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MODULE *ecc*

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EXTENDS *Integers, Sequences, TLC*

$p \triangleq 203$   
 $a \triangleq 5$   
 $b \triangleq 13$   
 $Gx \triangleq 4$   
 $Gy \triangleq 5$   
 $n \triangleq 19$   
 $G \triangleq \langle Gx, Gy \rangle$

VARIABLES  $x, y, scalar, P, Q, R, k, s, d, r, z, validPoint$

$EllipticCurve(e, f) \triangleq$   
 $(f^2) = (e^3 + a * e + b) \% p$

$ValidPoint(f, e) \triangleq$   
 $EllipticCurve(f, e)$

$InverseMod(m, l) \triangleq$   
 LET  
     RECURSIVE  $extendedGCD(-, -)$   
      $extendedGCD(u, v) \triangleq$  IF  $v = 0$  THEN  $\langle u, 1, 0 \rangle$   
     ELSE  
         LET  $res \triangleq extendedGCD(v, u \% v)$  IN  
          $\langle res[1], res[3], res[2] - (u \div v) * res[3] \rangle$   
      $gcdRes \triangleq extendedGCD(m, l)$   
      $gcd \triangleq gcdRes[1]$   
      $inv \triangleq gcdRes[2] \% p$   
 IN IF  $gcd = 1$  THEN  $inv$  ELSE 0

$PointAddition(J, K) \triangleq$   
 LET  
      $x1 \triangleq J[1]$   
      $y1 \triangleq J[2]$   
      $x2 \triangleq K[1]$   
      $y2 \triangleq K[2]$   
      $slope \triangleq$  IF  $(x1 = x2)$  THEN  $((3 * x1^2 + a) * InverseMod(2 * y1, p)) \% p$   
     ELSE  $(y2 - y1) * InverseMod(x2 - x1, p) \% p$   
 IN  
      $\wedge x' = (slope^2 - x1 - x2) \% p$   
      $\wedge y' = ((slope * (x1 - x')) - y1) \% p$   
      $\wedge R' = \langle x', y' \rangle$

RECURSIVE  $Bits(-)$   
 $Bits(scal) \triangleq$   
 IF  $scal = 0$  THEN  $\langle \rangle$

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ELSE Append(Bits(scal ÷ 2), scal%2)

ScalarMultiplication(scal, J)  $\triangleq$ 
  LET
    bits  $\triangleq$  Bits(scal)
    R_init  $\triangleq$  (0, 0)
    Q_init  $\triangleq$  J
    result  $\triangleq$  [R_acc  $\in$  1 .. Len(bits)  $\mapsto$ 
      IF bits[R_acc] = 1
      THEN PointAddition(R_init, Q_init)
      ELSE R_init]
    final_R  $\triangleq$  result[Len(bits)]
  IN final_R

GeneratePublicKey(d_)  $\triangleq$ 
  ScalarMultiplication(d_, G)

GenerateSignature(z_, d_)  $\triangleq$ 
  LET
    kVal  $\triangleq$  CHOOSE  $k_- \in 1 \dots (n - 1) : \text{TRUE}$ 
    Rval  $\triangleq$  ScalarMultiplication(kVal, G)
    rval  $\triangleq$  IF Rval[1] = 0 THEN 1 ELSE Rval[1]%n
    sval  $\triangleq$  ((z_ + rval * d_) * InverseMod(kVal, n))%n
  IN
    (rval, sval)

ValidateSignature(r_, s_, z_, Q_)  $\triangleq$ 
  LET
    w  $\triangleq$  InverseMod(s_, n)
    u1  $\triangleq$  (z_ * w)%n
    u2  $\triangleq$  (r_ * w)%n
    X  $\triangleq$  PointAddition(ScalarMultiplication(u1, G), ScalarMultiplication(u2, Q_))
  IN
     $\wedge r_- = X[1]\%n$ 
     $\wedge r_- \neq 0$ 
     $\wedge s_- \neq 0$ 

Init  $\triangleq$ 
   $\wedge x = Gx$ 
   $\wedge y = Gy$ 
   $\wedge k = 3$ 
   $\wedge s = 5$ 
   $\wedge d = 7$ 
   $\wedge r = 11$ 
   $\wedge z = 13$ 
   $\wedge P = G$ 

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$$\begin{aligned}
&\wedge Q = \langle Gx, Gy \rangle \\
&\wedge R = \langle 0, 0 \rangle \\
&\wedge \textit{validPoint} = \textit{ValidPoint}(Gx, Gy) \\
&\wedge \textit{scalar} = 17
\end{aligned}$$

$$\begin{aligned}
\textit{Next} &\triangleq \\
&\vee \exists M \in \{\langle x, y \rangle\} : \textit{ValidPoint}(x, y) \wedge P' = M
\end{aligned}$$

$$\begin{aligned}
\textit{Spec} &\triangleq \\
&\textit{Init} \wedge \Box[\textit{Next}]_{\langle x, y, \textit{scalar}, P, Q, R, k, s, d, r, z, \textit{validPoint} \rangle}
\end{aligned}$$

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