

CONTENTS

- Project objective
- What we learn?
- > Software requirements
- > ER Diagram of calculator working

Project objective

Project Objective

- ▶ To develop a simple calculator which provides :
 - Simple arithmetic operation.
 - The operation performed are
 - \rightarrow Addition.
 - →Subtraction.
 - →Multiplication.
 - → Division.
 - →Clearing the content of the screen.

What we learnt?

Technical Learning:

- ► HTML
- ► CSS
- ▶ Javascript

General Learning:

How to design and implement coding Skills.

Introduction

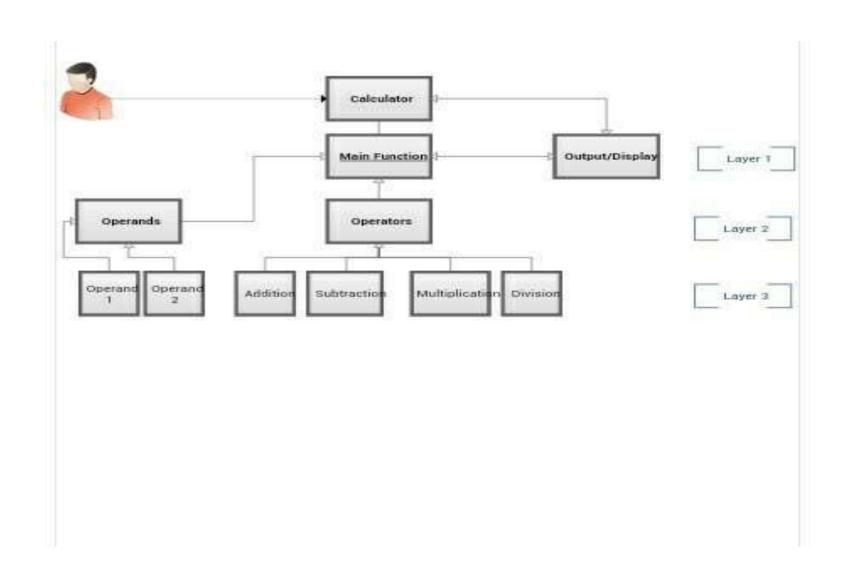
► A calculator is a small, portable, often inexpensive electronic device that is used to perform both basic and complex operation of arithmetic.



Software requirements

- HTML
- CSS
- JAVASCRIPT
- VISUAL STUDIO CODE

ER Diagram of calculator working



OUTPUT

