



**AUTUMN END SEMESTER EXAMINATION-2022**

**5<sup>th</sup> Semester B.Tech**

**COMPILER DESIGN**

**CS 3008**

**(For 2020 (L.E), 2019 & Previous Admitted Batches)**

**Time: 3 Hours**

**Full Marks: 50**

*Answer any SIX questions.*

*Question paper consists of four SECTIONS i.e. A, B, C and D.*

*Section A is compulsory.*

*Attempt minimum one question each from Sections B, C, D.*

*The figures in the margin indicate full marks.*

*Candidates are required to give their answers in their own words as far as practicable and all parts of a question should be answered at one place only.*

**SECTION-A**

1. Answer the following questions. [1 × 10]

- (a) What is compiler? What is an Interpreter? Explain and differentiate between them.
- (b) Describe all the viable prefixes for the following grammar:  
$$S \rightarrow bSb \mid b.$$
- (c) Explain address descriptor and register descriptor.
- (d) Define flow graph and basic blocks.
- (e) Write short notes on buffer pair.
- (f) Write the rule to eliminate left recursion in a grammar. Prepare and Eliminate the left recursion for the grammar.

$$S \rightarrow Aa \mid b$$

$$A \rightarrow Ac \mid Sd \mid \epsilon$$

- (g) Count the number of tokens in the following C snippet.
- ```
int main()
{ printf("Roll %d", ++&&***a); /*abc*/
return 0;
}
```
- (h) Draw DAG for the expression  
 $a+a+ a+a+ a+a+ a+a$
- (i) What is SSA (Static Single Assignment), explain with an example.
- (j) What are the various methods of implementing three address statements?

### SECTION-B

2. (a) Find the FIRST and FOLLOW of the following: [4]

$S \rightarrow aBDh / bBc$   
 $B \rightarrow eC$   
 $C \rightarrow bC / \epsilon$   
 $D \rightarrow EF$   
 $E \rightarrow g / \epsilon$   
 $F \rightarrow f / \epsilon$   
 $S \rightarrow ACB / cbB / Ba$   
 $A \rightarrow da / BC$   
 $B \rightarrow g / \epsilon$   
 $C \rightarrow h / \epsilon$

- (b) Construct the LL(1) parsing table for the following grammar: [4]

$S \rightarrow aAC | Bb$   
 $A \rightarrow eD$   
 $B \rightarrow f | g$   
 $C \rightarrow h | i$   
 $D \rightarrow bE | \epsilon$   
 $E \rightarrow eD | dD$

3. (a) Describe the various phases of the compiler and describe in detail about symbol table. [4]

- (b) Consider the following statement : Float i , j; i = i \* 70 + j + 2 Develop the output at all phases of the compiler for this code. [4]

### SECTION-C

4. (a) Construct the Canonical LR parsing table for the grammar [4]  
 $S \rightarrow aAb / bB$   
 $A \rightarrow Aa / \epsilon$   
 $B \rightarrow Bb / \epsilon$
- (b) Construct the LALR parsing table for the following grammar. [4]  
 $S \rightarrow aAd \mid bBd \mid aBe \mid bAe$   
 $A \rightarrow c$   
 $B \rightarrow c$
5. (a) Explain Synthesized and Inherited attributes. Evaluate the value of following SDT, given the integer values as 3,4 and 5 respectively. Also provide the topological sorting. [4]  
 $E \rightarrow E+T \quad \{ E.val = E.val + T.val \}$   
 $E \rightarrow T \quad \{ E.val = T.val \}$   
 $T \rightarrow T * F \quad \{ T.val = T.val * F.val \}$   
 $T \rightarrow F \quad \{ T.val = F.val \}$   
 $F \rightarrow INTLIT \quad \{ F.val = INT.lexval \}$
- (b) Evaluate the expressions for the SDD annotated parse tree for the follow expressions. [4]  
 $3 * 5 + 4n$   
 $3 * 5$   
Explain a type checker which can handle expressions, statements and functions.
6. (a) Explain various methods of code optimizations. [4]
- (b) Translate the statement  $x=(a+b)*-c/d$  into: [4]  
i. Quadruples.  
ii. Triples.  
iii. Indirect Triples.



## SECTION-D

7. (a) C program. [4]

```
i = 0, j = 0, s = 0;
for(i=0; i<=10; i++)
{
    for(j=0; j<=10; j++)
    {
        a[i][j] += b[i][j]
        s = s + a[i][j];
    }
}
```

Write down the three address code for the following code segment.

- (b) For the above program, define DAG and construct the DAG for the following three address codes. [4]

8. (a) Explain in detail about optimization of basic blocks. [4]

- (b) Construct the DAG for the following Basic block & explain it. [4]

1.  $t1 := 4 * i$
2.  $t2 := a[t1]$
3.  $t3 := 4 * i$
4.  $t4 := b[t3]$
5.  $t5 := t2 * t4$
6.  $t6 := \text{Prod} + t5$
7.  $\text{Prod} := t6$
8.  $t7 := i + 1$
9.  $i := t7$
10. if  $i \leq 20$  goto (1).

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