VISVESVARAYA TECHNOLOGICAL UNIVERSITY

JNANA SANGAMA, BELAGAVI, KARNATAKA 590018

LAB MANUAL

DESIGN AND ANALYSIS OF ALGORITHMS (21CS42)

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THE OXFORD COLLEGE OF ENGINEERING



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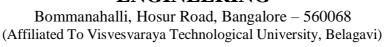
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SYLLABUS

Module 1		
1	Sort a given set of n integer elements using Selection Sort method and compute its time complexity. Run the program for varied values of n> 5000 and record the time taken to sort. Plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator. Demonstrate using C++/Java how the brute force method works along with its time complexity analysis: worst case, average case and best case.	1

Module 2		
1	Sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of n> 5000 and record the time taken to sort. Plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator. Demonstrate using C++/Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.	3
2	Sort a given set of n integer elements using Merge Sort method and compute its time complexity. Run the program for varied values of n> 5000, and record the time taken to sort. Plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator. Demonstrate using C++/Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.	6

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Program 1

Sort a given set of n integer elements using Selection Sort method and compute its time complexity. Run the program for varied values of n> 5000 and record the time taken to sort. Plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator. Demonstrate using C++/Java how the brute force method works along with its time complexity analysis: worst case, average case and best case.

```
import java.util.Arrays;
public class SelectionSort {
  public static void selectionSort(int[] arr) {
     int n = arr.length;
    for (int i = 0; i < n - 1; i++) {
       int minIndex = i;
       for (int j = i + 1; j < n; j++) {
          if (arr[j] < arr[minIndex]) {</pre>
            minIndex = j;
       }
       int temp = arr[minIndex];
       arr[minIndex] = arr[i];
       arr[i] = temp;
    }
  }
  public static void main(String[] args) {
     int[] sizes = {1000, 2000, 3000, 4000, 5000};
    for (int size : sizes) {
       int[] arr = generateRandomArray(size);
       long startTime = System.nanoTime();
       selectionSort(arr);
       long endTime = System.nanoTime();
       long duration = endTime - startTime;
       System.out.println("Sorted array of size " + size + " in " + duration + "
nanoseconds.");
  }
```

```
public static int[] generateRandomArray(int size) {
    int[] arr = new int[size];
    Random rand = new Random();

    for (int i = 0; i < size; i++) {
        arr[i] = rand.nextInt(1000); // Generate random integers between 0 and 999
    }

    return arr;
}</pre>
```



Program 1

Sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of n> 5000 and record the time taken to sort. Plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator. Demonstrate using C++/Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.

```
import java.util.Arrays;
import java.util.Random;
public class QuickSort {
   * Sorts an integer array using the QuickSort algorithm.
   * @param arr The array to be sorted
  public static void quickSort(int[] arr) {
    quickSort(arr, 0, arr.length - 1);
  }
   * Recursive helper method to perform QuickSort on a subarray.
   * @param arr The array to be sorted
   * @param low The starting index of the subarray
   * @param high The ending index of the subarray
  private static void quickSort(int[] arr, int low, int high) {
    if (low < high) {
       int partitionIndex = partition(arr, low, high);
       // Recursively sort the subarrays before and after the partition
       quickSort(arr, low, partitionIndex - 1);
       quickSort(arr, partitionIndex + 1, high);
    }
  }
  /**
   * Partitions the array by selecting a pivot element and rearranging the elements
   * such that elements smaller than the pivot are placed to the left, and elements
   * greater than the pivot are placed to the right.
   * @param arr The array to be partitioned
   * @param low The starting index of the subarray
```

```
* @param high The ending index of the subarray
   * @return The partition index
  private static int partition(int[] arr, int low, int high) {
    int pivot = arr[high];
    int i = low - 1;
    for (int j = low; j < high; j++) {
       if (arr[j] < pivot) {
         1++;
          swap(arr, i, j);
       }
    }
     swap(arr, i + 1, high);
    return i + 1;
  }
   * Swaps two elements in an array.
   * @param arr The array containing the elements
   * @param i The index of the first element
   * @param j The index of the second element
   */
  private static void swap(int[] arr, int i, int j) {
     int temp = arr[i];
     arr[i] = arr[i];
    arr[j] = temp;
  }
  public static void main(String[] args) {
     int[] sizes = {1000, 2000, 3000, 4000, 5000};
    // Iterate over different array sizes
    for (int size : sizes) {
       int[] arr = generateRandomArray(size);
       long startTime = System.nanoTime();
       quickSort(arr);
       long endTime = System.nanoTime();
       long duration = endTime - startTime;
       System.out.println("Sorted array of size " + size + " in " + duration + "
nanoseconds.");
  }
```

```
* Generates a random integer array of the specified size.
   * @param size The size of the array
   * @return The generated random array
  public static int[] generateRandomArray(int size) {
    int[] arr = new int[size];
    Random rand = new Random();
    for (int i = 0; i < size; i++) {
       arr[i] = rand.nextInt(1000); // Generate random integers between 0 and 999
    }
    return arr;
  }
}
```

Sort a given set of n integer elements using Merge Sort method and compute its time complexity. Run the program for varied values of n> 5000, and record the time taken to sort. Plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random number generator. Demonstrate using C++/Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.

```
import java.util.Arrays;
import java.util.Random;
public class MergeSort {
   * Sorts an integer array using the MergeSort algorithm.
   * @param arr The array to be sorted
  public static void mergeSort(int[] arr) {
    mergeSort(arr, 0, arr.length - 1);
  }
  /**
   * Recursive helper method to perform MergeSort on a subarray.
   * @param arr The array to be sorted
   * @param low The starting index of the subarray
   * @param high The ending index of the subarray
  private static void mergeSort(int[] arr, int low, int high) {
    if (low < high) {
       int mid = (low + high) / 2;
       // Recursively sort the subarrays before and after the middle index
       mergeSort(arr, low, mid);
       mergeSort(arr, mid + 1, high);
       // Merge the sorted subarrays
       merge(arr, low, mid, high);
  }
   * Merges two sorted subarrays into a single sorted subarray.
   * @param arr The array containing the subarrays
   * @param low The starting index of the first subarray
   * @param mid The ending index of the first subarray
```

```
* @param high The ending index of the second subarray
private static void merge(int[] arr, int low, int mid, int high) {
  int n1 = mid - low + 1;
  int n2 = high - mid;
  int[] left = new int[n1];
  int[] right = new int[n2];
  // Copy elements from the original array into temporary arrays
  for (int i = 0; i < n1; i++) {
     left[i] = arr[low + i];
  }
  for (int j = 0; j < n2; j++) {
     right[j] = arr[mid + 1 + j];
  }
  int i = 0;
  int j = 0;
  int k = low;
  // Merge the two subarrays by comparing elements
  while (i < n1 && j < n2) {
     if (left[i] <= right[j]) {
        arr[k] = left[i];
        i++;
     } else {
        arr[k] = right[j];
        j++;
     k++;
  }
  // Copy any remaining elements from the left subarray
  while (i < n1) {
     arr[k] = left[i];
     i++;
     k++;
  }
  // Copy any remaining elements from the right subarray
  while (j < n2) {
     arr[k] = right[j];
     j++;
     k++;
  }
}
public static void main(String[] args) {
  int[] sizes = {1000, 2000, 3000, 4000, 5000};
```

```
// Iterate over different array sizes
    for (int size : sizes) {
       int[] arr = generateRandomArray(size);
       long startTime = System.nanoTime();
       mergeSort(arr);
       long endTime = System.nanoTime();
       long duration = endTime - startTime;
       System.out.println("Sorted array of size " + size + " in " + duration + "
nanoseconds.");
    }
  }
   * Generates a random integer array of the specified size.
   * @param size The size of the array
   * @return The generated random array
  public static int[] generateRandomArray(int size) {
     int[] arr = new int[size];
     Random rand = new Random();
    for (int i = 0; i < size; i++) {
       arr[i] = rand.nextInt(1000); // Generate random integers between 0 and 999
    }
    return arr;
  }
}
```

Program 1

Write & Execute C++/Java Program to solve Knapsack problem using Greedy method.

import java.util.Arrays;

```
public class KnapsackGreedy {
  // Class representing an item with weight and value
  static class Item implements Comparable<Item> {
    int weight;
    int value;
    public Item(int weight, int value) {
       this.weight = weight;
       this.value = value;
    }
    // Compare items based on their value-to-weight ratio
    public int compareTo(Item other) {
       double ratio1 = (double) value / weight;
       double ratio2 = (double) other.value / other.weight;
       if (ratio1 > ratio2) {
         return -1;
       } else if (ratio1 < ratio2) {
         return 1;
       } else {
         return 0;
    }
  }
  // Method to solve the knapsack problem using a greedy approach
  public static int knapsackGreedy(int[] weights, int[] values, int capacity) {
    int n = weights.length;
    ltem[] items = new ltem[n];
    // Create an array of items with their respective weights and values
    for (int i = 0; i < n; i++) {
       items[i] = new Item(weights[i], values[i]);
    }
    // Sort the items in descending order based on their value-to-weight ratio
    Arrays.sort(items);
    int totalValue = 0;
    int currentWeight = 0;
```

```
int i = 0;
    // Add items to the knapsack until the capacity is reached or all items are
considered
     while (currentWeight < capacity && i < n) {
       if (currentWeight + items[i].weight <= capacity) {</pre>
         // If the current item can be fully added, add its value and update the current
weight
         currentWeight += items[i].weight;
         totalValue += items[i].value;
       } else {
         // If the current item cannot be fully added, calculate the remaining weight
         // that can be added proportionally and update the total value and current
weight
         int remainingWeight = capacity - currentWeight;
         totalValue += (int) ((double) items[i].value / items[i].weight
remainingWeight);
         currentWeight = capacity;
    }
    return totalValue;
  }
  public static void main(String[] args) {
     int[] weights = \{10, 20, 30\};
     int[] values = {60, 100, 120};
     int capacity = 50;
     int maxTotalValue = knapsackGreedy(weights, values, capacity);
     System.out.println("Maximum total value: " + maxTotalValue);
  }
}
```

Write & Execute C++/Java Program to find shortest paths to other vertices from a given vertex in a weighted connected graph, using Dijkstra's algorithm.

```
import java.util.Arrays;
import java.util.PriorityQueue;
public class DijkstraShortestPaths {
  static class <a>Edge</a> {
    int target;
    int weight;
    public Edge(int target, int weight) {
       this.target = target;
       this.weight = weight;
    }
  }
  // Method to find the shortest paths from a given source vertex to all other vertices
in a graph
  public static void shortestPaths(int[][] graph, int source) {
    int n = graph.length;
    int[] distances = new int[n];
    Arrays.fill(distances, Integer.MAX_VALUE);
    distances[source] = 0;
    // Use a priority queue to store edges based on their weights
    PriorityQueue<Edge> pq = new PriorityQueue<>((a, b) -> a.weight - b.weight);
    pq.offer(new Edge(source, 0));
    while (!pq.isEmpty()) {
       Edge edge = pq.poll();
       int u = edge.target;
       // Explore all neighboring vertices of the current vertex
       for (int v = 0; v < n; v++) {
         if (graph[u][v] != 0) {
            int newDistance = distances[u] + graph[u][v];
            if (newDistance < distances[v]) {
              // If a shorter path is found, update the distance and add the edge to
the priority queue
              distances[v] = newDistance;
              pq.offer(new Edge(v, newDistance));
           }
         }
       }
    }
```

// Print the shortest paths from the source vertex to all other vertices

```
System.out.println("Shortest paths from vertex " + source + ":");
     for (int i = 0; i < n; i++) {
        System.out.println("Vertex " + i + ": " + distances[i]);
     }
  }
  public static void main(String[] args) {
     int[][] graph = {
        \{0, 4, 2, 0, 0\},\
        {4, 0, 1, 5, 0},
        {2, 1, 0, 8, 10},
        \{0, 5, 8, 0, 2\},\
        {0, 0, 10, 2, 0}
     };
     int source = 0;
     shortestPaths(graph, source);
  }
}
```

Write & Execute C++/Java Program to find Minimum Cost Spanning Tree of a given connected undirected graph using Kruskal's algorithm. Use Union-Find algorithms in your program.

import java.util.Arrays;

```
public class KruskalMinimumSpanningTree {
  static class Edge implements Comparable<Edge> {
     int source;
     int target;
    int weight;
    public Edge(int source, int target, int weight) {
       this.source = source;
       this.target = target;
       this.weight = weight;
    }
    public int compareTo(Edge other) {
       return this.weight - other.weight;
    }
  }
  static class UnionFind {
     int[] parent;
    int[] rank;
    public UnionFind(int n) {
       parent = new int[n];
       rank = new int[n];
       for (int i = 0; i < n; i++) {
          parent[i] = i;
          rank[i] = 0;
    }
    public int find(int x) {
       if (parent[x] != x) {
          parent[x] = find(parent[x]);
       return parent[x];
    }
    public void union(int x, int y) {
       int rootX = find(x);
       int rootY = find(y);
       if (rank[rootX] < rank[rootY]) {</pre>
          parent[rootX] = rootY;
```

```
} else if (rank[rootX] > rank[rootY]) {
       parent[rootY] = rootX;
    } else {
       parent[rootY] = rootX;
       rank[rootX]++;
    }
  }
}
// Method to find the minimum spanning tree using Kruskal's algorithm
public static void minimumSpanningTree(int[][] graph) {
  int n = graph.length;
  // Create an array to store all edges in the graph
  Edge[] edges = new Edge[n * n];
  int count = 0;
  for (int i = 0; i < n; i++) {
     for (int j = i + 1; j < n; j++) {
       if (graph[i][j] != 0) {
         edges[count] = new Edge(i, j, graph[i][j]);
         count++;
    }
  }
  // Sort the edges array based on their weights
  Arrays.sort(edges, 0, count);
  // Create an array to store the edges in the minimum spanning tree
  Edge[] mst = new Edge[n - 1];
  int mstCount = 0;
  // Create a UnionFind data structure to track connected components
  UnionFind uf = new UnionFind(n);
  // Iterate over the sorted edges
  for (int i = 0; i < count; i++) {
     Edge edge = edges[i];
     int source = edge.source;
     int target = edge.target;
    // Check if adding this edge creates a cycle
     if (uf.find(source) != uf.find(target)) {
       uf.union(source, target);
       mst[mstCount] = edge;
       mstCount++;
    }
  }
  // Print the minimum cost spanning tree
  System.out.println("Minimum Cost Spanning Tree:");
```

```
for (int i = 0; i < mstCount; i++) {</pre>
        Edge edge = mst[i];
        System.out.println(edge.source + " - " + edge.target + " : " + edge.weight);
     }
  }
  public static void main(String[] args) {
     int[][] graph = {
        \{0, 2, 0, 6, 0\},\
        {2, 0, 3, 8, 5},
        \{0, 3, 0, 0, 7\},\
        \{6, 8, 0, 0, 9\},\
        {0, 5, 7, 9, 0}
     };
     minimumSpanningTree(graph);
  }
}
```

Write & Execute C++/Java Program To find Minimum Cost Spanning Tree of a given connected undirected graph using Prim's algorithm.

```
import java.util.Arrays;
public class PrimMinimumSpanningTree {
  // Method to find the minimum spanning tree using Prim's algorithm
  public static void minimumSpanningTree(int[][] graph) {
    int n = graph.length;
    // Create arrays to store parent vertices, key values, and MST set
    int[] parent = new int[n];
    int[] key = new int[n];
    boolean[] mstSet = new boolean[n];
    // Initialize key values as infinity and parent values as -1
    Arrays.fill(key, Integer.MAX_VALUE);
    key[0] = 0;
    parent[0] = -1;
    // Construct the MST with (n-1) edges
    for (int count = 0; count < n - 1; count++) {
       // Find the vertex with the minimum key value among the vertices not yet in the
MST
       int u = minKey(key, mstSet);
       // Include the selected vertex in the MST
       mstSet[u] = true;
       // Update key values and parent values of adjacent vertices of the selected
vertex
       for (int v = 0; v < n; v++) {
         if (graph[u][v] != 0 && !mstSet[v] && graph[u][v] < key[v]) {
            parent[v] = u;
            key[v] = graph[u][v];
         }
       }
    // Print the minimum cost spanning tree
    System.out.println("Minimum Cost Spanning Tree:");
    for (int i = 1; i < n; i++) {
       System.out.println(parent[i] + " - " + i + " : " + graph[i][parent[i]]);
    }
  }
```

// Method to find the vertex with the minimum key value among the vertices not yet in the MST

```
public static int minKey(int[] key, boolean[] mstSet) {
     int min = Integer.MAX_VALUE;
     int minIndex = -1;
     for (int v = 0; v < \text{key.length}; v++) {
        if (!mstSet[v] && key[v] < min) {
          min = key[v];
           minIndex = v;
        }
     }
     return minIndex;
  }
  public static void main(String[] args) {
     int[][] graph = {
        \{0, 2, 0, 6, 0\},\
        {2, 0, 3, 8, 5},
        \{0, 3, 0, 0, 7\},\
        \{6, 8, 0, 0, 9\},\
        \{0, 5, 7, 9, 0\}
     };
     minimumSpanningTree(graph);
  }
}
```

Program 1

Write & Execute C++/Java Program to solve All-Pairs Shortest Paths problem using Floyd's algorithm.

```
public class FloydAllPairsShortestPaths {
  public static void floydWarshall(int[][] graph) {
     int n = graph.length;
     int[][] dist = new int[n][n];
     // Initialize the distance matrix with the given graph
     for (int i = 0; i < n; i++) {
       for (int j = 0; j < n; j++) {
          dist[i][j] = graph[i][j];
       }
     }
     // Perform the Floyd's algorithm
     for (int k = 0; k < n; k++) {
       for (int i = 0; i < n; i++) {
          for (int j = 0; j < n; j++) {
            if (dist[i][k] != Integer.MAX_VALUE && dist[k][j] != Integer.MAX_VALUE &&
                 dist[i][k] + dist[k][j] < dist[i][j]) {
               dist[i][j] = dist[i][k] + dist[k][j];
          }
       }
     }
     // Print the shortest distances between all pairs of vertices
     System.out.println("Shortest distances between all pairs of vertices:");
     for (int i = 0; i < n; i++) {
       for (int j = 0; j < n; j++) {
          if (dist[i][j] == Integer.MAX_VALUE) {
            System.out.print("INF\t");
          } else {
            System.out.print(dist[i][j] + "\t");
       System.out.println();
     }
  }
  public static void main(String[] args) {
     int[][] graph = {
       {0, 5, Integer.MAX_VALUE, 10},
       {Integer.MAX VALUE, 0, 3, Integer.MAX VALUE},
       {Integer.MAX_VALUE, Integer.MAX_VALUE, 0, 1},
```

```
{Integer.MAX_VALUE, Integer.MAX_VALUE, Integer.MAX_VALUE, 0}
};

floydWarshall(graph);
}
```



Write & Execute C++/Java Program to solve Travelling Sales Person problem using Dynamic programming.

import java.util.Arrays; public class TSPDynamicProgramming { public static int tsp(int[][] graph, int start) { int n = graph.length; int numSets = 1 << n; int[][] dp = new int[numSets][n]; // Initialize the dp array with maximum distances for (int[] row : dp) { Arrays.fill(row, Integer.MAX_VALUE); } // Base case: If there is only one city, return the distance from the start to that city for (int i = 0; i < n; i++) { **if** (**i** == start) { dp[1 << i][i] = 0;} else { dp[1 << i][i] = graph[start][i]; } // Dynamic Programming: Compute the shortest path for each set of cities for (int set = 1; set < numSets; set++) { for (int last = 0; last < n; last++) { if ((set & (1 << last)) != 0) { // Check if the last city is in the current set int subset = set ^ (1 << last); // Remove the last city from the set for (int curr = 0; curr < n; curr++) { if ((subset & (1 << curr)) != 0) { // Check if the current city is in the subset dp[set][last] = Math.min(dp[set][last], dp[subset][curr] + graph[curr][last]); } } // Find the minimum distance by visiting all cities and returning to the start int minDistance = Integer.MAX_VALUE; for (int last = 1; last < n; last++) {</pre> minDistance = Math.min(minDistance, dp[numSets - 1][last] + graph[last][start]); }

```
return minDistance;
  }
  public static void main(String[] args) {
     int[][] graph = {
          {0, 10, 15, 20},
          {10, 0, 35, 25},
          {15, 35, 0, 30},
          {20, 25, 30, 0}
     };
     int start = 0;
     int minDistance = tsp(graph, start);
     System.out.println("Minimum Distance: " + minDistance);
  }
}
```

Write & Execute C++/Java Program to solve 0/1 Knapsack problem using Dynamic Programming method.

```
public class KnapsackDynamicProgramming {
  public static int knapsack(int[] weights, int[] values, int capacity) {
     int n = weights.length;
     // Create a 2D array to store the maximum value that can be obtained for each
item and capacity
     int[][] dp = new int[n + 1][capacity + 1];
     // Initialize the first row and column with zeros
     for (int i = 0; i \le n; i++) {
       dp[i][0] = 0;
     }
     for (int j = 0; j \le capacity; j++) {
       dp[0][j] = 0;
     }
     // Fill the dynamic programming table
     for (int i = 1; i \le n; i++) {
       for (int j = 1; j \le capacity; j++) {
          // If the current item can be included in the knapsack
          if (weights[i - 1] <= j) {
            // Choose the maximum value between including the current item and
excluding it
            dp[i][j] = Math.max(values[i-1] + dp[i-1][j-weights[i-1]], dp[i-1][j]);
          } else {
            // If the current item cannot be included, take the value from the previous
row
            dp[i][j] = dp[i - 1][j];
       }
     }
     // Return the maximum value that can be obtained
     return dp[n][capacity];
  }
  public static void main(String[] args) {
     int[] weights = \{2, 3, 4, 5\};
     int[] values = {3, 4, 5, 6};
     int capacity = 7;
     int maxValue = knapsack(weights, values, capacity);
     System.out.println("Maximum value: " + maxValue);
  }
}
```

Program 1

Design and implement C++/Java Program to find a subset of a given set $S = \{Sl, S2,..., Sn\}$ of n positive integers whose SUM is equal to a given positive integer d. For example, if $S = \{1, 2, 5, 6, 8\}$ and d = 9, there are two solutions $\{1, 2, 6\}$ and $\{1, 8\}$. Display a suitable message, if the given problem instance doesn't have a solution.

```
import java.util.ArrayList;
import java.util.List;
public class SubsetSum {
  public static List<Integer> findSubset(int[] set, int targetSum) {
     List<Integer> subset = new ArrayList<>();
     boolean[][] dp = new boolean[set.length + 1][targetSum + 1];
     // Initialize the first column with true
     for (int i = 0; i \le set.length; i++) {
       dp[i][0] = true;
     }
     // Fill the dynamic programming table
     for (int i = 1; i \le set.length; i++) {
       for (int j = 1; j \le targetSum; j++) {
          if (set[i - 1] <= j) {
             dp[i][j] = dp[i-1][j] || dp[i-1][j-set[i-1]];
             dp[i][j] = dp[i - 1][j];
       }
     }
     // Check if a solution exists and retrieve the subset
     if (dp[set.length][targetSum]) {
       int i = set.length;
       int j = targetSum;
       while (i > 0 \&\& j > 0) {
          if (dp[i - 1][j]) {
             i--;
          } else {
             subset.add(set[i - 1]);
             j = set[i - 1];
             i--;
       }
     return subset;
  }
```

```
public static void main(String[] args) {
    int[] set = {1, 2, 5, 6, 8};
    int targetSum = 9;

    List<Integer> subset = findSubset(set, targetSum);

    if (subset.isEmpty()) {
        System.out.println("No subset found with the given sum.");
    } else {
        System.out.println("Subset with sum " + targetSum + ": " + subset);
    }
}
```



Design and implement C++/Java Program to find all Hamiltonian Cycles in a connected undirected Graph G of n vertices using backtracking principle.

```
import java.util.ArrayList;
import java.util.List;
public class HamiltonianCycle {
  private int[][] graph;
  private int numVertices;
  private boolean[] visited;
  private List<Integer> hamiltonianCycle;
  public List<List<Integer>> findHamiltonianCycles(int[][] g) {
    graph = g;
    numVertices = graph.length;
    visited = new boolean[numVertices];
    hamiltonianCycle = new ArrayList<>();
    List<List<Integer>> cycles = new ArrayList<>();
    // Start the search from each vertex
    for (int start = 0; start < numVertices; start++) {
       hamiltonianCycle.clear();
       hamiltonianCycle.add(start);
       visited[start] = true;
       backtrack(start, start, 1, cycles);
       visited[start] = false;
    }
    return cycles;
  }
  private void backtrack(int start, int current, int count, List<List<Integer>> cycles) {
    // Base case: All vertices are visited and a cycle is formed
    if (count == numVertices && graph[current][start] == 1) {
       cycles.add(new ArrayList<>(hamiltonianCycle));
       return;
    }
    // Recursive case: Visit the neighbors of the current vertex
    for (int next = 0; next < numVertices; next++) {</pre>
       if (!visited[next] && graph[current][next] == 1) {
         visited[next] = true;
         hamiltonianCycle.add(next);
         backtrack(start, next, count + 1, cycles);
         visited[next] = false;
         hamiltonianCycle.remove(hamiltonianCycle.size() - 1);
       }
    }
  }
```

```
public static void main(String[] args) {
     int[][] graph = {
          {0, 1, 1, 0, 0},
          {1, 0, 1, 1, 1},
          {1, 1, 0, 0, 1},
          \{0, 1, 0, 0, 1\},\
          {0, 1, 1, 1, 0}
     };
     HamiltonianCycle hc = new HamiltonianCycle();
     List<List<Integer>> cycles = hc.findHamiltonianCycles(graph);
     if (cycles.isEmpty()) {
        System.out.println("No Hamiltonian cycles found in the graph.");
     } else {
        System.out.println("Hamiltonian cycles found in the graph:");
       for (List<Integer> cycle : cycles) {
          System.out.println(cycle);
     }
  }
}
```