

Sheldon2

Run the sheldon2 file using “chmod +x sheldon2” and “./sheldon2”.

```
root@kali:~/Downloads/bigbangtheory-master# chmod +x sheldon2
root@kali:~/Downloads/bigbangtheory-master# ./sheldon2
-----
Home
[ ][ ] [ ][ ] [ ][ ]
HOURS MINUTES SECONDS
-----
+-----+
|          DR. VON NOIZEMAN'S NUCLEAR BOMB          |
| /!\ AUTHORIZED ACCESS ONLY - KEEP OUT /!\         |
|                                                     |
| [1] YELLOW [2] GREEN [3] BLUE [4] RED             |
|-----+-----+
| MENU SELECTION: 1                                  |
| ENTER UNLOCK PASSWORD 1: 123456                    |
| PRESS ENTER TO RETURN TO MENU                      |
KABOOM
      .^ ^-
    _--/_ ..... \_-->
   <-__/_>
   |script|
   <-__/_>
     .._.
     |||||
     --#%$%$#--
       ; : |
     ,-%$%$%$#~,
Segmentation fault
root@kali:~/Downloads/bigbangtheory-master#
```

Assembly code for the function yellow:

```
| : |
-----, -#%$@%#6#~., -----
Segmentation fault
root@kali:~/Downloads/bigbangtheory-master# gdb sheldon2
GNU gdb (Debian 8.3.1-1) 8.3.1
Copyright (C) 2019 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".
Type "apropos word" to search for commands related to "word"...

warning: ~/peda/peda.py: No such file or directory
Reading symbols from sheldon2...
(gdb) disassemble yellow
Dump of assembler code for function yellow:
0x08049719 <+0>: push %ebp
0x0804971a <+1>: mov %esp,%ebp
0x0804971c <+3>: sub $0x8,%esp
0x0804971f <+6>: call 0x80496e8 <yellow_preflight>
0x08049724 <+11>: movzbl 0x804c24c,%eax
0x0804972b <+18>: cmp $0x38,%al
0x0804972d <+20>: jne 0x804977c <yellow+99>
0x0804972f <+22>: movzbl 0x804c24d,%eax
0x08049736 <+29>: cmp $0x34,%al
0x08049738 <+31>: jne 0x804977c <yellow+99>
0x0804973a <+33>: movzbl 0x804c24e,%eax
0x08049741 <+40>: cmp $0x33,%al
```

```
(gdb) disass yellow
Dump of assembler code for function yellow:
0x08049719 <0>:      push    ebp
0x0804971a <+1>:      mov     ebp,esp
0x0804971c <+3>:      sub     esp,0x8
0x0804971f <+6>:      call   0x80496e8 <yellow_preflight>
0x08049724 <+11>:     movzx   eax,BYTE PTR ds:0x804c24c
0x0804972b <+18>:     cmp     al,0x38
0x0804972d <+20>:     jne     0x804977c <yellow+99>
0x0804972f <+22>:     movzx   eax,BYTE PTR ds:0x804c24d
0x08049736 <+29>:     cmp     al,0x34
0x08049738 <+31>:     jne     0x804977c <yellow+99>
0x0804973a <+33>:     movzx   eax,BYTE PTR ds:0x804c24e
0x08049741 <+40>:     cmp     al,0x33
0x08049743 <+42>:     jne     0x804977c <yellow+99>
0x08049745 <+44>:     movzx   eax,BYTE PTR ds:0x804c24f
0x0804974c <+51>:     cmp     al,0x37
0x0804974e <+53>:     jne     0x804977c <yellow+99>
0x08049750 <+55>:     movzx   eax,BYTE PTR ds:0x804c250
0x08049757 <+62>:     cmp     al,0x31
0x08049759 <+64>:     jne     0x804977c <yellow+99>
0x0804975b <+66>:     movzx   eax,BYTE PTR ds:0x804c251
0x08049762 <+73>:     cmp     al,0x30
0x08049764 <+75>:     jne     0x804977c <yellow+99>
0x08049766 <+77>:     movzx   eax,BYTE PTR ds:0x804c252
0x0804976d <+84>:     cmp     al,0x36
0x0804976f <+86>:     jne     0x804977c <yellow+99>
0x08049771 <+88>:     movzx   eax,BYTE PTR ds:0x804c253
0x08049778 <+95>:     cmp     al,0x35
0x0804977a <+97>:     je      0x804978b <yellow+114>
0x0804977c <+99>:     mov     eax,ds:0x804c124
0x08049781 <+104>:    shl     eax,0xa
0x08049784 <+107>:    mov     ds:0x804c124,eax
0x08049789 <+112>:    jmp     0x80497a1 <yellow+136>
0x0804978b <+114>:    mov     DWORD PTR [esp],0x804a1f4
0x08049792 <+121>:    call   0x80487b4 <puts@plt>
```

Dump of assembler code for function yellow:

```
0x08049719 <+0>:  push  ebp
0x0804971a <+1>:  mov   ebp,esp
0x0804971c <+3>:  sub   esp,0x8
0x0804971f <+6>:  call  0x80496e8 <yellow_preflight>
0x08049724 <+11>: movzx  eax,BYTE PTR ds:0x804c24c
0x0804972b <+18>:  cmp   al,0x38
0x0804972d <+20>:  jne   0x804977c <yellow+99>
0x0804972f <+22>: movzx  eax,BYTE PTR ds:0x804c24d
0x08049736 <+29>:  cmp   al,0x34
0x08049738 <+31>:  jne   0x804977c <yellow+99>
0x0804973a <+33>: movzx  eax,BYTE PTR ds:0x804c24e
0x08049741 <+40>:  cmp   al,0x33
0x08049743 <+42>:  jne   0x804977c <yellow+99>
0x08049745 <+44>: movzx  eax,BYTE PTR ds:0x804c24f
0x0804974c <+51>:  cmp   al,0x37
0x0804974e <+53>:  jne   0x804977c <yellow+99>
0x08049750 <+55>: movzx  eax,BYTE PTR ds:0x804c250
0x08049757 <+62>:  cmp   al,0x31
0x08049759 <+64>:  jne   0x804977c <yellow+99>
0x0804975b <+66>: movzx  eax,BYTE PTR ds:0x804c251
0x08049762 <+73>:  cmp   al,0x30
0x08049764 <+75>:  jne   0x804977c <yellow+99>
0x08049766 <+77>: movzx  eax,BYTE PTR ds:0x804c252
0x0804976d <+84>:  cmp   al,0x36
0x0804976f <+86>:  jne   0x804977c <yellow+99>
0x08049771 <+88>: movzx  eax,BYTE PTR ds:0x804c253
0x08049778 <+95>:  cmp   al,0x35
```

```

0x0804977a <+97>:  je  0x804978b <yellow+114>
0x0804977c <+99>:  mov  eax,ds:0x804c124
0x08049781 <+104>: shl  eax,0xa
0x08049784 <+107>: mov  ds:0x804c124,eax
0x08049789 <+112>: jmp  0x80497a1 <yellow+136>
0x0804978b <+114>: mov  DWORD PTR [esp],0x804a1f4
0x08049792 <+121>: call 0x80487b4 <puts@plt>
--Type <RET> for more, q to quit, c to continue without paging--
0x08049797 <+126>: mov  DWORD PTR ds:0x804c124,0x0
0x080497a1 <+136>: leave
0x080497a2 <+137>: ret
End of assembler dump.

```

There's a function named yellow_preflight;

Assembly code for the function yellow_preflight;

```

(gdb) disass yellow_preflight
Dump of assembler code for function yellow_preflight:
   0x080496e8 <+0>:  push  ebp
   0x080496e9 <+1>:  mov   ebp,esp
   0x080496eb <+3>:  sub   esp,0x18
   0x080496ee <+6>:  mov   DWORD PTR [esp],0x804a1c4
   0x080496f5 <+13>: call  0x8048744 <printf@plt>
   0x080496fa <+18>: mov   eax,ds:0x804c220
   0x080496ff <+23>: mov   DWORD PTR [esp+0x8],eax
   0x08049703 <+27>: mov   DWORD PTR [esp+0x4],0xa
   0x0804970b <+35>: mov   DWORD PTR [esp],0x804c24c
   0x08049712 <+42>: call  0x8048704 <fgets@plt>
   0x08049717 <+47>: leave
   0x08049718 <+48>: ret
End of assembler dump.
(gdb) █

```

Dump of assembler code for function yellow_preflight:

```

0x080496e8 <+0>:  push  ebp
0x080496e9 <+1>:  mov   ebp,esp
0x080496eb <+3>:  sub   esp,0x18

```

```

0x080496ee <+6>:  mov  DWORD PTR [esp],0x804a1c4
0x080496f5 <+13>:  call 0x8048744 <printf@plt>
0x080496fa <+18>:  mov  eax,ds:0x804c220
0x080496ff <+23>:  mov  DWORD PTR [esp+0x8],eax
0x08049703 <+27>:  mov  DWORD PTR [esp+0x4],0xa
0x0804970b <+35>:  mov  DWORD PTR [esp],0x804c24c
0x08049712 <+42>:  call 0x8048704 <fgets@plt>
0x08049717 <+47>:  leave
0x08049718 <+48>:  ret

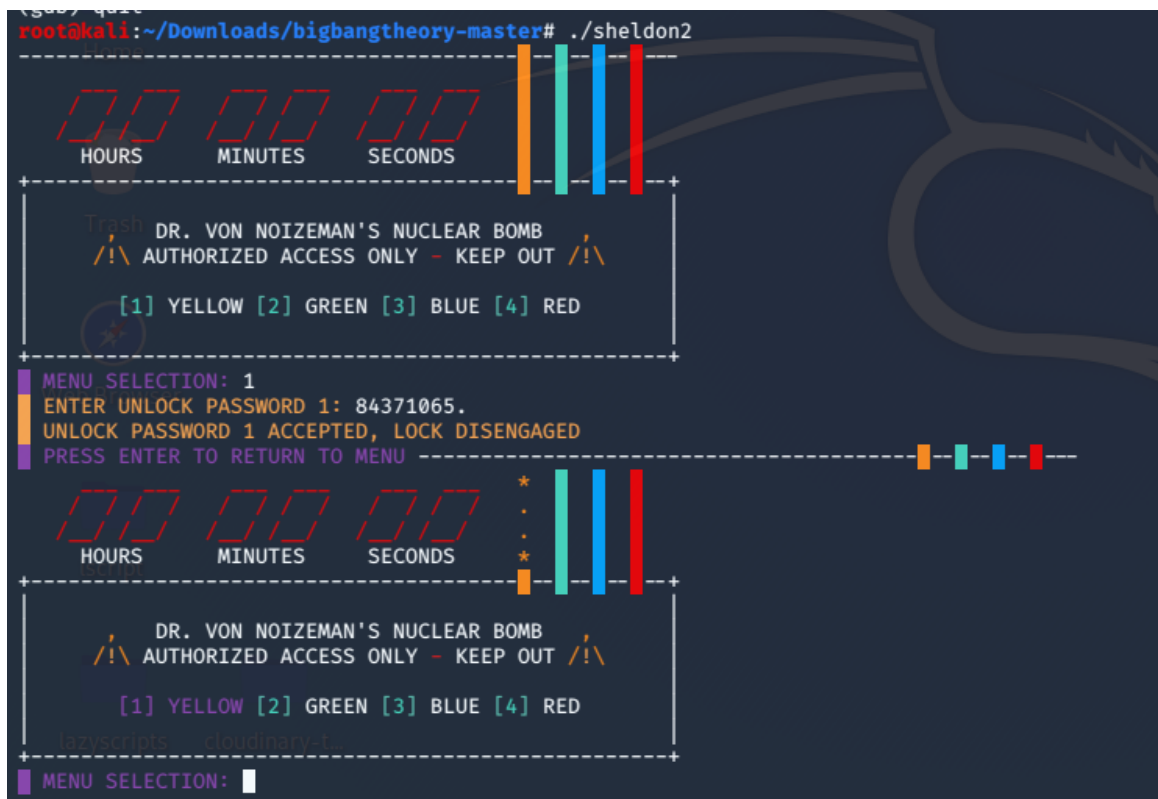
```

End of assembler dump.

In function yellow;

Every char of your password is compared with a fixed value.

If you group all the values being compared, you'll have the final password: 84371065.



Phase Green

Assembly code for function green:

```
(gdb) disassemble green
Dump of assembler code for function green:
0x08049904 <+0>:  push    ebp
0x08049905 <+1>:  mov     ebp,esp
0x08049907 <+3>:  sub     esp,0x38
0x0804990a <+6>:  mov     eax,gs:0x14
0x08049910 <+12>: mov     DWORD PTR [ebp-0x4],eax
0x08049913 <+15>: xor     eax,eax
0x08049915 <+17>: mov     DWORD PTR [ebp-0x8],0x1
0x0804991c <+24>: lea     eax,[ebp-0x14]
0x0804991f <+27>: mov     DWORD PTR [esp],eax
0x08049922 <+30>: call    0x80498d4 <green_preflight>
0x08049927 <+35>: mov     DWORD PTR [esp+0x8],0x8
0x0804992f <+43>: lea     eax,[ebp-0x14]
0x08049932 <+46>: mov     DWORD PTR [esp+0x4],eax
0x08049936 <+50>: mov     DWORD PTR [esp],0x804a2c0
0x0804993d <+57>: call    0x80487d4 <strncmp@plt>
0x08049942 <+62>: test    eax,eax
0x08049944 <+64>: jne     0x804998e <green+138>
0x08049946 <+66>: mov     DWORD PTR [esp],0x804a2fc
0x0804994d <+73>: call    0x80487b4 <puts@plt>
0x08049952 <+78>: mov     eax,DWORD PTR [ebp-0x8]
0x08049955 <+81>: and     eax,0x1
0x08049958 <+84>: test    eax,eax
0x0804995a <+86>: sete    al
0x0804995d <+89>: movzx   eax,al
0x08049960 <+92>: mov     DWORD PTR [ebp-0x8],eax
0x08049963 <+95>: mov     DWORD PTR [esp],0x7a120
0x0804996a <+102>: call    0x8048724 <usleep@plt>
0x0804996f <+107>: mov     DWORD PTR [esp],0x804a33c
0x08049976 <+114>: call    0x80487b4 <puts@plt>
0x0804997b <+119>: mov     eax,DWORD PTR [ebp-0x8]
0x0804997e <+122>: and     eax,0x1
0x08049981 <+125>: test    eax,eax
0x08049983 <+127>: sete    al
0x08049986 <+130>: movzx   eax,al
```

Dump of assembler code for function green:

```
0x08049904 <+0>:  push    ebp
0x08049905 <+1>:  mov     ebp,esp
0x08049907 <+3>:  sub     esp,0x38
0x0804990a <+6>:  mov     eax,gs:0x14
0x08049910 <+12>: mov     DWORD PTR [ebp-0x4],eax
0x08049913 <+15>: xor     eax,eax
0x08049915 <+17>: mov     DWORD PTR [ebp-0x8],0x1
0x0804991c <+24>: lea     eax,[ebp-0x14]
0x0804991f <+27>: mov     DWORD PTR [esp],eax
0x08049922 <+30>: call    0x80498d4 <green_preflight>
0x08049927 <+35>: mov     DWORD PTR [esp+0x8],0x8
```

```

0x0804992f <+43>: lea  eax,[ebp-0x14]
0x08049932 <+46>: mov  DWORD PTR [esp+0x4],eax
0x08049936 <+50>: mov  DWORD PTR [esp],0x804a2c0
0x0804993d <+57>: call 0x80487d4 <strncmp@plt>
0x08049942 <+62>: test eax,eax
0x08049944 <+64>: jne  0x804998e <green+138>
0x08049946 <+66>: mov  DWORD PTR [esp],0x804a2fc
0x0804994d <+73>: call 0x80487b4 <puts@plt>
0x08049952 <+78>: mov  eax,DWORD PTR [ebp-0x8]
0x08049955 <+81>: and  eax,0x1
0x08049958 <+84>: test eax,eax
0x0804995a <+86>: sete al
0x0804995d <+89>: movzx eax,al
0x08049960 <+92>: mov  DWORD PTR [ebp-0x8],eax
0x08049963 <+95>: mov  DWORD PTR [esp],0x7a120
0x0804996a <+102>: call 0x8048724 <usleep@plt>
0x0804996f <+107>: mov  DWORD PTR [esp],0x804a33c
0x08049976 <+114>: call 0x80487b4 <puts@plt>
0x0804997b <+119>: mov  eax,DWORD PTR [ebp-0x8]
0x0804997e <+122>: and  eax,0x1
0x08049981 <+125>: test eax,eax
0x08049983 <+127>: sete al
0x08049986 <+130>: movzx eax,al
--Type <RET> for more, q to quit, c to continue without paging--
0x08049989 <+133>: mov  DWORD PTR [ebp-0x8],eax
0x0804998c <+136>: jmp  0x804999a <green+150>
0x0804998e <+138>: mov  eax,ds:0x804c12c
0x08049993 <+143>: add  eax,eax

```



```

0x08049995 <+145>: mov  ds:0x804c12c,eax
0x0804999a <+150>: mov  eax,DWORD PTR [ebp-0x8]
0x0804999d <+153>: test eax,eax
0x0804999f <+155>: jne  0x80499ad <green+169>
0x080499a1 <+157>: mov  eax,ds:0x804c12c
0x080499a6 <+162>: sar  eax,1
0x080499a8 <+164>: mov  ds:0x804c12c,eax
0x080499ad <+169>: mov  eax,DWORD PTR [ebp-0x4]
0x080499b0 <+172>: xor  eax,DWORD PTR gs:0x14
0x080499b7 <+179>: je   0x80499be <green+186>
0x080499b9 <+181>: call 0x8048784 <__stack_chk_fail@plt>
0x080499be <+186>: leave
0x080499bf <+187>: ret

```

End of assembler dump.

In line 57 there's a suspicious looking address loaded into ESP with a following strncmp.

We can look what's inside that memory location.

```
gdb $ x/s 0x804a2c0
```

```
0x804a2c0 <password>:      "dcaotdae"
```

We can try this as our password.


```
root@kali:~/Downloads/bigbangtheory-master# ./sheldon2
-----
[00] [00] [00]
HOURS MINUTES SECONDS
-----
DR. VON NOIZEMAN'S NUCLEAR BOMB
/!\ AUTHORIZED ACCESS ONLY - KEEP OUT /!\
[1] YELLOW [2] GREEN [3] BLUE [4] RED
-----
MENU SELECTION: 2
ENTER UNLOCK PASSWORD 2: dcaotdae
UNLOCK PASSWORD 2 ACCEPTED, LOCK DISENGAGED
ACTION OVERRIDDEN FROM USER NOIZEV, LOCK RE-ENGAGED
PRESS ENTER TO RETURN TO MENU
-----
[00] [00] [00]
HOURS MINUTES SECONDS
-----
DR. VON NOIZEMAN'S NUCLEAR BOMB
/!\ AUTHORIZED ACCESS ONLY - KEEP OUT /!\
[1] YELLOW [2] GREEN [3] BLUE [4] RED
-----
MENU SELECTION: 2
```

The system accepts that word as the password but it won't clear the green like previous yellow line. So there must be another passphrase.

Line 55 of green must be reached with `[ebp-0x08]` at an even value. Since `[ebp-0x08]` is initialized to 1 on line 9 and its parity is changed twice (lines 27-32 and 40-45), the only way to do this is to overwrite `ebp-0x08` through `ebp-0x05` with our input string.

The input string is read into `ebp-0x14` using `fgets()`.

```
char *fgets(char *s, int size, FILE *stream);
fgets() reads in at most one less than size characters from stream and
stores them into the buffer pointed to by s. Reading stops after an
EOF or a newline. If a newline is read, it is stored into the buffer.
A terminating null byte ('\0') is stored after the last character in
the buffer.
```

The stored string starting at `ebp-0x14` should be 16 characters long in order to overwrite `ebp-0x08` through `ebp-0x05` but not `ebp-0x04`. Because it will be terminated by both a newline (0x0a) and a null byte (0x00), we should supply 14 characters such that the first eight are "dcaotdae".

When `ebp-0x08` is read as a 4-byte integer, our 13th character will decide its parity because data is stored in little-endian format. Since we want `[ebp-0x08]` to be even, our 13th character should have an even ASCII value, and one valid solution would be "dcaotdae123401".

Passphrase for green : dcaotdae123401



Phase Blue

Assembly code for function blue:

```
(gdb) disass blue
Dump of assembler code for function blue:
0x080499f1 <+0>:    push    ebp
0x080499f2 <+1>:    mov     ebp,esp
0x080499f4 <+3>:    sub     esp,0x18
0x080499f7 <+6>:    call   0x80499c0 <blue_preflight>
0x080499fc <+11>:   mov     DWORD PTR [ebp-0x4],0x804c160
0x08049a03 <+18>:   mov     eax,DWORD PTR [ebp-0x4]
0x08049a06 <+21>:   mov     eax,DWORD PTR [eax+0x4]
0x08049a09 <+24>:   mov     DWORD PTR [ebp-0x8],eax
0x08049a0c <+27>:   mov     DWORD PTR [ebp-0xc],0x0
0x08049a13 <+34>:   jmp     0x8049a84 <blue+147>
0x08049a15 <+36>:   mov     DWORD PTR [ebp-0x10],0x0
0x08049a1c <+43>:   mov     eax,DWORD PTR [ebp-0xc]
0x08049a1f <+46>:   movzx   eax,BYTE PTR [eax+0x804c24c]
0x08049a26 <+53>:   movsx   eax,al
0x08049a29 <+56>:   mov     DWORD PTR [ebp-0x14],eax
0x08049a2c <+59>:   cmp     DWORD PTR [ebp-0x14],0x4c
0x08049a30 <+63>:   je      0x8049a40 <blue+79>
0x08049a32 <+65>:   cmp     DWORD PTR [ebp-0x14],0x52
0x08049a36 <+69>:   je      0x8049a4a <blue+89>
0x08049a38 <+71>:   cmp     DWORD PTR [ebp-0x14],0xa
0x08049a3c <+75>:   je      0x8049a55 <blue+100>
0x08049a3e <+77>:   jmp     0x8049a5e <blue+109>
0x08049a40 <+79>:   mov     eax,DWORD PTR [ebp-0x4]
0x08049a43 <+82>:   mov     eax,DWORD PTR [eax]
0x08049a45 <+84>:   mov     DWORD PTR [ebp-0x4],eax
0x08049a48 <+87>:   jmp     0x8049a71 <blue+128>
0x08049a4a <+89>:   mov     eax,DWORD PTR [ebp-0x4]
--Type <RET> for more, q to quit, c to continue without paging--
0x08049a4d <+92>:   mov     eax,DWORD PTR [eax+0x8]
0x08049a50 <+95>:   mov     DWORD PTR [ebp-0x4],eax
0x08049a53 <+98>:   jmp     0x8049a71 <blue+128>
0x08049a55 <+100>:  mov     DWORD PTR [ebp-0x10],0x1
0x08049a5c <+107>:  jmp     0x8049a71 <blue+128>
0x08049a5e <+109>:  mov     DWORD PTR [ebp-0x10],0x1
```

Dump of assembler code for function blue:

```
0x080499f1 <+0>:    push    ebp
0x080499f2 <+1>:    mov     ebp,esp
0x080499f4 <+3>:    sub     esp,0x18
0x080499f7 <+6>:    call   0x80499c0 <blue_preflight>
0x080499fc <+11>:   mov     DWORD PTR [ebp-0x4],0x804c160
0x08049a03 <+18>:   mov     eax,DWORD PTR [ebp-0x4]
0x08049a06 <+21>:   mov     eax,DWORD PTR [eax+0x4]
0x08049a09 <+24>:   mov     DWORD PTR [ebp-0x8],eax
0x08049a0c <+27>:   mov     DWORD PTR [ebp-0xc],0x0
0x08049a13 <+34>:   jmp     0x8049a84 <blue+147>
```

```

0x08049a15 <+36>: mov  DWORD PTR [ebp-0x10],0x0
0x08049a1c <+43>: mov  eax,DWORD PTR [ebp-0xc]
0x08049a1f <+46>: movzx eax,BYTE PTR [eax+0x804c24c]
0x08049a26 <+53>: movsx eax,al
0x08049a29 <+56>: mov  DWORD PTR [ebp-0x14],eax
0x08049a2c <+59>: cmp  DWORD PTR [ebp-0x14],0x4c
0x08049a30 <+63>: je   0x8049a40 <blue+79>
0x08049a32 <+65>: cmp  DWORD PTR [ebp-0x14],0x52
0x08049a36 <+69>: je   0x8049a4a <blue+89>
0x08049a38 <+71>: cmp  DWORD PTR [ebp-0x14],0xa
0x08049a3c <+75>: je   0x8049a55 <blue+100>
0x08049a3e <+77>: jmp  0x8049a5e <blue+109>
0x08049a40 <+79>: mov  eax,DWORD PTR [ebp-0x4]
0x08049a43 <+82>: mov  eax,DWORD PTR [eax]
0x08049a45 <+84>: mov  DWORD PTR [ebp-0x4],eax
0x08049a48 <+87>: jmp  0x8049a71 <blue+128>
0x08049a4a <+89>: mov  eax,DWORD PTR [ebp-0x4]
--Type <RET> for more, q to quit, c to continue without paging--
0x08049a4d <+92>: mov  eax,DWORD PTR [eax+0x8]
0x08049a50 <+95>: mov  DWORD PTR [ebp-0x4],eax
0x08049a53 <+98>: jmp  0x8049a71 <blue+128>
0x08049a55 <+100>: mov  DWORD PTR [ebp-0x10],0x1
0x08049a5c <+107>: jmp  0x8049a71 <blue+128>
0x08049a5e <+109>: mov  DWORD PTR [ebp-0x10],0x1
0x08049a65 <+116>: mov  DWORD PTR [esp],0x804a3bb
0x08049a6c <+123>: call 0x80487b4 <puts@plt>
0x08049a71 <+128>: cmp  DWORD PTR [ebp-0x10],0x0
0x08049a75 <+132>: jne  0x8049a8a <blue+153>

```

```

0x08049a77 <+134>: mov  eax,DWORD PTR [ebp-0x4]
0x08049a7a <+137>: mov  eax,DWORD PTR [eax+0x4]
0x08049a7d <+140>: xor   DWORD PTR [ebp-0x8],eax
0x08049a80 <+143>: add   DWORD PTR [ebp-0xc],0x1
0x08049a84 <+147>: cmp   DWORD PTR [ebp-0xc],0xe
0x08049a88 <+151>: jle   0x8049a15 <blue+36>
0x08049a8a <+153>: mov   DWORD PTR [esp],0x804a3c0
0x08049a91 <+160>: call  0x8048744 <printf@plt>
0x08049a96 <+165>: mov   eax,ds:0x804c240
0x08049a9b <+170>: mov   DWORD PTR [esp],eax
0x08049a9e <+173>: call  0x8048734 <fflush@plt>
0x08049aa3 <+178>: mov   DWORD PTR [esp],0x1
0x08049aaa <+185>: call  0x80487a4 <sleep@plt>
0x08049aaf <+190>: mov   DWORD PTR [esp],0x804a3eb
0x08049ab6 <+197>: call  0x80487b4 <puts@plt>
0x08049abb <+202>: mov   DWORD PTR [esp],0x7a120
0x08049ac2 <+209>: call  0x8048724 <usleep@plt>
0x08049ac7 <+214>: mov   eax,ds:0x804a384
--Type <RET> for more, q to quit, c to continue without paging--
0x08049acc <+219>: cmp   DWORD PTR [ebp-0x8],eax
0x08049acf <+222>: jne   0x8049aec <blue+251>
0x08049ad1 <+224>: mov   DWORD PTR [esp],0x804a3fc
0x08049ad8 <+231>: call  0x80487b4 <puts@plt>
0x08049add <+236>: mov   eax,ds:0x804c140
0x08049ae2 <+241>: sub   eax,0x1
0x08049ae5 <+244>: mov   ds:0x804c140,eax
0x08049aea <+249>: jmp   0x8049af9 <blue+264>
0x08049aec <+251>: mov   eax,ds:0x804c140

```

```
0x08049af1 <+256>: add    eax,0x1
0x08049af4 <+259>: mov    ds:0x804c140,eax
0x08049af9 <+264>: leave
0x08049afa <+265>: ret
```

End of assembler dump.

Similar to `green_preflight()`, `blue_preflight()` reads at most 16 characters using `fgets()` from `stdin` into `buffer`, located at `0x804c24c`. After that, `blue()` validates the input:

Here whatever happens we will always return to `blue()`;

But the most important thing here is the value at memory location `0x804c140`. This value represents whether the blue wire is cut or not, and while disassembling `menu()` proves this, it's simpler to get the variable name through GDB:

```
(gdb) x/xw 0x804c140
0x804c140 <wire_blue>: 0x00000001
(gdb) █
```

In order to exit with `wire_blue == 0` we must pass the check on line 71 that `var2 == 0x40475194`. To reach line 71, either `var3 > 15` or `var4 != 0`. It turns out that both of these conditions are equivalent to reaching the end of our input string. If you look at lines 14-27, you can see that `var5 = char(buffer[var3])` is the current character of our input string. If `var5` is not 'L', 'R', or '\n', the bomb goes off. If either we reach the end of the input string (`var3 > 15`) or a line feed (`var5 == 0x0a`), we jump to line 71.

Now we must figure out which combination of 'L' and 'R' characters will result in `var2 == 0x40475194` when we reach line 71. To start, let's examine the memory location loaded into `var1`:

```

(gdb) x/48xw 0x804c160
0x804c160 <graph>: 0x0804c19c 0x47bbfa96 0x0804c178 0x0804c214
0x804c170 <graph+16>: 0x50171a6e 0x0804c1b4 0x0804c1d8 0x23daf3f1
0x804c180 <graph+32>: 0x0804c1a8 0x0804c19c 0x634284d3 0x0804c1c0
0x804c190 <graph+48>: 0x0804c1f0 0x344c4eb1 0x0804c1fc 0x0804c1cc
0x804c1a0 <graph+64>: 0x0c4079ef 0x0804c214 0x0804c178 0x425ebd95
0x804c1b0 <graph+80>: 0x0804c184 0x0804c1cc 0x07ace749 0x0804c1a8
0x804c1c0 <graph+96>: 0x0804c1e4 0x237a3a88 0x0804c184 0x0804c1f0
0x804c1d0 <graph+112>: 0x4b846cb6 0x0804c184 0x0804c214 0x1fba9a98
0x804c1e0 <graph+128>: 0x0804c1c0 0x0804c19c 0x3a4ad3ff 0x0804c1c0
0x804c1f0 <graph+144>: 0x0804c184 0x16848c16 0x0804c178 0x0804c190
0x804c200 <graph+160>: 0x499ee4ce 0x0804c1b4 0x0804c1c0 0x261af8fb
0x804c210 <graph+176>: 0x0804c184 0x0804c1cc 0x770ea82a 0x0804c1fc
(gdb) █

```

Given the variable name `graph`, the fact that our two valid characters are 'L' and 'R', and that two out of every three dwords in `graph` is a valid pointer, we appear to be dealing with a graph composed of nodes, each with two pointers to neighboring nodes.

Lines 29-37 show that based on each input character, either the left or right pointer is followed before `var2` (starting at `0x477bbfa96`) is xored with the node's value (lines 49-51). A quick brute-force search using paths of increasing length shows that 'LLRR' is a valid solution.

Passphrase for blue : LLRR



Phase Red

Assembly code for function red:

```
Dump of assembler code for function red:
0x08049831 <+0>:  push  ebp
0x08049832 <+1>:  mov   ebp,esp
0x08049834 <+3>:  sub   esp,0x18
0x08049837 <+6>:  call  0x80497a4 <red_preflight>
0x0804983c <+11>:  mov   DWORD PTR [ebp-0x4],0x804a29c
0x08049843 <+18>:  mov   DWORD PTR [ebp-0x8],0x0
0x0804984a <+25>:  jmp   0x80498ba <red+137>
0x0804984c <+27>:  mov   eax,DWORD PTR [ebp-0x8]
0x0804984f <+30>:  movzx edx,BYTE PTR [eax+0x804c24c]
0x08049856 <+37>:  mov   eax,ds:0x804c26c
0x0804985b <+42>:  and   eax,0x1f
0x0804985e <+45>:  add   eax,DWORD PTR [ebp-0x4]
0x08049861 <+48>:  movzx eax,BYTE PTR [eax]
0x08049864 <+51>:  cmp   dl,al
0x08049866 <+53>:  je    0x8049877 <red+70>
0x08049868 <+55>:  mov   eax,ds:0x804c128
0x0804986d <+60>:  add   eax,0x1
0x08049870 <+63>:  mov   ds:0x804c128,eax
0x08049875 <+68>:  jmp   0x80498ca <red+153>
0x08049877 <+70>:  mov   eax,ds:0x804c26c
0x0804987c <+75>:  mov   edx,eax
0x0804987e <+77>:  shr   edx,0x5
0x08049881 <+80>:  mov   eax,ds:0x804c268
0x08049886 <+85>:  shl   eax,0x1b
0x08049889 <+88>:  or    eax,edx
0x0804988b <+90>:  mov   ds:0x804c26c,eax
0x08049890 <+95>:  mov   eax,ds:0x804c268
--Type <RET> for more, q to quit, c to continue without paging--
0x08049895 <+100>: mov   edx,eax
0x08049897 <+102>: shr   edx,0x5
0x0804989a <+105>: mov   eax,ds:0x804c264
0x0804989f <+110>: shl   eax,0x1b
0x080498a2 <+113>: or    eax,edx
0x080498a4 <+115>: mov   ds:0x804c268,eax
0x080498a9 <+120>: mov   eax,ds:0x804c264
```

Dump of assembler code for function red:

```
0x08049831 <+0>:  push  ebp
0x08049832 <+1>:  mov   ebp,esp
0x08049834 <+3>:  sub   esp,0x18
0x08049837 <+6>:  call  0x80497a4 <red_preflight>
0x0804983c <+11>:  mov   DWORD PTR [ebp-0x4],0x804a29c
0x08049843 <+18>:  mov   DWORD PTR [ebp-0x8],0x0
0x0804984a <+25>:  jmp   0x80498ba <red+137>
0x0804984c <+27>:  mov   eax,DWORD PTR [ebp-0x8]
0x0804984f <+30>:  movzx edx,BYTE PTR [eax+0x804c24c]
0x08049856 <+37>:  mov   eax,ds:0x804c26c
```

```

0x0804985b <+42>:  and  eax,0x1f
0x0804985e <+45>:  add  eax,DWORD PTR [ebp-0x4]
0x08049861 <+48>:  movzx eax,BYTE PTR [eax]
0x08049864 <+51>:  cmp  dl,al
0x08049866 <+53>:  je   0x8049877 <red+70>
0x08049868 <+55>:  mov  eax,ds:0x804c128
0x0804986d <+60>:  add  eax,0x1
0x08049870 <+63>:  mov  ds:0x804c128,eax
0x08049875 <+68>:  jmp  0x80498ca <red+153>
0x08049877 <+70>:  mov  eax,ds:0x804c26c
0x0804987c <+75>:  mov  edx,eax
0x0804987e <+77>:  shr  edx,0x5
0x08049881 <+80>:  mov  eax,ds:0x804c268
0x08049886 <+85>:  shl  eax,0x1b
0x08049889 <+88>:  or   eax,edx
0x0804988b <+90>:  mov  ds:0x804c26c,eax
0x08049890 <+95>:  mov  eax,ds:0x804c268
--Type <RET> for more, q to quit, c to continue without paging--
0x08049895 <+100>: mov  edx,eax
0x08049897 <+102>: shr  edx,0x5
0x0804989a <+105>: mov  eax,ds:0x804c264
0x0804989f <+110>: shl  eax,0x1b
0x080498a2 <+113>: or   eax,edx
0x080498a4 <+115>: mov  ds:0x804c268,eax
0x080498a9 <+120>: mov  eax,ds:0x804c264
0x080498ae <+125>: shr  eax,0x5
0x080498b1 <+128>: mov  ds:0x804c264,eax
0x080498b6 <+133>: add  DWORD PTR [ebp-0x8],0x1

```

```

0x080498ba <+137>: cmp    DWORD PTR [ebp-0x8],0x12
0x080498be <+141>: jle    0x804984c <red+27>
0x080498c0 <+143>: mov    DWORD PTR ds:0x804c128,0x0
0x080498ca <+153>: leave
0x080498cb <+154>: ret

```

End of assembler dump.

Assembly code for red_preflight function:

```

(gdb) disass red_preflight
Dump of assembler code for function red_preflight:
0x080497a4 <+0>:  push    ebp
0x080497a5 <+1>:  mov     ebp,esp
0x080497a7 <+3>:  sub     esp,0x28
0x080497aa <+6>:  call    0x80487c4 <rand@plt>
0x080497af <+11>: and     eax,0x7fffffff
0x080497b4 <+16>: mov     ds:0x804c264,eax
0x080497b9 <+21>: call    0x80487c4 <rand@plt>
0x080497be <+26>: mov     ds:0x804c268,eax
0x080497c3 <+31>: call    0x80487c4 <rand@plt>
0x080497c8 <+36>: mov     ds:0x804c26c,eax
0x080497cd <+41>: mov     DWORD PTR [ebp-0x4],0x0
0x080497d4 <+48>: jmp     0x8049800 <red_preflight+92>
0x080497d6 <+50>: mov     eax,DWORD PTR [ebp-0x4]
0x080497d9 <+53>: mov     eax,DWORD PTR [eax*4+0x804c264]
0x080497e0 <+60>: mov     DWORD PTR [esp+0x4],eax
0x080497e4 <+64>: mov     DWORD PTR [esp],0x804a234
0x080497eb <+71>: call    0x8048744 <printf@plt>
0x080497f0 <+76>: mov     DWORD PTR [esp],0x7a120
0x080497f7 <+83>: call    0x8048724 <usleep@plt>
0x080497fc <+88>: add     DWORD PTR [ebp-0x4],0x1
0x08049800 <+92>: cmp     DWORD PTR [ebp-0x4],0x2
0x08049804 <+96>: jle     0x80497d6 <red_preflight+50>
0x08049806 <+98>: mov     DWORD PTR [esp],0x804a25c
0x0804980d <+105>: call    0x8048744 <printf@plt>
0x08049812 <+110>: mov     eax,ds:0x804c220
0x08049817 <+115>: mov     DWORD PTR [esp+0x8],eax
0x0804981b <+119>: mov     DWORD PTR [esp+0x4],0x15
0x08049823 <+127>: mov     DWORD PTR [esp],0x804c24c
0x0804982a <+134>: call    0x8048704 <fgets@plt>
0x0804982f <+139>: leave
0x08049830 <+140>: ret
End of assembler dump.
(gdb) █

```

Dump of assembler code for function red_preflight:

```

0x080497a4 <+0>:  push    ebp
0x080497a5 <+1>:  mov     ebp,esp
0x080497a7 <+3>:  sub     esp,0x28

```

0x080497aa <+6>: call 0x80487c4 <rand@plt>
0x080497af <+11>: and eax,0x7fffffff
0x080497b4 <+16>: mov ds:0x804c264,eax
0x080497b9 <+21>: call 0x80487c4 <rand@plt>
0x080497be <+26>: mov ds:0x804c268,eax
0x080497c3 <+31>: call 0x80487c4 <rand@plt>
0x080497c8 <+36>: mov ds:0x804c26c,eax
0x080497cd <+41>: mov DWORD PTR [ebp-0x4],0x0
0x080497d4 <+48>: jmp 0x8049800 <red_preflight+92>
0x080497d6 <+50>: mov eax,DWORD PTR [ebp-0x4]
0x080497d9 <+53>: mov eax,DWORD PTR [eax*4+0x804c264]
0x080497e0 <+60>: mov DWORD PTR [esp+0x4],eax
0x080497e4 <+64>: mov DWORD PTR [esp],0x804a234
0x080497eb <+71>: call 0x8048744 <printf@plt>
0x080497f0 <+76>: mov DWORD PTR [esp],0x7a120
0x080497f7 <+83>: call 0x8048724 <usleep@plt>
0x080497fc <+88>: add DWORD PTR [ebp-0x4],0x1
0x08049800 <+92>: cmp DWORD PTR [ebp-0x4],0x2
0x08049804 <+96>: jle 0x80497d6 <red_preflight+50>
0x08049806 <+98>: mov DWORD PTR [esp],0x804a25c
0x0804980d <+105>: call 0x8048744 <printf@plt>
0x08049812 <+110>: mov eax,ds:0x804c220
0x08049817 <+115>: mov DWORD PTR [esp+0x8],eax
0x0804981b <+119>: mov DWORD PTR [esp+0x4],0x15
0x08049823 <+127>: mov DWORD PTR [esp],0x804c24c
0x0804982a <+134>: call 0x8048704 <fgets@plt>
0x0804982f <+139>: leave
0x08049830 <+140>: ret

End of assembler dump.

Here before prompting us and loading our input string into buffer (lines 26-32), we initialize array r with three "random" numbers using rand() (lines 4-10) and display each number to the user (lines 11-24):

```
CLOCK SYNC 6B8B4567
CLOCK SYNC 327B23C6
CLOCK SYNC 643C9869
```

A time-based seed for rand() was never set. rand() is used with srand(time(0)) so that rand() is seeded with a different number each time and the results of the pseudorandom number generation will be different. Since our rand() is never seeded, it will generate the same random numbers in order every time: 0x6b8b4567, 0x327b23c6, and 0x643c9869.

In function red;

On line 6, the string "ABCDEFGHJKLMNOPQRSTUVWXYZ23456789" is loaded into var1, which is exactly 32 characters long. Afterwards, var2 iterates over our input string, and some operations are performed on our "random" numbers.

On line 12, r[2] is added with 0x0000001f. The character at corresponding index within var1 is then accessed and compared with the next character of our input string.

To move onto the next character, var2 is incremented and all bits in r[0] through r[2] are shifted over by 5 bits. In order to decide the proper input string, let's use a Python script

```
x = (
    0x643c9869 +
    2**32 * 0x327b23c6 +
    2**64 * 0x6b8b4567)
s = "ABCDEFGHJKLMNOPQRSTUVWXYZ23456789"
answer = ""
while x > 0:
    answer += s[x % 32]
    x >>= 5
print(answer)
```

By running this script, we can get the answer as: "KDG3DU32D38EVVXJM64"

Passphrase for red: KDG3DU32D38EVVXJM64

