

<u>Sample Question Format</u> (For all courses having end semester Full Mark=50)

KIIT Deemed to be University Online End Semester Examination(Autumn Semester-2021)

Subject Name & Code: Compiler Design (CS3008)
Applicable to Courses:

<u>Full Marks=50</u> <u>Time:2 Hours</u>

SECTION-A(Answer All Questions. Each question carries 2 Marks)

Time:30 Minutes

(7×2=14 Marks)

Question No	Ouestion Type (MCQ/SAT)	<u>Ouestion</u>	<u>CO</u> <u>Mapping</u>	Answer Key (For MCQ
				Questions only)
Q.No:1		LR stands for:	2	(b)
		(a) Left to Right Input		
		Scanning		
		(b) Left to Right Input		
		Scanning and Right		
		Most Derivation in		
		Reverse		
		(c) Left to Right Input		
		Scanning and Right		
		Most Derivation		
		(d) None of the above	2	()
		The LR(0) item B $a \cdot \beta$ refers	2	(c)
		to: (a) The parser has		
		completed the parsing		
		(b) The parser is about		
		start parsing the		
		derivatives of β		
		(c) The parser has parsed		
		a and is about start		
		parsing the derivatives		
		of β		
		(d) The parser is about		
		start parsing the		
		derivatives of a		
		Consider a gramnmar A	2	(c)
		$X_1X_2X_3X_4$. If, X_1 is a		` ′
		non-terminal and X_2 produces λ ,		

	T	The political and the politica	1	
		then FOLLOW(X ₁) is: (a) FIRST(X ₁)		
		(a) $FIRST(X_1)$ (b) $FIRST(X_2)$		
		(c) FIRST(X ₃)		
		(d) FIRST(X_4)		
		Match all items in Group 1 with	2	(b)
		correct options from those		
		given in Group 2.		
		Group 1 Group 2		
		P.Regular 1.Syntax		
		expression analysis		
		Q.Pushdown 2.Code		
		automata generation		
		R.Dataflow 3.Lexical		
		analysis analysis		
		S.Register 4.Code		
		allocation optimization		
		(a) P-4. Q-1, R-2, S-3		
		(b) P-3, Q-1, R-4, S-2		
		(c) P-3, Q-4, R-1, S-2		
		(d) P-2, Q-1, R-4, S-3		
<u>O.No:2</u>		An LALR(1) parser for a	2	(b)
		grammar G can have		
		shift-reduce (S-R) conflicts if		
		and only if		
		(a) The SLR(1) parser for G has S-R conflicts		
		(b) The LR(1) parser for G		
		has S-R conflicts		
		(c) The LR(0) parser for G		
		has S-R conflicts		
		(d) The LALR(1) parser		
		for G has reduce conflicts		
		Consider the grammar defined	2	(b)
		by the following production		(b)
		rules, with two operators * and		
1		+		
1		S T * P		
		T U T*U		
		$P Q + P \mid Q$		
		Q Id U Id		
		Which one of the following is		
		TRUE?		
		(a) + is left associative,		
		while * is right		
		associative		
		(b) + is right associative,		
		while * is left		
		associative		
		(c) Both + and * are right associative		
		(d) Both + and * are left		
		associative		
L				

		Consider the Calleria	1 2	(1)
		Consider the following	2	(d)
		grammar.		
		S-> S * E		
		S -> E		
		$E \rightarrow F + E$		
		E -> F		
		F -> id		
		Consider the following LR(0)		
		items corresponding to the		
		grammar above.		
		(i) S -> S * .E		
		(ii) E -> F. + E		
		(iii) E -> F + .E		
		Given the items above, which		
		two of them will appear in the		
		same set in the canonical		
		sets-of-items for the grammar?		
		(a) (i) and (ii)		
		(a) (i) and (ii)		
		(b) (ii) and (iii)		
		(c) (i) and (iii)		
		(d) None of the above	2	()
		Consider the following	2	(a)
		grammar: $S \rightarrow FR$		
		$S \to FK$ $R \to S \mid \varepsilon$		
		$F \rightarrow id$		
		In the predictive parser table, M, of the grammar the entries		
		M[S, id] and M[R, \$] respectively.		
		respectively.		
		(a) $\{S \to FR\}$ and $\{R \to \varepsilon\}$		
		(a) (b) / I'll, and (i'll / b)		
		(b) $\{S \rightarrow FR\}$ and $\{\}$		
		(c) $\{S \rightarrow FR\}$ and $\{R \rightarrow FR\}$		
		*S}		
		(d) $\{F \rightarrow id\}$ and $\{R \rightarrow \epsilon\}$		
Q.No:3		Consider the following	3	(d)
		translation scheme.		(-)
		$S \to ER$		
		$R \rightarrow *E\{print("*");\}R \mid \varepsilon$		
		$E \rightarrow F + E \{ print("+"); \} \mid F$		
		$F \rightarrow (S) \mid id \{print(id.value);\}$		
		Here id is a token that		
		represents an integer and		
		id.value represents the		
		corresponding integer value.		
		For an input '2 * $3 + 4$ ', this		
		translation scheme prints		
		(a) $2*3+4$		
	1	(b) 2 * +3 4	1	I

(c) 23 * 4 +		
(d) 23 4+*		
Consider the following expression grammar. The semantic rules for expression calculation are stated next to each grammar production.	3	(b)
$E \rightarrow \text{number}$ E.val = number. val		
E '+' E		
\mid E '×' E \mid E(1).val = E(2).val \mid × E(3).val		
Assume the conflicts in Part (a) of this question are resolved and an LALR(1) parser is generated for parsing arithmetic		
expressions as per the given grammar. Consider an expression $3 \times 2 + 1$. What		
precedence and associativity properties does the generated parser realize?		
(a) Equal precedence and left associativity; expression is evaluated to 7		
(b) Equal precedence and right associativity; expression is evaluated		
to 9 (c) Precedence of '×' is higher than that of '+',		
and both operators are left associative; expression is evaluated to 7		
(d) Precedence of '+' is higher than that of 'x', and both operators are		
left associative; expression is evaluated to 9		
Consider the following Syntax Directed Translation Scheme (SDTS), with non-terminals {S, A} and terminals {a, b}}.	3	(c)
$\begin{array}{cccccccccccccccccccccccccccccccccccc$		
$A \longrightarrow Sb $ { print 3 } Using the above SDTS, the output printed by a bottom-up		
parser, for the input aab is (a) 1 3 2		

		(b) 223	I	<u> </u>
		(c) 231		
		(d) Syntax Error		
		In a bottom-up evaluation of a	3	(b)
		syntax directed definition,		(0)
		inherited attributes can		
		(a) always be evaluated		
		(b) be evaluated only if		
		the definition is		
		L-attributed		
		(c) be evaluated only if		
		the definition has		
		synthesized attributes		
		(d) never be evaluated		
O No.4			5	
<u>Q.No:4</u>		Some code optimizations are	3	(a)
		carried out on the intermediate		
		code because		
		(a) they enhance the		
		portability of the compiler		
		to other target processors		
		(b) program analysis is more		
		accurate on intermediate		
		code than on machine		
		code		
		(c) the information from		
		dataflow analysis cannot		
		otherwise be used for		
		optimization		
		(d) the information from the		
		front end cannot otherwise		
		be used for optimization	_	
		Consider the following C code	5	
		segment.		
		for $(i = 0, i < n; i++)$		
		for (j=0; j <n; j++)<="" td=""><td></td><td></td></n;>		
		{		
		if (i%2)		
		{		
		y += (7 + 4*j);		
		}		
		}		
		[}		
		Which one of the following is		
		false?		
	I	(a) The code contains loop		
	1			
		invariant computation		
		invariant computation (b) There is scope of common		
		invariant computation (b) There is scope of common sub-expression elimination		
		invariant computation (b) There is scope of common sub-expression elimination in this code		
		invariant computation (b) There is scope of common sub-expression elimination in this code (c) There is scope of strength		
		invariant computation (b) There is scope of common sub-expression elimination in this code (c) There is scope of strength reduction in this code		
		invariant computation (b) There is scope of common sub-expression elimination in this code (c) There is scope of strength		
		invariant computation (b) There is scope of common sub-expression elimination in this code (c) There is scope of strength reduction in this code		
		false?		

	Consider the code segment	5	(d)
	int i, j, x, y, m, n;		
	n=20;		
	for $(i = 0, i < n; i++)$		
	for $(j = 0; j < n; j++)$		
	{		
	if (i % 2)		
	x + = ((4*j) + 5*i);		
	y += (7 + 4*j);		
	}		
	}		
	m = x + y;		
	Which one of the following is		
	false		
	(a) The code contains loop		
	invariant computation (b) There is scope of common		
	sub-expression elimination		
	in this code		
	(c) There is scope of strength reduction in this code		
	(d) There is scope of dead		
	code elimination in this code		
	In compiler terminology	5	(d)
	reduction in strength means		()
	(a) Replacing run time computation by compile		
	time computation		
	(b) Removing loop invariant		
	computation (c) Removing common		
	subexpressions		
	(d) Replacing a costly		
	operation by a relatively cheaper one		
Q.No:5	One of the purposes of using	4	(c)
	intermediate code in compilers is to		
	(a) make parsing and semantic		
	analysis simpler.		
	(b) improve error recovery and error reporting.		
	(c) increase the chances of		
	reusing the		
	machine-independent code optimizer in other		
	compilers.		
	(d) (D) improve the register		
	allocation. In the context of compilers,	4	(d)
	which of the following is/are		(4)

	NOT an intermediate		
	representation of the source		
	program?		
	(a) Three address code		
	(b) Abstract Syntax Tree		
	(AST)		
	(c) Control Flow Graph		
	(CFG)		
	(d) Symbol table		
	There are three source	4	(a)
	languages and four target	4	(c)
	languages and four target		
	compilation process. How many		
	translation processes are		
	required without using		
	Intermediate Code?		
	(a) 3		
	(a) 3 (b) 4		
	(c) 12		
	(d) 7		
	Three address code is:	4	(c)
	(a) High-level Language	+	(c)
	(b) High-level intermediate		
	language		
	(c) Medium-level		
	intermediate language		
	(d)_Low-level intermediate		
	language		
<u>O.No:6</u>	The number of tokens in the	1	(c)
<u>V.110.0</u>	following C statement is:	1	
	printf("i = %d, &i = %x", i, &i);		
	(a) 3		
	(b) 26		
	(c) 10		
	(d) 21		
	In a compiler, keywords of a	1	(c)
	language are recognized during		
	(a) parsing of the program		
	(b) the code generation		
	(c) the lexical analysis of the		
	program		
	(d) dataflow analysis		
	The lexical analysis for a	1	(a)
	modern computer language		\"/
	such as Java needs the power of		
	which one of the following		
	machine models in a necessary		
	and sufficient sense?		
	(a) Finite state automata		
	(b) Deterministic pushdown		
	automata		
	(c) Non-Deterministic		
	pushdown automata		
	(d) Turing Machine		
	Consider the following	1	(d)
	statements:	•	(4)
	(I) The output of a lexical		
	(1) The output of a texteal		

	analyzar is groups of characters	1	
	analyzer is groups of characters. (II) Total number of tokens in		
	printf("i=%d, &i=%x", i, &i);		
	are 11.		
	(III) Symbol table can be		
	implementation by using array		
	and hash table but not tree.		
	and mash tuble but not tree.		
	Which of the following		
	statement(s) is/are correct?		
	(a) Only (I)		
	(b) Only (II) and (III)		
	(c) All (I), (II), and (III)		
	(d) None of these		
Q.No:7	A grammar that is both left and	2	(c)
	right recursive for a		` ,
	non-terminal is		
	(a) Ambiguous		
	(b) Unambiguous		
	(c) Information is not		
	sufficient to decide		
	whether it is ambiguous or		
	Unambiguous.		
	(d) None of the above		
	The Basic Block	4	(a)
	(a) Includes the leader and the		
	next statements till the		
	next leader excluding it		
	(b) Includes the leader and the		
	next statements till the end		
	of the program (c) Includes the leader and the		
	next statements till the		
	next leader including it		
	(d) Includes the leader and the		
	next statement		
	Backtracking in TOP_DOWN	2	(d)
	parser		(4)
	(a) Goes to the previous		
	expansion of rule		
	(b) Goes to the start symbol of		
	the grammar where there		
	is an alternative definition		
	(c) Goes to the scanner and		
	tries with other grammar		
	(d) Goes to the previous		
	expansion of rule where		
	there are alternative		
	definitions		
	The function λ -Closure(S)	1	(c)
	(a) Finds the set of all states		
	reachable from S on an		
	input symbol		
	(b) Finds the set of all states		
	reachable from S on any		
	input symbol		

(c) Finds the set of all states reachable from S on λ	
input (d) None of these	

SECTION-B(Answer Any Three Questions. Each Question carries 12 Marks)

<u>Time: 1 Hour and 30 Minutes</u> (3×12=36 Marks)

Question No	Question	CO Mapping (Each question should be from the same CO(s))
Q.No:8	Consider the following Grammar: E E - E E / E E % E id (i) Construct a LR parsing table for the given grammar. (ii) Resolve all conflicts (if any) by assuming all binary operators are right associative (iii) Post resolving the conflicts show the parsing of some string derivable by the given grammar. Consider the following Grammar: S L = R S R L *R L id R L (i) Construct a LALR(1) parsing table for the given grammar. (ii) Show parsing of some string derivable by the given grammar by using LR parsing algorithm Consider the following Grammar: S Aa dc bAc bDa A d e D f (i) Construct a LR(i) parsing table for the given grammar. (ii) Show the parsing of some string derivable by the given grammar. (iii) Show the parsing of some string derivable by the given grammar by	2
Q.No:9	using LR parsing algorithm (i) What is SDD?	3

	(ii) Familia da mata CODD	1
	(ii) Explain the role of SDD.	
	(iii) Differentiate between inherited	
	attribute and synthesized attribute.	
	Give example of each.	
	(iv) Which attribute is mandatory and	
	why? Explain with example.	
	num string.string	
	num string	
	string string bit	
	string bit	
	bit 0	
	bit 1	
	Consider the shave grammer	
	Consider the above grammar:	
	(a) Write the translation scheme using	
	both attributes to convert the	
	binary into decimal. (b) Draw a dependency graph for some	
	(b) Draw a dependency graph for some	
	string derivable by the grammar.	
	num sign list	
	list list bit	
	list bit	
	sign -	
	sign + bit 0	
	bit 1	
	l dit i	
	Consider the above grammar:	
	(a) Write the translation scheme using	
	both attributes to convert the	
	binary into decimal.	
	(b) Draw a dependency graph for some	
	string derivable by the grammar.	
<u>O.No:10</u>	Explain the importance of Intermediate	4
<u>Q.N0.10</u>	Code Generation in compiler design.	4
	Code Generation in compiler design.	
	int a[10], b[10], dot_prod, i;	
	dot prod = 0;	
	for (i=0; i<10; i++)	
	$dot_prod += a[i]*b[i];$	
	Consider the above code fragment and	
	perform the following operations:	
	(i) Generate the Three Address Code	
	for the given code	
	(ii) Write the TAC in quadruples	
	(iii) Write the TAC in triples	
	Explain the importance of Intermediate	
	Code Generation in compiler design.	
	int a[10], b[10], dot_prod, i;	
	int* a1;	
	int* b1;	
	$dot_prod = 0;$	
	a1 = a;	
	b1 = b;	

```
for (i=0; i<10; i++)
                        dot_prod += *a1++ * *b1++;
                       Consider the above code fragment and
                       perform the following operations:
                        (i) Generate the Three Address Code
                             for the given code
                        (ii) Write the TAC in quadruples
                        (iii) Write the TAC in triples
                       Explain the importance of Intermediate
                       Code Generation in compiler design.
                       int dot_prod(int x[], int y[])
                         int d, i;
                         d = 0;
                         for (i=0; i10; i++)
                           dot_prod += x[i]*y[i];
                       Consider the above code fragment and
                       perform the following operations:
                        (i) Generate the Three Address Code
                             for the given code
                        (ii) Write the TAC in quadruples
                        (iii) Write the TAC in triples
                        What is code optimization? Explain
Q.No:11
                                                                             5
                       different types of code optimization w.r.t.
                       machine
                                   dependent
                                               and
                                                       machine
                       independent code optimization.
                       Consider the following code fragment:
                       void Sort(int arr[], int n)
                          int i, j, min idx;
                          for (i = 0; i < n-1; i++)
                            min idx = i;
                            for (j = i+1; j < n; j++)
                            if (arr[j] < arr[min_idx])</pre>
                              min_idx = j;
                                                  temp
                       arr[min idx];
                                         arr[min idx] = arr[i];
                                         arr[i] = temp;
                              Generate the TAC
                              Optimize the code by considering
                              all applicable optimization
                              techniques
                       What is code optimization? Explain
                       different types of code optimization w.r.t.
```

machine dependent and machine independent code optimization.

Consider the following code fragment:

```
void Sort(int arr[], int n)
{
    int i, key, j;
    for (i = 1; i < n; i++)
    {
        key = arr[i];
        j = i - 1;
        while (j >= 0 && arr[j] > key)
        {
            arr[j + 1] = arr[j];
            j = j - 1;
        }
        arr[j + 1] = key;
    }
}
```

- (i) Generate the TAC
- (ii) Optimize the code by considering all applicable optimization techniques

What is code optimization? Explain different types of code optimization w.r.t. machine dependent and machine independent code optimization.

Consider the following code fragment:

- (i) Generate the TAC
- (ii) Optimize the code by considering all applicable optimization techniques