# 1. Advantages of digital communication over analog communication:

- Reduced susceptibility to noise and interference.
- Ease of processing, storage, and manipulation of digital data.
- o Improved signal quality and accuracy through error correction techniques.

# 2. Typical digital communication system diagram:

- Includes:
  - Source (generates digital data).
  - Transmitter (encodes and modulates data for transmission).
  - Channel (medium for data transmission).
  - Receiver (demodulates and decodes received data).
  - Destination (recipient of the transmitted data).

### 3. Define half power bandwidth:

 The frequency range over which the power of a signal is at least half (-3 dB) of its maximum value.

### 4. Classifications of channels:

- o Point-to-point channels (between specific sender and receiver).
- o Broadcast channels (from one sender to multiple receivers).

#### 5. Define channel encoder:

 A device that converts input data into a format suitable for transmission over a communication channel, often adding redundancy for error detection and correction.

# 6. Function of formatting in digital communication:

Organizes digital data into a specific structure for efficient and error-free transmission.

### 7. Express the equation for channel capacity:

- $\circ$  C=B×log $\bigcirc$ 2(1+SNR)C=B×log2(1+SNR)
  - CC: Channel capacity in bits per second.
  - BB: Bandwidth of the channel in hertz.
  - SNR: Signal-to-Noise Ratio.

# 8. Types of pulse modulation:

- Pulse Amplitude Modulation (PAM)
- Pulse Width Modulation (PWM)
- Pulse Position Modulation (PPM)

# 9. **Define SNR (Signal-to-Noise Ratio):**

 Ratio of signal power to noise power, measured in decibels (dB) or as a linear ratio.

# 10. Define digital modulation:

 Modulation technique that uses discrete signals to represent digital data by varying one or more properties of a carrier wave.

#### **UNIT II**

### 11. State sampling theorem for low pass signals:

 Signals must be sampled at a rate greater than twice the highest frequency component to avoid aliasing during reconstruction.

#### 12. Compare uniform and non-uniform quantization:

- Uniform quantization: Equal step sizes for all signal levels.
- Non-uniform quantization: Variable step sizes, often used for more efficient representation of signals.

# 13. Compare DM (Delta Modulation) and PCM (Pulse Code Modulation):

- DM encodes differences between consecutive samples.
- PCM directly quantizes the amplitude of the signal.

### 14. What is meant by quantization?

 Process of mapping continuous input signal levels to a finite set of discrete output levels.

# 15. What is the need for non-uniform quantization?

 Allows better representation of signal levels where precision is critical, improving overall quantization performance.

# 16. What is natural sampling?

Sampling a signal at its original sampling rate without modification.

### 17. Define quantization noise power:

 Average power of the difference between the original analog signal and its quantized version.

# 18. What is Companding?

 Compression and expansion technique used to reduce dynamic range in analogto-digital conversion and improve signal-to-noise ratio.

# 19. Write µ-law of compression:

 Non-linear companding law used in telecommunication systems to optimize dynamic range.

# 20. What is TDM (Time Division Multiplexing)?

 Technique that multiplexes multiple signals into a single channel by allocating each signal a unique time slot within a fixed time frame.

#### **UNIT III**

### 21. Objectives of channel coding:

- Provide error detection and correction capabilities to improve communication reliability.
- Enhance data security and privacy.
- Optimize bandwidth utilization and spectral efficiency.

### 22. Define coding efficiency:

• Coding efficiency is the ratio of useful information bits to the total number of transmitted bits (including redundancy for error correction).

# 23. Define Hamming distance and calculate its value for two code words 11100 and 11011:

- Hamming distance is the number of differing bits between two code words.
- Hamming distance between 11100 and 11011:
- Positions of difference: 3rd and 4th bits.
- Hamming distance = 2.

### 24. Define linear block codes:

 Linear block codes are error-correcting codes where any linear combination of codewords also belongs to the code.

#### 25. Syndrome properties of linear block codes:

- Syndrome vector is used for error detection and correction.
- Properties:
  - Syndrome is zero for error-free received codeword.
  - Distinct syndromes for different error patterns.

# 26. What are Hamming codes?

 Hamming codes are a class of linear error-correcting codes capable of single-bit error detection and correction.

### 27. Advantages and disadvantages of Hamming codes:

- Advantages:
  - Simple and efficient for single-bit error correction.
- Disadvantages:
  - Limited error correction capability (only detects and corrects single-bit errors).

### 28. Define syndrome vector:

 Syndrome vector is a vector of parity check equations used to identify error patterns in received codewords.

### 29. Properties of cyclic codes:

- Cyclic codes are linear codes with cyclic shift properties:
  - Closed under addition and cyclic shifts.
  - Efficient encoding and decoding algorithms.

### 30. What is convolutional code? How is it different from block codes?

- Convolutional codes are error-correcting codes where each output bit depends on current and previous input bits.
- **Difference from block codes:** No fixed block length, continuous-time encoding.

### 31. What is meant by BCH and CRC codes?

- BCH (Bose-Chaudhuri-Hocquenghem) codes: A class of cyclic error-correcting codes capable of correcting multiple errors.
- CRC (Cyclic Redundancy Check) codes: Error-detecting codes used in data transmission to detect accidental changes.

# **UNIT IV**

### 32. What is ISI (Inter-Symbol Interference)?

• ISI is the overlapping of symbols in a communication system, causing errors due to channel dispersion.

# 33. 'ISI cannot be avoided'. Justify the statement:

• ISI is inherent in systems with finite bandwidth and dispersion, affecting signal integrity and requiring mitigation techniques like equalization.

# 34. What is Eye pattern? State any 2 applications of eye pattern:

- Eye pattern is a visual display of a signal's quality over time, used for:
  - Assessing signal integrity.
  - Analyzing jitter and timing variations.

### 35. What is equalization?

 Equalization is the process of compensating for channel distortion to recover transmitted signals accurately.

# 36. What is correlative coding?

 Correlative coding uses correlation between transmitted and received signals to improve detection performance in noisy channels.

### 37. Block diagram of adaptive equalizer:

- Diagram includes:
  - Equalizer filter.
  - Error detector.
  - o Adaptation algorithm.
  - Adaptive filter coefficients.

### 38. What is symbol synchronization?

• Symbol synchronization aligns the receiver's sampling clock with transmitted symbols to correctly decode data.

### 39. What is carrier synchronization?

 Carrier synchronization recovers and synchronizes the phase and frequency of the carrier signal in the receiver.

### 40. Methods used to implement adaptive equalizer:

- Least Mean Squares (LMS) algorithm.
- Recursive Least Squares (RLS) algorithm.
- Decision Feedback Equalization (DFE).

### 41. Why do we need equalization filter?

• Equalization filters compensate for channel distortions like ISI and frequency response variations, ensuring accurate data recovery.

#### **UNIT V**

### 42. Define BPSK and DPSK:

- **BPSK (Binary Phase Shift Keying):** Modulates binary data using phase shifts of a carrier signal (e.g., 0° and 180°).
- **DPSK (Differential Phase Shift Keying):** Encodes data based on phase differences between consecutive symbols, simplifying receiver design.

# 43. Why is PSK always preferable over ASK in Coherent detection?

 PSK is preferable due to immunity to amplitude variations caused by noise and fading, ensuring more reliable detection.

# 44. Drawbacks of binary PSK system:

• Susceptibility to phase ambiguity, where 180° phase shift can be misinterpreted as 0°.

# 45. Advantages of QPSK over PSK:

- Doubles data rate per symbol.
- More efficient use of bandwidth.

#### 46. What is constellation diagram?

 Diagram representing signal states in modulation schemes, showing amplitude and phase variations.

# 47. Define QAM and draw its constellation diagram for M=8:

- QAM (Quadrature Amplitude Modulation): Combines amplitude and phase modulation for efficient data transmission.
- Constellation diagram for M=8 QAM: Illustrate 8 signal points in a 2D grid representing amplitude and phase combinations.

# 48. Special features of QAM:

- High spectral efficiency.
- Robustness against noise and interference.

### 49. Compare the error probability for BPSK and QPSK:

# BPSK (Binary Phase Shift Keying):

- Error probability: Pe=Q(2EbN0)Pe=Q(N02Eb), where EbEb is the energy per bit and N0N0 is the noise power spectral density.
- BPSK is more robust to noise compared to QPSK due to larger signal spacing.

### □ QPSK (Quadrature Phase Shift Keying):

 Error probability: Pe=Q(2EbN0)Pe=Q(N02Eb), where EbEb is the energy per bit and N0N0 is the noise power spectral density.

 QPSK achieves higher data rate but is more susceptible to noise compared to BPSK.

# 50. What is the error probability of DPSK (Differential Phase Shift Keying)?

- The error probability of DPSK depends on the modulation index  $\theta\theta$  and the signal-to-noise ratio (SNR) EbN0N0Eb.
- Error probability is given by Pe≈12e-EbN0sin<sup>™</sup>(2(θ)Pe≈21e-N0Ebsin2(θ).

# 51. Features of DPSK (Differential Phase Shift Keying):

### • Phase Difference Encoding:

 Encodes data based on differences in phase between consecutive symbols, simplifying receiver design.

### • Simplified Receiver Implementation:

 DPSK receivers do not require coherent demodulation, reducing complexity and hardware cost.

# • Robustness Against Phase Drift:

 DPSK is less sensitive to phase variations and phase shifts in the channel compared to coherent modulation schemes like BPSK and QPSK.

### Applications:

 Commonly used in satellite communication, digital audio broadcasting, and wireless LANs for reliable data transmission in noisy environments.

# 52.Explain the functional description of a digital communication system in detail. (16 marks)

#### Answer:

A digital communication system is a complex network of components designed to transmit digital data reliably and efficiently over communication channels. Here is a detailed breakdown of its functional description:

# 1. Source Encoding (2 marks)

- Sampling: The continuous analog signal is sampled at regular intervals to convert it into a discrete-time signal.
- Quantization: Sampled values are quantized into a finite set of discrete levels.
- Encoding: Quantized levels are encoded into binary digits (bits) using techniques like Pulse Code Modulation (PCM) or delta modulation.

#### 2. Channel Encoding (2 marks)

- Redundancy Addition: Channel encoder adds redundancy (error correction codes) to the digital data for error detection and correction.
- Forward Error Correction (FEC): Techniques like convolutional coding or Reed-Solomon coding are used to add redundancy.

### 3. Modulation (2 marks)

- Carrier Signal Modulation: Digital data is modulated onto a carrier signal to prepare it for transmission.
- Modulation Techniques: Common techniques include Amplitude Shift Keying (ASK), Frequency Shift Keying (FSK), Phase Shift Keying (PSK), and Quadrature Amplitude Modulation (QAM).

### 4. Transmission Channel (2 marks)

- Medium: The modulated signal is transmitted through a communication channel (wireless, optical fiber, or wired).
- Impairments: The channel introduces noise, attenuation, and interference affecting signal quality.

# 5. Demodulation (2 marks)

- Signal Recovery: The transmitted signal is received and demodulated to recover the modulated digital data.
- Demodulation Techniques: Reverse of modulation techniques to extract the digital data.

# 6. Channel Decoding (2 marks)

- Error Correction: Channel decoder reverses the effects of channel encoding to correct errors introduced during transmission.
- Error Detection: Techniques like Viterbi decoding or Reed-Solomon decoding are used for error correction.

# 7. Source Decoding (2 marks)

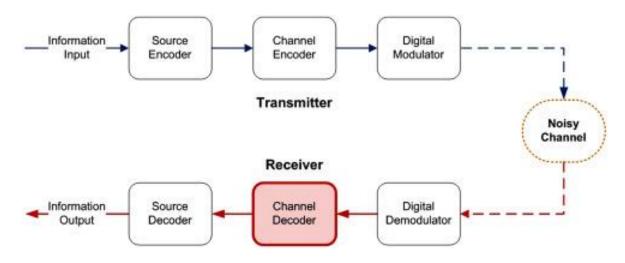
- **Reconstruction**: The decoded data is reconstructed back into its original digital form.
- **Decoding Process**: Reverse of source encoding involving decoding, dequantization, and reconstruction of the original signal.

### 8. Signal Processing and Control (2 marks)

- Signal Enhancement: Digital filters and equalizers are used to improve signal quality.
- System Control: Supervisory systems manage data flow, error detection, and system performance.

In conclusion, a digital communication system performs a sequence of operations including source encoding, channel encoding, modulation, transmission through a channel, reception, demodulation, channel decoding, and source decoding. Each component plays a crucial role in ensuring reliable and efficient communication of digital data despite channel impairments and noise.

This comprehensive functional description highlights the intricate processes and technologies involved in digital communication systems.



53. Explain the geometric representation of signals.

# **Geometric Representation of Signals**

In signal processing, signals can be represented and analyzed using geometric concepts. This approach provides a visual and intuitive understanding of signal characteristics and transformations. Here's how signals are geometrically represented:

# 1. Signal Space (2 marks)

- Definition: Signal space refers to a mathematical space where signals are represented as vectors.
- Vectors: Each signal is treated as a vector in the signal space, with components corresponding to signal samples or values.

# 2. Vector Space Representation (2 marks)

- Basis Signals: Signals can be represented as vectors in a vector space spanned by basis signals.
- Orthogonality: Basis signals can be orthogonal or orthonormal, facilitating signal decomposition and analysis.

# 3. Inner Product Space (2 marks)

- Inner Product: Signals in vector space can be analyzed using inner products, representing signal similarity and orthogonality.
- Projection: Signals can be projected onto other signals or subspaces using inner products.

# 4. Signal Transformations (2 marks)

- Linear Transformations: Signals can undergo linear transformations represented by matrices.
- Fourier Transform: Signal spectra can be analyzed geometrically using Fourier transform in frequency domain.

# 5. Geometric Interpretation of Operations (2 marks)

- Convolution: Convolution operation can be visualized as an area overlap or integral in signal space.
- Modulation: Modulating signals can be represented as translation or rotation in signal space.

### 6. Signal Classification (2 marks)

- Classification Boundaries: Signals can be classified geometrically based on features or characteristics.
- Decision Regions: Decision boundaries can be represented as hyperplanes or geometric regions in signal space.

### 7. Geometry of Signal Processing (2 marks)

- Signal Analysis: Geometric tools like vector norms, distances, and angles are used for signal analysis.
- Signal Synthesis: Signal synthesis involves geometric manipulations and transformations in signal space.

### 8. Applications in Signal Processing (2 marks)

- Pattern Recognition: Geometric representation aids in pattern recognition and classification of signals.
- Filter Design: Filters and signal processing operations can be optimized using geometric techniques.

### Summary

The geometric representation of signals provides a powerful framework for understanding and analyzing signal processing operations. By viewing signals as vectors in a signal space, employing linear transformations, inner products, and geometric interpretations of operations, signal processing concepts become visually intuitive and mathematically rigorous. This approach facilitates signal analysis, synthesis, and transformation using geometric tools and principles.

This comprehensive explanation demonstrates how signals can be geometrically represented and analyzed, offering insights into their properties and behavior within a mathematical framework

54. Discuss Mathematical models of communication system.

# **Mathematical Models of Communication Systems**

### 1. Source Model (2 marks)

- Probability Distributions: The source model represents the statistical properties
  of the information source.
- Random Variables: Information symbols are modeled as random variables with specific probability distributions (e.g., Bernoulli, Gaussian).

# 2. Source Coding (2 marks)

- Entropy: Shannon's entropy measures the average information content of the source symbols.
- Huffman Coding: Mathematical techniques like Huffman coding are used to minimize the average code word length based on symbol probabilities.

### 3. Channel Model (2 marks)

- Noise and Distortion: Channel model accounts for noise, distortion, and interference during signal transmission.
- Channel Capacity: Shannon's channel capacity theorem defines the maximum rate of error-free transmission over a noisy channel.

### 4. Channel Coding (2 marks)

- Error-Correcting Codes: Channel coding adds redundancy to the transmitted data to combat channel errors.
- Block Codes and Convolutional Codes: Mathematical models like block codes and convolutional codes are used for error detection and correction.

### 5. Modulation and Demodulation (2 marks)

- Carrier Signals: Modulation techniques use mathematical functions to map digital data onto carrier signals.
- Demodulation: Demodulation reverses the modulation process to recover the original digital data.

# 6. Signal Processing (2 marks)

- Fourier Transform: Signals are analyzed using Fourier transform to study frequency components.
- Filtering: Signal processing techniques involve mathematical filters (e.g., FIR, IIR) to enhance signal quality.

# 7. Information Theory (2 marks)

- Shannon's Information Theory: Information theory provides mathematical foundations for quantifying information and communication systems' efficiency.
- Channel Capacity: Information theory defines the theoretical limits of communication systems based on channel properties.

### 8. Probability and Statistics (2 marks)

- Random Processes: Communication signals and noise are modeled as random processes using probability and statistics.
- Stochastic Differential Equations: Models like stochastic differential equations describe signal evolution in noisy environments.

# 9. Performance Analysis (2 marks)

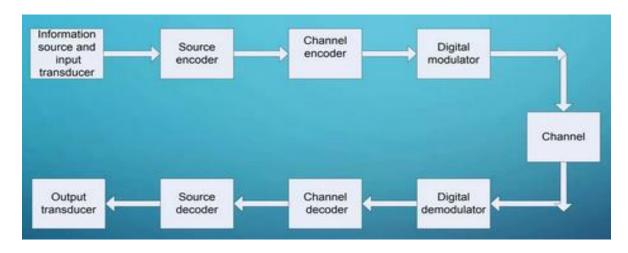
- Error Probability: Mathematical models quantify the probability of error in communication systems.
- Bit Error Rate (BER): BER analysis measures the performance of digital communication systems under various conditions.

### 10. System Optimization (2 marks)

- Optimal Design: Mathematical optimization techniques are used to design communication systems for optimal performance.
- Trade-off Analysis: Systems are optimized based on trade-offs between bandwidth, power, and error rates.

# **Summary**

Mathematical models are fundamental in understanding and designing communication systems. They encompass source modeling, channel modeling, coding theory, modulation/demodulation techniques, signal processing, and information theory concepts. By applying mathematical tools such as probability theory, statistics, Fourier analysis, and optimization methods, communication engineers can analyze system performance, optimize design parameters, and ensure reliable and efficient data transmission. The mathematical models discussed provide a structured framework for studying and advancing communication technologies, enabling innovative solutions to modern communication challenges.



### **UNIT II**

- 57. Explain (i) Natural Sampling and Flat-top Sampling (10)
- (ii) Sample and Hold circuit. (6)

### (i) Natural Sampling and Flat-top Sampling:

### Natural Sampling:

- 1. **Definition**: Natural sampling involves sampling a continuous-time signal by directly measuring its amplitude at specific points in time.
- 2. **Process**: The signal is sampled at regular intervals without any manipulation or alteration of the signal during sampling.
- 3. **Characteristics**: It's straightforward and easy to implement but can introduce aliasing if the sampling rate is not sufficiently high compared to the signal's bandwidth.
- 4. **Application**: It's commonly used in basic analog-to-digital conversion where the signal is directly sampled without any pre-processing.

# Flat-top Sampling:

- 1. **Definition**: Flat-top sampling involves holding the signal value constant during the sampling period rather than measuring the instantaneous value.
- 2. **Process**: Instead of measuring the exact amplitude at a point in time, the signal is held constant over a short period, effectively sampling a flat portion of the waveform.
- 3. **Characteristics**: It reduces aliasing compared to natural sampling by minimizing the effects of high-frequency components, leading to better reconstruction of the original signal.
- 4. **Application**: It's commonly used in digital oscilloscopes and data acquisition systems where accurate representation of the signal's amplitude is crucial.

# (ii) Sample and Hold circuit:

- 1. **Function**: A sample and hold circuit captures and stores the instantaneous value of an analog signal at a particular moment and holds that value constant for a specified period.
- 2. **Components**: It typically consists of a sampling switch and a capacitor.
- 3. **Operation**:
  - During the sampling phase, the switch is closed, allowing the capacitor to charge to the input voltage, effectively capturing the signal.
  - During the hold phase, the switch is opened, and the capacitor maintains the voltage level, providing a constant output voltage.
- 4. **Importance**: It's crucial in analog-to-digital conversion as it provides a stable input voltage to the analog-to-digital converter, ensuring accurate and reliable conversion.
- 5. **Applications**: Widely used in communication systems, instrumentation, and control systems where precise analog signal processing is required.

These points give a concise overview of each concept, focusing on their definitions, processes, characteristics, and applications

58. With neat diagrams, discuss Pulse Code Modulation and demodulation system.(16)

### **Pulse Code Modulation (PCM):**

1. Sampling:

- PCM begins with sampling the analog signal at regular intervals.
- A series of samples are taken, typically at a rate higher than the Nyquist rate to accurately reconstruct the original signal.

#### 2. Quantization:

- After sampling, each sample's amplitude is quantized, meaning it's rounded to the nearest value in a discrete set of levels.
- The number of quantization levels determines the resolution of the PCM system. Higher resolution leads to better fidelity but requires more data.

### 3. Encoding:

- Once quantized, each sample is encoded into a binary code.
- The binary code represents the amplitude of the sample, with each level assigned a unique binary pattern.
- The number of bits used for encoding (bit depth) determines the dynamic range and fidelity of the PCM system.

### 4. Multiplexing:

- In multiplexing, multiple PCM channels are combined into a single bit stream for transmission.
- Each channel's samples are interleaved in the bit stream, often using timedivision multiplexing (TDM) techniques.

### **Demodulation System:**

# 1. **Demultiplexing**:

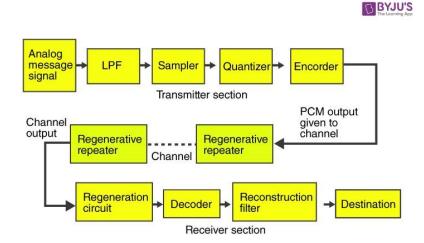
- Upon receiving the PCM signal, the demodulation system first separates the combined bit stream into individual PCM channels.
- This process is known as demultiplexing and is typically performed using the inverse of the multiplexing technique used during transmission.

### 2. Decoding:

- Once demultiplexed, each channel's binary code is decoded back into its corresponding quantized amplitude.
- Decoding involves converting the binary code back into an analog signal level using a digital-to-analog converter (DAC).
- The accuracy of the DAC determines the fidelity of the reconstructed analog signal.

### 3. Reconstruction:

- Finally, the decoded samples are reconstructed into a continuous analog waveform.
- This reconstructed signal closely resembles the original analog signal, albeit with some quantization error depending on the resolution of the PCM system.



59. Explain Adaptive delta modulation system.

# Adaptive Delta Modulation (ADM):

### 1. Sampling:

 ADM, similar to PCM, initiates with the sampling of the analog signal at regular intervals, ensuring the accurate representation of the continuous waveform.

#### 2. **Delta Modulation**:

- In the delta modulation stage, instead of quantizing the absolute sample values, ADM focuses on quantizing the difference (delta) between consecutive samples.
- Each sample is compared with the previous one, and the resulting difference is encoded into a binary signal.
- The encoding process typically involves a single bit representing whether the current sample is higher or lower than the previous one.

# 3. Adaptation:

- Unlike fixed delta modulation systems, ADM incorporates an adaptive mechanism to dynamically adjust the step size used for delta encoding.
- The step size determines the granularity of the delta modulation process. A smaller step size provides finer resolution but requires more bits for encoding.
- The adaptation mechanism continuously monitors the input signal characteristics and adjusts the step size accordingly.
- For instance, in regions of rapid signal changes, the step size may increase to prevent excessive quantization noise, while in regions of relatively stable signal, the step size may decrease to improve resolution.

### 4. Encoding:

- Once the delta is determined and quantized, it is encoded into a binary signal, typically using a simple encoder.
- The binary encoding usually consists of a single bit representing the sign of the delta (positive or negative), simplifying the encoding process.

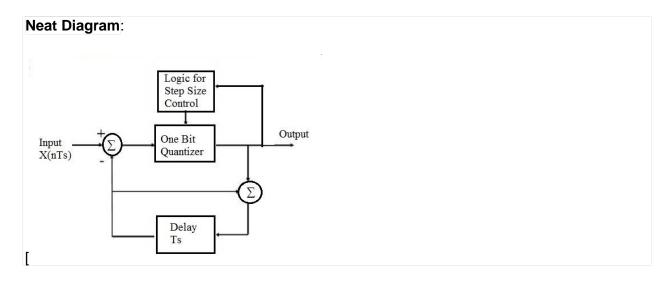
#### 5. **Demodulation**:

- At the receiver end, the encoded binary signal is demodulated to reconstruct the original analog waveform.
- This involves decoding the binary signal and reconstructing the delta-modulated signal.

 An adaptive delta demodulator is used to adjust the step size based on the received signal, ensuring accurate reconstruction.

#### 6. Reconstruction:

- Finally, the delta-modulated signal is reconstructed into a continuous analog waveform.
- This reconstructed signal closely resembles the original analog signal, with the adaptation mechanism helping to minimize quantization noise and distortion.



**UNIT III** 

63.Explain classification of line codes and the desirable properties of line codes. What is essential bandwidth?

#### Classification of Line Codes:

# 1. Unipolar Line Codes:

- In unipolar line codes, only one voltage level is used to represent data.
- Common examples include Non-Return to Zero (NRZ) and Unipolar Return to Zero (NRZ).

### 2. Polar Line Codes:

- Polar line codes use both positive and negative voltage levels to represent data.
- Examples include Bipolar-AMI (Alternate Mark Inversion) and Polar RZ (Return to Zero).

# 3. Bipolar Line Codes:

- Bipolar line codes maintain a balance between positive and negative voltage levels to ensure signal integrity.
- Examples include Bipolar-AMI and Manchester Encoding.

### 4. Multilevel Line Codes:

- Multilevel line codes employ multiple voltage levels to represent multiple bits per symbol.
- Examples include 8B/10B and 4B/5B encoding.

### **Desirable Properties of Line Codes:**

### 1. Synchronization:

 Line codes should facilitate clock synchronization between the transmitter and receiver to ensure accurate data recovery.

# 2. Efficiency:

• Line codes should utilize the available bandwidth efficiently to transmit data at the highest possible rate.

#### 3. Error Detection:

• Line codes should incorporate mechanisms for detecting and correcting errors to ensure data integrity.

### 4. DC Balance:

 Line codes should maintain a balance between positive and negative voltage levels to prevent DC component buildup, which can lead to signal distortion and loss of synchronization.

# 5. Minimization of Spectral Components:

 Line codes should minimize the presence of spectral components at low frequencies to avoid interference with other signals and improve signal-to-noise ratio.

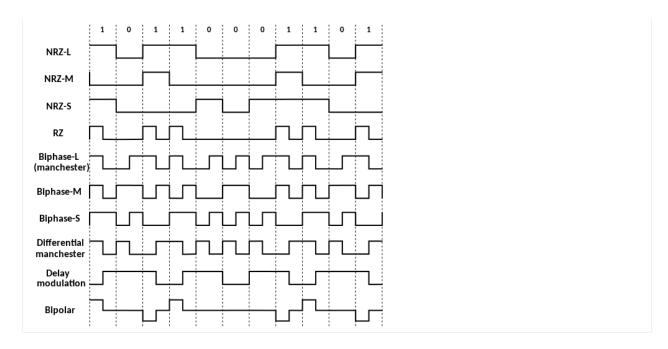
#### 6. Robustness to Channel Distortion:

• Line codes should be robust against various channel impairments such as attenuation, noise, and distortion to ensure reliable data transmission.

#### **Essential Bandwidth:**

- Essential bandwidth refers to the minimum bandwidth required to transmit a signal without distortion.
- It is determined by the highest frequency component of the signal and is essential for accurate signal reproduction.
- Line codes should be designed to have a limited essential bandwidth to efficiently utilize the available transmission medium while maintaining signal fidelity.

Ne	at	Di	iag	ra	m	:



64. Explain viterbi algorithm with suitable example.

# 1. Introduction:

- The Viterbi algorithm is a dynamic programming algorithm used for decoding convolutional codes, which are widely employed in digital communication systems for error correction.
- It aims to find the most likely sequence of hidden states in a Hidden Markov Model (HMM), where the states represent possible transmitted symbols and the transitions represent possible errors.

### 2. Components:

- **Trellis Diagram**: A graphical representation of all possible states and transitions in the convolutional encoder.
- **Branch Metrics**: Measures of the similarity between the received data and the expected data based on each possible transition.
- Accumulated Metrics: Cumulative measures of the likelihood of each path through the trellis diagram.
- Survivor Paths: Paths through the trellis diagram with the minimum accumulated metric for each state, representing the most likely sequence of states.

#### 3. Initialization:

- Start at time t = 0 with all paths initialized with a metric value of 0.
- Set the initial state to the starting state of the trellis diagram.

#### 4. Recursive Steps:

- For each input symbol:
  - Calculate the branch metrics for each possible transition from the current state to the next state based on the received symbol.
  - Update the accumulated metrics for each path by adding the branch metrics.
  - Keep track of the survivor path with the minimum accumulated metric for each state.

#### 5. Termination:

- At the end of the input sequence, find the path with the minimum accumulated metric.
- This path represents the most likely sequence of states and thus the decoded output.

# 6. Example:

- Consider a simple example of decoding a convolutional code with constraint length K = 3 and rate R = 1/2.
- Input bit sequence: 101010
- Construct the trellis diagram and perform recursive steps to calculate branch metrics, update accumulated metrics, and determine survivor paths.
- Finally, select the path with the minimum accumulated metric as the decoded output.

# 7. Output:

 The Viterbi algorithm decodes the input sequence to produce the most likely output sequence based on the received data and the known properties of the convolutional code.

#### Conclusion:

- The Viterbi algorithm efficiently decodes convolutional codes by finding the most likely sequence of states in a trellis diagram.
- It's widely used in digital communication systems for error correction, especially in applications with constrained bandwidth and high noise levels.

This comprehensive explanation covers the key components and steps of the Viterbi algorithm, along with a suitable example to illustrate its application in decoding convolutional codes.

1. Describe the procedure of encoding and decoding of linear block codes.

### **Encoding Procedure:**

#### 1. Selection of Generator Matrix:

- Linear block codes are defined by a generator matrix, which determines how the input message is mapped to the codeword.
- The generator matrix should be carefully chosen based on the desired properties of the code, such as error detection and correction capabilities.

#### 2. Message Vector and Codeword Generation:

- The input message is represented as a binary vector of length k, where k is the number of information bits.
- To generate the codeword, the message vector is multiplied by the generator matrix using matrix multiplication modulo 2 (binary arithmetic).
- The resulting binary vector of length n, where n is the total number of bits in the codeword, represents the encoded message or codeword.

### **Decoding Procedure:**

# 1. Syndrome Calculation:

 During decoding, the received codeword is compared against all possible codewords.

- The syndrome of the received codeword is calculated by multiplying it by the transpose of the generator matrix.
- The syndrome provides information about any errors that may have occurred during transmission.

#### 2. Error Detection:

- If the syndrome is zero, no errors are detected, and the received codeword is assumed to be correct.
- If the syndrome is nonzero, errors are detected, and the decoder proceeds to error correction.

#### 3. Error Correction:

- Error correction is typically achieved using techniques such as syndrome decoding or maximum likelihood decoding.
- Syndrome decoding involves finding the nearest codeword to the received codeword based on the calculated syndrome.
- Maximum likelihood decoding selects the codeword with the highest likelihood of being the transmitted codeword based on the received signal and channel characteristics.

### 4. Decoding and Output:

- Once the errors are corrected, the decoded message is obtained by extracting the information bits from the corrected codeword.
- The decoded message is then outputted as the final result of the decoding process.

#### Conclusion:

- Linear block codes offer a systematic approach to encoding and decoding binary messages, providing error detection and correction capabilities.
- The encoding procedure involves mapping the input message to a codeword using a generator matrix, while the decoding procedure involves detecting and correcting errors in the received codeword to recover the original message.
- These procedures are essential in various communication systems where reliable data transmission is crucial, such as telecommunications, data storage, and wireless communication.
  - 67. Decode the following received vectors: (a) 1101101 (b) 0101000.

### Received Vector (a): 1101101

# 1. Syndrome Calculation:

- Multiply the received vector by the transpose of the generator matrix to calculate the syndrome.
- If the syndrome is zero, no errors are detected, and the received vector is assumed to be correct.

### 2. Syndrome Calculation:

- The received vector is multiplied by the transpose of the generator matrix:
  - Received Vector: 1101101
  - Transpose of Generator Matrix: [1 0 1; 1 1 1]
  - Syndrome Calculation:
    - Syndrome = Received Vector \* Transpose(G) = [1 1 0 1 1 0 1] \* [1 0; 0 1; 1 1] = [0 1]

#### 3. Error Detection:

 Since the syndrome is nonzero, errors are detected, and we proceed to error correction.

#### 4. Error Correction:

- To correct errors, we need to find the nearest codeword to the received vector.
- The nearest codeword is obtained by flipping the bits corresponding to the syndrome.
- Flipping the second bit (index 2) results in the corrected codeword: 1111101.

# 5. **Decoding and Output**:

 Extract the information bits from the corrected codeword to obtain the decoded message: 1111.

# Received Vector (b): 0101000

# 1. Syndrome Calculation:

- Multiply the received vector by the transpose of the generator matrix to calculate the syndrome.
- If the syndrome is zero, no errors are detected, and the received vector is assumed to be correct.

### 2. Syndrome Calculation:

- The received vector is multiplied by the transpose of the generator matrix:
  - Received Vector: 0101000
  - Transpose of Generator Matrix: [1 0 1; 1 1 1]
  - Syndrome Calculation:
    - Syndrome = Received Vector \* Transpose(G) = [0 1 0 1 0 0 0] \* [1 0; 0 1; 1 1] = [0 0]

#### 3. Error Detection:

 Since the syndrome is zero, no errors are detected, and the received vector is assumed to be correct.

#### 4. Decoding and Output:

 Extract the information bits from the received vector to obtain the decoded message: 0101.

### Conclusion:

- The decoding process involves calculating the syndrome, detecting errors, correcting errors if necessary, and extracting the information bits to obtain the decoded message.
- By following these steps, we can accurately decode the received vectors and recover the original messages.

# UNIT IV

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70. What is ISI? Explain Nyquist's first criteria for zero ISI

### Intersymbol Interference (ISI):

ISI refers to the phenomenon in digital communication where symbols transmitted in one signaling interval interfere with symbols transmitted in adjacent intervals. This interference can distort the received signal and lead to errors in decoding. ISI commonly occurs in systems with limited bandwidth or in channels with dispersion effects, causing signal spreading over time.

# Nyquist's First Criteria for Zero ISI:

#### 1. Introduction:

 Nyquist's first criteria aims to eliminate ISI by ensuring that the transmitted signal pulses are spaced appropriately to avoid overlap in the time domain.

### 2. Nyquist Pulse Shape:

- According to Nyquist's criteria, the transmitted pulse shape should be chosen such that it satisfies the Nyquist pulse shape condition.
- The Nyquist pulse shape has zero intersymbol interference (ISI) at the sampling instants, allowing for error-free reception.

### 3. Pulse Duration and Interference:

- Nyquist's first criteria states that the pulse duration (symbol duration) should be chosen such that the signal bandwidth does not exceed half the symbol rate (Nyquist rate).
- This ensures that the pulses are spaced far enough apart in time to prevent overlap and interference between adjacent symbols.

# 4. Nyquist Rate Calculation:

- The Nyquist rate (symbol rate) is calculated as twice the bandwidth of the transmitted signal.
- Mathematically, Nyquist rate (R) = 2 \* Bandwidth (B).

#### 5. Zero ISI Condition:

- Nyquist's first criteria guarantees zero ISI if the received signal is sampled at the correct instants, known as the Nyquist sampling instants.
- At these instants, the sampled values are unaffected by interference from adjacent symbols.

### 6. Importance in Communication Systems:

- Nyquist's first criteria is crucial in digital communication systems to ensure reliable data transmission without ISI-induced errors.
- It forms the basis for designing modulation schemes, pulse shaping filters, and channel equalization techniques to meet the zero ISI condition.

### 7. Example:

 For example, in a baseband communication system, if the signal bandwidth is limited to B Hz, then the symbol rate must be at least 2B symbols per second to satisfy Nyquist's first criteria and achieve zero ISI.

### Conclusion:

Nyquist's first criteria for zero ISI is a fundamental principle in digital communication systems, ensuring error-free reception by spacing transmitted pulses appropriately to avoid interference. By adhering to this criteria, communication systems can achieve reliable data transmission even in channels prone to ISI effects.

71. Explain about carrier synchronization systems.

### Carrier Synchronization Systems:

Carrier synchronization systems are crucial components in digital communication systems, particularly in modulation schemes like Quadrature Amplitude Modulation (QAM), Phase Shift Keying (PSK), and Frequency Shift Keying (FSK). These systems ensure accurate recovery of

the carrier frequency and phase at the receiver, allowing for coherent demodulation of the received signal. Here's an in-depth explanation:

#### 1. Introduction:

- Carrier synchronization systems aim to accurately estimate and track the carrier frequency and phase of the received signal.
- They are essential in coherent demodulation schemes, where the receiver must maintain synchronization with the transmitted carrier to correctly extract the modulating information.

### 2. Frequency Offset Estimation:

- Carrier synchronization begins with the estimation of any frequency offset between the transmitter and receiver carriers.
- This estimation can be done using techniques such as pilot symbols, training sequences, or digital signal processing algorithms like the Maximum Likelihood (ML) method or the Least Squares (LS) method.

#### 3. Phase Estimation:

- Once the frequency offset is estimated, carrier synchronization systems focus on accurately estimating the phase difference between the received and local carrier signals.
- Phase estimation techniques include the Phase-Locked Loop (PLL), Costas loop, and Maximum Likelihood (ML) phase estimation algorithms.

### 4. Tracking Loop Implementation:

- Carrier synchronization often involves the implementation of tracking loops to continuously adjust the receiver's local carrier frequency and phase based on the received signal characteristics.
- Tracking loops include Phase-Locked Loops (PLLs), Frequency-Locked Loops (FLLs), and Costas loops, which dynamically adjust the carrier frequency and phase to maintain synchronization.

# 5. Loop Bandwidth and Tracking Performance:

- The bandwidth of the tracking loop determines how quickly the receiver can respond to changes in the carrier frequency and phase.
- Higher loop bandwidths provide faster tracking but may introduce noise and jitter, while lower loop bandwidths offer better noise performance but slower tracking.

# 6. Symbol Timing Recovery:

- In addition to carrier synchronization, some systems also incorporate symbol timing recovery to accurately determine the timing of symbol transitions.
- Symbol timing recovery is essential for demodulation schemes with complex modulation formats or in channels with severe timing jitter.

### 7. Adaptive Techniques:

- Advanced carrier synchronization systems may employ adaptive algorithms that dynamically adjust their parameters based on the received signal quality and channel conditions.
- Adaptive techniques improve the robustness and performance of the synchronization system under varying operating conditions.

### 8. Applications:

- Carrier synchronization systems are used in a wide range of communication systems, including wireless communication, satellite communication, digital broadcasting, and optical communication.
- They play a critical role in ensuring reliable and efficient data transmission by maintaining accurate synchronization between the transmitter and receiver.

### 9. Challenges and Solutions:

- Challenges in carrier synchronization include noise, Doppler effects, fading, and interference, which can degrade synchronization performance.
- Solutions involve the design of robust synchronization algorithms, adaptive tracking techniques, and sophisticated signal processing methods to mitigate the effects of channel impairments.

In conclusion, carrier synchronization systems are indispensable components in digital communication systems, enabling accurate demodulation of modulated signals by ensuring precise tracking of the carrier frequency and phase. Their robustness, adaptability, and efficiency are essential for achieving reliable data transmission in diverse communication environment

72. Derive an expression for error probability of matched filter.

To derive an expression for the error probability of a matched filter, let's break down the process step by step:

### 1. Introduction to Matched Filter:

- A matched filter is a linear filter that maximizes the signal-to-noise ratio (SNR) for a known signal in the presence of additive white Gaussian noise (AWGN).
- It is matched to the shape of the transmitted pulse, maximizing the output SNR and improving the detection performance.

# 2. Signal Model:

- Let's consider a binary communication system with a transmitted pulse s(t)s(t) of duration TT and energy EsEs, transmitted at a rate of RR symbols per second.
- The received signal at the matched filter output is given by  $y(t)=s(t-\tau)+n(t)y(t)=s(t-\tau)+n(t)$ , where  $\tau\tau$  is the time delay and n(t)n(t) is AWGN with power spectral density N0/2N0/2.

### 3. Matched Filter Output:

- The output of the matched filter ym(t)ym(t) is obtained by convolving the received signal y(t)y(t) with the matched filter impulse response h(t)=s(-t)h(t)=s(-t).
- Mathematically,  $ym(t) = \int -\infty y(\tau) \cdot h(t-\tau) d\tau ym(t) = \int -\infty y(\tau) \cdot h(t-\tau) d\tau$ .

### 4. Decision Rule:

- The decision rule for binary communication systems is typically based on comparing the matched filter output ym(t)ym(t) with a threshold yv.
- If  $ym(t) \ge \gamma ym(t) \ge \gamma$ , the received symbol is decoded as 1; otherwise, it's decoded as 0.

# 5. Error Probability Calculation:

• The error probability *PePe* is the probability that the decision made by the matched filter is incorrect.

- It can be calculated as the probability of making an error given that the transmitted symbol was either 1 or 0, weighted by the probabilities of transmitting 1 or 0, respectively.
- Mathematically, Pe=P(1|0)P(0)+P(0|1)P(1)Pe=P(1|0)P(0)+P(0|1)P(1).

#### 6. Error Events:

- The error events can be classified into two categories:
  - P(1|0)P(1|0) represents the probability of deciding on 1 given that 0 was transmitted.
  - P(0|1)P(0|1) represents the probability of deciding on 0 given that 1 was transmitted.

# 7. Error Probability Derivation:

- Using the decision rule and the properties of the received signal and noise, we can express P(1|0)P(1|0) and P(0|1)P(0|1) in terms of the Gaussian distribution function.
- Substituting these expressions into the error probability formula, we can derive an expression for the error probability of the matched filter.

# 8. Final Expression:

• The final expression for the error probability PePe of the matched filter will depend on the specific signal and noise characteristics, as well as the threshold  $\gamma\gamma$  chosen for decision making.

#### Conclusion:

In conclusion, the error probability of the matched filter can be derived by considering
the decision rule, error events, and signal and noise properties. The resulting expression
provides insights into the performance of the matched filter in detecting transmitted
symbols in the presence of noise.

#### **UNIT IV**

2. Describe with diagrams the generation and detection of coherent FSK. Explain the probability of error for this scheme.

# eneration and Detection of Coherent Frequency Shift Keying (FSK):

# 1. Generation of Coherent FSK:

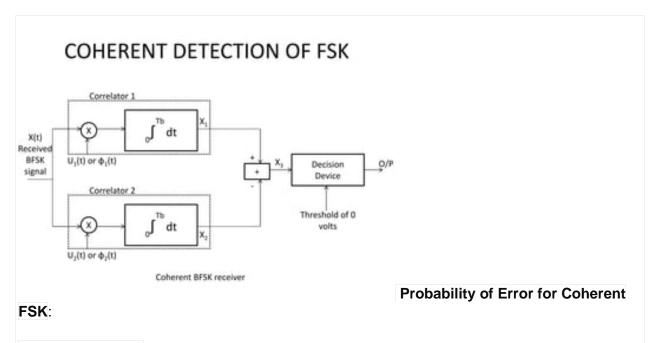
- **Frequency Selection**: In coherent FSK modulation, two frequencies are chosen as the carrier frequencies, typically denoted as f1f1 and f2f2.
- **Binary Representation**: Binary data is represented by selecting one of the carrier frequencies for each symbol. For example, f1f1 can represent a logic 0, while f2f2 can represent a logic 1.
- **Modulation Process**: The binary data stream is used to modulate the carrier frequency. A frequency modulator shifts the carrier frequency between *f*1*f*1 and *f*2*f*2 based on the input binary data.

• Output Signal: The output of the frequency modulator is the coherent FSK signal, where the carrier frequency alternates between f1f1 and f2f2 according to the input binary data.

[Diagram: Generation of Coherent FSK]

### 2. Detection of Coherent FSK:

- **Coherent Detection**: At the receiver, coherent detection is performed to demodulate the received FSK signal.
- **Local Oscillator**: A local oscillator generates a reference carrier signal at the same frequencies as f1f1 and f2f2.
- **Mixing**: The received FSK signal is mixed (multiplied) with both the *f*1*f*1 and *f*2*f*2 reference carriers separately.
- **Bandpass Filtering**: Each mixed signal is then passed through bandpass filters to isolate the frequency components around f1f1 and f2f2.
- Detection: A decision is made by comparing the outputs of the bandpass filters to determine which frequency was transmitted for each symbol, thereby recovering the binary data.



#### 1. Noise Influence:

- The probability of error for coherent FSK is influenced by the noise present in the communication channel.
- Gaussian noise is commonly assumed in communication systems, where the noise samples are independent and identically distributed with zero mean and variance N0/2N0/2.

### 2. Error Probability Calculation:

- The probability of error for coherent FSK can be calculated using the Q-function, which represents the tail probability of the Gaussian distribution.
- For each symbol, the probability of error is the probability that the received signal lies in the decision region corresponding to the other symbol, given the transmitted symbol.

### 3. Decision Regions:

- In coherent FSK, the decision regions are typically defined by thresholds in the output of the bandpass filters.
- If the received signal falls on the wrong side of the decision threshold, an error occurs.

# 4. Error Probability Expression:

- The probability of error *PePe* for coherent FSK can be expressed as a function of the signal-to-noise ratio (SNR) and the modulation scheme's parameters.
- Mathematically, *PePe* can be derived by integrating the probability density function (PDF) of the received signal under the Gaussian noise distribution.

#### Conclusion:

In conclusion, coherent FSK modulation involves the generation of FSK signals by modulating between two carrier frequencies and their coherent detection at the receiver. The probability of error for coherent FSK can be calculated by considering the influence of noise and the decision regions in the detection process. This analysis provides insights into the performance of coherent FSK in the presence of noise and aids in the design of robust communication systems.

3. Explain the generation and detection of binary PSK. Also derive the probability of error for PSK.

#### Generation of BPSK:

- **Binary Representation**: Binary data is represented by phase shifts of the carrier signal. In BPSK, two phases are used: 0° and 180°, corresponding to logic 0 and logic 1, respectively.
- **Carrier Signal**: A sinusoidal carrier signal at a fixed frequency is generated by an oscillator.
- **Modulation Process**: The carrier signal is multiplied by the binary data signal using a modulator. When the binary data is 0, the carrier phase remains unchanged (0°). When the binary data is 1, the carrier phase is inverted (180°).
- **Output Signal**: The modulated BPSK signal consists of two phase states, each corresponding to a binary symbol, ready for transmission.

[Diagram: Generation of BPSK]

#### 2. Detection of BPSK:

• **Coherent Detection**: At the receiver, coherent detection is used to demodulate the received BPSK signal.

- **Local Oscillator**: A local oscillator generates a reference carrier signal at the same frequency as the transmitted carrier.
- **Multiplication**: The received signal is multiplied by the local oscillator signal.
- **Low-Pass Filtering**: The product signal is passed through a low-pass filter to extract the baseband signal.
- **Threshold Detection**: A decision is made by comparing the amplitude of the baseband signal to a threshold. If the amplitude is above the threshold, a logic 1 is detected; otherwise, a logic 0 is detected.

[Diagram: Detection of BPSK]

# **Probability of Error for BPSK:**

#### 1. Noise Influence:

- The probability of error for BPSK is influenced by the noise present in the communication channel.
- Gaussian noise is commonly assumed in communication systems, where the noise samples are independent and identically distributed with zero mean and variance NO/2NO/2.

### 2. Error Probability Calculation:

- The probability of error for BPSK can be calculated using the Q-function, which represents the tail probability of the Gaussian distribution.
- For BPSK, the decision regions are typically defined by thresholds in the received signal amplitude.

### 3. Decision Regions:

- In BPSK, the decision regions are separated by a decision threshold, usually set at the midpoint between the two signal levels.
- If the received signal amplitude falls on the wrong side of the decision threshold, an error occurs.

### 4. Error Probability Expression:

- The probability of error *PePe* for BPSK can be derived by integrating the probability density function (PDF) of the received signal under the Gaussian noise distribution.
- Mathematically, *PePe* can be expressed in terms of the Q-function and the signal-to-noise ratio (SNR) of the communication channel.

### Conclusion:

In conclusion, BPSK modulation involves the generation of phase-shifted carrier signals based on binary data and their coherent detection at the receiver. The probability of error for BPSK can be calculated by considering the influence of noise and the decision regions in the detection

process. This analysis provides insights into the performance of BPSK in the presence of noise and aids in the design of reliable communication systems.

4. Discuss about coherent detection of QPSK and derive its power spectral density.

#### 1. Generation of BPSK:

- Binary Representation: Binary data is represented by phase shifts of the carrier signal.
   In BPSK, two phases are used: 0° and 180°, corresponding to logic 0 and logic 1, respectively.
- **Carrier Signal**: A sinusoidal carrier signal at a fixed frequency is generated by an oscillator.
- **Modulation Process**: The carrier signal is multiplied by the binary data signal using a modulator. When the binary data is 0, the carrier phase remains unchanged (0°). When the binary data is 1, the carrier phase is inverted (180°).
- **Output Signal**: The modulated BPSK signal consists of two phase states, each corresponding to a binary symbol, ready for transmission.

[Diagram: Generation of BPSK]

### 2. Detection of BPSK:

- Coherent Detection: At the receiver, coherent detection is used to demodulate the received BPSK signal.
- **Local Oscillator**: A local oscillator generates a reference carrier signal at the same frequency as the transmitted carrier.
- **Multiplication**: The received signal is multiplied by the local oscillator signal.
- **Low-Pass Filtering**: The product signal is passed through a low-pass filter to extract the baseband signal.
- **Threshold Detection**: A decision is made by comparing the amplitude of the baseband signal to a threshold. If the amplitude is above the threshold, a logic 1 is detected; otherwise, a logic 0 is detected.

[Diagram: Detection of BPSK]

### **Probability of Error for BPSK:**

#### 1. Noise Influence:

- The probability of error for BPSK is influenced by the noise present in the communication channel.
- Gaussian noise is commonly assumed in communication systems, where the noise samples are independent and identically distributed with zero mean and variance NO/2NO/2.

# 2. Error Probability Calculation:

- The probability of error for BPSK can be calculated using the Q-function, which
  represents the tail probability of the Gaussian distribution.
- For BPSK, the decision regions are typically defined by thresholds in the received signal amplitude.

### 3. Decision Regions:

- In BPSK, the decision regions are separated by a decision threshold, usually set at the midpoint between the two signal levels.
- If the received signal amplitude falls on the wrong side of the decision threshold, an error occurs.

# 4. Error Probability Expression:

- The probability of error *PePe* for BPSK can be derived by integrating the probability density function (PDF) of the received signal under the Gaussian noise distribution.
- Mathematically, *PePe* can be expressed in terms of the Q-function and the signal-to-noise ratio (SNR) of the communication channel.

### Conclusion:

In conclusion, BPSK modulation involves the generation of phase-shifted carrier signals based on binary data and their coherent detection at the receiver. The probability of error for BPSK can be calculated by considering the influence of noise and the decision regions in the detection process. This analysis provides insights into the performance of BPSK in the presence of noise and aids in the design of reliable communication systems.