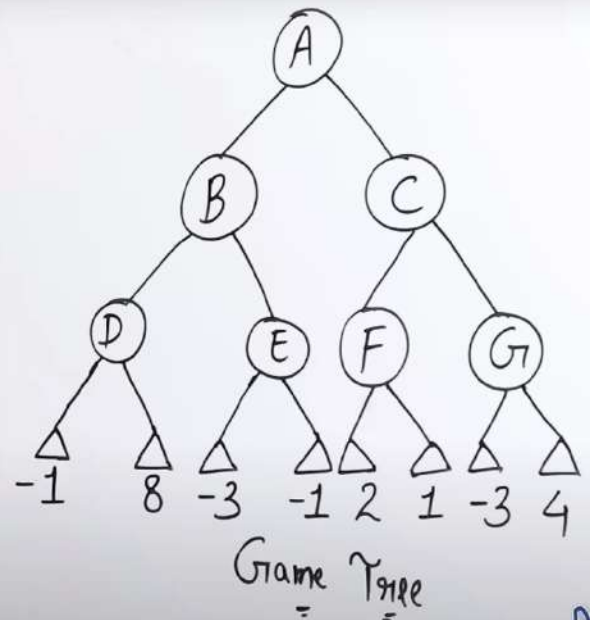


Minimax Algorithm

- ⇒ Backtracking algorithm
- ⇒ Best move strategy used
- ⇒ Max will try to maximize its utility (Best Move)
- ⇒ Min will try to minimize utility (Worst move)

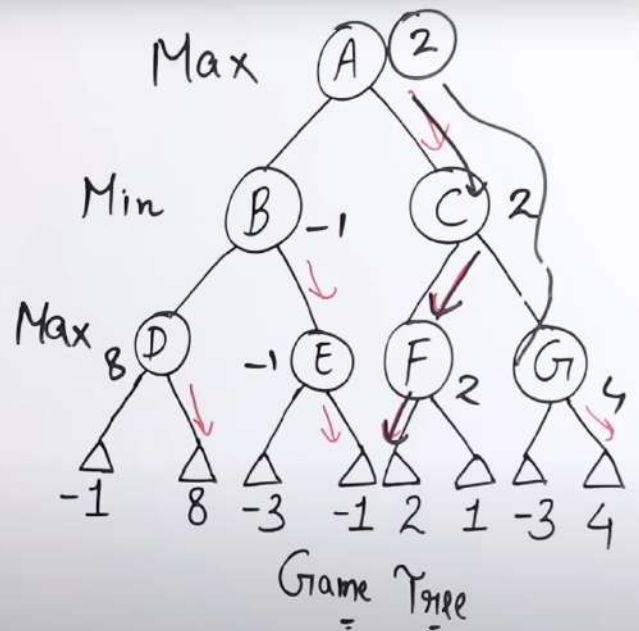


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Minimax Algorithm

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$$= 3^2 = 9 \quad O(b^d)$$



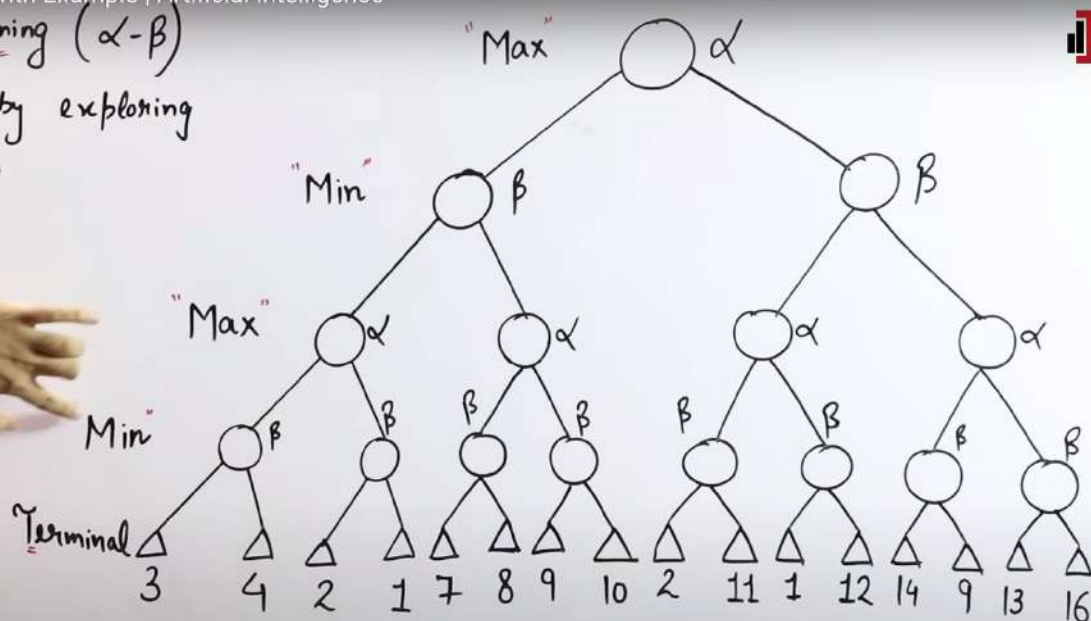
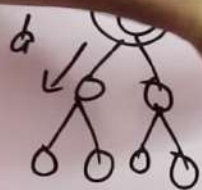
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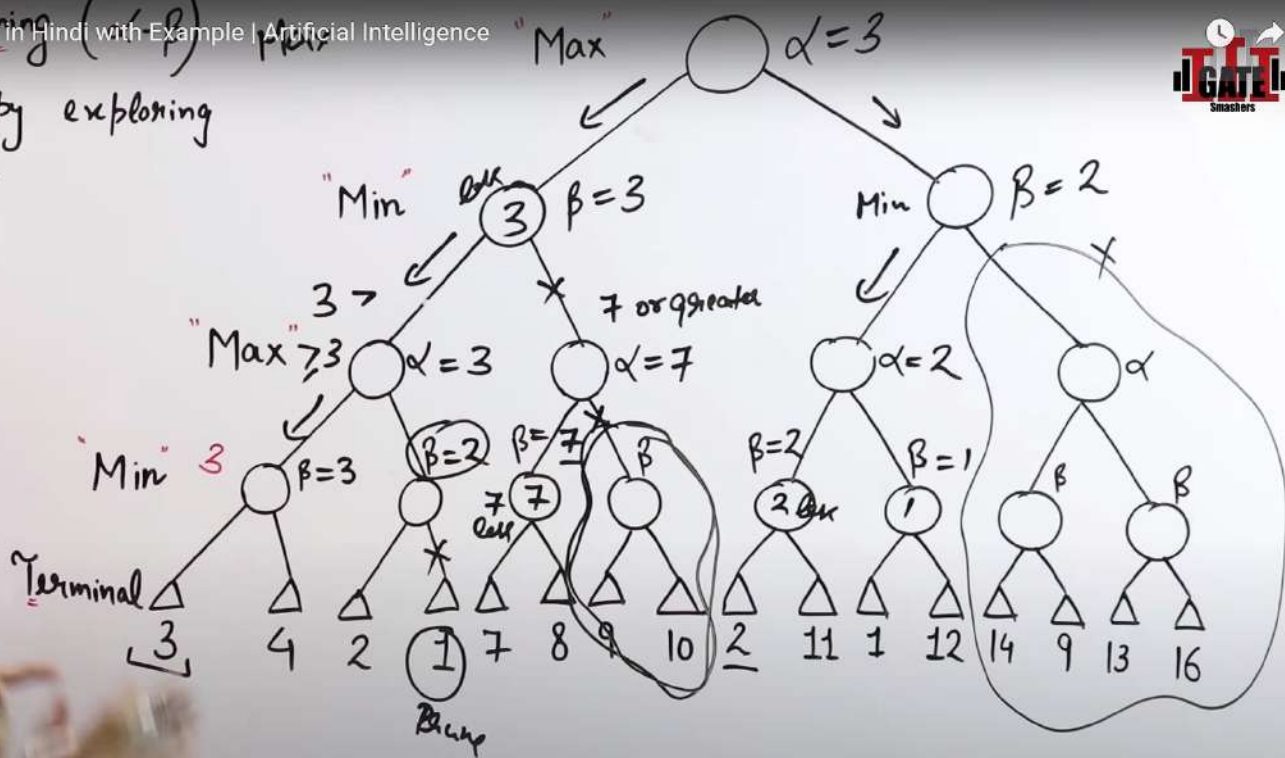
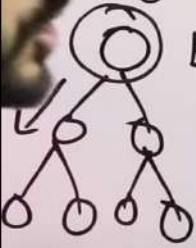
Alpha-Beta Pruning (α - β)

→ Cut off search by exploring less no. of nodes

$$O(b^d)$$



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$$O(b^d)$$


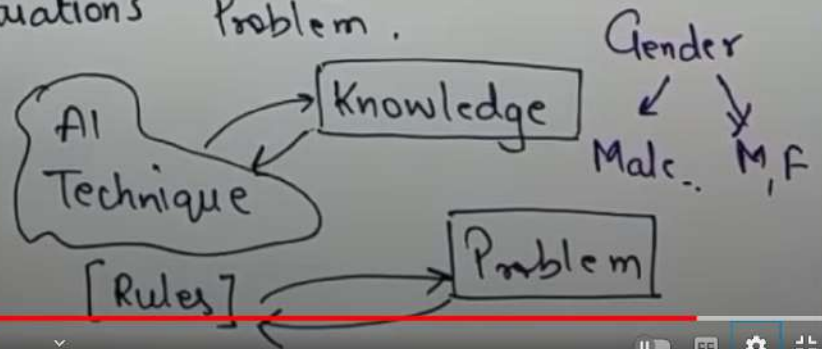
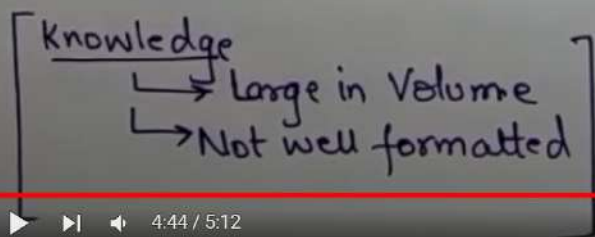
AI Technique: It is a method that exploits knowledge that should be represented in such a way that:

- i) Knowledge Captures Generalization
- ii) Understandable by People.
- iii) Easily modifiable to correct
- iv) Can be used in many situations
- v) Can reduce its volume.

Parts of AI Technique:-

① Knowledge Representation: Used to capture the knowledge about Real world.

② Search Algorithm: Finding / Searching solution of the Problem.



Ques:- Define Learning? How does -the process of Learning achieve? what are -the types of Learning?

Learning is defined as specialized form of Knowledge acquisition. [fact 1 \rightarrow fact 2 \rightarrow Conclusion].

\rightarrow It is constructing or modifying repⁿ of what is being experienced.

Components of Learner System:

① Learning Component: (Main), Acquire Knowledge, make changes/improvements to System depending on performance.

② Performance Component: Task is performed by choosing actions -that needs to be taken.

③ Problem Generator: Suggests Problems/ actions -that would lead to Generation of new examples -to improve Learning.

④ Critic: Gives feedback to -the Learner Components.

Learning Can be achieved by:

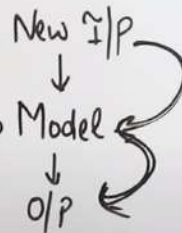
- i) Taking Advice.
- ii) From Observations.
- iii) From Examples.
- iv) By direct Instruction.
- v) By analyzing differences.
- vi) By deduction
- vii) By explaining experiences
- viii) Using Relevant Infoⁿ.
- ix) By Correcting mistakes.
- x)

Supervised Learning

- Training Data
- Both Inputs & outputs
- Classification
- Naive Bayes algo.



Learning
algo.

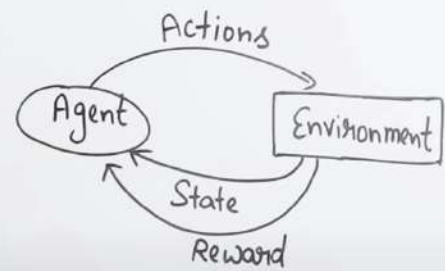


Unsupervised Learning

- Only Inputs
- Clustering
- K-Mean

Reinforcement Learning

- Reward / Penalty
- Q-Learning



Supervised Learning Algorithm	Unsupervised Learning Algorithm
i) o/p is known for every i/p	Unknown.
ii) Labelled dataset is used for Learning.	Finds hidden Patterns or Association among data items.
iii) Predictive in Nature	Descriptive in nature
iv) Classification, Regression	Clustering, Association Algo
v) Linear Reg, NB, KNN, SVM...	K-means, Apriori
vi)	

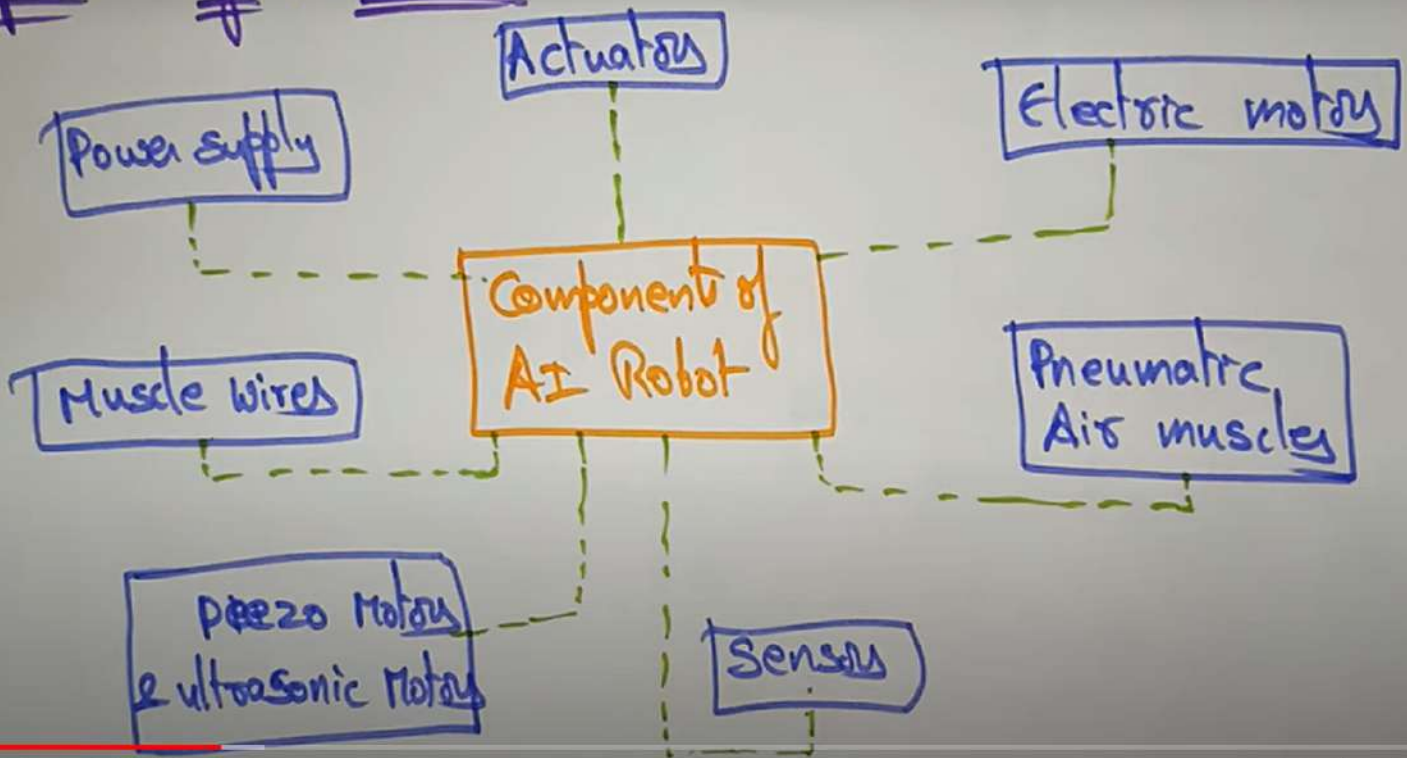
Robotics

- AI Robots are the artificial agents acting in the real-world environment.
- AI Robot is aimed at manipulating the objects by perceiving, picking, moving, destroying it.

What is Robotics?

It is a branch of AI, which is composed of different branches and application of robots.

Components of AI Robot



- Power Supply!

As AI robots are powered by batteries, solar power

hydraulic

- Actuators!

We use this to convert energy into movement

- Electric motors (AC/DC):-

We need this for the rotational movement

- Pneumatic Air Muscles!

As we can say that they convert almost 40% when

- Muscle wires!

Although, we have noticed that it contract by 5%
When an electric current is passed through them.

- Piezo Motors and ultrasonic Motors!

Basically, we use it for industrial tools.

- Sensory!

Generally, we use it in task environment - As it provides
information of real time knowledge

→ Aspects of Robotics & AI

- The AI robot has mechanical construction, form to accomplish a particular task.
- They have electrical components which power and control the machinery.
- They contain some level of a computer program. That determines what, when and how a robot does something.

→ AI Robot locomotion

Capable of moving in its environment. There are various types of locomotions -

- Legged
- Wheeled
- Combination of legged and wheeled locomotion
- Tracked slip/skid

→ How AI Robot works?

On the most basic level, human beings are made up of



HOW AI IS USED IN AEROSPACE?



- Artificial intelligence (AI) in the aerospace industry **can help companies streamline manufacturing while also addressing safety concerns.** Further, AI systems can analyze inputs from various assets and process vast amounts of data faster than manually



AI USE CASES IN AEROSPACE

- Leveraging AI in aerospace
- Product design. In the aerospace industry, lightweight and durable components are always preferable for an aircraft. ...
- Fuel efficiency. ...
- Operational efficiency and maintenance. ...
- Pilot training. ...
- Air traffic management. ...
- Threat identification. ...
- Passenger identification. ...
- Customer service.



FUEL EFFICIENCY ANALYSIS



- AI-powered systems assist in the reduction of fuel consumption. For instance, Safety Line, a French firm, has created a machine learning tool that can optimize climb profiles for pilots before each flight



DATA ANALYSIS



- The aerospace industry is expanding its use of data to understand and improve its current technologies. It uses **analytics to enable suppliers to behave more efficiently and connect Original Equipment Manufacturers (OEMs)** to further optimize the supply chain in the market

→ The most popular Example is expert system, tax expert system

⑦ Medical Diagnosis!

- AI system would give advice on the diagnosis and evacuation of injured person.
- A trained but not necessarily professional operator would enter relevant inf regarding the condition of injured person.
- The sys would logically evaluate the relative seriousness and would also diagnose the diseases of the people.
- This sys would work more efficient if complete medical record can be provided to the sys.

→ The task of pure inductive inference (or induction) is: -
give a collection of examples, return a function h that
approximates. The function h is called a hypothesis.

Measuring the performance of the learning algorithm

- ① Collect a large set of examples
- ② Divide it into two disjoint sets: the training set & the test set
- ③ Use the learning alg with the training set as examples to generate hypothesis H .

are correctly classified by H.
Repeat steps 1 to 4 for different sizes of training sets and
different randomly selected training sets of each size.

Example:

Human use Inductive reasoning to arrive at a
general conclusion from a limited set of facts by the
process of generalization.

Case 1:- Monkey in Hyd zoo eat bananas

Conclusion
In general all

Repeat steps 1 to 4 for different sizes of training sets and different randomly selected training sets of each size.

Example:

Human use Inductive reasoning to arrive at a general conclusion from a limited set of facts by the process of generalization.

Case 1: Monkey in Hyd zoo eat bananas

Case 2: Monkey in Banglore zoo eat bananas

Conclusion

In general all
monkeys eat bananas