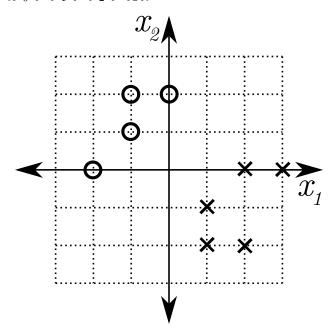
## ECE/CS 559 - Fall 2016 - Final Exam.

Full Name: ID Number:

• Q0 (5 pts): Attach the e-mail/webpage confirming that you completed the instructor/TA evaluations.

- Q1 (30 pts): This problem will be on SVMs. Warning: Neither of the two parts of this question require solving complicated optimization problems.
  - (a) **(15 pts):** Consider the figure below. Each small dotted square is  $1 \times 1$ . Members of  $C^+$  are represented by crosses while members of  $C^-$  are represented by hollow disks. According to this description, we have  $C^+ = \{\begin{bmatrix} 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 3 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \end{bmatrix}, \begin{bmatrix} 2 \\ -2 \end{bmatrix}\}$ , and  $C^- = \{\begin{bmatrix} -2 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix}\}$ .



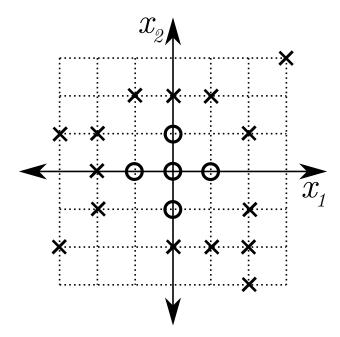
Design a linear SVM that separates the classes  $C^+$  and  $C^-$ .

Recall that the result of the SVM will be a discriminant function  $g(\mathbf{x}) = g(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix})$  with the property that  $g(\mathbf{x}) \geq 1$  for every  $\mathbf{x} \in C^+$ , and  $g(\mathbf{x}) \leq -1$  for every  $\mathbf{x} \in C^-$ . A pattern  $\mathbf{x} \in C^+$  with  $g(\mathbf{x}) = 1$  is called a support vector for class  $C^+$ , while a pattern  $\mathbf{x} \in C^-$  and  $g(\mathbf{x}) = -1$  is called a support vector for class  $C^-$ . In your solution, you should clearly indicate

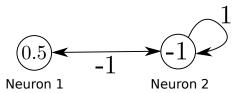
- The steps and justifications of your solution. In particular, you should formally prove why the hyperplane separator of your SVM is the best.
- The resulting discriminant function  $g(\mathbf{x})$ .
- The support vectors for class  $C^+$ , and the support vectors for class  $C^-$ .
- A sketch of the decision boundaries

$$\mathcal{H} = \{\mathbf{x}: g(\mathbf{x}) = 0\}, \ \mathcal{H}^+ = \{\mathbf{x}: g(\mathbf{x}) = 1\}, \ \mathrm{and} \ \mathcal{H}^- = \{\mathbf{x}: g(\mathbf{x}) = -1\}.$$

(b) **(15 pts):** Repeat (a) for classes  $C^+$  and  $C^-$  illustrated in the figure below. This time, instead of a linear SVM, you will have to design **a non-linear SVM** by picking an appropriate feature mapping/kernel. Your feature mapping  $\phi(\mathbf{x})$  should depend only on the norm  $\|\mathbf{x}\|$  of  $\mathbf{x}$ . For example,  $\phi(\mathbf{x}) = \begin{bmatrix} \|\mathbf{x}\| + 1 \\ \|\mathbf{x}\|^2 \end{bmatrix}$  would be a valid feature mapping for this question.



• Q2 (31 pts): Consider the Hopfield network below. The activation function is  $\phi(x) = 1$  if  $x \ge 0$ , and  $\phi(x) = -1$  if x < 0.



- (a) (9 pts): Draw the state transition diagram together with state energy levels for the asynchronous update rule. Indicate the steady state(s) of the network.
- (b) (7 pts): Does the network always converge to a steady state under the asynchronous update rule? Justify your answer.
- (c) (15 pts): Repeat (a) and (b) for the synchronous update rule.

• Q3 (34 pts): Let  $\mathbf{x}_1 = \begin{bmatrix} 1 & 1 \end{bmatrix}$ ,  $\mathbf{x}_2 = \begin{bmatrix} 2 & 1 \end{bmatrix}$ ,  $\mathbf{x}_3 = \begin{bmatrix} -1 & -1 \end{bmatrix}$ . We wish to design a one-dimensional SOM with 2 neurons. Let  $\mathbf{w}_{1,0} = \begin{bmatrix} -1 & 0 \end{bmatrix}$  and  $\mathbf{w}_{2,0} = \begin{bmatrix} 0 & 1 \end{bmatrix}$  be the initial weights of the first neuron and the second neuron, respectively.

We recall the usual online learning procedure. The patterns are shown sequentially as

$$x_1, x_2, x_3, x_1, x_2, x_3, \dots$$

resulting in the sequence of weights

$$\mathbf{w}_{1,0} = [-1 \ 0], \mathbf{w}_{1,1}, \mathbf{w}_{1,2}, \mathbf{w}_{1,3}, \mathbf{w}_{1,4}, \mathbf{w}_{1,5}, \dots$$

for the first neuron, and the sequence of weights

$$\mathbf{w}_{2,0} = [0 \ 1], \mathbf{w}_{2,1}, \mathbf{w}_{2,2}, \mathbf{w}_{2,3}, \mathbf{w}_{2,4}, \mathbf{w}_{2,5}, \dots$$

for the second neuron. Thus, for  $n \in \{1, 2, ...\}$ , the vectors  $\mathbf{w}_{1,n}$  and  $\mathbf{w}_{2,n}$  denote the updated weights after n patterns are shown to the network. For notational convenience, we let  $\mathbf{x}_n$  denote the nth pattern shown to the network. For example,  $\mathbf{x}_n = \mathbf{x}_3$  whenever n is a multiple of 3.

When the nth pattern  $\mathbf{x}_n$  is shown, we define the winning neuron

$$i_n = \arg\min_{i \in \{1,2\}} \|\mathbf{x}_n - \mathbf{w}_{i,n-1}\|, n \in \{1,2,\ldots\}$$

as the neuron whose weight vector is closest to  $\mathbf{x}_n$  in terms of the Euclidean distance.

(a) **(8 pts):** For any real number x, let  $\lfloor x \rfloor$  denote the "floor function," i.e. the largest integer that is less than or equal to x. For example,  $\lfloor 2.1 \rfloor = 2$ ,  $\lfloor 3 \rfloor = 3$ ,  $\lfloor -1.1 \rfloor = -2$ ,  $\lfloor -5 \rfloor = -5$ . For a vector  $\mathbf{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix}$ , we let  $\lfloor \mathbf{x} \rfloor = \begin{bmatrix} \lfloor x_1 \rfloor & \lfloor x_2 \rfloor \end{bmatrix}$ . Given  $n \in \{1, 2, \ldots\}$ , when the nth pattern  $\mathbf{x}_n$  is shown, suppose that we update the winning neuron as

$$\mathbf{w}_{i_n,n} = \left| \mathbf{w}_{i_n,n-1} + \frac{1}{2} (\mathbf{x}_n - \mathbf{w}_{i_n,n-1}) \right|,$$

while keeping the loser neuron weights the same (i.e.  $\mathbf{w}_{i,n} = \mathbf{w}_{i,n-1}$  if  $i \neq i_n$ ). Find the weights of both neurons after one epoch of training.

- (b) (8 pts): Do the limits  $\lim_{n\to\infty} \mathbf{w}_{1,n}$  and  $\lim_{n\to\infty} \mathbf{w}_{2,n}$  exist? In other words, do the weight vectors converge? Justify your answer.
- (c) (8 pts): Given  $n \in \{1, 2, ...\}$ , when  $\mathbf{x}_n$  is shown, suppose that we instead update the winning neuron weights as

$$\mathbf{w}_{i_n,n} = \mathbf{w}_{i_n,n-1} + \frac{1}{2}(\mathbf{x}_n - \mathbf{w}_{i_n,n-1}),$$

while again keeping the loser neuron weights the same (i.e.  $\mathbf{w}_{i,n} = \mathbf{w}_{i,n-1}$  if  $i \neq i_n$ ). Find the weights of both neurons after one epoch of training.

(d) (10 pts): Repeat (b) for the update rule in (c).