

## WEEK 3

Configure default route, static route to the Router

OBSERVATION:

classmate  
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### Lab-3.

Configure default route and static route to the Router.

**Aim:-** Configure default route for the routers as well as the static routes.  
Use 3 routers and 2 PC's.

**Topology:-**

The diagram illustrates a network topology with three routers and two PCs. Router 0 is connected to PC0 via Fa0/0 (10.0.0.10) and Fa0 (10.0.0.1). Router 1 is connected to Router 0 via S0/0/20 (20.0.0.20) and S0/0/10 (20.0.0.10). Router 2 is connected to Router 1 via S0/0/20 (20.0.0.20) and S0/0/10 (20.0.0.10). Router 2 is also connected to PC1 via Fa0/0 (30.0.0.20) and Fa0 (30.0.0.1).

**Procedure:-**

Step 1:- As we did in the lab 2 program take 3 routers and 2 PC's.

Step 2:- Set IP address for the PC's and set up a gateway for the PC's.

Step 3:- Configure the IP address for the routers as we did in lab 2.

Step 4:- After configuration we will get the same routing table which we had got in the previous program.

Ex:- Configure Router 0 IP address

Go to CLI.

Router > enable

Router # config t.

Router (config t) # interface fastethernet 0/0

Router (config t-if) # ip address 10.0.0.10 255.0.0.0

Router (config t-if) # no shut

exit

Router (config) # interface serial 2/0

Router (config-if) # ip address 20.0.0.10 255.0.0.0

Router (config-if) # no shut

exit

Repeat this for other 2 routers as well.

IP Routing Table:-

Router 0:

Router # show ip route

C 10.0.0.0/8 is directly connected, Fast Ethernet 0/0

C 20.0.0.0/8 is directly connected, Serial 2/0

Router 1: Same output as we got in Lab 2

Router 2:

Now ping output in PC0.

PC > ping 40.0.0.1

Reply from 10.0.0.10 : destination host unreachable

ping statistics for 40.0.0.1 :

packets : sent = 4 received = 0 lost = 4  
(100% loss)



Observation:-

PC1 is not reachable since we haven't set up the ip route yet.

Now set up default route in router 0 and router 2. But for router 1 configure it has we did in lab 2 (By giving the ip address which it does not have knowledge about other networks).

In all 3 Routers CLI write config then set route

Router 0:

ip route 0.0.0.0 0.0.0.0 20.0.0.20

Router 1:

ip route 40.0.0.0 255.0.0.0 30.0.0.20

ip route 10.0.0.0 255.0.0.0 20.0.0.10

Router 2:

ip route 0.0.0.0 0.0.0.0 30.0.0.10

new IP route table.

Route 0.

C<sup>3</sup> 10.0.0.0/8 is directly connected, FastEthernet 0/0  
C 20.0.0.0/8 is directly connected, serial 2/0  
S\* 0.0.0.0/0 [1/0] via 20.0.0.20

Router 1.

S - 10.0.0.0/8 [1/0] via 20.0.0.10

C 20.0.0.0/8 is directly connected, serial 2/0

C 30.0.0.0/8 is directly connected, serial 3/0

S 40.0.0.0/8 [1/0] via 30.0.0.20

Router 2.

C 30.0.0.0/8 is directly connected, Serial 2/0

C 40.0.0.0/8 is directly connected, FastEthernet 0/0

S 0.0.0.0/0 [1/0] via 30.0.0.10

Ping messages:

ping in PC0.

PC> ping 40.0.0.1

pinging 40.0.0.1 with 32 bytes of data.

Request from 40.0.0.1 bytes=32 time=2ms TTL=125.

Reply from 40.0.0.1 bytes=32 time=2ms TTL=125

Reply from 40.0.0.1 bytes=32 time=2ms TTL=125

Reply from 40.0.0.1 bytes=32 time=2ms TTL=125

ping statistics for 40.0.0.1

packets sent=4, Received=4, lost=0 (0% loss)

Approximate round trip times in milli-seconds:

Minimum=2ms, Maximum=2ms, Average=2ms.

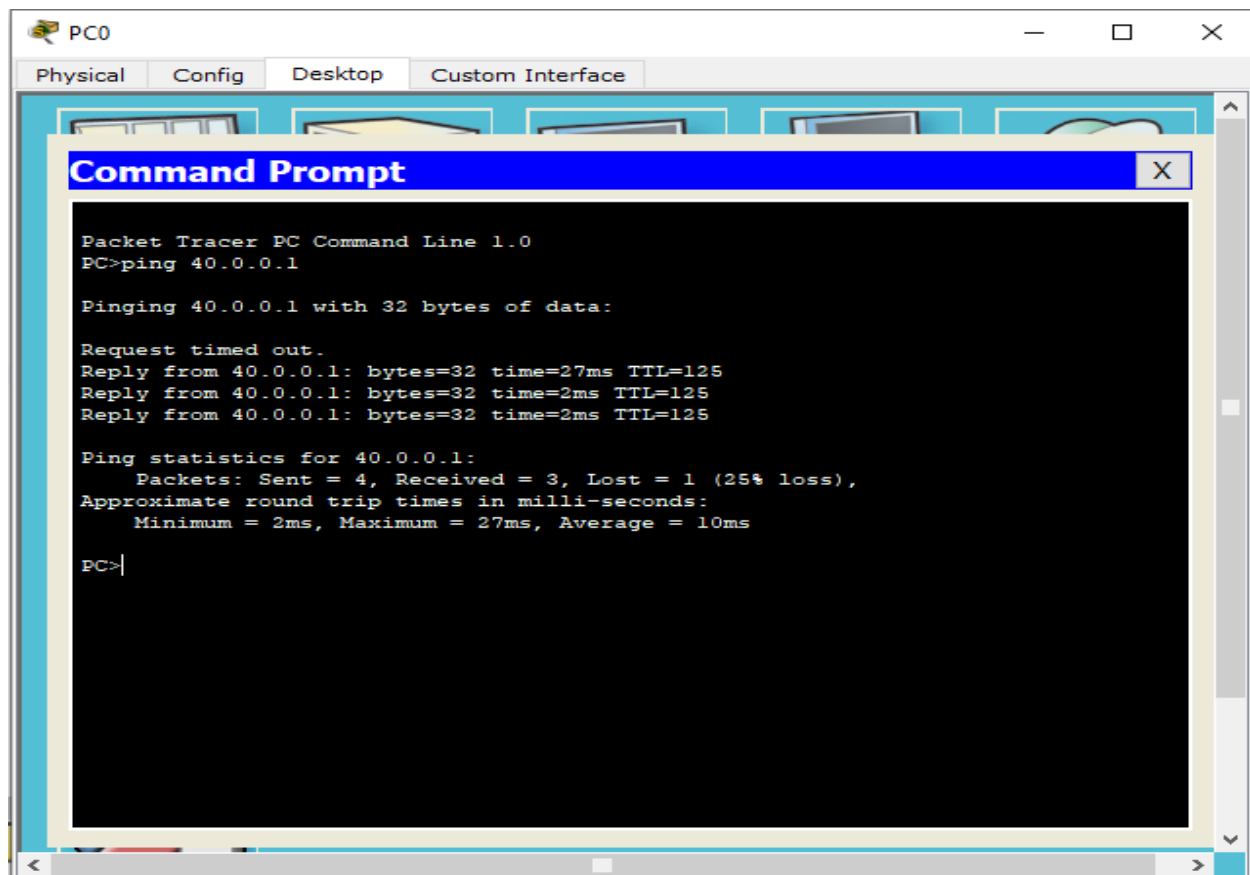
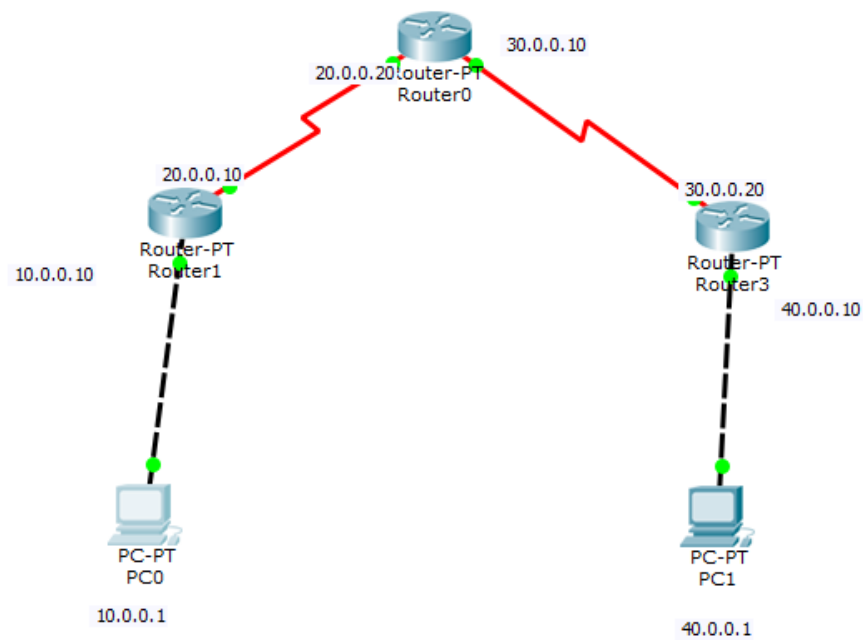
Observations:-

After setting a default route in Router 0 and Router 2, whenever packet we send it will be redirected to the router 1. Then router 1 has the complete knowledge about all other networks.

Then Router 1 will send the packet to the respective network (Router). Then the receiver or destination device will receive the data (packet), it will send the acknowledgement after receiving the packet.

Lee

## OUTPUT SCREENS:



Simulation Panel							
Event List							
Vis.	Time(sec)	Last Device	At Device	Type	Info		
	0.000	--	PC0	ICMP			
	0.001	PC0	Router1	ICMP			
	0.002	Router1	Router0	ICMP			
	0.003	Router0	Router3	ICMP			
	0.004	Router3	PC1	ICMP			
	0.005	PC1	Router3	ICMP			
	0.006	Router3	Router0	ICMP			
	0.007	Router0	Router1	ICMP			
	0.008	Router1	PC0	ICMP			