Anish Thapa Magar

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 ♠ GitHub

Education

Caldwell University May 2025

BS in Computer Science

o GPA: 3.79/4.0

 Coursework: Software Development Capstone, Programming I & II, Data Structures, Design & Analysis of Algorithms, Artificial Intelligence and Machine Learning, Networking & Communications, UI/UX and Human-Computer Interaction, Operating Systems, FullStack Web Development, Principles of Economics

Skills

Languages: Python, Java, JavaScript, TypeScript, HTML/CSS, C#, SQL

Tools and Frameworks: React, Node.JS, Express.JS, Next.JS, NeDB, MongoDB, Firebase, Pandas, NumPy, TensorFlow, RESTful APIs, Postman

Soft Skills: Leadership, Strong Communication Skills, Punctuality, Problem-Solving; Critical and Analytical Thinking, Ability and Willingness to Learn, Flexibility

Experience

Information Technology Intern

Newark, NJ

PSEG

June 2024 - December 2024

- Developed APIs using MuleSoft and deployed them using CI/CD pipelines, improving deployment efficiency by 30%
- Worked in Software Development Life Cycle (SDLC) for requirement design, development, testing, and deployment
- Participated in code reviews to ensure project code quality and improve collaboration within cross-functional team of 50+ members
- Created ServiceNow tickets for project promotion, Jenkins pipeline creation, and GitHub repository setup
- Transitioned manually deployed projects to automated CI/CD pipelines, troubleshooting deployment issues

Technology Programmer/Analyst Intern

Newark, NJ

NJ Transit

January 2024 - May 2024

- Designed the company's SRS and Mainframe website template in Figma, exporting the design to React and TypeScript and reducing development time by 50%
- \circ Implemented tests using **React Testing Library and Cucumber**, enhancing application reliability and improving testing efficiency by 30%
- Utilized JIRA for documenting solutions, tracking progress, and project implementation improving team collaboration

Computer Science Research Assistant

Caldwell, NJ

 $CogAI\ Lab$

August 2023 - May 2024

- Designed user-friendly interfaces for TouchDev, a novel touch-based web app IDE developed with a **team of 4 other students**, focused on improving coding accessibility on mobile devices
- Conducted **2 experiments** on **10+ students**, gathered user feedback, and iteratively improved the mobile app's user interface, **reducing development time by 25**%
- Presented research findings to an audience of 200+ attendees at the Caldwell Research and Arts

Projects

Real-Time Multiplayer Card Game — Next.js, Firebase, JavaScript, Tailwind CSS

 $Link \ \square$

- Launched a **responsive**, **real-time multiplayer card game** with features like bidding, round finalization, card calculation, and dynamic scoring with a **team of 4 students**.
- Added community features that allows players to create & join rooms, challenge friends, and manage friend requests

Professional Portfolio — Next.js, TypeScript, Tailwind CSS, EmailJS

Link 🗹

• Built a responsive portfolio featuring a dynamic header, framer-motion animations, auto dark mode, a timeline populated dynamically, and an email service that sends emails automatically