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## **HOMEWORK 10**

I found this string by first using gdb to find the address of the beginning of secretFunction, which was 0x0000555555556da. Then I reversed its endianness, and added \x to signify that it is a hex. To determine the number of a's i.e. the offset (as each is one byte in size), we can look at the return stack pointer after passing in a value from the client. The number of bytes in between our input and the return stack pointer is the number of ascii characters we include as a buffer, as anything after that will be copied into the value of the return stack pointer.

Then I combined the 2, which allowed me to get the following result:

This image clearly shows my string for buffer overflow tripping the breakpoint I set at secretFunction, showing that the string caused it to go there despite no calls to that function directly.

## **SERVER.C** FIXES

```
recvBuff = malloc((*senderBuffSize_addr) * sizeof (char));
109
110
         if ((numBytes = recv(clntSockfd, recvBuff, *senderBuffSize_addr, 0)) == -1) {
111
             perror("recv failed");
112
113
114
115
116
117
             exit(1);
         recvBuff[numBytes] = '\0';
         if(DataPrint(recvBuff, numBytes)){
             fprintf(stderr,"ERROR, no way to print out\n");
118
             exit(1);
119
120
        strncpy(str, recvBuff, 28);
121
122
123
124
125
126
         //originally, we had strcpy(str,recvbuff) this was vulnerable to buffer overflows as it keeps copying until a \0
         //this is obviously very bad, as we were able to generate a string that overflowed the buffer to a different function
         //by using strn copy, we copy a set amount this case 28, which is good because we need more bytes than that to overflow
         //this removes that vector of attack
127
         /* send data to the client */
        if (send(clntSockfd, str, strlen(str), 0) == -1) {
    perror("send failed");
129
             close(clntSockfd);
```

We fix this server vulnerability by changing the strcpy to strncpy, which means that only a preset amount (28) of characters would be copied over so a string like mine would be truncated and not be able to induce a buffer overflow.

**Log File:** New message log: From anishladdha03@gmail.com Tue Apr 2 18:11:07 2024 Subject: hello Folder: spamFolder 3307 New message log: procmail: Couldn't determine implicit lockfile from "/usr/sbin/sendmail" From laddhaa@purdue.edu Tue Apr 2 18:13:22 2024 Subject: second test Folder: /usr/sbin/sendmail -oi laddhaa@purdue.edu 6120 New message log: 3 From foxnews 37C94726EEA21A17435CEA421612EE444C7F77AF4A1D50C2@response.wc07.net Tue Apr 2 18:17:35 2024 Subject: Welcome to Fox News! Thank you for subscribing. 24981 Folder: spamFolder New message log: From nyt@service.newyorktimes.com Tue Apr 2 18:18:37 2024 Subject: Set the password to your Times account Folder: spamFolder 29913 New message log: 5 From nyt@service.newyorktimes.com Tue Apr 2 18:18:42 2024 Subject: Set the password to your Times account Folder: spamFolder 29899 New message log: From nyt@service.newyorktimes.com Tue Apr 2 18:18:43 2024 Subject: Set the password to your Times account 30221 Folder: spamFolder New message log: 7 From nyt@service.newyorktimes.com Tue Apr 2 18:18:44 2024 Subject: Set the password to your Times account 30193 Folder: spamFolder New message log: From nyt@service.newyorktimes.com Tue Apr 2 18:18:45 2024 Subject: Set the password to your Times account Folder: spamFolder 30234 New message log: From msprvs1=19822z7vU4sHX=bounces-280172-1669@sparkpostmail.com Tue Apr 2 18:22:26 2024 Subject: Welcome to Insider Today

31754

Folder: spamFolder