

Anita Lalwani

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PROFILE:

Final-year Bachelor of Computer Science student at Edith Cowan University, majoring in Software Engineering. Eager to gain hands-on industry experience in software development, web development, mobile applications, or Python-based data science. Highly motivated and well-organised, balancing academic progress with personal responsibilities while maintaining a strong commitment to professional growth. Passionate about continuous learning, gaining real-world experience, and building both technical and soft skills.

EDUCATION:

Bachelor of Computer Science (Major in Software Engineering)
Edith Cowan University, Perth WA 2023 – Present (Expected Completion: 2025)

Relevant Units

Software Development & Programming

- Programming Principles
- Data Structures
- Object-oriented Programming with C++
- Foundations of Software Engineering
- Object-oriented Analysis and Design
- Applications Development
- Software Testing
- Programming Languages and Paradigms

Web Development & Systems

- Systems and Database Design
- Distributed Systems

Mobile Application Development

- Introduction to Mobile Applications Development

AI / Data Science / Intelligent Systems

- Intelligent Systems

Software Architecture & Engineering

- Software Architecture and Design
- Project Methods and Professionalism

SKILLS SUMMARY:

Communication

- A strong listener who takes time to understand others' needs and respond thoughtfully demonstrated while volunteering in the school canteen and working on group assignments at university.
- Able to write clear and organised technical documents and assignments, such as programming reports and system analysis documentation.
- Always working to improve spoken English skills by participating in group discussions and presentations as part of university coursework.

- Comfortable asking questions to clarify requirements and ensuring mutual understanding when collaborating with peers or teachers.

Collaboration & Teamwork

- Worked collaboratively with group members during *Systems Analysis* and *Software Testing* units, ensuring smooth team coordination, version control with GitHub, and timely completion of project milestones.
- Volunteered at my children's school canteen, working alongside staff to assist with food service and logistics, demonstrating reliability and a cooperative attitude in a fast-paced environment.

Technical Skills

Software Development & Programming:

- Developed applications using Python, C, HTML, CSS, JavaScript, Go and C++ in units such as *Programming Principles*, *Object-Oriented Programming*, and *Data Structures*.
- Built a URL shortener and a Game of Life simulation (Lua, Solar2D).
- Applied principles of object-oriented programming, functional programming, and structured programming across coursework and personal projects.

Mobile App & Web Development:

- Gained practical experience in *Mobile App Development* and *Applications Development* using Android Studio, HTML/CSS, and JavaScript.
- Completed Udemy's *Complete Web Developer Course*, building real-world websites and learning fullstack skills including PHP, MySQL, and Node.js.

Tools, Operating Systems & Platforms:

- Proficient in Windows environment
- Familiar with Lua (Solar2D), Pytest for test automation, and Composer API for mobile screen transitions
- Comfortable using Visual Studio Code, Git/GitHub, and WordPress for development projects
- Confident with MS Word for creating reports and formal documentation
- Basic experience with MySQL through assignments and hands-on practice
- Hands-on experience with Microsoft Azure for deploying and managing cloud-based applications in university projects
- Actively building familiarity with tools and environments commonly used in web and software development
- Familiar with Agile methodologies through university group projects, including sprint planning, collaborative development, and iterative feedback

Practices & Methodologies:

- Experienced with Agile development through university projects, used sprint planning, Trello, peer reviews, and iterative feedback.
- Applied black-box testing techniques (e.g. EQ, BVA, Weak Robust) and test automation with Python and Pytest.
- Built and evaluated machine learning models using Keras, TensorFlow, pandas, NumPy, and StandardScaler.

- Completed a job simulation involving development and coding
- Wrote a proposal for creating a dashboard

RELEVANT EXPERIENCE:

Deloitte Australia Technology Job Simulation on Forage - July 2025

- Completed a job simulation involving development and coding
- Wrote a proposal for creating a dashboard

Quantium Data Analytics Job Simulation on Forage - June 2025

- Completed a job simulation focused on Data Analytics and Commercial Insights for the data science team.
- Developed expertise in data preparation and customer analytics, utilizing transaction datasets to extract valuable insights and deliver data-driven commercial recommendations.
- Extended analytical capabilities to identify benchmark stores for conducting uplift testing on trial store layouts, enabling evidence-based decision-making.
- Leveraged acquired data analytics and insights from previous tasks to create comprehensive reports for the Category Manager, facilitating informed strategic decisions and enhancing commercial applications.

Verizon Cloud Platform Job Simulation on Forage - 2025

- Completed a job simulation involving building a hypothetical new VPN product for Verizon's Cloud Computing team.
- Used command line Python to test whether Verizon's VPN met the cloud-native traits, i.e. redundancy, resiliency and least-privilege.
- Researched approaches to achieve application security and communicated insights in a PowerPoint Presentation.

URL Shortener Project (University Project)

Key responsibilities:

- Developed a Go-based URL shortener with BoltDB for data persistence.
- Implemented routing and server logic, along with a simple HTML interface.
- Drafted a technical report covering Go's concurrency, OOP, and exception handling features.

Skills/Competencies developed:

- Full-stack development
- Go programming language
- Technical report writing

Student Records Database (University Project)

Key responsibilities:

- Created a normalised relational database using MySQL.
- Designed ER diagrams and wrote SQL queries for data retrieval and reporting.
- Implemented database integrity constraints and optimised queries.

Skills/Competencies developed:

- Database design and management

- SQL querying
- Data integrity and optimization

Smart Waste Management System (University Project)

Key responsibilities:

- Collaborated on a system design project for an IoT-based waste management system.
- Created stakeholder analysis, system models (DFD, ERD), and presented a preliminary design.
- Conducted requirement gathering and analysis for system functionality.
- Worked in an Agile team environment, using iterative feedback and regular check-ins to coordinate tasks and deliverables

Skills/Competencies developed:

- Systems analysis
- Requirements gathering
- Design documentation

Software Testing – Planner System (University Project)

Tools: Python, Pytest, EQ, BVA, Weak Robust, Agile

Key responsibilities:

- Analysed an event booking system to design black-box test cases for scheduling and vacation features.
- Developed automated test scripts using Pytest based on Equivalence Partitioning (EQ), Boundary Value Analysis (BVA), and Weak Robust methods.
- Investigated previously reported defects including leap year handling, invalid time slots, and ambiguous error messaging.
- Logged actual vs expected outputs and contributed fixes to improve test coverage and clarity.
- Coordinated with teammates in an Agile-like environment, using Microsoft teams.

Skills/Competencies developed:

- Software Testing (Black-box design, test automation)
- Python & Pytest
- Problem diagnosis in existing code
- Collaboration in group software projects

CNN-Based Malware Detection System (University Project)

Key Responsibilities:

- Built and trained a 1D Convolutional Neural Network (CNN) using Keras/TensorFlow for binary classification of network traffic data (malware vs normal).
- Applied standardization and preprocessing on 78 network and system log features to prepare data for training.
- Tuned model architecture using Conv1D, MaxPooling1D, Dropout, and Dense layers for optimal learning.
- Evaluated model using accuracy, precision, recall, F1-score, and AUC-ROC, achieving 95% overall accuracy.
- Collaborated in a team and contributed to implementation, result interpretation, and report documentation.

Skills/Competencies Developed:

- Deep learning using Keras and TensorFlow
- Data preprocessing with pandas, NumPy, and StandardScaler
- Model evaluation and metrics interpretation
- CNN model architecture and tuning

Game of Life Simulation App (University Project)

Lua, Solar2D (Corona SDK), Composer API

Key responsibilities:

- Designed and developed a mobile simulation of Conway's Game of Life using Lua and the Solar2D framework.
- Created interactive UI elements (Play, Pause, Stop, Restart, Go Back) and implemented grid-based logic for simulation.
- Utilised Composer scene management for screen transitions and lifecycle handling (menu and game screens).
- Wrote modular and reusable code for simulation control, grid updates, and scene cleanup.

Skills/Competencies developed:

- Mobile app development with Lua
- Event-driven programming & scene lifecycle management
- Simulation logic implementation
- Debugging and performance tuning in Solar2D

EMPLOYMENT:

Doordash Food Delivery (2022)

Position: Independent Contractor – Food Delivery Driver

Company: Doordash Australia

Duration: 6 months

Location: Perth, WA

Key Responsibilities:

- Received and completed customer food delivery orders via the Doordash mobile application.
- Planned and optimized driving routes for timely and efficient deliveries across varied suburbs.
- Ensured order accuracy, special instructions, and secure handling of customer items.
- Communicated professionally with restaurant staff and customers to resolve order queries or delays.
- Maintained records of deliveries and reported app or delivery issues through the support channel.
- Demonstrated safe driving practices and compliance with COVID-19 hygiene protocols.

INVOLVEMENT:

Local Primary School

Volunteer – School Canteen Support

- Assisted canteen staff during school hours with food prep, cleaning, and order coordination.
- Demonstrated reliability, time management, and teamwork in a fast-paced environment.
- Balanced voluntary service with full-time study and parenting responsibilities.

INDUSTRY PARTICIPATION:

- Joined group discussions and peer learning sessions during online course communities (Udemy, Harvard CS50).

Engaged with student forums and course Q&A to enhance self-paced learning and build industry awareness.

- Attended the Edith Cowan University (ECU) Career Fair, connecting with industry professionals and learning about potential career opportunities in the field of software engineering and technology.

EXTRACURRICULAR ACTIVITY:

- Created my personal content page on Instagram @the_anitas_edit where I share creative baking and food content.
- Developed skills in content planning, photography, basic video editing, and social media engagement. Grew and maintained an online presence while exploring digital creativity and community interaction.

PROFESSIONAL DEVELOPMENT:

Harvard CS50 – Introduction to Computer Science (2020)

Harvard University (edX)

- Covered algorithms, data structures, memory, and web programming.
- Strengthened problem-solving and critical thinking with C, Python, and JavaScript

The Complete Web Developer Course 2.0 (2021)

Udemy

- Learned full-stack development: HTML, CSS, JavaScript, Node.js, PHP, MySQL
- Built interactive websites and a blog application.
- Gained experience in web hosting, domains, and SEO fundamentals.

LEARNING AND PROFESSIONAL DEVELOPMENT:

- Completed the "Introduction to Mobile Applications Development" course at ECU, gaining hands-on experience in mobile app design and development using Android Studio.
- Worked on university assignments such as the URL shortener project in Go, applying backend programming, database integration, and web development skills.
- Engaged with online resources and tutorials to expand knowledge on full-stack development, including HTML/CSS, JavaScript, Node.js, and MySQL.

PROFESSIONAL ASSOCIATIONS:

Student Member, Australian Computer Society (ACS)

ADDITIONAL INFORMATION:

Location: Byford, WA

Driver's Licence: WA Full Licence

National Police Clearance: Available on request Willing to travel to CBD.

REFEREES:

Available on request.