarface, The Godfather, Murdered Soul Suspect
- **Strategy / Simulation / Sports:** Age of Empires III, Cricket 07

Relevant Abilities

- Proficient understanding of modern and legacy PC games
- Ability to clearly document and reproduce complex bugs
- Strong written English communication
- Comfortable working with changing priorities and deadlines
- Quick learner of new tools and in-house software systems
- Strong interpersonal and team communication skills

Additional Information

- Currently pursuing B.Tech in Computer Science with Cyber Security, gaining hands-on exposure to systems, networks, and software fundamentals
- Strong interest in gaming, exploring game mechanics, and learning game development
- Academic projects and coursework have strengthened analytical thinking, problem-solving, and attention to detail
- Curious and adaptable, eager to learn new tools and techniques in gaming and QA