```
Т
        -ZC
        -yc
        -xc
Vector3< T >
+ Vector3()
+ Vector3()
+ x()
+ setX()
+ y()
+ setY()
+z()
+ setZ()
+ length()
+ operator+=()
+ operator-=()
+ operator*=()
+ operator+()
+ operator-()
+ operator*()
+ operator==()
+ operator-()
+ normalized()
+ dot()
+ cross()
```