ANIRVAN PANDEY

<u>In LinkedIn</u> | ☐ 7477582909 | M pandeyanirvan02@gmail.com | ☐ GitHub

Skills & Languages _

- Technical skills: Java | C | C++ | Python | Sqlplus | Frontend | HTML | CSS | Javascript | React.js | Blockchain | Solidity
- Design skills: Graphic designing | Adobe Illustrator | Canva | 3d modeling | Autodesk Maya
- Languages: English | Hindi | Bengali

Education _

Bachelor of Technology
CGPA (current) - 8.95

Vellore Institute of Technology
Vellore, Tamil Nadu,
India

O4/2021 - Current

Computer Science and Engineering with Specialization in Blockchain Technology

Senior Secondary Education St. Paul's School Darjeeling, West 03/2018 - 02/2020

ISC - 89.75% Bengal, India

Secondary Education St. Paul's School Darjeeling, West 03/2012 - 02/2018

ICSE - 81% Bengal, India

Extra-curricular Responsibilities_

Head of Design Soft Computing Research Society

02/2023 - Current

- Adobe Illustrator | Canva | Autodesk Maya
- Guided the design team on how to use tools like Adobe Illustrator and Canva for Graphic Designing, and Autodesk maya for 3d modeling
- Designed various event and awareness posters for the chapter

Core Committee Member 03/2022 - 02/2023

- Member of the Technical and Design team
- Designed various event and awareness posters and took part in the technical events held by the chapter

Works & Projects _____

Portfolio Website

Ongoing process in creating my responsive portfolio website using HTML, CSS and Javascript

React Applications

• Created various simple frontend applications like Calculator, Todo list, Weather app, Speech to text converter and a functional Shopping cart website using React.js

Poster Designing

Designed various event and awareness posters with the help of Adobe illustrator and Canva

Space Shooter

Created a simple 2D Space Shooter gaming interface using Python with the help of Pygame library

Others

Certificates of Completion

- Front-End Web Development using JavaScript and React.js
- Java Programming
- Blockchain basics

HackerRank

• 5-star badges obtained in Java and C++