□ Project Development Guidelines for Volunteers

Dear Volunteers,

Thank you for contributing to this learning roadmap. To enhance student engagement and practical understanding, we have added project breaks throughout the curriculum. For each project break, we need:

1. In-Class Coding Project

- o A hands-on project that will be built live with students during the session.
- Should introduce the concepts of that particular unit.
- Must be simple, interactive, and explainable within class time.
- Example: https://drive.google.com/drive/folders/15sSl6iMDHo6Gv0lwktrcnGgTCK Adwi0v

2. Student Assignment Project

- A take-home assignment for students to implement on their own.
- Should build on the same concepts but with added complexity or variation.
- Must include a brief project description, objectives, and sample expected output if possible.
- Example:https://drive.google.com/drive/folders/1m8jMWzFhNi8cRcY8-NvEBVAvFu-gnpd-

Please make sure the projects are:

- Appropriately scoped to the topics in each section.
- Well-documented, so any instructor can easily understand and guide students through them.

• Focused on encouraging creativity and real-world application.

React Roadmap

1. Introduction to React

- What is React and Why Use It?
- Brief History of React
- SPA (Single Page Applications) Concept

2. Setting Up a React Environment

- Installing Node.js & npm
- Using Create React App (CRA)
- Folder Structure Overview

3. JSX Basics

- What is JSX?
- Embedding Expressions in JSX
- JSX vs HTML Differences

Project break

Focus: React setup, component structure, and JSX.

4. Components in React

- Functional vs Class Components
- Creating & Using Components
- Props in Components
- Reusability and Composition

5. State Management

- Using useState Hook
- Updating State
- State vs Props

Project break

Focus: Props, useState, component interaction.

6. Handling Events

- Event Handlers in JSX
- Passing Parameters to Handlers

7. Conditional Rendering

- if-else, Ternary, && Operator
- Rendering Based on Props/State

8. Lists and Keys

- Rendering Lists with map()
- Importance of Keys in Lists

Project break

Focus: State toggling, event handling and conditional rendering to dynamically switch UI themes

9. Forms in React

- Controlled vs Uncontrolled Components
- Handling Form Submission
- Validating Form Data

Project break

Focus: Controlled forms, list rendering, useState

10. useEffect Hook

- Side Effects in Functional Components
- useEffect with Dependencies
- Cleanup Functions

11. Lifting State Up

- Sharing State Between Components
- Prop Drilling

Project break

Focus: useEffect, lifting state up, prop drilling.

12. Component Lifecycle (Class Components)

- Mounting, Updating, Unmounting
- Lifecycle Methods: componentDidMount, etc.

13. Routing in React

- React Router Basics
- Route, Link, useParams, useNavigate

Project break

Focus: React Router, lifecycle methods for class components.

14. Context API

- Creating and Using Context
- useContext Hook
- Avoiding Prop Drilling

15. Custom Hooks

- Creating Custom Hooks
- Best Practices

Project break

Focus: Simple login simulation using Context API and custom hooks.

16. React Performance Optimization

- Memoization (React.memo, useMemo, useCallback)
- Lazy Loading & Code Splitting

17. React and APIs

- Fetching Data with fetch/axios
- Handling Loading and Error States

18. Advanced Patterns

- Render Props
- Higher-Order Components (HOCs)
- Compound Components

Project break

Focus: useContext, useMemo, API integration, performance.

Node.js Roadmap

Node.js Project Breakdown Document

1. Introduction to Node.js

- What is Node.js?
- Why Use Node.js?
- Node.js vs Browser JavaScript

No project assigned

Focus: Understanding what Node.js is, its use cases, and how it differs from browser JS.

We can set up a quiz

2. Installing Node.js

- Download & Install
- Using npm and npx

No project assigned

Focus: Installing Node.js, learning npm & npx usage.

3. Node.js Architecture

- Event Loop
- Non-blocking I/O
- Callbacks in Node.js

No project assigned

- Focus: Understanding Event Loop, Non-blocking I/O, Callbacks.
- We can set up a quiz

4. Creating Your First App

- Writing and Running JS in Node
- Basic CLI Logging and Input

Project: CLI Personal Assistant

- Description: A command-line tool that greets the user, shows the current date/time, and can do simple tasks like math calculations.
- Concepts Covered: CLI logging, reading user input, basic Node syntax.

5. Modules in Node.js

- CommonJS (require / module.exports)
- ES Modules (import/export)
- Built-in Modules (fs, path, http, etc.)

Project: Modular Calculator

- Description: Build a calculator where each operation (add, subtract, etc.) is in a separate module.
- Concepts Covered: CommonJS modules, import/export, code reusability.

6. File System Module (fs)

- Reading and Writing Files
- Synchronous vs Asynchronous Methods

Project: Notes App

- Description: CLI tool to create, read, list, and delete notes stored as text files.
- Concepts Covered: fs module, sync vs async methods, file handling.

7. Creating an HTTP Server

- http Module Basics
- Handling Requests and Responses
- Setting Status Codes and Headers

Project: Mini Static Website Server

- Description: Create a server using the http module that serves HTML files based on the URL path (/, /about, /contact) and handles 404 errors.
- Concepts Covered: http module, request and response handling, status codes, file reading with fs, routing.

8. npm and Package Management

- Installing Local and Global Packages
- package.json and package-lock.json
- Semantic Versioning

No project assigned

• Focus: Understanding local vs global packages, reading and editing package.json, semantic versioning.