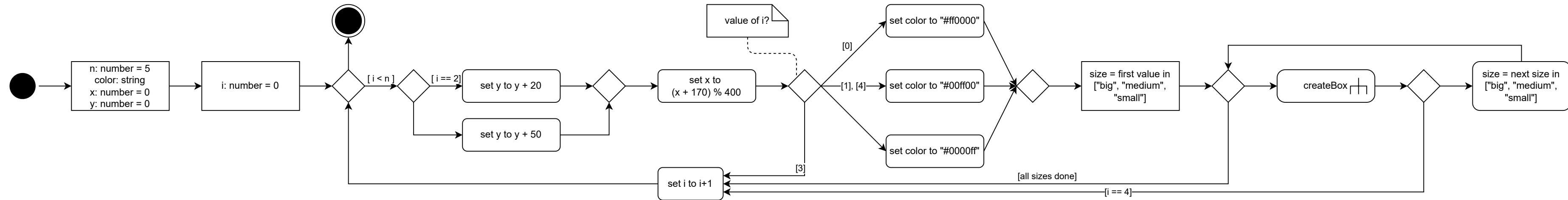


main



createBox

