

****Anisha Birla****

birlaani@gmail.com |
[GitHub](https://github.com/Anisha2123) |
[LinkedIn](https://www.linkedin.com/in/anishabirla/) |
[Portfolio](https://portfolio-ten-orpin-95.vercel.app/)

****To:****

Hiring Manager
Electronic Arts
Hyderabad, Telangana, India

Dear Hiring Team,

I am writing to express my interest in the **Software Engineer I – Platform Technology – Integrated Content** role at Electronic Arts. With 2+ years of full-stack development experience and over **400+** problems solved on LeetCode (Top 15%), I bring strong technical skills, problem-solving ability, and a deep passion for gaming and scalable software systems.

Why I'm a Great Fit:

- **Strong in JavaScript, Node.js, MongoDB, React, and TypeScript** with a solid foundation in data structures and algorithms.
- Exposure to **Java, REST APIs, functional programming**, and distributed systems through academic and freelance projects.
- Enthusiastic about working in agile, cross-functional teams and solving integration challenges at scale.

Key Projects:

- **4eDentalAI**: Built an AI-powered dental assistant using Angular, Node.js, and MongoDB. Integrated Stripe, Calendly, and email automation; implemented AI APIs for disease detection and real-time analytics.
- **TopDataCoach**: Developed a MERN-based educational platform with role-based access, secure payments, and dynamic course delivery. Optimized backend with MongoDB and implemented admin dashboards.

These projects reflect my ability to build responsive, distributed systems aligned with EA's platform goals.

I'm excited about EA's focus on innovation and collaboration. I would be thrilled to contribute to systems that enhance global gaming experiences.

Looking forward to the opportunity to discuss this role further. Thank you for your time and consideration.

Best regards,

****Anisha Birla****