CS 412 Introduction to Machine Learning

Probability Theory (2)

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Announcement

- Machine problem #1 due on 9/29 (next Wes)
- Carefully follow the instructions

Topics

- 1. Entropy as an Information Measure
 - Discrete variable definition
 Relationship to Code Length
 - 2. Continuous Variable
 Differential Entropy
- 2. Maximum Entropy
- 3. Conditional Entropy
- 4. Kullback-Leibler Divergence (Relative Entropy)
- 5. Mutual Information

Information Measure

- How much information is received when we observe a specific value for a discrete random variable x?
- Amount of information is degree of surprise
 - Certain means no information
 - More information when event is unlikely
- Depends on probability distribution p(x), a quantity h(x)
- If there are two unrelated events x and y we want h(x,y) = h(x) + h(y)
- Thus we choose $h(x) = -\log_2 p(x)$
 - Negative assures that information measure is positive
- Average amount of information transmitted is the expectation wrt p(x) refered to as entropy

$$H(x) = -\sum_{x} p(x) \log_2 p(x)$$

Usefulness of Entropy

- Uniform Distribution
 - Random variable x has 8 possible states, each equally likely
 - We would need 3 bits to transmit
 - Also, $H(x) = -8 \times (1/8) \log_2(1/8) = 3 \text{ bits}$
- Non-uniform Distribution
 - If x has 8 states with probabilities
 (1/2,1/4,1/8,1/16,1/64,1/64,1/64,1/64)
 H(x)=2 bits
- Non-uniform distribution has smaller entropy than uniform
- Has an interpretation of in terms of disorder

Relationship of Entropy to Code Length

- Take advantage of non-uniform distribution to use shorter codes for more probable events
- Same as entropy of the random variable
- Shorter code string is not possible due to need to disambiguate string into component parts
- 11001110 is uniquely decoded as sequence cad

Relationship between Entropy and Shortest Coding Length

- Noiseless coding theorem of Shannon
 - Entropy is a lower bound on number of bits needed to transmit a random variable

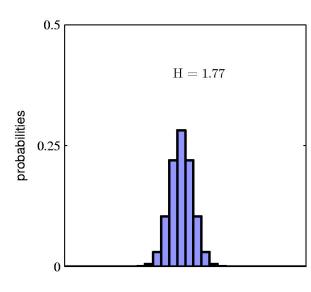
Entropy and Histograms

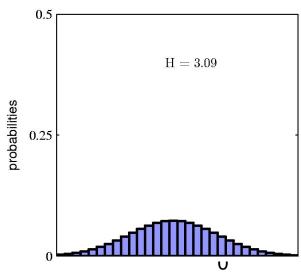
• If X can take one of M values (bins, states) and $p(X=x_i)=p_i$ then

$$H(p) = -\sum_{i} p_{i} \ln p_{i}$$

- Minimum value of entropy is θ when one of the p_i =1 and other p_i are θ
 - noting that $\lim_{p\to 0} p \ln p = 0$
- Sharply peaked distribution has low entropy
- Distribution spread more evenly will have higher entropy

30 bins, higher value for broader distribution





Entropy with Multiple Continuous Variables

 Differential Entropy for multiple continuous variables

$$H(x) = -\int p(x) \ln p(x) dx$$

- For what distribution is differential entropy maximized?
 - For discrete distribution, it is uniform
 - For continuous, it is Gaussian

Principle of maximum entropy

- The probability distribution which best represents the current state of knowledge about a system is the one with largest entropy.
- Consider the set of all trial probability distributions that would encode the prior data.
- According to this principle, the distribution with maximal information entropy is the best choice.
- Another reason why most commonly we choose Gaussian!

Conditional Entropy

- If we have joint distribution p(x,y)
 - We draw pairs of values of x and y
 - If value of x is already known, additional information to specify corresponding value of y is $-\ln p(y|x)$
- Average additional information needed to specify y is the conditional entropy

$$H[y \mid x] = -\iint p(y, x) \ln p(y \mid x) dy dx$$

- By product rule H[x,y] = H[y|x] + H[x]
 - where H[x,y] is entropy of p(x,y)
 - H[x] is entropy of p(x)
 - Information needed to describe x and y is given by information needed to describe x plus additional information needed to specify y given x

Cross Entropy

- If we have modeled unknown distribution p(x) by approximating distribution q(x)
 - i.e., q(x) is used to construct a coding scheme of transmitting values of x to a receiver
 - Average amount of information required to specify value of x as a result of using q(x) instead of true distribution p(x) is given by cross entropy

$$H(p,q) = -\int p(x) \ln q(x) dx$$

Relative Entropy

- If we have modeled unknown distribution p(x) by approximating distribution q(x)
 - i.e., q(x) is used to construct a coding scheme of transmitting values of x to a receiver
 - Average additional amount of information required to specify value of x as a result of using q(x) instead of true distribution p(x) is given by relative entropy or K-L divergence
- Important concept in Bayesian analysis
 - Entropy comes from Information Theory
 - K-L Divergence, or relative entropy, comes from Pattern Recognition, since it is a distance (dissimilarity) measure

Relative Entropy or K-L Divergence

• Additional information required as a result of using q(x) in place of p(x)

$$KL(p || q) = -\int p(x) \ln q(x) dx - \left(-\int p(x) \ln p(x) dx\right)$$

$$H(p,q) = H(p) + D_{KL}(p||q)$$

- Not a symmetrical quantity: $KL(p||q) \neq KL(q||p)$
- K-L divergence satisfies KL(p||q)>0 with equality iff p(x)=q(x)

Cross Entropy versus KL Divergence

$$H(p,q) = H(p) + D_{\mathrm{KL}}(p\|q)$$

Mutual Information

- Given joint distribution of two sets of variables
 p(x,y)
 - If independent, will factorize as p(x,y)=p(x)p(y)
 - If not independent, whether close to independent is given by
 - KL divergence between joint and product of marginals

$$I[x,y] = KL(p(x,y) || p(x)p(y))$$

$$= \iint p(x, y) \ln \left(\frac{p(x)p(y)}{p(x, y)} \right) dx dy$$

Called Mutual Information between variables x and y

Mutual Information

Using Sum and Product Rules

$$I[x,y] = H[x] - H[x|y] = H[y] - H[y|x]$$

- Mutual Information is reduction in uncertainty about x given value of y (or vice versa)
- Bayesian perspective:
 - if p(x) is prior and p(x|y) is posterior, mutual information is reduction in uncertainty after y is observed