

Stage 2 report

Introduction

The best example to illustrate the commercialization of the arts is today's music industry. Being a multi-billion dollar industry, artists and labels have to work on finding a balance between making music that appeals to their fans and fulfills their artistic expression, while also makes money. In the digital landscape, the number of plays or streams a song gets is indicative of it's financial success. In other words, the more popular a song becomes, the more money it brings in. If this really is the case, then being able to identify how popular a song can become before it is even released would be of great interest to labels and record companies. So, this naturally raises the question that we will be focusing on in this report:

Given data on the audio-based attributes of a song, can we predict how popular it will become?

Dataset

To answer this question, our group will be working with data on different audio-based features of a song to predict it's popularity when released on a music streaming platform. The dataset we will be using is from the Tidy Tuesday dataset collection [<https://github.com/rfordatascience/tidytuesday/blob/master/data/2021/2021-09-14/readme.md>]. We have cleaned and combined the `audio_features.csv` and `billboard.csv` datasets provided to obtain the dataset we will use for the rest of our analysis. The raw data files have 32 variables, of which we will be using 21 relevant variables. The data represents different features of a song such as its key, tempo, loudness, danceability, etc. as well as metrics reflecting its popularity on billboard and spotify charts respectively.

Objective

Our goal with this project/report is to create a regression model to predict how "popular" a song may be based on it's audio-based features. This means we will be looking at each song independent of cultural trends, the associated artist's popularity, and other external influences. We will be looking into ideas such as what features popular songs have in common, if any specific feature is highly linked to a song performing well or being well received, and whether we can identify any subgroups with their own unique trends.

Motivation

We as a group agreed to working with this dataset and on this question because we are all avid music lovers. With varied interest and tastes amongst all of us, we thought it would be interesting to see how an empirical analysis of what is or isn't "popular music" would compare to our own personal preferences, and how much each of us may agree or disagree with the findings.

Exploratory Data Analysis

Originally, we had planned to use the peak position on the billboard as a response variable, and model that using features (covariates) of the actual song as described in the data. However, this response variable is

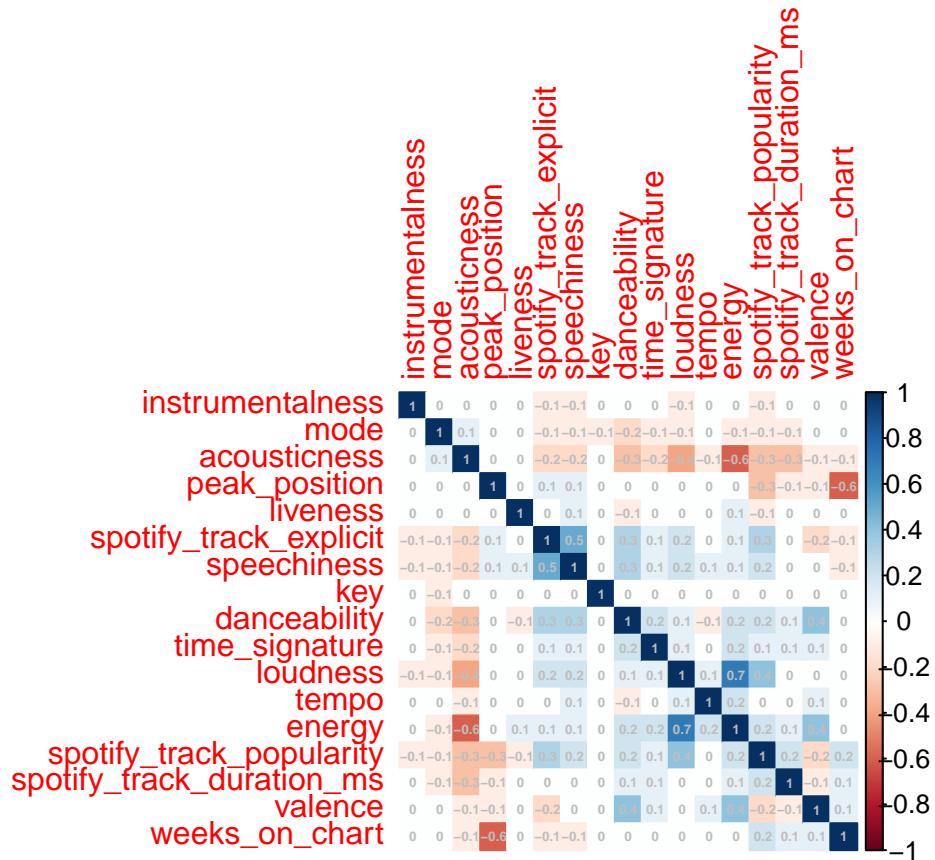
not an optimal one to use, and through plots, logical reasoning, and exploratory data analysis we will show why and how we arose to this conclusion and led to our final decision of response variable.

We first cleaned our dataset by removing obviously non-useful variables like names. (However, while we recognize that different genres may have differing levels of popularity, for simplicity we will leave out this variable as the “genre” of certain songs may be ambiguous and there are too many categories to keep track of.)

```
bd_clean <- select(songs, -X, -performer, -song, -spotify_genre,
  -spotify_track_album, -date)
```

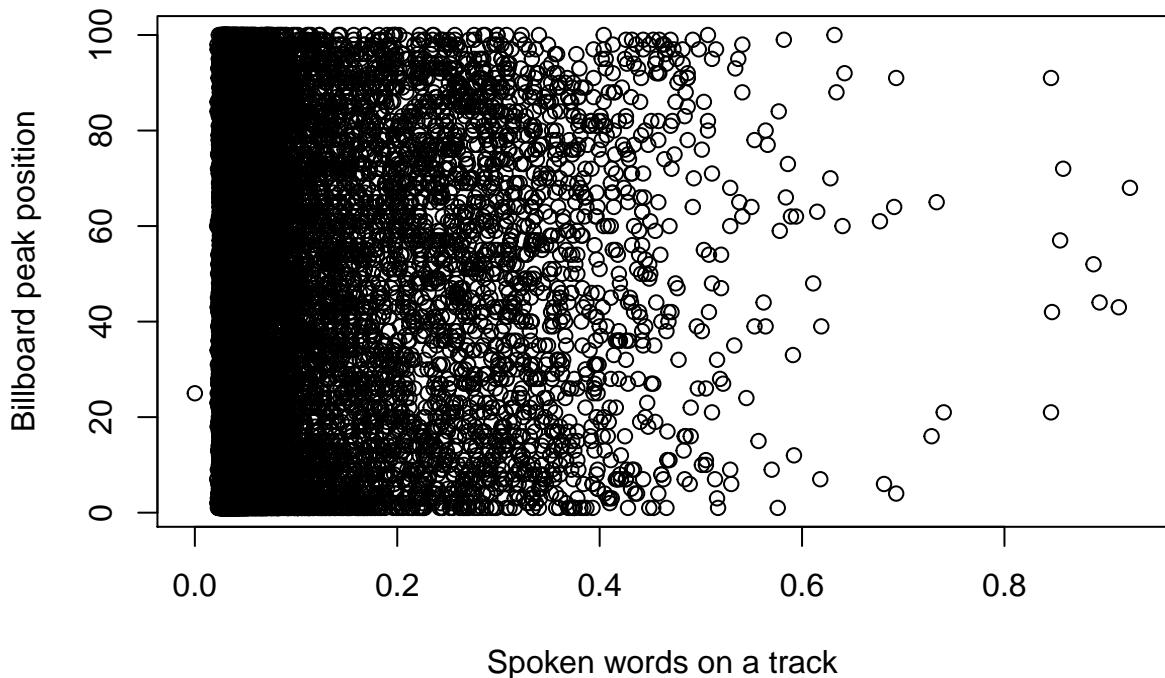
Next we make a correlation plot to have a broad overview of what variables may be connected to our response as well as with each other:

```
library(ggcorrplot)
options(repr.plot.width = 15, repr.plot.height = 15)
cor_matrix <- round(cor(bd_clean), 1)
corrplot(cor_matrix, method = "color", addCoef.col = "grey",
  order = "AOE", number.cex = 0.4)
```



This is where we became very skeptical about our selected response variable: `peak_position`. The chart shows that a song’s peak position on the billboards have little to no correlation to audio features. Even with actual audio features that our response variable had little correlation with, take “`speechiness`” for example, has a plot that looks like:

```
plot(x = bd_clean$speechiness, y = bd_clean$peak_position, xlab = "Spoken words on a track",
     ylab = "Billboard peak position")
```



Even a quick glance at these plots show that these audio features have little to no inherent effect on where the song ends up on the chart. Sure we had some correlated features like the weeks on the billboard and spotify song popularity, but those variables and their relation to peak_position is quite obvious and doesn't quite cover our goal of wanting to predict a songs position through mostly its AUDIO features.

Upon closer inspection of the chart however, we realized that spotify track popularity did indeed have many correlations with audio features, and is still a proper response variable when it comes to questions like if people wanted to get big on spotify, what kind of songs they should create. Hence this is why we decided to drop peak_position as our response for spotify track popularity.

Zack's Section

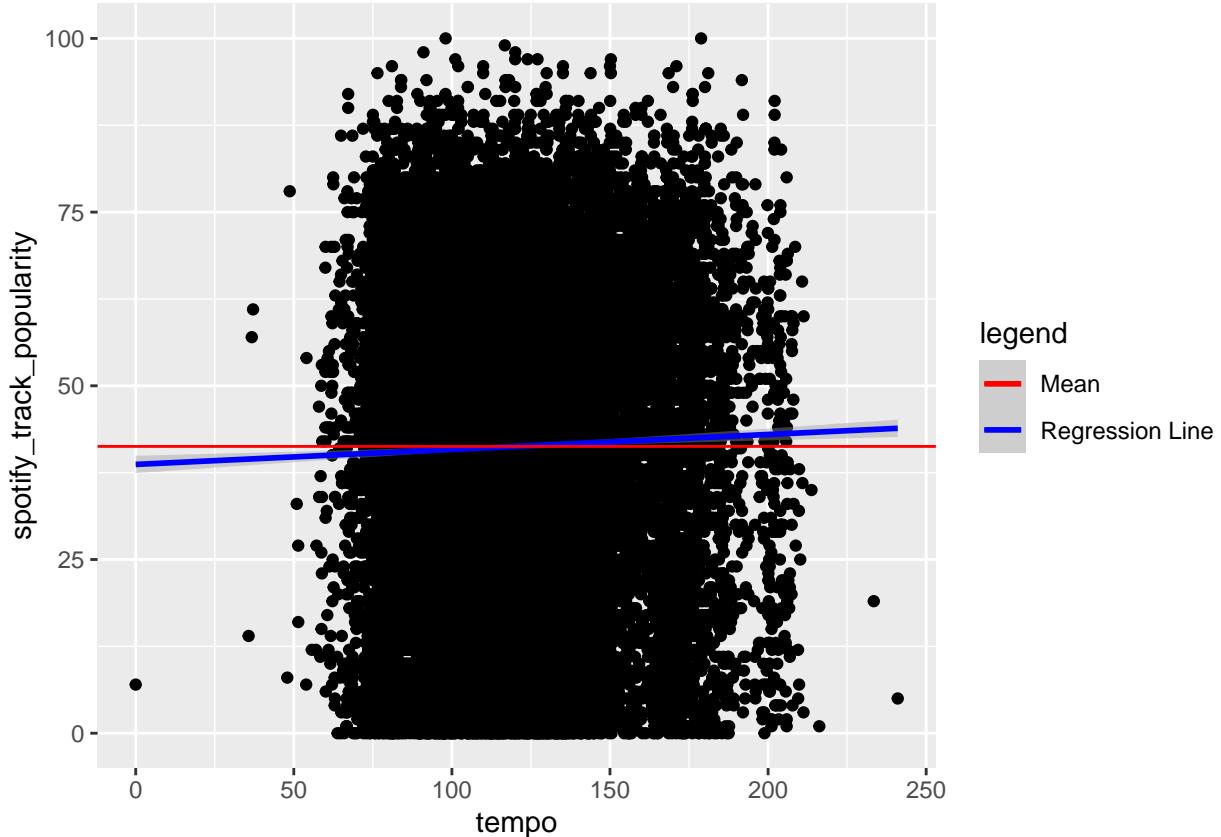
As we have seen above, `peak_performance` isn't the best response variable for popularity in our data set since it's not correlated with many of the audio features. In this section we will look at another measure of popularity of a song which our data set contains, this is `spotify_track_popularity`.

As we can see in the correlation plot (figure ??) in the above section, `spotify_track_popularity` has a correlation with almost all parameters in our data set. This means we are much more likely to be able to actually predict its popularity based on the values of the other parameters, which will perform better than `peak_performance` did.

Here we see the two least correlated variables with respect to `spotify_track_popularity`:

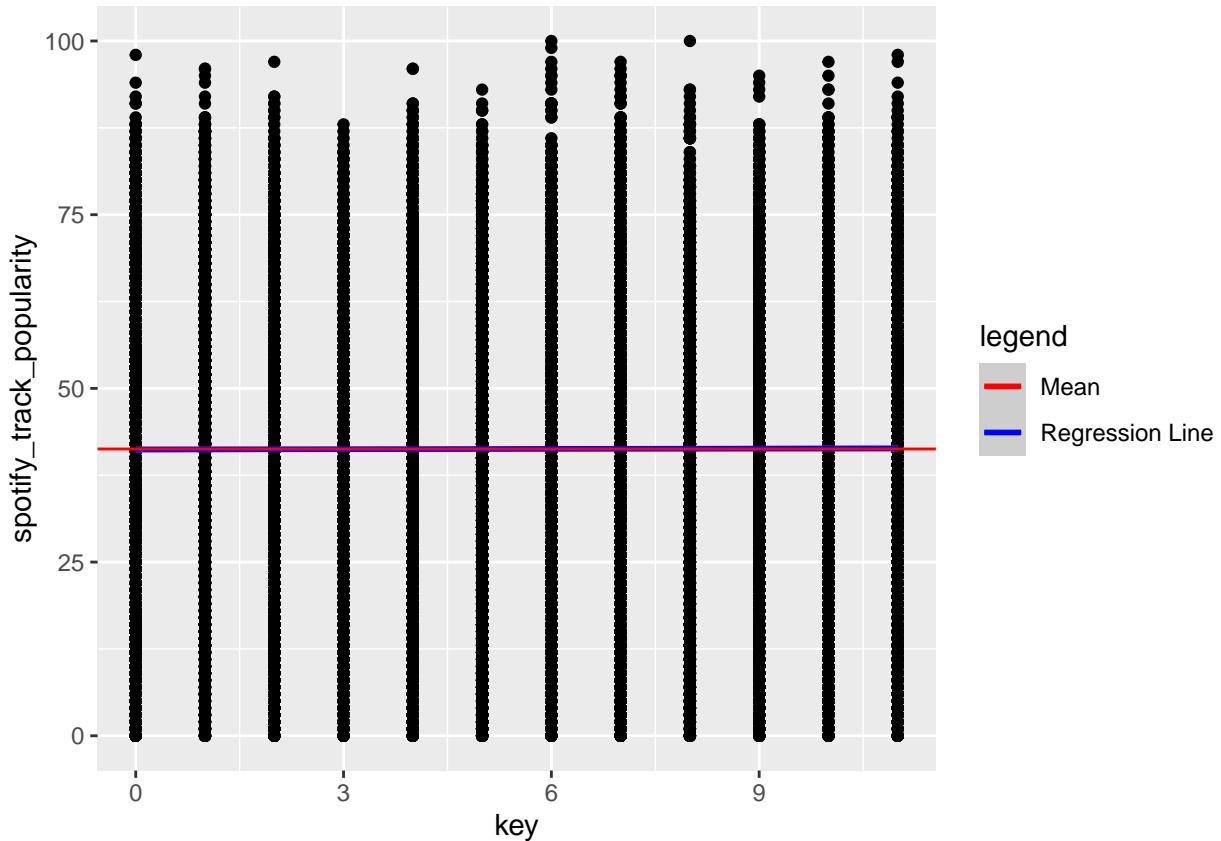
```
mean_popularity <- mean(songs$spotify_track_popularity)
ggplot(data = songs, aes(tempo, spotify_track_popularity)) +
  geom_point() + geom_smooth(method = "lm", aes(color = "Regression Line")) +
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +
  scale_color_manual(name = "legend", values = c("red", "blue"))

## `geom_smooth()` using formula 'y ~ x'
```



```
ggplot(data = songs, aes(key, spotify_track_popularity)) + geom_point() +
  geom_smooth(method = "lm", aes(color = "Regression Line")) +
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +
  scale_color_manual(name = "legend", values = c("red", "blue"))
```

```
## `geom_smooth()` using formula 'y ~ x'
```



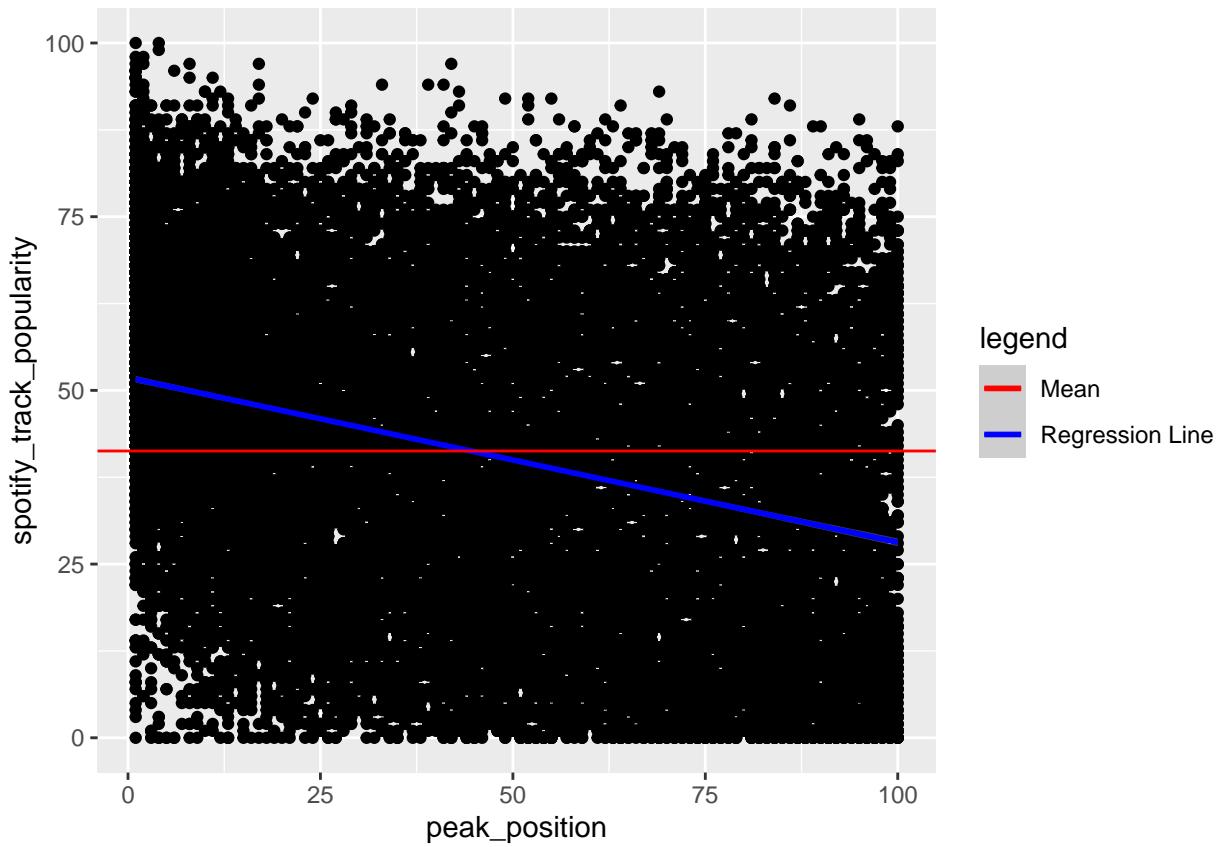
As we can see `key` is quite a unique variable, since it's discrete on a scale of 1-11. But on the plot here we see that the values are roughly equally distributed across the different keys, and all the keys have nearly full coverage of popularity. We see that the mean of the track popularity almost exactly matches the univariate regression line of the two variables, which means that there's almost no information gained about the popularity through looking at the `key`. We expect that using LASSO, this would be thrown out of the model quite quickly, or minimized to be near zero using Ridge, so I'd expect this to have very little weight in any final model we pick. The `key` is an integer mapping to the pitch of the song (ex. A, B, C, A# ...) which explains the lack of information we get from that variable, as popular songs often come in many different pitches.

With respect to popularity `tempo` is also a weird parameter. It's clear from looking at this plot that the vast majority of tempos fall between roughly 60-200 bpm. When looking at the data here it's easy to tell there's not a lot of information to gain here. We see that reinforced from the regression line that nearly matches the mean here too. Logically there's no magic tempo that makes songs into hits and almost all songs fall between this set range, so there's no way of determining which song of a specific tempo is a hit versus one that is unpopular, without using some other parameter as well, so intuitively tempo will not play a large role in predicting the popularity. If we use this for anything, it may make more sense to include tempo as a categorical variable to represent whether a song falls into this range of tempos or not.

The following plots are some of the highest correlation with `spotify_track_popularity`:

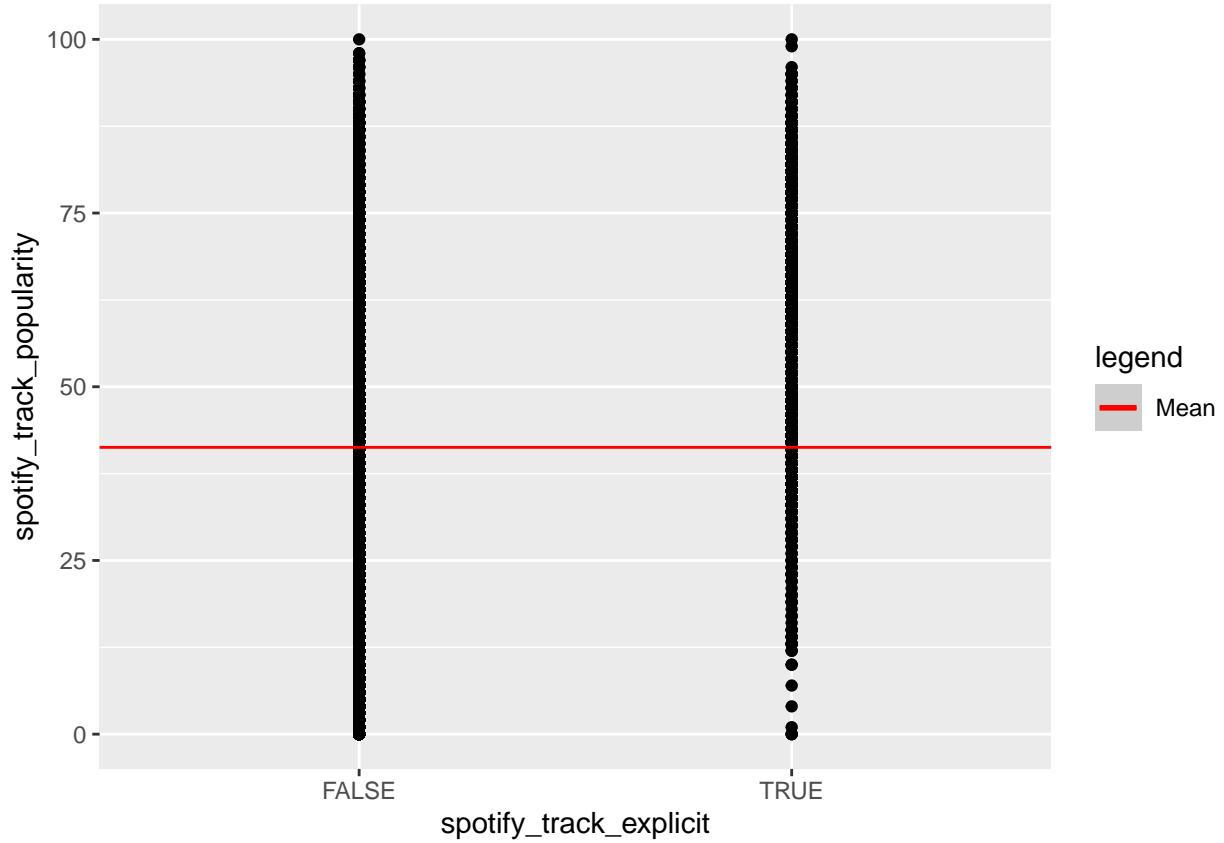
```
ggplot(data = songs, aes(peak_position, spotify_track_popularity)) +
  geom_point() + geom_smooth(method = "lm", aes(color = "Regression Line")) +
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +
  scale_color_manual(name = "legend", values = c("red", "blue"))
```

```
## `geom_smooth()` using formula 'y ~ x'
```



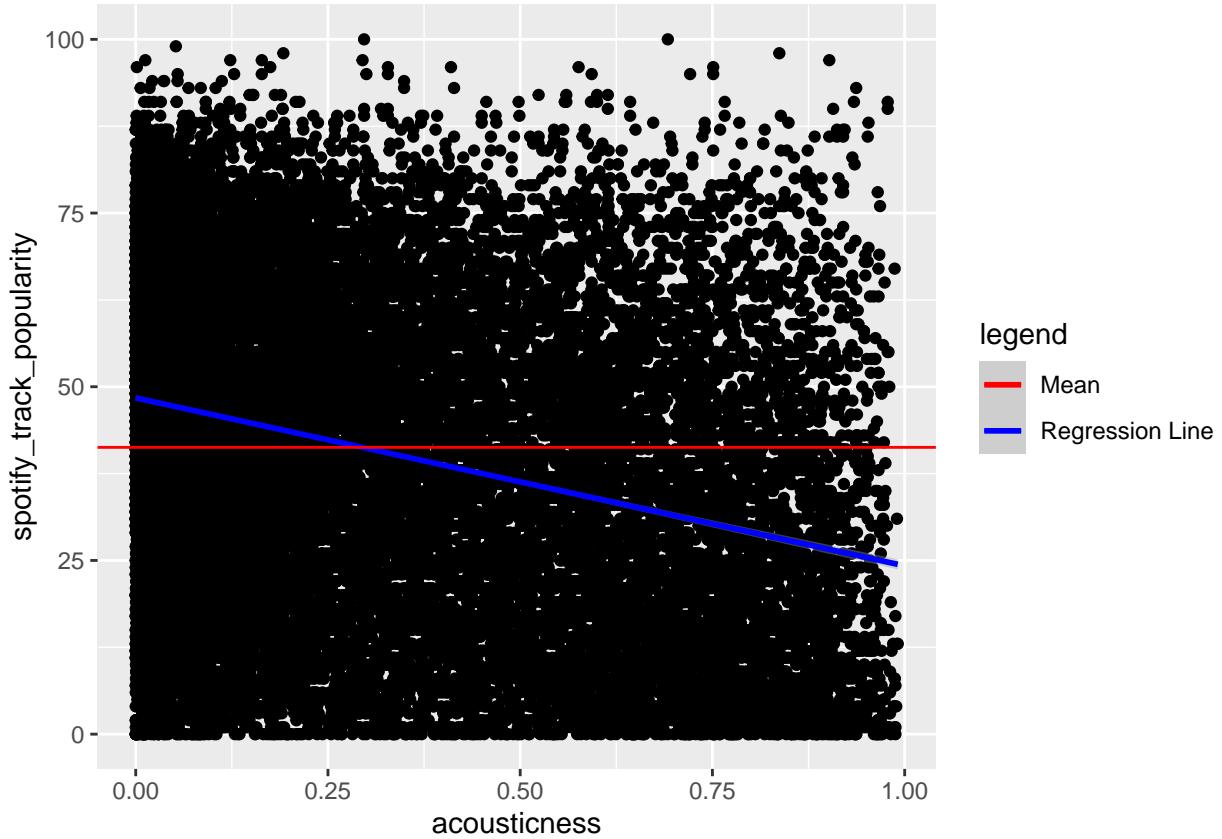
```
ggplot(data = songs, aes(spotify_track_explicit, spotify_track_popularity)) +  
  geom_point() + geom_smooth(method = "lm", aes(color = "Regression Line")) +  
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +  
  scale_color_manual(name = "legend", values = c("red", "blue"))
```

```
## `geom_smooth()` using formula 'y ~ x'
```



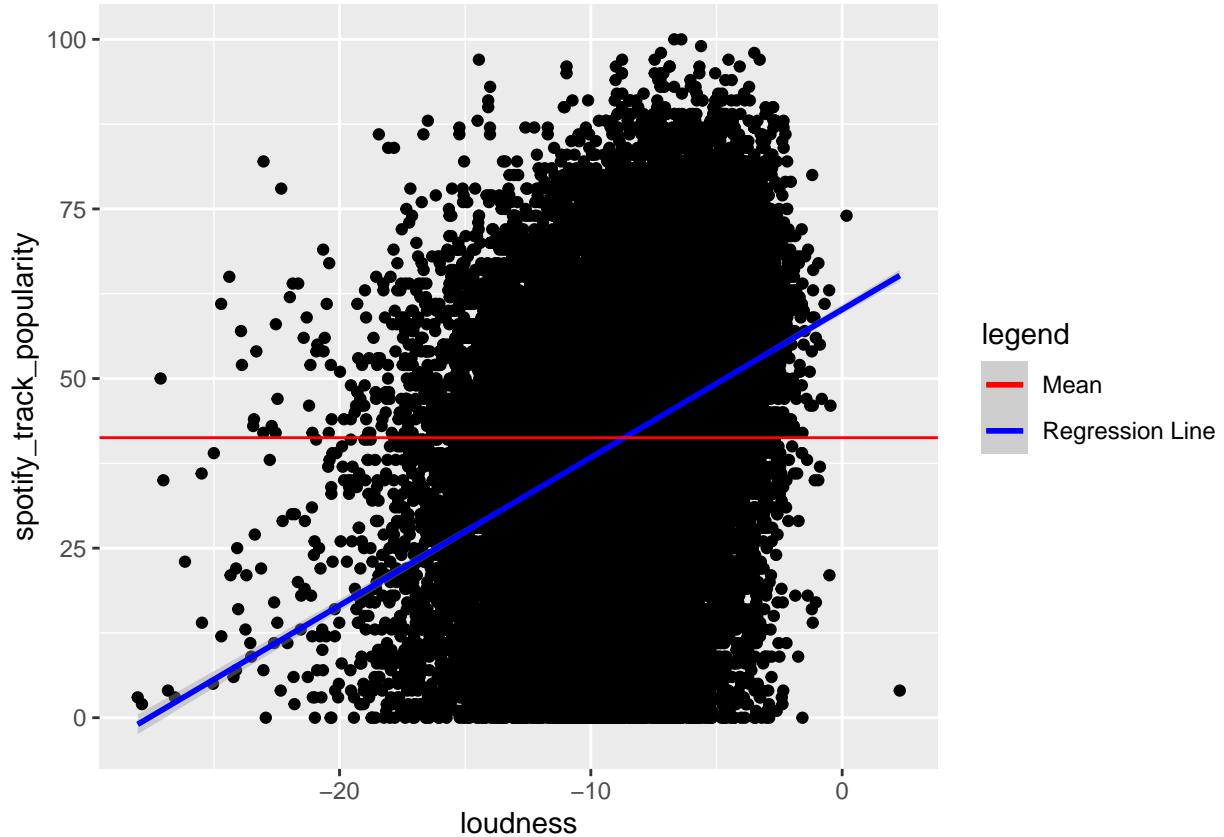
```
ggplot(data = songs, aes(acousticness, spotify_track_popularity)) +
  geom_point() + geom_smooth(method = "lm", aes(color = "Regression Line")) +
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +
  scale_color_manual(name = "legend", values = c("red", "blue"))
```

```
## `geom_smooth()` using formula 'y ~ x'
```



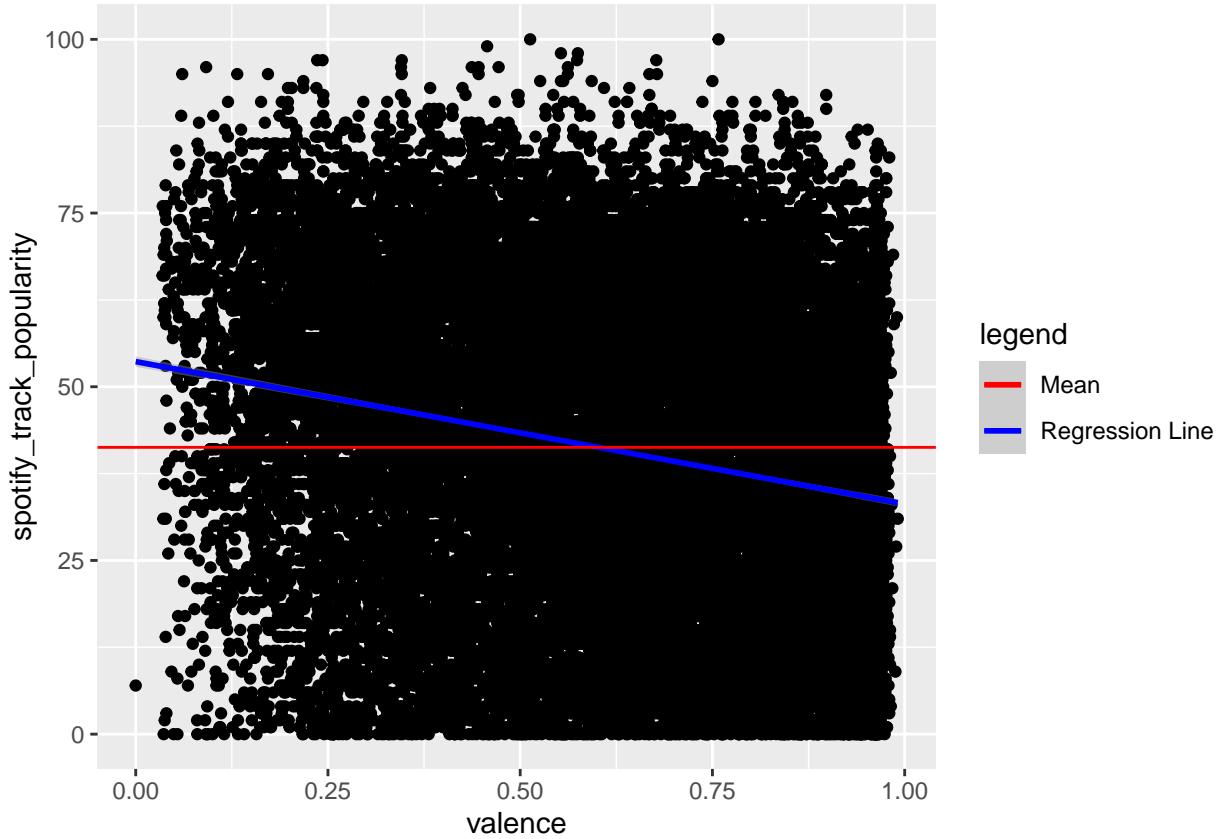
```
ggplot(data = songs, aes(loudness, spotify_track_popularity)) +  
  geom_point() + geom_smooth(method = "lm", aes(color = "Regression Line")) +  
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +  
  scale_color_manual(name = "legend", values = c("red", "blue"))
```

```
## 'geom_smooth()' using formula 'y ~ x'
```



```
ggplot(data = songs, aes(valence, spotify_track_popularity)) +
  geom_point() + geom_smooth(method = "lm", aes(color = "Regression Line")) +
  geom_hline(aes(yintercept = mean_popularity, color = "Mean")) +
  scale_color_manual(name = "legend", values = c("red", "blue"))

## `geom_smooth()` using formula 'y ~ x'
```



From the plots above, we see that while these are the “strongest” correlated parameters to our response variable, they are all quite weakly correlated with them. While `peak_position` which is the song’s peak on the billboard charts (with 1 being the best) does show a negative correlation with the track popularity, it is quite interestingly not a fantastic predictor, we see a number of number one songs on the billboard charts with low popularity on Spotify. The binary variables `spotify_track_explicit` also shows that there’s popular songs that are both explicit and not explicit, so its strong correlation must come from the fact that there are fewer unpopular (less than 25 popularity) explicit songs. `acousticness` and `valence` are also both audio features that are negatively correlated to the popularity, showing that people must not like highly acoustic or valeant (highly positive) music. While `loudness` is quite a dramatic regression line, in some ways it is similar to `tempo` where most values are centered in a certain range, but this likely does have more effect on the popularity. As we’ve seen with all these variables we will likely need them all in tandem in order to create a model to predict the popularity of the songs, but we do have correlation in some form across many variables, so `spotify_track_popularity` should be a good response variable.

Anirudh's Section

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