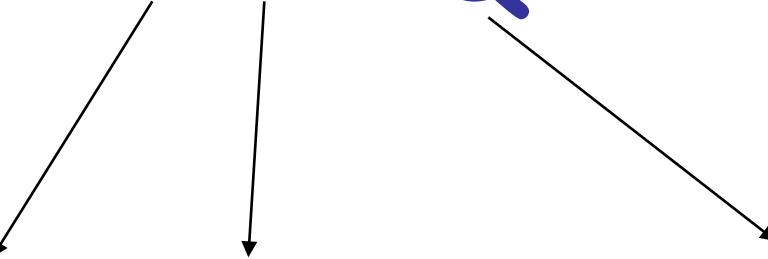


# Programming in Oracle with PL/SQL



Procedural Language Extension to SQL

# Database Languages

## Procedural Language & Non-Procedural Language

- In a procedural language each step of the task (i.e. **procedure**) is defined precisely .
- **Procedural languages** are used in the **traditional programming** that is based on algorithms or a logical step-by-step process for solving a problem.
- Examples: C,C++, Java.
- **WHAT & HOW** a process should be done !!

### ■ **Non-procedural**

Programming languages allow users and professional programmers to **specify the results they want without specifying** how to solve the problem.

- Ex. **SQL** (Structured Query Language) used for RDBMS.
- **Non-procedural language** is concerned with the
- **WHAT not the HOW.**

# SQL

- Though SQL is the natural language of the DBA it suffers from various inherent disadvantages, as compared to conventional Programming Languages.
- It does not have procedural capabilities such as looping, conditional checking, branching.

# What is PL/SQL

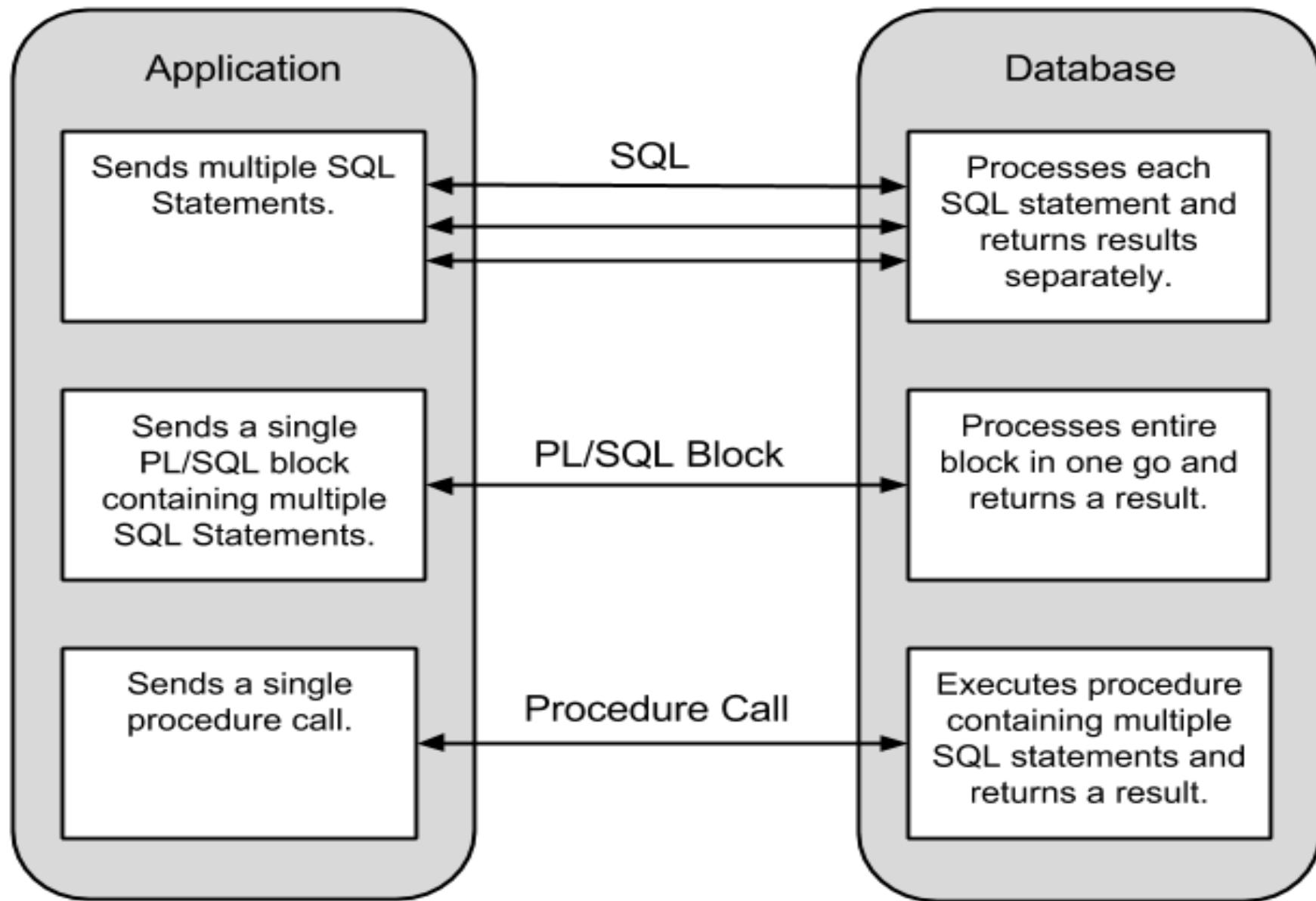
- Procedural Language – SQL
- An extension to SQL with design features of programming languages (procedural and object oriented)
- PL/SQL and Java are both supported as internal host languages within Oracle products.

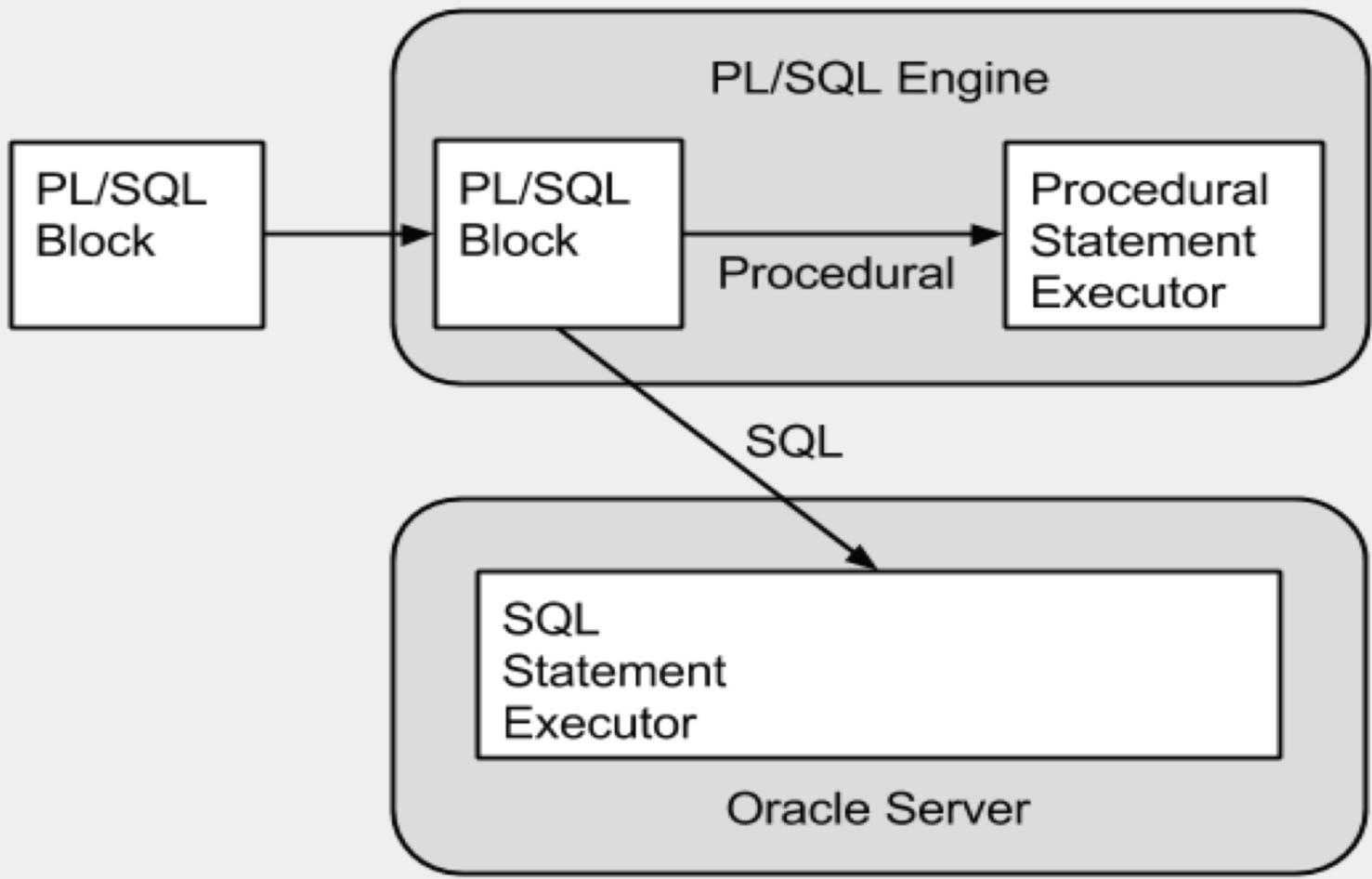
# Why PL/SQL

- Acts as host language for stored procedures and triggers.
- Provides the ability to add middle tier business logic to client/server applications.
- Provides Portability of code from one environment to another
- Improves performance of multi-query transactions.
- Provides error handling

# What is so great about PL/SQL anyway?

- PL/SQL is a procedural extension of SQL
- Making it extremely simple to write procedural code that includes SQL as if it were a single language.
- The data types in PL/SQL are a super-set of those in the database, so you rarely need to perform data type conversions when using PL/SQL.
- Average Java or .NET programmer how they find handling date values coming from a database. They can only wish for the simplicity of PL/SQL.
- When coding business logic in **middle tier applications**, a single business transaction may be made up of **multiple interactions** between the application server and the database.
- This adds a significant overhead associated with network traffic.
- In comparison, building all the business logic as PL/SQL in the database means client code needs only a single database call per transaction, reducing the network overhead significantly.





# Advantages of PL/SQL

- These are the Advantages of PL/SQL
- **Block Structures:** PL SQL consists of blocks of code, which can be nested within each other. Each block forms a unit of a task or a logical module. PL/SQL Blocks can be stored in the database and reused.
- **Procedural Language Capability:** PL SQL consists of procedural language constructs such as conditional statements (if else statements) and loops like (FOR loops).
- **Better Performance:** PL SQL engine processes multiple SQL statements simultaneously as a single block, thereby reducing network traffic.
- **Error Handling:** PL/SQL handles errors or exceptions effectively during the execution of a PL/SQL program. Once an exception is caught, specific actions can be taken depending upon the type of the exception or it can be displayed to the user with a message.

# PL/SQL

- Features
  - Tight integration with SQL
    - Supports data types, functions, pseudo-columns, etc.
  - Increased performance
    - A block of statements sent as a single statement
  - Increased productivity
    - Same techniques can be used with most Oracle products
  - Portability
    - Works on any Oracle platform
  - Tighter security
    - Users may access database objects without granted privileges

# PL/SQL

- Allows using general programming tools with SQL, for example: loops, conditions, functions, etc.
- This allows a lot more freedom than general SQL, and is lighter-weight than JDBC.
- We write PL/SQL code in a regular file, for example PL.sql, and load it with @PL in the sqlplus console.

# PL/SQL Blocks

- PL/SQL code is built of Blocks, with a unique structure.
- There are two types of blocks in PL/SQL:
  1. **Anonymous Blocks:** have no name (like scripts)
    - can be written and executed immediately in SQLPLUS
    - can be used in a **trigger**
  2. **Named Blocks:**
    - Procedures
    - Functions

# Anonymous Block Structure:

**DECLARE**                    (optional)

/\* Here you declare the variables you will use in this block \*/

**BEGIN**                    (mandatory)

/\* Here you define the executable statements (what the block DOES!) \*/

**EXCEPTION**                (optional)

/\* Here you define the actions that take place if an exception is thrown during the run of this block \*/

**END;**                    (mandatory)

/

Always put a new line with only a / at the end of a block! (This tells Oracle to run the block)

A correct completion of a block will generate the following message:

PL/SQL procedure successfully completed

# PL/SQL Block Types

## Anonymous

```
DECLARE  
BEGIN  
    -statements  
EXCEPTION  
END;
```

## Procedure

```
PROCEDURE <name>  
IS  
BEGIN  
-statements  
EXCEPTION  
END;
```

## Function

```
FUNCTION <name>  
RETURN <datatype>  
IS  
BEGIN  
-statements  
EXCEPTION  
END;
```

# PL/SQL Variables

- Variables are local to the code block
- Names can be up to 30 characters long and must begin with a character
- Declaration is like that in a table
  - Name then data type the semi-colon
  - Can be initialized using := operator in the declaration
  - Can be changed with := in the begin section
  - Can use constraints
- Variables can be composite or collection types
  - Multiple values of different or same type

# PL/SQL Variable Types

- Scalar (char, varchar2, number, date, etc)
- Composite (%rowtype)
- Reference (pointers)
- LOB (large objects)

Note: Non PL/SQL variables include bind variables, host (“global”) variables, and parameters.

# Variable Naming Conventions

- Two variables can have the same name if they are in different blocks (bad idea)
- The variable name should not be the same as any table column names used in the block.

# PL/SQL is strongly typed

- All variables must be declared before their use.
- The assignment statement

`: =`

is not the same as the equality operator

`=`

- All statements end with a ;

# Common PL/SQL Data Types

- CHAR ( max\_length )
- VARCHAR2 ( max\_length )
- NUMBER ( precision, scale )
- INTEGER
- RAW ( max\_length )
- DATE
- BOOLEAN (true, false, null)
- Also LONG, LONG RAW and LOB types but the capacity is usually less in PL/SQL than SQL

# PL/SQL Variable Constraints

- NOT NULL
  - Can not be empty
- CONSTANT
  - Can not be changed

# PL/SQL Variables Examples

Age number;

Last char ( 10 );

DVal Date := Sysdate;

SID number not null;

Adjust constant number := 1;

CanLoop boolean := true

X Cygwin/X - inferno

emacs: PL3.sql

File Edit View Cmds Tools Options Buffers SQL Help

PL2.sql PL3.sql PR2.sql PR.sql PL.sql

```
DECLARE
pi number(9,7):=3.1415926;
radius integer(5);
area number(14,2);
valid boolean:=true;
ex areas.rad%type;
TYPE TestType is record (typeName varchar2(30), typeId number);
t1 TestType;
cursor cc is select * from sailors;
sailorData sailors%ROWTYPE;

BEGIN
radius:=3;
area:=pi*power(radius,2);
insert into areas values(radius,area);
t1.typeName:='bobo';
t1.typeId:=9;
open cc;
fetch cc into sailorData;

END;
/
```

XEmacs: PL3.sql 5: 19. (SQL Font)---L8--C13--All---

Font -\*--Courier-medium-r-\*-\*-\*-180-\*-\*-\*-iso8859-\*

Shell Shell No. 2 Shell No. 3

inferno-01:/cs/guest/gidli/dbTAlect8 - emacs: SpaceTravel.java  
emacs: PL3.sql

11:19

# DECLARE

## Syntax

```
identifier [CONSTANT] datatype [NOT NULL]  
[ := | DEFAULT expr] ;
```

## Examples

Notice that PL/SQL  
includes all SQL types,  
and more...

### Declare

```
birthday      DATE;  
age           NUMBER(2) NOT NULL := 27;  
name          VARCHAR2(13) := 'Levi';  
magic         CONSTANT NUMBER := 77;  
valid         BOOLEAN NOT NULL := TRUE;
```

# Declaring Variables with the %TYPE Attribute

## Examples

```
DECLARE  
    sname  
    fav_boat  
    my_fav_boat  
    ...
```

```
Sailors.sname%TYPE;  
VARCHAR2(30);  
fav_boat%TYPE := 'Pinta';
```

Accessing column sname  
in table Sailors

Accessing  
another variable

# Declaring Variables with the %ROWTYPE Attribute

Declare a variable with the type of a ROW of a table.

Accessing  
table  
Reserves

```
reserves_record    Reserves%ROWTYPE;
```

And how do we access the fields in reserves\_record?

```
reserves_record.sid:=9;  
Reserves_record.bid:=877;
```

# Creating a PL/SQL Record

A **record** is a type of variable which we can define (like 'struct' in C or 'object' in Java)

```
DECLARE
```

```
    TYPE sailor_record_type IS RECORD
        (sname      VARCHAR2(10),
         sid        VARCHAR2(9),
         age        NUMBER(3),
         rating     NUMBER(3));
        sailor_record    sailor_record_type;
```

```
...
```

```
BEGIN
```

```
    Sailor_record.sname:='peter';
    Sailor_record.age:=45;
```

```
...
```

# CURSORS

- A cursor is a private set of records
- An Oracle Cursor = VB recordset = JDBC ResultSet
- Implicit cursors are created for every query made in Oracle
- Explicit cursors can be declared by a programmer within PL/SQL.

# Creating a Cursor

- We create a Cursor when we want to go over a result of a query (like ResultSet in JDBC)
- Syntax Example:

```
DECLARE
```

```
cursor c is select * from sailors;  
sailorData sailors%ROWTYPE;
```

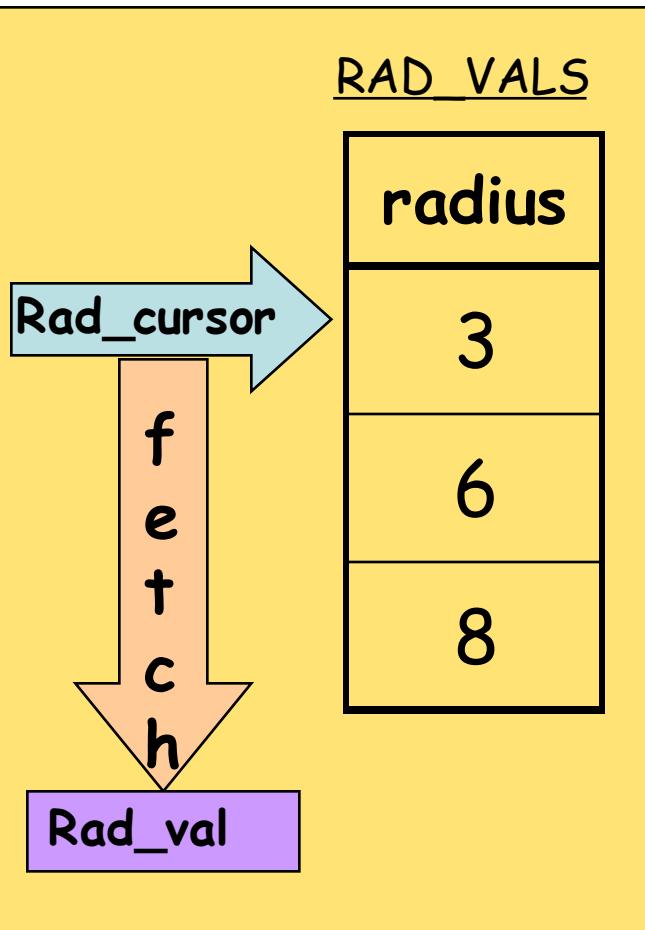
sailorData is a variable that can hold a ROW from the sailors table

```
BEGIN
```

```
open c;  
fetch c into sailorData;
```

Here the first row of sailors is inserted into sailorData

# Example



DECLARE

```
Pi constant NUMBER(8,7) := 3.1415926;  
area NUMBER(14,2);  
cursor rad_cursor is select * from RAD_VALS;  
rad_value rad_cursor%ROWTYPE;
```

BEGIN

```
open rad_cursor;  
fetch rad_cursor into rad_val;  
area:=pi*power(rad_val.radius,2);  
insert into AREAS values (rad_val.radius, area);  
close rad_cursor;
```

END;

/

AREAS

Radius	Area
3	28.27

DECLARE

```
...  
cursor rad_cursor is select * from  
RAD_VALS;  
rad_value rad_cursor%ROWTYPE;  
BEGIN  
open rad_cursor;  
fetch rad_cursor into rad_value;  
area:=pi*power(rad_value.radius,2);  
insert into AREAS values  
(rad_value.radius,  
area);  
...
```

1

DECLARE

```
...  
cursor rad_cursor is select * from  
RAD_VALS;  
rad_value RAD_VALS.radius%TYPE;  
BEGIN  
open rad_cursor;  
fetch rad_cursor into rad_value;  
area:=pi*power(rad_value,2);  
insert into AREAS values (rad_value, area);  
...
```

4

DECLARE

```
...  
cursor rad_cursor is select * from  
RAD_VALS;  
rad_value RAD_VALS%ROWTYPE;  
BEGIN  
open rad_cursor;  
fetch rad_cursor into rad_value;  
area:=pi*power(rad_value.radius,2);  
insert into AREAS values (rad_value.radius,  
area);  
...
```

2

DECLARE

```
...  
cursor rad_cursor is select radius from  
RAD_VALS;  
rad_value RAD_VALS.radius%TYPE;  
BEGIN  
open rad_cursor;  
fetch rad_cursor into rad_value;  
area:=pi*power(rad_value,2);  
insert into AREAS values (rad_value, area);  
...
```

3

# Explicit Cursor Attributes

Obtain status information about a cursor.

Attribute	Type	Description
%ISOPEN	Boolean	Evaluates to TRUE if the cursor is open.
%NOTFOUND	Boolean	Evaluates to TRUE if the most recent fetch does not return a row.
%FOUND	Boolean	Evaluates to TRUE if the most recent fetch returns a row; complement of %NOTFOUND
%ROWCOUNT	Number	Evaluates to the total number of rows returned so far.

# SELECT Statements

```
DECLARE
    v_sname  VARCHAR2(10);
    v_rating NUMBER(3);
BEGIN
    SELECT  sname, rating
        INTO  v_sname, v_rating
        FROM  Sailors
       WHERE  sid = '112';
END;
/
```

- INTO clause is required.
- Query must return exactly one row.
- Otherwise, a NO\_DATA\_FOUND or TOO\_MANY\_ROWS exception is thrown

# Conditional logic

Condition:

```
If <cond>
    then <command>
elseif <cond2>
    then <command2>
else
    <command3>
end if;
```

Nested conditions:

```
If <cond>
    then
        if <cond2>
            then
                <command1>
            end if;
        else <command2>
        end if;
```

# IF-THEN-ELSIF Statements

```
. . .
IF rating > 7 THEN
    v_message := 'You are great';
ELSIF rating >= 5 THEN
    v_message := 'Not bad';
ELSE
    v_message := 'Pretty bad';
END IF;
. . .
```

# Suppose we have the following table:

```
create table mylog(  
    who varchar2(30),  
    logon_num number  
) ;
```

mylog	
who	logon_num
Peter	3
John	4
Moshe	2

- Want to keep track of how many times someone logged on to the DB
- When running, if user is already in table, increment logon\_num. Otherwise, insert user into table

# Solution

```
DECLARE
    cnt  NUMBER;
BEGIN
    select count(*)
        into cnt
        from mylog
       where who = user;

    if cnt > 0 then
        update mylog
            set logon_num = logon_num + 1
           where who = user;
    else
        insert into mylog values(user, 1);
    end if;
    commit;
end;
/
```

# SQL Cursor

SQL cursor is automatically created after each SQL query. It has 4 useful attributes:

<b>SQL%ROWCOUNT</b>	Number of rows affected by the most recent SQL statement (an integer value).
<b>SQL%FOUND</b>	Boolean attribute that evaluates to TRUE if the most recent SQL statement affects one or more rows.
<b>SQL%NOTFOUND</b>	Boolean attribute that evaluates to TRUE if the most recent SQL statement does not affect any rows.
<b>SQL%ISOPEN</b>	Always evaluates to FALSE because PL/SQL closes implicit cursors immediately after they are executed.

# Solution (2)

```
BEGIN
    update mylog
        set logon_num = logon_num + 1
        where who = user;

    if SQL%ROWCOUNT = 0 then
        insert into mylog values(user, 1);
    end if;
    commit;
END;
/
```

# Loops: Simple Loop

```
create table number_table(  
    num NUMBER(10)  
) ;
```

```
DECLARE  
    i number_table.num%TYPE := 1;  
BEGIN  
    LOOP  
        INSERT INTO number_table  
            VALUES(i);  
        i := i + 1;  
        EXIT WHEN i > 10;  
    END LOOP;  
END;
```

# Loops: Simple Cursor Loop

```
create table number_table(
    num NUMBER(10)
);
```

```
DECLARE
    cursor c is select * from number_table;
    cVal c%ROWTYPE;

BEGIN
    open c;
    LOOP
        fetch c into cVal;
        EXIT WHEN c%NOTFOUND;
        insert into doubles values(cVal.num*2);
    END LOOP;
END;
```

# Loops: FOR Loop

```
DECLARE
    i          number_table.num%TYPE;
BEGIN
    FOR i IN 1..10 LOOP
        INSERT INTO number_table VALUES(i);
    END LOOP;
END;
```

Notice that i is incremented  
automatically

# Loops: For Cursor Loops

```
DECLARE
    cursor c is select * from number_table;

BEGIN
    for num_row in c loop
        insert into doubles_table
            values(num_row.num*2);
    end loop;
END;
/
```

Notice that a lot is being done implicitly:  
declaration of num\_row, open cursor,  
fetch cursor, the exit condition

# Loops: WHILE Loop

```
DECLARE
TEN number:=10;
i      number_table.num%TYPE:=1;
BEGIN
  WHILE i <= TEN LOOP
    INSERT INTO number_table
    VALUES(i);
    i := i + 1;
  END LOOP;
END;
```

# Printing Output

- You need to use a function in the DBMS\_OUTPUT package in order to print to the output
- If you want to see the output on the screen, you must type the following (before starting):  
`set serveroutput on format wrapped (word_wrapped,  
truncated) size 1000000`
- Then print using
  - `dbms_output.put_line(your_string);`
  - `dbms_output.put(your_string);`

# Input and output example

```
set serveroutput on format wrapped size 1000000
ACCEPT high PROMPT 'Enter a number: '

DECLARE
i  number_table.num%TYPE:=1;
BEGIN
    dbms_output.put_line('Look Ma, I can print from PL/SQL!!!');
    WHILE i <= &high LOOP
        INSERT INTO number_table
        VALUES(i);
        i := i + 1;
    END LOOP;
END;
```

Accept Syntax:

ACC[EPT] variable [NUM[BER] | CHAR | DATE | BINARY\_FLOAT |  
BINARY\_DOUBLE] [FOR[MAT] format] [DEF[AULT] default]  
[PROMPT text|NOPR[OMPT]] [HIDE]

# Example Program

PL/SQL program to display name and salary of each employee in department

```
DECLARE CURSOR emp_cur
IS SELECT ename, sal FROM emp
WHERE deptno = 10 ORDER BY sal DESC; BEGIN
FOR emp_rec IN emp_cur LOOP DBMS_OUTPUT.PUT_LINE
('Employee ' || emp_rec.ename || ' earns ' || TO_CHAR
(emp_rec.sal) || ' dollars.');?>
END LOOP;
END;
/
```

Output:

Employee KING earns 5000 dollars.  
Employee SCOTT earns 3000 dollars.  
Employee JONES earns 2975 dollars.  
Employee ADAMS earns 1100 dollars.  
Employee JAMES earns 950 dollars.

# Write PL/SQL Block Which Will Display Reverse Number Of Given Number.

- SQL> **DECLARE**
- 2   no integer;
- 3   rev integer:=0;
- **4 BEGIN**
- 5   no:=&'Enter\_No.';
- 6   WHILE (no>0) LOOP
- 7   rev:=rev\*10+MOD(no,10);
- 8   no:=TRUNC(no/10);
- 9   END LOOP;
- 10   DBMS\_OUTPUT.PUT\_LINE('Reverse No. Is'||':'||rev);
- 11 END;
- 12 /
- Enter value for enter\_no: 123456
- old  5:  no:='&Enter\_No.';
- new  5:  no:='123456';
- Reverse No. Is : 654321

# Write PL/SQL Block To Display Factorial Of Given Number.

- **DECLARE**
- num NUMBER:='&Input\_Number';
- i NUMBER;
- f NUMBER:=1;
- **BEGIN**
- FOR i IN 1..num LOOP
- f := f \* i;
- END LOOP;
- DBMS\_OUTPUT.PUT\_LINE(f||' Is Factorial Of '||num);
- END;
- /
- Enter value for input\_number: 5
- 
- 120 Is Factorial Of 5
-

**Write a PL/SQL code block that will accept an account number from user and debit an amount of Rs 2000 from the account has a minimum balance of 500 after the amount is debited .The process is to be fired on the account table.**

### **Declare**

- Acct\_balance number(11,2);
- Acct\_no varchar2(6);
- Debit\_amt number(5):=2000
- Min\_bal constant number(5,2):=500.00

### **Begin**

```
/* Accept an account_no from user*/
Acct_no:=&acct_no;
/* retrieving bal.from account table where account_no in the table is equal to the account_no entered
   by the user*/
SELECT bal INTO acct_balance
FROM accounts
WHERE account_id=acct_no;
/*subtract if the balance is greater than equal to the min bal. of Rs 500 .If the condition is satisfied an
   amount of Rs 2000 is subtracted from the balance of the corresponding account no.*/
IF acct_balance >+MIN_BAL THEN
UPDATE account SET bal=bal-debit_amt
WHERE account_id=acct_no;
ENDIF;
END
```

- Write a Pl/SQL block of code that **first inserts a record in'Emp table'.**
  - Update the salaries of Blake and Clarke by Rs 2000 &Rs 1200.
  - Then check to see that the total salary dos not exceed 20000.
  - If the total salary is greater than 20000 then undo the updates made to the salaries of Blake & Clarke.

```
DECLARE
    Total_sal number(9);
BEGIN
    INSERT INTO emp values ('E005','John',1000);
    /*Defining a savepoint */
    SAVEPOINT no_updates;
    /*updation of the salaries of Blake and Clarke in the 'Emp table'*/
    UPDATE emp SET sal=sal+2000
        where emp_name='Blake';
    UPDATE emp SET sal =sal + 1500
        Where emp_name ='clark'
    SELECT sum(sal) INTO total_sal
    FROM emp;
    IF total_sal> 20000 THEN
        ROLLBACK To Savepoint no_update;
    ENDIF;
    COMMIT;
END;
```

# Reminder- structure of a block

**DECLARE** (optional)

/\* Here you declare the variables you will use in this block \*/

**BEGIN** (mandatory)

/\* Here you define the executable statements (what the block DOES!) \*/

**EXCEPTION** (optional)

/\* Here you define the actions that take place if an exception is thrown during the run of this block \*/

**END;** (mandatory)

/

# Exceptions

## Syntax of exception handler:

```
EXCEPTION WHEN ex_name_1 THEN statements_1 -- Exception handler  
WHEN ex_name_2 OR ex_name_3 THEN statements_2 -- Exception handler  
WHEN OTHERS THEN statements_3 -- Exception handler  
END;
```

## Exception Categories:

**Internally defined:** The runtime system raises internally defined exceptions implicitly (automatically).

Examples: ORA-00060 (deadlock detected while waiting for resource) and ORA-27102 (out of memory).

# Exception

**Predefined:** an internally defined exception that PL/SQL has given a name.

Example: ORA-06500 (PL/SQL: storage error) has the predefined name STORAGE\_ERROR.

**User-defined:** You can declare your own exceptions in the declarative part of any PL/SQL anonymous block, subprogram, or package.

Example: you might declare an exception named insufficient\_funds to flag overdrawn bank accounts.

You must raise user-defined exceptions explicitly.

# Exception

Category	Definer	Has Error Code	Has Name	Raised Implicitly	Raised Explicitly
Internally defined	Runtime system	Always	Only if you assign one	Yes	Optionally
Predefined	Runtime system	Always	Always	Yes	Optionally
User-defined	User	Only if you assign one	Always	No	Always

# Naming Internally Defined Exceptions

```
DECLARE deadlock_detected EXCEPTION;  
PRAGMA  
EXCEPTION_INIT(deadlock_detected, -60);  
BEGIN  
...  
EXCEPTION WHEN deadlock_detected THEN  
...  
END;  
/
```

# Trapping Exceptions

- Here we define the actions that should happen when an exception is thrown.
- Example Exceptions:
  - NO\_DATA\_FOUND
  - TOO\_MANY\_ROWS
  - ZERO\_DIVIDE
- When handling an exception, consider performing a rollback

```
DECLARE
    num_row    number_table%ROWTYPE;
BEGIN
    select *
    into num_row
    from number_table;
    dbms_output.put_line(1/num_row.num) ;

EXCEPTION
    WHEN NO_DATA_FOUND THEN
        dbms_output.put_line('No data!');
    WHEN TOO_MANY_ROWS THEN
        dbms_output.put_line('Too many!');
    WHEN OTHERS THEN
        dbms_output.put_line('Error');
end;
```

# User-Defined Exception

```
DECLARE
```

```
    e_number1    EXCEPTION;  
    cnt          NUMBER;
```

```
BEGIN
```

```
    select count(*)  
    into cnt  
    from number_table;
```

```
    IF cnt = 1 THEN RAISE e_number1;  
    ELSE dbms_output.put_line(cnt);  
    END IF;
```

```
EXCEPTION
```

```
    WHEN e_number1 THEN  
        dbms_output.put_line('Count = 1');  
end;
```

# Predefined Exceptions

- **INVALID\_NUMBER (ORA-01722)**
  - Attempted to store non-numeric data in a variable with a numeric data type
- **NO\_DATA\_FOUND (ORA-01403)**
  - Query resulted in no rows being found
- **NOT\_LOGGED\_ON (ORA-01012)**
  - Not currently connected to an Oracle database
- **TOO\_MANY\_ROWS (ORA-01422)**
  - A SELECT INTO statement returned more than one row

# Predefined Exceptions (cont.)

- **DUP\_VALUE\_ON\_INDEX (ORA-00001)**
  - Value inserted for a primary key is not unique
- **VALUE\_ERROR (ORA-06502)**
  - The value being placed in a variable is the wrong length or data type
- **ZERO\_DIVIDE (ORA-01476)**
  - An attempt was made to divide a number by zero

# Functions and Procedures

- Up until now, our code was in an anonymous block
- It was run immediately
- It is useful to put code in a function or procedure so it can be called several times
- Once we create a procedure or function in a Database, it will remain until deleted (like a table).

# Stored Procedures

```
CREATE PROCEDURE ProcedureName(parameter1 datatype, parameter2 datatype, ...)  
    Additional declarations of local variables  
BEGIN  
    executable section  
EXCEPTION  
    Optional exception section  
END;
```

# Stored Procedures

- The first line is called the **Procedure Specification** •
- The remainder is the **Procedure Body** •
- A procedure is compiled and loaded in the database as an object •
- Procedures can have parameters passed to them •

# Stored Procedures

- Run a procedure with the PL/SQL •  
EXECUTE command
- Parameters are enclosed in parentheses •

# Stored Functions

Like a procedure except they return a  
single value

# PARAMETERS

- Parameters are the means to pass values to and from the calling environment to the server.
- These are the values that will be processed or returned via the execution of the procedure.
- There are three types of parameters:
  - IN, OUT, and IN OUT.
- Modes specify whether the parameter passed is read in or a receptacle for what comes out.

# Types of Parameters

Mode	Description	Usage
IN	Passes a value into the program	Read only value Constants, literals, expressions Cannot be changed within program Default mode
OUT	Passes a value back from the program	Write only value Cannot assign default values Has to be a variable Value assigned only if the program is successful
IN OUT	Passes values in and also send values back	Has to be a variable Value will be read and then written

# FORMAL AND ACTUAL PARAMETERS

*Formal parameters* are the names specified within parentheses as part of the header of a module.

*Actual parameters* are the values—expressions specified within parentheses as a parameter list—when a call is made to the module.

The formal parameter and the related actual parameter must be of the same or compatible data types.

# MATCHING ACTUAL AND FORMAL PARAMETERS

Two methods can be used to match actual and formal parameters: positional notation and named notation.

*Positional notation* is simply association by position:  
The order of the parameters used when executing the procedure matches the order in the procedure's header exactly.

*Named notation* is explicit association using the symbol =>

Syntax: `formal_parameter_name => argument_value`

In named notation, the order does not matter.

If you mix notation, list positional notation before named notation.

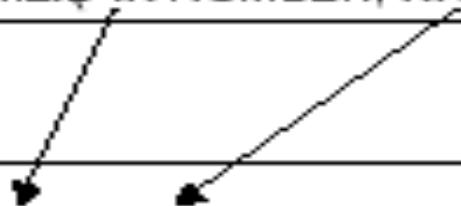
# MATCHING ACTUAL AND FORMAL PARAMETERS

PROCEDURE HEADER:

```
PROCEDURE FIND_NAMEID IN NUMBER, NAME OUT VARCHAR2)
```

PROCEDURE CALL:

```
EXECUTE FIND_NAME (127, NAME)
```



# Formal and Actual Parameters

```
DECLARE emp_num NUMBER(6) := 120; bonus NUMBER(6) := 100;
merit NUMBER(4) := 50;
PROCEDURE raise_salary (
emp_id NUMBER, -- formal parameter
amount NUMBER -- formal parameter
) IS
BEGIN
UPDATE employees
SET salary = salary + amount
WHERE employee_id = emp_id;
END raise_salary;
BEGIN
raise_salary(emp_num, bonus); -- actual parameters
raise_salary(emp_num, merit + bonus); -- actual parameters
END;
/
```

# Subprogram Calls using Positional Named and Mixed Notation

```
SQL> DECLARE
2 emp_num NUMBER(6) := 120;
3 bonus NUMBER(6) := 50;
4 PROCEDURE raise_salary (emp_id NUMBER, amount NUMBER) IS
5 BEGIN
6 UPDATE employees SET salary =
7 salary + amount WHERE employee_id = emp_id;
8 END raise_salary;
9 BEGIN
10 -- Positional notation:
11 raise_salary(emp_num, bonus);
12 -- Named notation (parameter order is insignificant):
13 raise_salary(amount => bonus, emp_id => emp_num);
14 raise_salary(emp_id => emp_num, amount => bonus);
15 -- Mixed notation:
16 raise_salary(emp_num, amount => bonus);
17 END;
18 /
```

# Function Call Using Position, Named and Mixed Notation

```
SQL> CREATE OR REPLACE FUNCTION compute_bonus (emp_id NUMBER, bonus  
NUMBER)  
2 RETURN NUMBER  
3 IS  
4 emp_sal NUMBER;  
5 BEGIN  
6 SELECT salary INTO emp_sal  
7 FROM employees  
8 WHERE employee_id = emp_id;  
9 RETURN emp_sal + bonus;  
10 END compute_bonus;  
11 / Function created.
```

```
SQL> SELECT compute_bonus(120, 50) FROM DUAL; -- positional  
2 SELECT compute_bonus(bonus => 50, emp_id => 120) FROM DUAL; --  
named  
3 SELECT compute_bonus(120, bonus => 50) FROM DUAL; -- mixed  
4 SQL>
```

# Creating Procedures

```
CREATE [OR REPLACE] PROCEDURE  
procedure_name  
[ (parameter1 [mode1] datatype1,  
  parameter2 [mode2] datatype2,  
  . . . ) ]  
IS|AS  
PL/SQL Block;
```

- Modes:
  - IN: procedure must be called with a value for the parameter. Value cannot be changed
  - OUT: procedure must be called with a variable for the parameter. Changes to the parameter are seen by the user (i.e., call by reference)
  - IN OUT: value can be sent, and changes to the parameter are seen by the user
- Default Mode is: IN

# Example- what does this do?

Table mylog

who	logon_num
Pete	3
John	4
Joe	2

```
create or replace procedure
num_logged
(person IN mylog.who%TYPE ,
 num OUT mylog.logon_num%TYPE)
IS
BEGIN
    select logon_num
    into num
    from mylog
    where who = person;
END ;
/
```

# Calling the Procedure

```
declare
    howmany    mylog.logon_num%TYPE;
begin
    num_logged('John',howmany);
    dbms_output.put_line(howmany);
end;
/
```

# Errors in a Procedure

- When creating the procedure, if there are errors in its definition, they will not be shown
- To see the errors of a procedure called *myProcedure*, type  
SHOW ERRORS PROCEDURE *myProcedure*  
in the SQLPLUS prompt
- For functions, type  
SHOW ERRORS FUNCTION *myFunction*

# FUNCTIONS

Functions are a type of stored code and are very similar to procedures.

The significant difference is that a function is a PL/SQL block that *returns* a single value.

Functions can accept one, many, or no parameters, but a function must have a return clause in the executable section of the function.

The datatype of the return value must be declared in the header of the function.

A function is not a stand-alone executable in the way that a procedure is: It must be used in some context. You can think of it as a sentence fragment.

A function has output that needs to be assigned to a variable, or it can be used in a SELECT statement.

# Creating a Function

- Almost exactly like creating a procedure, but you supply a return type

```
CREATE [OR REPLACE] FUNCTION
function_name
[ (parameter1 [mode1] datatype1,
  parameter2 [mode2] datatype2,
  . . . ) ]
RETURN datatype
IS | AS
PL/SQL Block;
```

# A Function

```
create or replace function
rating_message(rating IN NUMBER)
return VARCHAR2
AS
BEGIN
    IF rating > 7 THEN
        return 'You are great';
    ELSIF rating >= 5 THEN
        return 'Not bad';
    ELSE
        return 'Pretty bad';
    END IF;
END ;
/
```

NOTE THAT YOU  
DON'T SPECIFY THE  
SIZE

# Calling the function

```
declare
    paulRate:=9;
Begin
dbms_output.put_line(ratingMessage(paulRate));
end;
/
```

## **Creating a function:**

```
create or replace function squareFunc(num in number)
return number
is
BEGIN
return num*num;
End;
/
```

## **Using the function:**

```
BEGIN
dbms_output.put_line(squareFunc(3.5));
END;
/
```

# FUNCTIONS

The function does not necessarily have to have any parameters, but it must have a RETURN value declared in the header, and it must return values for all the varying possible execution streams.

The RETURN statement does not have to appear as the last line of the main execution section, and there may be more than one RETURN statement (there should be a RETURN statement for each exception).

A function may have IN, OUT, or IN OUT parameters. but you rarely see anything except IN parameters.

# Example

```
CREATE OR REPLACE FUNCTION show_description
(i_course_no number)
RETURN varchar2
AS
v_description varchar2(50);
BEGIN
SELECT description
INTO v_description
FROM course
WHERE course_no = i_course_no;
RETURN v_description;
EXCEPTION
WHEN NO_DATA_FOUND
THEN
RETURN('The Course is not in the database');
WHEN OTHERS
THEN
RETURN('Error in running show_description');
END;
```

# Making Use Of Functions

In a anonymous block •

```
SET SERVEROUTPUT ON
DECLARE
v_description VARCHAR2(50);
BEGIN
v_description :=
show_description(&sv_cnumber);
DBMS_OUTPUT.PUT_LINE(v_description);
END;
```

In a SQL statement •

```
SELECT course_no, show_description(course_no)
FROM course;
```

# Packages

- Functions, Procedures, Variables can be put together in a package
- In a package, you can allow some of the members to be "public" and some to be "private"
- There are also many predefined Oracle packages
- Won't discuss packages in this course

# Triggers

- Triggers are special procedures which we want activated when someone has performed some action on the DB.
- For example, we might define a trigger that is executed when someone attempts to insert a row into a table, and the trigger checks that the inserted data is valid.
- To be continued...