

## LAB 2 - MONOLITHIC ARCHITECTURE

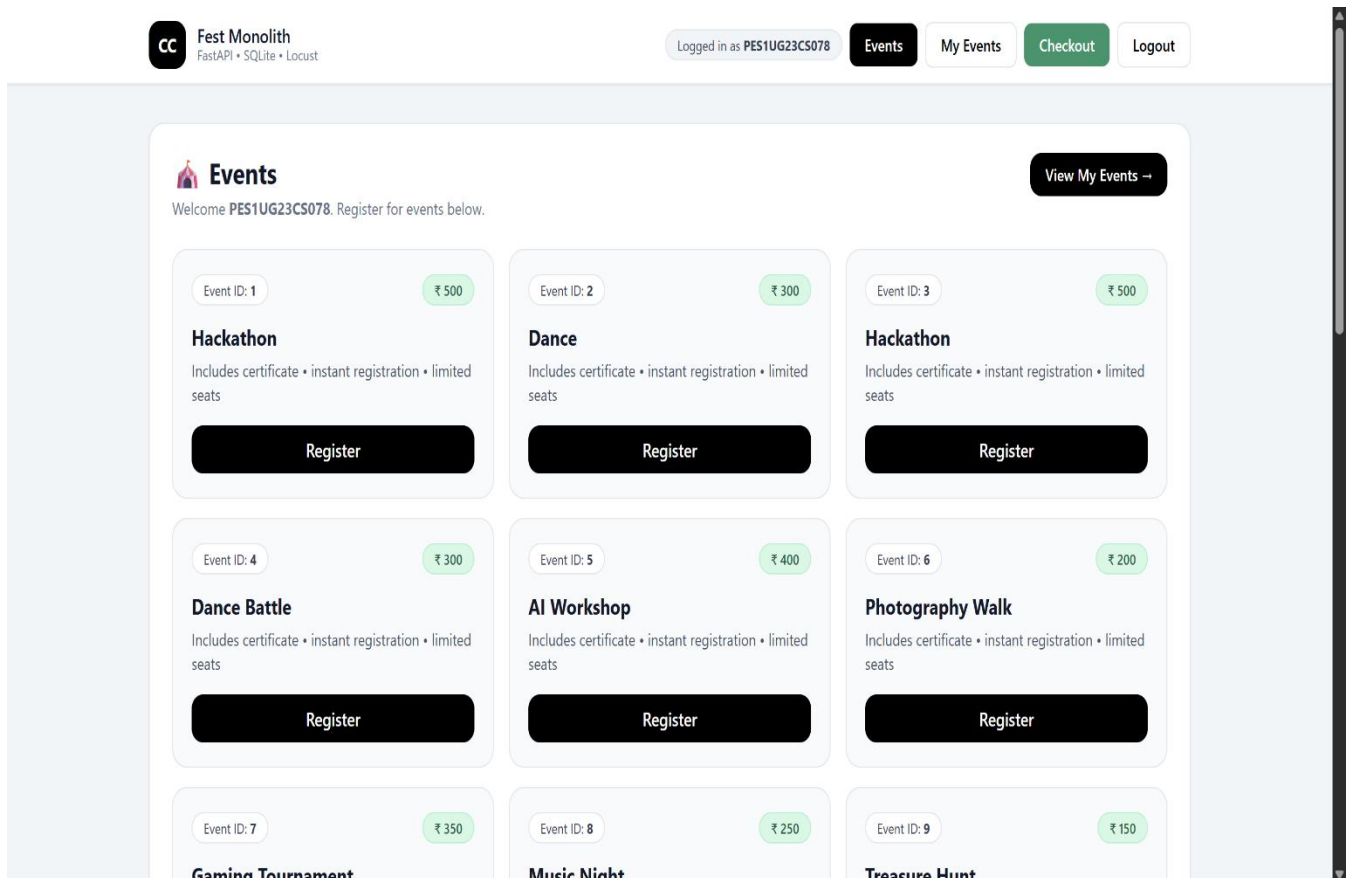
NAME : ANISH M

SRN : PES1UG23CS078

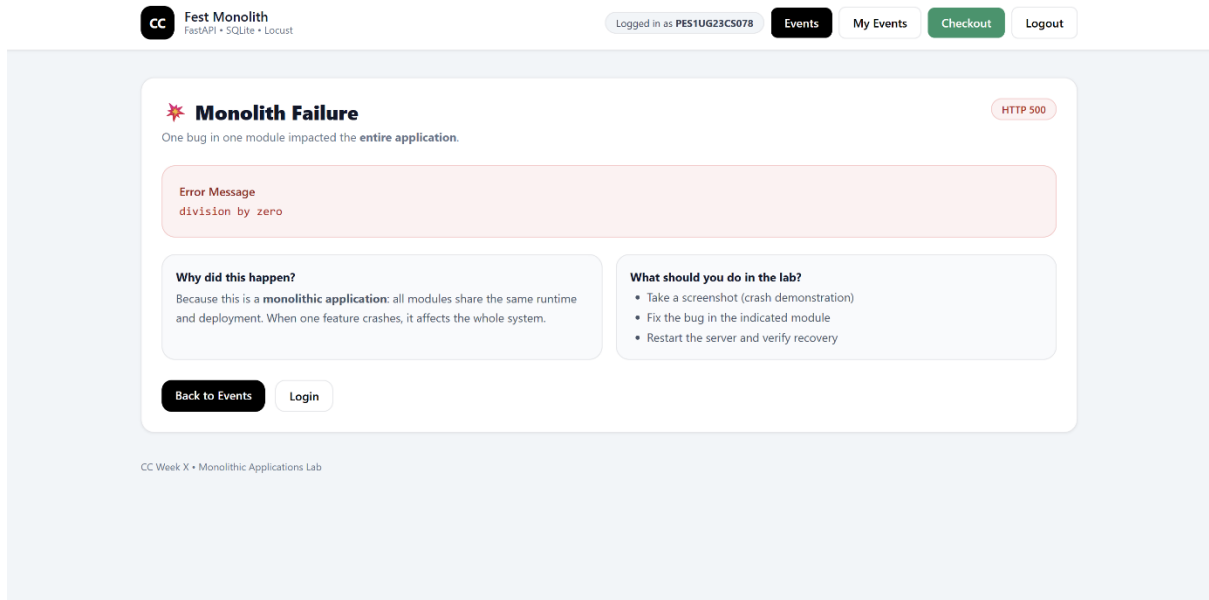
SECTION : B

GIT URL : <https://github.com/AnishM0605/CC-Lab-2-PES1UG23CS078/tree/main>

SS1 :




SS2 :




```
ZeroDivisionError: division by zero
INFO:      127.0.0.1:62834 - "GET /login HTTP/1.1" 200 OK
INFO:      127.0.0.1:56219 - "POST /login HTTP/1.1" 302 Found
INFO:      127.0.0.1:56219 - "GET /events?user=PES1UG23CS078 HTTP/1.1" 200 OK
INFO:      127.0.0.1:56219 - "GET /register_event/404?user=PES1UG23CS078 HTTP/1.1" 500 Internal Server Error
ERROR:     Exception in ASGI application
```

SS3 :

 **Fest Monolith**  
FastAPI • SQLite • Locust

LoginCreate Account

 **Checkout**  
This route is used to demonstrate a monolith crash + optimization.

Total Payable  
**₹ 6600**

☒ After fixing + optimizing checkout logic, re-run Locust and compare results.

**What you should observe**

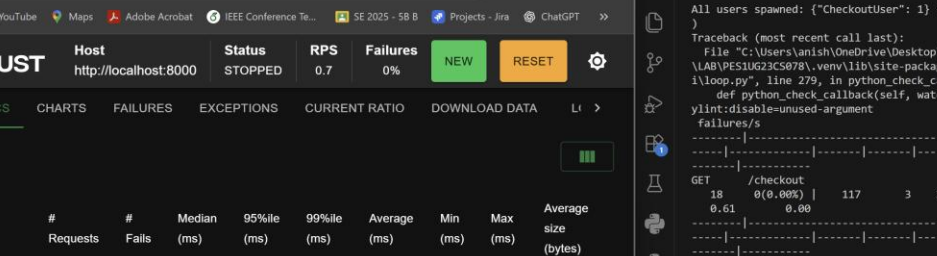
- One buggy feature can crash the entire monolith.
- Inefficient loops cause high response times under load.
- Optimization improves performance but architecture still scales as one unit.

Next Lab: Split this monolith into Microservices (Events / Registration / Checkout).

CC Week X • Monolithic Applications Lab

```
ZeroDivisionError: division by zero
INFO:      127.0.0.1:63201 - "GET /checkout HTTP/1.1" 200 OK
```

SS4 :



The screenshot shows the Locust web interface in a browser at localhost:8080. The interface includes a header with the Locust logo, host URL, status (STOPPED), RPS (0.7), and failures (0%). Below this is a navigation bar with tabs for STATISTICS, CHARTS, FAILURES, EXCEPTIONS, CURRENT RATIO, and DOWNLOAD DATA. The STATISTICS tab is active, displaying a table of request metrics.

| Type       | Name      | # Requests | # Fails | Median (ms) | 95%ile (ms) | 99%ile (ms) | Average (ms) | Min (ms) | Max (ms) | Average size (bytes) |
|------------|-----------|------------|---------|-------------|-------------|-------------|--------------|----------|----------|----------------------|
| GET        | /checkout | 18         | 0       | 4           | 2000        | 2000        | 117.09       | 3        | 2030     | 2797                 |
| Aggregated |           | 18         | 0       | 4           | 2000        | 2000        | 117.09       | 3        | 2030     | 2797                 |

Below the table is a progress bar. To the right, a terminal window shows the command prompt output, including a traceback for a `TypeError: ylint:disable=unused-argument` and response time percentiles for the GET /checkout endpoint.

SS5 :

CC Fest Monoli... CC Fest Monoli... Locust

localhost:8089

LOCUST

STATISTICS CHARTS FAILURES EXCEPTIONS CURRENT RATIO

| Type       | Name      | # Requests | # Fails | Median (ms) | 95%ile (ms) | 99%ile (ms) | Average (ms) | Mi (m) |
|------------|-----------|------------|---------|-------------|-------------|-------------|--------------|--------|
| GET        | /checkout | 20         | 0       | 5           | 2100        | 2100        | 107.88       | 4      |
| Aggregated |           | 20         | 0       | 5           | 2100        | 2100        | 107.88       | 4      |

ABOUT

PESTUG23CS078

PROBLEMS DEBUG CONSOLE TERMINAL PORTS

tp://localhost:8089, press enter to open your default browser.  
[2026-01-29 15:07:29,833] Anish/INFO/locust.runners: Ramping to 1 users at a r  
ate of 1.00 per second  
[2026-01-29 15:07:29,835] Anish/INFO/locust.runners: All users spawned: {"Chec  
koutUser": 1} (1 total users)  
Traceback (most recent call last):  
File "C:\Users\anish\OneDrive\Desktop\PESU\SEM 6\CC\LAB\PES1UG23CS078\venv\  
lib\site-packages\gevent\\_ffi\loop.py", line 279, in python\_check\_callback  
def python\_check\_callback(self, watcher\_ptr): # pylint:disable=unused-argu  
ment  
KeyboardInterrupt  
2026-01-29T09:38:32Z  
[2026-01-29 15:08:32,993] Anish/INFO/locust.main: Shutting down (exit code 0)  
Type Name Avg Min Max Med req/s failures/s # reqs # fails |  
-----|-----|-----|-----|-----|-----|-----|-----|  
GET /checkout 107 3 2063 5 0.69 0.00 20 0(0.00%) |  
-|-----|-----|-----|-----|-----|-----|-----|  
GET /checkout 6 7 2100 2100 2100 2100 2100 2100 20 5  
-----|-----|-----|-----|-----|-----|-----|-----|  
Aggregated 6 7 2100 2100 2100 2100 2100 2100 20 5  
-----|-----|-----|-----|-----|-----|-----|-----|

(.venv) PS C:\Users\anish\OneDrive\Desktop\PESU\SEM 6\CC\LAB\PES1UG23CS078\CC  
Lab-2>

SS6 :

The image shows a terminal window on the left and a web browser on the right, both displaying Locust test results.

**Terminal Window:**

```
00 2100 2100 2100 2100 2 5 5 6 7 7 2100 2100
GET /checkout 5 5 6

1.00 per second
2026-01-29T09:45:41Z
[2026-01-29 15:15:41,252] Anish/INFO/locust.main: Shutting down (exit code 0)
Type Name # req/s failures/s # reqs # fails | Avg
Min Max Med | req/s failures/s
2026-01-29T09:45:41Z
[2026-01-29 15:15:41,252] Anish/INFO/locust.main: Shutting down (exit code 0)
Type Name # req/s failures/s # reqs # fails | Avg
Min Max Med | req/s failures/s
GET /events?user=locust_user 17 0(0.00%) | 278
110 2226 170 | 0.57 0.00
Aggregated 17 0(0.00%) | 278
110 2226 170 | 0.57 0.00

Response time percentiles (approximated)
Type Name 50% 66% 75% 80%
% 90% 95% 98% 99% 99.9% 99.99% 100% # reqs
GET /events?user=locust_user 170 180 180 20
0 250 2200 2200 2200 2200 2200 17
Aggregated 170 180 180 20
0 250 2200 2200 2200 2200 2200 17

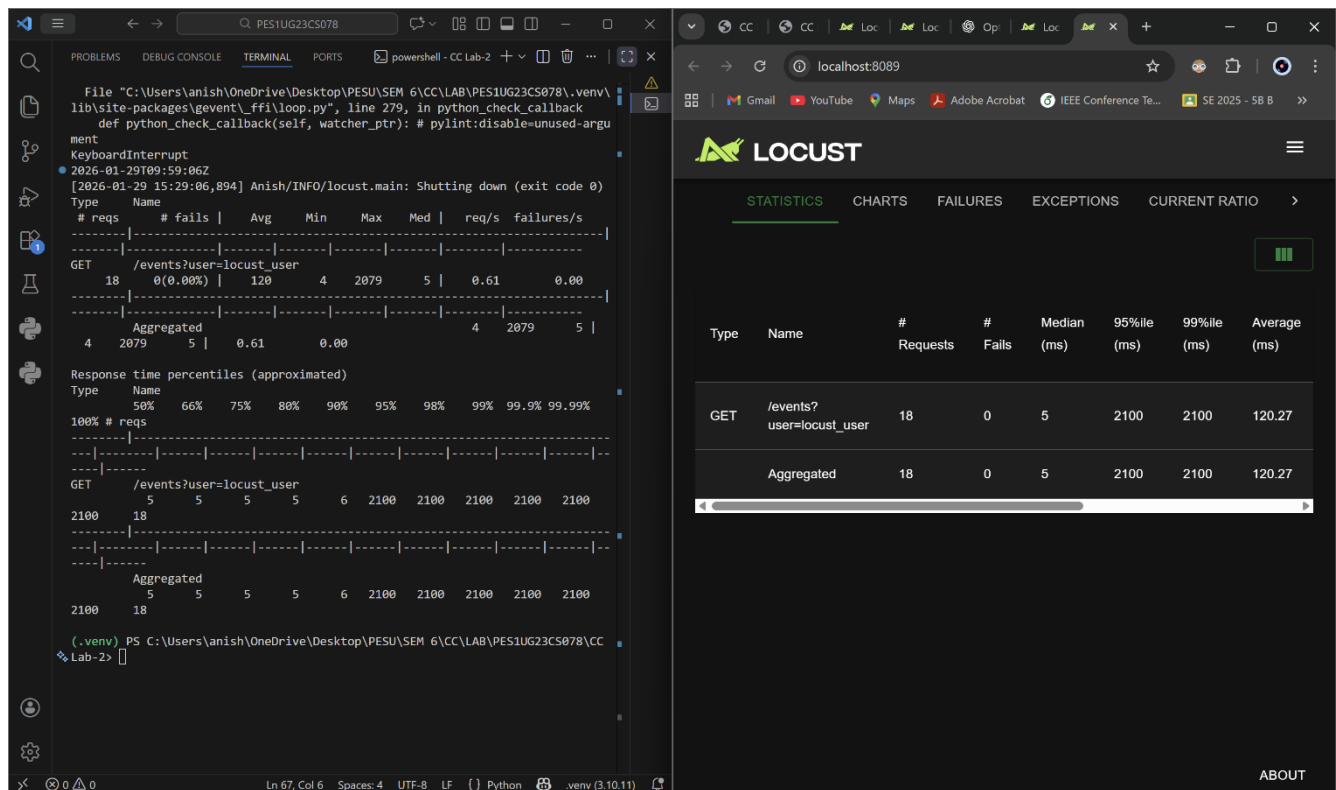
(.venv) PS C:\Users\anish\OneDrive\Desktop\PESU\SEM 6\CC\LAB\PES1UG23CS078\CC Lab-2>
```

**Web Browser:**

The browser shows the Locust web interface at localhost:8089. The 'STATISTICS' tab is active, displaying a table of test results.

| Type       | Name                     | # Requests | # Fails | Median (ms) | 95%ile (ms) | 99%ile (ms) | Average (ms) |
|------------|--------------------------|------------|---------|-------------|-------------|-------------|--------------|
| GET        | /events?user=locust_user | 17         | 0       | 170         | 2200        | 2200        | 278.2        |
| Aggregated |                          | 17         | 0       | 170         | 2200        | 2200        | 278.2        |

SS7 :



## Route 1: /events

### What was the bottleneck?

The main issue was inefficient data handling in the /events endpoint. On each request, the system was retrieving and processing the full set of event records, which increased latency as traffic grew.

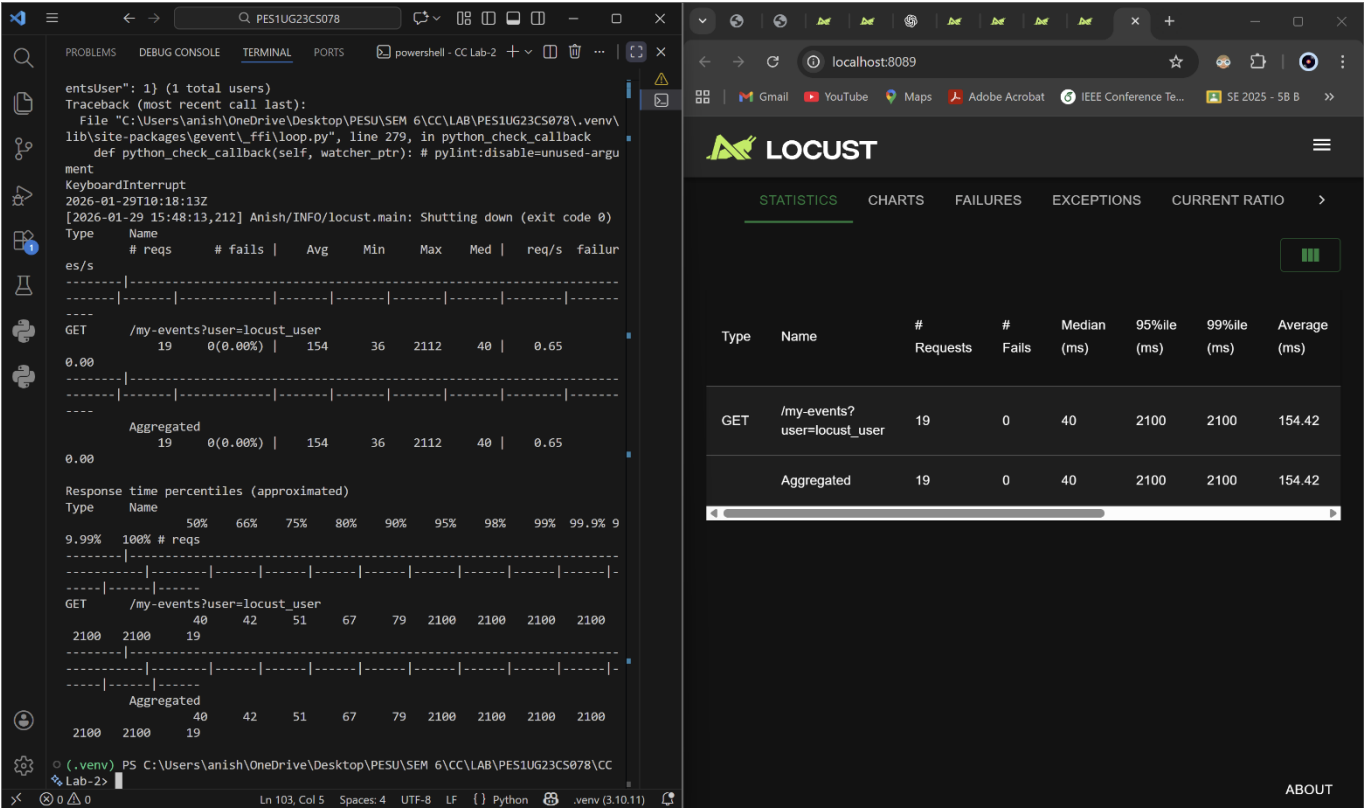
### What change did you make?

The endpoint was refined to avoid unnecessary processing and to make database access more efficient, so only relevant data was fetched and returned.

### Why did the performance improve?

Reducing repeated work and improving data retrieval lowered the per-request processing time. That cut response latency and allowed the system to sustain higher load.

SS8 :





SS9 :

The screenshot shows the Locust web interface on the left and a terminal window on the right. The Locust interface displays statistics for the GET /my-events?user=locust\_user route. The terminal shows the Locust process output, including a message about shutting down and a table of response time percentiles.

| Type       | Name                        | # Requests | # Fails | Median (ms) | 95%ile (ms) | 99%ile (ms) | Average (ms) | Mii (m) |
|------------|-----------------------------|------------|---------|-------------|-------------|-------------|--------------|---------|
| GET        | /my-events?user=locust_user | 18         | 0       | 4           | 2000        | 2000        | 117.61       | 4       |
| Aggregated |                             | 18         | 0       | 4           | 2000        | 2000        | 117.61       | 4       |

| Type       | Name                        | 50% | 66% | 75% | 80% | 90% | 95%  | 98%  | 99%  |
|------------|-----------------------------|-----|-----|-----|-----|-----|------|------|------|
| GET        | /my-events?user=locust_user | 4   | 4   | 5   | 5   | 5   | 2000 | 2000 | 2000 |
| Aggregated |                             | 4   | 4   | 5   | 5   | 5   | 2000 | 2000 | 2000 |

## Route 2: /my-events

### What was the bottleneck?

Performance slowed due to repeated database queries to obtain user-specific events. Under concurrent access, these redundant lookups created noticeable delays.

### What change did you make?

The query logic was simplified and structured to prevent repeated fetching of the same user data.

### Why did the performance improve?

Fewer and more efficient queries reduced database strain and execution time, leading to faster responses and better handling of simultaneous users.