

25th March 2013

## SQLite Database in iOS sample code

#import &lt;sqlite3.h&gt;

## Key SQLite Functions

When implementing a database using SQLite it will be necessary to utilize a number of C functions contained within the libsqlite3.dylib library. A summary of the most commonly used functions is as follows:

- **sqlite3\_open()** - Opens specified database file. If the database file does not already exist, it is created.
- **sqlite3\_close()** - Closes a previously opened database file.
- **sqlite3\_prepare\_v2()** - Prepares a SQL statement ready for execution.
- **sqlite3\_step()** - Executes a SQL statement previously prepared by the sqlite3\_prepare\_v2() function.
- **sqlite3\_column\_type()** - Returns a **data** field from the results of a SQL retrieval operation where <type> is replaced by the data type of the data to be extracted (text, blob, bytes, int, int16 etc).
- **sqlite3\_finalize()** - Deletes a previously prepared SQL statement from memory.
- **sqlite3\_exec()** - Combines the functionality of sqlite3\_prepare\_v2(), sqlite3\_step() and sqlite3\_finalize() into a single function call.

This, of course, represents only a small subset of the complete range of functions available with SQLite. A full list can be found at <http://www.sqlite.org/c3ref/funclist.html> [<http://www.sqlite.org/c3ref/funclist.html>] .

```
*****
-(BOOL)checkDB {

    NSArray *searchPaths =
    NSSearchPathForDirectoriesInDomains
    (NSDocumentDirectory, NSUserDomainMask, YES);

    dbfilepath=[[NSString alloc]init];
    NSString *documentFolderPath = [searchPaths objectAtIndex: 0];
    self.dbfilepath = [documentFolderPath stringByAppendingPathComponent:
        @"lpsen.db"];
    NSLog(@"DBfilepath= %@",dbfilepath);
    if (![NSFileManager defaultManager] fileExistsAtPath: dbfilepath)] { // didn't find db, need to copy
        NSString *backupDbPath = [[NSBundle mainBundle]
            pathForResource:@"lpsen"
            ofType:@"db"];
        if (backupDbPath == nil) {
            // couldn't find backup db to copy, bail
            return NO;
        }
        else {
            BOOL copiedBackupDb = [[NSFileManager defaultManager]
                copyItemAtPath:backupDbPath
                toPath:dbfilepath
                error:nil];
            if (!copiedBackupDb) {
                // copying backup db failed, bail return NO;
            }
        }
    }
    return YES;
}

*****
SELECT
*****
-(NSString *)selectFromDatabase:(NSString *)username:(NSString *)password
{
    NSString *userId;
    if ([self checkDB] == YES )
    {

        sqlite3 *database;

        // Open the database from the users filesystem
        if(sqlite3_open([dbfilepath UTF8String], &database) == SQLITE_OK)
        {
            // Setup the SQL Statement and compile it for faster access
            //const char *sqlStatement = "select * from Favourites";
            // NSString * mdpassword=[password MD5];
            NSString *statement =[NSString stringWithFormat:@"select * from lpsen_registration where employee_id='%@'" and
```

```

password=@"%@"",username,password];
//NSString *statement =[NSString stringWithFormat:@"select * from lpsen_users"];
NSLog(@"Select Query=%@",statement);
const char *sqlStatement = (const char *) [statement UTF8String];
sqlite3_stmt *compiledStatement;

if(sqlite3_prepare_v2(database, sqlStatement, -1, &compiledStatement, NULL) == SQLITE_OK)
{
    // Loop through the results and add them to the feeds array
    while(sqlite3_step(compiledStatement) == SQLITE_ROW)
    {
        // Read the data from the result row

        userid=[NSString stringWithUTF8String:(char *)sqlite3_column_text(compiledStatement,0)];
        NSLog(@"userid = %@", userid);
        // NSString *Name =[NSString stringWithUTF8String:(char *)sqlite3_column_text(compiledStatement,4)];

    }
}
else
{
    NSLog(@"prepare statement forlpsen_registration insert: %s\n", sqlite3_errmsg(database));
}

// Release the compiled statement from memory
sqlite3_finalize(compiledStatement);

}
sqlite3_close(database);

}
return userid;
}
*****
INSERT
*****
-(NSString *)insertTotalCourse:(NSString *)courseId:(NSString *)courseTitle:(NSString *)language
{
    if ([self checkDB] == YES )
    {
        sqlite3 *database;

        // Open the database from the users filesystem
        if(sqlite3_open([dbfilepath UTF8String], &database) == SQLITE_OK)
        {
            // Setup the SQL Statement and compile it for faster access
            NSString * courseIdString=courseId;
            NSString * courseTitleString=courseTitle;
            NSString * languageString=language;
            NSString *statement =[NSString stringWithFormat:@"insert into lpsen_totalCourses(courseId, courseTitle, language)
values('%@','%@','%@','%@','%@')",courseIdString,courseTitleString,languageString];
            //NSString *statement =[NSString stringWithFormat:@"select * from lpsen_users"];
            NSLog(@"Insert Query=%@",statement);
            const char *sqlStatement = (const char *) [statement UTF8String];
            sqlite3_stmt *compiledStatement;

            if(sqlite3_prepare_v2(database, sqlStatement, -1, &compiledStatement, NULL) == SQLITE_OK)
            {
                sqlite3_step(compiledStatement);

                return @"Success";

                // NSString *delete_ID=[NSString stringWithUTF8String:(char *)sqlite3_column_text(compiledStatement, 0)];
            }
            else
            {
                NSLog(@"prepare statement lpsen_totalCourses insert: %s\n", sqlite3_errmsg(database));
                return @"Failed";
            }
        }
    }
}

```



```

// Release the compiled statement from memory

sqlite3_close(database);

}
return 0;
}
*****
UPDATE
*****
-(NSString *)updateIpsenCourseStatus:(int)userId:(NSString *)courseId:(NSString *)moduleId:(int)status {

if ([self checkDB] == YES )
{
    sqlite3 *database;
    // Open the database from the users filesystem
    if(sqlite3_open([dbfilepath UTF8String], &database) == SQLITE_OK)
    {
        NSString *statement =[NSString stringWithFormat:@"update IpsenCourseStatus SET Status = %d WHERE UserId
= %d AND CourseId = \"%%@\" AND ModuleId = \"%%@\"", status,userId,courseId,moduleId];

        NSLog(@"insert insertIpsenCourseStatus Query=%@",statement);
        const char *sqlStatement = (const char *) [statement UTF8String];
        sqlite3_stmt *compiledStatement;

        if(sqlite3_prepare_v2(database, sqlStatement, -1, &compiledStatement, NULL) == SQLITE_OK)
        {
            sqlite3_step(compiledStatement);
            return @"Success";
        }
        else
        {
            NSLog(@"prepare statement Ipsen_totalCourses insert: %s\n", sqlite3_errmsg(database));
            return @"Failed";
        }
    }

    sqlite3_close(database);
}

return 0;
}

*****
DELETE
*****

-(NSString *)deleteIpsenCourseStatus {

if ([self checkDB] == YES )
{
    sqlite3 *database;
    // Open the database from the users filesystem
    if(sqlite3_open([dbfilepath UTF8String], &database) == SQLITE_OK)
    {
        NSString *statement =[NSString stringWithFormat:@"delete from IpsenCourseStatus"];

        NSLog(@"delete IpsenCourseStatus Query=%@",statement);
        const char *sqlStatement = (const char *) [statement UTF8String];
        sqlite3_stmt *compiledStatement;

        if(sqlite3_prepare_v2(database, sqlStatement, -1, &compiledStatement, NULL) == SQLITE_OK)
        {
            sqlite3_step(compiledStatement);
            return @"Success";
        }
        else
        {
            NSLog(@"prepare statement Ipsen_totalCourses insert: %s\n", sqlite3_errmsg(database));

```

```
        return @"Failed";  
    }  
}  
  
sqlite3_close(database);  
}  
  
return 0;  
}
```

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