

WEEK 4

Configure DHCP within a LAN and outside LAN.

OBSERVATION:

Lab-4.

classmate
Date _____
Page _____

Configure DHCP within a LAN and outside LAN

a) Aim:- Configure DHCP within a LAN (using a switch)

Topology:-

The diagram illustrates a network topology. At the top, a switch labeled 'Switch 0' is connected to three PCs (PC1, PC2, PC3) and one server labeled 'Server 0 (10.0.0.1)'. The connections are as follows: Switch 0 Fa0/24 to PC1 Fa0/24, Switch 0 Fa0/25 to PC2 Fa0/24, Switch 0 Fa0/26 to PC3 Fa0/24, and Switch 0 Fa0/27 to Server 0 Fa0/0.

Procedure:-

Step 1:- Create a network (LAN) topology as shown above the image.
Use an automatic connecting cable to connect the devices with others.

Step 2:- Configure the server with IPv4 address and subnet mask.

→ To assign an IP address in server, click on server - PT.

→ Then, go to desktop and IP configuration.

→ Add IP address, subnet mask

IP address	10.0.0.1
Subnet mask	255.0.0.0

Step 3:- Configuring DHCP server

To configure the DHCP server first,

- click on server P1 then, go to services
- select DHCP and set the service on
- Then set start IP address then same

Step 4:- Configure the PC's and changing the IP configuration.

- To assign an IP address in PC0, click on PC0
- Then, go to desktop and IP configuration and there in IP configuration (Not IPV6). Change its state from static to DHCP.
- Repeat the same procedure with other PCs to configure them.

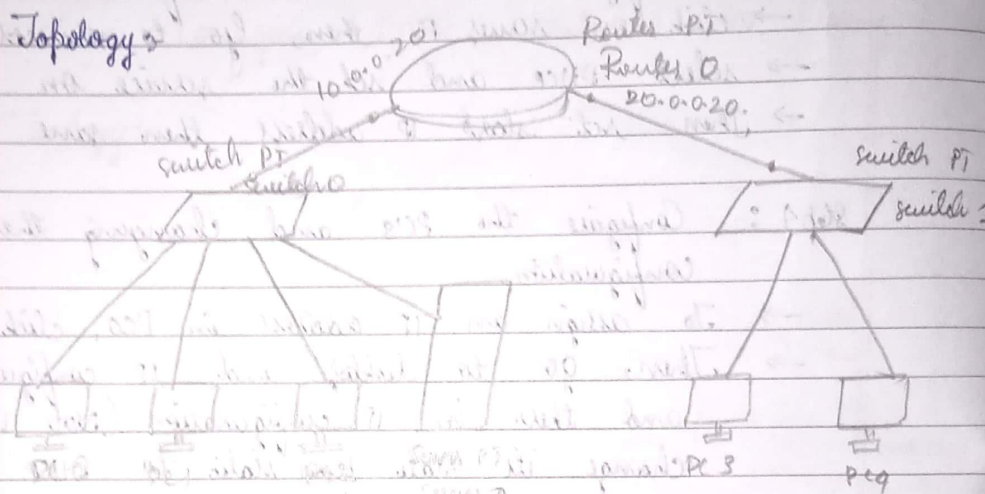
Observation:-

When we select a PDU and start PC and source PC and destination PC. The packet will be sent to the destination PC. The DHCP server will allocate a IP address for all the PC's.

That is why even without saving or configuring the IP address of PC's the LAN will work properly.

b) Aim :- Configure DHCP outside LAN

Topology :-



Procedure:-

Step 1:-

Create a above network topology.
Use an automatic cable to connect the devices with other.

Step 2:- Configure the server with IPv4 address and subnet mask and gateway [basically repeating the steps of a)].

→ click on server

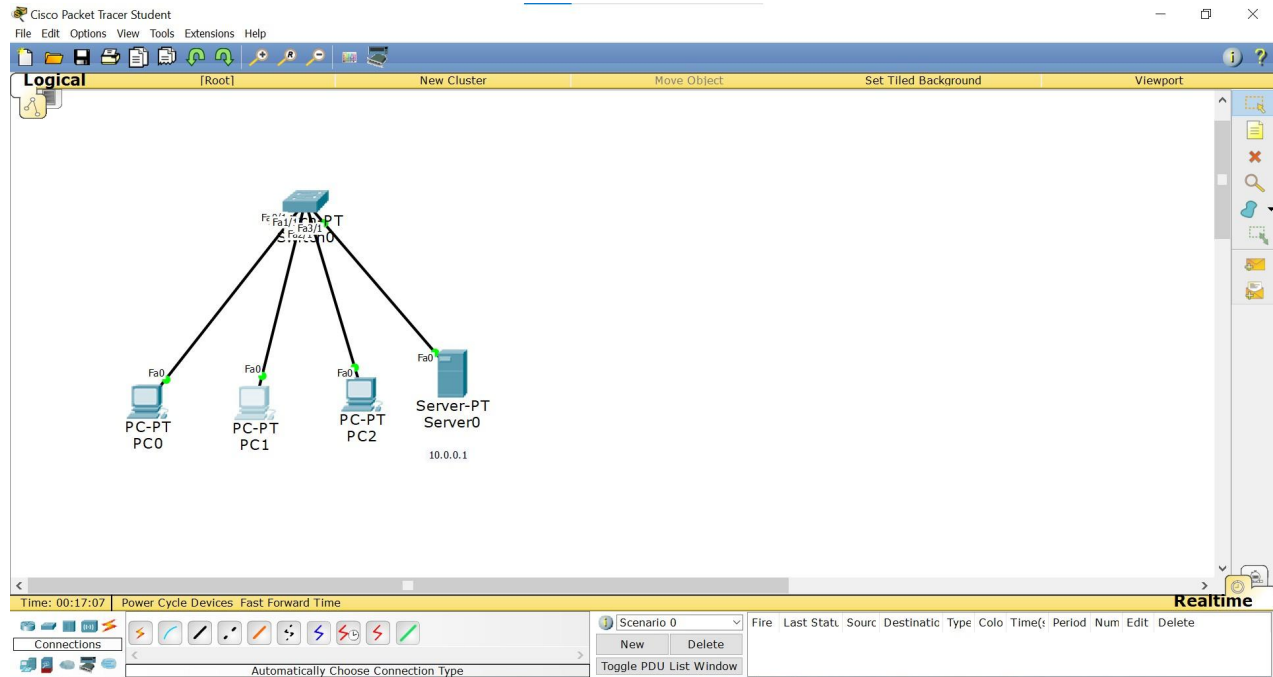
→ go to desktop → IP configuration

→ Add IP address, subnet mask and gateway

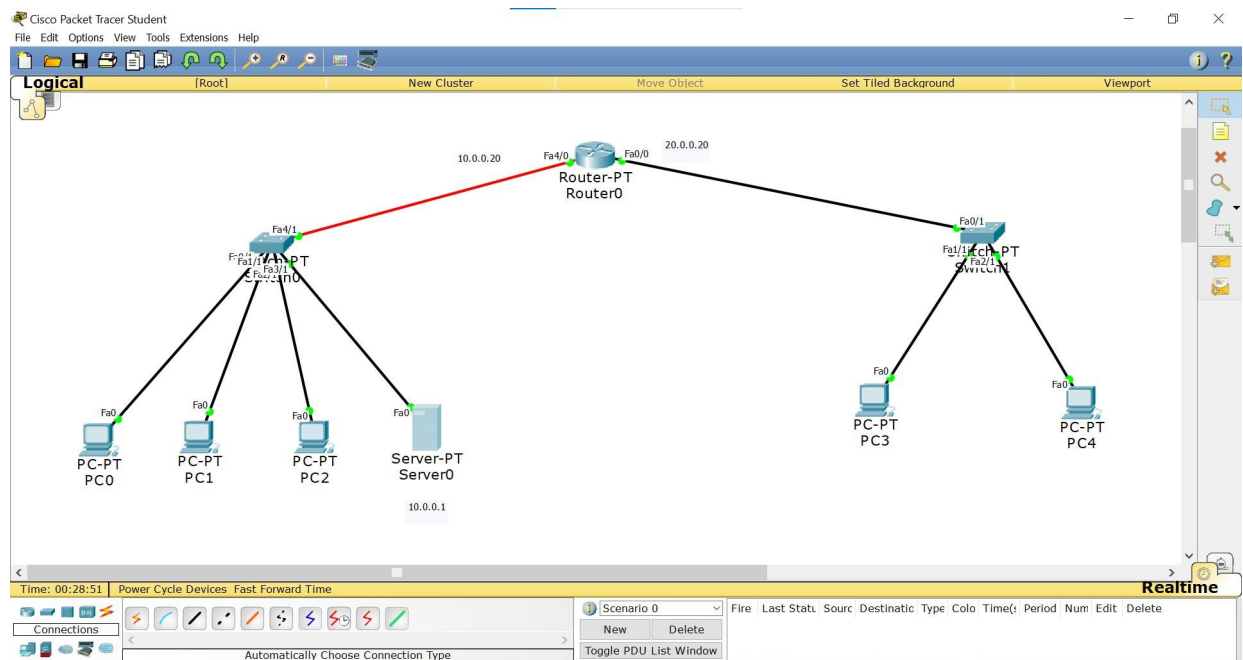
IP address	10.0.0.1
Subnet mask	255.0.0.0
Gateway	10.0.0.20

TOPOLOGY:

PROGRAM 4.1:

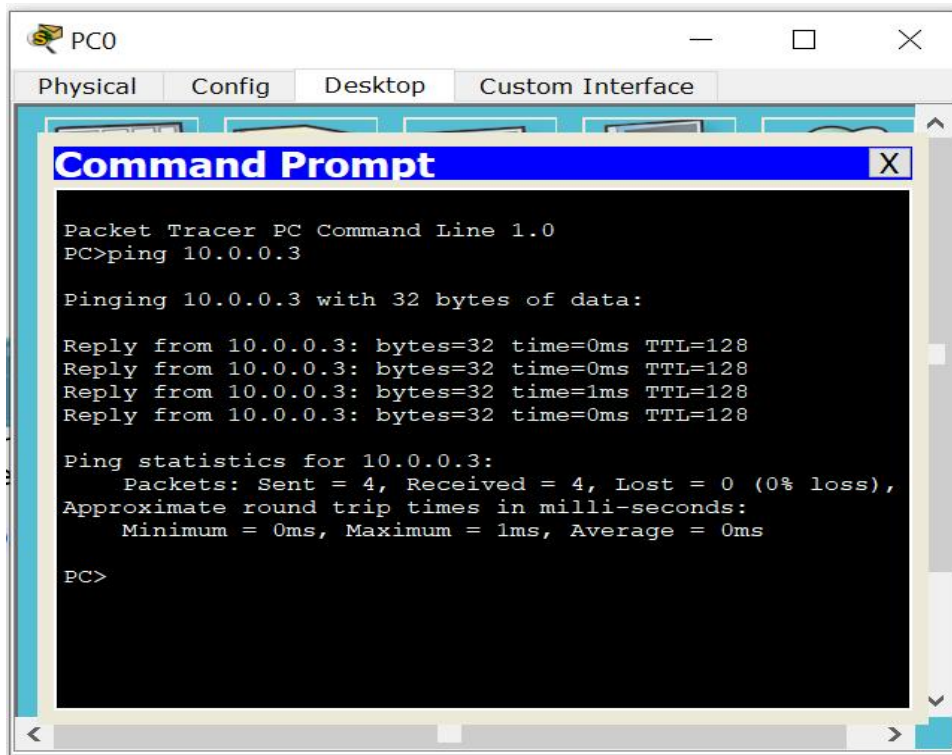


PROGRAM 4.2:



OUTPUT:

PROGRAM 4.1:



The screenshot shows a Packet Tracer PC window for PC0. The 'Command Prompt' tab is active, displaying the output of a ping command to 10.0.0.3. The output shows four successful replies with 32 bytes of data, 0ms time, and a TTL of 128. Ping statistics indicate 4 packets sent, 4 received, and 0% loss.

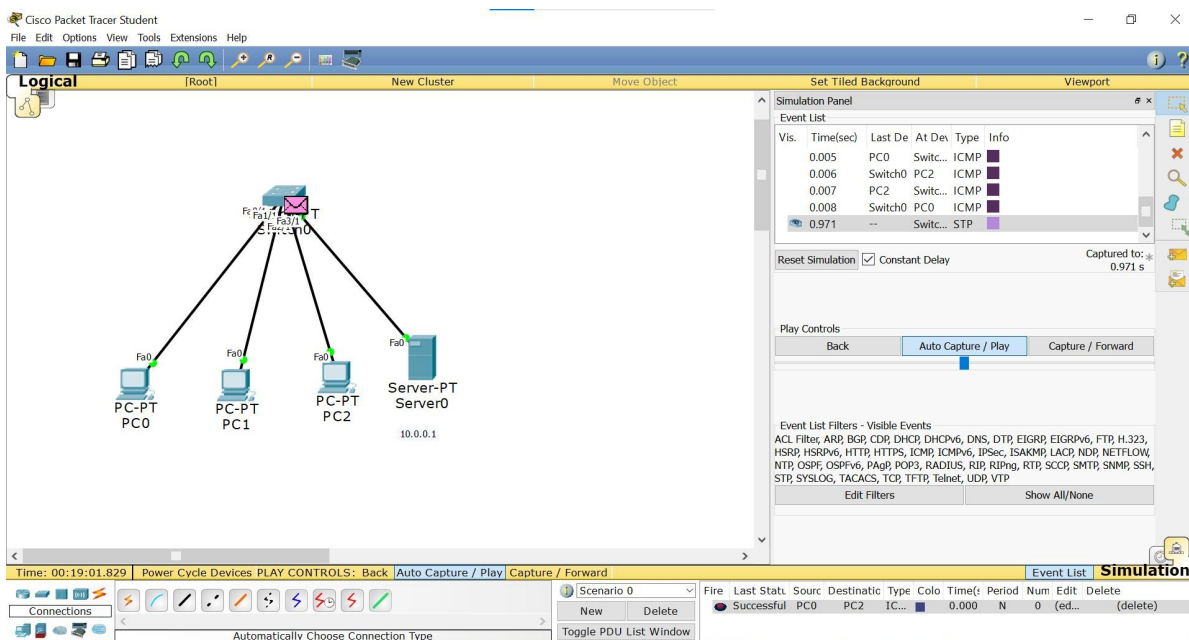
```
Packet Tracer PC Command Line 1.0
PC>ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

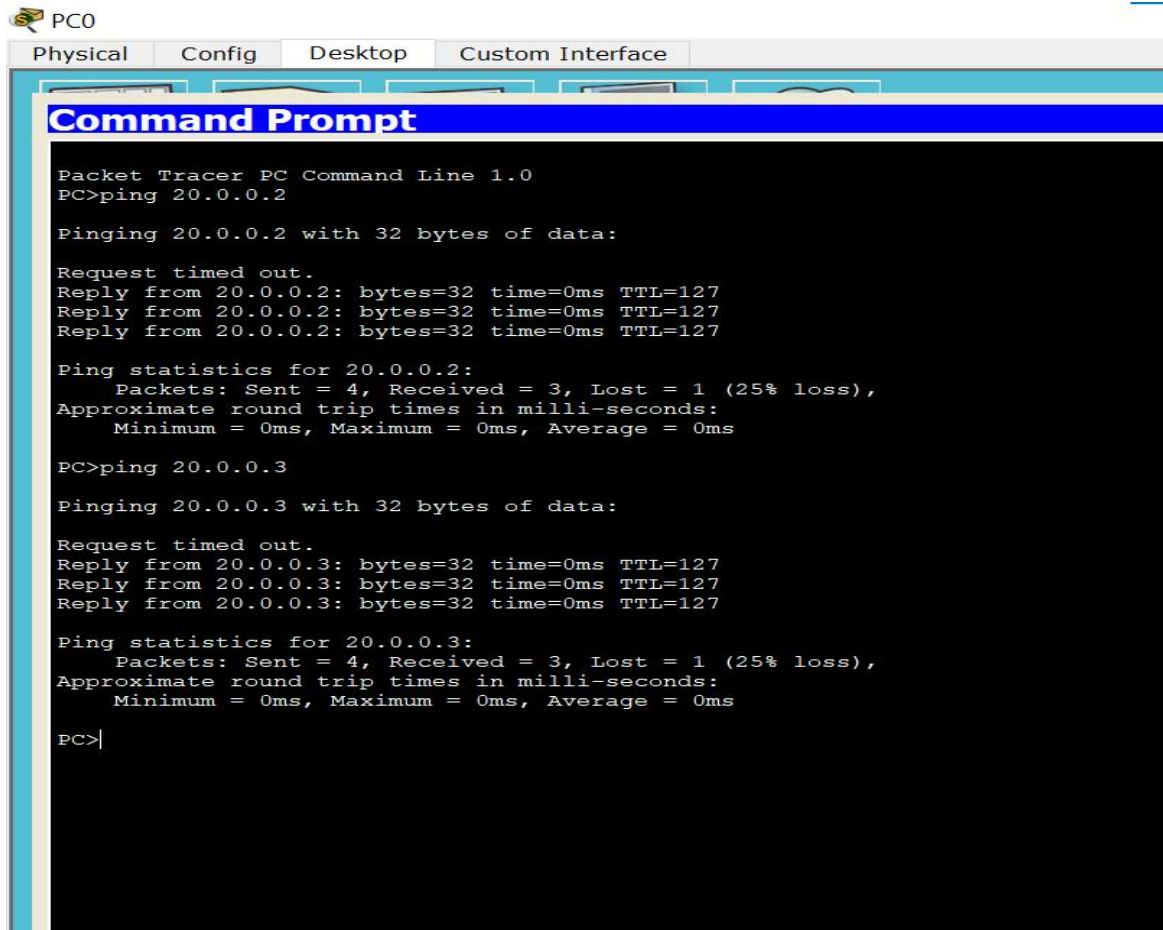
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128
Reply from 10.0.0.3: bytes=32 time=1ms TTL=128
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128

Ping statistics for 10.0.0.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

PC>
```



PROGRAM 4.2:



The screenshot shows the Command Prompt window of PC0 in Cisco Packet Tracer. The window title is "Command Prompt". The text inside shows the following commands and output:

```
Packet Tracer PC Command Line 1.0
PC>ping 20.0.0.2

Pinging 20.0.0.2 with 32 bytes of data:

Request timed out.
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127

Ping statistics for 20.0.0.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

PC>ping 20.0.0.3

Pinging 20.0.0.3 with 32 bytes of data:

Request timed out.
Reply from 20.0.0.3: bytes=32 time=0ms TTL=127
Reply from 20.0.0.3: bytes=32 time=0ms TTL=127
Reply from 20.0.0.3: bytes=32 time=0ms TTL=127

Ping statistics for 20.0.0.3:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

PC>|
```

