Anish Thapa Magar

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 ♠ GitHub

Education

Caldwell University May 2025

BS in Computer Science

o GPA: 3.80/4.0

• Coursework: Software Development Capstone, Programming I & II, Data Structures, Design & Analysis of Algorithms, Artificial Intelligence and Machine Learning, Networking & Communications, UI/UX and Human-Computer Interaction, Operating Systems, FullStack Web Development, Principles of Economics, Calculus I & II, Probability & Statistics

Skills

Languages: Python, Java, JavaScript, TypeScript, HTML/CSS, C#, SQL

Frameworks & Libraries: React, Node.js, Express.js, Next.js, Tailwind CSS, TensorFlow, Pandas, NumPy Tools and Platforms: Git, Firebase, MongoDB, Postman, Figma, Jenkins, ServiceNow, JIRA, RESTful APIs

Soft Skills: Communication, Team Collaboration, Analytical Thinking, Adaptability, Problem Solving, Time Management,

Leadership

Experience

PSEG

Information Technology Intern

Newark, NJ

June 2024 – December 2024

o Developed and deployed RESTful APIs using MuleSoft, increasing deployment efficiency by 30%

- Participated in the full Software Development Life Cycle: requirements, design, implementation, testing, deployment
- Conducted code reviews with a cross-functional team of 50+ developers to ensure quality and consistency
- Utilized ServiceNow for ticketing workflows (CI/CD, Jenkins pipeline setup, GitHub repo management)
- o Transitioned manual deployments to automated CI/CD, resolving release issues across environments

Technology Programmer/Analyst Intern

Newark, NJ

NJ Transit

January 2024 – May 2024

- \circ Designed web interfaces in **Figma** and developed them in **React and TypeScript**, cutting **development time by** 50%
- Created unit and integration tests using React Testing Library, Jest, and Cucumber, boosting test coverage and system reliability
- o Leveraged JIRA for agile task management, issue tracking, and documentation, improving team efficiency and visibility

Computer Science Research Assistant

Caldwell, NJ

CogAI Lab — Link ☑

August 2023 - May 2024

- Co-designed **TouchDev**, a touch-based mobile IDE aimed at improving mobile-based code editing accessibility
- \circ Conducted usability tests with 10+ users and refined the interface based on feedback, **reducing development time** by 25%
- Presented research findings to an audience of 200+ attendees at the Caldwell Research and Arts

Projects

Real-Time Multiplayer Card Game — Next.js, Firebase, JavaScript, Tailwind CSS

Link 🗹

- Built a responsive, real-time multiplayer game with features like bidding, dynamic scoring, and round finalization
- Implemented community features that allow players to create & join rooms, challenge friends, and manage friend requests

Professional Portfolio — Next.js, TypeScript, Tailwind CSS, EmailJS

Link 🗹

- o Designed and deployed a modern portfolio with Framer Motion animations, auto dark mode, and a dynamic timeline
- Integrated EmailJS to enable automatic form-based email sending

Full Stack To-Do Web App —HTML, CSS, JavaScript, RESTful API, Bcrypt

Link 🗹

- o Developed a task management app with user authentication and secure password storage via **Bcrypt**
- \circ Built and consumed RESTful APIs to enable full CRUD functionality in JSON format
- Implemented intuitive features: one-click task completion, double-click unmarking for seamless UX