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COURSE- BSC IT

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SUBJECT : OPERATING SYSTEM

IMPLEMENTATION OF FCFS SCHEDULING ALGORITHM

PROGRAM

```
#include <stdio.h> int
waitingtime(int proc[], int n, int
burst_time[], int wait_time[])
{    wait_time[0] = 0;
  for (int i = 1; i < n ; i++ )    wait_time[i] =
burst_time[i-1] + wait_time[i-1] ;    return 0;
}
int turnaroundtime( int proc[], int n, int
burst_time[], int wait_time[], int tat[]) {
  int i;
  for ( i = 0; i < n ; i++)    tat[i] =
burst_time[i] + wait_time[i];
return 0;
}
int avgtime( int proc[], int n, int burst_time[])
{    int wait_time[n], tat[n], total_wt = 0, total_tat
= 0;
  int i;
  waitingtime(proc, n, burst_time, wait_time);
turnaroundtime(proc, n, burst_time, wait_time, tat);
printf("Processes  Burst   Waiting Turn around \n");
  for ( i=0; i<n; i++) {      total_wt = total_wt + wait_time[i];      total_tat
```

```
= total_tat + tat[i];      printf(" %d\t  %d\t\t %d \t%d\n", i+1,
burst_time[i], wait_time[i], tat[i]);    }

  printf("Average waiting time = %f\n", (float)total_wt / (float)n);
printf("Average turn around time = %f\n", (float)total_tat / (float)n);
return 0;
}
int main() {    int proc[] = { 1, 2, 3};
int n = sizeof proc / sizeof
proc[0];    int burst_time[] = {5, 8,
12};    avgtime(proc, n,
burst_time);
  return 0;
}
```

ALGORITHM

START

Step 1- In function int waitingtime(int proc[], int n, int burst_time[], int wait_time[])

Set wait_time[0] = 0

Loop For i = 1 and i < n and i++

Set wait_time[i] = burst_time[i-1] + wait_time[i-1]

End For

Step 2- In function int turnaroundtime(int proc[], int n, int burst_time[], int wait_time[], int tat[])

Loop For i = 0 and i < n and i++

Set tat[i] = burst_time[i] + wait_time[i]

End For

Step 3- In function int avgtime(int proc[], int n, int burst_time[])

Declare and initialize wait_time[n], tat[n], total_wt = 0, total_tat = 0;

Call waitingtime(proc, n, burst_time, wait_time)

Call turnaroundtime(proc, n, burst_time, wait_time, tat)

Loop For i=0 and i<n and i++

Set total_wt = total_wt + wait_time[i]

Set total_tat = total_tat + tat[i]

Print process number, burstime wait time and turnaround time

End For

Print "Average waiting time =i.e. total_wt / n

Print "Average turn around time = i.e. total_tat / n

Step 4- In int main()

Declare the input int proc[] = { 1, 2, 3}

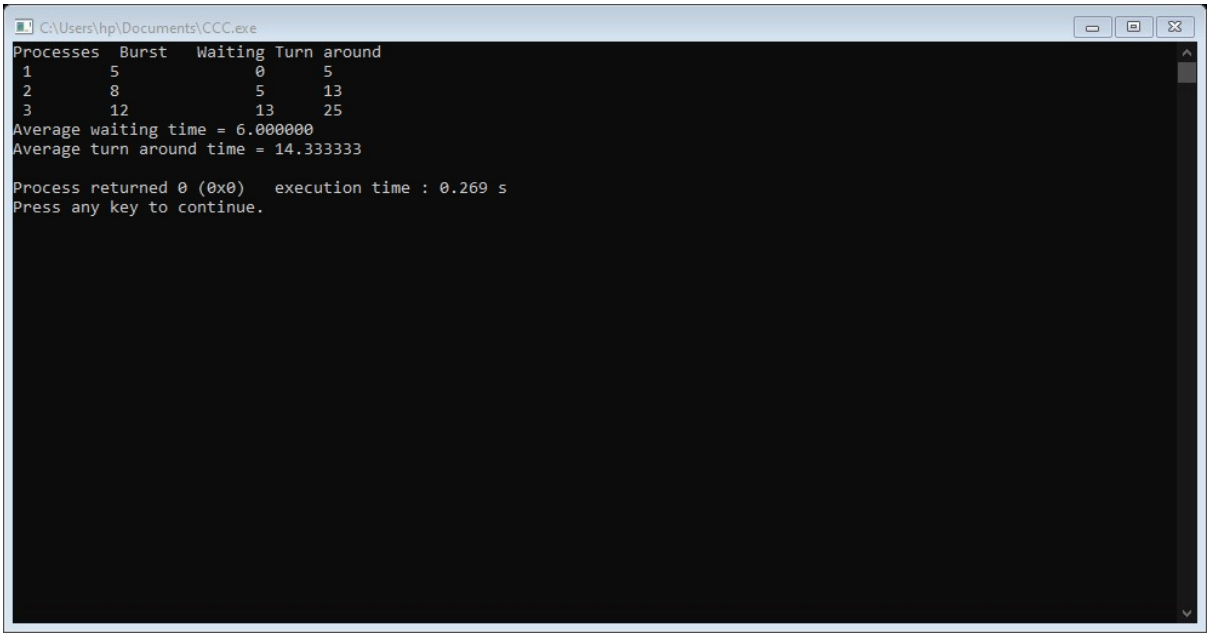
Declare and initialize n = sizeof proc / sizeof proc[0]

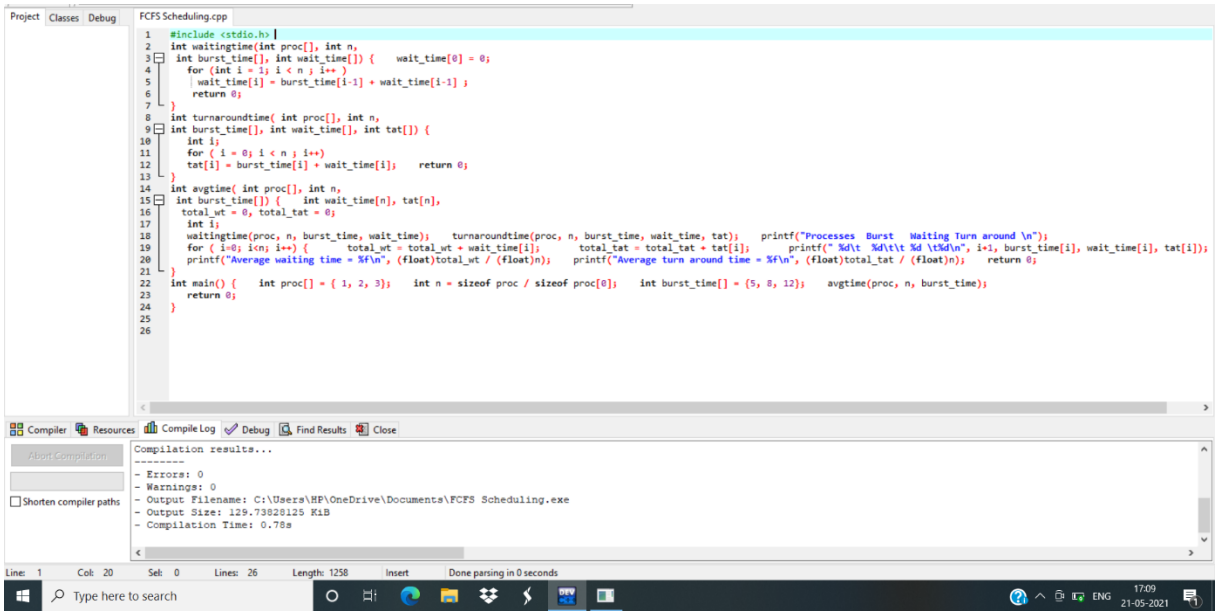
Declare and initialize burst_time[] = {10, 5, 8}

Call avgtime(proc, n, burst_time)

STOP

OUTPUT




Project
Classes
Debug
FCFS Scheduling.cpp
#include <stdio.h>
int waitingtime(int proc[], int n,
int burst_time[], int wait_time[]) { wait_time[0] = 0;
for (int i = 1; i < n ; i++)
wait_time[i] = burst_time[i-1] + wait_time[i-1] ;
return 0;
}
int turnaroundtime(int proc[], int n,
int burst_time[], int wait_time[], int tat[]) {
int i;
for (i = 0; i < n ; i++)
tat[i] = burst_time[i] + wait_time[i]; return 0;
}
int avgtime(int proc[], int n,
int burst_time[]) { int wait_time[n], tat[n],
total_wt = 0, total_tat = 0;
int i;
waitingtime(proc, n, burst_time, wait_time); turnaroundtime(proc, n, burst_time, wait_time, tat); printf("Processes Burst Waiting Turn around \n");
for (i=0; i<n; i++) { total_wt = total_wt + wait_time[i]; total_tat = total_tat + tat[i]; printf(" %d\t %d\t\t %d \t%d\n", i+1, burst_time[i], wait_time[i], tat[i]);
printf("Average waiting time = %f\n", (float)total_wt / (float)n); printf("Average turn around time = %f\n", (float)total_tat / (float)n); return 0;
}
int main() { int proc[] = { 1, 2, 3}; int n = sizeof proc / sizeof proc[0]; int burst_time[] = {5, 8, 12}; avgtime(proc, n, burst_time);
return 0;
}
Compiler
Resources
Compile Log
Debug
Find Results
Close
Abort Compilation
Shorten compiler paths
Compilation results...

- Errors: 0
- Warnings: 0
- Output Filename: C:\Users\HP\OneDrive\Documents\FCFS Scheduling.exe
- Output Size: 129.73828125 KiB
- Compilation Time: 0.78s
Line: 1 Col: 20 Sel: 0 Lines: 26 Length: 1258 Insert Done parsing in 0 seconds
Type here to search
ENG
17:09
21-05-2021