# ECE/CS 559 - Fall 2016 - Midterm and Solutions.

# Erdem Koyuncu

• Q1 (24 pts): In the following, we follow the convention that  $x_0 = 1$ .

Recall that the step-activation function  $u : \mathbb{R} \to \{0,1\}$  is defined as u(v) = 1 if  $v \ge 0$ , and u(v) = 0, otherwise. Then, for n inputs  $x_1, \ldots, x_n$ , a **perceptron** can be defined via the input-output relationship

$$y' = u\left(\sum_{i=0}^{n} w_i x_i\right) = u(w_0 + w_1 x_1 + \dots + w_n x_n),$$

where y' is the perceptron output,  $w_1, \ldots, w_n$  are the synaptic weights, and  $w_0$  is the bias term.

We define a new type of neuron, namely, a sauron, via the input-output relationship

$$y = u\left(\prod_{i=0}^{n} (w_i + x_i)\right) = u((w_0 + 1)(w_1 + x_1) \cdots (w_n + x_n)),$$

where y is called the sauron output.

Let the real number 1 represent a TRUE, and the real number 0 represent a FALSE.

- (a) (8 pts): Let n = 1. Does there exist  $w_0, w_1$  such that  $y = 1 x_1$  for  $x_1 \in \{0, 1\}$ ? In other words, can a single sauron implement the NOT gate? If your answer is "Yes," find specific  $w_0, w_1$  such that the sauron implements the NOT gate. If your answer is "No," prove that no choice for  $w_0, w_1$  can result in a sauron that implements the NOT gate.
- (b) (8 pts): Let n = 2. Does there exist  $w_0, w_1, w_2$  such that  $y = x_1x_2$  for  $x_1, x_2 \in \{0, 1\}$ ? In other words, can a single sauron implement the AND gate? Justify your answer as in (a).
- (c) (8 pts): Let n = 2. Does there exist  $w_0, w_1, w_2$  such that  $y = ((x_1 + x_2) \mod 2)$  for  $x_1, x_2 \in \{0, 1\}$ ? In other words, can a single sauron implement the XOR gate? Justify your answer as in (a).

#### **Solution:**

- (a) Yes. We need  $u((1+w_0)(w_1+x_1)) = 1-x_1$  for  $x_1 \in \{0,1\}$ . In other words, we need  $(1+w_0)w_1 \ge 0$  and  $(1+w_0)(1+w_1) < 0$ . One solution is  $w_0 = -2$  and  $w_1 = -\frac{1}{2}$ .
- (b) No. The following inequalities need to be satisfied:

$$(1+w_0)w_1w_2 < 0,$$

$$(1+w_0)(1+w_1)w_2 < 0,$$

$$(1+w_0)w_1(1+w_2) < 0,$$

$$(1+w_0)(1+w_1)(1+w_2) \ge 0.$$

Dividing the third inequality by the first inequality, we obtain  $\frac{1+w_2}{w_2} > 0$ . Diving the fourth inequality by the second inequality,  $\frac{1+w_2}{w_2} \le 0$ , a contradiction.

(c) Yes. We need

$$(1+w_0)w_1w_2 < 0,$$

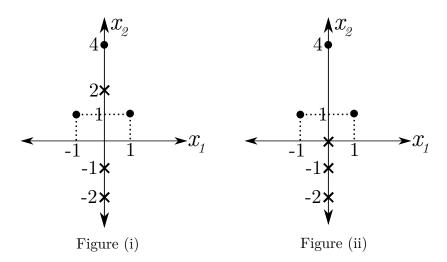
$$(1+w_0)(1+w_1)w_2 \ge 0,$$

$$(1+w_0)w_1(1+w_2) \ge 0,$$

$$(1+w_0)(1+w_1)(1+w_2) < 0.$$

By inspection,  $w_0 = -2$ ,  $w_1 = w_2 = -\frac{1}{2}$  will work.

- Q2 (26 pts): In the following, consider only neurons with the step-activation function  $u(\cdot)$ .
  - (a) (13 pts): Let  $C_0 = \{\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 4 \end{bmatrix}\}$  and  $C_1 = \{\begin{bmatrix} 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ -2 \end{bmatrix}\}$  as illustrated in Figure (i). Members of classes  $C_0$  and  $C_1$  are represented by black disks and crosses, respectively.
    - [I] (7 pts): We wish to design a perceptron  $y = u(w_0 + w_1x_1 + w_2x_2)$  such that y = 0 if  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_0$  and y = 1 if  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_1$ . Suppose that we use the perceptron training algorithm for this purpose with initial weights  $w_0 = 1$ ,  $w_1 = 0$ ,  $w_2 = 1$  and learning rate  $\eta = 1$ . Either prove that the algorithm will converge, or prove that it will not converge. You may use the perceptron convergence theorem.
    - [II] (6 pts): Design a neural network (single-layer or multi-layer) such that the network provides an output of 0 if  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_0$  and an output of 1 if  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \in \mathcal{C}_1$ .
  - (b) (13 pts) Repeat (a) for classes  $C_0 = \{\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 4 \end{bmatrix}\}$  and  $C_1 = \{\begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ -2 \end{bmatrix}\}$  illustrated in Figure (ii). Note that the only difference is that now, instead of the point  $\begin{bmatrix} 0 \\ 2 \end{bmatrix}$ , we have the point  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  in class  $C_1$ .



### Solution:

- (a) [I] PTA will not converge as the patterns are not linearly separable (the weights will always be updated).
  - [II] Let  $y_1 = u(-x_2 3x_1 + 3)$  and  $y_2 = u(-x_2 + 3x_1 + 3)$ . The network  $u(-\frac{3}{2} + y_1 + y_2)$  will work.
- (b) [I] PTA will converge as the patterns are linearly separable.
  - [II] The same network in (a)-[II] will work! Or, a simpler network is  $u(-x_2 + \frac{1}{2})$ .

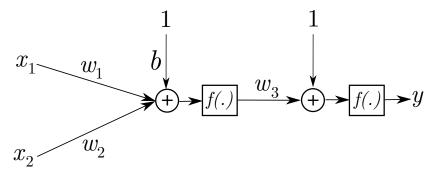
In the following,  $\log(\cdot)$  is the natural logarithm, e is the base of the natural logarithm,  $|\cdot|$  is the absolute value  $(|x| = x \text{ if } x \ge 0, \text{ and } |x| = -x \text{ if } x < 0)$ , and  $\mathbb{R}$  is the set of real numbers. Recall  $\frac{\partial e^x}{\partial x} = e^x$ , and  $e^{\log x} = x$ , x > 0.

• Q3 (25 pts): Consider the activation function

$$f(v) = \begin{cases} 1 - e^{-v}, & v \ge 0, \\ -1 + e^{-|v|}, & v < 0. \end{cases}$$

For (a)-(c), consider a single-neuron network with input-output relationship  $y = f(b + \mathbf{w}^T \mathbf{x})$ , where y is the network output, b is the bias term,  $\mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$  are the synaptic weights, and  $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$  is the network input.

- (a) (3 pts): Calculate the derivative f'(v) in closed form.
- (b) (7 pts): Let  $E = (d y)^2$ , where d is a constant (a generic desired output). Find the delta-learning rule (the gradient-descent update equations) for  $b, w_1, w_2$  given learning parameter  $\eta = \frac{1}{2}$ . Remember that you can write a single (vectorized) update equation that can handle all variables. The final update expression(s) may however contain only the terms/functions  $d, y, f', f, \mathbf{w}, w_1, w_2, b$ .
- (c) (6 pts): Consider the same delta-learning setup as in (b). Consider the training vectors  $\mathbf{x}_1 = \begin{bmatrix} \log 2 \\ \log 3 \end{bmatrix}$ ,  $\mathbf{x}_2 = \begin{bmatrix} 0 \\ \log 2 \end{bmatrix}$ , with desired outputs  $d_1 = \frac{2}{3}$ ,  $d_2 = \frac{5}{2}$ , respectively. Find the updated bias and the updated synaptic weights after one epoch of online learning given initial conditions b = 0,  $\mathbf{w} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ .
- (d) (9 pts) Consider now a multi-layer network as shown below.



Let  $E = e^{(d-y)^4}$ . Find the gradient-descent update equations for  $b, w_1, w_2, w_3$  given learning parameter  $\eta = \frac{1}{4}$ . The final expression may only contain the terms/functions  $d, y, f', f, \mathbf{w}, w_1, w_2, b, w_3$ .

Hint: You do not have to apply some algorithm. Just write the input-output relationship of the network, and use chain rule. This is more of a calculus problem than a neural network problem!

#### **Solution:**

- (a) By calculus,  $f'(v) = e^{-|v|}$ .
- (b) The same delta-rule in class:  $\begin{bmatrix} b \\ w_1 \\ w_2 \end{bmatrix} \leftarrow \begin{bmatrix} b \\ w_1 \\ w_2 \end{bmatrix} + (d-y)f'(v) \begin{bmatrix} 1 \\ x_1 \\ x_2 \end{bmatrix}$ , where  $v = b + \mathbf{w}^T \mathbf{x}$ .
- (c) For initial bias/weights  $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ , if the input is  $\mathbf{x}_1$ , we obtain  $v = \log 3$  so that  $y = 1 e^{-\log 3} = \frac{2}{3}$ . Since  $d_1 = \frac{2}{3}$ , there will be no update. For the input  $x_2$ , with same bias and weights we have started with, we obtain  $v = \log 2$ , so that  $y = \frac{1}{2}$ , and  $f'(v) = \frac{1}{2}$ . This gives  $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + (\frac{5}{2} \frac{1}{2})\frac{1}{2}\begin{bmatrix} 1 \\ \log 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 + \log 2 \end{bmatrix}$  as the final weights after epoch 1.
- (d) We have  $y = f(1 + w_3 f(b + \mathbf{w}^T \mathbf{x}))$ . By calculus/chain rule, we obtain

$$w_{3} \leftarrow w_{3} - \eta \frac{\partial e^{(d-y)^{4}}}{\partial w_{3}} = w_{3} + (d-y)^{3} e^{(d-y)^{4}} f'(1 + w_{3} f(b + \mathbf{w}^{T} \mathbf{x})) f(b + \mathbf{w}^{T} \mathbf{x})$$
$$\begin{bmatrix} b \\ w_{1} \\ w_{2} \end{bmatrix} \leftarrow \begin{bmatrix} b \\ w_{1} \\ w_{2} \end{bmatrix} + (d-y)^{3} e^{(d-y)^{4}} f'(1 + w_{3} f(b + \mathbf{w}^{T} \mathbf{x})) w_{3} f'(b + \mathbf{w}^{T} \mathbf{x}) \begin{bmatrix} 1 \\ x_{1} \\ x_{2} \end{bmatrix}$$

- Q4 (25 pts): Design a (possibly multi-layer) neural network with two inputs  $x_1, x_2 \in \mathbb{R}$  and a single output y such that y = 1 if  $x_1 = 3$  and  $x_2 = 2$ , and y = 0, otherwise. In other words, the network output should assume a value of 1 only at the single point  $(x_1, x_2) = (3, 2)$  of the input space  $\mathbb{R}^2$ . Note that the inputs can be any real numbers. The neuron(s) of the network should use the step-activation function  $u : \mathbb{R} \to \{0, 1\}$  given by u(v) = 1 if  $v \ge 0$ , and u(v) = 0, otherwise. The network should consist of 5 neurons at most. Spoilers and their partial credits:
  - (a) (3 pts): Design a network with input  $x_1$  and output y such that y=1 if  $x_1 \geq 3$ , and y=0, otherwise.
  - (b) (4 pts): Design a network with input  $x_1$  and output y such that y = 1 if  $x_1 \le 3$ , and y = 0, otherwise.
  - (c) (6 pts): Design a network with input  $x_1$  and output y such that y=1 if  $x_1=3$ , and y=0, otherwise.
  - (d) (6 pts): Solve the original problem without any restrictions on the number of neurons.
  - (e) (6 pts): Solve the original problem.

You are not required to do (a)-(d) provided you can provide a correct solution to (e).

## **Solution:**

- (a)  $y_1 = u(x_1 3)$ .
- (b)  $y_2 = u(-x_1 + 3)$ .
- (c)  $u(y_1 + y_2 \frac{3}{2})$ , i.e. AND the two previous networks.
- (d) and (e) We do (a) and (b) for  $x_2 = 2$  as well, i.e. let  $z_1 = u(x_2 2)$  and  $z_2 = u(-x_2 + 2)$ . Now, AND  $y_1, y_2, z_1, z_2$ , i.e. let  $y = u(y_1 + y_2 + z_1 + z_2 \frac{7}{2})$ .