

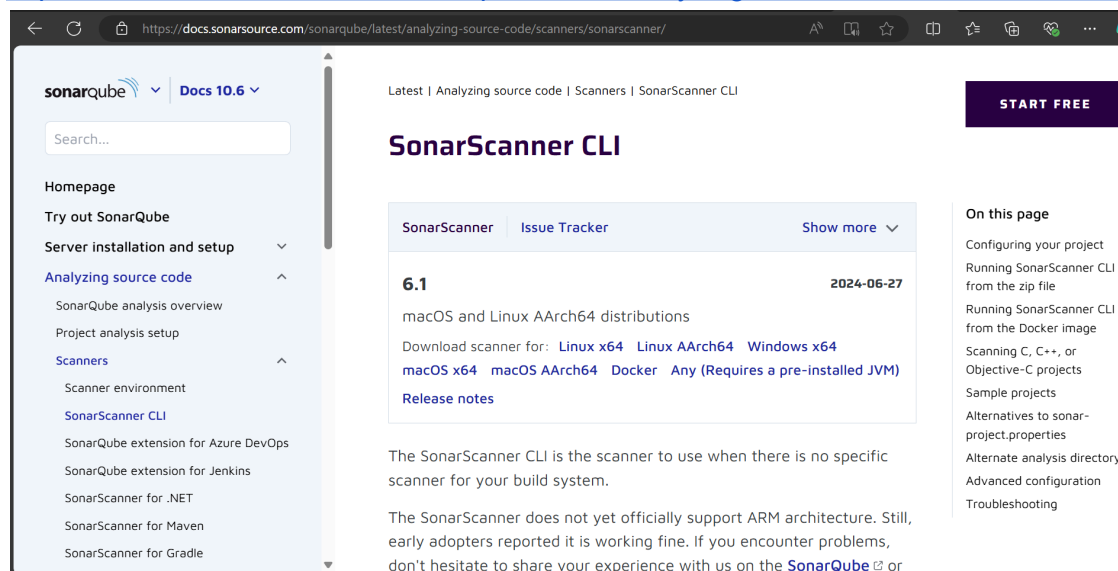
## Experiment 8

**Aim:** Create a Jenkins CI/CD Pipeline with SonarQube / GitLab Integration to perform a static analysis of the code to detect bugs, code smells, and security vulnerabilities on a sample Web / Java / Python application.

### Steps:

Step 1: Install the SonarScanner CLI from the following link:

<https://docs.sonarsource.com/sonarqube/latest/analyzing-source-code/scanners/sonarscanner/>



Once download is complete, extract the downloaded files into a folder.

Step 2: Install a SonarQube image by running the 'docker pull sonarqube' command on your terminal. This allows for a Sonarqube image to be used on a local machine without having to install the SonarQube application.

```
PS C:\Users\anish\OneDrive\Desktop\Adv DevOps 7> docker pull sonarqube
Using default tag: latest
latest: Pulling from library/sonarqube
7478e0ac0f23: Pull complete
90a925ab929a: Pull complete
7d9a34308537: Pull complete
80338217a4ab: Pull complete
1a5fd5c7e184: Pull complete
7b87d6fa783d: Pull complete
bd819c9b5ead: Pull complete
4f4fb700ef54: Pull complete
Digest: sha256:72e9feec71242af83faf65f95a40d5e3bb2822a6c3b2cda8568790f3d31aecde
Status: Downloaded newer image for sonarqube:latest
docker.io/library/sonarqube:latest

What's next:
View a summary of image vulnerabilities and recommendations → docker scout quickview sonarqube
```

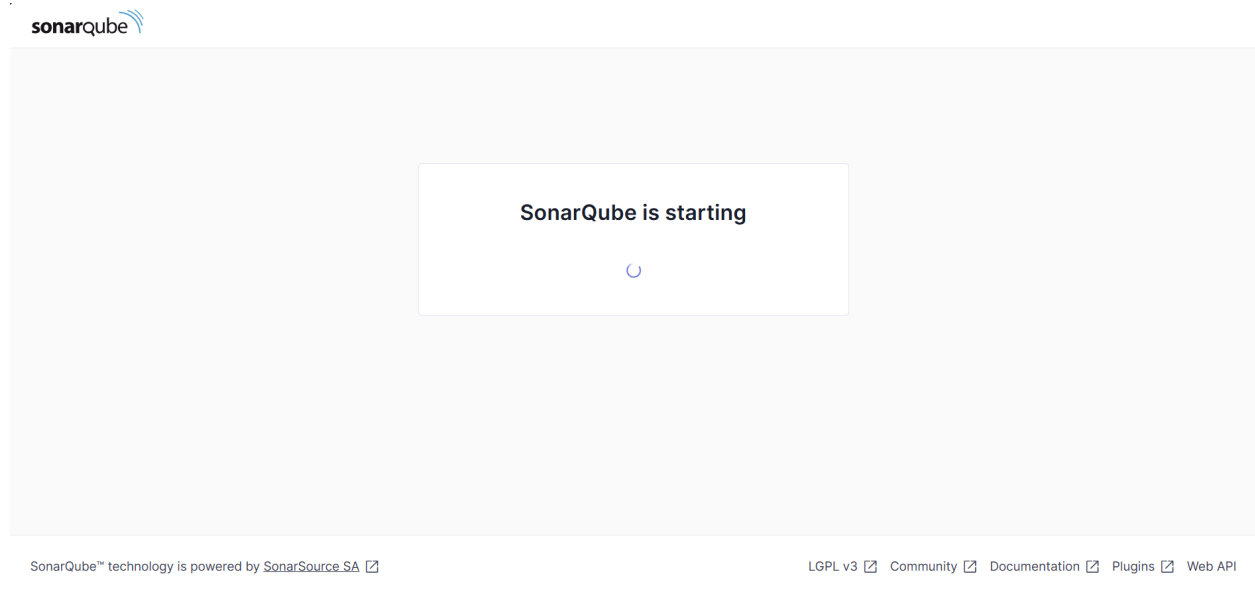
Step 3: Execute the following command:

```
docker run -d --name sonarqube -e SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000 sonarqube:latest
```

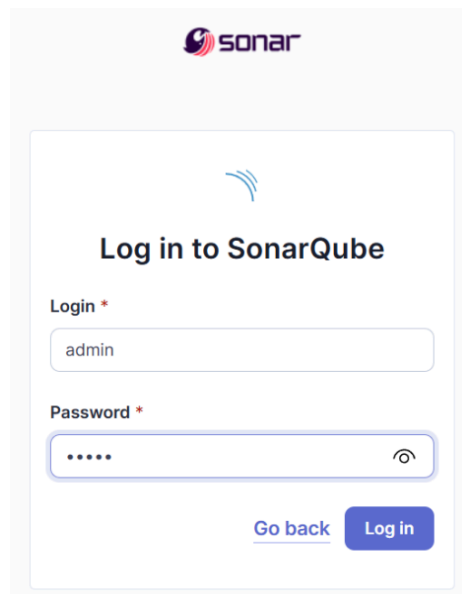
This command will run the SonarQube image that was just installed using docker.

```
PS C:\Users\anish\OneDrive\Desktop\Adv DevOps 7> docker run -d --name sonarqube -e SONAR_ES_BOOTSTRAP_CHECKS_DISABLE=true -p 9000:9000 sonarqube:latest
dce67335909e42d81ec64d3ef0c5e5e2c36cc7ed36d87088033121ae1544f4fb
```

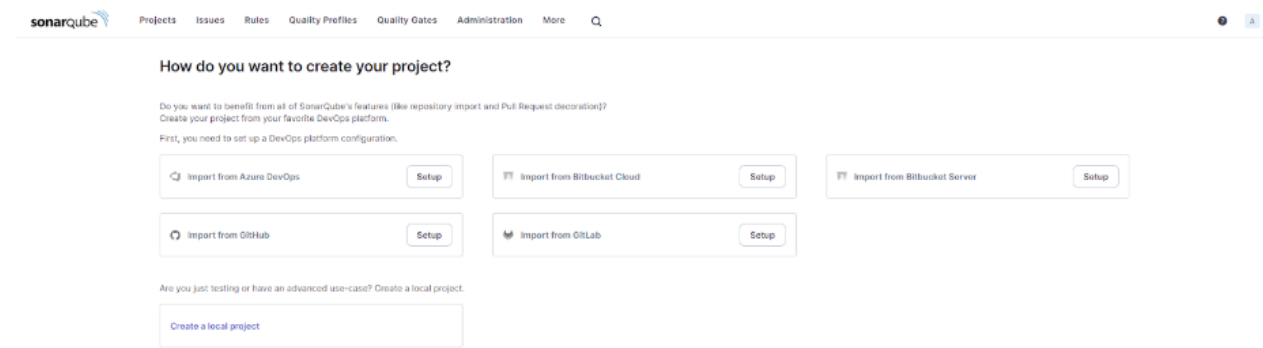
Step 4: Go to <http://localhost:9000> on your browser and check if SonarQube is starting or not.



Step 5: On the login page, enter 'Login' as admin and 'Password' as admin to log in initially. It then asks you to change the password to a password of your choice. Do the same and proceed to the next step.



Step 6: On the SonarQube dashboard, click on ‘Create a local project’.



Step 7: Create a local project by entering the project name and key and click on ‘Next’.

1 of 2

## Create a local project

Project display name \*

sonarqube1

Project key \*

sonarqube1

Main branch name \*

main

The name of your project's default branch [Learn More](#)

Cancel

Next

Step 8: Set up your project and click on ‘Create project’.

2 of 2

## Set up project for Clean as You Code

The new code definition sets which part of your code will be considered new code. This helps you focus attention on the most recent changes to your project, enabling you to follow the Clean as You Code methodology. Learn more: [Defining New Code](#)

Choose the baseline for new code for this project

☒ Use the global setting

Previous version

Any code that has changed since the previous version is considered new code.  
Recommended for projects following regular versions or releases.

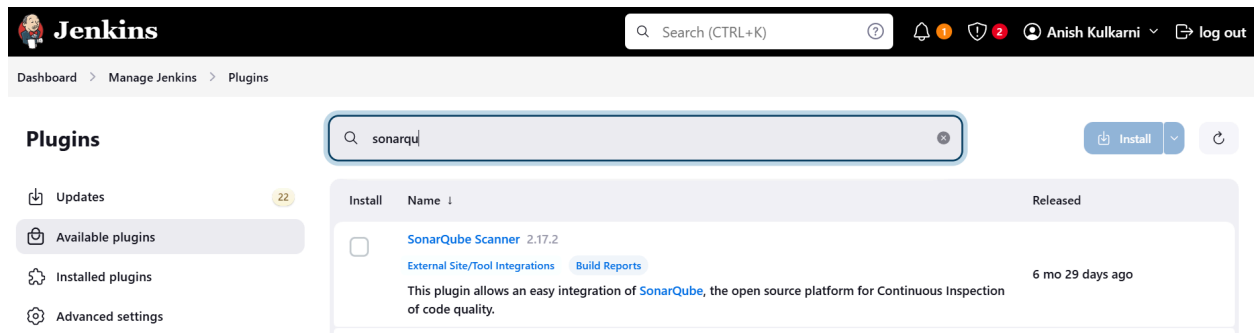
☐ Define a specific setting for this project

☐ Previous version

Any code that has changed since the previous version is considered new code.  
Recommended for projects following regular versions or releases.

☐ Number of days

Step 9: Navigate to your Jenkins server (on whichever port it has been installed), click on 'Manage Jenkins', click on 'Plugins' and search for the 'SonarQube Scanner' plugin and install it.



The screenshot shows the Jenkins web interface. At the top, there's a navigation bar with the Jenkins logo, a search bar, and user information. Below the navigation bar, the breadcrumb trail reads 'Dashboard > Manage Jenkins > Plugins'. The main section is titled 'Plugins' and features a search bar with 'sonarqu' entered. To the right of the search bar are buttons for 'Install', a dropdown arrow, and a refresh icon. On the left side, there's a sidebar with links: 'Updates' (with a badge showing 22), 'Available plugins', 'Installed plugins', and 'Advanced settings'. The main content area displays a table of plugins. The first entry is 'SonarQube Scanner' version 2.17.2, which is currently not installed (indicated by an empty checkbox). It includes links for 'External Site/Tool Integrations' and 'Build Reports'. A description states: 'This plugin allows an easy integration of SonarQube, the open source platform for Continuous Inspection of code quality.' The release date is listed as '6 mo 29 days ago'.

Step 10: Under 'Manage Jenkins', click on System. Under the 'Sonarqube installations' section, add a server and add a server authentication token if needed.

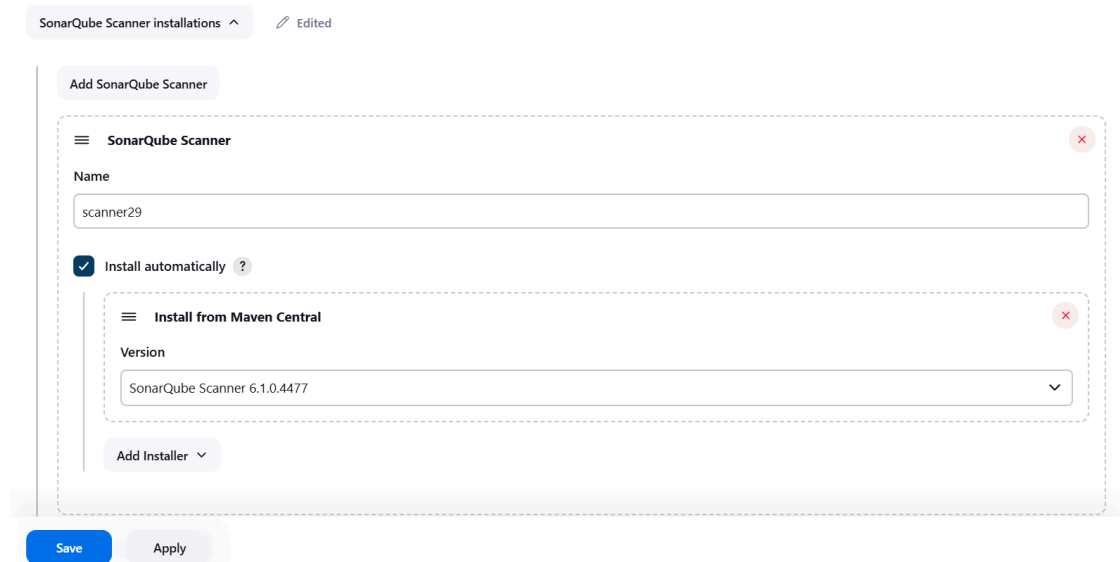


The screenshot shows the 'SonarQube installations' configuration page in Jenkins. The page title is 'SonarQube installations' and the subtitle is 'List of SonarQube installations'. The form is enclosed in a dashed border and contains the following fields:

- Name:** A text input field containing 'sonarqube29'.
- Server URL:** A text input field containing 'http://localhost:9000'. Below the field, it says 'Default is http://localhost:9000'.
- Server authentication token:** A dropdown menu with the option '- none -' selected. Below the dropdown, it says 'SonarQube authentication token. Mandatory when anonymous access is disabled.'
- + Add:** A button with a plus sign and a dropdown arrow.

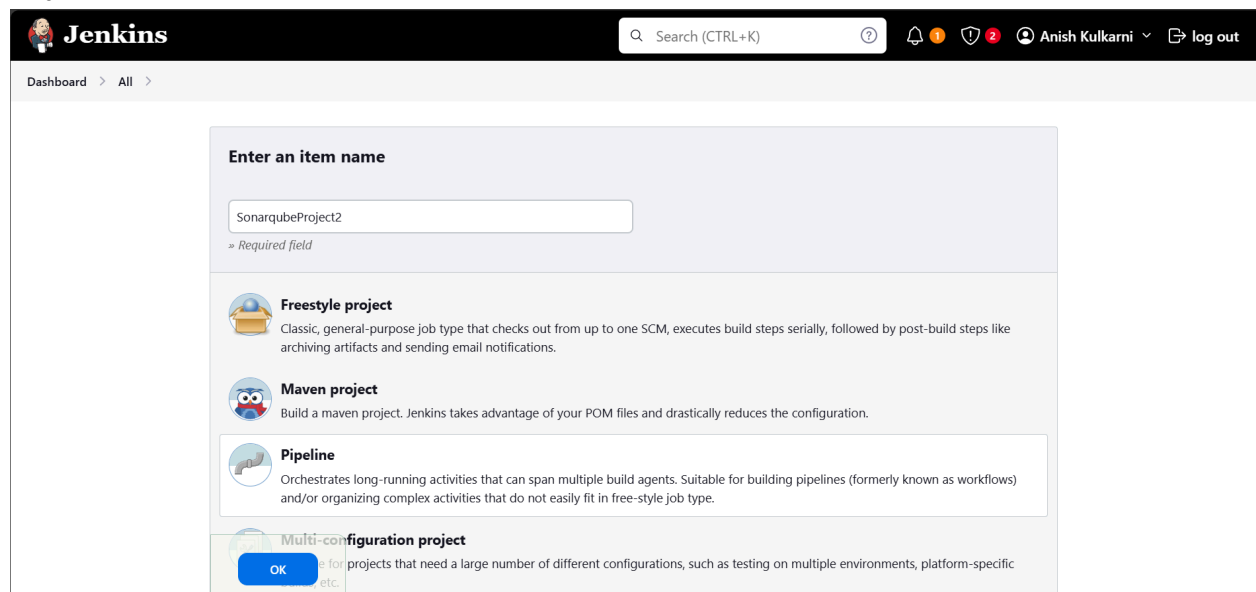
At the bottom of the form, there are two buttons: 'Save' (in blue) and 'Apply' (in light gray).

Step 11: Under 'Manage Jenkins', click on 'Tools'. Under the 'SonarQube Scanner installations' section, give your scanner a name, choose the latest version and click on 'Install automatically'.



The screenshot shows the 'SonarQube Scanner installations' configuration page in Jenkins. At the top, there's a header 'SonarQube Scanner installations' with a dropdown arrow and an 'Edited' status. Below this is a section titled 'Add SonarQube Scanner'. Inside this section, there's a sub-section 'SonarQube Scanner' with a red close button. It contains a 'Name' field with the value 'scanner29'. Below the name field is a checked checkbox for 'Install automatically' with a help icon. Underneath is another sub-section 'Install from Maven Central' with a red close button, containing a 'Version' dropdown menu set to 'SonarQube Scanner 6.1.0.4477'. At the bottom of this sub-section is an 'Add Installer' dropdown. At the very bottom of the configuration area are 'Save' and 'Apply' buttons.

Step 12: Create a new Jenkins project by giving it a name and ensure that it is a pipeline project.

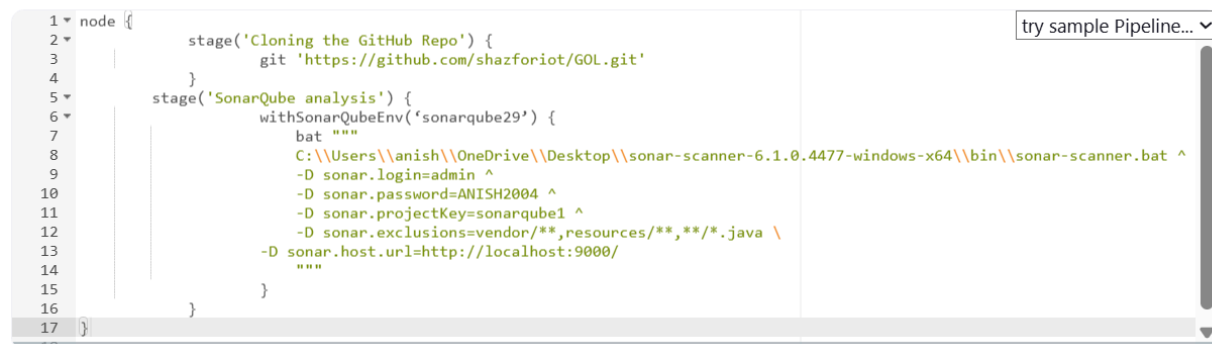


The screenshot shows the Jenkins dashboard with the 'Enter an item name' dialog open. The dialog has a search bar at the top with the text 'Search (CTRL+K)'. Below the search bar is a text input field containing 'SonarqubeProject2' and a red asterisk indicating it's a required field. Below the input field are three project type options: 'Freestyle project' (Classic, general-purpose job type), 'Maven project' (Build a maven project), and 'Pipeline' (Orchestrates long-running activities). The 'Pipeline' option is highlighted. At the bottom of the dialog is an 'OK' button.

Step 13: Under the 'Pipeline Script' section, enter the following:-

```
node {  
    stage('Cloning the GitHub Repo') {  
        git 'https://github.com/shazforiot/GOL.git'  
    }  
  
    stage('SonarQube analysis') {  
        withSonarQubeEnv('sonarqube29') {  
            bat """  
            <PATH_TO_SONARSCANNER_FOLDER>\bin\sonar-scanner.bat ^  
            -D sonar.login=<SONARQUBE_LOGIN> ^  
            -D sonar.password=<SONARQUBE_PASSWORD> ^  
            -D sonar.projectKey=<PROJECT_KEY> ^  
            -D sonar.exclusions=vendor/**,resources/**,*/*.java ^  
            -D sonar.host.url=http://localhost:9000/  
            """"  
        }  
    }  
}
```

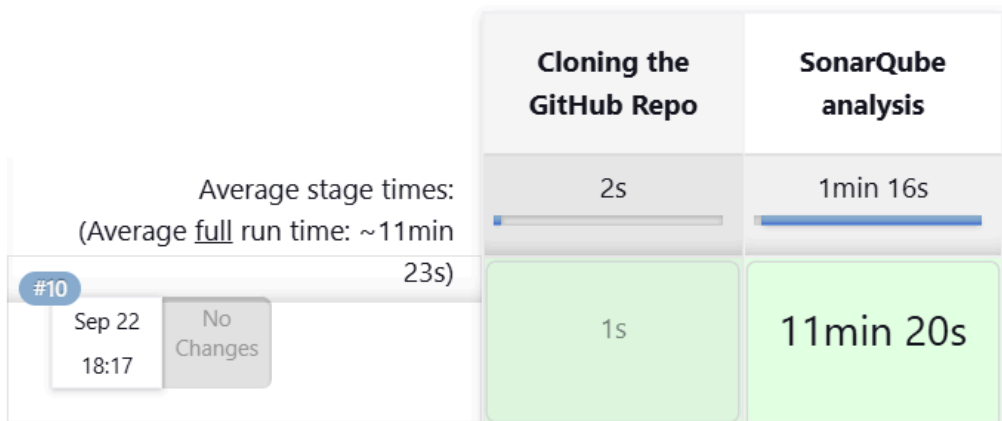
Script ?



The above is a java sample project which has a lot of repetitions and issues that will be detected by SonarQube.

Step 14: Go back to Jenkins, navigate to your Jenkins project and click on ‘Build Now’.

## Stage View



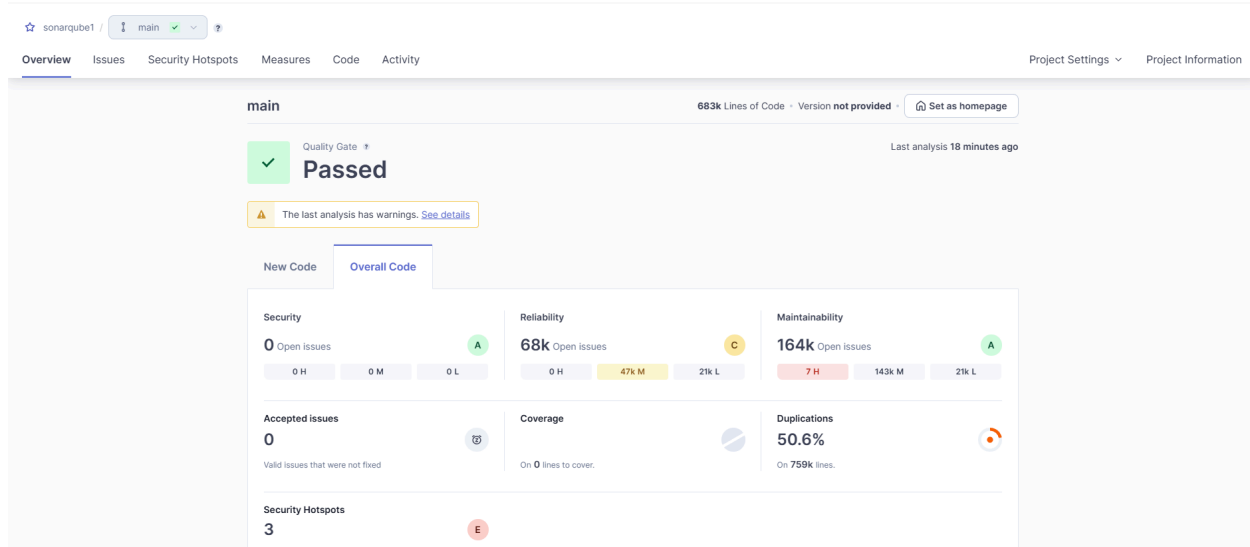
Step 15: Once build is successfully completed, check the console output.

```
Dashboard > SonarqubeProject2 > #10

18:26:17.936 WARN Too many duplication references on file gameoflife-
web/tools/jmeter/docs/api/org/apache/jmeter/protocol/http/sampler/HTTPSamplerBase.html for block at line 4757. Keep only the first
100 references.
18:26:17.936 WARN Too many duplication references on file gameoflife-
web/tools/jmeter/docs/api/org/apache/jmeter/protocol/http/sampler/HTTPSamplerBase.html for block at line 75. Keep only the first 100
references.
18:26:17.938 INFO CPD Executor CPD calculation finished (done) | time=121215ms
18:26:18.048 INFO SCM revision ID 'ba799ba7e1b576f04a612322b0412c5e6e1e5e4'
18:27:45.140 INFO Analysis report generated in 4310ms, dir size=127.2 MB
18:27:56.101 INFO Analysis report compressed in 10948ms, zip size=29.6 MB
18:28:00.915 INFO Analysis report uploaded in 4809ms
18:28:00.925 INFO ANALYSIS SUCCESSFUL, you can find the results at: http://localhost:9000/dashboard?id=sonarqube1
18:28:00.925 INFO Note that you will be able to access the updated dashboard once the server has processed the submitted analysis
report
18:28:00.925 INFO More about the report processing at http://localhost:9000/api/ce/task?id=2ed70e70-9e8c-438c-b080-f9fa3c343654
18:28:26.594 INFO Analysis total time: 11:12.471 s
18:28:26.626 INFO SonarScanner Engine completed successfully
18:28:27.349 INFO EXECUTION SUCCESS
18:28:27.534 INFO Total time: 11:18.248s

[Pipeline] }
[Pipeline] // withSonarQubeEnv
[Pipeline] }
[Pipeline] // stage
[Pipeline] }
[Pipeline] // node
[Pipeline] End of Pipeline
Finished: SUCCESS
```

Step 16: Go back to SonarQube and check your project.



Step 17: Check the different types of issues with the code:-

- Code problems:-
- Intentionality:-

☐ Bulk Change      Select issues ▲ ▼      Navigate to issue ◀ ▶      210,549 issues      3135d effort

gameoflife-acceptance-tests/Dockerfile

☐ [Use a specific version tag for the image.](#) Intentionality  
Maintainability      No tags +  
☐ Open    ☐ Not assigned      L1 • 5min effort • 4 years ago • Code Smell • Major

☐ [Surround this variable with double quotes; otherwise, it can lead to unexpected behavior.](#) Intentionality  
Maintainability      No tags +  
☐ Open    ☐ Not assigned      L12 • 5min effort • 4 years ago • Code Smell • Major



- Consistency:-

☐ [Remove this deprecated "align" attribute.](#)

Consistency

html5obsolete+

Maintainability

Open

Not assigned

L11 • 5min effort • 4 years ago • Code Smell • Major

☐ [Remove this deprecated "align" attribute.](#)

Consistency

html5obsolete+

Maintainability

Open

Not assigned

L12 • 5min effort • 4 years ago • Code Smell • Major

☐ [Remove this deprecated "size" attribute.](#)

Consistency

html5obsolete+

Maintainability

Open

Not assigned

- Bugs and Code Smells:-

gameoflife-core/build/reports/tests/allclasses-frame.html

☐ [Add "lang" and/or "xml:lang" attributes to this "<html>" element](#)

Intentionality

accessibilitywcag2-a+

Reliability

Open

Not assigned

L1 • 2min effort • 4 years ago • Bug • Major

☐ [Insert a <!DOCTYPE> declaration to before this <html> tag.](#)

Consistency

user-experience+

Reliability

Open

Not assigned

L1 • 5min effort • 4 years ago • Bug • Major

☐ [Remove this deprecated "valign" attribute.](#)

Consistency

html5obsolete+

Maintainability

Open

Not assigned

L427 • 5min effort • 4 years ago • Code Smell • Major

☐ [Remove this deprecated "name" attribute.](#)

Consistency

html5obsolete+

Maintainability

Open

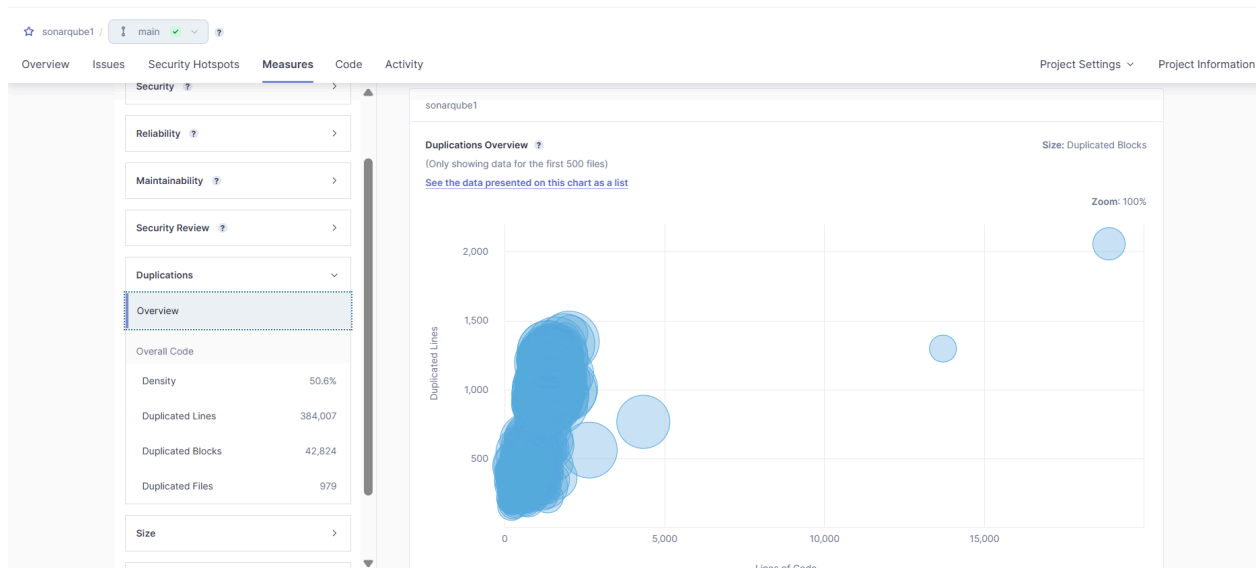
Not assigned

L430 • 5min effort • 4 years ago • Code Smell • Major

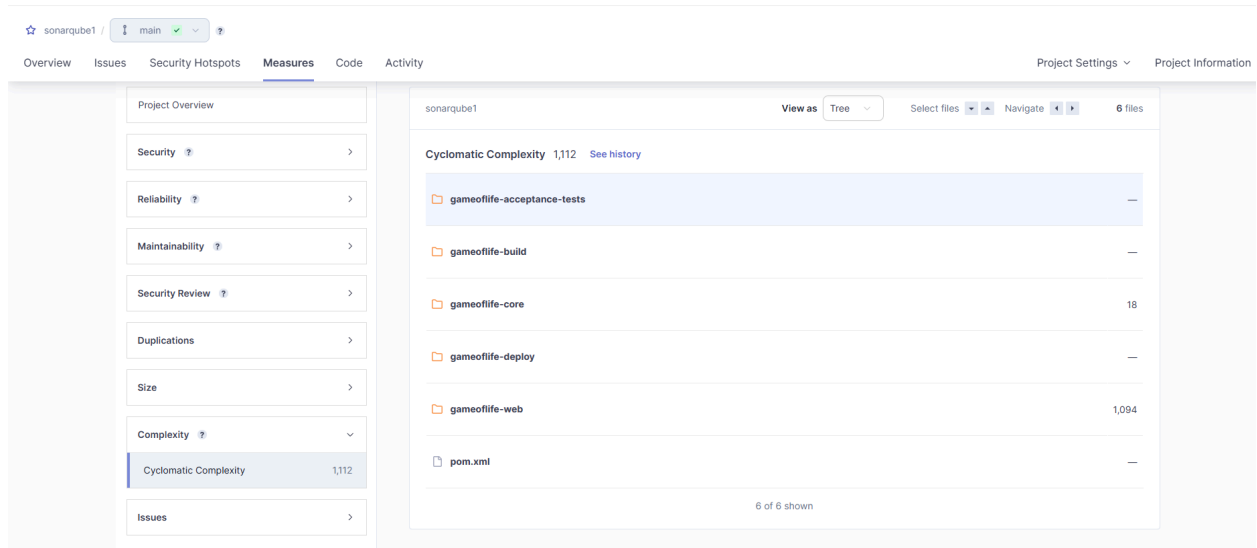
☐ [Anchors must have content and the content must be accessible by a screen reader.](#)

Consistency

- Duplications:-



- Cyclomatic complexities:-



**Conclusion:** In this experiment, we learned how to create a Jenkins CI/CD Pipeline with SonarQube integration to perform a static analysis of the code to detect bugs, code smells, and security vulnerabilities on a sample Java application. A pipeline project is created in Jenkins and a pipeline script contains the link to the Java application on which the SonarQube analysis is to be done. Then the pipeline project is configured as per needs and built. The SonarQube project linked to the pipeline project then successfully does the SonarQube analysis and points out all the issues, bugs, duplications etc in the pipeline project.

