

# ECS 332: Principles of Communications (Fourier Transform and Communication Systems)

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Communication systems are usually viewed and analyzed in frequency domain. This note reviews some basic properties of Fourier transform and introduce basic communication systems.

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Part I

Dr.Prapun

## 1 Introduction to communication systems

### 1.1. Shannon's insight [8]:

The fundamental problem of communication is that of reproducing at one point either exactly or approximately a message selected at another point.

**Definition 1.2.** Figure 1 [8] shows a commonly used model for a (single-link or point-to-point) communication system. All information transmission systems involve three major subsystems—a transmitter, the channel, and a receiver.

(a) **Information** source: produce a **message**

- Messages may be categorized as **analog** (continuous) or **digital** (discrete).

(b) **Transmitter**: operate on the message to create a **signal** which can be sent through a channel

(c) **Channel**: the medium over which the signal, carrying the information that composes the message, is sent

- All channels have one thing in common: the signal undergoes **degradation** from transmitter to receiver.
  - Although this degradation may occur at any point of the communication system block diagram, it is customarily associated with the channel alone.

- This degradation often results from noise and other undesired signals or interference but also may include other distortion effects as well, such as fading signal levels, multiple transmission paths, and filtering.
- (d) **Receiver:** transform the signal back into the message intended for delivery
- (e) **Destination:** a person or a machine, for whom or which the message is intended

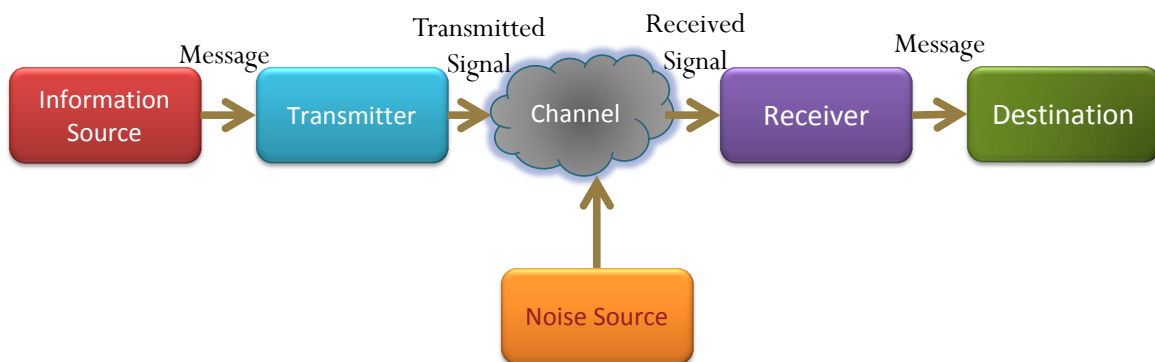


Figure 1: Schematic diagram of a general communication system

**1.3. Connection to probability theory [10]:** The essence of communication is randomness.

- (a) **Random Source:** The transmitter is connected to a random source, the output of which the receiver cannot predict with certainty.
- If a listener knew in advance exactly what a speaker would say, and with what intonation he would say it, there would be no need to listen!
  - The unpredictable nature of information was not widely recognized until the publication of Claude Shannon's *A Mathematical Theory of Communications* in 1948[8].
    - This work was the beginning of the science of **information theory**.

- (b) **Noise:** There is no communication problem unless the transmitted signal is disturbed during propagation or reception in a random way.
  - Noise has been an ever-present problem since the early days of electrical communication, but it was not until the 1940s (by Wiener, Rice, etc.) that probabilistic systems analysis procedures were used to analyze and optimize communication systems operating in its presence.
- (c) Probability theory is used to *evaluate the performance* of communication systems.
- (d) The application of probabilistic methods, coupled with optimization procedures, has been one of the key ingredients of the modern communications era and led to the development during the latter half of the 20th century of new techniques and systems totally different in concept from those which existed before World War II.
- (e) Random numbers are used directly in the transmission and security of data over the airwaves or along the Internet.
  - (i) A radio transmitter and receiver could switch transmission frequencies from moment to moment, seemingly at random, but nevertheless in synchrony with each other.
  - (ii) The Internet data could be credit-card information for a consumer purchase, or a stock or banking transaction secured by the clever application of random numbers.

**1.4. Connection to Information theory:** Communication (in particular digital communication) is a field in which theoretical ideas have had an unusually powerful impact on system design and practice. The basis of the theory was developed in 1948 by Claude Shannon [8], and is called information theory. For the first 25 years or so of its existence, information theory served as a rich source of academic research problems and as a tantalizing suggestion that communication systems could be made more efficient and more reliable by using these approaches. Other than small experiments and a few highly specialized military systems, the theory had little interaction with practice. By the mid 1970s, however, mainstream systems using information theoretic ideas began to be widely implemented. The first reason

for this was the increasing number of engineers who understood both information theory and communication system practice. The second reason was that the low cost and increasing processing power of digital hardware made it possible to implement the sophisticated algorithms suggested by information theory. The third reason was that the increasing complexity of communication systems required the architectural principles of information theory. [3]

The science of information theory tackles the following questions [1]:

- (a) What is information, i.e., how do we measure it quantitatively?
- (b) What factors limit the reliability with which information generated at one point can be reproduced at another, and what are the resulting limits?
- (c) How should communication systems be designed in order to achieve or at least to approach these limits?

## 2 Frequency-Domain Analysis

Electrical engineers live in the two worlds, so to speak, of time and frequency. Frequency-domain analysis is an extremely valuable tool to the communications engineer, more so perhaps than to other systems analysts. Since the communications engineer is concerned primarily with signal bandwidths and signal locations in the frequency domain, rather than with transient analysis, the essentially steady-state approach of the (complex exponential) **Fourier series** and **transforms** is used rather than the Laplace transform.

### 2.1 Math background

**2.1. Euler's formula:**  $e^{jx} = \cos x + j \sin x.$

$$\cos(A) = \operatorname{Re}(e^{jA}) = \frac{1}{2}(e^{jA} + e^{-jA})$$

$$\sin(A) = \operatorname{Im}(e^{jA}) = \operatorname{Re}(-je^{jA}) = \operatorname{Re}\left(-\frac{1}{j}e^{jA}\right) = \frac{1}{2j}(e^{jA} - e^{-jA}).$$

**2.2.** We can use  $\cos x = \frac{1}{2}(e^{jx} + e^{-jx})$  and  $\sin x = \frac{1}{2j}(e^{jx} - e^{-jx})$  to derive many trigonometric identities.

**Example 2.3.**  $\cos^2(x) = \frac{1}{2}(\cos(2x) + 1)$

**2.4.** Similar technique gives the **product-to-sum formula**:

$$\cos(x) \cos(y) = \frac{1}{2} (\cos(x+y) + \cos(x-y)). \quad (1)$$

## 2.2 Continuous-Time Fourier Transform

**Definition 2.5.** The (direct) **Fourier transform** of a signal  $g(t)$  is defined by

$$G(f) = \int_{-\infty}^{+\infty} g(t) e^{-j2\pi ft} dt \quad (2)$$

This provides the frequency-domain description of  $g(t)$ . Conversion back to the time domain is achieved via the **inverse (Fourier) transform**:

$$g(t) = \int_{-\infty}^{\infty} G(f) e^{j2\pi ft} df \quad (3)$$

- We may combine (2) and (3) into one compact formula:

$$\boxed{\int_{-\infty}^{\infty} G(f) e^{j2\pi ft} df = g(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} G(f) = \int_{-\infty}^{\infty} g(t) e^{-j2\pi ft} dt.} \quad (4)$$

- We may simply write  $G = \mathcal{F}\{g\}$  and  $g = \mathcal{F}^{-1}\{G\}$ .

**2.6.** In some references<sup>1</sup>, the (direct) Fourier transform of a signal  $g(t)$  is defined by

$$G_2(\omega) = \int_{-\infty}^{+\infty} g(t) e^{-j\omega t} dt \quad (5)$$

In which case, we have

$$\frac{1}{2\pi} \int_{-\infty}^{\infty} G_2(\omega) e^{j\omega t} d\omega = g(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} G_2(\omega) = \int_{-\infty}^{\infty} g(t) e^{-j\omega t} dt \quad (6)$$

- In MATLAB, these calculations are carried out via the commands **fourier** and **ifourier**. Note also that  $\hat{G}(0) = \int g(t) dt$  and  $g(0) = \frac{1}{2\pi} \int G(\omega) d\omega$ .

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<sup>1</sup>MATLAB uses this definition.



- The relationship between  $G(f)$  in (2) and  $G_2(\omega)$  in (5) is given by

$$G(f) = G_2(\omega)|_{\omega=2\pi f} \quad (7)$$

$$G_2(\omega) = G(f)|_{f=\frac{\omega}{2\pi}} \quad (8)$$

**2.7.** Q: The relationship between  $G(f)$  in (2) and  $G_2(\omega)$  in (5) is given by (7) and (8) which do not involve a factor of  $2\pi$  in the front. Why then does the factor of  $\frac{1}{2\pi}$  shows up in (6)?

**Example 2.8.** Rectangular and Sinc:

$$1_{[|t| \leq a]} \xrightleftharpoons[\mathcal{F}^{-1}]{\mathcal{F}} \frac{\sin(2\pi f a)}{\pi f} = \frac{2 \sin(a\omega)}{\omega} = 2a \operatorname{sinc}(a\omega) \quad (9)$$

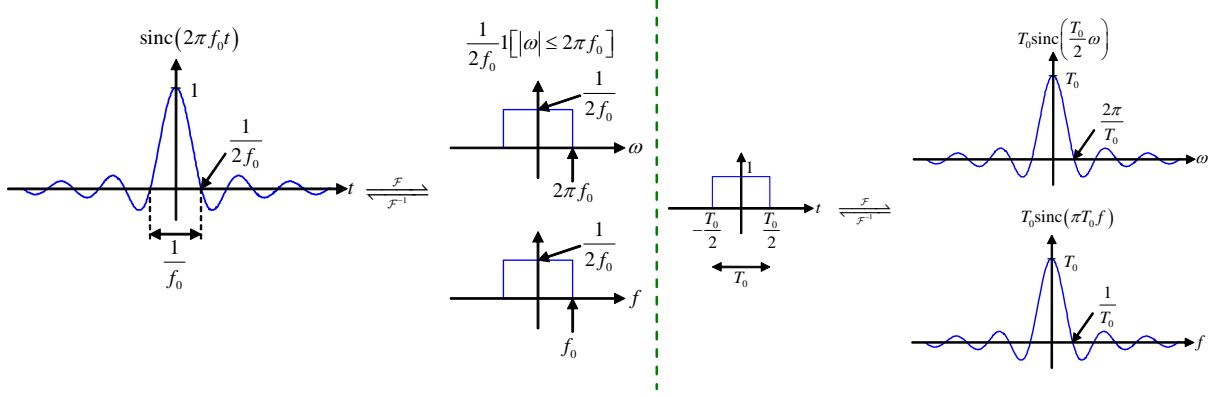


Figure 2: Fourier transform of sinc and rectangular functions

- By setting  $a = T_0/2$ , we have

$$1 \left[ |t| \leq \frac{T_0}{2} \right] \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} T_0 \operatorname{sinc}(\pi T_0 f). \quad (10)$$

- In [4, p 78], the function  $1[|t| \leq 0.5]$  is defined as the **unit gate** function  $\operatorname{rect}(x)$ .
- The function  $\operatorname{sinc}(x) = (\sin x)/x$  is plotted in Figure 3.
  - This function plays an important role in signal processing. It is also known as the filtering or interpolating function.
  - Using L'Hôpital's rule, we find  $\lim_{x \rightarrow 0} \operatorname{sinc}(x) = 1$ .
  - $\operatorname{sinc}(x)$  is the product of an oscillating signal  $\sin(x)$  (of period  $2\pi$ ) and a monotonically decreasing function  $1/x$ . Therefore,  $\operatorname{sinc}(x)$  exhibits sinusoidal oscillations of period  $2\pi$ , with amplitude decreasing continuously as  $1/x$ .
  - In **MATLAB** and in [11, eq. 2.64],  $\operatorname{sinc}(x)$  is defined as  $(\sin(\pi x))/\pi x$ . In which case, it is an even damped oscillatory function with zero crossings at integer values of its argument.

**Definition 2.9.** The (Dirac) **delta function** or (unit) impulse function is denoted by  $\delta(t)$ . It is usually depicted as a vertical arrow at the origin. Note that  $\delta(t)$  is not a true function; it is undefined at  $t = 0$ . We define  $\delta(t)$  as

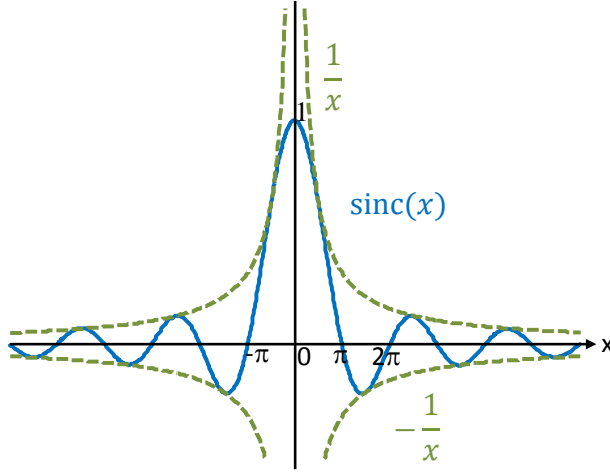


Figure 3: Sinc function

a generalized function which satisfies the **sampling property** (or **sifting property**)

$$\int_{-\infty}^{\infty} \phi(t) \delta(t) dt = \phi(0) \quad (11)$$

for any function  $\phi(t)$  which is continuous at  $t = 0$ . From this definition, It follows that

$$(\delta * \phi)(t) = (\phi * \delta)(t) = \int_{-\infty}^{\infty} \phi(\tau) \delta(t - \tau) d\tau = \phi(t) \quad (12)$$

where we assume that  $\phi$  is continuous at  $t$ .

- Intuitively we may visualize  $\delta(t)$  as an infinitely tall, infinitely narrow rectangular pulse of unit area:  $\lim_{\varepsilon \rightarrow 0} \frac{1}{\varepsilon} 1 \left[ |t| \leq \frac{\varepsilon}{2} \right]$ .

## 2.10. Properties of $\delta(t)$ :

- $\delta(t) = 0$  when  $t \neq 0$ .  
 $\delta(t - T) = 0$  for  $t \neq T$ .
- $\int_A \delta(t) dt = 1_A(0)$ .
  - (a)  $\int \delta(t) dt = 1$ .
  - (b)  $\int_{\{0\}} \delta(t) dt = 1$ .
  - (c)  $\int_{-\infty}^x \delta(t) dt = 1_{[0, \infty)}(x)$ . Hence, we may think of  $\delta(t)$  as the “derivative” of the unit step function  $U(t) = 1_{[0, \infty)}(x)$ .

- $\int \phi(t)\delta(t)dt = \phi(0)$  for  $\phi$  continuous at 0.
- $\int \phi(t)\delta(t - T)dt = \phi(T)$  for  $\phi$  continuous at  $T$ . In fact, for any  $\varepsilon > 0$ ,

$$\int_{T-\varepsilon}^{T+\varepsilon} \phi(t)\delta(t - T)dt = \phi(T).$$

- $\delta(at) = \frac{1}{|a|}\delta(t)$ . In particular,

$$\delta(\omega) = \frac{1}{2\pi}\delta(f) \quad (13)$$

and

$$\delta(\omega - \omega_0) = \delta(2\pi f - 2\pi f_0) = \frac{1}{2\pi}\delta(f - f_0), \quad (14)$$

where  $\omega = 2\pi f$  and  $\omega_0 = 2\pi f_0$ .

**Example 2.11.**  $\delta(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} 1$ .

**Example 2.12.**  $e^{j2\pi f_0 t} \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} \delta(f - f_0)$ .

**Example 2.13.**  $e^{j\omega_0 t} \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} 2\pi\delta(\omega - \omega_0)$ .

**2.14. Conjugate symmetry<sup>2</sup>:** If  $x(t)$  is **real**-valued, then  $X(-f) = (X(f))^*$

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<sup>2</sup>Hermitian symmetry in [7, p 17].

Observe that if we know  $X(f)$  for all  $f$  positive, we also know  $X(f)$  for all  $f$  negative. Interpretation: Only half of the spectrum contains all of the information. Positive-frequency part of the spectrum contains all the necessary information. The negative-frequency half of the spectrum can be determined by simply complex conjugating the positive-frequency half of the spectrum.

## 2.15. *Shifting* properties

- ***Time-shift***:

$$g(t - t_1) \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} e^{-j2\pi f t_1} G(f)$$

- Note that  $|e^{-j2\pi f t_1}| = 1$ . So, the spectrum of  $g(t - t_1)$  looks exactly the same as the spectrum of  $g(t)$  (unless you also look at their phases).

- ***Frequency-shift*** (or modulation):

$$e^{j2\pi f_1 t} g(t) \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} G(f - f_1)$$

**2.16.** Let  $g(t)$ ,  $g_1(t)$ , and  $g_2(t)$  denote signals with  $G(f)$ ,  $G_1(f)$ , and  $G_2(f)$  denoting their respective Fourier transforms.

(a) ***Superposition theorem*** (linearity):

$$a_1 g_1(t) + a_2 g_2(t) \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} a_1 G_1(f) + a_2 G_2(f).$$

(b) ***Scale-change*** theorem (scaling property [4, p 88]):

$$g(at) \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} \frac{1}{|a|} G\left(\frac{f}{a}\right).$$

- The function  $g(at)$  represents the function  $g(t)$  *compressed* in time by a factor  $a$  (when  $|a| > 1$ ). Similarly, the function  $G(f/a)$  represents the function  $G(f)$  *expanded* in frequency by the same factor  $a$ .
- The scaling property says that if we “squeeze” a function in  $t$ , its Fourier transform “stretches out” in  $f$ . It is not possible to arbitrarily concentrate both a function and its Fourier transform.
- Generally speaking, the more concentrated  $g(t)$  is, the more spread out its Fourier transform  $G(f)$  must be.
- This trade-off can be formalized in the form of an *uncertainty principle*. See also 2.23 and 2.24.
- Intuitively, we understand that compression in time by a factor  $a$  means that the signal is varying more rapidly by the same factor. To synthesize such a signal, the frequencies of its sinusoidal components must be increased by the factor  $a$ , implying that its frequency spectrum is expanded by the factor  $a$ . Similarly, a signal expanded in time varies more slowly; hence, the frequencies of its components are lowered, implying that its frequency spectrum is compressed.

(c) **Duality theorem** (Symmetry Property [4, p 86]):

$$G(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} g(-f).$$

- In words, for any result or relationship between  $g(t)$  and  $G(f)$ , there exists a dual result or relationship, obtained by interchanging the roles of  $g(t)$  and  $G(f)$  in the original result (along with some minor modifications arising because of a sign change).

In particular, if the Fourier transform of  $g(t)$  is  $G(f)$ , then the Fourier transform of  $G(f)$  with  $f$  replaced by  $t$  is the original time-domain signal with  $t$  replaced by  $-f$ .

- If we use the  $\omega$ -definition (5), we get a similar relationship with an extra factor of  $2\pi$ :

$$G_2(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} 2\pi g(-\omega).$$

**Example 2.17.** From Example 2.8, we know that

$$1[|t| \leq a] \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} 2a \operatorname{sinc}(2\pi af) \quad (15)$$

By the duality theorem, we have

$$2a \operatorname{sinc}(2\pi at) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} 1[|f| \leq a],$$

which is the same as

$$\operatorname{sinc}(2\pi f_0 t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} \frac{1}{2f_0} 1[|f| \leq f_0]. \quad (16)$$

Both transform pairs are illustrated in Figure 2.

**Example 2.18.** Let's try to derive the time-shift property from the frequency-shift property. We start with an arbitrary function  $g(t)$ . Next we will define another function  $x(t)$  by setting  $X(f)$  to be  $g(f)$ . Note that  $f$  here is just a dummy variable; we can also write  $X(t) = g(t)$ . Applying the duality theorem to the transform pair  $x(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} X(f)$ , we get another transform pair  $X(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} x(-f)$ . The LHS is  $g(t)$ ; therefore, the RHS must be  $G(f)$ . This implies  $G(f) = x(-f)$ . Next, recall the frequency-shift property:

$$e^{j2\pi ct} x(t) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} X(f - c).$$

The duality theorem then gives

$$X(t - c) \xleftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} e^{j2\pi c - f} x(-f).$$

Replacing  $X(t)$  by  $g(t)$  and  $x(-f)$  by  $G(f)$ , we finally get the time-shift property.

**Definition 2.19.** The **convolution** of two signals,  $x_1(t)$  and  $x_2(t)$ , is a new function of time,  $x(t)$ . We write

$$x = x_1 * x_2.$$

It is defined as the integral of the product of the two functions after one is reversed and shifted:

$$x(t) = (x_1 * x_2)(t) \quad (17)$$

$$= \int_{-\infty}^{+\infty} x_1(\mu) x_2(t - \mu) d\mu = \int_{-\infty}^{+\infty} x_1(t - \mu) x_2(\mu) d\mu. \quad (18)$$

- Note that  $t$  is a parameter as far as the integration is concerned.
- The integrand is formed from  $x_1$  and  $x_2$  by three operations:
  - (a) time reversal to obtain  $x_2(-\mu)$ ,
  - (b) time shifting to obtain  $x_2(-(\mu - t)) = x_2(t - \mu)$ , and
  - (c) multiplication of  $x_1(\mu)$  and  $x_2(t - \mu)$  to form the integrand.
- In some references, (17) is expressed as  $x(t) = x_1(t) * x_2(t)$ .

**Example 2.20.** We can get a triangle from convolution of two rectangular waves. In particular,

$$1[|t| \leq a] * 1[|t| \leq a] = (2a - |t|) \times 1[|t| \leq 2a].$$

## 2.21. Convolution theorem:

(a) Convolution-in-time rule:

$$x_1 * x_2 \xrightleftharpoons[\mathcal{F}^{-1}]{\mathcal{F}} X_1 \times X_2. \quad (19)$$

(b) Convolution-in-frequency rule:

$$x_1 \times x_2 \xrightleftharpoons[\mathcal{F}^{-1}]{\mathcal{F}} X_1 * X_2. \quad (20)$$



**2.22. Parseval's theorem** (Rayleigh's energy theorem, Plancherel formula) for Fourier transform:

$$\int_{-\infty}^{+\infty} |g(t)|^2 dt = \int_{-\infty}^{+\infty} |G(f)|^2 df. \quad (21)$$

The LHS of (21) is called the (total) **energy** of  $g(t)$ . On the RHS,  $|G(f)|^2$  is called the energy spectral density of  $g(t)$ . By integrating the energy spectral density over all frequency, we obtain the signal's total energy. The energy contained in the frequency band  $B$  can be found from the integral  $\int_B |G(f)|^2 df$ .

More generally, Fourier transform preserves the inner product [2, Theorem 2.12]:

$$\langle g_1, g_2 \rangle = \int_{-\infty}^{\infty} g_1(t) g_2^*(t) dt = \int_{-\infty}^{\infty} G_1(f) G_2^*(f) df = \langle G_1, G_2 \rangle.$$

**2.23. (Heisenberg) Uncertainty Principle** [2, 9]: Suppose  $g$  is a function which satisfies the normalizing condition  $\|g\|_2^2 = \int |g(t)|^2 dt = 1$  which automatically implies that  $\|G\|_2^2 = \int |G(f)|^2 df = 1$ . Then

$$\left( \int t^2 |g(t)|^2 dt \right) \left( \int f^2 |G(f)|^2 df \right) \geq \frac{1}{16\pi^2}, \quad (22)$$

and equality holds if and only if  $g(t) = Ae^{-Bt^2}$  where  $B > 0$  and  $|A|^2 = \sqrt{2B/\pi}$ .

- In fact, we have

$$\left( \int t^2 |g(t - t_0)|^2 dt \right) \left( \int f^2 |G(f - f_0)|^2 df \right) \geq \frac{1}{16\pi^2},$$

for every  $t_0, f_0$ .

- The proof relies on Cauchy-Schwarz inequality.
- For any function  $h$ , define its dispersion  $\Delta_h$  as  $\frac{\int t^2 |h(t)|^2 dt}{\int |h(t)|^2 dt}$ . Then, we can apply (22) to the function  $g(t) = h(t)/\|h\|_2$  and get

$$\Delta_h \times \Delta_H \geq \frac{1}{16\pi^2}.$$

**2.24.** A signal cannot be simultaneously time-limited and band-limited.

*Proof.* Suppose  $g(t)$  is simultaneously (1) time-limited to  $T_0$  and (2) band-limited to  $B$ . Pick any positive number  $T_s$  and positive integer  $K$  such that  $f_s = \frac{1}{T_s} > 2B$  and  $K > \frac{T_0}{T_s}$ . The sampled signal  $g_{T_s}(t)$  is given by

$$g_{T_s}(t) = \sum_k g[k] \delta(t - kT_s) = \sum_{k=-K}^K g[k] \delta(t - kT_s)$$

where  $g[k] = g(kT_s)$ . Now, because we sample the signal faster than the Nyquist rate, we can reconstruct the signal  $g$  by producing  $g_{T_s} * h_r$  where the LPF  $h_r$  is given by

$$H_r(\omega) = T_s 1[\omega < 2\pi f_c]$$

with the restriction that  $B < f_c < \frac{1}{T_s} - B$ . In frequency domain, we have

$$G(\omega) = \sum_{k=-K}^K g[k] e^{-jk\omega T_s} H_r(\omega).$$

Consider  $\omega$  inside the interval  $I = (2\pi B, 2\pi f_c)$ . Then,

$$0 \stackrel{\omega > 2\pi B}{=} G(\omega) \stackrel{\omega < 2\pi f_c}{=} T_s \sum_{k=-K}^K g(kT_s) e^{-jk\omega T_s} \stackrel{z = e^{j\omega T_s}}{=} T_s \sum_{k=-K}^K g(kT_s) z^{-k} \quad (23)$$

Because  $z \neq 0$ , we can divide (23) by  $z^{-K}$  and then the last term becomes a polynomial of the form

$$a_{2K} z^{2K} + a_{2K-1} z^{2K-1} + \cdots + a_1 z + a_0.$$

By fundamental theorem of algebra, this polynomial has only finitely many roots— that is there are only finitely many values of  $z = e^{j\omega T_s}$  which satisfies (23). Because there are uncountably many values of  $\omega$  in the interval  $I$  and hence uncountably many values of  $z = e^{j\omega T_s}$  which satisfy (23), we have a contradiction.  $\square$

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### 3 Modulation and Frequency Shifting

**Definition 3.1.** The term **baseband** is used to designate the band of frequencies of the signal delivered by the source.

**Example 3.2.** In telephony, the baseband is the audio band (band of voice signals) of 0 to 3.5 kHz.

**Example 3.3.** For digital data (sequence of two voltage levels representing 0 and 1) at a rate of  $R$  bits per second, the baseband is 0 to  $R$  Hz.

**Definition 3.4. Modulation** is a process that causes a shift in the range of frequencies in a signal.

- The modulation process commonly translates an information-bearing signal to a new spectral location depending upon the intended frequency for transmission.

**Definition 3.5.** In **baseband communication**, baseband signals are transmitted without modulation, that is, without any shift in the range of frequencies of the signal.

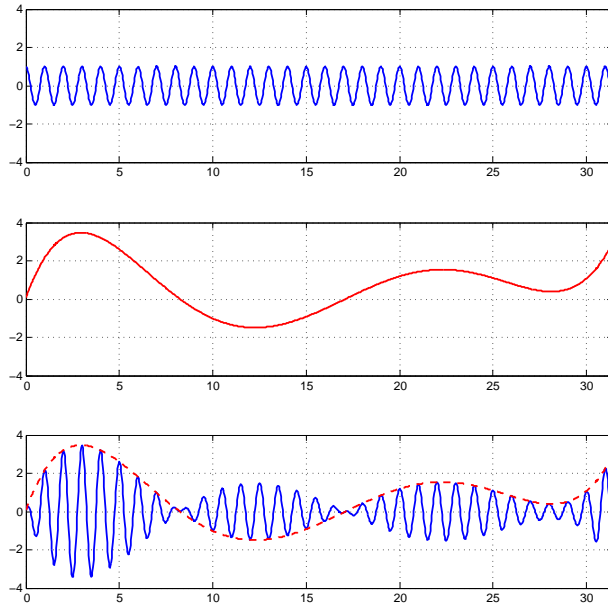
**3.6.** Recall the frequency-shift property:

$$e^{j2\pi f_c t} g(t) \xrightleftharpoons[\mathcal{F}^{-1}]{\mathcal{F}} G(f - f_c).$$

This property states that multiplication of a signal by a factor  $e^{j2\pi f_c t}$  shifts the spectrum of that signal by  $f = f_c$ .

**3.7.** Frequency-shifting (frequency translation) in practice is achieved by multiplying  $g(t)$  by a sinusoidal:

$$g(t) \cos(2\pi f_c t) \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} \frac{1}{2} (G(f - f_c) + G(f + f_c)) .$$



Similarly,

$$g(t) \cos(2\pi f_c t + \phi) \xLeftrightarrow[\mathcal{F}^{-1}]{\mathcal{F}} \frac{1}{2} (G(f - f_c)e^{j\phi} + G(f + f_c)e^{-j\phi}) .$$

**Definition 3.8.**  $\cos(2\pi f_c t + \phi)$  is called the (sinusoidal) **carrier signal** and  $f_c$  is called the **carrier frequency**. In general, it can also has amplitude  $A$  and hence the general expression of the carrier signal is  $A \cos(2\pi f_c t + \phi)$ .

**3.9.** Examples of situations where modulation (spectrum shifting) is useful:

- (a) **Channel passband matching:** Recall that, for a linear, time-invariant (LTI) system, the input-output relationship is given by

$$y(t) = h(t) * x(t)$$

where  $x(t)$  is the input,  $y(t)$  is the output, and  $h(t)$  is the **impulse response** of the system. In which case,

$$Y(f) = H(f)X(f)$$

where  $H(f)$  is called the **transfer function** or **frequency response** of the system.  $|H(f)|$  and  $\angle H(f)$  are called the **amplitude response** and **phase response**, respectively. Their plots as functions of  $f$  show at a glance how the system modifies the amplitudes and phases of various sinusoidal inputs.

- (b) **Reasonable antenna size:** For effective radiation of power over a radio link, the antenna size must be on the order of the wavelength of the signal to be radiated.

- Audio signal frequencies are so low (wavelengths are so large) that impracticably large antennas will be required for radiation. Here,

shifting the spectrum to a higher frequency (a smaller wavelength) by modulation solves the problem.

(c) **Frequency-division multiplexing (FDM):**

- If several signals, each occupying the same frequency band, are transmitted simultaneously over the same transmission medium, they will all interfere; it will be difficult to separate or retrieve them at a receiver.
- For example, if all radio stations decide to broadcast audio signals simultaneously, the receiver will not be able to separate them.
- One solution is to use modulation whereby each radio station is assigned a distinct carrier frequency. Each station transmits a modulated signal, thus shifting the signal spectrum to its allocated band, which is not occupied by any other station. A radio receiver can pick up any station by tuning to the band of the desired station.

**Definition 3.10.** Communication that uses modulation to shift the frequency spectrum of a signal is known as **carrier communication**. [4, p 151]

**3.11.** A sinusoidal carrier signal  $A \cos(2\pi f_c t + \phi)$  has three basic parameters: amplitude, frequency, and phase. Varying these parameters in proportion to the baseband signal results in amplitude modulation (AM), frequency modulation (FM), and phase modulation (PM), respectively. Collectively, these techniques are called **continuous-wave modulation** in [11, p 111].

We will use  $m(t)$  to denote the baseband signal. We will assume that  $m(t)$  is band-limited to  $B$ ; that is,  $|M(f)| = 0$  for  $|f| > B$ . Note that we usually call it the message or the modulating signal.

**Definition 3.12.** The process of recovering the signal from the modulated signal (retranslating the spectrum to its original position) is referred to as **demodulation**, or **detection**.

## 4 Amplitude modulation: DSB-SC

**Definition 4.1. Amplitude modulation** is characterized by the fact that the amplitude  $A$  of the carrier  $A \cos(2\pi f_c t + \phi)$  is varied in proportion to the baseband (message) signal  $m(t)$ .

- Because the amplitude is time-varying, we may write the modulated carrier as

$$A(t) \cos(2\pi f_c t + \phi)$$

- Because the amplitude is linearly related to the message signal, this technique is also called **linear modulation**.

### 4.1 Double-sideband suppressed carrier (DSB-SC) modulation

4.2. Basic idea:

$$\text{LPF} \left\{ \underbrace{\left( m(t) \times \sqrt{2} \cos(2\pi f_c t) \right)}_{x(t)} \times \left( \sqrt{2} \cos(2\pi f_c t) \right) \right\} = m(t). \quad (24)$$

$$\begin{aligned} x(t) &= m(t) \times \sqrt{2} \cos(2\pi f_c t) = \sqrt{2} m(t) \cos(2\pi f_c t) \\ X(f) &= \sqrt{2} \left( \frac{1}{2} (M(f - f_c) + M(f + f_c)) \right) \\ &= \frac{1}{\sqrt{2}} (M(f - f_c) + M(f + f_c)) \end{aligned}$$

Similarly,

$$\begin{aligned} v(t) &= y(t) \times \sqrt{2} \cos(2\pi f_c t) = \sqrt{2} x(t) \cos(2\pi f_c t) \\ V(f) &= \frac{1}{\sqrt{2}} (X(f - f_c) + X(f + f_c)) \end{aligned}$$

Alternatively, we can use the trig. identity from Example 2.3:

$$\begin{aligned} v(t) &= \sqrt{2}x(t) \cos(2\pi f_c t) = \sqrt{2} \left( \sqrt{2}m(t) \cos(2\pi f_c t) \right) \cos(2\pi f_c t) \\ &= 2m(t) \cos^2(2\pi f_c t) = m(t) (\cos(2(2\pi f_c t)) + 1) \\ &= m(t) + m(t) \cos(2\pi (2f_c) t) \end{aligned}$$

**4.3.** In the process of modulation, observe that we need  $f_c > W$  in order to avoid overlap of the spectra.

**4.4.** Observe that the modulated signal spectrum centered at  $f_c$ , is composed of two parts: a portion that lies above  $f_c$ , known as the **upper sideband** (USB), and a portion that lies below  $f_c$ , known as the **lower sideband** (LSB). Similarly, the spectrum centered at  $-f_c$  has upper and lower sidebands. Hence, this is a modulation scheme with **double sidebands**.

**4.5.** Observe that (24) requires that we can generate  $\cos(\omega_c t)$  both at the transmitter and receiver. This can be difficult in practice. Suppose that the frequency at the receiver is off, say by  $\Delta f$ , and that the phase is off by  $\theta$ . The effect of these frequency and phase offsets can be quantified by calculating

$$\text{LPF} \left\{ \left( m(t) \sqrt{2} \cos \omega_c t \right) \sqrt{2} \cos ((\omega_c + \Delta\omega) t + \theta) \right\},$$

which gives

$$m(t) \cos ((\Delta\omega) t + \theta).$$

Of course, we want  $\Delta\omega = 0$  and  $\theta = 0$ ; that is the receiver must generate a carrier in phase and frequency synchronism with the incoming carrier. These demodulators are called **synchronous** or **coherent** (also **homodyne**) demodulator [4, p 161].

**4.6. Effect of time delay:** Suppose the propagation time is  $\tau$ , then we have

$$\begin{aligned} y(t) &= x(t - \tau) = \sqrt{2}m(t - \tau) \cos(2\pi f_c (t - \tau)) \\ &= \sqrt{2}m(t - \tau) \cos(2\pi f_c t - 2\pi f_c \tau) \\ &= \sqrt{2}m(t - \tau) \cos(2\pi f_c t - \phi_\tau). \end{aligned}$$



Consequently,

$$\begin{aligned}
v(t) &= y(t) \times \sqrt{2} \cos(2\pi f_c t) \\
&= \sqrt{2} m(t - \tau) \cos(2\pi f_c t - \phi_\tau) \times \sqrt{2} \cos(2\pi f_c t) \\
&= m(t - \tau) 2 \cos(2\pi f_c t - \phi_\tau) \cos(2\pi f_c t).
\end{aligned}$$

Applying the product-to-sum formula, we then have

$$v(t) = m(t - \tau) (\cos(2\pi (2f_c) t - \phi_\tau) + \cos(\phi_\tau)).$$

## 4.2 Fourier Series

Let the (real or complex) signal  $r(t)$  be a *periodic* signal with period  $T_0$ . Suppose the following ***Dirichlet*** conditions are satisfied

- (a)  $r(t)$  is absolutely integrable over its period; i.e.,  $\int_0^{T_0} |r(t)| dt < \infty$ .
- (b) The number of maxima and minima of  $r(t)$  in each period is finite.
- (c) The number of discontinuities of  $r(t)$  in each period is finite.

Then  $r(t)$  can be expanded in terms of the complex exponential signals  $(e^{jn\omega_0 t})_{n=-\infty}^{\infty}$  as

$$\tilde{r}(t) = \sum_{n=-\infty}^{\infty} c_n e^{jn\omega_0 t} = c_0 + \sum_{k=1}^{\infty} (c_k e^{jk\omega_0 t} + c_{-k} e^{-jk\omega_0 t}) \quad (25)$$

where

$$\omega_0 = 2\pi f_0 = \frac{2\pi}{T_0},$$

$$c_k = \frac{1}{T_0} \int_{\alpha}^{\alpha+T_0} r(t) e^{-jk\omega_0 t} dt, \quad (26)$$

for some *arbitrary*  $\alpha$ . In which case,

$$\tilde{r}(t) = \begin{cases} r(t), & \text{if } r(t) \text{ is continuous at } t \\ \frac{r(t^+) + r(t^-)}{2}, & \text{if } r(t) \text{ is not continuous at } t \end{cases}$$

We give some remarks here.

- The parameter  $\alpha$  in the limits of the integration (26) is arbitrary. It can be chosen to simplify computation of the integral. Some references simply write  $c_k = \frac{1}{T_0} \int_{T_0} r(t) e^{-jk\omega_0 t} dt$  to emphasize that we only need to integrate over one period of the signal; the starting point is not important.
- The coefficients  $c_k = \frac{1}{T_0} \int_{T_0} r(t) e^{-jk\omega_0 t} dt$  are called the  $(k^{th})$  **Fourier (series) coefficients** of (the signal)  $r(t)$ . These are, in general, complex numbers.
- $c_0 = \frac{1}{T_0} \int_{T_0} r(t) dt$  = average or DC value of  $r(t)$
- The quantity  $f_0 = \frac{1}{T_0}$  is called the **fundamental frequency** of the signal  $r(t)$ . The  $n$ th multiple of the fundamental frequency (for positive  $n$ 's) is called the  $n$ th **harmonic**.
- $c_k e^{jk\omega_0 t} + c_{-k} e^{-jk\omega_0 t}$  = the  $k^{th}$  **harmonic component** of  $r(t)$ .  
 $k = 1 \Rightarrow$  **fundamental component** of  $r(t)$ .

**4.7.** Consider a restricted version  $r_{T_0}(t)$  of  $r(t)$  where we only consider  $r(t)$  for one specific period. Suppose  $r_{T_0}(t) \xrightleftharpoons[\mathcal{F}^{-1}]{\mathcal{F}} R_{T_0}(f)$ . Then,

$$c_k = \frac{1}{T_0} R_{T_0}(k f_0).$$

So, the Fourier coefficients are simply scaled samples of the Fourier transform.

**4.8.** Parseval's Identity:  $P_r = \frac{1}{T_0} \int_{T_0} |r(t)|^2 dt = \sum_{k=-\infty}^{\infty} |c_k|^2$

### 4.3 Fourier series expansion for real valued function

**4.9.** Suppose  $r(t)$  in the previous section is real-valued; that is  $r^* = r$ . Then, we have  $c_{-k} = c_k^*$  and we provide here three alternative ways to represent the Fourier series expansion:

$$\tilde{r}(t) = \sum_{n=-\infty}^{\infty} c_n e^{jn\omega_0 t} = c_0 + \sum_{k=1}^{\infty} (c_k e^{jk\omega_0 t} + c_{-k} e^{-jk\omega_0 t}) \quad (27)$$

$$= c_0 + \sum_{k=1}^{\infty} (a_k \cos(k\omega_0 t)) + \sum_{k=1}^{\infty} (b_k \sin(k\omega_0 t)) \quad (28)$$

$$= c_0 + 2 \sum_{k=1}^{\infty} |c_k| \cos(k\omega_0 t + \angle c_k) \quad (29)$$

where the corresponding coefficients are obtained from

$$c_k = \frac{1}{T_0} \int_{\alpha}^{\alpha+T_0} r(t) e^{-jk\omega_0 t} dt = \frac{1}{2} (a_k - jb_k) \quad (30)$$

$$a_k = 2\text{Re}\{c_k\} = \frac{2}{T_0} \int_{T_0} r(t) \cos(k\omega_0 t) dt \quad (31)$$

$$b_k = -2\text{Im}\{c_k\} = \frac{2}{T_0} \int_{T_0} r(t) \sin(k\omega_0 t) dt \quad (32)$$

$$|c_k| = \sqrt{a_k^2 + b_k^2} \quad (33)$$

$$\angle c_k = -\arctan\left(\frac{b_k}{a_k}\right) \quad (34)$$

$$c_0 = \frac{a_0}{2} \quad (35)$$

The Parseval's identity can then be expressed as

$$P_r = \frac{1}{T_0} \int_{T_0} |r(t)|^2 dt = \sum_{k=-\infty}^{\infty} |c_k|^2 = c_0^2 + 2 \sum_{k=1}^{\infty} |c_k|^2$$

**4.10.** To go from (27) to (28) and (29), note that when we replace  $c_{-k}$  by

$c_k^*$ , we have

$$\begin{aligned} c_k e^{jk\omega_0 t} + c_{-k} e^{-jk\omega_0 t} &= c_k e^{jk\omega_0 t} + c_k^* e^{-jk\omega_0 t} \\ &= c_k e^{jk\omega_0 t} + (c_k e^{jk\omega_0 t})^* \\ &= 2 \operatorname{Re} \{ c_k e^{jk\omega_0 t} \}. \end{aligned}$$

- Expression (29) then follows directly from the phasor concept:

$$\operatorname{Re} \{ c_k e^{jk\omega_0 t} \} = |c_k| \cos(k\omega_0 t + \angle c_k).$$

- To get (28), substitute  $c_k$  by  $\operatorname{Re} \{ c_k \} + j \operatorname{Im} \{ c_k \}$  and  $e^{jk\omega_0 t}$  by  $\cos(k\omega_0 t) + j \sin(k\omega_0 t)$ .

**Example 4.11.** Train of impulses:

$$\delta_{T_s}(t) = \sum_{k=-\infty}^{\infty} \delta(t - kT_0) = \frac{1}{T_0} \sum_{k=-\infty}^{\infty} e^{jk\omega_0 t} = \frac{1}{T_0} + \frac{2}{T_0} \sum_{k=1}^{\infty} \cos k\omega_0 t \quad (36)$$

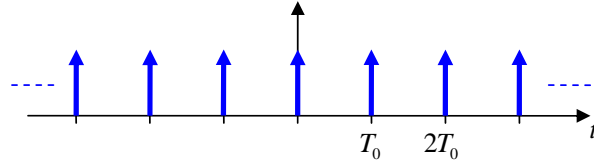


Figure 4: Train of impulses

**Example 4.12.** Square pulse periodic signal:

$$1[\cos \omega_0 t \geq 0] = \frac{1}{2} + \frac{2}{\pi} \left( \cos \omega_0 t - \frac{1}{3} \cos 3\omega_0 t + \frac{1}{5} \cos 5\omega_0 t - \frac{1}{7} \cos 7\omega_0 t + \dots \right) \quad (37)$$

We note here that multiplication by this signal is a switching function.

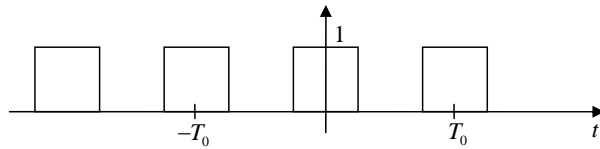


Figure 5: Square pulse periodic signal

**Example 4.13.** Bipolar square pulse periodic signal:

$$\text{sgn}(\cos \omega_0 t) = \frac{4}{\pi} \left( \cos \omega_0 t - \frac{1}{3} \cos 3\omega_0 t + \frac{1}{5} \cos 5\omega_0 t - \frac{1}{7} \cos 7\omega_0 t + \dots \right)$$

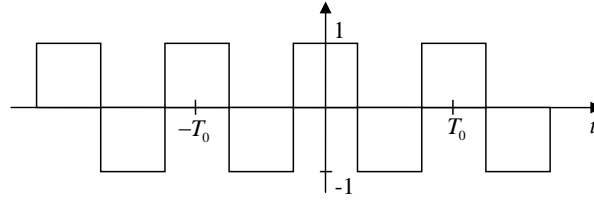


Figure 6: Bipolar square pulse periodic signal

## 4.4 Producing the modulated signal

To produce the modulated signal  $m(t) \cos(2\pi f_c t)$ , we may use the following methods which generate the modulated signal along with other signals which can be eliminated by a bandpass filter restricting frequency contents to around  $\omega_c$ .

**4.14. Multiplier Modulators:** Here modulation is achieved directly by multiplying  $m(t)$  by  $\cos(2\pi f_c t)$  using an analog multiplier whose output is proportional to the product of two input signals.

- Such a multiplier may be obtained from a variable-gain amplifier in which the gain parameter (such as the  $\beta$  of a transistor) is controlled by one of the signals, say,  $m(t)$ . When the signal  $\cos(2\pi f_c t)$  is applied at the input of this amplifier, the output is then proportional to  $m(t) \cos(2\pi f_c t)$ .
- Another way to multiply two signals is through logarithmic amplifiers. Here, the basic components are a logarithmic and an antilogarithmic amplifier with outputs proportional to the log and antilog of their inputs, respectively. Using two logarithmic amplifiers, we generate and add the logarithms of the two signals to be multiplied. The sum is then applied to an antilogarithmic amplifier to obtain the desired product.
- Difficult to maintain linearity in this kind of amplifier.

- Expensive.

**4.15. Square Modulator:** When it is easier to build a squarer than a multiplier, use

$$\begin{aligned}(m(t) + c \cos(\omega_c t))^2 &= m^2(t) + 2c m(t) \cos(\omega_c t) + c^2 \cos^2(\omega_c t) \\ &= m^2(t) + 2c m(t) \cos(\omega_c t) + \frac{c^2}{2} + \frac{c^2}{2} \cos(2\omega_c t).\end{aligned}$$

- Alternative, can use  $(m(t) + c \cos(\frac{\omega_c}{2}t))^3$ .

**4.16.** Multiply  $m(t)$  by “any” periodic and even signal  $r(t)$  whose period is  $T_c = \frac{2\pi}{\omega_c}$ . Because  $r(t)$  is an even function, we know that

$$r(t) = c_0 + \sum_{k=1}^{\infty} a_k \cos(k\omega_c t).$$

Therefore,

$$m(t)r(t) = c_0 m(t) + \sum_{k=1}^{\infty} a_k m(t) \cos(k\omega_c t).$$

See also [4, p 157]. In general, for this scheme to work, we need

- $a_1 \neq 0$ ; that is  $T_c$  is the “least” period of  $r$ ;
- $\omega_c > 4\pi B$ ; that is  $f_c > 2B$  (to prevent overlapping).

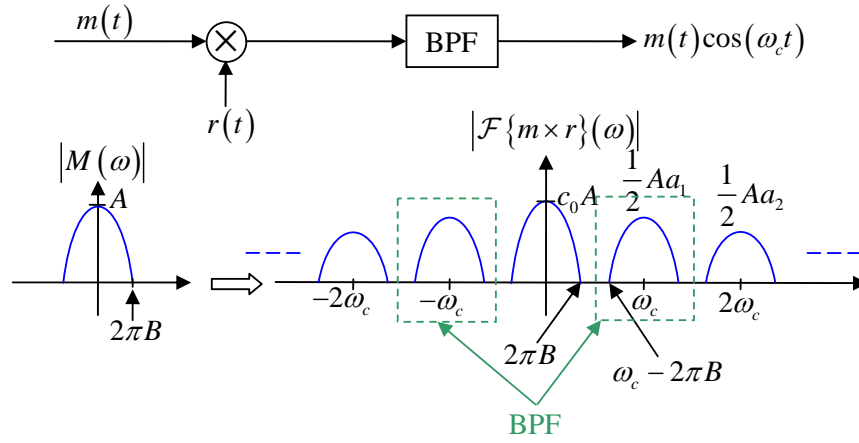


Figure 7: Modulation of  $m(t)$  via even and periodic  $r(t)$

Note that if  $r(t)$  is not even, then by (29), the outputted modulated signal is of the form  $a_1 m(t) \cos(\omega_c t + \phi_1)$ .

**4.17. Switching modulator:** set  $r(t)$  to be the square pulse train given by (37):

$$\begin{aligned} r(t) &= 1 [\cos \omega_0 t \geq 0] \\ &= \frac{1}{2} + \frac{2}{\pi} \left( \cos \omega_0 t - \frac{1}{3} \cos 3\omega_0 t + \frac{1}{5} \cos 5\omega_0 t - \frac{1}{7} \cos 7\omega_0 t + \dots \right). \end{aligned}$$

Multiplying this  $r(t)$  to the signal  $m(t)$  is equivalent to switching  $m(t)$  on and off periodically.

It is equivalent to periodically turning the switch on (letting  $m(t)$  pass through) for half a period  $T_c = \frac{1}{f_c}$ .

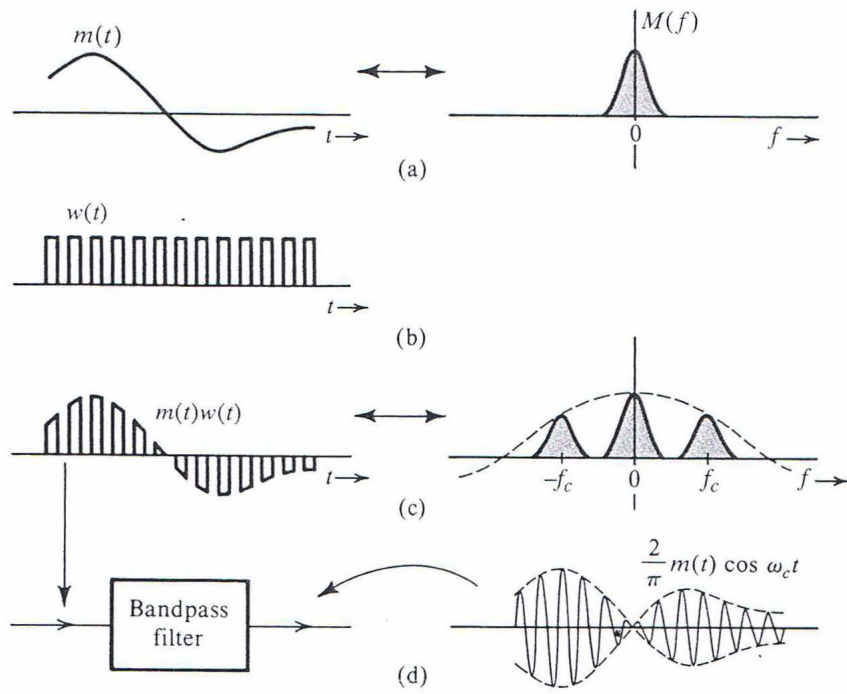


Figure 8: Switching modulator for DSB-SC [4, Figure 4.4].

#### 4.18. *Switching Demodulator:*

$$\text{LPF}\{m(t) \cos(\omega_c t) \times 1[\cos(\omega_c t) \geq 0]\} = \frac{1}{\pi} m(t) \quad (38)$$

[4, p 162]. Note that this technique still requires the switching to be in sync with the incoming cosine as in the basic DSB-SC.



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Part II.2

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## 5 Quadrature Amplitude Modulation (QAM)

**Definition 5.1.** The signal *bandwidth* ( $BW$ ) is the difference between the highest frequency and the lowest frequency in the positive- $f$  part of the signal spectrum.

**5.2.** If  $g_1(t)$  and  $g_2(t)$  have bandwidths  $B_1$  and  $B_2$  Hz, respectively, the bandwidth of  $g_1(t)g_2(t)$  is  $B_1 + B_2$  Hz.

This result follows from the application of the width property of convolution<sup>3</sup> to the convolution-in-frequency property. This property states that the width of  $x * y$  is the sum of the widths of  $x$  and  $y$ .

Consequently, if the bandwidth of  $g(t)$  is  $B$  Hz, then the bandwidth of  $g^2(t)$  is  $2B$  Hz, and the bandwidth of  $g^n(t)$  is  $nB$  Hz.

**5.3.** Recall that for real-valued baseband signal  $m(t)$ , the conjugate symmetry property from 2.14 says that

$$M(-f) = (M(f))^*.$$

The DSB spectrum has two sidebands: the upper sideband (USB) and the lower sideband (LSB), both containing complete information about the baseband signal  $m(t)$ . As a result, DSB signals occupy twice the bandwidth required for the baseband. To improve the spectral efficiency of amplitude modulation, there exist two basic schemes to either utilize or remove the spectral redundancy:

---

<sup>3</sup>The width property of convolution does not hold in some pathological cases. See [4, p 98].

- (a) Single-sideband (SSB) modulation, which removes either the LSB or the USB so that for one message signal  $m(t)$ , there is only a bandwidth of  $B$  Hz.
- (b) Quadrature amplitude modulation (QAM), which utilizes spectral redundancy by sending two messages over the same bandwidth of  $2B$  Hz.

We will only discuss QAM here. SSB discussion can be found in [11, Section 3.1.3] and [4, Section 4.5].

**Definition 5.4.** In *quadrature amplitude modulation (QAM)* or *quadrature multiplexing*, two baseband signals  $m_1(t)$  and  $m_2(t)$  are transmitted simultaneously via the corresponding QAM signal:

$$x_{\text{QAM}}(t) = m_1(t) \sqrt{2} \cos(\omega_c t) + m_2(t) \sqrt{2} \sin(\omega_c t).$$

- QAM operates by transmitting two DSB signals via carriers of the same frequency but in phase quadrature.
- QAM can be exactly generated without requiring sharp cutoff bandpass filters.
- Both modulated signals occupy the same band.
- The upper channel is also known as the *in-phase (I)* channel and the lower channel is the *quadrature (Q)* channel.

**5.5. Demodulation:** The two baseband signals can be separated at the receiver by synchronous detection:

$$\begin{aligned}\text{LPF} \left\{ x_{\text{QAM}}(t) \sqrt{2} \cos(\omega_c t) \right\} &= m_1(t) \\ \text{LPF} \left\{ x_{\text{QAM}}(t) \sqrt{2} \sin(\omega_c t) \right\} &= m_2(t)\end{aligned}$$

- $m_1(t)$  and  $m_2(t)$  can be separately demodulated.

**5.6.** An error in the phase or the frequency of the carrier at the demodulator in QAM will result in loss and interference between the two channels (cochannel interference):

$$\begin{aligned}\text{LPF} \left\{ x_{\text{QAM}}(t) \sqrt{2} \cos((\omega_c + \Delta\omega)t + \delta) \right\} &= m_1(t) \cos((\Delta\omega)t + \delta) - m_2(t) \sin((\Delta\omega)t + \delta) \\ \text{LPF} \left\{ x_{\text{QAM}}(t) \sqrt{2} \sin((\omega_c + \Delta\omega)t + \delta) \right\} &= m_1(t) \sin((\Delta\omega)t + \delta) + m_2(t) \cos((\Delta\omega)t + \delta)\end{aligned}$$

**5.7.** Sinusoidal form:

$$x_{\text{QAM}}(t) = \sqrt{2}E(t) \cos(2\pi f_c t + \theta(t)),$$

where

$$\begin{aligned}E(t) &= \sqrt{m_1^2(t) + m_2^2(t)} \\ \theta(t) &= -\tan^{-1} \left( \frac{m_2(t)}{m_1(t)} \right)\end{aligned}$$

**5.8.** Complex form:

$$x_{\text{QAM}}(t) = \sqrt{2} \text{Re} \left\{ (m(t)) e^{j2\pi f_c t} \right\}$$

where  $m(t) = m_1(t) - jm_2(t)$ .

- If we use  $-\sin(\omega_c t)$  instead of  $\sin(\omega_c t)$ ,

$$x_{\text{QAM}}(t) = m_1(t) \sqrt{2} \cos(\omega_c t) - m_2(t) \sqrt{2} \sin(\omega_c t)$$

and

$$m(t) = m_1(t) + jm_2(t).$$

- We refer to  $m(t)$  as the **complex envelope** (or **complex baseband signal**) and the signals  $m_1(t)$  and  $m_2(t)$  are known as the **in-phase** and **quadrature(-phase)** components of  $x_{\text{QAM}}(t)$ .
- The term “quadrature component” refers to the fact that it is in phase quadrature ( $\pi/2$  out of phase) with respect to the in-phase component.
- Key equation:

$$\text{LPF} \left\{ \underbrace{\left( \text{Re} \left\{ m(t) \times \sqrt{2} e^{j2\pi f_c t} \right\} \right)}_{x(t)} \times \left( \sqrt{2} e^{-j2\pi f_c t} \right) \right\} = m(t).$$

**5.9.** Three equivalent ways of saying exactly the same thing:

- (a) the complex-valued envelope  $m(t)$  complex-modulates the complex carrier  $e^{j2\pi f_c t}$ ,
- (b) the real-valued amplitude  $E(t)$  and phase  $\theta(t)$  real-modulate the amplitude and phase of the real carrier  $\cos(\omega_c t)$ ,
- (c) the in-phase signal  $m_1(t)$  and quadrature signal  $m_2(t)$  real-modulate the real in-phase carrier  $\cos(\omega_c t)$  and the real quadrature carrier  $\sin(\omega_c t)$ .

**5.10.** References: [11, Sect. 2.9.4], [4, Sect. 4.4], and [7, Sect. 1.4.1]

**5.11.** Question: In engineering and applied science, measured signals are real. Why should real measurable effects be represented by complex signals?

Answer: One complex signal (or channel) can carry information about two real signals (or two real channels), and the algebra and geometry of analyzing these two real signals as if they were one complex signal brings economies and insights that would not otherwise emerge.

## 6 Amplitude modulation: AM

**6.1.** The analysis of DSB-SC in the earlier sections illustrates that the spectrum of a DSB signal does not contain a **discrete** spectral component at the carrier frequency unless  $m(t)$  has a DC component. This is why we referred to it as a *suppressed carrier* system.

**6.2.** DSB-SC amplitude modulation is easy to understand and to analyze in both time and frequency domains. However, analytical simplicity is not always accompanied by an equivalent simplicity in practical implementation.

**Problem:** The (coherent) demodulation of DSB-SC signal requires the receiver to possess a carrier signal that is synchronized with the incoming carrier. This requirement is not easy to achieve in practice because the modulated signal may have traveled hundreds of miles and could even suffer from some unknown frequency shift.

**6.3.** If a carrier component is transmitted along with the DSB signal, demodulation can be simplified.

- (a) The received carrier component can be extracted using a narrowband bandpass filter and can be used as the demodulation carrier. (There is no need to generate a carrier at the receiver.)
- (b) If the carrier amplitude is sufficiently large, the need for generating a demodulation carrier can be completely avoided.

- This will be the focus of this section.

**Definition 6.4.** For AM, the transmitted signal is typically defined as

$$x_{\text{AM}}(t) = (A + m(t)) \cos(2\pi f_c t) = \underbrace{A \cos(2\pi f_c t)}_{\text{carrier}} + \underbrace{m(t) \cos(2\pi f_c t)}_{\text{sidebands}}$$

## 6.5. Trade-off:

### (a) *Disadvantage:*

- Higher power and hence higher cost required at the transmitter
- The carrier component is wasted power as far as information transfer is concerned.
- This fact can completely preclude the use of AM in power-limited applications.

### (b) *Advantage:*

- Coherent reference is not needed for demodulation.
- Demodulator becomes simple and inexpensive.
- For broadcast system such as commercial radio (with a huge number of receivers for each transmitter,
  - any cost saving at the receiver is multiplied by the number of receiver units.
  - it is more economical to have one expensive high-power transmitter and simpler, less expensive receivers.

(c) Conclusion: Broadcasting systems tend to favor the trade-off by migrating cost from the (many) receivers to the (fewer) transmitters.

## 6.6. Spectrum of $x_{AM}$ :

- Basically the same as that of DSB-SC except for the two additional impulses at  $\pm f_c$ .

**Definition 6.7.** Consider a signal  $A(t) \cos(2\pi f_c t)$ . If  $A(t)$  varies slowly in comparison with the sinusoidal carrier  $\cos(2\pi f_c t)$ , then the *envelope*  $E(t)$  of  $A(t) \cos(2\pi f_c t)$  is  $|A(t)|$ .

**6.8. Envelope of AM signal:** See Figure 9. For AM signal,  $A(t) = A + m(t)$ .

(a) If  $\forall t, A(t) > 0$ , then  $E(t) = A(t) = A + m(t)$

- The envelope has the same shape as  $m(t)$ .
- We can detect the desired signal  $m(t)$  by detecting the envelope (envelope detection).

(b) If  $\exists t, A(t) < 0$ , then  $E(t) \neq A(t)$ .

- The envelope shape differs from the shape of  $m(t)$  because the negative part of  $A + m(t)$  is rectified.

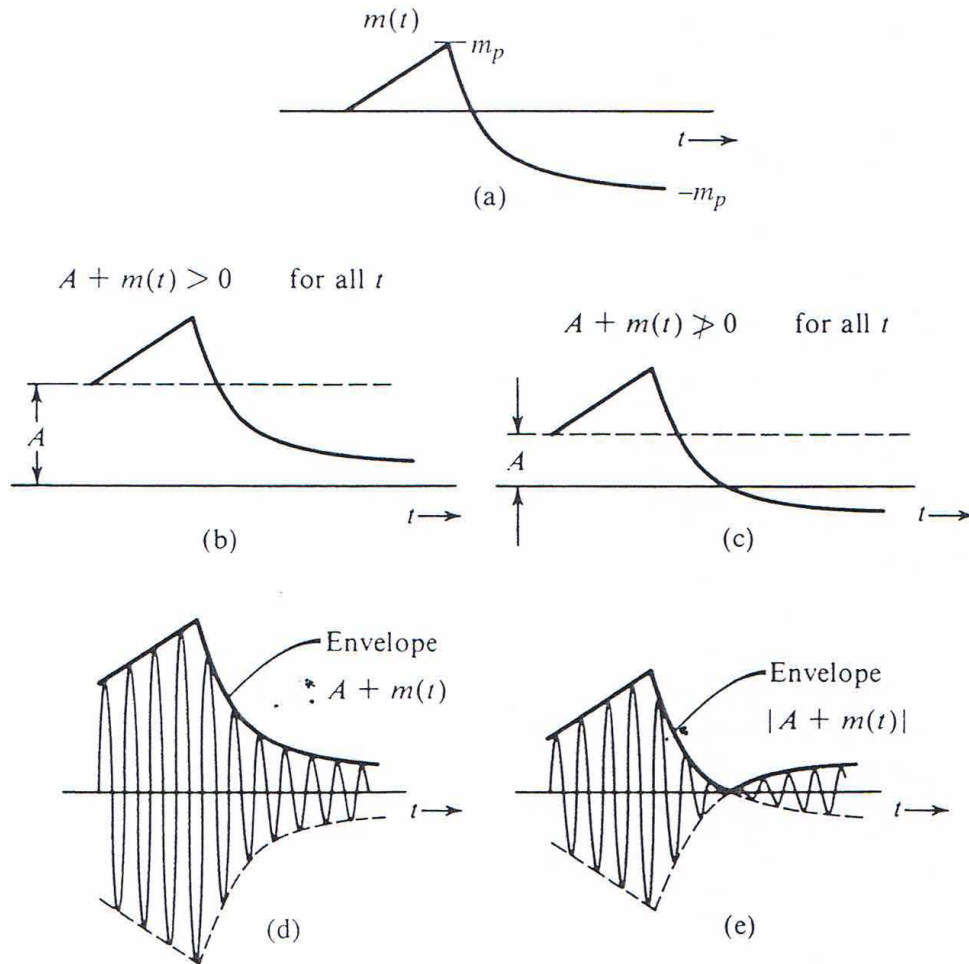


Figure 9: AM signal and its envelope [5, Fig 4.8]

### 6.9. Summary of AM Concept:

- The carrier term  $A \cos(2\pi f_c t)$  is added.
- The size of  $A$  affects the time domain envelope of the modulated signal.
- $A$  should be large enough to ensure that  $A+m(t)$  is always nonnegative.
  - If  $\forall t, m(t) \geq 0$ , then there is no need to add any carrier. The DSB-SC signal can be detected by envelope detection.

**6.10. Demodulation** of AM Signals via rectifier detector: The receiver will first recover  $A + m(t)$  and then remove  $A$ . Note that, conceptually, the received signal is the same as DSB-SC signal except that the  $m(t)$  in the DSB-SC signal is replaced by  $A(t) = A + m(t)$ . We will also assume that  $A$  is large enough so that  $A(t) \geq 0$ .

Recall the key equation of **switching demodulator** (38):

$$\text{LPF}\{A(t) \cos(2\pi f_c t) \times 1[\cos(2\pi f_c t) \geq 0]\} = \frac{1}{\pi} A(t) \quad (39)$$

We noted before that this technique requires the switching to be in sync with the incoming cosine.

When  $\forall t, A(t) \geq 0$ , we can replace the switching demodulator by the **rectifier demodulator/detector**. In which case, we suppress the negative part of  $m(t) \cos(\omega_c t)$  using a diode (half-wave rectifier). This is mathematically equivalent to switching demodulator in (38) and (39).



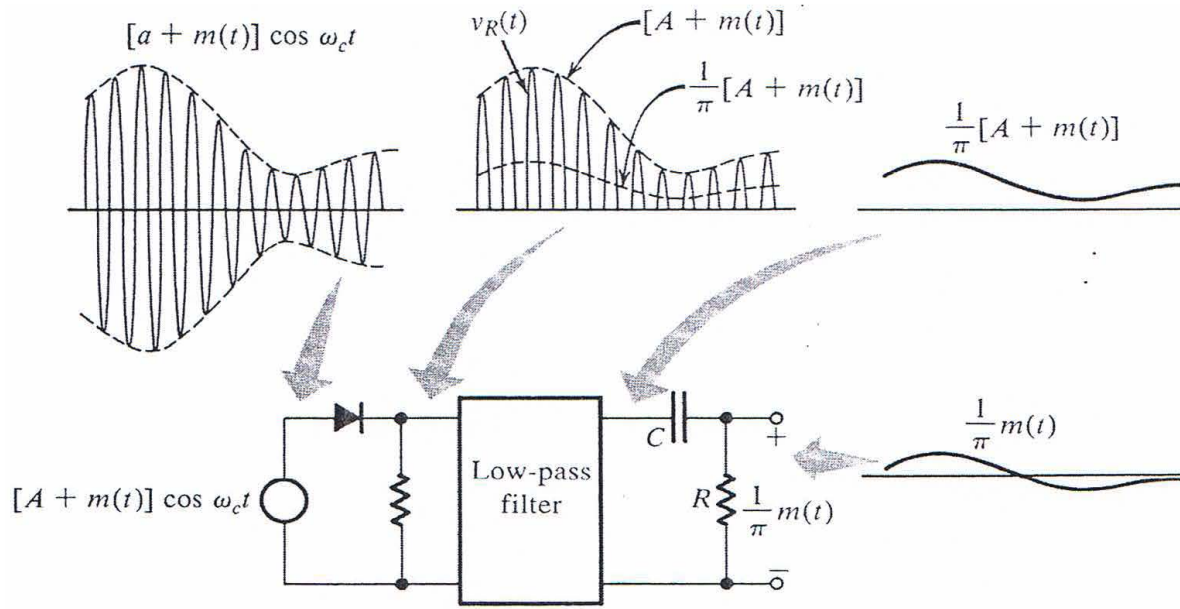


Figure 10: Rectifier detector for AM [5, Fig. 4.10].

- It is in effect synchronous detection performed without using a local carrier [4, p 167].
- This method needs  $A(t) \geq 0$  so that the sign of  $A(t) \cos(\omega_c t)$  will be the same as the sign of  $\cos(\omega_c t)$ .
- The dc term  $\frac{A}{\pi}$  may be blocked by a capacitor to give the desired output  $m(t)/\pi$ .

#### 6.11. Demodulation of AM signal via *envelope detector*:

- Design criterion of RC:

$$2\pi B \ll \frac{1}{RC} \ll 2\pi f_c.$$

- The envelope detector output is  $A + m(t)$  with a ripple of frequency  $f_c$ .
- The dc term can be blocked out by a capacitor or a simple RC high-pass filter.
- The ripple may be reduced further by another (low-pass) RC filter.

#### 6.12. References: [5, Section 4.3] and [11, Section 3.1.2].

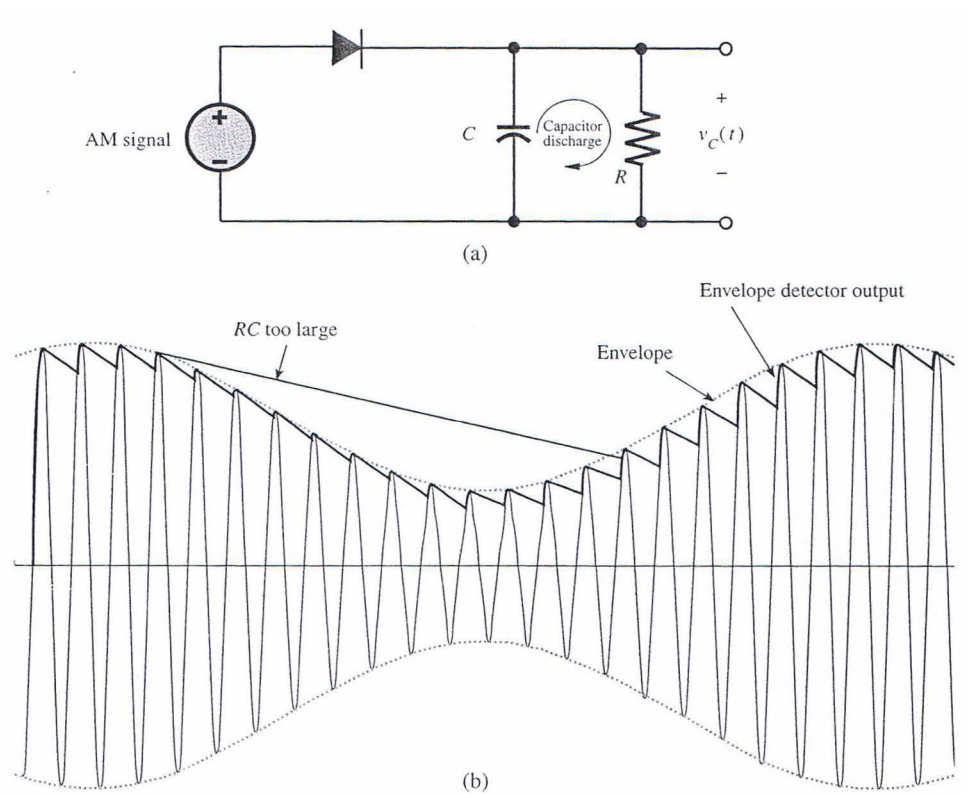


Figure 11: Envelope detector for AM [5, Fig. 4.11].

## A Trig Identities

All of the trigonometric functions of an angle  $\theta$  can be constructed geometrically in terms of a unit circle centered at origin as shown in Figure 12.

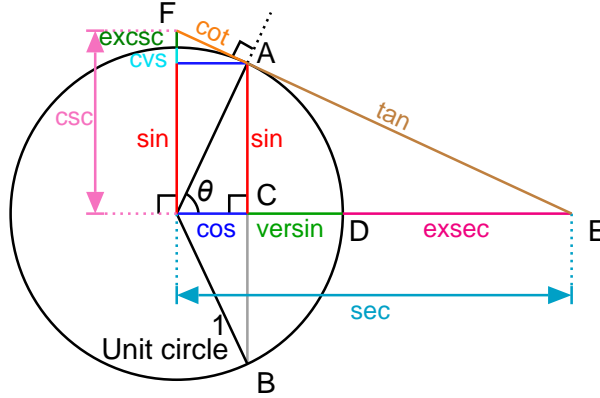


Figure 12: Trigonometric functions on a unit circle.

### A.1. Cosine function

(a) Is an even function:  $\cos(-x) = \cos(x)$ .

(b)  $\cos\left(x - \frac{\pi}{2}\right) = \sin(x)$ .

(c) Sum formula:

$$\cos(x \pm y) = \cos x \cos y \mp \sin x \sin y. \quad (40)$$

(d) Product-to-Sum Formula:

$$\cos(x) \cos(y) = \frac{1}{2} (\cos(x + y) + \cos(x - y)).$$

$$(e) \cos^n x = \begin{cases} \frac{1}{2^{n-1}} \sum_{k=0}^{\frac{n-1}{2}} \binom{n}{k} \cos((n-2k)x), & \text{odd } n \geq 1 \\ \frac{1}{2^n} \left( \sum_{k=0}^{\frac{n}{2}-1} 2 \binom{n}{k} \cos((n-2k)x) + \binom{n}{\frac{n}{2}} \right), & \text{even } n \geq 2 \end{cases}$$

- (f) Any two real numbers  $a, b$  can be expressed in terms of cosine and sine with the same amplitude and phase:

$$(a, b) = (A \cos(\phi), A \sin(\phi)), \quad (41)$$

where  $A = \sqrt{a^2 + b^2}$  and  $\phi = \tan^{-1} \frac{b}{a}$ . This is simply the polar-coordinates from of the point  $(a, b)$  on Cartesian coordinates.

## A.2. Properties of $e^{ix}$

- (a) **Euler's formula:**  $e^{ix} = \cos x + i \sin x$ . Hence,

$$\cos(A) = \operatorname{Re}(e^{jA}) = \frac{1}{2}(e^{jA} + e^{-jA})$$

$$\sin(A) = \operatorname{Im}(e^{jA}) = \operatorname{Re}(-je^{jA}) = \operatorname{Re}\left(-\frac{1}{j}e^{jA}\right) = \frac{1}{2j}(e^{jA} - e^{-jA}).$$

- We can use  $\cos x = \frac{1}{2}(e^{ix} + e^{-ix})$  and  $\sin x = \frac{1}{2i}(e^{ix} - e^{-ix})$  to derive many trigonometric identities.

In fact, we can combine linear combination of cosine and sine of the same argument into a single cosine by

$$A \cos \omega_0 t + B \sin \omega_0 t = \sqrt{A^2 + B^2} \cos\left(\omega_0 t - \tan^{-1} \frac{B}{A}\right).$$

To see this, note that

$$\begin{aligned} A \cos \omega_0 t + B \sin \omega_0 t &= \operatorname{Re}(Ae^{j\omega_0 t}) + \operatorname{Re}(-jBe^{j\omega_0 t}) = \operatorname{Re}((A - jB)e^{j\omega_0 t}) \\ &= \operatorname{Re}\left(\sqrt{A^2 + B^2}e^{-j \tan^{-1} \frac{B}{A}}e^{j\omega_0 t}\right). \end{aligned}$$

Another way to see this is to reexpress the two real numbers  $A, B$  using (41) and then use (40).

- (b)  $e^{jx}$  is periodic with period  $2\pi$ .
- (c) Any complex number  $z = x + jy$  can be expressed as  $z = \sqrt{x^2 + y^2}e^{j \tan^{-1}(\frac{y}{x})} = |z|e^{j\phi}$ .
- $z^t = |z|^t e^{j\phi t}$ .
- (d) More relations involving sin and cos.

- $e^{jAt} + e^{jBt} = 2e^{j\frac{A+B}{2}t} \cos\left(\frac{A-B}{2}\right).$
- $e^{jAt} - e^{jBt} = 2je^{j\frac{A+B}{2}t} \sin\left(\frac{A-B}{2}\right)$
- $\frac{e^{jAt}-e^{jBt}}{e^{jCt}-e^{jDt}} = e^{j\frac{(A+B)-(C+D)}{2}t} \frac{\sin\left(\frac{A-B}{2}\right)}{\sin\left(\frac{C-D}{2}\right)}.$

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