Game Design Document

Fill up the following document

1. Write the title of your project.

Hide & Seek

1. What is the goal of the game?

Goal of the game is to escape from the seeker till the timer (20 sec) finishes

1. Write a brief story of your game.

The hider and seekers have been enemies since ages, but have never

met each other. But one day the seeker challenged the hiders to play

a game of hide and seek. He said whoever wins will be honoured and will get a prize.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Main Hider (PC) | It moves along with the mouse pointer. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Hider 1 | It has a code to move away from the seeker. |
| 2 | Hider 2 | It has a code to move away from the seeker. |
| 3 | Hider 3 | It has a code to move away from the seeker. |
| 4 | Hider 4 | It has a code to move away from the seeker. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

It would be challenging for the hider to run away from the seeker. The game also has powerups. For ex: There is a powerup where if you grab it you can be invisible for 10 seconds.

Another powerup is the speed powerup. If you collect it you will get speed for 15 seconds. It is useful for both the hider and seeker

Audio for the game