```
import java.util.Random;
import java.util.Scanner;
public class FastTask {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        Random random = new Random();
        int min = 1;
        int max = 100;
        int attemptsLimit = 10;
        int rounds = 0;
        int score = 0;
        boolean playAgain = true;
        while (playAgain) {
            int targetNumber = random.nextInt(max - min + 1) + min;
            int attempts = 0;
            rounds++;
            System.out.println("Round " + rounds);
            System.out.println("Guess the number between " + min + " and " +
max + ".");
            while (attempts < attemptsLimit) {</pre>
                System.out.print("Enter your guess: ");
                int userGuess = scanner.nextInt();
                attempts++;
                if (userGuess == targetNumber) {
                    System.out.println("Congratulations! You've guessed the
number " + targetNumber + " in " + attempts + " attempts.");
                    score += attempts;
                    break;
                } else if (userGuess < targetNumber) {</pre>
                    System.out.println("Too low. Try again.");
                } else {
                    System.out.println("Too high. Try again.");
                if (attempts == attemptsLimit) {
                    System.out.println("Out of attempts! The number was: " +
targetNumber);
            System.out.print("Do you want to play again? (yes/no): ");
```

```
String playAgainInput = scanner.next();
    playAgain = playAgainInput.equalsIgnoreCase("yes");
}

System.out.println("Game over. Your total score is: " + score);
}
```

## Output

Round 1

Guess the number between 1 and 100.

Enter your guess: 5

Too low. Try again.

Enter your guess: 89

Too high. Try again.

Enter your guess: