

```

(3) #include <stdio.h>
#include <reg 51.h>
char dataCommW_at = 0xe823;
char dataPartB_at = 0xe801;
char dataPartC_at = 0xe802;
char part[20] = {0x0e, 0xf9, 0xde, 0xff, 0x0f, 0xff,
                 0xff, 0x39, 0x8b, 0xc6, 0x3c}, i;

delay()
{
    long u;
    for (u=0; u<8000; u++);
}

void main()
{
    int d, b, i, m;
    unsigned char k;
    commW = 0x80;
    do
    {
        i=0;
        for (d=0; d<3; d++)
        {
            for (b=0; b<4; b++)
            {
                k = part[i++];
                for (j=0; j<4; j++)
                {
                    m = k;
                    k = k < 0x80;
                }
                if (k == 00)
            }
        }
    }

```

```
partB = 0x800 0x00;  
else
```

```
partB = 0x01;  
}
```

```
partC = 0x01;  
partC = 0x00;
```

```
k = m;
```

```
k <= 1;
```

```
}
```

```
}
```

```
delay();
```

```
}}
```

```
Shile(1);
```

```
}
```