Q.1) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is Armstrong or not. Print the message accordingly in the label control.

## activity\_main.xml:

<Button

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <com.google.android.material.textfield.TextInputLayout
    android:id="@+id/textInputLayout"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout marginTop="50dp"
    android:layout_marginStart="20dp"
    android:layout_marginEnd="20dp"
    android:hint="Enter a number">
    <com.google.android.material.textfield.TextInputEditText</pre>
      android:id="@+id/numberEditText"
      android:layout_width="match_parent"
      android:layout_height="wrap_content" />
  </com.google.android.material.textfield.TextInputLayout>
```

```
android:id="@+id/checkButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/textInputLayout"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:text="Check" />
  <TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/checkButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:textColor="@android:color/black"
    android:textSize="18sp" />
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  final TextView resultTextView = findViewById(R.id.resultTextView);
  Button checkButton = findViewById(R.id.checkButton);
  checkButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      String numberStr = ((TextInputEditText)findViewById(R.id.numberEditText)).getText().toString();
      int number = Integer.parseInt(numberStr);
      if (isArmstrong(number)) {
        resultTextView.setText(number + " is an Armstrong number.");
      } else {
        resultTextView.setText(number + " is not an Armstrong number.");
  });
// Function to check Armstrong number
private boolean isArmstrong(int number) {
  int originalNumber, remainder, result = 0, n = 0;
  originalNumber = number;
  while (originalNumber != 0) {
    originalNumber /= 10;
    ++n;
  originalNumber = number;
  while (originalNumber != 0) {
```

```
remainder = originalNumber % 10;
result += Math.pow(remainder, n);
originalNumber /= 10;
}
return result == number;
}
```