

# ANISH LADDHA

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## Education

<b>West Lafayette, IN</b>	<b>Purdue University</b>	<b>Aug 2021 - May 2024</b>
<ul style="list-style-type: none"><li>Bachelors of Science in Computer Engineering, Concentration in Artificial Intelligence and Machine Learning</li><li>GPA: 3.54; Dean's List and Semester Honors</li></ul>		

## Experience

<b>Software Engineer, Intern</b>	<b>Visa Inc.</b>	<b>May 2022 - Aug 2022</b>
<ul style="list-style-type: none"><li>Designed and Created a REST API from scratch using MySQL, Java, SpringBoot, and Autowired on an Apache server, and reduced project enrollment/update times by ~1 hour per project<ul style="list-style-type: none"><li>Integrated with existing infrastructure supporting 20+ critical applications across the company</li></ul></li><li>Addressed over 20 high level security issues in the Lighthouse test automation framework in Python<ul style="list-style-type: none"><li>Protected against command line injection and file traversal attacks</li></ul></li></ul>		
<b>Software Engineer, Intern</b>	<b>Impressico Inc.</b>	<b>July 2020 - Aug 2020</b>
<ul style="list-style-type: none"><li>Analyzed millions of time series data points of heating, lighting, motion information for Aramark buildings with large energy consumption (i.e. corporate offices and skyscrapers)</li><li>Used Python(pandas, numpy, matplotlib) to clean, process, and plot/examine data, and then ran regression tests to create predictive models of energy use</li><li>Found an optimal energy consumption and usage plan, factoring in pricing and activity</li></ul>		
<b>Software Engineer, Shadow</b>	<b>Cisco Systems</b>	<b>May 2020 - June 2020</b>
<ul style="list-style-type: none"><li>Developed on the IOS XR operating system, with fiber optic/ethernet switches</li><li>Programmed in C and Python to create a log processor/debugger that provided error and status codes for user specified parameters</li><li>Addressed a bottle neck in the development process by automating debugging process</li></ul>		

## Projects

<b>Spotify2Apple</b> — Python, PyQt5, Spotify/YouTube/AppleMusic APIs
<ul style="list-style-type: none"><li>Created a cross-platform desktop application with PyQt to download Spotify playlists to Apple Music</li><li>Used multithreading to cut download/editing time by ~80%; achieved a conversion rate of ~3 songs/second</li><li>Used Spotify and Youtube API's for song metadata, and eyeD3 for editing</li></ul>
<b>URL Shortener with Analytics</b> — Node.js, MongoDB, Express, EJS, HTML/CSS/JS
<ul style="list-style-type: none"><li>Used the MERN stack to create a full stack URL shortener (like bit.ly), that can track link/user statistics</li></ul>
<b>Connect 4 over Websockets</b> — C++, Websockets
<b>Uber/Lyft Price App</b> — Swift, Xcode, Cocoapods, Google Maps/Apple Location APIs
<b>Skills</b>

**Languages:** Python, Java, C, C++, HTML/CSS/Javascript, Swift

**Frameworks/Technologies:** Node.js, MongoDB, Pandas, Numpy, Matplotlib, Matlab, Shell scripting

**Relevant Coursework:** Advanced C Programming, Differential Equations, Linear Algebra, Electrical Engineering Fundamentals, Intro to Unix/Linux Shell Scripting, Intro to C++, Discrete Structures