## bonus-gradientshop

October 26, 2022

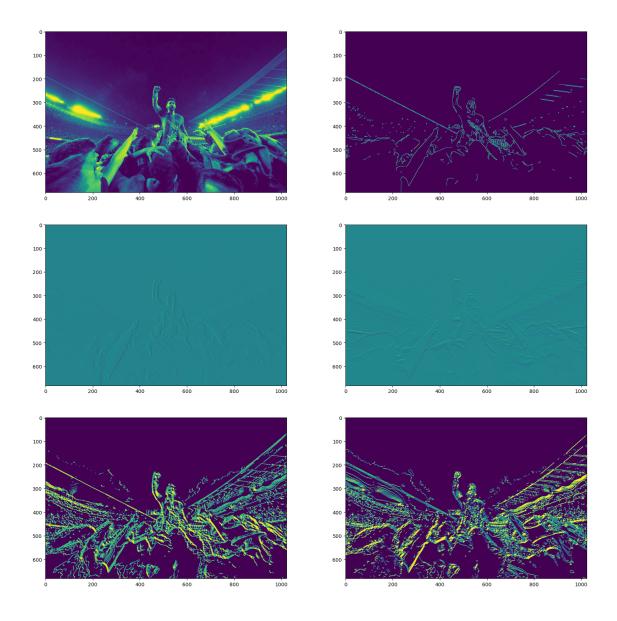
```
[1]: import numpy as np
import cv2
import matplotlib.pyplot as plt
from scipy import ndimage
from scipy.ndimage.filters import convolve
```

/home/aramesh/anaconda3/envs/comp-photo/lib/python3.10/site-packages/scipy/\_\_init\_\_.py:146: UserWarning: A NumPy version >=1.16.5 and <1.23.0 is required for this version of SciPy (detected version 1.23.1 warnings.warn(f"A NumPy version >={np\_minversion} and <{np\_maxversion}"

```
[2]: # create continuous edge detection function
     # idea is to just do a 0-1 binary masking for continuous edges
     # To find continuous edges :
     # We use cv2.canny
     # which follows
     # 1) noise reduction 2) find intensity and angle of gradient 3) NMS of edges,
     ⇔based on angles
     # 4) hysterisis thresholding
     def gradient(img) :
         temp = img[:,:].copy()
         row = np.zeros((1,temp.shape[1]))
         col = np.zeros((temp.shape[0]+2,1))
         temp2 = np.vstack((row,np.vstack((temp, row))))
         temp2 = np.hstack((col,np.hstack((temp2, col))))
         img = temp2.copy()
         img_x = np.diff(img,n=1,axis=1)
         img_y = np.diff(img,n=1,axis=0)
         img_x = img_x[1:-1,:-1]
         img_y = img_y[:-1,1:-1]
         return img_x, img_y # vector field
```

```
# for gradient orientation
def gaussian_kernel(size=5, sigma=1):
   size = int(size) // 2
   x, y = np.mgrid[-size:size+1, -size:size+1]
   normal = 1 / (2.0 * np.pi * sigma**2)
   g = np.exp(-((x**2 + y**2) / (2.0*sigma**2))) * normal
   return g
def sobel filters(img):
   Kx = np.array([[-1, 0, 1], [-2, 0, 2], [-1, 0, 1]], np.float32)
   Ky = np.array([[1, 2, 1], [0, 0, 0], [-1, -2, -1]], np.float32)
   Ix = ndimage.filters.convolve(img, Kx)
   Iy = ndimage.filters.convolve(img, Ky)
   G = np.hypot(Ix, Iy)
   G = G / G.max() * 255
   theta = np.arctan2(Iy, Ix)
   return (G, theta)
# load image
img = cv2.imread('./data/gradient-domain-processing/messi1.jpg')
```

```
[3]: def get_required_features(img,for_display=False) :
         u_x, u_y = gradient(img)
         canny_edges = cv2.Canny(img,300,500) # Messi
          canny_edges = cv2.Canny(imq,100,150) # dog
         img_smoothed = convolve(img, gaussian_kernel(5,10))
         gradientMat, thetaMat = sobel_filters(img_smoothed)
         if for display:
             return u_x, u_y, canny_edges, thetaMat, gradientMat
         return u_x, u_y, canny_edges, thetaMat
     u_x, u_y, canny_edges, thetaMat, gradientMat = get_required_features(img[:,:
      ⇔,0],True)
     fig, ax = plt.subplots(3,2, figsize=(20,20))
     ax[0,0].imshow(img[:,:,0])
     ax[0,1].imshow(canny_edges)
     ax[1,0].imshow(u_x)
     ax[1,1].imshow(u y)
     ax[2,0].imshow(gradientMat)
     ax[2,1].imshow(thetaMat)
     plt.show()
```



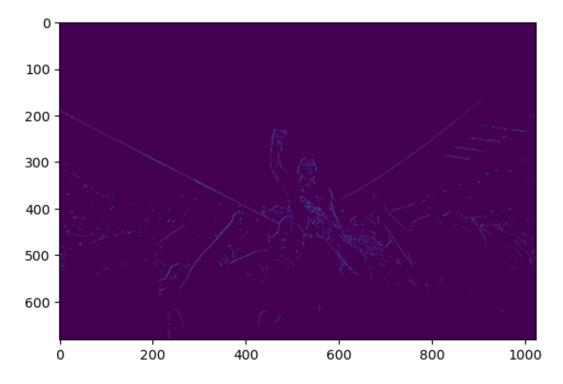
```
[4]: # So we have
# img u
# gradients ux uy
# long/continuous edge orientation (thetaMat) and length(binary -> canny_edges)
# We need local gradient saliency

e_o = thetaMat.copy()
e_l = canny_edges.copy() / 255

def get_gradint_saliency(e_o, e_l, u_grad):
    s_grad = np.cos(e_o)**2 * e_l * u_grad
    return s_grad
```

```
s_x = get_gradint_saliency(e_o, e_l, u_x)
s_y = get_gradint_saliency(e_o, e_l, u_y)
plt.imshow(np.hypot(s_x,s_y))

# We also need the robust weighting function for derivatives
def robust_weighing(u_grad, g_grad,b=5) :
    w_den = (np.abs(u_grad - g_grad) + 1)**b
    return 1.0 / w_den
# return np.ones(u_grad.shape)
```



```
[5]: # from scipy.optimize import least_squares, fmin_cg, minimize, approx_fprime
     # def energy_minimization(d, w_d, g_x, g_y, w_x, w_y) :
           # this function uses lots of variables declared out of its own function_{\sqcup}
      ⇔scope
     #
            def get_energy(f) :
                e_d = w_d * (f-d_f lat) **2
     #
     #
                f_x, f_y = gradient(f.reshape(img.shape[0], img.shape[1]))
     #
                f_x, f_y = f_x.flatten(), f_y.flatten()
     #
                e_p = w_x_{flat} * (f_x - g_x_{flat}) ** 2 + w_y_{flat} * (f_y - g_y_{flat})_{\sqcup}
                return e_d + e_p
           f_init = d.copy()
```

```
f_init = f_init.flatten()
#
      d_flat = d.flatten()
      q_x_flat = q_x.flatten()
#
      g_y_flat = g_y.flatten()
#
      w_x_{flat} = w_x.flatten()
#
      w_y_flat = w_y.flatten()
     ls_out = minimize(get_energy, f_init, method='Nelder-Mead')
# #
       ls out = fmin cq(qet energy, f init)
       ls_out = least_squares(get_energy, f_init, bounds=(0,255))
      return ls out
def energy_minimization_gradient_descent(d,w_d,g_x,g_y,w_x,w_y, lr=0.005,u
 \sim N=500, eps=0.0001):
    # img from global scope
    def get_energy(f,d_flat,w_d,g_x_flat,g_y_flat,w_x_flat,w_y_flat) :
        e d = w d * (f-d flat) **2
        f_x, f_y = gradient(f.reshape(img.shape[0],img.shape[1]))
        f x, f y = f x.flatten(), f y.flatten()
        e_p = w_x_{flat} * (f_x - g_x_{flat}) ** 2 + w_y_{flat} * (f_y - g_y_{flat}) **_{u}
 →2
        energy = e_d + e_p
        energy = energy.reshape(img.shape[0],img.shape[1])
          return energy
        return energy
    def derivative(func, x, h, *args):
          print (func(x + h,*args) - func(x,*args))
        return (func(x + h,*args) - func(x,*args)) / h
    d_flat = d.flatten()
    f = d flat.copy()
    g_x_flat = g_x.flatten()
    g_y_flat = g_y.flatten()
    w_x_flat = w_x.flatten()
    w_y_flat = w_y.flatten()
    for n in range(N) :
          res = approx_fprime(f, get_energy, np.sqrt(np.finfo(float).
\Rightarrow eps), d_flat, w_d, g_x_flat, g_y_flat, w_x_flat, w_y_flat)
          res = calc gradient()
          qrad_x, qrad_y = np.
\rightarrow gradient(get_energy(f,d_flat,w_d,g_x_flat,g_y_flat,w_x_flat,w_y_flat))
          res = grad_x + grad_y
```

```
res =_u
derivative(get_energy,f,1e-3,d_flat,w_d,g_x_flat,g_y_flat,w_x_flat,w_y_flat)
    f = f - lr * res.flatten()
    loss = np.sqrt(np.sum(res**2))
    if n%50 == 0 : print('iter : {}, loss : {}'.format(n,loss))
    if loss <= eps : break

return f</pre>
```

```
[6]: # We have all the tools needed for our applications
     # 1) Saliency sharpen filter
     def saliency_sharpen(u, c1=0.0001, c2=1) :
         d = u.copy()
         w_d = c1
         u_x, u_y, e_l, e_o = get_required_features(u)
         s_x = get_gradint_saliency(e_o, e_l, u_x)
         s_y = get_gradint_saliency(e_o, e_l, u_y)
         g_x = u_x + c2 * s_x
         g_y = u_y + c2 * s_y
         w_x = robust_weighing(u_x, g_x)
         w_y = robust_weighing(u_y, g_y)
         ls_out = energy_minimization_gradient_descent(d,w_d,g_x,g_y,w_x,w_y)
         ls_out = ls_out.reshape((img.shape[0],img.shape[1]))
         return 1s out
     salient_b = saliency_sharpen(img[:,:,0])
     salient_g = saliency_sharpen(img[:,:,1])
     salient_r = saliency_sharpen(img[:,:,2])
     salient_rgb = np.array([salient_r,salient_g,salient_b])
     salient_rgb = np.transpose(salient_rgb,(1,2,0))
     plt.imshow(salient_rgb.astype('uint8'))
```

```
iter : 0, loss : 0.16694130650436412
iter : 50, loss : 0.14368716996823339
iter : 100, loss : 0.12493778290894109
iter : 150, loss : 0.10918986655441285
iter : 200, loss : 0.09566767205425268
iter : 250, loss : 0.08392592181095261
iter : 300, loss : 0.07367429396668304
iter : 350, loss : 0.0647005003176997
```

iter: 400, loss: 0.05683615268915893 iter: 450, loss: 0.049941026798588355 iter: 0, loss: 0.06012300445701718 iter: 50, loss: 0.036928939376517936 iter: 100, loss: 0.022708762238797153 iter: 150, loss: 0.013989452686755461 iter: 200, loss: 0.00865096705785936 iter: 250, loss: 0.005398348618040004 iter: 300, loss: 0.0034423093961218694 iter: 350, loss: 0.0023021367564686774 iter: 400, loss: 0.0016783634475788284 iter: 450, loss: 0.0013692124911059472 iter: 0, loss: 0.0559629835505791 iter: 50, loss: 0.03425964633614541 iter: 100, loss: 0.020986776328417903 iter: 150, loss: 0.01286228381167678 iter: 200, loss: 0.007886428762428557 iter: 250, loss: 0.004837709030664517 iter: 300, loss: 0.0029691693707147235 iter: 350, loss: 0.001823791106320543 iter: 400, loss: 0.0011218875038095772 iter: 450, loss: 0.0006923316511725599

[6]: <matplotlib.image.AxesImage at 0x7f93d16481f0>



```
[7]: # 2) stylize filter
     def stylize(u, c1=0.0001, c2=10, sigma=100) :
         d = u.copy()
         w_d = c1
         u_x, u_y, e_l, e_o = get_required_features(u)
         e 1 = e 1 * 255
         n_p = c2 * (1 - np.exp((e_1**2)/(-2*sigma*sigma)))
         g_x = u_x * (np.cos(e_o)**2) * n_p
         g_y = u_y * (np.sin(e_o)**2) * n_p
         w_x = robust_weighing(u_x, g_x)
         w_y = robust_weighing(u_y, g_y)
         ls_out = energy_minimization_gradient_descent(d,w_d,g_x,g_y,w_x,w_y)
         ls_out = ls_out.reshape((img.shape[0],img.shape[1]))
         return ls_out
     stylize_b = stylize(img[:,:,0])
     stylize_g = stylize(img[:,:,1])
     stylize_r = stylize(img[:,:,2])
     stylize_rgb = np.array([stylize_r,stylize_g,stylize_b])
     stylize_rgb = np.transpose(stylize_rgb,(1,2,0))
     plt.imshow(stylize_rgb.astype('uint8'))
```

```
iter: 0, loss: 0.8533425214807383
iter: 50, loss: 0.8404561956143802
iter: 100, loss: 0.8278264652740922
iter: 150, loss: 0.8154177753625608
iter: 200, loss: 0.8032149995078647
iter: 250, loss: 0.7912106336510231
iter: 300, loss: 0.7794000357724157
iter: 350, loss: 0.76777965643766
iter: 400, loss: 0.7563463808266184
iter: 450, loss: 0.7450972837938266
iter: 0, loss: 1.3597446500247312
iter: 50, loss: 1.3392275243691971
iter: 100, loss: 1.3190755153419447
iter: 150, loss: 1.2992589870889866
iter: 200, loss: 1.279763866818878
iter: 250, loss: 1.2605819132129026
iter: 300, loss: 1.2417070990145291
iter: 350, loss: 1.2231342660206483
iter: 400, loss: 1.2048586245495874
iter: 450, loss: 1.1868755667303474
iter: 0, loss: 1.352762104620971
```

```
iter : 50, loss : 1.3323234776017174
iter : 100, loss : 1.3122486174907366
iter : 150, loss : 1.2925077834192307
iter : 200, loss : 1.2730868764657204
iter : 250, loss : 1.2539776584101083
iter : 300, loss : 1.235174115802498
iter : 350, loss : 1.2166711080500692
iter : 400, loss : 1.1984638643136512
iter : 450, loss : 1.1805477958416513
```

[7]: <matplotlib.image.AxesImage at 0x7f93d16936d0>



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